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The School of Visual Arts has been authorized by the New York State Board of Regents to confer the degree of Bachelor of Fine Arts on graduates of four-year programs in Advertising and Graphic Design; Computer Art, Computer Animation and Special Effects; Film, Video and Animation; Fine Arts; Illustration and Cartooning; Interior Design; Photography; Visual and Critical Studies; and to confer the degree of Master of Fine Arts on graduates of two-year programs in Art Criticism and Writing; Computer Art; Design; Design Criticism; Fine Arts; Illustration as Visual Essay; Photography, Video and Related Media; and to confer the degree of Master of Professional Studies on graduates of the two-year program in Art Therapy and the one-year program in Digital Photography; and to confer the degree of Master of Arts in Teaching on graduates of the one-year program in Art Education.

The School of Visual Arts is accredited by the Commission on Higher Education of the Middle States Association of Colleges and Schools, 3624 Market Street, Philadelphia, PA 19104, 215.662.5606. The Commission on Higher Education is an institutional accrediting agency recognized by the U.S. Secretary of Education and the Council on Higher Education Accreditation.

The School of Visual Arts is an accredited institutional member of the National Association of Schools of Art and Design, and is a member of the International Association of Independent Schools for Art and Design, AIAS.

The Master of Professional Studies in Art Therapy program is Approved by the American Art Therapy Association, Inc., and as such meets the Education Standards of the art therapy profession.

The Master of Arts in Teaching in Art Education program is accredited by the New York State Regents Accreditation of Teacher Education (RATE).

The School of Visual Arts does not discriminate on the basis of gender, race, color, creed, disability, age, sexual orientation, marital status, national origin or other legally protected status.

The College reserves the right to make changes from time to time affecting policies, fees, curricula and other matters announced in this or any other publication. Statements in this and other publications do not constitute a contract.

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BFA Degree Requirements

1. Credit requirements: successful completion of 120 credits with a basic distribution of at least:

72 credits in studio art courses that carry a prefix of ADD, AND, CFD, CID, CVD, FDD, FGD, FID, FPD, FSD, GDD, IDD, ILD, PHD, SDD or SMD.

30 credits in humanities and sciences courses that carry a prefix of CTD, HCD, HDD, HHD, HLD, HPD or HSD.

Students are required to complete one designated 3-credit course in each of the following areas: history (HHD prefix), literature (HLD prefix), social sciences (HPD prefix), and science (HSD prefix), unless credit has been awarded in transfer. These courses may only be chosen from the specified core curriculum listed in this book as section "R."

All degree candidates must pass the Proficiency Examination. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.

12 credits in art history courses that carry a prefix of AHD (18 credits in art history for fine arts majors). Students majoring in interior design should refer to specific courses in their departmental course listing for art history courses that apply to their major.

6 credits in either studio, general humanities and sciences, art history or special courses.

Students must meet the requirements of their major department. Please see the individual department sections of this book for these specific requirements.

Note: Departmental requirements are subject to change by the department chair if the chair deems that such change is warranted.

BFA Degree Requirements Visual and Critical Studies

1. Credit requirements: successful completion of 120 credits with a basic distribution of at least:

60 credits in studio art courses that carry a prefix of ADD, AND, CFD, CID, CVD, FDD, FGD, FID, FPD, FSD, GDD, IDD, ILD, PHD, SDD or SMD.

24 credits in visual and critical studies (VCD courses).

18 credits in courses that carry a prefix of VHD, HCD, HDD, HHD, HLD, HPD or HSD. All degree candidates must pass the Proficiency Examination. Please refer to the Visual and Critical Studies Department section of this book for information on this examination, which appears with course HCD-1010, Literature and Writing I.

18 credits in art history courses that carry a prefix of AHD.

 Students must meet the requirements of their major department. Please see the Visual and Critical Studies Department section of this book for these specific requirements.

Note: Departmental requirements are subject to change by the department chair if the chair deems that such change is warranted.

MAT Degree Requirements

- 1. Successful completion of 36 credits, including all required courses.
- 2. Three semesters of residency (fall, spring and summer).
- Successful completion of the thesis project. Documentation of all MAT thesis projects must be on file in the Art Education graduate program office to be eligible for degree conferral.

Note: Departmental requirements are subject to change by the department chair if the chair deems that such change is warranted.

MFA Degree Requirements

- Successful completion of 60 credits (64 for MFA Design Criticism), including all required courses. Graduate students at large (GSAL) must successfully complete all requirements as determined by their department chair, in addition to the 60 credits (64 for MFA Design Criticism) for the MFA degree.
- 2. A matriculation of two academic years. Students with credits in transfer (maximum of 15) can complete the program in three semesters instead of four.
- Successful completion of the thesis project. Documentation of all MFA thesis projects must be on file in the appropriate graduate program office to be eligible for degree conferral.

Note: Departmental requirements are subject to change by the department chair if the chair deems that such change is warranted.

MPS Degree Requirements Art Therapy

- Successful completion of 60 credits, including all required courses. Graduate students at large (GSAL) must successfully complete all requirements as determined by their department chair, in addition to the 60 credits for the MFA or MPS degree.
- A matriculation of two academic years. Students with credits in transfer (maximum of 15) can complete the program in three semesters instead of four.
- Successful completion of the thesis project. Documentation of all MPS thesis projects must be on file in the Art Therapy graduate program office to be to be eligible for degree conferral.

Note: Departmental requirements are subject to change by the department chair if the chair deems that such change is warranted.

MPS Degree Requirements Digital Photography

- 1. Successful completion of 33 credits, including all required courses.
- 2. Three semesters of residency (fall, spring and summer).
- Successful completion of the thesis project. Documentation of all MPS thesis projects must be on file in the Digital Photography graduate program office to be eligible for degree conferral.

Note: Departmental requirements are subject to change by the department chair if the chair deems that such change is warranted.

Registration Instructions and Information

UNDERGRADUATE FRESHMEN AND TRANSFER STUDENTS

Registration for undergraduate freshmen and transfer students entering the Undergraduate Division in the 2008 fall semester will be by appointment with departmental advisor.

Please read and follow the instructions listed in your major department section in this book carefully. If you have any questions regarding these instructions, please contact the Registrar's Office at 212.592.2200 or e-mail registrar@sva.edu.

CURRENTLY ENROLLED UNDERGRADUATE STUDENTS

Registration for all currently enrolled undergraduate students will take place on an in-person basis from Monday, March 24 through Friday, April 4, according to the procedures outlined below. Registration will be held in the Visual Arts Museum, 209 East 23rd Street, from 8:30 am to 1:30 pm, and 2:30 pm to 4:30 pm. *Note: Students arriving in the registration area after 1:00 pm will not be admitted until 2:30 pm. Students arriving after 4:00 pm will not be admitted until the next day.*

March 3 – March 21, 2008

Students select courses, meet with department heads or advisors as needed, and complete all registration forms.

March 24 – April 4, 2008

Registration by appointment only. Students on leave of absence will be assigned a registration time on a first-come, first-served basis. They are advised to call the Registrar's Office at 212.592.2200 and make their appointment during the following time period: Monday, March 3 through Friday, March 21.

Incomplete grades made up after February 16 will not be counted toward the completed credit total for the purpose of registration.

Note: Students with fewer than 90 credits by the close of the 2008 spring semester will not be permitted to register for the fourth-year required classes except by written permission of the department chair and the departmental advisor.

GRADUATE STUDENTS

Registration for all students in the Graduate Division will be scheduled on an individual basis, from Monday, March 24 through Friday, April 4. Please contact your departmental advisor for specifics.

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

UNDERGRADUATE DEPARTMENTAL ADVISORS

Advertising/Graphic Design, Illustration/Cartooning (1st Year) Alida Beck-LaRocca, Tel: 212.592.2542 Fax: 212.592.2545 E-mail: abecklarocca@sva.edu

Advertising/Graphic Design, Illustration/Cartooning (2nd Year) Yolanda Powell-Davis, Tel: 212.592.2123 Fax: 212.592.2413 E-mail: ypowell@sva.edu

Advertising/Graphic Design, Illustration/Cartooning (3rd Year) Kristine Wilson, Tel: 212.592.2122 Fax: 212.592.2413 E-mail: kmwilson@sva.edu

Advertising/Graphic Design, Illustration/Cartooning (4th Year) Lisa Hoang, Tel: 212.592.2121 Fax: 212.592.2413 E-mail: Ihoang@sva.edu

Animation

Jillann Hertel Lesseraux, Tel: 212.592.2694 Fax: 212.592.2688 E-mail: jahertel@sva.edu

Computer Art, Computer Animation and Special Effects

Mahtab Aslani, Tel: 212.592.2522 Fax: 212.592.2574 E-mail: maslani@sva.edu

Film and Video (1st and 4th Year)

Mark H. Ramos, Tel: 212.592.2276 Fax: 212.592.2054 E-mail: mhramos@sva.edu

Film and Video (2nd and 3rd Year)

Elvera Loretta Vilson, Tel: 212.592.2191 Fax: 212.592.2290 E-mail: evilson@sva.edu

Fine Arts

Dora Riomayor, Tel: 212.592.2543 Fax: 212.592.2545 E-mail: driomayor@sva.edu

Interior Design

Cody L. Zalk, Tel: 212.592.2585 Fax: 212.592.2573 E-mail: czalk@sva.edu

Photography (1st and 2nd Year)

Adrian Jones, Tel: 212.592.2307 Fax: 212.592.2318 E-mail: adjones@sva.edu

Photography (3rd and 4th Year)

Angela Kaniecki, Tel: 212.592.2331 Fax: 212.592.2336 E-mail: akaniecki@sva.edu

Visual and Critical Studies

Phyllistine Travis, Tel: 212.592.2527 Fax: 212.592.2545 E-mail: ptravis@sva.edu

GRADUATE DEPARTMENTAL ADVISORS

Art Criticism and Writing

Melissa Ragsly, Tel: 212.592.2408 Fax: 212.989.3516 E-mail: mragsly@sva.edu

Art Education

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Art Therapy

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Computer Art

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Design

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Design Criticism

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Digital Photography

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Fine Arts

JP Forrest, Tel: 212.592.2501 Fax: 212.592.2503 E-mail: jforrest@sva.edu

Illustration as Visual Essay

Kim Ablondi, Tel: 212.592.2210 Fax: 212.366.1675 E-mail: kablondi@sva.edu

Photography, Video and Related Media

Adam B. Bell, Tel: 212.592.2361 Fax: 212.592.2366 E-mail: abell1@sva.edu

General Information

PREPARING YOUR COURSE SCHEDULE

Summer 2008 / 2009 Semesters

Using the worksheet in the back of this book, construct your summer semester schedules from the courses you select. After you have selected your course(s), complete the summer 2008 and/or summer 2009 course selection form(s) in the back of this book. Be sure to list the course number and section letter. The completed course selection form(s) should be presented when you register.

Fall 2008 / Spring 2009 Semesters

Using the worksheet in the back of this book, construct your fall and spring semester schedules from the courses you select. Choose your courses carefully. It is a good idea to have some alternative courses selected in case your first choices are not available.

After you have selected your courses and checked that there are no time conflicts, list the fall and spring courses on the course selection form in the back of this book. Be sure to list the course number and section letter. The completed course selection form should be presented when you register.

You will receive a preprinted registration form when you register. Please verify that the information is accurate. If any of this information is incorrect, please cross it off and print the correct information next to it.

Once you have completed registration, you will receive a copy of your preliminary schedule. Please make sure that they are correct before you leave the registration area, as you will only be able to change courses for the fall semester <u>during</u> the course adjustment periods.

Upper-class students will be given priority in selecting electives. Undergraduate students enrolled for the spring 2008 semester may not register for foundation-year courses until the first course adjustment period, August 7 – 8, 2008.

Undergraduate Students

Students who wish to take more than 15 credits per semester (16 for Visual and Critical Studies majors) must receive approval from their department advisor. *Note: All credits in excess of 15 (in excess of 16 for BFA Visual and Critical Studies) will be billed at the current per-credit rate.*

Graduate Students

Students who wish to take more than 15 credits per semester (16 for MFA Art Criticism and Writing and MFA Design Criticism majors) must receive approval from their department advisor. *Note: All credits in excess of 15 (in excess of 16 for MFA Art Criticism and Writing and MFA Design Criticism) will be billed at the current per-credit rate.*

Course Adjustment Periods

Course adjustment (drop/add) periods for the fall 2008 and spring 2009 semesters will be held Thursday and Friday, August 7 and 8; and Thursday, September 4 through Tuesday, September 16, from 9:00 am to 1:00 pm and 2:30 pm to 4:30 pm in your departmental advisor's office.

Course adjustment (drop/add) periods for the spring 2009 semester will be held Wednesday, December 3 through Friday, December 5 and Wednesday, January 14 through Tuesday, January 27, from 9:00 am to 1:00 pm and 2:30 pm to 4:30 pm in your departmental advisor's office.

Students are advised to keep receipts from all registrations and drop/adds and to check them thoroughly for accuracy.

SCHEDULE AND PROCEDURES FOR ALL STUDENTS March 3 - March 21, 2008

Students select courses, meet with department heads or advisors as needed, and complete all registration forms.

March 17 through the start of classes

Registration for the summer 2008 courses (as listed in the summer 2008 section of this book).

March 24 - April 4, 2008

Registration by appointment only. Students on leave of absence will be assigned a registration time on a first-come, first-served basis. They are advised to call the Registrar's Office at 212.592.2200 and make their appointment during the following time period: Monday, March 3 through Friday, March 21.

May 1, 2008

Tuition and fees due date for the summer 2008 semester. Students who do not meet this deadline and who are not on a payment plan will be charged a late fee of \$200. A late fee of \$50 will be charged to students on payment plans each month that payment is late. Late payment may result in your registration being canceled.

On or before July 13, 2008

Registered students will receive a complete statement of tuition and fees one month prior to the fall 2008 semester due date.

August 1, 2008

Due date for fall 2008 semester tuition and fees. Students who do not meet this deadline and who are not on a payment plan will be charged a late fee of \$200. A late fee of \$50 will be charged to students on payment plans each month that payment is late. Late payment may result in your registration being canceled.

August 7 - 8, 2008

Course adjustment period, fall 2008 and spring 2009 semesters

(department advisor's office)

September 4 – 16, 2008

Course adjustment period, fall 2008 and spring 2009 semesters (department advisor's office)

December 1, 2008

Registration for first-time freshmen, spring 2009 and summer 2009,

by appointment with the department advisor.

Due date for spring 2009 semester tuition and fees. Students who do not meet this deadline and who are not on a payment plan will be charged a late fee of \$200. A late fee of \$50 will be charged to all students on payment plans each month that payment is late. In addition, late payment may result in student's registration being canceled.

December 3 - 5, 2008

Course adjustment period for spring 2009 semester (department advisor's office) January 14 - 27, 2009

Course adjustment period for spring 2009 semester (department advisor's office) May 1, 2009

Tuition and fees due date for the summer 2009 semester. Students who do not meet this deadline and who are not on a payment plan will be charged a late fee of \$200. A late fee of \$50 will be charged to students on payment plans each month that payment is late. Late payment may result in your registration being canceled.

FINANCIAL REQUIREMENTS FOR REGISTRATION

- 1. Students with a prior semester balance will be required to obtain a financial clearance to register from either the Office of Student Accounts or the Office of Financial Aid.
- 2. All students who participated in the SVA Payment Plan during the 2007-2008 academic year will automatically be renewed. There will be a financial aid advisor at registration to assist you. Students who have not used the payment plan may opt to do so at that time.
- 3. Students who will be relying on financial aid assistance to pay their tuition should contact the Office of Financial Aid as soon as possible.
- 4. Financial aid recipients of any kind, other than scholarship recipients, will be required to have filed their FAFSA no later than March 1.

FEES EFFECTIVE FOR THE SUMMER 2008 SEMESTER

Tuition for summer 2008 courses (as listed in the summer 2008 section of this book) will be charged \$680 per credit, unless otherwise indicated in the course information. Students who register for these courses will not be charged the departmental fee. Note: Students enrolled in a full-time 2008 summer foundation program will be charged tuition and fees as outlined in the 2007-2008 Undergraduate and Graduate Registration Book.

FEES EFFECTIVE FOR THE 2008-2009 ACADEMIC YEAR Tuition

\$12,750 per semester Undergraduate Division (12 to 15 credits*) * Note: BFA Visual and Critical Studies majors may take up to 16 credits at the base tuition rate.

\$14,000 per semester Graduate Division (12 to 15 credits**), with the exception of the MFA Design program, and the MPS Digital Photography program. The tuition fee for the MFA Design program is \$15,250 per semester (12 to 15 credits). The tuition for the MPS Digital Photography program is based on the graduate rate of \$935 per credit.

** Note: MFA Art Criticism and Writing and MFA Design Criticism majors may take up to 16 credits at the base tuition rate.

Undergraduate Departmental Fees

Advertising: Foundation Advertising: Sophomore, Junior, Senior Animation Cartooning: Foundation Cartooning: Sophomore, Junior, Senior Computer Art, Computer Animation and	\$500 \$750 \$950 \$500 \$200	per semester per semester per semester per semester per semester
Special Effects	\$1,300	per semester
ESL/Studio Program	\$600	per semester
Film	\$1,300	per semester
Fine Arts: Foundation	\$500	per semester
Fine Arts: Sophomore, Junior, Senior	\$500	per semester
Graphic Design: Foundation	\$500	per semester
Graphic Design: Sophomore, Junior, Senior	\$750	per semester
Illustration: Foundation	\$500	per semester
Illustration: Sophomore, Junior, Senior	\$200	per semester
Interior Design	\$1,100	per semester
Photography	\$1,150	per semester
Screenwriting: Sophomore, Junior, Senior	\$800	per semester
Video	\$1,300	per semester
Visual and Critical Studies	\$500	per semester

Graduate Departmental Fees

Art Criticism and Writing	\$250	per semester
Art Education	\$250	per semester
Art Therapy	\$250	per semester
Computer Art	\$1,200	per semester
Design	\$400	per semester
Design Criticism	\$250	per semester
Illustration as Visual Essay	\$250	per semester
Photography, Video and Related Media	\$1,200	per semester

Housing Charges: Fall 2008/Spring 2009

George Washington Small Single	\$4,600	per semester
George Washington Single	\$5,250	per semester
George Washington Double	\$4,350	per semester
George Washington Renovated Small Single	\$5,200	per semester
George Washington Renovated Single	\$5,850	per semester
George Washington Renovated Double	\$4,950	per semester
Gramercy Studio	\$6,000	per semester
Gramercy Double	\$5,450	per semester
Ludlow Single	\$7,250	per semester
Ludlow Double	\$7,000	per semester
The New Residence Double	\$6,000	per semester
Tenth Street Residence Double	\$7,250	per semester

Housing Charges: Summer 2008

George Washington Single	\$1,200	per month
George Washington Small Single	\$1,150	per month
George Washington Double	\$1,100	per month
All summer housing on a weekly basis	\$450	per week

Housing Deposit

Students who wish to apply for any of the SVA residencies are required to submit an \$800 housing deposit (\$300 nonrefundable placement fee and \$500 security deposit).

Late-Registration Fee

Currently enrolled students who do not adhere to the registration schedule and register during a late-registration period will be charged a \$100 late-registration fee. Students withheld from registration by the College will not be charged this fee, except for students withheld for nonpayment of a prior balance or for an immunization hold.

Late Course Adjustment Fee

There will be no fee charged for any course adjustment during the course adjustment periods. However, students who for any reason need to add a course to their schedule after the close of the course adjustment period will be charged a \$50 late course adjustment fee. In addition, they must have secured written approval from their instructor and from their departmental advisor in order to add courses after the second week of the semester. Students wishing to drop courses may do so through the eighth week of the semester (for 15-week courses). The student must secure written approval from her/his advisor in order to drop a course after the second week of the semester.

Course and Equipment Fees

Please see the major-department sections for individual course and equipment fees. Individual course and equipment fees will be fully refunded during the drop/add periods. Individual course and equipment fees are nonrefundable after the drop/add periods.

Health Insurance Fee

\$580 per semester

Payment Plan Fee

\$200 per academic year

Per-Credit Charge: Undergraduate Division

Students registered for fewer than 12 credits or more than 15 credits per semester (16 credits for BFA Visual and Critical Studies) will be billed at the rate of \$850 per credit for Undergraduate Division courses. Tuition for more than 15 credits (16 credits for BFA Visual and Critical Studies) is fully refundable during the drop/add period. After the drop/add periods, refunds for extra credit tuition charges will be prorated based on the institutional refund policy.

Per-Credit Charge: Graduate Division

Students registered for fewer than 12 credits or more than 15 credits per semester (16 credits per semester for MFA Art Criticism and Writing and MFA Design Criticism) will be billed at the rate of \$935 per credit (\$1,015 for MFA Design) for Graduate Division courses. Tuition for more than 15 credits (16 credits for MFA Art Criticism and Writing and MFA Design Criticism) is fully refundable during the drop/add period. After the drop/add periods, refunds for extra credit tuition charges will be prorated based on the institutional refund policy.

Note: Graduate students may audit one undergraduate or one continuing education course each semester, to a maximum of two courses per academic year (fall, spring or summer) without additional tuition charge. Courses must be audited during a two-year period and cannot exceed four courses in total (two courses for MAT Art Education and MPS Digital Photography majors). All applicable course fees will be charged. Courses open to auditing are subject to availability.

Summer 2008 Undergraduate Access Fees

BFA Computer Art Lab (SDD-Access)	May 27 – July 25	\$500
BFA Digital Imaging Center (GDD-Access)	May 27 – July 25	\$300
BFA Fine Arts Digital Lab (FID-Access)	May 27 – July 25	\$500
BFA Fine Arts Sculpture (FSD-Access)	May 27 – July 25	\$200
BFA Photo Darkroom (PHD-Dkroom)	May 27 – July 25	\$400
BFA Photo Digital Lab (PHD-Access)	May 27 – July 25	\$480
BFA Printshop (FGD-Access)	May 27 – July 25	\$225

Summer 2008 Graduate Access Fees

BFA Fine Arts Digital Lab (FIG-Access)	May 27 – July 25	\$500
BFA Fine Arts Sculpture (FSG-Access)	May 27 – July 25	\$200
BFA Photo Darkroom (PHG-Dkroom)	May 27 – July 25	\$400
BFA Printshop (FGG-Access)	May 27 – July 25	\$225
MFA Computer Art Lab (SDG-Access-A)	May 20 – June 27	\$550
MFA Computer Art Lab (SDG-Access-B)	July 7 – August 13	\$550
MFA Photography Lab (PHG-Access)	May 27 – July 25	\$550

PLEASE NOTE

- The School of Visual Arts reserves the right to make course changes when necessary and to withdraw a course for valid reasons, including inadequate enrollment. In any case where such an action by the College makes it necessary for you to adjust your schedule, you will not be charged any fee for the course adjustment.
- It is each student's responsibility to meet all registration deadlines. In the event of a grave emergency, your departmental advisor must be notified so that special arrangements can be made.
- Students are advised to keep receipts from all registrations and drop/adds and to check them thoroughly for accuracy before leaving the registration or drop/add area.
- Be sure to keep your current address on file with the College. Inform the Registrar's Office of all address changes as soon as possible.

ANNUAL SECURITY REPORT

The Student Right-to-Know and Campus Security Act was signed in November 1990. The act requires higher-education institutions that participate in Title IV student assistance programs to provide information on campus crime statistics to current and prospective students.

Incidents: Since August 1, 1991, a database has been maintained in the Office of Institutional Research concerning the occurrence on campus of the incidents listed below. This report covers activity for the period January 1, 2004 through December 31, 2006.

	Jan-Dec '04	Jan-Dec '05	Jan-Dec '06
Aggravated assault	0	0	0
Arson	0	0	0
Burglary (theft)	17	31	28
Motor vehicle theft	0	0	0
Murder	0	0	0
Negligent manslaughter	0	0	0
Robbery	0	0	0
Sexual assault	0	0	0

Violations: The increase in reported cases of both liquor law and drug law violations from 2004-2006 may be due to SVA's better understanding of reporting regulations, and may not be due to an actual increase in the number of violations. Since August 1, 1991, a database has been maintained in the Office of Institutional Research concerning the number of violations occurring on campus. This report covers activity for the period January 1, 2004 through December 31, 2006.

	Jan-Dec '04	Jan-Dec '05	Jan-Dec '06
Drug abuse violations	10	21	29
Liquor law violations	13	140	139
Weapons possessions	0	0	0

These statistics are published and distributed annually to all current students and employees, and to any applicant for enrollment or employment, upon request.

Academic Calendar Summer 2008 – Summer 2009

MAY 2008

Thursday, May 1	Due date for summer 2008 semester tuition
Thursday, May 1	Financial aid deadline for submitting 2007-08 TAP application
Monday, May 5	Due date for all spring 2008 grades
Monday, May 5	Undergraduate and graduate classes end; last day Registrar's Office will accept grade changes for fall 2007 semester
Monday, May 5	Check-out SVA residence halls for nongraduating students
Tuesday, May 6	Summer 2008 summer foundation program begins
Saturday, May 10	Summer 2008 semester begins
Friday, May 16	Commencement, class of 2008
Friday, May 16	Check-out SVA residence halls for graduating students
Monday, May 26	Memorial Day, College closed

JUNE 2008

Monday, June 2	Summer 2008 continuing education program begins
Monday, June 30	Financial aid deadline for submitting 2007-08 FAFSA application

JULY 2008

Thursday, July 3	No continuing education classes
Friday through Sunday, July 4 – 6	Independence Day, College closed
Tuesday, July 29	Summer 2008 foundation program ends
Wednesday, July 30	Fall 2008 continuing education program registration begins

AUGUST 2008

Friday, August 1	Due date for fall 2008 semester tuition
Thursday and Friday, August 7, 8	Course adjustment period fall 2008 and spring 2009 semesters (departmental advisors' offices)
Sunday, August 10	Check-out SVA residence halls for summer 2008 semester students
Saturday, August 16	Summer session ends
Sunday, August 24	Check-in SVA residence halls for new students
Monday through Friday, August 25 – 29	Orientation for new students
Thursday, August 28	Check-in SVA residence halls for returning students

SEPTEMBER 2008

Monday, September 1	Labor Day, College closed
Tuesday, September 2	Undergraduate and graduate classes begin
Thursday through Tuesday, September 4 – 16	Course adjustment period fall 2008 and spring 2009 semesters (departmental advisors' offices)
Friday, September 12	Fall 2008 continuing education program begins
Tuesday, September 16	Last day to register for fall 2008 independent study courses
Monday, September 29	Administrative withdrawal for students without financial clearance for fall 2008 semester
Monday and Tuesday, September 29, 30	Rosh Hashanah, no continuing education classes

OCTOBER 2008

Wednesday, October 1	SEVIS registration deadline for international students
Thursday, October 2	SVA-sponsored student health insurance waiver deadline for fall 2008
Wednesday and Thursday, October 8, 9	Yom Kippur, no continuing education classes
Monday, October 13	Columbus Day, no continuing education classes
Monday, October 27	Last day to officially withdraw from fall 2008 semester undergraduate and graduate courses without incurring a failing grade (academic progress and financial liability may be affected)

NOVEMBER 2008

Friday, November 21	Financial aid deadline for submitting all loan applications for students registered for fall 2008 semester only
Wednesda, November 26	OPT application and program extension request deadline for international students in their final semester of study
Wednesday through Sunday, November 26 – 30	No continuing education classes
Thursday through Sunday, November 27 – 30	Thanksgiving recess, College closed

DECEMBER 2008

Monday, December 1	Registration for spring 2009 and summer 2009 semesters (by appointment with departmental advisors)
Monday, December 1	Due date for spring 2009 semester tuition
Monday, December 1	Winter/spring 2009 continuing education program registration begins
Wednesday through Friday, December 3 – 5	Course adjustment period (departmental advisors' offices)
Tuesday, December 16	Thursday undergraduate and graduate classes end
Wednesday, December 17	Undergraduate and graduate classes end; last day of Friday undergraduate and graduate classes; last day Registrar's Office will accept grade changes for spring 2008 and summer 2008 semesters
Wednesday, December 17	Check-out SVA residence halls for nonreturning students
Wednesday, December 17	Due date for all fall 2008 semester grades
Thursday through Friday, December 18 – January 2	Staff holiday, College closed

JANUARY 2009

Wednesday, January 7	Late registration for spring 2009 and second-semester foundation summer 2009 program (by appointment with departmental advisors)
Wednesday, January 7	Check-in SVA residence halls for new students
Thursday and Friday, January 8 — 9	Orientation for new students
Monday, January 12	Undergraduate and graduate classes begin
Wednesday through Tuesday, January 14 $-$ 27	Course adjustment period (departmental advisors' offices)
Friday, January 16	Optimal financial aid deadline for submitting FAFSA forms for early decision for fall 2009
Monday, January 19	Martin Luther King, Jr. Day, College closed
Tuesday, January 20	Last day to register for spring 2009 independent study courses
Tuesday, January 20	Winter/spring 2009 continuing education program begins

FEBRUARY 2009

Monday, February 2	Optimal filing deadline for new students to submit FAFSA forms to central processor for 2009-2010 financial aid
Tuesday, February 10	SEVIS registration deadline for international students
Friday, February 6	Administrative withdrawal for students without financial clearance for spring 2009 semester
Thursday, February 12	SVA-sponsored student health insurance waiver deadline for spring 2009
Wednesday through Friday, February 25 – 27	Residence hall room selection for returning students

MARCH 2009

Sunday, March 1	Optimal financial aid date for returning students to submit 2009-2010 FAFSA application
Monday, March 9	Last day to officially withdraw from spring 2009 semester undergraduate and graduate courses without incurring a failing grade (academic progress and financial liability may be affected)
Monday through Sunday, March 9 – 15	Spring break, no classes
Friday, March 13	Staff holiday, College closed
Monday through Friday, March 23 – April 3	Registration for all currently enrolled undergraduate and graduate students for 2009-2010 academic year (by appointment only)

APRIL 2009

Friday, April 3	OPT application and program extension request dealine for international students in their final semester of study
Monday, April 6	Summer 2009 continuing education program registration begins
Wednesday and Thursday, April 8, 19	Passover, no continuing education classes
Monday, April 13	Financial aid deadline for submitting all loan applications for fall/spring or spring only students

MAY 2009

Friday, May 1	Due date for summer 2009 semester tuition
Friday, May 1	Financial aid deadline for submitting 2008-2009 TAP application
Monday, May 4	Undergraduate and graduate classes end; last day Registrar's Office will accept grade changes for fall 2008 semester
Monday, May 4	Due date for all spring 2009 semester grades
Tuesday, May 5	Check-out SVA residence halls for nongraduating students
Tuesday, May 5	Summer 2009 foundation program begins
Saturday, May 9	Summer 2009 semester begins
Friday, May 15	Tentative date for commencement, class of 2009
Friday, May 15	Check-out SVA residence halls for graduating students
Monday, May 25	Memorial Day, College closed

JUNE 2009

Monday, June 1	Summer 2009 continuing education program begins
Tuesday, June 30	Financial aid deadline for submitting 2008-2009 FASFA application

JULY 2009

Friday and Saturday, July 3 – 4	No continuing education classes
Friday, July 24	Summer 2009 foundation program ends

AUGUST 2009

Saturday, August 1	Due date for fall 2009 semester tuition
Friday, August 14	Check-out SVA residence halls for summer 2009 semester students
Saturday, August 15	Summer session ends

Annual Notification of the Family Educational Rights and Privacy Act

Known by its acronym, FERPA, this important legislation guarantees to you certain rights regarding your education records—information such as your academic transcripts, financial aid records and student accounts records.

Here are your FERPA rights:

• The right to inspect and review your educational records. You may submit a written request to the registrar that specifies the record(s) you wish to see. SVA will make arrangements for access and notify you of where to go and when to inspect your records within a reasonable time.

• The right to request the amendment of your education records to ensure that they are accurate and not in violation of your privacy or rights. To do this, simply write the SVA office responsible for the record, make clear which part you want changed, and specify what you feel is inaccurate or misleading. If SVA decides not to amend the record, the College will notify you of its decision and advise you of your right to a hearing.

• The right to file a complaint with the U.S. Department of Education concerning alleged failures of the School of Visual Arts to comply with the requirements of FERPA. The name and address of the FERPA office is:

Family Policy Compliance Office U.S. Department of Education 400 Maryland Avenue SW Washington, DC 20202-4605

• The right to agree to disclosures of personally identifiable information contained in educational records (information that would make identity easily traceable—e.g., your Social Security number), except to the extent that FERPA authorizes disclosure without consent.

An example of disclosure without consent would be the opening of your records to College officials with legitimate educational interests. A "College official" is a person employed by the School of Visual Arts in an administrative, supervisory, academic/research/support staff position (including law enforcement unit personnel and health staff); a person or company with whom SVA has contracted (such as an attorney, auditor or collection agent); a person serving on the board of directors; or a student serving on an official committee, such as a disciplinary or grievance committee, or assisting another College official in performing his or her duties. A College official has a legitimate educational interest if the official needs to review an education record in order to fulfill his or her professional responsibility.

DIRECTORY INFORMATION

SVA may disclose certain basic "Directory Information" that is generally not considered harmful or an invasion of privacy without your consent, to outside third-party organizations. Such outside organizations include, but are not limited to, federal and state agencies offering jobs and educational benefits, potential employers, insurance agencies and financial institutions. In addition, two federal laws require SVA to provide military recruiters, upon request, with your name, addresses and telephone number, unless you have advised us that you do not want your information disclosed without prior written consent.

"Directory Information" is defined by SVA as: student name, address, telephone number, e-mail address, major field of study, enrollment status (undergraduate or graduate, full- or part-time), dates of attendance, degree(s) conferred (including dates).

The College will honor a request to withhold these items of information but cannot assume responsibility to contact a student for subsequent permission to release the information. Regardless of the effect, the College assumes no liability for honoring instructions that such information be withheld.

DISCLOSURE POLICY

The School of Visual Arts will disclose information from a student's education records only with the written consent of the student, except:

• To school officials who have a legitimate educational interest in the records. School officials may not release any information to a third party without the written consent of the student, except as specified below.

Letters of recommendation, which are made from the recommender's personal observation or knowledge, do not require a written release from the student who is the subject of the recommendation. However, if the student wishes the recommender to include personally identifiable information from a student's education record (such as grades, GPA, etc.), the student must provide the school official with a signed release. The signed release is to be placed in the student's file, which holds the education record.

• To officials of another school, upon request, in which a student seeks or intends to enroll. The School of Visual Arts will make a reasonable attempt to inform the student before the disclosure, unless the student initiated the request.

• To certain officials of the U.S. Department of Education, the comptroller general of the United States, the attorney general of the United States, and state and local educational authorities, in connection with certain state or federally supported education programs.

• To persons or organizations providing financial aid to students or determining financial aid decisions, on the condition that the information is necessary to: 1) determine eligibility for the aid; 2) determine the amount of the aid; 3) determine the conditions for the aid, or 4) enforce the terms and conditions of the aid.

• If required by a state law requiring disclosure that was adopted before November 19, 1974.

• To organizations conducting certain studies for or on behalf of the School of Visual Arts to develop, validate and administer predictive tests; to administer student aid programs; or to improve instruction.

• To accrediting organizations to carry out their functions.

• To the parent(s) or guardian(s) of an eligible student who claimed the student as a dependent on their most recent income tax return, provided the parent(s) or guardian(s) provide adequate documentation of the dependent status, in writing. Disclosure may not be made without such written documentation.

• To comply with a judicial order or a lawfully issued subpoena. The School of Visual Arts will make a reasonable attempt to inform the student before the disclosure, unless ordered not to do so by the subpoena.

• To appropriate parties in a health or safety emergency.

• To a victim of an alleged crime of violence, including a non-forcible sex offense, who requests the final results of any institutional disciplinary proceeding against the alleged perpetrator of that crime with respect to that crime.

• To parent(s) or guardian(s)regarding the student's second or subsequent violation of any federal, state or local law, or of any institutional policy or rule governing the use of alcohol or a controlled substance, if: 1) the student is under the age of 21 and unemancipated at the time of the disclosure; and 2) the institution has determined that the student committed a disciplinary violation with respect to that use or possession.

• To the parent(s) or guardian(s) regarding the student's attendance and/or academic performance.

• To Veterans Administration officials, the Department of Homeland Security, the Federal Bureau of Investigation, military recruiters, or the Internal Revenue Service, under certain conditions.

A student's consent to release information from his/her education record to a third party, when required, must be submitted in writing to the custodian of the record, or to the Registrar. Such written consent must: 1) specify the records to be released; 2) state the purpose of the disclosure; 3) identify the party or class of parties to whom disclosure may be made; and 4) be signed and dated by the student. The written request may be submitted by fax but not by e-mail.

When a student authorizes the release of information, as described above, the School of Visual Arts will notify the third party that they are not permitted to disclose the information to others without additional written consent of the student.

Names of any other student(s) involved, including a victim or witness, may not be disclosed without written consent of the other student(s).

Records of deceased students. From the date of death of a student or former student, records previously available only to that student or with the student's consent may, within the first 25 years following the student's death, be released to the following:

- The personal representative of the student's estate;
- The parents or next of kin of the student; or

• Upon the closing of the student's probate estate or two years after the student's death, if no probate estate has been opened, the student's next of kin or the caretakers of the student's residuary estate under his or her last will or will equivalent.

Following the 25th anniversary of the student's death, the records of the student may be released upon good cause shown, in the sole discretion of the school administration.

Any written statement by the student before death or in the student's last will to the contrary may supersede the above rules.

HOW TO PREVENT/CONSENT DISCLOSURE

The disclosure form, as well as all other FERPA information, is available at the Registrar's Office and online (MySVA).

The disclosure form allows you to instruct SVA to do the following:

• Prevent disclosure of directory information to members of the School of Visual Arts community except to the extent that the FERPA authorizes disclosure without consent.

• Allow disclosure of both directory information and education records to parents of nondependent students.

FERPA Disclosure Form



Student ID #	
Last Name	
First Name	
Date	

This form serves as your instructions to SVA regarding the handling of your information. Please sign and date each line as appropriate, indicating that you have read the preceding statements to indicate your instructions to SVA.

1. DIRECTORY INFORMATION

The Family Educational Rights and Privacy Act (FERPA), a Federal law, requires that SVA, with certain exceptions, obtain your written consent prior to the disclosure of personally identifiable information from your education records. However, SVA may disclose certain basic "Directory Information" that is generally not considered harmful or an invasion of privacy without your consent, to outside third-party organizations. Such outside organizations include, but are not limited to, federal and state agencies offering jobs and educational benefits, potential employers, insurance agencies and financial institutions. In addition, two federal laws require SVA to provide military recruiters, upon request, with your name, addresses and telephone number, unless you have advised us that you do not want your information disclosed without prior written consent.

"Directory Information" is defined by SVA as: student name, address, telephone number, e-mail address, major field of study, enrollment status (undergraduate or graduate, full- or part-time), dates of attendance, degree(s) conferred (including dates).

If you do not want your Directory Information disclosed without your consent, you may choose to opt-out by notifying SVA using this written form. Please consider very carefully the consequences of any decision by you to withhold Directory Information. If you inform the Registrar's Office not to release Directory Information, all future requests for such information from non-institutional persons or third-party organizations will be refused. SVA will honor your request to withhold Directory Information but cannot assume responsibility to contact you for subsequent permission to release it. Regardless of the effect upon you, SVA assumes no liability for honoring your instructions that information be withheld.

If you wish to change your restrictions on disclosure of Directory Information, a new form must be filed with the Registrar's Office.

I understand that, under FERPA guidelines, SVA ordinarily may disclose basic information about me as "Directory Information."

I request that SVA **NOT** release my Directory Information. I understand that upon submission of this written request, Directory Information pertaining to me cannot be released to third parties (including potential employers, insurance agencies, financial institutions, etc.) apart from my written consent. I understand that, among other things, this means no office or faculty member can release any status information or other Directory Information. Should I desire to have the information re-designated as unrestricted Directory Information, I must notify the SVA Registrar's Office of this intent in writing, or by filing a new form with the Registrar's Office.

Student Signature

Please Print Name

Date

2. EDUCATIONAL RECORDS

Check One

🗆 I am 🛛 I am not

Considered dependent on my parents according to IRS tax code of 1954, section 152 (your parents claim you as a dependent on their income tax form 1040).

I consent to SVA releasing, or not, my educational records, i.e., grades, attendance, etc., and directory information to my parents or guardians as indicated below:

Action	Check One	Parent/Guardian Name (please print)
Release to both parents/guardians		
Release to father only		
Release to mother only		
Release to other (specify)		
Do Not Release		

Summer 2008

Advertising and Graphic Design

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

GDD-2220-A Design Procedures

Monday through Friday, May 27 – June 13 (begins Tuesday, May 27) Instructional hours: 9:00-12:15 Studio hours: 12:30-5:50 Summer semester: 3 credits Instructor: P. Ahlberg

Using Adobe Photoshop, Adobe Illustrator and design layout programs such as InDesign, students will develop design processes that address various communication problems. With an emphasis on enhancing technical abilities, this course will explore both traditional and new media tools best suited for effective visual communication.

GDD-2230-A Basic Typography Workshop

Monday through Friday, July 7 – 25 Instructional hours: 9:00-11:50 Studio hours: 12:00-5:50 Summer semester: 3 credits Instructor: 0. Mezhibovskaya

An intensive investigation into the use of typography as a creative visual communication tool, this course will encourage innovation and risk-taking as applied to an array of design projects. Students will work on expanding their conceptual approach to typography and discover new ways to best represent their unique vision in each assignment.

GDD-2240-A

Basic Graphic Design Workshop

Monday through Friday, June 16 – July 3 Instructional hours: 9:00-12:15 Studio hours: 12:30-5:50 Summer semester: 3 credits Instructor: F. Young Refining your conceptual thinking to develop a coherent visual vocabulary of forms is the focus of this course. In this pursuit, we will also examine various aspects of graphic communication that lead to the execution of finely honed solutions to class assignments.

GDD-3010-A

Communication Graphic Design

Tuesday, Wednesday; May 27 – July 15 Instructional hours: 9:00-11:50 Optional studio hours: 12:00-5:50 Summer semester: 3 credits Instructor: R. Mehl

With heavy emphasis on concept, this course will focus on the creative process of making original and innovative, yet traditional, print advertising. The course will also explore the many aspects of the advertising field, by learning the duties of the art director, creative director, copywriter and designer. Prerequisite: Two semesters of basic graphic design, or equivalent.

GDD-3336-A

Three-Dimensional Design and Illustration

Monday through Friday, June 2 – 20 Instructional hours: 9:00-11:50 Optional studio hours: 12:00-5:50 Summer semester: 3 credits Instructor: K. O'Callaghan

This course will deal with design and illustration solutions to problems that involve making 3D structures. Discussions about methods and materials will include everything from fiberglass to hubcaps: whatever conveys the designer's/ illustrator's ideas. There will be demonstrations of various techniques like mold-making, paper and cardboard construction and casting in plastic. Although problems will be given in class, students may bring in assignments from other courses to be completed in this one. You will produce finished pieces that may be photographed for your portfolio. Guest lecturers will include professional designers and illustrators who have successful careers based on 3D work.

GDD-3611-A

Designing with Typography

Tuesday, Wednesday; May 27 – July 15 Instructional hours: 12:00-2:50 Optional studio hours: 9:00-11:50 and 3:00-5:50 Summer semester: 3 credits Instructor: T. Samara

This course will concern itself with the use of typography as the basic material of communication. Typography will take the place of the image, design, and illustration or photograph to convey a message. The study of proportions, character of typefaces, and the main variables of the letterform will be explored with the use of type in posters, book jackets and newspaper and magazine page layout, stressing the importance of typography in visual communication. Prerequisite: Two semesters of basic graphic design, or equivalent.

Art History

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

AHD-1010-A

Survey of World Art I

Monday, Wednesday; May 28 – July 16 (begins Wednesday, May 28) Hours: 3:00-5:50

Summer semester: 3 credits

Instructor: A. Wooster

As an introduction to the art of Western and non-Western cultures, this course will examine art from the Paleolithic period to 1450. Key monuments and styles will be explored in architecture, sculpture and painting through methods of visual analysis. Discussions will link the ways in which concepts in art develop and change within different cultural contexts. Field trips and museum visits will augment the course as appropriate.

AHD-1015-A

Survey of World Art II

Tuesday, Thursday; May 27 – July 15 Hours: 3:00-5:50 Summer semester: 3 credits Instructor: A. Byrd

Beginning with the art of the Renaissance and continuing into the modern world, this course will explore painting, sculpture and architecture in both Western and non-Western cultures. Discussions will link the ways in which concepts of art develop and change within different cultural contexts. Methods of visual analysis will be explored. Field trips and museum visits will augment this course as appropriate. *Note: There is no prerequisite for this course.*

AHD-1050-A

Introduction to Film History

Tuesday, Thursday; June 3 – July 22 Hours: 12:00-2:50 Summer semester: 3 credits Instructor: A. Sinha

Serving as an introduction to the theatrical motion picture, this course will examine its nascence along with the silent era and early sound. While American narrative film will be emphasized, examples of world cinema will be screened. Political, cultural and aesthetic history will form a background for viewing selected films—both important works and more transitory ones—to gain an understanding of how the medium developed and its cultural impact.

AHD-2020-A

Modern Art Through Pop I

Tuesday, Thursday; May 27 – July 15 Hours: 3:00-5:50 Summer semester: 3 credits Instructor: S. Ginsburg

This course maps the major movements and tendencies in modern art beginning with the realism of Courbet in the 19th century and continuing through pop art in the 20th century, including impressionism, postimpressionism, symbolism, fauvism, cubism, futurism, expressionism, Dada, surrealism, abstract expressionism and pop art. The art will be discussed in terms of the individual artist's intent as well as in terms of historical events and cultural issues at the times in which they were created. Museum field trips are an important part of the course.

AHD-2025-A Modern Art Through Pop II

Monday, Wednesday; May 28 – July 16 (begins Wednesday, May 28) Hours: 6:00-8:50

Summer semester: 3 credits Instructor: A. Wooster

This course is a survey of art from the emergence of "modernism" through the radical transformations in established modes of art-making of the postwar period. We will begin with a consideration of impressionism as a response to the style and structure of the French Academy. A study of postimpressionism, expressionism, cubism, futurism and constructivism follows, culminating in a discussion of many artists' return to neoclassical styles in the late and post-World War I years. The second semester will examine Dada and surrealism and the growing impact of European art on the American scene, covering the development of abstract expressionism and pop art. Close attention will be paid to the social, political and economic contexts in which artistic styles and forms have materialized, grown or changed from the mid-19th century to the present.

AHD-2066-A

You Can See the Whole World Without Ever Leaving New York City

Tuesday through Thursday; June 3 – June 26

Hours: 10:00-1:45 Summer semester: 3 credits

Instructor: A. Wooster

New York City is a treasure trove of hidden temples, pyramids, ziggurats, palaces, Gothic cathedrals, Roman baths, as well as some of the best examples of modern architecture. This course will combine the history of architecture with field trips to significant buildings. Half of the class sessions will meet outdoors. By the end of the class, you will have been on an "around the world" tour without ever leaving New York City. The streets of New York will never look the same.

AHD-2070-A International Cinema

Monday, Wednesday; June 2 – July 21 Hours: 12:00-2:50 Summer semester: 3 credits Instructor: A. Sinha

Designed to facilitate an understanding of classic and contemporary international cinema, this course is dedicated to the study of films that have adopted a different aesthetic framework from Hollywood. We will discuss themes, ideologies, forms, the impact of history—both political and social—and the background stories of the filmmakers. Screenings will be drawn from the cinema of Mira Nair (India), Jean-Luc Godard (France), Andrei Tarkovsky (Russia), Federico Fellini (Italy) Carl Dreyer (Denmark), Luis Buñuel (Spain/Mexico) and Peter Weir (Australia), among others.

AHD-2233-A

Tribal Art: The Mythic Eye Monday through Wednesday; June 16 – July 16 Hours: 11:00-1:50 Summer semester: 3 credits

Instructor: E. Arctander

A survey of the art created within the specific special context of traditional cultures. The art of traditional cultures will be examined in terms of formal visual and material elements and aesthetic quality within Western understanding as well as the meanings and implications of art within its own culture. Areas of investigation will include tribes of Africa, Oceania and the Native American Indian. Actual art objects will be presented as well as music and recent videos of ritual, ceremony, dance and interviews with tribal people.

AHD-2613-A Street Art and Public Art in New York

Tuesday, Thursday; June 3 – July 8 Hours: 10:00-2:00 Summer semester: 3 credits

Instructor: C. Ahearn

Art is everywhere on the streets of New York if you know where to look. Charlie Ahearn, who directed the hip-hop classic movie, *Wild Style*, takes this class on an intensive tour of the vibrant creativity to be discovered outdoors—from the playful bronzes of Tom Otterness to the Graffiti Hall of Fame. Controversies abound on public art such as Richard Serra's "Titled Arc" debacle, or the spontaneous stenciled and sprayed art that appears overnight on city walls. We will screen videos on notable artists and read material on the issues of their work. Fresh new projects bloom all over New York so it's a great time to get out and experience art.

AHD-2633-A

Graphic Imaging: A History

Monday through Wednesday; June 16 – July 16 Hours: 2:00-4:50 Summer semester: 3 credits Instructor: E. Arctander

This is a course about concepts and ideas in graphic art. Such diverse areas as medieval illumination and modern animation, drawing and photography, illustration and collage will be presented in context. Related literature and music as well as film and videos will be presented at each session.

AHD-2641-A

Surrealism and Film

Monday, Wednesday; May 28 – July 16 (begins Wednesday, May 28) Hours: 12:00-2:50 Summer semester: 3 credits

Instructor: T. Goodeve

The terrors of World War I produced a flight from supposed "reason" to the world of dreams and fantasies. All of the visual arts—painting, sculpture, photography, and especially cinema—offered both shelter from the present and an arena for new combat. One of the freedoms offered by filmmaking is creating alternative worlds of the imagination that are not strictly realistic. This course will cover a range of works in all media, from French pioneer Georges Méliès to such modern masters as Jean Cocteau, Tim Burton and David Lynch. Historical practitioners such as Max Ernst, Salvadore Dalí and Hans Bellmer will also be investigated. The impact of surrealism, the exploration of inner life and the dream world, changed everything that came after. The debates as to its meaning and purpose continue even today.

AHD-2733-A

Expressionism in Films

Monday, Wednesday; May 28 – July 16 (begins Wednesday, May 28) Hours: 6:00-8:50

Summer semester: 3 credits

Instructor: T. Goodeve

Expressionism, briefly defined, is art in an agitated, anxious mode that distorts the normal appearance of things by presenting them through a perturbed consciousness. It is an art of exaggeration and intense subjectivity; giving primacy to the disquieted self, it characteristically portrays the world as a disrupted, menacing place. This course will examine various manifestations of expressionism and its influence in the art of film. The first flourishing of expressionism in films took place in Weimar Germany, and we will study several notable instances: *Dr. Caligari*, Fritz Lang and Murnau. We will consider how expressionism took root when transplanted to American films: in the American work of German filmmakers, in the gangster films, the horror film, film noir, etc. We will look into the work of such expressionist-influenced filmmakers as Alfred Hitchcock, Orson Welles, Ingmar Bergman and the new Germans. We will also consider expressionism in the broader context of other art forms and of contemporary life.

AHD-2761-A

Wandering in the Boneyard: The Horror Film Genre Tuesday, Thursday; June 3 – July 22

Hours: 12:00-2:50 Summer semester: 3 credits Instructor: R. Frumkes

As they say in the film biz, "horror travels." It's the only genre left that makes money theatrically all over the world. That's because of its psychic link with the 12 to 29-year-old audience, which is the age group that comprises over sixty percent of the movie-going audience. It is not only an unfairly degraded genre, but is also one that affords budding filmmakers the opportunity to reach large audiences and thus build their careers. So many of today's cinematic giants have begun their journeys in horror, including Francis Ford Coppola, Roman Polanski, Peter Bogdanovich and Oliver Stone. This course will explore the genesis of the horror genre and its evolution over the last hundred years, generously supported by features, clips and guest lecturers. The course will explore Lon Chaney's groundbreaking work, modern masters such as George Romero, Tobe Hooper and Wes Craven, as well as European and Japanese horror films.

AHD-3002-A The Social History of Photography

Monday through Thursday, June 2 - 18

Hours: 9:00-12:50 Summer semester: 3 credits Instructor: R. Stephens

This course will be a thematic survey of photography from its invention to the present day. Students will study the range and influence of photographic imagery, both "high" and "low" in photojournalism, fashion and advertising art. Sessions are designed to emphasize the ways in which photographs have changed our perceptions of ourselves, our society and the world in which we live.

AHD-3003-A

The Aesthetic History of Photography

Tuesday, Thursday; May 27 – July 15 Hours: 12:00-2:50 Summer semester: 3 credits Instructor: M.J. Marks This course will be a chronological su

This course will be a chronological survey of art photography with an emphasis on the relationship between photography and other visual art forms. Included will be a survey of the history of criticism, and of the various ways in which artists have negotiated their definition of photographic aesthetics.

HDD-3200-A

Ideas in Art: 1960 to Present Tuesday, Thursday; May 27 – July 15

Hours: 3:00-5:50 Summer semester: 3 credits Instructor: M. Denton

The history of the foregrounding of "idea" or "content" in the visual arts is the history of the past 50 years, after the domination of abstract expressionism. It is also the history of the School of Visual Arts, where the 1966 exhibition "Working Papers and Other Visible Things on Paper Not Necessarily Meant to be Viewed as Art" was one of the breakthrough exhibitions for conceptual art. This course follows the decline of "pure" painting and sculpture and the rise of works that engage Walter Benjamin's essay "Work of Art in the Age of Mechanical Reproduction"-works by artists who were the heirs of Duchamp rather than Picasso. This period may be thought of as a rope whose strands are new, or hybrid: media/pop culture and spectacle/political engagement. It marked the shift from dominant regional styles (e.g., the New York School) to globalism and the importance of festival art. Discussion topics: color field and the last gasp of Greenberg; the influence of Marcel Duchamp; Jasper Johns, Robert Rauschenberg and pop; conceptualism; process art; installation art; appropriation and commodity fetishism: sex and gender in art: the return to figuration and painting as medium: the body; exhibitions and globalism; new technologies and media.

AHD-3917-A Art Deco

Tuesday, Thursday; June 3 – July 8 Hours: 2:30-6:30 Summer semester: 3 credits

Instructor: A. Wooster

Explore this exciting 20th-century movement from its reaction to the organic forms of Art Nouveau to streamlined modern and the 1939 World's Fair. Major artists and designers including Ruhlmann, Sue et Mare, Eileen Grey, Charlotte Perriand, Donald, Deskey and Raymond Loewy, among others, as well as architects and filmmakers will be studied. Art Deco's connections to other art movements and cultural events, including cubism, the Ballet Russe, the Bauhaus, Josephine Baker and Le Jazz Hot will be examined. Field trips to Art Deco sites, including the Empire State Building, the Chrysler Building, Rockefeller Center, Radio City Music Hall and the Waldorf Astoria will be a featured part of the course.

AHD-3992-A

Art and Popular Culture

Monday, Wednesday; May 28 – July 16 (begins Wednesday, May 28) Hours: 6:00-8:50

Summer semester: 3 credits

Instructor: M. Denton

This course will explore the interrelationships of high and popular art in the 20th century. Through a variety of approaches, we will discuss formal and sociopolitical ramifications of the reciprocal relationship of popular and fine arts. We will examine the relationships of different aspects of popular production—crafts, comics, films, music, performances—and high art in the work of Kandinsky and the Blue Rider group; the Soviet avant-garde and the futurists; the Mexican muralists; the "English" independent group; pop artists; ironic postmodernists and the MTV generation. Readings will include manifestos, such as Eisenstein's "A Montage of Popular Attractions," Italian futurist manifestos, Clement Greenberg's "Avant-Garde and Kitsch," as well as various comics and humor publications.

INTERNATIONAL STUDIES PROGRAM IN ART HISTORY

IPD-3703-A

Art History in Southern France

May 25 – June 13 Summer semester: 3 art history credits Instructor: T. Huhn \$3,500 Limited enrollment

This program immerses participants in the grandeur of the Roman ruins through an on-site study that focuses on medieval as well as 17th- and 18th-century architecture. In addition, the works of Vincent van Gogh and Paul Cézanne, among other 19th-century painters, will be viewed at Arles and Aix-en-Provence. Other art historical glories of southern France will also be explored.

Students will stay in the heart of the medieval walled city of Avignon, one of the most beautiful and historically important cities of the Provence region. Visits to sites within Avignon, such as the renowned Popes' Palace are included; excursions with on-site lectures to surrounding cities such as Arles, Nîmes, Orange and Les Baux de Provence complement classroom study.

Field trips and classroom instruction will be held Monday through Thursday, allowing students extended weekends for travel, or to discover the rich selection of street markets, cafés and cultural activities that are available in Avignon itself. *Note: Three credits in art history will be awarded upon successful completion of this program. For SVA students, these credits will satisfy the requirement for AHD-1010, Survey of World Art I, AHD-1015, Survey of World Art II, or three art history elective credits.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

For further information contact Deborah Hussey, program assistant, at 212.592.2333; fax: 212.592.2322; e-mail: dhussey@sva.edu.

Computer Art, Computer Animation and Special Effects

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

SMD-1020-A

Foundations of Visual Computing

Monday, Wednesday; June 2 – July 21 Hours: 9:00-11:50 Summer semester: 3 credits Instructor: B. Bobkoff

Serving as an introduction to the tools, terms and techniques of visual computing for artists, this course will cover basic skills for operating and maintaining a computer, as well as the techniques to create collages and layered images and the tools required to display work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.

SDD-1050-A Narrative Workshop

Tuesday, Thursday; June 3 – July 22 Hours: 12:00-2:50 Summer semester: 3 credits Instructor: A. Levin

This course will examine the history of storytelling and its fundamental elements, including story and character development, timing and narrative structure. Students will tell and write their own stories, polish them in class and discuss how they might bring their stories to life through illustrated storyboards.

SMD-1250-A

Digital Video Tools and Techniques Tuesday, Thursday; June 3 – July 22 Hours: 9:00-11:50

Summer semester: 3 credits

Instructor: A. Meyers

Students will be introduced to the essentials of video and digital video technologies, with a concentration on the basics of video production, nonlinear editing and digital postproduction. Projects will take students from still images to composited animations to final edited productions with sound.

SMD-2154-A

Motion Graphics with Adobe After Effects

Tuesday, Thursday; June 3 – July 22 Hours: 9:00-11:50 Summer semester: 3 credits

Instructor: E. Reinfeld

Using combinations of still and video images, students will learn the fundamentals of keyframing, applying effects over time, field and frame rendering, creating mattes and rotoscoping. Emphasis will be placed on editing techniques, art direction, aesthetics and the overall style of professional motion graphics productions. An introduction to blue-screen techniques, compositing and layered animated images will also be covered. Asset management and basic editing disciplines will be reinforced through assigned projects. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent.

SMD-2246-A Computer Animation with Maya Tuesday, Thursday; June 3 – July 22 Hours: 9:00-11:50 Summer semester: 3 credits Instructor: C. Edwards

This course will introduce students to critical thinking in 3D and the techniques required to produce a creative project using Autodesk Maya. Students will be guided through basic and intermediate levels of working with Maya. Students will learn how to apply their new skills into a unique visual language with which to communicate ideas, concepts and stories. The course will begin with a series of short, pre-scripted projects that utilize many of the features in Maya. Students will learn how to put these features to practical use in creating a 3D model and animation. Prerequisite: Experience with the Windows operating system.

SMD-3803-A

Techniques of Digital Sculpting

Thursday, Saturday, June 5 – July 26 Hours: Thursday, 6:30-9:20; Saturday, 11:00-1:50 Summer semester: 3 credits Instructor: D. Williams

Students will study digital sculpting through traditional sculpting techniques to advance their knowledge of modeling. Using tools such as Pixologic ZBrush and Autodesk Mudbox, students will virtually sculpt 3D models for computer animation that demonstrate professional-level techniques. Integration of these tools into the computer animation production pipeline will be discussed.

SMD-3983-A

Computer Animation Thesis Workshop

Tuesday, Friday; June 3 – July 25 Hours: 3:00-5:50 Summer semester: 3 credits Instructor: J. Lerer Limited to 12 students

This workshop will focus on the story, concept and aesthetic of effective 3D computer animation. Through assignments, critique and discussion students will hone their stories and strengthen their character designs, rigging and weighting, so that they are fully prepared to begin production of their senior thesis projects. There will also be an in-depth examination of character animation and animation workflow strategies. *Note: This course is restricted to computer art, computer animation and special effects majors who have successfully completed the requirements of the junior year. Instructor permission is required.*

SDD-4080-A

Thesis Tuesday, Thursday; June 3 – July 22 Hours: 12:00-2:50 Summer semester: 3 credits Instructor: TBA Limited to 10 students

This course will lead the student through the production process of creating a thesis project that is original and of professional quality. Weekly critiques and class discussions will allow students to progressively develop and produce their thesis projects. The creative and technical skills developed over the first three years are now applied, as students complete their thesis projects. *Note: Open to senior computer art, computer animation and special effects majors only.*

ESL/Studio Program Summer Workshop

This is an eight-week immersion into the English language through a range of academic and creative instructional activities, and also serves as an introduction to New York's vibrant art scene. The studio segment includes courses in drawing and digital photography, and students can earn six (6) undergraduate studio credits with successful completion of these courses.

Monday through Friday; June 23 – August 15 Summer semester: 6 credits Tuition, \$5,000

ENGLISH AS A SECOND LANGUAGE COURSES

ESD-0010-A

Acting and Improvisation Monday 2:00-5:00 No credit Instructor: C. Donnelly Through guided exercises in acting and improvisation, students will work on developing their pronunciation, fluency and confidence in speaking English.

ESD-0015-A

Introduction to the Internet-Based (iBT) TOEFL

Wednesday 2:00-5:00 No credit Instructor: C. Donnelly The new Test of English as a Foreign language (TOEFL) integrates listening, reading, speaking, note taking and essay writing. This course will introduce students to the iBT TOEFL and how it applies to academic skills they will need in their subsequent college studies.

ESD-0020-A

Writing and Speaking About Art

Tuesday 9:00-1:00 No credit Instructor: D. Maier Through reading and research assignments, students will build the vocabulary to discuss and analyze art, including their own. We will also cover how to present artwork and write critiques.

ESD-0025-A

The Art of New York Tuesday 2:00-5:00 No credit Instructor: D. Maier

This course will introduce students to New York City's exciting art scene through field trips to museums and galleries. Lectures will be given at each exhibition and students will complete a written assignment in the museum or gallery.

ESD-0030-A Topics in Written Grammar and Vocabulary Monday 9:00-1:00 No credit Instructor: E. Blacksberg In a seminar format, students will focus on grammar and vocabulary improvement based on reading, writing and class discussion.

ESD-0035-A

Developing Perspectives and the Essay Thursday 9:00-5:00 No credit Instructor: J. Ostrega Students will explore a different topic each week through means of reading, discussion and sociodrama in order to cultivate new perspectives, leading to a fully developed essay.

STUDIO ART COURSES

FDD-1005-A

Drawing with Mixed Media

Wednesday 9:00-1:00 3 studio credits

Instructor: A. Chang

This course will teach students to discard old habits and fears about drawing and discover the connections among the eyes, the brain and the heart. A variety of media will be introduced to provide new perspectives and techniques in drawing. There will be weekly drawing assignments. The course will include two all-day Saturday field trips to draw on location.

PHD-1005-A

New York City Through Digital Photography

Friday 9:00-3:00 3 studio credits Instructor: E. McKenna

Using digital photography to see and to explore New York City, students will visit various sites and neighborhoods and work on specific photographic assignments. Each student will produce a book that documents these experiences and that also represents the student's artistic vision. Presentation of work and critiques, will be included.

Film, Video and Animation

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

AND-1020-A Introduction to Animation

Tuesday, Thursday; May 27 – June 24 Hours: 12:00-4:50 Summer semester: 3 credits Instructor: M. Abrahams

The basic concepts of storyboard, layout, exposure sheets, extremes, timing, in-betweening, weight, squash-and-stretch, overlapping action, hook-ups, arcs, walk cycles and head turns will be covered in this course. Most importantly, this course will emphasize drawing skills, and the importance of one drawing in the context of many. Basic construction, line of action, perspective and looking before touching pencil to paper—are essential to developing good drawing skills and personal style. Students will solve pictorial problems through these means. Character mode sheets, animal anatomy and live models will be drawn in every class.

CFD-1020-A Introduction to Production

Tuesday, Thursday; June 3 – July 1 Hours: 10:00-4:00 Summer semester: 3 credits Instructor: E. Litwin

Designed as an introduction to the art of filmmaking, this course will emphasize the essential differences between film and other visual art forms through screenings of various film genres to illustrate style and process. Working with 16mm Bolex, 16mm ARRI-S and DV cameras, as well as written material from storytelling courses, students will break down projects and work on storyboards. We will discuss and practice directing and cinematography techniques and explore the director/actor relationship. Students will present a series of selected scenes—preproduction through postproduction—for critique.

CFD-1090-A Final Cut Pro

Monday, Wednesday; June 2 – July 21 Hours: 1:00-4:50 Summer semester: 3 credits

Instructor: S.Topiary

The grammar and aesthetics of editing in the visual storytelling process is the focus of this course. The first semester will examine the theory and process of editing through lectures, applications and screenings. Students will work on the Apple Final Cut Pro digital editing platform to edit assignments and exercises. Areas of exploration will include editorial and narrative structure, rhythm and pace. The second semester underscores scene study and how to maximize the actor's performance.

CFD-2050-A Sound Production

Tuesday, Thursday; June 3 – July 1 Hours: 10:00-4:00 Summer semester: 3 credits Instructor: S. Rogers

This is a comprehensive course that analyzes the role of sound techniques in film and video—music, effects, voice-overs, sync sound, etc. Instruction in the composing of sound for film will be given and students will compose sound for theoretical situations. Readings that cover the principles of sound theory and application will be assigned. Visiting specialists will give practical instruction with recording machines, microphones and all mechanical elements used by sound recordists.

CFD-2040-A Introduction to Directing

Monday, Wednesday; June 2 – July 21 Hours: 12:00-3:50 Summer semester: 3 credits Instructor: R. Toporoff

This workshop explores and defines the responsibilities, methods and craft of the director. Through a series of exercises, students will cast, rehearse, block and shape a dramatic scene with professional actors. Students will learn how to break down and prepare a shooting script. How to assemble and motivate a production crew that best suits one's personal vision and style will be discussed and practiced. Scenes will be taped for review.

CVD-2050-A Introduction to AVID Editing

Tuesday, Thursday; May 27 – July 15 Hours: 9:00-12:50 Summer semester: 3 credits Instructor: L. Vance

Working with AVID Media Composers, this course will examine the concepts and principles of random-accessed digital editing. We will discuss various ways of editorial problem solving for postproduction projects that range from documentary to commercial spots, industrials and music videos.

AND-2070-A

Storyboarding for Animation

Monday, Thursday; June 2 – July 21 Hours: 12:00-2:50 Summer semester: 3 credits Instructor: D. Poynter The story is one of the most importa

The story is one of the most important aspects of a film. This is a course about creating storyboards for animated films. Students will learn continuity, basic story structure and character delineation. In storyboard form, plots, situations and conflicts are developed. The entire process, from rough sketches to a finished presentation, will be covered. Also included are storyboards for television spots and cartoon shorts.

CFD-2070-A

Lighting and Cinematography I

Wednesday, Friday; June 4 – July 2 Hours: 10:00-3:00 Summer semester: 3 credits Instructor: L. Hillier

The technical and aesthetic aspect of lighting for film and digital video will be explored in this course. We will begin with an examination of basic lighting instruments and their characteristics and use in the art of lighting: composition, color, light-and-shadow, three-point lighting, cameras and lenses. The course will then focus on creating and controlling the cinematic style, and studying the differences between film and digital video. Exposure, latitude, interior, exterior, shooting, high-key and low-key styles, narrative and commercial production will all be covered. The spring semester will concentrate on lens, film stock, and digital video compression. Assignments will vary from 30-second commercials to tabletop and blue-screen productions to recreating scenes from feature films. The close relationship of production and postproduction in a computerized world will be examined.

CFD-2140-A

Screenwriting Tuesday through Thursday, June 3 – July 3 Hours: 3:00-5:50 Summer semester: 3 credits Instructor: G. Girion

This course is designed to give a comprehensive and practical introduction to the art of telling a story cinematically. Through a series of writing assignments and readings, students will learn the process of developing characters and plots, as well as economic use of dialogue, story structure and creating drama. Occasional readings by professional actors will provide an opportunity for students to gain insight into their work.

CFD-3136-A Production Workshop for Directors

Monday through Friday, June 2 – June 27 Hours: 10:00-4:00

Summer semester: 4 credits Instructors: I. Sunara, R. Toporoff, L. Vance

Under the guidance of professionals, students will plan, cast and direct a threeto-five minute scene, using actors from the New York film community. Scenes will be assigned by the instructor and shot with HD digital technology, then transferred to AVID for editing. The goal of this workshop is to give students an understanding and the basic skills to work with actors, film crews, and a postproduction team.

INTERNATIONAL STUDIES PROGRAM IN CINEMA

IPD-3602-A

Cinema in Italy

June 23 – July 4 Summer semester: 2 credits (1 art history credit and 1 studio credit)

Instructors: A. Fumagalli, L. Cotta Ramosino

\$3,000

Limited enrollment

This unique two-week program, held in the historic cities of Rome and Milan, offers a journey of discovery into the world of cinema.

Participants will explore different facets of the film and broadcast industries, primarily through location visits to several Italian studios. We will visit Giorgio Armani's company in Milan to explore fashion and wardrobe in cinema, go on set at the world renowned Cinecittà film studio in Rome and speak with prominent directors and actors, and tour the television studios of Mediaset and Lux Vide to speak with the production teams that create some of the most watched Italian programs.

Excerpts of Italian films—World War II to the present—will be screened and followed by lectures and discussion on Italian history and cinematic arts with a distinguished faculty from Milan's prestigious Università Cattolica del Sacro Cuore, as well as Italian film and television artists.

The program offers the rare opportunity to collaborate with accomplished Italian directors and actors on a variety of scenes, focusing on the exploration of the actor/director relationship. In addition, there will be several guest speakers such as Giulio Base, Stefano Alleva, Lodovico Gasparini and Renzo Martinelli. This program is open to all lovers of cinema.

Tuition includes double-occupancy accommodations, daily Continental breakfast, transportation from Milan to Rome, guided tours and museum admission.

For further information contact Salvatore Petrosino, in-residence coordinator, at 212.592.2194; fax: 212.592.2115; e-mail: spetrosino@sva.edu.

Fine Arts

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

FDD-2018-A

Drawing the Figure

Tuesday, Thursday; May 27 – July 15 Hours: 9:00-2:50 Summer semester: 3 credits Instructor: A. Van Dalen This course will emphasize the primary facets of drawing the figure that have

given it an enduring and prominent place in art. Drawing and representing the figure will lead to a better understanding of line, gesture, proportion, volume and composition. Observation, concept, character and materials will be discussed in relation to portraying the human figure. Classical traditions as well as contemporary examples of figure drawing will be explored. All drawing media are welcome, including ink and watercolor.

FPD-2102-A

Painting Workshop

Monday, Wednesday; May 28 – July 16 (begins Wednesday, May 28) Hours: 3:00-8:50 Summer semester: 3 credits Instructor: E. Ausby

This course is designed to further the development of students who are beginning a personalized approach to painting. Students will be encouraged and assisted in the development of that approach. Through discussion and criticism, special emphasis will be placed on what is unique to each student's work.

FID-2934-A

Fine Arts Intensive Media Workshop

Monday through Thursday, May 27 – June 12 (begins Tuesday, May 27) Hours: 9:00-12:50

Summer semester: 3 credits Equipment fee: \$200

Instructor: J. Tekippe

This three-week intensive course combines technical instruction with hands-on formal experimentation in the interest of empowering participants to incorporate video and emerging media technologies into their art practices. We will discuss techniques for shooting, editing and compositing digital video, working with HD video formats, digital animation, authoring DVDs and interactivity programming, with an emphasis on finding innovative ways to incorporate these technologies into traditional fine arts, installation and performance-based practice. A working knowledge of the Macintosh OS X operating system and a strong interest in working digitally are assumed.

FID-2953-A

Introduction to Video Art I

Monday, Wednesday; May 28 – July 16 (begins Wednesday, May 28) Hours: 1:00-3:50

Summer semester: 3 credits

Equipment fee: \$200 Instructor: J. Tekippe

Instructor: J. lekippe

This course is an introduction to the technical and aesthetic aspects of video as an art form. Students will complete several short projects exploring the use of video equipment and techniques, including concept development, storyboarding, visual composition, staging, lighting, camera work, editing, mixing sound tracks and digital effects. The creative and aesthetic issues involved in working in a time-based, expressive medium will be emphasized, through the in-class discussion of examples of contemporary video work and individual and group critiques of student projects. Students will also become familiar with some of the debates regarding video art.

FDD-3033-A Drawing Workshop

Monday, Wednesday; May 28 – July 16 (begins Wednesday, May 28) Hours: 6:00-8:50

Summer semester: 3 credits Instructor: I. Richer

Designed in response to the needs of artists who want to create finished paintings, sculptures and prints, this course will focus on the relationship between finished projects and drawing preparation. Too often, artists start to create a piece or body of work only to find that they have not fully prepared their projects before they begin. By using drawing as an analytical tool, a great deal of the frustration in the finished media can be avoided. Students will connect future projects to past accomplishments by using drawing as a bridge to a portfolio of ideas. Both traditional and innovative media will be employed to clarify artistic direction.

FPD-3111-A Painting Workshop

Tuesday, Thursday; May 27 – July 15 Hours: 12:00-5:50 Summer semester: 3 credits Instructor: F. Brickhouse

In this course, students will define their own priorities in paint. The emphasis will be on creating a dialogue within each student's body of work while continuing to explore new artistic territory. Studio time is stressed: how best to further identify and realize one's goals, how to organize one's efforts, how to work both intellectually and physically in the studio, and how to communicate one's intentions. Individual instruction will be given with the encouragement of an exchange between fellow students. We will explore various media to further inform and advance painting efforts. Students will be asked to use New York's vast cultural resources on a regular basis. The understanding of our visual culture, the evolution of our creative working process and the ability to communicate our ideas are the means toward future study. Models will be available as required.

FGD-2433-A Printmaking: Silkscreen

Monday June 2 – July 21 Hours: 9:00-2:50 Summer semester: 3 credits Materials fee: \$175 Instructor: G. Prande

Silkscreen, one of the most versatile and widely used methods of printmaking, will be explored through demonstrations and self-initiated projects. Painters and photographers will find a new way of expressing their ideas through screen printing. Images can be made using hand-drawn separations, photographic film, digital separations and photocopied images. Printing on canvas, T-shirts, wood, metal and glass, as well as large-scale works, are all possible with silkscreen. Large-scale digital output is available in the printshop. Water-based silkscreen ink is used in class allowing for soap-and-water cleanup. *Note: Printshop facilities are available outside of class hours.*

FGD-2433-B

Printmaking: Silkscreen

Tuesday June 3 – July 22 Hours: 9:00-2:50 Summer semester: 3 credits Materials fee: \$175 Instructor: C. Yoder See FGD-2433-A for course description.

FGD-2446-A

Printmaking: Monoprint, Woodcut, Linoleum

Wednesday June 4 – July 23 Hours: 9:00-2:50 Summer semester: 3 credits Materials fee: \$175 Instructor: D. Rapone

This course will introduce the printmaking processes of woodcut, linocut, monoprint and collagraph to create various types of prints. All processes will be demonstrated and applied in self-directed projects. The relief print is the oldest method of printmaking; its directness and ease of color application make it particularly appealing to artists of all fields. In woodcut, the non-image areas of the print are carved away and color is applied to the high surfaces of the block using rollers or brushes. Color can also be rubbed in below the surface to create depths and color mixing. Paper is then pressed against the inked surface of the block or plate to transfer the color image from the block. The monoprint is unique within printmaking because every print is different. Images are painted or drawn directly onto blank plates and then transferred to paper with a printing press, resulting in large, direct, painterly prints. The use of multiple printing, chine collé and color overlays will also be explored. *Note: Printshop facilities are available outside of class hours.*

FGD-3687-A

Printmaking: Letterpress Workshop

Thursday June 5 – July 24 Hours: 9:00-2:50 Summer semester: 3 credits Materials fee: \$175 Instructor: D. Faust

This workshop will give a thorough introduction to letterpress printing. We will begin with hand-set, movable wood and metal type in combination with etched plates and linocuts, and then explore making and using photopolymer plates from digital files. This medium is versatile and adaptable, mixing easily with other printmaking processes; the quality of image can range from hard edge to painterly. Letterpress printing also impresses a third dimension of depth and texture to the image and text on paper. Simple, accurate color registration is easy on the letterpress. The experience of hand typesetting using vintage metal and wood typefaces will enhance students' knowledge and understanding of typography. Printing blocks and plates range from completely manual, hand-cut and collaged to digital photopolymer plates. Letterpress die cutting allows students to actually shape their projects. Operation and maintenance of several letterpresses will be included. Each session will begin with a demonstration followed by studio time to work on individual projects, from type-based graphic designs to fine art limited editions. *Note: Printshop facilities are available outside of class hours.*

FGD-3698-A

Printmaking: Silkscreen and the Artists' Book

Friday June 6 – August 1 Hours: 9:00-2:50 Summer semester: 3 credits Materials fee: \$175 Instructor: D. Rapone

Using silkscreen, students will explore various ways to present prints as sequential images—artists' books, themed portfolios and comics, even fanzines. The course will cover the process from concept to finished and bound multiples. Students will learn methods of making color separations for multicolor prints using traditional hand-drawn and modern photographic techniques. Bookbinding techniques will be demonstrated, including Japanese bookbinding, accordion folding and signature binding. Large-scale digital output is available in the printshop. *Note: Printshop facilities are available outside of class hours*.

SUMMER FINE ARTS RESIDENCIES

FPD-4993

Painting/Mixed Media

Summer semester: 4 credits per session

\$1,875 per session; \$3,500 for both sessions

Now in its third decade, this internationally renowned program offers serious artists an opportunity to work intensively in a private studio and receive individual critiques from faculty selected for their diversity and experience.

Each participant has exclusive use of a studio (approximately 10x12'), throughout the program. Located in one of SVA's Chelsea buildings, the studios offer privacy, while supporting an environment that encourages experimentation and the development of new ideas and directions, within a community of ambitious, hardworking artists. Faculty will conduct studio visits and discuss each participant's work on an individual basis. Exposure to the New York art world complements the on-site residency program.

Equally important to the faculty critiques are the special lectures, scheduled approximately once a week. Given by guest artists, critics and gallery directors, these talks are designed to give further insight into the realities of the working artist. Gallery tours are also included. Participants have access to the studios daily from 8:00 am to 11:00 pm. Overnight stays are also allowed with entry to the building prior to 11:00 pm. The program culminates in an open studio exhibition.

Faculty and lecturers have included Jose Alvarez, Pedro Barbeito, Gregory Coates, Amy Cutler, Steve DeFrank, Peter Hristoff, Tobi Kahn, Tim Litzmann, Steve Mumford, Amy Myers, Bruce Pearson, Danica Phelps, Jerry Saltz and Simon Watson.

Note: A portfolio is required for review and acceptance to this program.

Course #	Dates
FPD-4993-A	May 27 – June 28
FPD-4993-E	June 30 – August 1

FSD-4993

Sculpture, Installation and New Media Art

Summer semester: 4 credits per session

\$1,925 per session; \$3,600 for both sessions

Founded on the success of the Painting/Mixed Media residency, the Sculpture, Installation and New Media Art residency has been created with the same goals in mind—to give artists an opportunity to experiment with ideas in an environment that is conducive to creative exploration and supportive of their pursuits. This residency is intended for serious artists at intermediate and advanced levels.

Located in the heart of New York City, participants have their own studio space (approximately 10x12') in the SVA Sculpture Center, where they meet with faculty for individual critiques Monday through Thursday. Faculty members are selected for their diverse perspectives and professional experience. Sculpture Center staff technicians give demonstrations on materials and tools and are available for technical assistance.

Participants from the various residency programs come together for gallery walks and lectures. Guest lecturers include artists, critics, gallery directors and curators. The critiques and lectures complement the studio work to form an intensive program of hard work, learning and personal development. The program culminates in an open studio exhibition.

Studio hours are Monday through Thursday, 9:00 am to 10:00 pm; Friday, 9:00 am to 6:00 pm; Saturday, 9:00 am to 6:00 pm; and Sunday, 12:00 noon to 6:00 pm. Facilities allow for work with wood, metal, ceramics, stone carving, plaster and digital video editing, as well as installation space and public window display. Larger projects can be developed on the expansive main floor. The program's faculty, lectures, facilities and site visits make this a unique opportunity for artists interested in working in sculpture and installation.

Faculty and lecturers have included Jose Alvarez, Paul Amenta, Blaine De St. Croix, Tara Donovan, Steve DeFrank, Frank Gillette, Kate Gilmore, Alois Kronschläger, Donald Lipski, Mick O'Shea, Jerry Saltz and Simon Watson.

Note: A portfolio is required for review and acceptance to this program.

Course #	Dates
FSD-4993-A	May 27 – June 28
FSD-4993-E	June 30 – August 1

FSD-4995-A Public Art June 30 – August 1

Summer semester: 4 credits; \$1,875

This comprehensive seminar series brings together some of New York City's renowned artists, architects, public administrators and critics for an intensive, interactive experience. The program offers an opportunity to experiment with ideas in an environment that is conducive to creative exploration and supportive of logistical issues involved in public art pursuits.

Based upon a core seminar in public sculpture and installation art, the program is supplemented by individual critiques with faculty, as well as lectures and walking tours.

The heart of this residency is the interaction with experts in the field of public art, and the completion of a proposal for a public art project. Lectures and walking tours will expose participants to a variety of considerations involved in the conception and fabrication of these artworks, including site, proposals, engineering, budgeting, installation and presentation. Students will be encouraged to locate potential installation sites and draft proposals for site-specific works. In addition, participants in the various residencies come together for gallery walks and lectures. Guest lecturers include artists, critics, curators, gallery directors and public art administrators.

Each participant has exclusive use of a studio (approximately 10x12'), throughout the program, as well as access to the Sculpture Center, where staff technicians give advice and demonstrations on materials and tools and are available for technical assistance. Facilities allow for work with wood, metal, ceramics, stone carving, plaster and digital video editing, as well as installation space and public window display. The program's combination of faculty, lectures, facilities and visits to public art sites makes this a unique opportunity for artists interested in creating public and site-specific artworks.

Faculty and lecturers have included Andrew Ginzel, Anita Glesta, Kendal Henry, Barry Holden, Anne Pasternak, Barbara Segal, Meryl Taradash and Nina Yankowitz.

Note: A portfolio is required for review and acceptance to this program.

FGD-4993

Printmaking and Book Arts

Summer semester: 4 credits per session

\$1,925 per session; \$3,600 for both sessions

This residency program provides participants with access to SVA's newly expanded printmaking facility and offers them an environment in which to delve deeper into their practice. Artists will develop their work in a supportive and dynamic setting with the guidance of some of New York City's experts in printmaking and book arts. Each participant has exclusive use of a studio space (approximately 8x10') providing the privacy in which to develop ideas, prepare materials for projects and meet with faculty. Twenty-four hour access to the studio is available.

Participants from the various residency programs come together for gallery walks and lectures. Guest lecturers include artists, critics, gallery directors and curators. The critiques and lectures complement the studio work to form an intensive program of hard work, technical advancement and personal development. The printmaking workshop includes two silkscreen rooms with clean-up areas, a lithography/letterpress room, an etching room with vented acid booth, a platemaking room and digital output facilities. Basic materials are provided; staff technicians are available for assistance. Hours for the printmaking facilities are Monday through Friday, 9:00 am to 10:00 pm; Saturday, 9:00 am to 5:00 pm.

Note: A portfolio is required for review and acceptance to this program.

Course #	Dates
FGD-4993-A	May 27 – June 28
FGD-4993-E	June 30 – August 1

SUMMER INSTITUTE IN THE BERKSHIRES

Join members of SVA's distinguished faculty at the Summer Institute in the Berkshires in New Lebanon, NY, for exciting summer programs in painting, sculpture, woodworking, ceramics and photography. Nestled amongst the Shaker buildings of Mount Lebanon, the Darrow School's Joline Arts Center provides an ideal environment in which to create artwork. The Arts Center, a 12,000-squarefoot facility with panoramic views of the Lebanon Valley, offers spacious studios, workrooms and classrooms that support and inspire creativity. Designed to foster experimentation in art-making, these programs offer unique opportunities for developing a strong body of work.

In our drawing and painting courses, students can focus on their areas of interest, whether painting from life or working on non-representational pieces. Painting media varies from traditional oils and acrylic to ink and collage, and our faculty will demonstrate techniques that will help you to refine drawing and painting skills and hone your observational abilities. In our sculpture courses, we offer the opportunity to experiment in wood, ceramics and found objects, and explore both modern and traditional techniques. For those interested in photography, our workshop in landscape focuses on both technique and theory. In all of our courses, the development of a personal artistic style is encouraged.

This studio-based program focuses on providing a forum for discussion and self-expression, as well as guidance and support to advance your conceptual and technical skills. Gallery and museum tours, and guest lectures complement the course work. Participants have 24-hour access to the studios, allowing for additional time outside of class hours to work on multiple projects.

Our Summer Institute offers a stimulating environment for artists to create, discuss and develop their artwork while enjoying all that makes the Berkshires a summer haven for the arts.

Housing and meals are available on the Darrow School campus. Dormitories are historic Shaker buildings; single- and double-occupancy rooms are available and linen service is provided. Parking is available free of charge. Costs for housing and a per person meal plan are: Single occupancy: \$600 per week

Double occupancy: \$525 per week

FDD-3973-A

Intermediate to Advanced Drawing

Monday through Friday, July 7 – 11 Hours: 9:00-1:00 Summer semester: 1 credit Instructor: J. Shapiro

Designed to develop individual expression through drawing, students will be encouraged to work with a range of two-dimensional media and to approach drawing in its broadest interpretation. Students will focus on a subject of their choice to be refined through independent work and complementary exercises. Extended pieces and a number of smaller studies will allow for work in a variety of materials, such as pencil, charcoal, ink, watercolor, pastel, collage and mixed media. Supports include cardboard, cloth, wood and different types of papers. The possibilities inherent in different materials and how they relate to content will be explored. There will be individual and group critiques.

FPD-3973-A

Figure in the Landscape Monday through Friday, July 14 – 18 Hours: 12:00-6:00 Summer semester: 1 credit Model fee: \$30 Instructor: J. Parks

Using the glorious landscape and surroundings of a Shaker village as inspiration, this course invites you to pursue the theme of the figure in the landscape. We will paint outdoors as much as possible. Energetic and frequent feedback will be given throughout intense days of painting. Instruction in landscape and figure painting techniques, including practical information on color structure, palette organization, underpainting methods, brushing and finishing will be given. You will be introduced to the work of numerous artists and invited to consider the ideas and concepts that supported and inspired them. Beyond merely technical considerations, however, participants will be challenged to develop their creative

and imaginative faculties in order to generate a vision that is uniquely their own. The course will include a visit to the instructor's studio in Dutchess County, some informal group discussion and a great deal of fun. Models will be available.

FPD-3973-B

Painting and Content Monday through Friday, July 14 – 18 Hours: 9:00-1:00 Summer semester: 1 credit

Instructor: N. Chunn

This course will focus on seeking answers to the questions of what to paint and where to get ideas. We will explore the possibilities through both extensive personal instruction and group critiques, during which students can share their creative process and ideas. Technical instruction in acrylics, oils, watercolors and other mediums will be given and experimentation emphasized. The goal is to provide each student with a comfort zone from which his or her creative voice can be realized. The course is open to students at all levels.

FPD-3973-C Mixed Media on Canvas

Monday through Friday, July 21 – 25 Hours: 9:00-1:00 Summer semester: 1 credit

Instructor: R. Juarez

In this course, students will create artworks on canvas (16x40" or smaller) with water-based paints and mixed media. Images and materials from magazines, seed catalogs, journals and other sources will be used to create finished small-scale compositions as studies that can be applied to large-format paintings or public artworks. Instruction will be given on stretching and priming canvas, as well as collage techniques using rice paper. Students will be guided in the development of their projects and encouraged to acquire an independent understanding of their artistic vision. Individual and group critiques, as well as a visit to the instructor's studio are included.

FPD-3973-D

Watercolor Landscape Painting

Monday through Friday, July 7 – 11 Hours: 10:00-5:00 Summer semester: 1 credit Instructor: K. Millington

The landscape of the Lebanon Valley and unique Shaker buildings offer the ideal environment for this course. We will focus on the process of painting *en plein air* to allow students to actively investigate issues such as three grounds, distance, color, temperature and atmospheric perspective. The qualities of the watercolor medium, wet-on-wet, washes and dry brush will also be explored. Students will hone their observation skills and strengthen their knowledge of the medium.

FSD-3973-A

Contemporary Art and Ceramics

Monday through Friday, July 14 – 18 Hours: 10:00-5:00 Summer semester: 1 credit Lab fee: \$30 Instructor: N. Touron In this workshop, participants will pro-

In this workshop, participants will produce contemporary sculptures using an ancient and "traditional" craft. While mold-making and cast ceramics will be the primary applications, any technique appropriate to a chosen project may be used. Students will be encouraged to develop new approaches to work, as well as expanding both technical proficiency and your conceptual range.

FSD-3973-B Figurative Sculpture Monday through Friday, July 21 – 25 Hours: 1:00-5:00

Summer semester: 1 credit Lab fee: \$30 Instructor: S. DeFrank

The aim of this course is to provide students with the opportunity to learn how to translate what they see into the material at hand. Students will work from the model in order to develop their skills in figuration and sculpture. Latitude will be given to expand on the classical modes of observation and proportion. Geometric forms will be discussed, along with anatomy and proportion. Basic casting and modeling demonstrations are included. This course is open to students at all levels. *Note: Please bring a 24" armature with pipe and stand, and four to six bricks of #2 plasteline clay to the first session.*

FSD-3973-C

Raku

Monday through Friday, July 7 – 11 Hours: 10:00-5:00 Summer semester: 1 credit Lab fee: \$30 Instructor: R. Dennis

The emphasis of this course will be placed on forms and surfaces conducive to Raku. Instruction will be given on traditional clay-forming techniques, such as pinch pots, coil building, slab and throwing on the wheel. Demonstration of brush, stenciling, wax resist, carvings, sgraffito and nontraditional decorative applications will be introduced.

FSD-3973-D

Sculpture: Bronze Casting

Monday through Friday, July 14 – 18 Hours: 9:00-1:00 Summer semester: 1 credit Lab fee: \$175 Instructor: R. Viggiano

This course is for students interested in learning the basic processes and procedures that accompany the making of lost wax bronze sculpture. Throughout this course, students will create three lost wax miniature sculptures, one of which will be cast and then coated in patina at a local foundry. Students will also explore mixed media that can be used in the making of lost wax bronzes. The course will include a visit to the foundry.

FSD-3973-E

Woodworking Lab: Specialized Techniques

Monday through Friday, July 7 – 11 Hours: 10:00-5:00 Summer semester: 1 credit Lab fee: \$30 Instructor: A. Beverly

Specialized woodworking techniques can both enhance the design and execution of your projects. This course offers the opportunity for the intermediate and experienced woodworker to design and create sculptural forms and/or furniture. Techniques such as bent and stack lamination, curved panels, veneering, carving and inlay will be covered. In collaboration with the instructor, you will design and create maquettes, choose materials, resolve joinery techniques and complete a small piece. This course will include a visit to the instructor's studio.

For further information please contact Akiko Aubel, associate director, Division of Continuing Education, at 212.592.2052; fax: 212.592.2060; e-mail: aaubel@sva.edu.

INTERNATIONAL STUDIES PROGRAMS IN FINE ARTS

IPD-3102-A / IPD-3103-A Painting in Florence

Summer semester Instructor: P. Hristoff Limited enrollment

This is a program for serious painters who wish to spend two or three weeks in the cradle of the Renaissance. Students will work in a studio and on location. Studio projects will focus on working from observation as well as imagination, with consideration of what is essentially inspiring about Florence—light, color, artistic and intellectual curiosity, as well as the great monuments.

Students are encouraged to work quickly and loosely in class. Drawing and painting, on location, is used to gather information for more complex works and as a way to record our journey. The object of the course is for students to experience Florence on their own terms and to render that experience on canvas. To that end, it will include guided visits to museums and historic sites.

While punctual class attendance is mandatory, the evenings and weekends are yours to explore the myriad offerings of this fabled city, from flea markets and boutiques to dining at a local trattoria or an elegant four-star restaurant. Students may also visit nearby towns such as Pisa, Siena or Lucca, or take a weekend excursion to Venice or Rome. The beaches of the Mediterranean are only about an hour away by train. The opportunities to broaden your horizons are virtually endless. *Note: A portfolio of at least 12 images (slide or jpeg) of recent work must be submitted, along with a completed application form. Acceptance into this program is based on portfolio review.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3102-A	May 23 – June 7	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3103-A	May 23 – June 13	3	\$3,650

For further information please contact JP Forrest, in-residence coordinator, at 212.592.2500; fax: 212.592.2503; e-mail: jforrest@sva.edu.

IPD-3302-A / IPD-3303-A Painting in Barcelona

Summer semester Instructors: T. Carr, C. Miguel Limited enrollment

Enroll in the *Painting in Barcelona* program, and spend up to three weeks painting in the city that motivated artists such as Pablo Picasso, Joan Miró and Antoni Tàpies. Painting in this Mediterranean city is a wonderful opportunity to do serious work and enjoy a European adventure that is filled with artistic inspiration.

Classes will be conducted in the spacious studios at the Escola d'Arts Plastique i Disseny (LLOTJA); two distinguished faculty members will help you to clarify your artistic vision and explore new directions. Students may work with any style, medium and subject they choose. There will be a group critique of student work at the end of the program.

Classes are held Monday through Friday. A walking tour of Barcelona, as well as visits to the Miró Foundation, the Picasso Museum and Gaudí's La Pedrera are included. Weekends are yours to explore this Olympic city's Gothic and modernist quarters, or travel to nearby towns such as Tarragona, Girona, Montserrat and Sitges, or visit the Dalí museums in Macaques and Figueres. *Note: A portfolio of at least 12 images (slide or jpeg) of recent work must be submitted, along with a completed application form. Acceptance into this program is based on portfolio review.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3302-A	June 27 – July 12	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3303-A	June 27 – July 18	3	\$3,650

For further information contact Dora Riomayor, director of international studies, at 212.592.2543; fax: 212.592.2545; e-mail: studyabroad@sva.edu.

IPD-3502-A

Studio Art Therapy in Florence: Rejuvenating the Creative Spirit June 14 – June 28

Summer semester: 2 studio credits

Instructors: M. Cole, D. Farber, P. Luzzatto, V. Sereno

\$2,800

Come explore the integration of self, other, art and culture in one of the most influential cities in the history of the fine arts. Immerse yourself in a two-week studio art process that deepens your connection to your work through the vibrant environment that surrounds you. The creative process, from blank space to full integration and expression will be the focus of the course, and students may use the medium of their choice, as well as writing and journaling in the studio.

Students and art therapists will be provided with the rare opportunity to cultivate their creativity and experience the Italian art therapy community through lectures, workshops and on-site visits. Guided tours of museums, churches, and Florence, as well as a day trip to Pisa will be included.

In addition, one day of the program will be devoted to Paola Luzzatto's Power of Silence workshop, where students will experience how silence and words can be used in individual art therapy sessions, in group art therapy and in an open studio setting.

Classes are scheduled Monday to Friday. The evenings and weekends are yours to discover and explore this magnificent city, as well as other cities and areas of Italy. *Note: This program is open to incoming and currently enrolled MPS Art Therapy students and alumni, art therapy students from other institutions and art therapists.*

Tuition includes double-occupancy accommodations, museum admission, city tours, and transportation to and from Pisa.

For further information contact Deborah Farber, in-residence coordinator, at 212.592.2610, e-mail: dfarber@sva.edu.

Humanities and Sciences

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

HCD-0121-A Academic Skills Workshop

Monday through Friday, August 4 – 22 Hours: 9:00-5:00 Summer semester: no credit Instructors: TBA

This special three-week workshop is designed for international students who are about to begin their studies at SVA and who would like to pursue additional study in the English language. The workshop will focus on essay writing, note taking, public speaking, writing art critiques and library research. Through written assignments and oral exercises related to the weekly field trips to New York City museums, students will develop their art vocabulary and improve their pronunciation, grammar and writing skills. There will be guest lecturers from the Humanities and Sciences Department.

HCD-1010

Literature and Writing I

Summer semester: 3 credits

This course emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as English Romantic poetry. The course will focus on writing short essays, improving grammar, coherence and essay development.

<i>Course #</i>	<i>Day</i>	<i>Time</i>	<i>Instructor</i>	Dates
HCD-1010-A	M	6:00-9:45	J. Robinson-	
HCD-1010-B	Tu, Th	9:00-12:45	Appels G. MacKenzie	May 12 – August 4 June 3 – July 10

HCD-1020

Literature and Writing II

Summer semester: 3 credits

Students will read and write about a selection of premodern Western works from among the following authors: Homer, Virgil, Dante, Geoffrey Chaucer, William Shakespeare, Michel de Montaigne and Miguel de Cervantes, as well plays by Greek dramatists and the anonymous works, *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays, including a research paper. Grammar, essay coherence and essay development will be the focus of writing instruction.

Course #	Day	Time	Instructor	Dates
HCD-1020-A	M	6:00-9:45	F. Litvack	May 12 – August 4
HCD-1020-B	Tu, Th	9:00-12:45	F. Litvack	June 3 – July 10

HHD-2778-R U.S. History II: 1865-Present

Monday, Wednesday; June 2 – July 7 Hours: 9:00-12:50 Summer semester: 3 credits

Instructor: H. Druks

An examination of the forces behind the social, political and economic developments of American civilization and their interrelationships will be the focus of this course. Special attention will be placed on the role of individuals such as Theodore Roosevelt; Harry S. Truman; John F. Kennedy; Richard Nixon; Dr. Martin Luther King, Jr. and Bill Clinton; and the variety of interpretations of American history. Readings will be from primary sources of the men and women who made this history. The text will be Daniel Boorstin's *The Americans. Note: There is no prerequisite for this course.*

HHD-3334-R

Postcolonial Africa Tuesday, Thursday; June 3 – July 22 Hours: 6:00-8:50 Summer semester: 3 credits Instructor: A. Wilson

Africa is said to be the cradle of human civilization. Today, it is a continent of reemerging independent nations with a complex history and a changing pattern of indigenous ways of life. This course will explore the culture and history of the African continent from the 1870s to the present, focusing on East, West and Southern Africa. Readings will include works of both European and African writers and activists. Selected videos will be screened.

HHD-3611-R History of Religion

Monday, Wednesday; June 2 – July 21 Hours: 6:00-8:50 Summer semester: 3 credits Instructor: G. Ouwendijk

This course surveys the major religions of the world beginning with Hinduism, Zoroastrianism, Judaism and ending with Christianity and Islam. The spiritual crisis of the 6th century BCE that gave rise to Buddhism, Confucianism and Taoism in the East will be compared to the epochs that gave rise to Christianity and Islam. While examining the similarities as well as the differences in the ultimate concepts of major Eastern and Western religions, such as moksha, nirvana, Tao and the kingdom of heaven, this course will explore the historical conditions in which the world religions evolved.

HHD-4121-R

The Genesis of Radical Islam Tuesday, Thursday; June 3 – July 22 Hours: 6:00-8:50 Summer semester: 3 credits

Instructor: G. Ouwendijk

What cultural, political and social conditions have given rise to the emergence of Islamic radicalism and terrorism? What is the constituency of radical Islam and how different is it from Islamic terrorism? In the wake of the recent crisis, what future possibilities lie ahead for the political Islamic movements? What are the diversity of movements grouped under the umbrella of Islam? This course is designed to explore these questions by studying the birth of Islam and the pattern of its expansion and development throughout history. We will also examine the recent history of interaction and confrontation between the Middle East and the Western world. While particular attention will be paid to the "Palestinian question" and the achievements and failures of non-Islamic discourses in the formation of Islamic radicalism, the genesis of Islamic terrorism will be studied in light of the new wave of globalization and the emergence of the new world order.

HLD-2154-R Myth and the Cosmos

Monday through Wednesday, June 2 – July 2 Hours: 1:00-3:50 Summer semester: 3 credits Instructor: L. Phillips

A study of some of the world's ancient religious myths of creation, the cosmos, and man's role within it, as contrasted with the universe of modern science. Among the mythologies to be considered are those of the Egyptians, Hebrews, Indians, Chinese and Greeks. Texts for the course are: Homer's *Odyssey* (E.V. Rieu translation, Penguin paperback); Plato's *Symposium* (B. Jowett translation, many editions); John Updike's *The Centaur*; and *The Epic of Gilgamesh*.

HLD-2223-A Short Fiction

Tuesday, Thursday; May 27 – July 15 Hours: 6:00-8:50 Summer semester: 3 credits Instructor: R. Auletta

In many respects, the short story is more like a play than a novel. Its brevity, immediacy, concentration on character and compression of plot enable it, in the hands of a master, to profoundly affect the reader. Some of the best literary work of the last century has been in the form of short stories. Writers we will study include: Leo Tolstoy, Herman Melville, Anton Chekhov, James Joyce, Franz Kafka and Ernest Hemingway.

HLD-3114-A Writers and Artists as Outsiders

Tuesday, Thursday; May 27 – July 1 Hours: 6:00-9:50

Summer semester: 3 credits

Instructor: J. Robinson-Appels

Writers and Artists as Outsiders is for students interested in the representation of human sexuality. The course will focus on how same-gendered love contributes to the creation of works of art. It is primarily concerned with gay and lesbian writers of the 19th and 20th centuries in the United States and Europe, but the works of visual and performing artists will also be discussed. We will try to understand why same-gendered representation has been somewhat veiled in the visual arts as compared with the literary world where gay and lesbian characters are depicted in unveiled narratives. Authors to be read include Stein, Lorde, Rich, Anzaldua, Barnes, Whitman, Wilde, Proust, Rimbaud, Cavafy, O'Hara, Schuyler and Ashbery. Material will be explored in a social and historical context.

HPD-3472-R

Contemporary Cultural Criticism: Where Do We Go From Here?

Tuesday, Thursday; June 3 – July 22 Hours: 6:00-8:50 Summer semester: 3 credits

Instructor: D. Riccuito

This course explores the collision between cultures based on the worship of nature and those fixated on continuous development. We will address such questions as: What basic human needs are fulfilled by the structure of modern urban civilization? What are the philosophical assumptions that relentlessly drive technological "progress?" What are the consequences of the destruction of communal societies and the forced re-education of indigenous, earth-based peoples? What is the potential for a renewal of commitment to natural and humanistic values? Readings include selections from such authors as Henry David Thoreau, Erich Fromm, Margaret Mead, R.D. Laing, Jerry Mander and Jean Liedloff.

HPD-3524-A Madness in Contemporary Society

Monday, June 2 – August 4 Hours: 6:00-9:50 Summer semester: 3 credits

Instructor: L. Gamwell

This course examines how the concepts of "madness" and "mental illness" have been understood in painting, photography, film, literature, music and popular cartoons, as well as by the legal, psychological and medical establishments. The following question will be addressed: What do cultural and medical approaches to madness reveal about the nature of contemporary society? *Note: In addition to the 10 in-class sessions, a field trip will be scheduled at the beginning of the semester.*

HPD-3641-R

Abnormal Psychology I: Neurotic and Character Disorders

Tuesday, June 3 – August 12 Hours: 6:00-9:50 Summer semester: 3 credits Instructor: D. Borg

This course will introduce students to the psychological and interpersonal conflicts that underlie obsessional, hysterical, depressive and narcissistic disorders. Treatment strategies will also be explored with reference to actual case histories. Readings include selections from such clinical theorists as Sigmund Freud, Anna Freud, David Shapiro, Alice Miller, Charles Brenner, Karen Horney and Heinz Kohut.

HPD-4282-A

The 21st-Century Family: Alternative Lifestyles, Civil Unions, Gay Marriage

Monday, Tuesday, Thursday; June 2 – 26 Hours: 6:00-9:50 Summer semester: 3 credits Instructor: S. Horowitz

This behavioral science course will examine the basic functions of the family unit as well as its cross-cultural and historical forms. We will focus on the profound changes occurring within the 21st-century family unit and the reasons for these changes. Emphasis will be placed on the new American family: civil unions, gay marriage, domestic partnerships, single-parent families, step-families and blended families as well as other familial units. Issues will include a discussion of the political and economic impact of the new family paradigm upon society, alternative lifestyles, family values agenda, the divorce culture and abortion. This course gives students an understanding of the history of the family unit and how these institutions have changed over the past 25 years. Students will also explore how media and cultural institutions shaped the notion of marriage and family during the past half century and the beginning of the 21st century.

HSD-3016-R

Science in the Modern World Monday, Wednesday; June 2 – July 21 Hours: 6:00-8:50 Summer semester: 3 credits Instructor: T. Gorrell

The triumphs of modern science have been heralded as an emancipation from the burdens of ignorance, fear, toil and disease. But have the sciences fulfilled their promise to liberate humankind? Have we truly overcome superstition and dogma, or simply replaced them with the uncertainties of a scientific "metaphysics" bristling with mysterious forces, powers, fields, waves, quarks and rays? Have we achieved the goals of knowledge and power, or have we reinvented ignorance and multiplied the dangers that surround us? In an attempt to come to grips with these questions, this course takes stock of recent scientific progress in fields such as anthropology, cosmology, ecology, subatomic physics and genetic engineering, measuring the claims of science and technology against those of the individual.

HSD-3112-R Geology Wednesday, May 28 – July 23 Hours: 6:00-9:50 Summer semester: 3 credits Instructor: M. Levandowsky

This is an introduction to the composition and history of the planet earth. We will begin with a basic discussion of mineralogy and the earth's composition, followed by a survey of the earth's history as inferred from the sedimentary record and other evidence, including the formation and development of the atmosphere and soils as well as continental plate tectonics. The role of the biosphere in formation and maintaining the physicochemical structure of Earth's surface will be examined. Visits to the American Museum of Natural History and sites of geological interest are included. *Note: In addition to the nine in-class sessions, two field trips will be scheduled at the beginning of the semester.*

HSD-3113-R

Botany: The World of Plants

Thursday, May 29 – July 24 Hours: 6:00-9:50 Summer semester: 3 credits

Instructor: M. Levandowsky

In this course, we will explore the evolution, physiology and ecology of plants. There will be field trips to study wild plant communities in the area, as well as to a botanical garden. Students will be expected to go on at least two of these trips, which will be on Sunday afternoons. Students will make herbaria of plants collected during the course. The basic role of plants in the biosphere, and the uses of plants by humans will be discussed. Lectures will be supplemented by Attenborough's video, *The Private Life of Plants*, and by readings from the essays of Roger Swain and others. *Note: In addition to the nine in-class sessions, two field trips will be scheduled at the beginning of the semester.*

HSD-4026-R

Art, Science and the Spiritual

Monday, June 2 – August 4 Hours: 1:00-4:30 Summer semester: 3 credits Instructor: L. Gamwell

In this course, students will learn how directly, profoundly and indisputably modern science has transformed modern art, and how artists have created new forms of spiritual art for secular society. Age-old questions—What is the origin of life? What is the universe made of?—were asked anew in the modern era. Charles Darwin and Albert Einstein gave answers that precipitated abstract art by forever changing how we understand reality. The rise of science also entailed the decline of organized religion, and traditional theological questions were reformulated in secular terms. What is our place in the universe? How does a person know the world? The answers proposed by psychologists—the new doctors of the soul—have revolutionized modern society's understanding of the human psyche. Artists responded by creating metaphors for the human condition during the first secular, scientific age in human history. *Note: In addition to the 10 in-class sessions, a field trip will be scheduled at the beginning of the semester.*

Illustration and Cartooning

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

CID-2551-A

Cartoon Hothouse! (Basic) Monday, June 2 – August 4

Hours: 11:00-4:50 Summer semester: 3 credits Instructors: J. Abel, T. Hart, M. Madden

This course will be a unique opportunity for the artist interested in cartooning to intensely focus on the process of visual storytelling with three bright stars of the contemporary cartooning movement—Jessica Abel, Tom Hart, Matt Madden. Emphasis will be placed on executing strong story structures, effective drawing, inking and the graphic compositional skills necessary to make your tales come to life. The course will examine the difference between storytelling (with its roots in drama) and narrative image-making, which is a form of poetry. Each student will produce a completed comic that achieves a meaningful balance between tradition and experimentation.

ILD-2551-A Illustration Hothouse! (Basic)

Tuesday, June 3 – August 5 Hours: 11:00-4:50 Summer semester: 3 credits Instructors: J. Chung, T. Fasolino, F. Jetter

This course is a unique opportunity for artists to explore the potential of narrative, content-driven interpretive art—illustration. You will study with three legendary illustrators—Joo Chung, Teresa Fasolino, Frances Jetter—each with their own innovative approach to the genre. Students will develop projects that reflect their own point of view in relation to given texts. Personal attention will be paid to mastery of your chosen medium or mediums, be it paint, print, sculpture, ink or pencil. Experimentation will be encouraged, and the development of a professional portfolio will be discussed.

CID-4551-A

Cartoon Hothouse! (Advanced) Summer Residency

Tuesday, June 3 – August 5 Hours: 12:00-4:50 Summer semester: 3 credits

Instructors: K. Mayerson, G. Panter, TBA

Fasten your seat belts for the cartooning ride of your life. This is a rare opportunity for the advanced art student to "think-tank" your pictorial narrative to new levels of experimentation. Through the research and practice of different comic forms, we will explore the infinite possibilities of how to produce meaning by the sequence of images and words. You will be encouraged to construct stories in whatever genre, style and medium you like, and critically engage in the process to achieve your own ambitious artistic goals. *Note: Studio space is available for the ten-week session.*

ILD-4551-A Illustration/Imagist Painting Hothouse! (Advanced) Summer Residency Tuesday, June 3 – August 5

Hours: 12:00-4:50 Summer semester: 3 credits

Instructors: S. Mellyn, D. Sandlin, T. Woodruff

The focus of this course will be on you and your development of content-driven paintings, drawings or objects. You will be encouraged to work on a project that will become the basis of your portfolio, a series of works that will show your unique artistic perspective, reflecting your interests and displaying your skills. These skills will be specifically addressed, mastery of your chosen medium will be exercised in the studio; conceptual prowess is addressed in the critiques. The illustration and fine art milieus will be explored in field trips to museums and galleries. *Note: Studio space is available for the ten-week session*.

ILD-4621-A

Painting the Real World—From a Bed of Roses to the Gutter

Thursday, Friday; May 29 – June 27 Hours: 9:00-2:50 Summer semester: 3 credits

Instructor: G. Crane

Taught by renowned landscape painter Gregory Crane, whose work has been described by *The New York Times* as "an alchemical wedding of the mundane and the spiritual," this course is designed to take the advanced painting student out of the pristine studio and into the real world. You will travel to various locations: from deep inside the woods of the Brooklyn Botanic Garden to the gritty warehouse rooftops of Red Hook. Mr. Crane will unlock many of the mysteries on how to depict atmospheric phenomena and give you a greater understanding of the growth and rhythm of natural forms, and how to record them quickly and beautifully. You will learn how to compose pictures of dynamic intensity, abstracted from observation. The Crane experience *en plein air* has been treasured by many great painters and illustrators for over two decades. You will never see the world the same way again; this course will bring poetry to your images. *Note: The first session will meet in Brooklyn's Prospect Park, at the Long Meadow (just off Grand Army Plaza).*

SUMMER RESIDENCY IN ILLUSTRATION

ILD-4993-A

Illustration and Visual Narrative

June 2 – July 3

Summer semester: 4 credits; \$1,875

This studio residency offers artists the opportunity to explore the wealth of resources available to professional illustrators in New York City while developing a portfolio of work that embodies personal vision.

With guidance from successful, award-winning illustrators, participants will spend time working in an individual studio in one of SVA's Chelsea buildings. Each participant will complete a body of work comprised of images created from assigned projects, as well as those self-directed by the artist, with the aim of showcasing personal style and aesthetic direction. The goals are to advance to the next level of artistic practice and to attain an enhanced position in the illustration marketplace.

Faculty critiques—individual and group—and visits to professional studios will complement independent work; together these initiatives form an intense program that fosters professional growth and an expansion of personal voice. Special lectures by guest artists, gallery directors, publishers and art directors are designed to provide additional insight regarding the realities of a career in illustration.

In addition to studio space, participants have access to a state-of-the-art digital facility, as well as the opportunity to work in a variety of mediums. The program culminates in an exhibition.

Note: A portfolio is required for review and acceptance to this program.

For further information please contact Keren Moscovitch, coordinator, Summer Residency Programs, Division of Continuing Education, at 212.592.2188; fax: 212.592.2060; e-mail: kmoscovitch@sva.edu.

Interior Design

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

IDD-1171-A Visual Computing for In

Visual Computing for Interiors

Monday through Wednesday, May 12 – June 16 Hours: 12:00-2:50 Summer semester: 3 credits Instructor: B. Bobkoff Limited to 14 students

This course will focus on the basic operational skills of the computer and the development of creative techniques in 2D and 3D using Adobe Photoshop, Illustrator and InDesign. Students will start learning about the computer's operating system, how to scan images at the proper resolution and develop an archive of work. The course will cover basic graphic design principles of layout and design through hands-on exercises to create business cards, letterheads, logos, layout grids, illustrations and books.

IDD-2081-A Designing with AutoCAD

Monday through Wednesday, May 12 – June 16 Hours: 6:00-8:50 Summer semester: 3 credits Instructor: C. Weiss Limited to 14 students

This course is an introduction to computer-aided design and drafting (CAD). The overall concepts and ideas explored are the same as those in a manual drafting class, even though they will be taught through AutoCAD, the industry standard software program. The concepts covered will enable students to use most CAD programs. The concepts of layout, line weights, dimensions and annotation will be explored. We will approach drawing as a visual communication tool that is both artistic and informative. The course will revolve around a semester-long project that will result in a drawing that contains the various types of plans, elevations and sections of an interior space. Three hours per week of scheduled lab time is required. A teaching assistant will be available during lab time to help students with problems they may encounter in completing assignments.

IDD-3212-A

Design Visualization

Monday, Wednesday; May 12 – June 16 Hours: 3:00-5:50 Summer semester: 3 credits Instructor: S. MacNintch Limited to 14 students Autodesk 3ds Max and 3D Studio VIZ will be employed to create a virtual threedimensional walk-through of an interior space. Emphasis will be on modeling.

dimensional walk-through of an interior space. Emphasis will be on modeling, lighting, textures and the importance of problem solving within an architectural space. Students will complete a video output of their project. Prerequisites: A working knowledge of Adobe Photoshop and AutoCAD.

IDD-3213-A Advanced Design Visualization

Tuesday, Thursday; May 6 – June 24 Hours: 3:00-5:50 Summer semester: 3 credits Instructor: I. Ip Limited to 14 students

Digital media representation of an interior space with a practical and conceptual emphasis on compositing multiple renderings, masks and digital photography to produce a sequence of simulated "film stills" is the focus of this course. Students will document, measure and photograph an existing interior and then use this information to develop a set of drawings with AutoCAD. These drawings will be imported into Autodesk 3ds Max as an underlay to construct a three-dimensional computer model. We will explore how to light the computer model and develop textures for the interior surfaces. Multiple renderings will be achieved using Adobe Photoshop, and multiple new "readings" of the space will be suitable for portfolio inclusion. Prerequisite: IDD-3212, Design Visualization, or equivalent.

IDD-4272-A

Advanced AutoCAD 3D Modeling

Tuesday, Thursday; May 6 – June 24 Hours: 6:00-8:50 Summer semester: 3 credits Instructor: A. Jakubowski Limited to 14 students

This course will look at ways to take an existing two-dimensional drawing and create a three-dimensional virtual model from start to finish. While we will not use any rendering packages, we will touch upon the proper ways to create models so that they can be rendered using third-party packages such as Autodesk VIZ Render and 3D Studio VIZ, form•Z, AccuRender, and others.

International Studies

IPD-3102-A / IPD-3103-A Painting in Florence Summer semester Instructor: P. Hristoff Limited enrollment

This is a program for serious painters who wish to spend two or three weeks in the cradle of the Renaissance. Students will work in a studio and on location. Studio projects will focus on working from observation as well as imagination, with consideration of what is essentially inspiring about Florence—light, color, artistic and intellectual curiosity, as well as the great monuments.

Students are encouraged to work quickly and loosely in class. Drawing and painting, on location, is used to gather information for more complex works and as a way to record our journey. The object of the course is for students to experience Florence on their own terms and to render that experience on canvas. To that end, it will include guided visits to museums and historic sites.

While punctual class attendance is mandatory, the evenings and weekends are yours to explore the myriad offerings of this fabled city, from flea markets and boutiques to dining at a local trattoria or an elegant four-star restaurant. Students may also visit nearby towns such as Pisa, Siena or Lucca, or take a weekend excursion to Venice or Rome. The beaches of the Mediterranean are only about an hour away by train. The opportunities to broaden your horizons are virtually endless. *Note: A portfolio of at least 12 images (slide or jpeg) of recent work must be submitted, along with a completed application form. Acceptance into this program is based on portfolio review.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3102-A	May 23 – June 7	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3103-A	May 23 – June 13	3	\$3,650

For further information please contact JP Forrest, in-residence coordinator, at 212.592.2500; fax: 212.592.2503; e-mail: jforrest@sva.edu.

IPD-3302-A / IPD-3303-A

Painting in Barcelona

Summer semester Instructors: T. Carr, C. Miguel

Limited enrollment

Enroll in the *Painting in Barcelona* program, and spend up to three weeks painting in the city that motivated artists such as Pablo Picasso, Joan Miró and Antoni Tàpies. Painting in this Mediterranean city is a wonderful opportunity to do serious work and enjoy a European adventure that is filled with artistic inspiration.

Classes will be conducted in the spacious studios at the Escola d'Arts Plastique i Disseny (LLOTJA); two distinguished faculty members will help you to clarify your artistic vision and explore new directions. Students may work with any style, medium and subject they choose. There will be a group critique of student work at the end of the program.

Classes are held Monday through Friday. A walking tour of Barcelona, as well as visits to the Miró Foundation, the Picasso Museum and Gaudí's La Pedrera are included. Weekends are yours to explore this Olympic city's Gothic and modernist quarters, or travel to nearby towns such as Tarragona, Girona, Montserrat and Sitges, or visit the Dalí museums in Macaques and Figueres. *Note: A portfolio of at least 12 images (slide or jpeg) of recent work must be submitted, along with a completed application form. Acceptance into this program is based on portfolio review.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3302-A	June 27 – July 12	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3303-A	June 27 – July 18	3	\$3,650

For further information contact Dora Riomayor, director of international studies, at 212.592.2543; fax: 212.592.2545; e-mail: studyabroad@sva.edu.

IPD-3202-A / IPD-3203-A

Digital Photography in Florence

Summer semester

Instructor: J. Rudnick

Limited enrollment

Surround yourself with the magnificent art and architecture in the birthplace of the Italian Renaissance. Photographers are invited to spend up to three inspiring weeks in the School of Visual Arts' *Digital Photography in Florence* program. This program will examine the artistic vision and camera control needed in imagemaking, emphasizing personal expression, aesthetics, mood and emotional content. Advice regarding equipment, shooting and techniques will be offered.

Students will be directed to work on individual projects and will submit a final body of work for review. The instructor will meet daily with students to critique their work. In addition, weekly group critiques will be held.

This creative course of study will provide guidance for photographing the City of Florence and its people, as well as the surrounding Tuscan landscape and local towns and villages. Guided tours of many Florentine museums and churches will be included.

While class attendance is mandatory, evenings and weekends are yours to explore the culture and traditions of this engaging metropolis, whether it's wandering through flea markets, shopping in boutiques or enjoying excursions to Siena, Lucca, Chianti, Rome or Venice.

Accommodations at Youth Firenze 2000, a modern hostel near the Arno River, are double-occupancy with private bathroom; Continental breakfast at a local café is included.

Prerequisite: Two semesters of basic photography, and a working knowledge of Adobe Photoshop are required. Students must supply their own laptop with Adobe Photoshop installed and a digital camera (5 megapixels or higher), as well as storage media to transfer files and all necessary equipment to download images from the camera to laptop. *Note: A portfolio of at least 12 digital images of recent work must be submitted, along with a completed application form.* Acceptance into this program is based on portfolio review.

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3202-A	May 23 – June 7	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3203-A	May 23 – June 13	3	\$3,650

For further information contact Michelle Mercurio, associate director of international studies, at 212.592.2073; fax: 212.592.2017; e-mail: mmercurio@sva.edu.

IPD-3502-A

Studio Art Therapy in Florence: Rejuvenating the Creative Spirit June 14 – June 28

Summer semester: 2 studio credits

Instructors: M. Cole, D. Farber, P. Luzzatto, V. Sereno \$2,800

Come explore the integration of self, other, art and culture in one of the most influential cities in the history of the fine arts. Immerse yourself in a two-week studio art process that deepens your connection to your work through the vibrant environment that surrounds you. The creative process, from blank space to full integration and expression will be the focus of the course, and students may use the medium of their choice, as well as writing and journaling in the studio.

Students and art therapists will be provided with the rare opportunity to cultivate their creativity and experience the Italian art therapy community through lectures, workshops and on-site visits. Guided tours of museums, churches, and Florence, as well as a day trip to Pisa will be included.

In addition, one day of the program will be devoted to Paola Luzzatto's Power of Silence workshop, where students will experience how silence and words can be used in individual art therapy sessions, in group art therapy and in an open studio setting.

Classes are scheduled Monday to Friday. The evenings and weekends are yours to discover and explore this magnificent city, as well as other cities and areas of Italy. *Note: This program is open to incoming and currently enrolled MPS Art Therapy students and alumni, art therapy students from other institutions and art therapists.*

Tuition includes double-occupancy accommodations, museum admission, city tours, and transportation to and from Pisa.

For further information contact Deborah Farber, in-residence coordinator, at 212.592.2610, e-mail: dfarber@sva.edu.

IPD-3602-A Cinema in Italy

June 23 – July 4

Summer semester: 2 credits (1 art history credit and 1 studio credit) Instructors: A. Fumagalli, L. Cotta Ramosino \$3.000

Limited enrollment

This unique two-week program, held in the historic cities of Rome and Milan, offers a journey of discovery into the world of cinema.

Participants will explore different facets of the film and broadcast industries, primarily through location visits to several Italian studios. We will visit Giorgio Armani's company in Milan to explore fashion and wardrobe in cinema, go on set at the world renowned Cinecittà film studio in Rome and speak with prominent directors and actors, and tour the television studios of Mediaset and Lux Vide to speak with the production teams that create some of the most watched Italian programs.

Excerpts of Italian films—World War II to the present—will be screened and followed by lectures and discussion on Italian history and cinematic arts with a distinguished faculty from Milan's prestigious Università Cattolica del Sacro Cuore, as well as Italian film and television artists.

The program offers the rare opportunity to collaborate with accomplished Italian directors and actors on a variety of scenes, focusing on the exploration of the actor/director relationship. In addition, there will be several guest speakers such as Giulio Base, Stefano Alleva, Lodovico Gasparini and Renzo Martinelli. This program is open to all lovers of cinema.

Tuition includes double-occupancy accommodations, daily Continental breakfast, transportation from Milan to Rome, guided tours and museum admission.

For further information contact Salvatore Petrosino, in-residence coordinator, at 212.592.2194; fax: 212.592.2115; e-mail: spetrosino@sva.edu.

IPD-3703-A Art History in Southern France

May 25 – June 13 Summer semester: 3 art history credits Instructor: T. Huhn \$3,500 Limited enrollment

This program immerses participants in the grandeur of the Roman ruins through an on-site study that focuses on medieval as well as 17th- and 18th-century architecture. In addition, the works of Vincent van Gogh and Paul Cézanne, among other 19th-century painters, will be viewed at Arles and Aix-en-Provence. Other art historical glories of southern France will also be explored.

Students will stay in the heart of the medieval walled city of Avignon, one of the most beautiful and historically important cities of the Provence region. Visits to sites within Avignon, such as the renowned Popes' Palace are included; excursions with on-site lectures to surrounding cities such as Arles, Nîmes, Orange and Les Baux de Provence complement classroom study.

Field trips and classroom instruction will be held Monday through Thursday, allowing students extended weekends for travel, or to discover the rich selection of street markets, cafés and cultural activities that are available in Avignon itself. *Note: Three credits in art history will be awarded upon successful completion of this program. For SVA students, these credits will satisfy the requirement for AHD-1010, Survey of World Art I, AHD-1015, Survey of World Art II, or three art history elective credits.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

For further information contact Deborah Hussey, program assistant, at 212.592.2333; fax: 212.592.2322; e-mail: dhussey@sva.edu.

Photography

ebAdvisor, which can

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

PHD-2010-A

Photographic Techniques

Monday, Wednesday; June 2 – July 7 Hours: 3:00-6:50 Summer semester: 3 credits Instructor: S. Arthur A course in the optics, mechanics and chemistry of photography intended to teach students the basic principles of how the photographic process works. The working of the lens, camera, meter, film and developers will be examined.

PHD-2030-A Color Printing

Tuesday, Thursday; May 27 – July 1 Hours: 2:00-5:50 Summer semester: 3 credits Instructor: TBA

The focus of this course is to make prints from color negatives or internegatives (C-prints or Ektacolor prints). Emphasis will be on establishing a strong technical foundation in color, and also on developing a personal, aesthetic direction. A portfolio of thoughtfully executed and finely printed images will evolve from individual and group critique. Assignments, technical lectures and outside research will be included.

PHD-2040-A Studio Photography I

Tuesday, Thursday; May 27 – July 1 Hours: 6:00-9:50 Summer semester: 3 credits

Instructor: K. Shung

This introductory course in studio photography is for those interested in discovering the versatility of the large-format camera and the abilities of controlled studio lighting to enhance form and texture. Electronic flash and tungsten lighting, and all formats from 35mm to 4x5" cameras will be used to photograph still lifes, portraits, fashion/beauty and nudes in class. This is a hands-on studio course, with special emphasis on the large-format camera, which incorporates lectures, demonstrations and a series of assignments. *Note: 4x5" cameras, lighting equipment, meters and seamless paper backgrounds will be provided during course hours. Students must supply their own cameras (small or medium format) and film, and have access to a darkroom or use a commercial lab.*

PHD-2045-A

Studio Photography II Tuesday, Thursday; July 8 – August 12 Hours: 6:00-9:50 Summer semester: 3 credits Instructor: J. Pluchino This course is designed for advanced st

This course is designed for advanced students who have successfully completed PHD-2040, Studio Photography I, or equivalent. Using all camera formats from 35mm to 4x5" and controlled studio lighting, students will complete a series of assignments, including still life, portrait, fashion/beauty and nudes. Students will be encouraged to go beyond the technical and explore the aesthetic aspects of their subjects. This is a hands-on workshop incorporating lectures, demonstrations and assignments. *Note: Please bring a notebook and samples of your work to the first session. Cameras (4x5"), lighting equipment, meters and seamless paper backgrounds will be provided during class hours. Students must supply their own cameras (small or medium format) and film, and have access to a darkroom or use a commercial lab.*

PHD-2050-A Photography on Assignment

Monday, Wednesday; May 28 – July 2 (begins Wednesday, May 28) Hours: 10:00-1:50 Summer semester: 3 credits

Instructor: S. Klein

This intermediate course in photographic nuts and bolts will include technical demonstrations and assignments concerning the use of meters, filters, lighting, flash and color film, among other topics. The course will also include discussions on how to get started in the photographic marketplace, with special emphasis on meeting the visual needs of clients who require promotional photographs (actors, musicians). Student work will be critiqued individually.

PHD-2060-A Photo Critique I

Monday, Wednesday; May 28 – July 2 (begins Wednesday, May 28) Hours: 6:00-9:50

Summer semester: 3 credits

Instructor: S. Greenwald

Verbalizing an idea is not the same as making it visible. In this course, we will analyze your images and discuss your progress, as you work on a thematic project. It is important that we are clear about our intentions and be able to articulate them photographically. By the end of the semester, you will have forged a cohesive body of work and a vocabulary with which to discuss it. Please bring representative examples to the first session, as well as any concepts you may have for an extended project.

PHD-2065-A

Photo Critique II

Monday, Wednesday; July 9 – August 13 (begins Wednesday, July 9) Hours: 6:00-9:50 Summer semester: 3 credits Instructor: S. Greenwald This is the second part of a two-semester course. Please see PHD-2060 for course description.

PHD-2080-A

Intermediate Digital Photography

Monday, Wednesday; June 2 – July 21 Hours: 3:00-5:50 Summer semester: 3 credits Instructor: S. Perry

Students will further their knowledge of image construction, manipulation, retouching and collage techniques, using the Adobe Photoshop program and software extensions. Emphasis will be placed on an exploration of the full potential of all aspects of the application. In addition to exploring various advanced digital imaging techniques, students will be encouraged to apply these techniques to their work, and to critically examine the profound effects that new imaging technologies are having on the ways we see and make art. A variety of topics will be covered, including advanced selection techniques, color management, monitor calibration and digital cameras.

PHD-3050-A

Digital Imaging and Time-Based Media

Monday, Wednesday; May 28 – July 2 (begins Wednesday, May 28) Hours: 6:00-9:50 Summer semester: 3 credits

Instructor: S. Boonchai

This course will examine ways in which photographers can employ digital video, motion graphics and sound applications in their artwork. Emphasis will be placed on understanding the complex relationship between the static image and the dynamics of motion, sound and time. In addition to creating a time-based work of art, students will learn how to output their work into the QuickTime and DVD formats. Applications to be used: Adobe Photoshop, Final Cut Pro, iMovie, After Effects, iDVD, DVD Studio Pro, QuickTime Pro, Media Cleaner.

PHD-3103-A Advanced Color Printing

Tuesday, Thursday; June 3 – July 22 Hours: 6:00-8:50 Summer semester: 3 credits

Instructor: A. Turyn

Students will make prints from color negatives or internegatives (C-print or Ektacolor prints). While still concentrating on the development of strong technical skills, students will pursue a personal aesthetic direction. A portfolio of thought-fully executed and finely printed images will evolve as a result of individual and group critiques. Some assignments, technical lectures and outside research are also included. Prerequisite: PHD-2030, Color Printing, or equivalent.

PHD-3113-A Social Documentary I

Tuesday, Thursday; May 27 – July 1 Hours: 12:00-3:50 Summer semester: 3 credits Instructor: E. Keating

Photographs are the visual statements of your personal view of the world. Finding a subject that excites you may be closer than you think. You do not have to travel thousands of miles to different cultures or venues to find a subject to explore. We will investigate commitment to your vision and various methods of storytelling through visual means. Each week, we will evaluate the building blocks of narrative, with a great deal of time and attention given to the journey as you explore your concept or issue. At the end of the semester, you will produce an editorially appropriate presentation of the project you have chosen to pursue. *Note: Students may shoot in black-and-white or color.*

PHD-3114-A

Social Documentary II Tuesday, Thursday; July 8 – August 14 Hours: 12:00-3:50 Summer semester: 3 credits Instructor: E. Keating This is the second part of a two-semester course. Please see PHD-3113 for course description.

PHD-3207-A

Location Photography Monday, June 2 – July 21 Hours: 12:00-6:00 Summer semester: 3 credits Instructor: C. Patrick McBride

Providing the technical background necessary for versatility and competence in location photography is the aim of this course. The objective is to develop each student's imagination in order to find visually compelling locations, to study the space and available light, and to determine what additional light to bring to the "set." This course will be supplemented with individual portfolio projects, both exterior and interior locations, and students will explore areas of their own special interests. Prerequisite: Students should have completed at least one studio lighting course and have working knowledge of basic lighting principles and manual camera operations.

PHD-3233-A

Advanced Fashion Photography

Monday, Thursday; June 2 – July 7 Hours: 2:00-5:50 Summer semester: 3 credits

Instructor: J. Kawa

This course is designed for students who are seriously interested in fashion. We will cover all aspects of the field: editorial, advertising, beauty and portrait. Both studio, with artificial lighting (tungsten and strobe); and location, with available light augmented by strobe; will be taught. Various camera formats, from 35mm to 4x5", will be used. Emphasis will be on the anatomy of a fashion shoot: working with models, hair and makeup people, editors, art directors, etc. Personal style will be stressed. Prerequisite: PHD-2040, Studio Photography I.

INTERNATIONAL STUDIES PROGRAM IN DIGITAL PHOTOGRAPHY

IPD-3202-A / IPD-3203-A Digital Photography in Florence

Summer semester Instructor: J. Rudnick Limited enrollment

Surround yourself with the magnificent art and architecture in the birthplace of the Italian Renaissance. Photographers are invited to spend up to three inspiring weeks in the School of Visual Arts' *Digital Photography in Florence* program. This program will examine the artistic vision and camera control needed in imagemaking, emphasizing personal expression, aesthetics, mood and emotional content. Advice regarding equipment, shooting and techniques will be offered.

Students will be directed to work on individual projects and will submit a final body of work for review. The instructor will meet daily with students to critique their work. In addition, weekly group critiques will be held.

This creative course of study will provide guidance for photographing the City of Florence and its people, as well as the surrounding Tuscan landscape and local towns and villages. Guided tours of many Florentine museums and churches will be included.

While class attendance is mandatory, evenings and weekends are yours to explore the culture and traditions of this engaging metropolis, whether it's wandering through flea markets, shopping in boutiques or enjoying excursions to Siena, Lucca, Chianti, Rome or Venice.

Accommodations at Youth Firenze 2000, a modern hostel near the Arno River, are double-occupancy with private bathroom; Continental breakfast at a local café is included.

Prerequisite: Two semesters of basic photography, and a working knowledge of Adobe Photoshop are required. Students must supply their own laptop with Adobe Photoshop installed and a digital camera (5 megapixels or higher), as well as storage media to transfer files and all necessary equipment to download images from the camera to laptop. *Note: A portfolio of at least 12 digital images of recent work must be submitted, along with a completed application form.* Acceptance into this program is based on portfolio review.

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3202-A	May 23 – June 7	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3203-A	May 23 – June 13	3	\$3.650

For further information contact Michelle Mercurio, associate director of international studies, at 212.592.2073; fax: 212.592.2017; e-mail: mmercurio@sva.edu. Summer semester: 4 credits per session

PHD-4993 Photography

\$1,875 per session; \$3,500 for both sessions

This intensive residency offers participants the opportunity to work in technologically advanced facilities with a renowned faculty to bring critical rigor to the serious photographer. While working in all phases of black-and-white, color, digital processes and alternative procedures, the primary function of the program is to advance the content of the artist's work through one-on-one and group critiques, lectures, museum and gallery visits, and dialogue with other participants.

Critiques and lectures complement the independent work, and together these elements form an intense program encouraging creativity, learning and progress. Faculty critiques—individual and group—will be given Monday through Thursday. Special lectures given by guest artists, critics and gallery directors are scheduled approximately once a week, and are designed to give further insight into the realities of the working photographer. The program culminates in an exhibition.

Participants have access to studio equipment and printing facilities (black-andwhite and color darkrooms), digital imaging and output centers, studio lighting systems, and a variety of camera sizes and formats. Facilities are available Monday through Thursday, 9:00 am to 10:00 pm; Friday and Saturday, 9:00 am to 5:00 pm. Staff technicians are available for assistance and technical support.

Faculty and lecturers have included Vince Aletti, Josef Astor, Marco Breuer, Ellen Brooks, Elinor Carucci, Renée Cox, Jessica Craig-Martin, Barbara Ess, Jenny Gage, Sally Gall, Bill Jacobson, Penelope Umbrico and Eric Weeks.

Note: A portfolio is required for review and acceptance to this program. A \$1,100 deposit for use of photographic equipment is required. Participants will be held responsible for payment of any loss, theft or damage incurred to the equipment.

Course #	Dates
PHD-4993-A	May 28 – June 28
PHD-4993-E	July 1 – August 1

For further information contact Keren Moscovitch, coordinator, at 212.592.2188; fax: 212.592.2060; e-mail: kmoscovitch@sva.edu.

LANDSCAPE PHOTOGRAPHY IN THE BERKSHIRES

PHD-3973-A

Landscape Photography

Monday through Friday, July 7 – 11 Hours: 9:00-1:00 Summer semester: 1 credit Lab fee: \$30 Instructor: S. Gall

A workshop for landscape photographers with Sally Gall, renowned for her often romantic and ethereal photographs, and author of *Water's Edge* and *Subterranea*. The workshop will be for those whose interest is not in replicating the landscape, but the landscape as an emotional site. Students will be expected to have a strong comprehension of the tradition of the landscape in the visual arts, and seek to explore their individual relationship to it. This is not a technical workshop, but will be about seeing. All formats and film types are encouraged, both analog and digital, and students should arrive with a portfolio of work for discussion.

For further information please contact Akiko Aubel, associate director, Division of Continuing Education, at 212.592.2052; fax: 212.592.2060; e-mail: aaubel@sva.edu.

Undergraduate

Department of Advertising and Graphic Design

Advertising First-Year Requirements

First-year advertising majors must take all of the courses that follow. These courses are the foundation-year requirements and they must be successfully completed by the end of your first year at the College. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are advertising course programs, composed of foundation-year required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please select alternative choices in the event that your first preference has been filled.

ADD-1010

Principles of Visual Language I

One semester: 3 credits

This studio course will explore the fundamental principles of two-dimensional design and how these principles relate to visual communication. Through direct, hands-on participation in assignments and independent projects, students will work toward developing their own unique "visual language." Experimentation with composition, visual hierarchy, typographic design, color interaction and visual narrative will be stressed. Students will explore a wide range of visual concepts, including abstraction, symmetry and asymmetry, contrast, figure/ground relationships, rhythm and harmony. Class time is used for the creation and execution of design work, along with critiques and discussions. Assignments are paper-based: supplies include construction paper, drafting and cutting tools, and gouache paint. The primary technique will be collage.

ADD-1015

Principles of Visual Language II

One semester: 3 credits

This is the second part of a two-semester course. Please see ADD-1010 for course description.

ADD-1020

Foundations in Three-Dimensional Graphic Design

One semester: 3 credits

A study of visual perception through the use of three-dimensional media is the focus of this course. A conceptual approach toward problem solving, technical skills and utilization of various media will be emphasized.

AHD-1010 Survey of World Art I

One semester: 3 credits

As the first part of a two-semester introduction to the art of Western and non-Western cultures, this course will examine art from the Paleolithic period to 1450. Key monuments and styles will be explored in architecture, sculpture and painting through methods of visual analysis. Discussions will link the ways in which concepts in art develop and change within different cultural contexts. The second semester will examine art from the Renaissance to the modern world. Field trips and museum visits will augment the course.

AHD-1015 Survey of World Art II

One semester: 3 credits This is the second part of a two-semester course. Please see AHD-1010 for course description.

FDD-1030

Drawing I One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035

Drawing II

One semester: 3 credits

This is the second part of a two-semester course. Please see FDD-1030 for course description.

SMD-1020

Foundations of Visual Computing One semester: 3 credits

Serving as an introduction to the tools, terms and techniques of visual computing for artists, this course will cover basic skills for operating and maintaining a computer, as well as the techniques to create collages and layered images and the tools required to display work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.

HCD-1010

Literature and Writing I

One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020

Literature and Writing II One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

MON TUES 9	WED THURS HCD-1010-1A AHD-1010-1. Literature and Survey of Writing I World Art I 9:00-11:50 9:00-11:50 S. Van Booy P. Mauro	FDD-1030-1A Drawing I	9 	MON	TUES ADD-1015-1A Principles of	WED HCD-1020-1A Literature and Writing II 9:00-11:50	THURS AHD-1015-1A Survey of World Art II	FRI
ADD-1010-1A Principles of Visual 12 9:00-2:50	Literature and Survey of Writing I World Art I 9:00-11:50 9:00-11:50	FDD-1030-1A				Literature and Writing II	Survey of World Art II	
$\begin{array}{c} 2 \\ 2 \\ 3 \\ 4 \\ 5 \end{array}$	ADD-1020-1 Foundations 3D Graphic Design 12:00-5:50 K. O'Callagha	9:00-2:50 R. Babboni A n	$ \begin{array}{c} 12 \\ \hline 1 \\ \hline 2 \\ \hline 3 \\ \hline 4 \\ \hline 5 \\ \end{array} $	SMD-1020-1A Foundations of Visual Comp. 12:00-5:50 E. DeMartino	Visual Language II 9:00-2:50 L. McCormick	S. Van Booy	9:00-11:50 P. Mauro	FDD-1035-1A Drawing II 9:00-2:50 R. Babboni

		Advertising I	oundation 2 / F	ALL			Advertising Foundation 2 / SPRING					
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI	
9 10 11	SMD-1020-2A Foundations of Visual Comp. 9:00-11:50		SMD-1020-2A Foundations of Visual Comp. 9:00-11:50	AHD-1010-2A Survey of World Art I 9:00-11:50		9 				AHD-1015-2A Survey of World Art II 9:00-11:50		
	D. Newcomb		D. Newcomb	S. Ginsburg						S. Ginsburg		
12 1 2		FDD-1030-2A			ADD-1010-2A Principles of	$\frac{12}{1} - \frac{1}{2}$		FDD-1035-2A		ADD-1020-2A Foundations in	ADD-1015-2A Principles of	
3 4 5		Drawing I 12:00-5:50 M. Bischel		HCD-1010-2A Literature and Writing I 3:00-5:50	Visual Language I 12:00-5:50 R. Mehl	3 _ 4 _ 5 _		Drawing II 12:00-5:50 M. Bischel	HCD-1020-2A Literature and Writing II 3:00-5:50 R. Josimovich	3D Graphic Design 12:00-5:50 K. O'Callaghan	Visual Language II 12:00-5:50 R. Mehl	
6				R. Josimovich		6 -						

		Honors Progra	m Advertising /	FALL	
	MON	TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25				
10	C. Skutsch	AHD-1040-HP Hist./Theory of		HLD-1827-HP Language of	
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	20th-Cen. Art I 10:00-11:25 I. Taube		Modernism I 10:00 -11:30 R. Weinreich	
12					
1				ADD-1020-1A	ADD-1010-2A
2		FDD-1030-2A Drawing I		Foundations in 3D Graphic	Principles of Visual
3		12:00-5:50 M. Bischel		Design 12:00-5:50	Language I 12:00-5:50
4				K. O'Callaghan	R. Mehl
5					
6					

		Honors Program	Advertising / S	PRING	
 	MON	TUES	WED	THURS	FRI
 9	HHD-1045-HP Political Hist. Mod. World II 9:00-10:25 C. Skutsch	AHD-1045-HP		HLD-1828-HP	
 11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	Hist./Theory of 20th-Cen. Art II 10:00-11:25 I. Taube		Language of Modernism II 10:00 -11:30 R. Weinreich	
 12 1 2 3 4 5	SMD-1020-1A Foundations of Visual Comp. 12:00-5:50 E. DeMartino	FDD-1035-2A Drawing II 12:00-5:50 M. Bischel			ADD-1015-2A Principles of Visual Language II 12:00-5:50 R. Mehl
 6					

Graphic Design First-Year Requirements

First-year graphic design majors must take all of the courses that follow. These courses are the foundation-year requirements and they must be successfully completed by the end of your first year at the College. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are 16 course programs, each composed of foundation-year required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please select alternative choices in the event that your first preference has been filled. *Note: Foundation 16 will not be made available until all other foundation schedules have reached capacity.*

Freshmen who will begin their studies in the spring 2009 semester should refer to General Foundation Block #17.

AHD-1010

Survey of World Art I

One semester: 3 credits

As the first part of a two-semester introduction to the art of Western and non-Western cultures, this course will examine art from the Paleolithic period to 1450. Key monuments and styles will be explored in architecture, sculpture and painting through methods of visual analysis. Discussions will link the ways in which concepts in art develop and change within different cultural contexts. The second semester will examine art from the Renaissance to the modern world. Field trips and museum visits will augment the course.

AHD-1015

Survey of World Art II

One semester: 3 credits

This is the second part of a two-semester course. Please see AHD-1010 for course description.

FDD-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035

Drawing II

One semester: 3 credits This is the second part of a two-semester course. Please see FDD-1030 for course description.

FGD-1050

Printmaking

One semester: 3 credits

This introduction to printmaking will explore etching and silkscreen techniques and processes. In etching, students will be introduced to the use of hard ground with line drawing, soft ground for texture and charcoal effects and aquatint for subtle gray washes. In silkscreen, the use of opaque and transparent colors will be demonstrated and applied. Students will work on color separations for editions as well as unique series prints.

Note: FGD-1050, Printmaking, is offered in General Foundation Block 16. This course is offered in lieu of FSD-1050, Sculpture, or FID-1060, Sculpture and Printmaking.

FPD-1020 Painting I

One semester: 3 credits

Foundation-year painting will explore various means of representation through the application of pigments to canvas, panels and paper. Color and its organizational principles will be investigated—both as a practical and theoretical endeavor. An exploration of form and content will be undertaken with an emphasis on technical skills. Class critiques and museum visits will be employed as vehicles to develop critical terms concerning painting.

FPD-1025 Painting II

One semester: 3 credits

This is the second part of a two-semester course. Please see FPD-1020 for course description.

FSD-1050

Sculpture

One semester: 3 credits

As an introduction to the material world, this course explores diverse media and their potentialities to create volume, line and mass. Ranging from the ethereal to the fabricated, materials such as clay, plaster, cardboard, wood, resin and wire will be investigated by exercises in casting, mold-making, installation and site-specific work. Discussion will include concepts of space, gravity and light, among others, as they pertain to three-dimensional form.

Note: FSD-1050, Sculpture, is not offered in General Foundation Block 16. In addition, General Foundation Blocks 1, 2, 4 and 6 offer FID-1060, Sculpture and Printmaking, in lieu of this course.

FID-1060

Sculpture and Printmaking

One semester: 3 credits

This course will offer students the opportunity to explore both sculpture and printmaking. The sculptural component will experiment with diverse media and their potentialities to create volume, line and mass, employing materials such as clay, plaster, cardboard, wood, resin and wire. Printmaking sessions will concentrate on silkscreen techniques to create artists' editions as well as unique series prints. *Note: FID-1060, Sculpture and Printmaking, is offered in General Foundation Blocks 1, 2, 4 and 6. This course is offered in lieu of FGD-1050, Printmaking, or FSD-1050, Sculpture.*

SMD-1020

Foundations of Visual Computing

One semester: 3 credits

Serving as an introduction to the tools, terms and techniques of visual computing for artists, this course will cover basic skills for operating and maintaining a computer, as well as the techniques to create collages and layered images and the tools required to display work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.

HCD-1010 Literature and Writing I

One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020 Literature and Writing II

One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

		General Fo	undation 1 / FAI	.L				General Four	dation 1 / SPR	ING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 10 11 12 12 1 2 3 3 4 5	FPD-1020-01 Painting I 9:00-2:50 L. Behnke	FID-1060-01 Sculpture and Printmaking 2:00-6:50 C. Yoder (first 7 weeks) Sculpture 12:00-5:50	FDD-1030-01 Drawing I 9:00-2:50 I. Richer		AHD-1010-01 - Survey of World Art I - 12:00-2:50 P. Macapia - HCD-1010-01 - Literature and Writing I - 3:00-5:50 R. Auletta		FPD-1025-01 Painting II 9:00-2:50 L. Behnke	SMD-1020-01 Foundations of Visual Comp. 9:00-2:50 S. Barrett	FDD-1035-01 Drawing II 9:00-2:50 I. Richer		AHD-1015-01 Survey of World Art II 12:00-2:50 P. Macapia HCD-1020-01 Literature and Writing II 3:00-5:50 R. Auletta
6		J. Cohen (last 7 weeks)				6					

	General Fo	oundation 2 / FA	LL				General Foun	dation 2 / SPR	ING	
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 FPD-1020-02 Painting I 9:00-2:50 1 9:00-2:50 0 0 1 9:00-2:50 0 0 1 9:00-2:50 0 0 1 9:00-2:50 0 0 1 0 2 0 3 0 4 0 5 0 6 0		FDD-1030-02 Drawing I 12:00-5:50 S. Etkin	AHD-1010-02 Survey of World Art I 9:00-11:50 R. Mahoney HCD-1010-02 Literature and Writing I 12:00-2:50 G. MacKenzie SMD-1020-02 Foundations of Visual Comp. 3:00-5:50 K. Schaffer	SMD-1020-02 Foundations of Visual Comp. 3:00-5:50 K. Schaffer	$ \begin{array}{r} 9 \\ 10 \\ 11 \\ $	FPD-1025-02 Painting II 9:00-2:50 D. Chow		FDD-1035-02 Drawing II 12:00-5:50 S. Etkin	AHD-1015-02 Survey of World Art II 9:00-11:50 R. Mahoney HCD-1020-02 Literature and Writing II 12:00-2:50 G. MacKenzie	FID-1060-02 Sculpture and Printmaking 9:00-2:50 P. Dudek (first 7 weeks) Sculpture 2:00-6:50 D. Sheridan (last 7 weeks)

		General Fo	undation 3 / FA	LL	
	MON	TUES	WED	THURS	FRI
9 			HCD-1010-03 Literature and Writing I		AHD-1010-03 Survey of World Art I
11		FPD-1020-03 Painting I	9:00-11:50 G. Carey	FSD-1050-03 Sculpture	9:00-11:50 S. Skurvida
12		9:00-2:50 F. Roth		9:00-2:50 M. Carlson	
1		r. nutii		IVI. Galisuli	
2					FDD-1030-03
3					Drawing I 12:00-5:50
4					Instructor: TBA
5					
6					

		General Fou	ndation 3 / SPR	ING	
	MON	TUES	WED	THURS	FRI
9			HCD-1020-03 Literature and		AHD-1015-03 Survey of
10			Writing II	CN ID 1000 00	World Art II
11		FPD-1025-03 Painting II	9:00-11:50 G. Carey	SMD-1020-03 Foundations of Visual Comp.	9:00-11:50 S. Skurvida
12		9:00-2:50 F. Roth		9:00-2:50 D. Newcomb	
1				D. Nowoomb	
2					FDD-1035-03 Drawing II
3					12:00-5:50 Instructor: TBA
4					
5					
6					

		General Fo	undation 4 / FA	LL	
	MON	TUES	WED	THURS	FRI
9 			FPD-1020-04		AHD-1010-04 Survey of World Art I 9:00-11:50 P. Macapia
			Painting I		Т. Масаріа
12		FID-1060-04	9:00-2:50 M. Mattelson	HCD-1010-04	
1		Sculpture and Printmaking		Literature and Writing I	
2		Sculpture 12:00-5:50		12:00-2:50 R. DiPalma	FDD-1030-04 Drawing I
3		J. Cohen			12:00-5:50 B. Adams
4		(first 7 weeks)			
5		Printmaking 2:00-6:50			
6		C. Yoder (last 7 weeks)			
7					

		General Foun	dation 4 / SPR	ING	
	MON	TUES	WED	THURS	FRI
9		SMD-1020-04			AHD-1015-04
10		Foundations of Visual Comp.			Survey of World Art II
11		9:00-11:50 B. Bobkoff	FPD-1025-04 Painting II		9:00-11:50 P. Macapia
12			9:00-2:50 M. Mattelson	HCD-1020-04	
1				Literature and Writing II 12:00-2:50	
2				R. DiPalma	FDD-1035-04 Drawing II
3			SMD-1020-04 Foundations of		12:00-5:50 B. Adams
4			Visual Comp. 3:00-5:50		
5			B. Bobkoff		
6					
7					

	General Fo	oundation 5 / FA	LL				General Four	ndation 5 / SPR	ING	
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 HCD-1010-05 100 Literature and Writing I 9:00-11:50 S. Van Booy 12	FPD-1020-05 Painting I	SMD-1020-05 Foundations of	FDD-1030-05 Drawing I 9:00-2:50 A. Gerndt		1	9 HCD-1020-05 Literature and Writing II 9:00-11:50 S. Van Booy 2 2 2	FPD-1025-05 Painting II	FSD-1050-05 Sculpture	FDD-1035-05 Drawing II 9:00-2:50 A. Gerndt	
3 	12:00-5:50 F. Brickhouse	Visual Comp. 12:00-5:50 B. Bobkoff	AHD-1010-05 Survey of World Art I 3:00-5:50 J. Lloyd			3 4 5 	12:00-5:50 F. Brickhouse	12:00-5:50 J. Silverthorne	AHD-1015-05 Survey of World Art II 3:00-5:50 J. Lloyd	

		General Fou	undation 6 / FA	LL			
	MON	TUES	WED	THURS	FRI		MON
9						9	-
10						10	
11			FPD-1020-06 Painting I	SMD-1020-06 Foundations of		11	
12		HCD-1010-06	9:00-2:50 T. Kahn	Visual Comp. 9:00-2:50		12	
1		Literature and Writing I	i. Kuim	B. Bobkoff		1	
2	FDD-1030-06 Drawing I	12:00-2:50 G. Harris				2	FDD-1035-06 Drawing II
3	12:00-5:50 N. Touron		AHD-1010-06			3	12:00-5:50 N. Touron
4	IN. IOUIOII		Survey of World Art I			4	N. IUUIUII
5			3:00-5:50 M. Denton			5	
6						6	
7						7	

		General Foun	dation 6 / SPR	ING	
	MON	TUES	WED	THURS	FRI
9					
10					
11			FPD-1025-06 Painting II		FID-1060-06 Sculpture and Printmaking
12		HCD-1020-06	9:00-2:50 T. Kahn		пппппактту
1		Literature and Writing II 12:00-2:50	1. Kalili		Printmaking 2:00-6:50
2	FDD-1035-06 Drawing II	G. Harris			D. Sheridan (first 7 weeks)
3	12:00-5:50 N. Touron		AHD-1015-06		Sculpture
4	in louisi		Survey of World Art II		9:00-2:50 P. Dudek
5			3:00-5:50 M. Denton		(last 7 weeks)
6					
7					

	General Fo	undation 7 / FA	LL				General Four	idation 7 / SPR	ING	
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
$ \begin{array}{c} $	SMD-1020-07 Foundations of Visual Comp.	FDD-1030-07 Drawing I	FPD-1020-07 Painting I 9:00-2:50 S. Irons	HCD-1010-07 Literature and Writing I 9:00-11:50 R. Josimovich	$ \begin{array}{r} \hline 9 \\ \hline 10 \\ \hline 11 \\ \hline 12 \\ \hline 1 \\ \hline 2 \\ \hline 2 \\ \end{array} $		FSD-1050-07 Sculpture	FDD-1035-07 Drawing II	FPD-1025-07 Painting II 9:00-2:50 N. Chunn	HCD-1020-07 Literature and Writing II 9:00-11:50 R. Josimovich
3 4 5 6	Visual Comp. 12:00-5:50 T. Fong	12:00-5:50 N. Karsten		AHD-1010-07 Survey of World Art I 3:00-5:50 Instructor: TBA	3 4 5 6		12:00-5:50 S. DeFrank	12:00-5:50 N. Karsten		AHD-1015-07 Survey of World Art II 3:00-5:50 Instructor: TBA

		General Fou	undation 8 / FAI	L				General Fou	ndation 8 / SPRI	NG	
9 10 11 12 1			WED	THURS HCD-1010-08 Literature and Writing I 9:00-11:50 F. Litvack	FRI	9 10 11 12 12	MON		WED	THURS HCD-1020-08 Literature and Writing II 9:00-11:50 F. Litvack	FRI
2 3 4 5 6	SMD-1020-08 Foundations of Visual Comp. 12:00-5:50 A. Pearlman	AHD-1010-08 Survey of World Art I 3:00-5:50 A. Wooster		FDD-1030-08 Drawing I 12:00-5:50 E. Izer	FPD-1020-08 Painting I 12:00-5:50 S. Joelson	2 3 4 5 6	FSD-1050-08 Sculpture 12:00-5:50 J. Perlman	AHD-1015-08 Survey of World Art II 3:00-5:50 A. Wooster		FDD-1035-08 Drawing II 12:00-5:50 E. Izer	FPD-1025-08 Painting II 12:00-5:50 S. Joelson

	General Fou	undation 9 / FA	LL			General Foun	dation 9 / SPR	ING	
MON	TUES	WED	THURS	FRI	 MON	TUES	WED	THURS	FRI
9 10 11 12 12 12 12 12 12 12 12 12	HCD-1010-09 Literature and Writing I 9:00-11:50 Instructor: TBA	FPD-1020-09 Painting I 9:00-2:50 P. Heinemann	SMD-1020-09 Foundations of Visual Comp. 9:00-2:50 S. Barrett	AHD-1010-09 Survey of World Art I 9:00-11:50 A. Wooster	FDD-1035-09 Drawing II	HCD-1020-09 Literature and Writing II 9:00-11:50 Instructor: TBA	FPD-1025-09 Painting II 9:00-2:50 P. Heinemann	FSD-1050-09 Sculpture 9:00-2:50 J. Cohen	AHD-1015-09 Survey of World Art II 9:00-11:50 A. Wooster

		General Fou	Indation 10 / FA	LL				General Foun	dation 10 / SPR	RING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9						9					
10						10					
11	FPD-1020-10 Painting I	FDD-1030-10 Drawing I			FSD-1050-10 Sculpture	11	FPD-1025-10 Painting II	FDD-1035-10 Drawing II			SMD-1020-10 Foundations of
12	9:00-2:50 M. Lerner	9:00-2:50 P. Heinemann	HCD-1010-10		9:00-2:50 P. Dudek	12	9:00-2:50 M. Lerner	9:00-2:50 P. Heinemann	HCD-1020-10		Visual Comp. 9:00-2:50
1	IVI. Lettiel		Literature and Writing I		T. Duuek	1	IVI. LEITIEI		Literature and Writing II		S. Fleischmann
2			12:00-2:50 G. Moore			2			12:00-2:50 R. Di Palma		
3	AHD-1010-10					3	AHD-1015-10				
4	Survey of World Art I					4	Survey of World Art II				
5	3:00-5:50 R. Sarkissian					5	3:00-5:50 R. Sarkissian				
6						6					

		General Fou	ndation 11 / F/	ALL	
9	MON	TUES	WED	THURS	FRI
10					
11					
12 1 2 3 4 5	FDD-1030-11 Drawing I 12:00-5:50 B. Larsen		FSD-1050-11 Sculpture 12:00-5:50 S. DeFrank	AHD-1010-11 Survey of World Art I 12:00-2:50 Instructor: TBA HCD-1010-11 Literature and Writing I 3:00-5:50 G. MacKenzie	FPD-1020-11 Painting I 12:00-5:50 J. Linhares

		General Foun	dation 11 / SPR	ING	
	MON	TUES	WED	THURS	FRI
9	SMD-1020-11		SMD-1020-11		
10	Foundations of Vis. Computing		Foundations of Visual Comp.		
11	9:00-11:50 K. Schaffer		9:00-11:50 K. Schaffer		
12				AHD-1015-11	
1				Survey of World Art II	
2	FDD-1035-11 Drawing II			12:00-2:50 Instructor: TBA	FPD-1025-11 Painting II
3	12:00-5:50 B. Larsen			HCD-1020-11	12:00-5:50 J. Linhares
4	2. 23/00/1			Literature and Writing II	
5				3:00-5:50 G. MacKenzie	
6					

		General Fou	ndation 12 / FA	LL	
	TUES	WED	THURS	FRI	SAT
9					
10					
11			FDD-1030-12 Drawing I	SMD-1020-12 Foundations of	FPD-1020-12 Painting I
12			9:00-2:50 C. Donegan	Visual Comp. 9:00-2:50	9:00-2:50 D. Kardon
1			o. Donogan	E. DeMartino	Di Naraon
2					
3			HCD-1010-12	AHD-1010-12	
4			Literature and Writing I 3:00-5:50	Survey of World Art I 3:00-5:50	
5			G. Marten-Miller	S. Ginsburg	
6					

		General Found	dation 12 / SPR	ING	
	TUES	WED	THURS	FRI	SAT
9					
10					
11			FDD-1035-12 Drawing II	FPD-1025-12 Painting II	FSD-1050-12 Sculpture
12			9:00-2:50 C. Donegan	9:00-2:50 D. Kardon	9:00-2:50 T. Thyzel
1			o. Donogan	D. Hardon	
2					
3			HCD-1020-12	AHD-1015-12	
4			Literature and Writing II	Survey of World Art II	
5			3:00-5:50 G. Marten-Miller	3:00-5:50 S. Ginsburg	
6	Note: General Fi	oundation 12 cour	ses are held on Tl	ursdav Fridav an	d Saturday

6 Note: General Foundation 12 courses are held on Thursday, Friday and Saturday.

Note: General Foundation 12 courses are held on Thursday, Friday and Saturday.

	General Foun	ndation 13 / F	ALL				General Found	ation 13 / SPF	RING	
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 10 11 2 5 5 5 5 5 5 5 5 5 5 5 5 5	re 50		FPD-1020-13 Painting I 12:00-5:50 B. Komoski	FDD-1030-13 Drawing I 9:00-2:50 J. Shane AHD-1010-13 Survey of World Art I 3:00-5:50 J. Harris	$ \begin{array}{r} 9 \\ 10 \\ 11 \\ $	SMD-1020-13 Foundations of Visual Comp. 12:00-5:50 T. Fong	HCD-1020-13 Literature and Writing II 9:00-11:50 G. MacKenzie		FPD-1025-13 Painting II 12:00-5:50 B. Komoski	FDD-1035-13 Drawing II 9:00-2:50 J. Shane AHD-1015-13 Survey of World Art II 3:00-5:50 J. Harris

	General Fou	ndation 14 / F	ALL				General Foun	dation 14 / SPR	ING	
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9					9					
10			-		10					
11	FDD-1030-14 Drawing I		- FSD-1050-14 Sculpture	FPD-1020-14 Painting I	11		FDD-1035-14 Drawing II			FPD-1025-14 Painting II
12	9:00-2:50 E. Izer		9:00-2:50	9:00-2:50 E. Ausby	12		9:00-2:50 E. Izer			9:00-2:50 E. Ausby
1	E. 1201			E. Ausby	1		E. 1201		SMD-1020-14	E. Ausby
2			-		2				Foundations of Visual Comp.	
3	AHD-1010-14			HCD-1010-14	3		AHD-1015-14		12:00-5:50 T. Fong	HCD-1020-14
4				Literature and Writing I	4		Survey of World Art II		i. i olig	Literature and Writing II
5				3:00-5:50 C. Stine			3:00-5:50 L. Lorance			3:00-5:50 C. Stine
6					6					

	General Foundation 15 / FALL							
	MON	TUES	WED	THURS	SAT			
9		HCD-1010-15						
10		Literature and Writing I						
11		9:00-11:50 A. Armstrong	FDD-1030-15 Drawing I	FSD-1050-15 Sculpture	FPD-1020-15 Painting I			
12		AHD-1010-15	9:00-2:50 T. Roniger	9:00-2:50 R. Baron	9:00-2:50 M. Levenstein			
1		Survey of World Art I						
2		12:00-2:50 L. Lorance						
3								
4								
5								
6								

		General Foun	dation 15 / SPF	RING	
	MON	TUES	WED	FRI	SAT
9		HCD-1020-15			
10		Literature and Writing II 9:00-11:50			
11	<u> </u>	A. Armstrong	FDD-1035-15 Drawing II		FPD-1025-15 Painting II
12		AHD-1015-15 Survey of	9:00-2:50 T. Roniger		9:00-2:50 M. Levenstein
1		Survey of World Art II 12:00-2:50		SMD-1020-15 Foundations of Visual Comp.	
2		L. Lorance			
3				12:00-5:50 B. Bobkoff	
4					
5	<u> </u>				
6					

		General Fou	ndation 16 / FA		
	MON	TUES	WED	THURS	FRI
9		HCD-1010-16 Literature and		AHD-1010-16 Survey of	
10		Writing I		World Art I	
11		9:00-11:50 P. King	FGD-1050-16 Printmaking	9:00-11:50 S. Skurvida	
12			9:00-2:50 G. Prande		
1					
2	FDD-1030-16 Drawing I				FPD-1020-16 Painting I
3	12:00-5:50 D. Mysliwiec				12:00-5:50 C. McGrady
4	2				or modiady
5					
6					

	General Foundation 16 / SPRING								
	MON	TUES	WED	THURS	FRI				
9		HCD-1020-16 Literature and		AHD-1015-16 Survey of					
10		Writing II		World Art II					
11		9:00-11:50 P. King		9:00-11:50 S. Skurvida					
12									
1		SMD 1020 16							
2	FDD-1035-16 Drawing II	SMD-1020-16 Foundations of			FPD-1025-16 Painting II				
3	12:00-5:50 D. Mysliwiec	Visual Comp. 12:00-5:50 Instructor: TBA			12:00-5:50 C. McGrady				
4		IIISUUUUUI. IDA							
5									
6									

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Note: General Foundation 16 will offer FGD-1050-16, Printmaking, in lieu of FSD-1050, Sculpture. General Foundation 16 will not be made available until all other foundation schedules have reached capacity.

MON	TUES	WED	THURS	FRI
9 HHD-1040-HP				
 Political Hist. Mod. World I 				
9:00-10:25 10 C. Skutsch	AHD-1040-HP		HLD-1827-HP	
	Hist./Theory of		Language of	
HPD-1050-HP — Modern	20th-Cen. Art I 10:00-11:25		Modernism I 10:00 -11:30	
11 Philosophy I	I. Taube		R. Weinreich	
— 10:30-11:55 T. Huhn				
12				
1				
	500 4000 UD	50D 4050 UD	555 4000 115	
2	FPD-1020-HP Painting I	FSD-1050-HP Sculpture	FDD-1030-HP Drawing I	
3	12:00-5:50	12:00-5:50	12:00-5:50	
4	L. Behnke	J. Silverthorne	A. Wilson	
5				

Note: Please refer to the Honors Program art history and humanities and sciences course listings (beginning on page 272) for course descriptions.

	Hone	ors Program Gen	eral Foundation	/ SPRING	
	MON	TUES	WED	THURS	FRI
9	HHD-1045-HP Political Hist. Mod. World II 9:00-10:25 C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP	
11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Language of Modernism II 10:00 -11:30 R. Weinreich	
12					
1					
2		FPD-1025-HP Painting II	SMD-1020-HP Foundations of	FDD-1035-HP Drawing II	
3		12:00-5:50 L. Behnke	Visual Comp. 12:00-5:50	12:00-5:50 A. Wilson	
4		L. Dellike	M. Neumann	A. WIISUI	
5					
6		fer to the Honors F			

Note: Please refer to the Honors Program art history and humanities and sciences course listings (beginning on page 272) for course descriptions. Second-semester honors program students may elect to replace SMD-1020, Foundations in Visual Computing, with a sculpture or printmaking course.

General Foundation Courses for Freshmen Beginning Spring 2009

Freshmen who will begin their studies in the spring semester must register for spring 2009 and summer 2009 General Foundation Block 17.

	(General Foundat	ion 17 / SPRIN	G 2009			G	eneral Foundati	on 17 / SUMM	ER 2009	
	MON	TUES	WED	THURS	SAT		5/6 - 5/27	5/19 - 6/9	6/2 - 6/20	6/16 - 7/7	7/10 - 7/30
9 10 11 12 1 1 2	FPD-1020-17 Painting I 9:00-2:50 F. Roth	AHD-1010-17 Survey of World Art I 9:00-11:50 L. Lorance HCD-1010-17 Literature and Writing I 12:00-2:50 N. Friedland	SMD-1020-17 Foundations of Visual Comp. 9:00-2:50 Instructor: TBA		FDD-1030-17 Drawing I 9:00-2:50 Instructor: TBA	$ \begin{array}{r} 9 \\ \hline 10 \\ \hline 11 \\ \hline 12 \\ \hline 1 \\ \hline 2 \end{array} $		FPD-1025-17 Painting II 9:00-2:50 M-F Instructor: TBA		FSD-1050-17 Sculpture 9:00-2:50 M-F Instructor: TBA	FDD-1035-17 Drawing II 9:00-2:50 M-F Instructor: TB/
3						3	AHD-1015-17 Survey of World Art II 3:00-5:50		HCD-1020-17 Literature and Writing II 3:00-5:50		
5						5	M-F L. Lorance		M-F N. Friedland		

Note: Summer foundation schedules are subject to change.

Advertising Second-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

Second-year students must complete all required studio courses that follow:

,	
ADD-2030	Basic Advertising I
ADD-2035	Basic Advertising II
GDD-2020	Basic Graphic Design I
GDD-2025	Basic Graphic Design II
GDD-2050	Basic Typographic Design I
GDD-2055	Basic Typographic Design II
GDD-2060	Drawing I
GDD-2065	Drawing II
GDD-2070	Visual Literacy
GDD-2090	Computers in the Studio I
GDD-2095	Computers in the Studio II

SUMMER SEMESTER

Students entering the department as first-semester sophomores in the spring 2009 semester must register for GDD-2020-Z and all of the following summer 2009 courses: GDD-2220, Design Procedures; GDD-2230, Basic Typography Workshop; and GDD-2240, Basic Graphic Design Workshop. These courses must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

Second-year advertising majors who have not successfully completed all sophomore studio requirements and/or did not pass the sophomore portfolio review will be required to take one or more of the following courses during the summer semester. These requirements must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

GDD-2220	Design Procedures
GDD-2230	Basic Typography Workshop
GDD-2240	Basic Graphic Design Workshop

Advertising Third-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

JUNIOR REQUIREMENT A

One semester of: ADD-3010 Advanced Advertising I ADD-3015 Advanced Advertising II

JUNIOR REQUIREMENT B

Students must choose two courses per semester from any of the following specialized areas. *Note: Students may take more than one course from any area.*

Creative Advertising

- ADD-3121 Advertising Concepts I
- ADD-3122 Advertising Concepts II
- ADD-3126 Advertising and Graphic Design for Social Change I
- ADD-3127 Advertising and Graphic Design for Social Change II
- ADD-3131 The Art of Copy
- ADD-3136 The Creative Team Concept I
- ADD-3137 The Creative Team Concept II
- ADD-3141 Hybrid Culture: Designing for Advertising I
- ADD-3142 Hybrid Culture: Designing for Advertising II
- ADD-3151 Unconventional: Guerrilla Advertising I
- ADD-3152 Unconventional: Guerrilla Advertising II

Digital Video

- GDD-3203 Introduction to Maya and Match Moving I
- GDD-3204 Introduction to Maya and Match Moving II
- GDD-3213 Adobe After Effects and Apple Final Cut Pro I
- GDD-3214 Adobe After Effects and Apple Final Cut Pro II
- GDD-3222 Motion Graphics Workshop I
- GDD-3223 Motion Graphics Workshop II
- GDD-3281 The Music Video I: A "Real-World" Workshop
- GDD-3282 The Music Video II: A "Real-World" Workshop

Editorial Design

GDD-3521	Editorial Design I
GDD-3522	Editorial Design II

Graphic Design

GDD-3010Communication Graphic Design IGDD-3011Communication Graphic Design II

Three-Dimensional Design for the Graphic Designer

GDD-3336 Three-Dimensional Design and Illustration I GDD-3337 Three-Dimensional Design and Illustration II

Typography

GDD-3611 Designing with Typography I GDD-3612 Designing with Typography II

SUMMER SEMESTER

Third-year advertising majors who have not successfully completed all junior studio requirements and/or did not pass the junior portfolio review will be required to take one or more of the following courses during the summer semester. These requirements must be successfully completed in order to advance to the senior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

- GDD-3010 Communication Graphic Design GDD-3336 Three-Dimensional Design and Illustration
- GDD-3611 Designing with Typography

Advertising Fourth-Year Requirements

Students should see their advisor early to determine remaining credit needs and requirements. You must be able to complete all 120 credits of the BFA degree, including all course and credit requirements, to be eligible to graduate.

SENIOR REQUIREMENT A

One semester	of:		
ADD-4010	Advertising Po	ortfolio	L
ADD-4015	Advertising Po	ortfolio	II

SENIOR REQUIREMENT B

Students must choose one course per semester from the following:

ADD-3142Hybrid Culture: Designing for Advertising IIADD-3151Unconventional: Guerrilla Advertising IIADD-3152Unconventional: Guerrilla Advertising IIGDD-3203Introduction to Maya and Match Moving IGDD-3204Introduction to Maya and Match Moving IIGDD-3213Adobe After Effects and Apple Final Cut Pro IGDD-3214Adobe After Effects and Apple Final Cut Pro IIGDD-3218Web Site DesignGDD-3220Motion Graphics Workshop IGDD-3221Motion Graphics Workshop IIGDD-3223Motion Graphics Workshop IIGDD-3241The Music Video I: A "Real-World" WorkshopGDD-3252The Music Video II: A "Real-World" WorkshopGDD-3263Three-Dimensional Design and Illustration IGDD-3376Information Graphics IGDD-3377Information Graphics IIGDD-3381Sustainable Design for the 21st Century IGDD-3492Publication Design IGDD-3521Editorial Design IGDD-3522Editorial Design IGDD-3521Designing with Typography IGDD-3612Designing with Typography IIGDD-3612Designing with Typography IIGDD-4602Broadcast Design II
GDD-4602 Broadcast Design II

Graphic Design Second-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

a 1	
,	students must complete one semester of:
GDD-2020	Basic Graphic Design I
GDD-2025	Basic Graphic Design II
GDD-2050	Basic Typographic Design I
GDD-2055	Basic Typographic Design II
GDD-2060 GDD-2065	Drawing I
GDD-2065 GDD-2070	Drawing II Visual Literatu
	Visual Literacy
GDD-2090	Computers in the Studio I
GDD-2095	Computers in the Studio II
ADD-2030	Basic Advertising I*
ADD-2035	Basic Advertising II*
* Students r	nay substitute two of the following courses in place of ADD-2030
and ADD-20	35. Note: Students who elect to pursue an advertising/graphic design
double majo	r must take ADD-2030, Basic Advertising I, and ADD-2035, Basic
Advertising	11.
GDD-2153	Basic Three-Dimensional Graphic Design I
GDD-2154	Basic Three-Dimensional Graphic Design II
GDD-2168	Graphic Designer as Image Maker I
GDD-2169	Graphic Designer as Image Maker II
GDD-2179	Digital Photography for Designers
GDD-2186	Originality I
GDD-2187	Originality II
DECOMN	IENDED

RECOMMENDED

The following courses are recommended, but not required.

AHD-2121 History of Advertising

AHD-2127 History of Graphic Design

SUMMER SEMESTER

Students entering the department as first-semester sophomores in the spring 2009 semester must register for GDD-2020-Z and all of the following summer 2009 courses: GDD-2220, Design Procedures; GDD-2230, Basic Typography Workshop; and GDD-2240, Basic Graphic Design Workshop. These courses must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

Second-year graphic design majors who have not successfully completed all sophomore studio requirements and/or did not pass the sophomore portfolio review will be required to take one or more of the following courses during the summer semester. These requirements must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

GDD-2220	Design Procedures
GDD-2230	Basic Typography Workshop
GDD-2240	Basic Graphic Design Workshop

Graphic Design Third-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

JUNIOR REQUIREMENT A

One semester of: GDD-3010 Communication Graphic Design I GDD-3015 Communication Graphic Design II

JUNIOR REQUIREMENT B

Students must choose two courses per semester from any of the following specialized areas. Note: Students may take more than one course from any area.

Advertising

ADD-3010 Advanced Advertising I
ADD-3015 Advanced Advertising II
ADD-3126 Advertising and Graphic Design for Social Change I
ADD-3127 Advertising and Graphic Design for Social Change II
ADD-3141 Hybrid Culture: Designing for Advertising I
ADD-3142 Hybrid Culture: Designing for Advertising II

Digital Video and Digital Techniques

GDD-3203 Introduction to Maya and Match Moving I GDD-3204 Introduction to Maya and Match Moving II GDD-3213 Adobe After Effects and Apple Final Cut Pro I Adobe After Effects and Apple Final Cut Pro II GDD-3214 GDD-3222 Motion Graphics Workshop I GDD-3223 Motion Graphics Workshop II The Music Video I: A "Real-World" Workshop GDD-3281 GDD-3282 The Music Video II: A "Real-World" Workshop

Editorial Design

GDD-3521	Editorial Design I
GDD-3522	Editorial Design II

Graphic Design

GDD-3011 Intermediate Graphic Design I GDD-3012 Intermediate Graphic Design II Web Site Design GDD-3218 GDD-3306 Toys and Games I GDD-3307 Toys and Games II Design and Photography I GDD-3341 GDD-3342 Design and Photography II GDD-3378 Information Graphics I Information Graphics II GDD-3379 GDD-3426 Corporate Identity I GDD-3427 Corporate Identity II GDD-3431 CD Package Design I GDD-3432 CD Package Design II GDD-3433 Package Design I GDD-3434 Package Design II GDD-3466 Poster Design I GDD-3467 Poster Design II GDD-3476 Book Jacket Design and Beyond I GDD-3477 Book Jacket Design and Beyond II GDD-3478 Experimental Book Art I GDD-3479 Experimental Book Art II GDD-3491 Publication Design I GDD-3492 Publication Design II GDD-3651 The Project Class I GDD-3652 The Project Class II GDD-3657 The Real World I GDD-3658 The Real World II

Three-Dimensional Design for the Graphic Designer

GDD-3336 Three-Dimensional Design and Illustration I GDD-3337 Three-Dimensional Design and Illustration II

Typography

GDD-3611	Designing with Typography I
GDD-3612	Designing with Typography II
GDD-3617	Alphabets and Typeface Design I
GDD-3618	Alphabets and Typeface Design II
GDD-3626	Advanced Type I: The Perfect Paragraph
GDD-3627	Advanced Type II: The Perfect Paragraph

SUMMER SEMESTER

Third-year graphic design majors who have not successfully completed all junior studio requirements and/or did not pass the junior portfolio review will be required to take one or more of the following courses during the summer semester. These requirements must be successfully completed in order to advance to the senior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

GDD-3010 Communication Graphic Design

GDD-3336 Three-Dimensional Design and Illustration

GDD-3611 Designing with Typography

Graphic Design Fourth-Year Requirements

Students should see their advisor early to determine remaining credit needs and requirements. You must be able to complete all 120 credits of the BFA degree, including all course and credit requirements to be eligible to graduate.

SENIOR REQUIREMENT A

In all sections of Requirement A, students must bring a portfolio to the first session of the fall semester in order to be officially enrolled in the course. Students who change course sections midyear must bring a portfolio to the first session of the spring semester in order to be officially enrolled.

GDD-4510	Graphic Design Portfolio I
GDD-4515	Graphic Design Portfolio II

SENIOR REQUIREMENT B

Students must choose one course per semester from any of the following areas:

Digital Video

Adobe After Effects and Apple Final Cut Pro I
Adobe After Effects and Apple Final Cut Pro II
Motion Graphics Workshop I
Motion Graphics Workshop II
The Music Video I: A "Real-World" Workshop
The Music Video II: A "Real-World" Workshop

Editorial Design

GDD-3521	Editorial Design I
GDD-3522	Editorial Design II

Graphic Design

drupine be	argii
ADD-3126	Advertising and Graphic Design for Social Change I
ADD-3127	Advertising and Graphic Design for Social Change II
ADD-3141	Hybrid Culture: Designing for Advertising I
ADD-3142	Hybrid Culture: Designing for Advertising II
GDD-3218	Web Site Design
GDD-3331	Toys and Games I
GDD-3332	Toys and Games II
GDD-3341	Design and Photography I
GDD-3342	Design and Photography II
GDD-3378	Information Graphics I
GDD-3379	Information Graphics II
GDD-3381	Sustainable Design for the 21st Century I
GDD-3382	Sustainable Design for the 21st Century II
GDD-3426	Corporate Identity I
GDD-3427	Corporate Identity II
GDD-3431	CD Package Design I
GDD-3432	CD Package Design II
GDD-3433	Package Design I
GDD-3434	Package Design II
GDD-3466	Poster Design I
GDD-3467	Poster Design II
GDD-3476	Book Jacket Design and Beyond I
GDD-3477	Book Jacket Design and Beyond II
GDD-3478	Experimental Book Art I
GDD-3479	Experimental Book Art II
GDD-3491	Publication Design I
GDD-3492	Publication Design II
GDD-3657	The Real World I
GDD-3658	The Real World II

Three-Dimensional Design for the Graphic Designer

GDD-3336Three-Dimensional Design and Illustration IGDD-3337Three-Dimensional Design and Illustration II

Typography

GDD-3611	Designing with Typography I
GDD-3612	Designing with Typography II
GDD-3617	Alphabets and Typeface Design I
GDD-3618	Alphabets and Typeface Design II
GDD-3626	Advanced Type I: The Perfect Paragraph
GDD-3627	Advanced Type II: The Perfect Paragraph

Senior Project Courses

GDD-4601	Broadcast Design I
GDD-4602	Broadcast Design II
GDD-4611	Urban Design I
GDD-4612	Urban Design II
GDD-4701	Production Studio for the Graphic Designer
GDD-4714	Designing a Business
GDD-4722	Senior Type Design

- GDD-4746 Creative Leadership in the Business World
- GDD-4754 Yearbook

Advertising and Graphic Design General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Note: Courses are listed in numerical order.

GDD-2020

Basic Graphic Design I

One semester: 2 credits

This course is an introduction to the various aspects of graphic communication and will cover concepts, typography, layout and general graphic techniques. *Note: Open to advertising and graphic design majors only.*

<i>Course #</i> GDD-2020-A	<i>Day</i> M	<i>Time</i> 9:00-11:50	<i>Semester</i> fall	<i>Instructor</i> P. Ahlberg
GDD-2020-A	M	3:00-5:50	fall	J. Roddie
GDD-2020-C	М	6:00-8:50	fall	ТВА
GDD-2020-D	Tu	12:00-2:50	fall	E. Hedy Schultz
GDD-2020-E	Tu	3:00-5:50	fall	R. Rodrigues
GDD-2020-F	W	9:00-11:50	fall	R. D'Anna
GDD-2020-G	W	9:00-11:50	fall	F. Young
GDD-2020-H	W	12:00-2:50	fall	C. Mauner
GDD-2020-J	W	3:00-5:50	fall	F. Young
GDD-2020-K	W	3:00-5:50	fall	E. Hedy Schultz
GDD-2020-L	W	3:00-5:50	fall	S. Sorvino
GDD-2020-M	Th	9:00-11:50	fall	F. Young
GDD-2020-N	Th	12:00-2:50	fall	S. Drummond
GDD-2020-P	Th	12:00-2:50	fall	S. Sorvino
GDD-2020-R	Th	3:00-5:50	fall	F. Young
GDD-2020-S	Th	6:00-8:50	fall	TBA
GDD-2020-T	F	12:00-2:50	fall	C. Mauner
GDD-2020-Z	Tu	12:00-2:50	spring*	S. Sorvino

* Note: Any student entering the department as a first-semester sophomore in the spring 2009 semester must register for GDD-2020-Z and all of the following summer 2009 courses: GDD-2220, Design Procedures; GDD-2230, Basic Typography Workshop; and GDD-2240, Basic Graphic Design Workshop. These courses must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

GDD-2025 Basic Graphic Design II Spring semester: 2 credits

This is the second part of a two-semester course. Please see GDD-2020 for course description.

Course # GDD-2025-A GDD-2025-C GDD-2025-C GDD-2025-F GDD-2025-F GDD-2025-H GDD-2025-H GDD-2025-J GDD-2025-K GDD-2025-K GDD-2025-N GDD-2025-N GDD-2025-R	Day M M Tu Tu W W W W W W W Th Th Th	<i>Time</i> 9:00-11:50 3:00-5:50 6:00-8:50 12:00-2:50 3:00-5:50 9:00-11:50 12:00-2:50 3:00-5:50 3:00-5:50 3:00-5:50 9:00-11:50 12:00-2:50 12:00-2:50 3:00-5:50	Instructor P. Ahlberg J. Roddie TBA E. Hedy Schultz R. Rodrigues R. D'Anna F. Young C. Mauner F. Young E. Hedy Schultz S. Sorvino F. Young S. Drummond S. Sorvino F. Young

* Note: Any student entering the department as a first-semester sophomore in the spring 2009 semester must register for GDD-2020-Z and all of the following summer 2009 courses: GDD-2220, Design Procedures; GDD-2230, Basic Typography Workshop; and GDD-2240, Basic Graphic Design Workshop. These courses must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

ADD-2030

Basic Advertising I Fall semester: 3 credits

A course that will teach you what good advertising is: how to take a product and give it a unique concept, and how to take that concept and creatively execute it in a rough print ad or TV commercial. *Note: Open to advertising and graphic design majors only.*

Course #	Day	Time	Instructor
ADD-2030-A	Μ	12:00-2:50	TBA
ADD-2030-B	Μ	3:00-5:50	A. Beaver, R. Reitzfeld
ADD-2030-C	Tu	12:00-2:50	D. Arnold
ADD-2030-D	W	12:00-2:50	V. Tulley
ADD-2030-E	W	12:00-2:50	E. Carter
ADD-2030-F	Th	9:00-11:50	J. Mariucci
ADD-2030-G	Th	12:00-2:50	E. Carter
ADD-2030-H	Th	12:00-2:50	P. Unger
ADD-2030-J	F	12:00-2:50	T. Romeo

ADD-2035 Basic Advertising II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see ADD-2030 for course description.

Course #	Day	Time	Instructor
ADD-2035-A	М	12:00-2:50	TBA
ADD-2035-B	М	3:00-5:50	A. Beaver, R. Reitzfeld
ADD-2035-C	Tu	12:00-2:50	D. Arnold
ADD-2035-D	W	12:00-2:50	V. Tulley
ADD-2035-E	W	12:00-2:50	E. Carter
ADD-2035-F	Th	9:00-11:50	J. Mariucci
ADD-2035-G	Th	12:00-2:50	E. Carter
ADD-2035-H	Th	12:00-2:50	P. Unger
ADD-2035-J	F	12:00-2:50	T. Romeo

GDD-2050 Basic Typographic Design I

One semester: 2 credits

The applications of typography and color to a variety of graphic design projects will be explored in this course. Assignments will also address the general rules of design and students will be encouraged to develop a personal vision within the framework of successful design solutions. *Note: Open to advertising and graphic design majors only.*

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Course #	Day	Time	Semester	Instructor
GDD-2050-A	Μ	9:00-11:50	fall	C. Henszey
GDD-2050-B	Μ	12:00-2:50	fall	R. Mehl
GDD-2050-C	Μ	3:00-5:50	fall	N. Taylor
GDD-2050-D	Tu	12:00-2:50	fall	B. Raphan
GDD-2050-E	Tu	12:00-2:50	fall	S. Giovanitti
GDD-2050-F	Tu	6:00-8:50	fall	J. Marianek
GDD-2050-G	W	9:00-11:50	fall	T. Samara
GDD-2050-H	W	9:00-11:50	fall	0. Mezhibovskaya
GDD-2050-J	W	12:00-2:50	fall	S. Giovanitti
GDD-2050-K	W	12:00-2:50	fall	T. Samara
GDD-2050-L	W	3:00-5:50	fall	B. Raphan
GDD-2050-M	W	6:00-8:50	fall	D. Freeman
GDD-2050-N	Th	9:00-11:50	fall	0. Mezhibovskaya
GDD-2050-P	Th	3:00-5:50	fall	L. Taylor
GDD-2050-R	Th	3:00-5:50	fall	E. Benguiat
GDD-2050-S	Th	3:00-5:50	fall	R. Mehl
GDD-2050-T	Th	6:00-8:50	fall	B. Gorkin
GDD-2050-V	F	9:00-11:50	fall	0. Mezhibovskaya
GDD-2050-W	F	12:00-2:50	fall	TBA
GDD-2050-Z	Th	12:00-2:50	spring*	D. Ricciardi

* Note: Any student entering the department as a first-semester sophomore in the spring 2009 semester must register for GDD-2050-Z and all of the following summer 2009 courses: GDD-2220, Design Procedures; GDD-2230, Basic Typography Workshop; and GDD-2240, Basic Graphic Design Workshop. These courses must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

GDD-2055

Basic Typographic Design II

Spring semester: 2 credits

This is the second part of a two-semester course. Please see GDD-2050 for course description.

Course #	Day	Time	Instructor
GDD-2055-A	Μ	9:00-11:50	C. Henszey
GDD-2055-B	Μ	12:00-2:50	R. Mehl
GDD-2055-C	Μ	3:00-5:50	N. Taylor
GDD-2055-D	Tu	12:00-2:50	B. Raphan
GDD-2055-E	Tu	12:00-2:50	S. Giovanitti
GDD-2055-F	Tu	6:00-8:50	J. Marianek
GDD-2055-G	W	9:00-11:50	T. Samara
GDD-2055-H	W	9:00-11:50	0. Mezhibovskaya
GDD-2055-J	W	12:00-2:50	S. Giovanitti
GDD-2055-K	W	12:00-2:50	T. Samara
GDD-2055-L	W	3:00-5:50	B. Raphan
GDD-2055-M	W	6:00-8:50	D. Freeman
GDD-2055-N	Th	9:00-11:50	0. Mezhibovskaya
GDD-2055-P	Th	3:00-5:50	L. Taylor
GDD-2055-R	Th	3:00-5:50	E. Benguiat
GDD-2055-S	Th	3:00-5:50	R. Mehl
GDD-2055-T	Th	6:00-8:50	B. Gorkin
GDD-2055-V	F	9:00-11:50	0. Mezhibovskaya
GDD-2055-W	F	12:00-2:50	TBA

* Note: Any student entering the department as a first-semester sophomore in the spring 2009 semester must register for GDD-2050-Z and all of the following summer 2009 courses: GDD-2220, Design Procedures; GDD-2230, Basic Typography Workshop; and GDD-2240, Basic Graphic Design Workshop. These courses must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

GDD-2060

Drawing I Fall semester: 2 credits

This course will teach all aspects of drawing, with special consideration for the needs of advertising majors.

Course # GDD-2060-A GDD-2060-B GDD-2060-C GDD-2060-D GDD-2060-F GDD-2060-F GDD-2060-G GDD-2060-H GDD-2060-J GDD-2060-K	Day M M M Tu Tu W W W W W	<i>Time</i> 9:00-11:50 12:00-2:50 12:00-2:50 12:00-2:50 3:00-5:50 12:00-2:50 3:00-5:50 3:00-5:50 6:00-8:50	Instructor J. Ruggeri S. Gaffney C. Fabricatore J. Ruggeri J. Ruggeri J. Foote T. Fasolino J. Foote J. Martin
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GDD-2065

Drawing II

Spring semester: 2 credits

This is the second part of a two-semester course. Please see GDD-2060 for course description.

Course #	Day	Time	Instructor
GDD-2065-A	М	9:00-11:50	J. Ruggeri
GDD-2065-B	Μ	12:00-2:50	S. Gaffney
GDD-2065-C	Μ	12:00-2:50	C. Fabricatore
GDD-2065-D	Μ	3:00-5:50	C. Fabricatore
GDD-2065-E	Tu	12:00-2:50	J. Ruggeri
GDD-2065-F	Tu	3:00-5:50	J. Ruggeri
GDD-2065-G	W	12:00-2:50	J. Foote
GDD-2065-H	W	3:00-5:50	T. Fasolino
GDD-2065-J	W	3:00-5:50	J. Foote
GDD-2065-K	W	6:00-8:50	J. Martin
GDD-2065-L	Th	12:00-2:50	C. Titolo
GDD-2065-M	Th	3:00-5:50	J. Parks

GDD-2070

Visual Literacy Tuesday 9:00-11:50 One semester: 3 credits

Instructor: R. Wilde

This course is run as an experimental workshop dealing with the various issues of visual communication that pertain to the graphic and advertising worlds. Weekly home assignments will be based on ideas covered in class. Slides of the work of leading graphic designers as well as slides and television commercials representing the work of top art directors will be shown and discussed. There will be guest lecturers. *Note: Open to advertising and graphic design majors only.*

Course #	Semester
GDD-2070-A	fall
GDD-2070-B	spring

GDD-2090

Computers in the Studio I

One semester: no credit

This introduction to visual and graphic design on the Macintosh desktop publishing system will begin with the basics of the Macintosh operating system, and continue with software packages that include Adobe Illustrator and Photoshop, and design layout programs such as Adobe InDesign, as tools for visual creation. The second semester will combine acquired techniques to create layouts, book covers, advertisements, packaging, etc., utilizing complex combinations of computers and software. A minimum of three hours of lab time is required. Note: Open to advertising, graphic design and visual and critical studies majors only. Midyear entry is allowed with instructor's permission.

Course #	Day	Time	Semester	Instructor
GDD-2090-A	Μ	9:00-11:50	fall	A. Wahler
GDD-2090-B	Μ	12:00-2:50	fall	R. Levy
GDD-2090-C	Μ	12:00-2:50	fall	V. Diaz
GDD-2090-D	Μ	3:00-5:50	fall	R. Levy
GDD-2090-E	Μ	3:00-5:50	fall	K. Talbott
GDD-2090-F	W	9:00-11:50	fall	L. Leckie
GDD-2090-G	W	12:00-2:50	fall	L. Leckie
GDD-2090-H	Th	9:00-11:50	fall	J. Sienkwicz
GDD-2090-J	Th	12:00-2:50	fall	J. Lee
GDD-2090-K	F	9:00-11:50	fall	D. Labelle
GDD-2090-L	F	12:00-2:50	fall	Y. Hamano
GDD-2090-Z	Sa	10:00-12:50	spring*	D. Labelle

* Note: Any student entering the department as a first-semester sophomore in the spring 2009 semester must register for GDD-2090-Z and all of the following summer 2009 courses: GDD-2220, Design Procedures; GDD-2230, Basic Typography Workshop; and GDD-2240, Basic Graphic Design Workshop. These courses must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

GDD-2095

Computers in the Studio II

Spring semester: no credit

This is the second part of a two-semester course. Please see GDD-2090 for course description.

Course #	Day	Time	Instructor
GDD-2095-A	М	9:00-11:50	A. Wahler
GDD-2095-B	Μ	12:00-2:50	R. Levy
GDD-2095-C	Μ	12:00-2:50	V. Diaz
GDD-2095-D	Μ	3:00-5:50	R. Levy
GDD-2095-E	Μ	3:00-5:50	K. Talbott
GDD-2095-F	W	9:00-11:50	L. Leckie
GDD-2095-G	W	12:00-2:50	L. Leckie
GDD-2095-H	Th	9:00-11:50	J. Sienkwicz
GDD-2095-J	Th	12:00-2:50	J. Lee
GDD-2095-K	F	9:00-11:50	D. Labelle
GDD-2095-L	F	12:00-2:50	Y. Hamano

* Note: Any student entering the department as a first-semester sophomore in the spring 2009 semester must register for GDD-2090-Z and all of the following summer 2009 courses: GDD-2220, Design Procedures; GDD-2230, Basic Typography Workshop; and GDD-2240, Basic Graphic Design Workshop. These courses must be successfully completed in order to advance to the junior year the following fall semester. Please refer to the summer 2008 section of this book for course descriptions and contact your departmental advisor for summer 2009 course schedules.

AHD-2121

History of Advertising

Thursday 3:00-5:50 One semester: 3 credits Instructor: M. Warlick

A survey of creative trends in print and broadcast advertising, from late 19th-century French poster design to award-winning commercials of today is the focus of this course. We will examine early predecessors of brand awareness in American advertising and the creative revolution of the Bernbach era in the 1960s. Students will look at what works and what has been forgotten. The second wave of creative work produced in the 1980s and 1990s will focus on American and international advertising recognized in The One Show. Students will complete several short papers.

Course #	Semester
AHD-2121-A	fall
AHD-2121-B	spring

AHD-2127

History of Graphic Design: A Survey of Graphic Design Styles from the Late 19th Century to the Present

One semester: 3 credits

This course will focus on various graphic design movements from art nouveau and Jugendstil to De Stijl and Dada; from the impact of the Bauhaus to the fervor of the streamlined 1930s; from the Swiss International style of the '50s to the psychedelia of the '60s and on to the punk '70s and postmodern '80s. We will also examine the subjects, themes and relationship of the designer to the period. Using examples of the period as a focal point, the evolving design styles and their relationship to politics, commerce, social mores, technology and pop culture will be explored. From the beautiful to the ridiculous, the ephemeral aspects of design will be studied. Guest speakers will feature individuals who have created important design work of the periods discussed.

Course #	Day	Time	Semester	Instructor
AHD-2127-A	Tu	9:00-11:50	fall	P. Shaw
AHD-2127-B	W	9:00-11:50	fall	E. Baker
AHD-2127-C	W	12:00-2:50	fall	C. Moog
AHD-2127-D	F	9:00-11:50	fall	C. Mauner
AHD-2127-E	Tu	9:00-11:50	spring	P. Shaw
AHD-2127-F	W	12:00-2:50	spring	C. Moog
AHD-2127-G	W	6:00-8:50	spring	E. Baker
AHD-2127-H	F	9:00-11:50	spring	C. Mauner

GDD-2144

Painting for Graphic Designers Tuesday 12:00-2:50

Fall semester: 3 credits

Instructor: C. Griesbach

This course is for students interested in rendering representational imagery. Utilizing oils and acrylics, students will gain an arsenal of painting techniques through an exploration of topics that include color, elements in space and choice of medium. Subject matter will be brought to life in a vivid and imaginative approach toward creative portfolio solutions.

Course #	Semester
GDD-2144-A	fall
GDD-2144-B	spring

GDD-2153-A

Basic Three-Dimensional Graphic Design I

Friday 12:00-2:50 Fall semester: 3 credits Instructor: J. Diresta

Three-dimensional graphic design is an emerging field that has opened various job opportunities in a most experimental area. You will be taught to translate your concepts into personalized 3D objects by drawing upon inspiration from all art disciplines. The course will cover many innovative as well as traditional techniques in assemblage, papier-mâché, wood, casting, mold-making in several media, etc. The course will be augmented by guest lecturers and demonstrations of techniques and procedures.

GDD-2154-A

Basic Three-Dimensional Graphic Design II

Friday 12:00-2:50 Spring semester: 3 credits Instructor: J. Diresta This is the second part of a two-semester course. Please see GDD-2153 for course description.

GDD-2168

Graphic Designer as Image Maker I Fall semester: 3 credits

Instructor: TBA

Limited to 22 students per section

From the cave wall to the computer screen, the desire to communicate one's unique vision has always existed. A great concept combined with the right technique, be it finger painting or Adobe Photoshop, can produce extremely powerful images. This course will focus on exploring style in graphic design

through experimentation with various mediums such as collage, rubbings, image transfers, use of found objects, and many other techniques. Students will be encouraged to think and create in unconventional ways. Projects for this course will include book covers, CD packages, editorial illustrations, food packaging and poster designs. Field trips will be included.

Course #	Day	Time
GDD-2168-A	Tu	12:00-2:50
GDD-2168-B	Tu	3:00-5:50

GDD-2169

Graphic Designer as Image Maker II

Spring semester: 3 credits Instructor: TBA Limited to 22 students per section This is the second part of a two-semester course. Please see GDD-2168 for course description.

Course #	Day	Time
GDD-2169-A	Tu	12:00-2:50
GDD-2169-B	Tu	3:00-5:50

GDD-2179

Digital Photography for Designers

Thursday 9:00-11:50

One semester: 3 credits

Instructor: W. D. Aftahi

The basics of digital photography will be covered in this course to provide a fundamental understanding of image capture. Technique will be practiced through a series of creative photographic assignments where the focus is on creative image-making. Assignments will be designed to explore a range of photographic genres including portraiture, still life and documentary.

Course #SemesterGDD-2179-AfallGDD-2179-Bspring

GDD-2186

Originality I

Fall semester: 3 credits

Instructor: A. Leban

How can you make your work stand out in the midst of the thousands of visual and verbal messages that bombard the public each day? How can you make your work distinctly, unmistakably yours? By questioning and rethinking your preconceived ideas and assumptions about what makes art, what makes it "good" or "bad," and which applications are possible for your work. You will assign yourself projects that we'll critique in order to identify your uniqueness and to remove any obstacles to it. We'll consider how standards and influences affect the originality of your ideas and executions, among other issues. New ideas can only result from thinking in new ways; this is the emphasis of the course.

Course #	Day	Time
GDD-2186-A	W	9:00-11:50
GDD-2186-B	W	12:00-2:50
GDD-2186-C	Th	9:00-11:50

GDD-2187 Originality II

Spring semester: 3 credits Instructor: A. Leban

This is the second part of a two-semester course. Please see GDD-2186 for course description.

Course #	Day	Time
GDD-2187-A	W	9:00-11:50
GDD-2187-B	W	12:00-2:50
GDD-2187-C	Th	9:00-11:50

GDD-2191-A Textile Design I Wednesday 3:00-5:50

Fall semester: 3 credits Instructor: C. Joyce

Complete instruction in designing for studio and freelance work. Creative fabric design for the fashion apparel market (women's, men's and children's) and the home furnishing decorative market (drapery, sheets, wallpaper) will be discussed. Designs will include floral, paisley, chintz, liberty, ethnic, conversational, geometric, contemporary and coordinate patterns. Thorough instruction in layout: tossed, spaced, border, patchwork. How to find and use reference material is included. How to do repeats and color combinations; tracing; drawing and special painting techniques such as batik, warp, bleach, woodblock and flower shading will be shown—all valuable techniques for use in other fields (illustration, graphics, interior and fashion design, etc). The use of gouache, transparent dyes, and pen-and-ink will be examined. Computer textile designing and its relation to traditional methods will be discussed. This course is geared toward developing a professional portfolio for those seeking a job in today's market.

GDD-2192-A

Textile Design II

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: C. Joyce This is the second part of a two-semester course. Please see GDD-2191 for course description.

ADD-3010

Advanced Advertising I

Fall semester: 3 credits Please refer to individual course descriptions that follow.

Course #	Day	Time	Instructor(s)
ADD-3010-A	Tu	6:00-8:50	G. Boyd, E. Weisberg
ADD-3010-B	W	12:00-2:50	S. DeVito
ADD-3010-C	W	6:00-8:50	B. Oberlander
ADD-3010-D	W	9:00-11:50	TBA
ADD-3010-E	Th	3:00-5:50	J. Mariucci

ADD-3010-A

Advanced Advertising I

Tuesday 6:00-8:50 Fall semester: 3 credits

Instructors: G. Boyd, E. Weisberg

Limited to 12 students

With heavy emphasis on concept, this course will focus on the creative process of creating original and innovative, yet traditional, print advertising. The course will also explore the many aspects of the advertising field, by learning the duties of the art director, creative director, copywriter and designer. Prerequisites: ADD-2030, Basic Advertising I, and ADD-2035, Basic Advertising II, or equivalent. *Note: This course will be held at JWT, 466 Lexington Avenue.*

ADD-3010-B

Advanced Advertising I

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: S. DeVito See ADD-3010-A for course description. *Note: This course will be held at SVA*.

ADD-3010-C

Advanced Advertising I

Wednesday 6:00-8:50 Fall semester: 3 credits

Instructor: B. Oberlander

Limited to 20 students

The course mirrors the experience of working in an agency's creative department: all the good and some of the bad. Students will learn how to think "conceptually" to create great advertising ideas and to build a strong portfolio. The strategic accuracy and the simple, compelling power of well-executed projects will be emphasized. Guest lecturers include strategic planners, account managers, broadcast and print producers, Web designers, film directors, editors, recruiters and even clients. The goal of this course is to prepare students to walk seamlessly into any ad agency. *Note: This course will be held at McCann Worldgroup, 622 Third Avenue (between 40th and 41st streets).*

ADD-3010-D

Advanced Advertising I

Wednesday 9:00-11:50 Fall semester: 3 credits

Instructor: TBA

This course will begin with a focus on how to create groundbreaking print advertising. Students will then translate those advertising ideas into television commercials, which they will learn to shoot and edit.

ADD-3010-E

Advanced Advertising I Thursday 3:00-5:50 Fall semester: 3 credits Instructor: J. Mariucci See ADD-3010-A for course description. *Note: This course will be held at SVA*.

ADD-3015

Advanced Advertising II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of ADD-3010 for course description. *Note: Midyear entry is allowed with instructor's permission.*

Day	Time	Instructor(s)
Tu	6:00-8:50	G. Boyd, E. Weisberg
W	12:00-2:50	S. DeVito
W	6:00-8:50	B. Oberlander
W	9:00-11:50	TBA
Th	3:00-5:50	J. Mariucci
	Tu W W W	Tu 6:00-8:50 W 12:00-2:50 W 6:00-8:50 W 9:00-11:50

GDD-3010

Communication Graphic Design I

Fall semester: 3 credits

Please refer to individual course descriptions that follow.

Course # GDD-3010-A GDD-3010-B GDD-3010-C GDD-3010-C GDD-3010-E GDD-3010-F GDD-3010-F GDD-3010-H GDD-3010-J GDD-3010-K GDD-3010-L GDD-3010-M GDD-3010-N	Day M M M M Tu Tu Tu W W Th Th Th	Time 12:00-2:50 12:00-2:50 3:00-5:50 6:00-8:50 9:00-11:50 3:00-5:50 6:00-8:50 9:00-11:50 3:00-5:50 9:00-11:50 9:00-11:50 9:00-11:50 9:00-11:50 9:00-2:50 6:00-8:50	Instructor(s) T. Samara P. Buchanan-Smith R. Poulin S. Potts G. Anderson, V. Sainato J. Victore N. Mazzai J. Fulbrook, B. Rea T. Boychuk C. Mauner A. Truch A. Leban B. Raphan

GDD-3010-A

Communication Graphic Design I

Monday 12:00-2:50 Fall semester: 3 credits

Instructor: T. Samara

It has been said that abstract visual form carries more information than the literal. This course will investigate both traditional and digital means of manipulating image, type and meaning, with an emphasis on the relationship between literal representation and abstraction. Students explore personal approaches to imagemaking through a variety of media—collage, drawing, painting, photography, computer software—as sources for creating rich, meaningful visual experiences. The aim of the course is to develop the skills and techniques for applying such imagery to real-world projects that will incorporate symbol development, typography and information design.

GDD-3010-B Communication Graphic Design I

Monday 12:00-2:50 Fall semester: 3 credits Instructor: P. Buchanan-Smith

The work of graphic designers is generally challenging, sometimes frustrating, often exciting and rarely predictable. Agility is key. Each assignment set during this course will be very different from the next. Projects will include: symbols, icon systems, a graphic novel, visual language and guerrilla marketing. Each will explore the concept of identity. Topics to be considered include: the design greats that shape our work, the power of graphic elements, the visual messages we're exposed to every day, the emotional connections that resonate.

GDD-3010-C Communication Graphic Design I

Monday 3:00-5:50

Fall semester: 3 credits Instructor: R. Poulin

ISTRUCTOR: R. POUIIR

An exploration of various working methods by which graphic designers precisely and effectively solve communication problems will be the focus of this course. Design solutions will be executed from roughs to finished comps.

GDD-3010-D

Communication Graphic Design I Monday 6:00-8:50

Fall semester: 3 credits

Instructor: S. Potts

While exploring the integrity of design, concept, representation and execution, you will talk, present, listen, try, fail, design, think, reflect, know, guess, use what you know, admit what you don't, work hard, relax and much more. By the end of the course, you will know how to do less of these for some projects and more for others.

GDD-3010-E

Communication Graphic Design I

Monday 6:00-8:50 Fall semester: 3 credits

Instructors: G. Anderson, V. Sainato This course is focused on the various elements of design for the entertainment industry, which incorporates a hybrid style of design with an advertising component. For example, an initial design for a theater poster evolves into applications of the artwork for subway designs, invitations and kiosks.

GDD-3010-F

Communication Graphic Design I: Knowing Your Butt From a Hole in the Ground

Tuesday 9:00-11:50 Fall semester: 3 credits

Instructor: J. Victore

Interesting and powerful graphic design does not come from trends or fashion; it comes from one person's point of view. In this course, we will develop your senses of imagery and association to make them strong, sharp and flexible. We will also attempt to broaden the concept of graphic design beyond the practical aspects of typography, grids and color theory.

GDD-3010-G

Communication Graphic Design I

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: N. Mazzai See GDD-3010-D for course description.

GDD-3010-H

Communication Graphic Design I

Tuesday 6:00-8:50 Fall semester: 3 credits Instructors: J. Fulbrook, B. Rea

Graphic design can be defined as many things—problem solving, problem making, storytelling, career, personal voice, and even as fine art. These various definitions all have merit and a place in the life of a designer. This course aims to explore graphic design through these perspectives. Sessions will be flexible enough to

meet the individual needs of each student yet structured to accommodate specific projects. Assignments in packaging, corporate identity, book jackets, design experimentation and other projects in graphic design will be given. Guests from the design community will join us for in-class workshops and presentations.

GDD-3010-J

Communication Graphic Design I

Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: C. Mauner

This course will explore graphic design as a fun and inspiring problem-solving process. Focus is on the power of a great idea, concept and closure. These principles will be applied to projects ranging from logo/identity to book covers, posters, editorial, and creating and binding your own design book. Special attention will be on the integration of type and image: How (and where) do you find a great idea, develop it and present it effectively?; How do you make your audience active?; How do you work with a client? Each project will be approached as in the "real world," in a professional atmosphere, presented for in-class feedback and finished for potential portfolio development.

GDD-3010-K

Communication Graphic Design I

Wednesday 3:00-5:50

Fall semester: 3 credits Instructor: T. Boychuk

Conceptual design projects with a concentration on the contemporary design studio will be the focus of this course. Students will work on projects ranging from print, publishing and corporate identity to music and Web graphics. Projects from each of these genres will be included, with an emphasis on the challenges of design in an entrepreneurial environment. The principles of graphic design as conceptual problem solving will be stressed, and students will build a portfolio that most represents their areas of interest. Prerequisites: A working knowledge of Adobe Illustrator and Photoshop as well as Adobe InDesign or QuarkXPress. Web experience is recommended but not required.

GDD-3010-L

Communication Graphic Design I

Thursday 9:00-11:50 Fall semester: 3 credits Instructor: A. Truch

Learn the fundamentals of solid design. This course will employ a timeless yet modern approach that allows individuality to shine through. Typography, aesthetics, branding, communication and presentation will be emphasized. Exposure to guest artists will help students prepare for the working world.

GDD-3010-M

Communication Graphic Design I

Thursday 12:00-2:50 Fall semester: 3 credits Instructor: A. Leban

We will consider graphic design as a powerful form of visual language that shapes everyone's life, capable of conveying all kinds of messages—social issues, personal views, new ideas—as well as commercial and other applications for graphic design. We'll focus on clarity, aesthetics, ethics, and new techniques for personal projects and client work.

GDD-3010-N

Communication Graphic Design I

Thursday 6:00-8:50 Fall semester: 3 credits

Instructor: B. Raphan

This course will stress typographic excellence and a sensibility for outstanding design. Emphasis will be on achieving a personal vision with design while creating "finished" portfolio pieces. Great lecturers from the design community will share their professional experiences.

GDD-3010-P Communication Graphic Design I Friday 12:00-2:50 Fall semester: 3 credits

Instructor: M. Shostak

This course offers discussions and assignments that emphasize the development of skills and an understanding of the processes and vocabulary of graphic design. We will begin by covering basics such as learning to understand and recognize essential information. Discussions will focus on how to create smart, visually compelling designs to move information in a comprehensive way.

GDD-3015

Communication Graphic Design II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of GDD-3010 for course description.

Course #	Day	Time	Instructor(s)
GDD-3015-A	Μ	12:00-2:50	T. Samara
GDD-3015-B	Μ	12:00-2:50	P. Buchanan-Smith
GDD-3015-C	Μ	3:00-5:50	R. Poulin
GDD-3015-D	Μ	6:00-8:50	S. Potts
GDD-3015-E	Μ	6:00-8:50	G. Anderson, V. Sainato
GDD-3015-F	Tu	9:00-11:50	J. Victore
GDD-3015-G	Tu	3:00-5:50	N. Mazzai
GDD-3015-H	Tu	6:00-8:50	J. Fulbrook, B. Rea
GDD-3015-J	W	9:00-11:50	C. Mauner
GDD-3015-K	W	3:00-5:50	T. Boychuk
GDD-3015-L	Th	9:00-11:50	A. Truch
GDD-3015-M	Th	12:00-2:50	A. Leban
GDD-3015-N	Th	6:00-8:50	B. Raphan
GDD-3015-P	F	12:00-2:50	M. Shostak

ADD-3121-A

Advertising Concepts I

Monday 12:00-2:50

Fall semester: 3 credits Instructor: L. Feldman

This in-depth workshop will concern itself with the process of how to create exciting advertising concepts by teaching students how to reach consumers in a way that really moves them, by touching a nerve instead of merely giving them the facts.

ADD-3122-A

Advertising Concepts II Monday 12:00-2:50

Spring semester: 3 credits

Instructor: L. Feldman

This is the second part of a two-semester course. Please see ADD-3121 for course description.

ADD-3126-A

Advertising and Graphic Design for Social Change I

Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: A. Leban

We can create change in the world by using advertising and graphic design to present important ideas, to raise awareness, to stimulate thought. Our focus will be on communicating issues that concern you and many others—issues of global and local significance. We'll work on subjects such as pollution, justice, the importance of art in the world, voting, sexual stereotyping, etc., to create breakthrough campaigns that can make a difference; and we'll explore various means for making them public. The rapidly changing world is creating new demands and uses for advertising and graphic design, and new opportunities for what you can do with these powerful, influential forms of communication.

ADD-3127-A Advertising and Graphic Design for Social Change

Advertising and Graphic Design for Social Change II

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: A. Leban This is the second part of a two-semester course. Please see ADD-3126 for course description.

ADD-3131

The Art of Copy Wednesday 3:00-5:50 One semester: 3 credits

Instructor: E. Carter

This course is specially designed for the art director who may not become a copywriter, but wants to be an art director who can write. These skills are increasingly in demand in the industry—particularly on interviews for internships and firsttime positions. The course will give students a better idea of what it takes to do effective advertising; write better headlines; work more effectively with a creative partner and, of course, create body copy the way it should be written. Not to mention adding a few portfolio pieces to your book that shows a greater range and depth of creative execution than your competitors.

Course #SemesterADD-3131-AfallADD-3131-Bspring

ADD-3136-A

The Creative Team Concept I: Two Heads Can Be Better Than One Monday 12:00-2:50

Fall semester: 3 credits

Instructors: A. Beaver, R. Reitzfeld

This course gives proof to the fact that 1 + 1 = 3, by learning how to make the most of the dynamics of working together to create outstanding advertising. Students will work in pairs as art director and writer teams to make original work. Each team will share the writing and art directing responsibilities in an environment that more closely represents the working world. The course will: 1) explain techniques of working with other people in an advertising environment; 2) show how to contribute to the solution by listening; 3) prepare you for different relationships; 4) take the fear out of the creative team process; 5) introduce presentation skills.

ADD-3137-A

The Creative Team Concept II: Two Heads Can Be Better Than One Monday $12{:}00{-}2{:}50$

Spring semester: 3 credits

Instructors: A. Beaver, R. Reitzfeld

This is the second part of a two-semester course. Please see ADD-3136 for course description.

ADD-3141-A

Hybrid Culture: Designing for Advertising I

Tuesday 6:00-8:50 Fall semester: 3 credits Instructor: 8 Donovan

Design has never been in greater demand at agencies than it is now. Clients and advertisers are realizing the importance that design plays in a brand. All creative disciplines should understand that design is no longer a trend in advertising—it is a necessity. Designers should not be brought in to solve the design problems of art directors at the last minute; they should be brought to the table as equal partners to solve the problem. This course is for both advertising and graphic design majors. Art directors, copywriters and designers will learn how to use design to rethink brands and elevate campaign ideas.

ADD-3142-A Hybrid Culture: Designing for Advertising II

Tuesday 6:00-8:50 Spring semester: 3 credits Instructor: R. Donovan This is the second part of a two-semester course. Please see ADD-3141 for course description.

ADD-3151-A (previously ADD-4141) Unconventional: Guerrilla Advertising I Monday 6:00-8:50

Fall semester: 3 credits Instructor: F. Anselmo

A great print book still can't guarantee you the best creative job. Today, you need to surprise people with more than just a great print book. The goal and focus of this course will be to execute concepts in completely new ways so you won't be competing with anyone else's book. The best creative people want to be surprised-not just with great concepts, but also with creative media executions commonly referred to as "guerilla advertising." Everyone is used to seeing TV spots and print, but those mediums can never surprise people like a medium that does not yet exist. A medium that's always changing because people are thinking in ways they never have before. Great concepts executed in unconventional ways don't lose their luster. This is not an advertising course where we put work on the wall for critique. Throughout the semester, students will be given a visual history of some of the most memorable guerilla/alternate media concepts ever produced. The course is more about inventing than creating. Unconventional print ads will also be developed and, in most cases, will present themselves in the search to find the next unexpected way of executing an idea. Note: Open to advertising majors only.

ADD-3152-A (previously ADD-4142) Unconventional: Guerrilla Advertising II

Monday 6:00-8:50 Spring semester: 3 credits Instructor: F. Anselmo This is the second part of a two-semester course. Please see ADD-3151 for course description.

GDD-3203-A

Introduction to Maya and Match Moving I

Monday 12:00-2:50 Fall semester: 3 credits Instructor: A. Behar

The integration of 3D elements in film and television has become standard in the modern postproduction pipeline. To incorporate these 3D effects with live-action footage match moving, the insertion of virtual objects into real footage with the correct position, scale, orientation and motion (in relation to the photographed objects) is used. This is often the case when you need to add an effect to an actor's face, attach a CG object to a moving vehicle, or even add lip sync to an animal's performance. This course will introduce the fundamentals of Autodesk Maya. Topics will include lighting, modeling, rigging, simple animation, creating effects and rendering. We will then address match moving and examine the best methods of tracking a live-action plate, creating a camera solution, using that solution to drive an object's animation in Maya and how to properly evaluate the results. Advanced object-tracking techniques will be discussed such as how to resolve an object's motion when the camera is also in motion. Finally, the course will cover compositing the CG elements with the live-action footage. There will be assigned group projects to learn a variety of techniques. Working in groups will parallel the collaborative professional industry practice.

GDD-3204-A

Introduction to Maya and Match Moving II

Monday 12:00-2:50 Spring semester: 3 credits Instructor: A. Behar This is the second part of a two-semester course. Please see GDD-3203 for course description.

GDD-3213-A Adobe After Effects and Apple Final Cut Pro I

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: 0. Kleiner

Motion graphics is an exploding field and designers have new opportunities to work in television, film, Web and interactive DVD design and production. This course will provide a foundation for working in this specialization by exploring motion and the ways in which it is created. Initial assignments are processoriented and focus on maintaining a level of experimentation; more complex, finished pieces will be created during the second semester. The basics of special effects, compositing and video editing will be explored using Adobe After Effects and Apple Final Cut Pro. *Note: Open to junior and senior advertising and graphic design majors only.*

GDD-3214-A

Adobe After Effects and Apple Final Cut Pro II

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: 0. Kleiner This is the second part of a two-semester course. Please see GDD-3213 for course description.

GDD-3218 Web Site Design

One semester: 3 credits

Creating innovative Web sites for the Internet will be the focus of this course. Utilizing HTML for their Web designs, students will also be introduced to a variety of software programs to serve as a technical foundation. Students are expected to develop complete Web sites for their final project. *Note: This course does not teach programming. Open to junior and senior graphic design majors only.*

Course #	Day	Time	Semester	Instructor
GDD-3218-A	Μ	12:00-2:50	fall	K. Talbott
GDD-3218-B	Tu	6:00-8:50	fall	I. Rodriguez
GDD-3218-C	W	9:00-11:50	fall	G. Greenwood
GDD-3218-D	Μ	12:00-2:50	spring	K. Talbott
GDD-3218-E	Tu	6:00-8:50	spring	I. Rodriguez
GDD-3218-F	W	9:00-11:50	spring	G. Greenwood

GDD-3222

Motion Graphics Workshop I

Fall semester: 3 credits

Digital video is the future of graphic design. Think of graphic design that moves in time and space, and is accompanied by a sound track. Learn Apple Final Cut Pro and Adobe After Effects, and experiment with a new form of design that allows you to include digital video that you shoot, TV that you capture, typography that you design, animation that you create—all mixed together with a sound track to form video with a graphic vision of your own. We will help students define their vision and teach the programs needed to achieve them. *Note: Open to junior and senior advertising and graphic design majors only.*

Course # Day Time Instructors GDD-3222-A 9:00-11:50 0. Kleiner, TBA Th GDD-3222-B Th 12:00-2:50 O. Kleiner, TBA 0. Kleiner, TBA GDD-3222-C Th 3:00-5:50 GDD-3222-D Th 6:00-8:50 J. Delcon, TBA GDD-3222-E F 12:00-2:50 0. Mezhibovskaya, TBA

GDD-3223

Motion Graphics Workshop II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see GDD-3222 for course description.

Course #	Day	Time	Instructors
GDD-3223-A	Th	9:00-11:50	O. Kleiner, TBA
GDD-3223-B	Th	12:00-2:50	O. Kleiner, TBA
GDD-3223-C	Th	3:00-5:50	O. Kleiner, TBA
GDD-3223-D	Th	6:00-8:50	J. Delcon, TBA
GDD-3223-E	F	12:00-2:50	0. Mezhibovskaya, TBA

GDD-3281-A The Music Video I: A "Real-World" Workshop Wednesday 3:00-6:50 Fall semester: 3 credits

Instructor: G. Elliott The music video is one of the most expressive commercial art forms, and this is an exciting time for the genre. The tools for creating broadcast-quality videos are readily available: digital video, Adobe After Effects and Apple Final Cut Pro. This course will be project driven and students will be encouraged to dive into the media by creating original, kick-ass content on a journey to build your own showreel. On the practical side, we will cover all areas of the production process, from treatments and storyboards, through the shooting process and finally postproduction. The importance of meeting deadlines will be emphasized. Creatively you'll have to get out there and are invited to take chances to produce something new and exciting, experimenting with various forms of live action, animation, and motion graphics. Steered by the director and head of a video production company,

students will get a great glimpse into the world of video production. Note: Open

GDD-3282-A

The Music Video II: A "Real-World" Workshop

to junior and senior advertising and graphic design majors only.

Wednesday 3:00-6:50 Spring semester: 3 credits Instructor: G. Elliott This is the second part of a two-semester course. Please see GDD-3281 for course description.

GDD-3306-A

Toys and Games I: From Concept to Finish

Monday 9:00-11:50 Fall semester: 3 credits Materials fee: \$20 Instructor: A. Benkovitz

The toy industry is a trendy business where innovative designs are introduced continually. This course will analyze successful products from different categories (games, plush, action figures, novelties), explore what great toy concepts are and how to originate them. The use of various tools and materials and how to create renderings and prototypes will be demonstrated. By taking part in brainstorming sessions, hands-on workshops and field trips to toy stores; and by testing their own designs, students will learn how to develop concepts into finished products. Manufacturing and marketing, as well as career opportunities in the toy industry will be discussed. In addition to assigned weekly projects, students will be encouraged to work on another product of their choice—limited only by their imagination. The goal is to create at least one finished product per semester, suitable for presentation to a toy company or for inclusion in a portfolio.

GDD-3307-A

Toys and Games II: From Concept to Finish

Monday 9:00-11:50 Spring semester: 3 credits Materials fee: \$20 Instructor: A. Benkovitz This is the second part of a two-semester course. Please see GDD-3306 for course description.

GDD-3336-A

Three-Dimensional Design and Illustration I

Tuesday 12:00-2:50 Fall semester: 3 credits

Instructor: K. O'Callaghan

This course will deal with design and illustration solutions to problems that involve making 3D structures. Discussions about methods and materials will include everything from fiberglass to hubcaps: whatever conveys the designer/ illustrator's ideas. There will be demonstrations of various techniques like mold-making, paper and cardboard construction and casting in plastic. Although problems will be given in class, students may bring in assignments from other courses to be completed in this one. You will produce finished pieces that may be photographed for your portfolio. Guest lecturers will include professional designers and illustrators who have successful careers based on 3D work.

GDD-3337-A

Three-Dimensional Design and Illustration II

Tuesday 12:00-2:50 Spring semester: 3 credits Instructor: K. O'Callaghan This is the second part of a two-semester course. Please see GDD-3336 for course description.

GDD-3341 **Design and Photography I**

Fall semester: 3 credits

Instructor: S. Sorvino

This course is an attempt to see and document designs in everyday life, utilizing digital as well as film photography. Demonstrations on the use of lighting, strobe vs. tungsten vs. natural light, and the effects of reciprocity on low-light shooting, as well as how to light a tabletop will be covered at length. Field trips for shooting on location will also be included. Photographs will be applied to a variety of design projects, ranging from books to posters to magazines.

Course #	Day	Time
GDD-3341-A	W	12:00-2:50
GDD-3341-B	Th	9:00-11:50

GDD-3342

Design and Photography II

Spring semester: 3 credits Instructor: S. Sorvino This is the second part of a two-semester course. Please see GDD-3341 for course description.

Course #	Day	Time
GDD-3342-A	W	12:00-2:50
GDD-3342-B	Th	9:00-11:50

GDD-3378-A

Information Graphics I: How to Present Information Visually Tuesday 6:00-8:50

Fall semester: 3 credits

Instructor: J. Grimwade

Information design is everywhere and it is an essential skill for designers. This course will concentrate on the thinking process: identifying opportunities, making a plan and seeing the idea through to the final result—the printed page or multimedia. At all times, the emphasis will be on ideas, not software. Learn how to integrate information successfully into any design environment through careful planning. We will examine the history of information graphics to the very latest approaches, as well as work on the specifics of information design: editing, research, order, hierarchy, color and typography.

GDD-3379-A

Information Graphics II: How to Present Information Visually

Tuesday 6:00-8:50 Spring semester: 3 credits

Instructor: J. Grimwade

This is the second part of a two-semester course. Please see GDD-3378 for course description.

GDD-3381-A

Sustainable Design for the 21st Century I

Wednesday 6:00-8:50 Fall semester: 3 credits

Instructor: M. Alt

The power of design to innovate and the need to explore new ways of thinking about products and services is more critical than ever as we move into a period of enormous environmental change. Approximately eighty percent of the environmental impact of products and services is determined in the design phase. Design choices influence the energy and material inputs required in the production phase, how the product is used, the resources it requires and, ultimately, how effectively it can be reused or recycled. Design for sustainability-the economic, social and environmental impact of design decisions—is increasingly informing design, as well as economic activity. Through investigations of the design process, students will develop a new lens through which to view design decisions. This course will begin with an examination of sustainability through key readings and discussion.

This will be followed by investigations into real-world examples of sustainable design, supplemented by pod casts, guest lectures and field trips. We will identify critical environmental and social issues and develop responses through design briefs, culminating in a fully realized portfolio piece that addresses the topic of sustainable design. This course will better equip students to enter a workplace that is focusing on economic, environmental and social responsibility.

GDD-3382-A

Sustainable Design for the 21st Century II

Wednesday 6:00-8:50 Spring semester: 3 credits Instructor: M. Alt This is the second part of a two-semester course. Please see GDD-3381 for course description.

GDD-3426

Corporate Identity I

Fall semester: 3 credits Please refer to the individual course descriptions that follow.

Course #	Day	Time	Instructor
GDD-3426-A	Μ	3:00-5:50	B. Brindisi
GDD-3426-B	Th	9:00-11:50	E. Baker
GDD-3426-C	Th	6:00-8:50	D. Kammerzell

GDD-3426-A

Corporate Identity I: Visual Communications

Monday 3:00-5:50 Fall semester: 3 credits

Instructor: B Brindisi

From environmental graphics and exhibitions to branding and identity to posters, packaging and publications, students will learn to develop effective visual communications. We will explore the design process from a multifaceted design perspective, as well as learn new skills and techniques that can be applied to every area of visual communications.

GDD-3426-B

Corporate Identity I: Identity Design

Thursday 9:00-11:50 Fall semester: 3 credits

Instructor: E. Baker

This overview and studio course will cover the study of identity design, and the development of leading identity design programs. Researching, naming and designing an identity system will be assigned, including design explorations, presentation techniques, refinement and the application of a logo. Typographical, color standards and the design of a graphic standards manual will also be covered, as well as the application of systems-stationery, packaging, signage and collateral materials. The study of identity and logo design will focus on the works of designers and design firms such as Paul Rand, Saul Bass, Chermayeff and Geismar, Pentagram, Landor and Charles Anderson.

GDD-3426-C **Corporate Identity I: Brand Identity**

Thursday 6:00-8:50

Fall semester: 3 credits

Instructor: D. Kammerzell

Understanding the fundamentals of branding and how to create visual identities that extend past logo design will be the focus of this course. Through exposure to a variety of visual branding issues, students will be challenged to create unique ideas and solutions that meet real-world concerns. An emphasis will be placed on understanding and capturing the essence of a chosen brand (corporation, product, service, organization, personality) to ultimately develop visual identities that target all platforms on which the brand will perform (collateral, environment, online, advertising). We will begin with specific visual branding exercises and students will choose topics of approach for these exercises. Finally, students will extend these projects into a visual identity development that encompasses several branding challenges.

GDD-3427 Corporate Identity II Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding sections of GDD-3426 for course descriptions.

Course #	Day	Time	Instructor
GDD-3427-A	Μ	3:00-5:50	B. Brindisi
GDD-3427-B	Th	9:00-11:50	E. Baker
GDD-3427-C	Th	6:00-8:50	D. Kammerzell

GDD-3431-A

CD Package Design I

Monday 9:00-11:50 Fall semester: 3 credits

Instructor: L. Graffeo

If it happens in the design department of a record company it will happen in this course: from CD packages to promotional items to boxed sets. Each student will develop his or her own record label. A logo, stationery and identity for the label will be created, as well as ads, posters and CD packaging for the acts on the label. Students will be encouraged to listen to different types of music, as well as explore different periods of design in the music industry.

GDD-3432-A

CD Package Design II

Monday 9:00-11:50 Spring semester: 3 credits Instructor: L. Graffeo This is the second part of a two-semester course. Please see GDD-3431 for course description.

GDD-3433-A Package Design I

Tuesday 6:00-8:50 Fall semester: 3 credits

Instructor: C. Roberts

The fundamentals of designing for three-dimensional objects and how to create design solutions that extend past the singular product will be the focus of this course. Through exposure to a variety of packaging problems, students will be challenged to create unique solutions that meet real-world concerns. Emphasis will be placed on using typography and color to create sophisticated solutions that target the modern boutique consumer. Beginning with single-package solutions where students are given the three-dimensional form, we will then extend these solutions into brands that encompass several products. The course will focus on specialty food packaging, though other areas will be covered.

GDD-3434-A

Package Design II

Tuesday 6:00-8:50 Spring semester: 3 credits Instructor: C. Roberts This is the second part of a two-semester course. Please see GDD-3433 for course description.

GDD-3466-A

Poster Design I Monday 12:00-2:50 Fall semester: 3 credits Instructor: T. Palladino

For years, poster design has been a unique way of communicating. It's also an exciting and personally expressive form of art. This workshop course will provide specific experiences that are focused on technical, historical and aesthetic issues in poster design. Emphasis will be on visual rhetoric and application of rhetorical principles within visual imagery. Students will produce creative and effective solutions utilizing type and image as a principle means of communicating. Interpretation, composition and presentation skills are stressed.

GDD-3466-B Poster Design I

Thursday 3:00-5:50 Fall semester: 3 credits Instructor: M. McGuinness

This course will encourage students to trust their personal visuals and design voices. We will cover a multitude of topics and themes through creating eyecatching posters. The tone of our weekly critiques will resemble a workshop: articulating, administering and offering possible ways to further enhance the information needing to be conveyed. Unconventional methods of research, study and participation will be exercised. Assignments will vary and range from experimental projects to realized works.

GDD-3467 Poster Design II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding sections of GDD-3466 for course descriptions.

Course #	Day	Time	Instructor
GDD-3467-A	Μ	12:00-2:50	T. Palladino
GDD-3467-B	Th	3:00-5:50	M. McGuinness

FGD-3468

Poster Design: Silkscreen

Tuesday 9:00-1:50 One semester: 3 credits Instructor: A. Castrucci Materials fee: \$175

This course offers the opportunity to explore the world of poster art. The process of creating a poster—from concept through final execution—will be covered. Students will complete a minimum of three projects, each with a different focus (cultural, social, advertising), and emphasis will be placed on creating strong and memorable ideas. Projects will be researched and sketches will be presented for in-class discussion. After the approval of the concept, projects will be printed using silkscreen techniques. Silkscreen is a printing method with endless possibilities. We will experiment with printing on colored and textured papers, applying various inks and screens. How visual metaphors work successfully and how to make the work accessible and challenging will be analyzed. We will also examine the beauty and the expressive power of posters created by the masters in this field—from the Bauhaus and the great Polish tradition to the contemporary perfectionism of Japanese designers. *Note: Open to advertising and graphic design majors only.*

Course #	Semester
FGD-3468-A	fall
FGD-3468-B	spring

FGD-3471

Printed Matter: Book Art, Poster and Ephemeral

Monday 9:00-1:50 One semester: 3 credits Instructor: A. Castrucci Materials fee: \$175

Focusing on the expression of image and typography as both an art and design form, students will rethink, polish and perfect their portfolios through the art of silkscreen. Students will be encouraged to design alternative printed matter that conveys a personal aesthetic in the creation of projects such as posters, mailers, zines and book covers. We'll explore new ideas to present portfolios bound into a book format. Bookbinding demonstrations will cover various techniques such as perfect binding, saddle stitch, bolted books and Japanese binding. There will be field trips to alternative print shops and self-publishing studios.

Course #	Semester
FGD-3471-A	fall
FGD-3471-B	spring

GDD-3476 Book Jacket Design and Beyond: A Conceptual Approach to Publishing and Editorial Design I

Fall semester: 3 credits

The focus of this course is to explore how to reach beyond accepted expectations and create work that surprises not only the viewer but the creator as well. How do you wed typography, imagery and concept to communicate fresh ideas, create atmosphere, convey information and create work that is lasting and memorable? Are you best serving the client by using the medium as a means of selfexpression? While the main focus will be on book jackets and covers, projects will cover a broader range: interior book design, magazine cover and layout, op-ed illustration, and more.

Course #	Day	Time	Instructor
GDD-3476-A	W	12:00-2:50	S. Brower
GDD-3476-B	W	6:00-8:50	J. Gall

GDD-3477

Book Jacket Design and Beyond:

A Conceptual Approach to Publishing and Editorial Design II Spring semester: 3 credits

This is the second part of a two-semester course. Please see GDD-3476 for course description.

Course #	Day	Time	Instructor
GDD-3477-A	W	12:00-2:50	S. Brower
GDD-3477-B	W	6:00-8:50	J. Gall

GDD-3478-A

Experimental Book Art I

Wednesday 9:00-11:50 Fall semester: 3 credits

Instructor: C. Gianakos

In this course, students will draw upon their own creativity and vision to produce projects. The experimental and conceptual aspects of creating books will be stressed. We will explore various production ideas from the one-of-a-kind book to mass-produced books. Instruction will be given on a wide range of printing techniques—typography, binding, embossing, ink selection, paper die cutting— which will then be integrated with the projects. There will be field trips illuminating the creation and production of books. Historical information, including the Bauhaus, constructivist and De Stijl movements, which were so important in the evolution of contemporary books, will be studied. Students will be required to create several books. *Note: Open to junior and senior graphic design majors only.*

GDD-3479-A

Experimental Book Art II Wednesday 9:00-11:50 Spring semester: 3 credits Instructor: C. Gianakos This is the second part of a two-semester course. Please see GDD-3478 for course description.

GDD-3491-A

Publication Design I: Organizing Chaos

Friday 12:00-2:50 Fall semester: 3 credits Instructor: M. Walsh

This publication-design course will explore the process of making books and magazines through analysis of opposing forces: strength vs. weakness, experience vs. naïveté, discipline vs. randomness, cultivating vs. sampling, structure vs. free-form, safety vs. risk. Students will attempt to master the organized architect and messy abstract thinker within themselves to find a personal style. Conventional and traditional methods will be observed and practiced then re-thought and re-worked to reach individual goals.

GDD-3492-A

Publication Design II: Organizing Chaos

Friday 12:00-2:50 Spring semester: 3 credits Instructor: M. Walsh This is the second part of a two-semester course. Please see GDD-3491 for course description.

GDD-3521

Editorial Design I Fall semester: 3 credits

Please refer to individual course descriptions that follow.

GDD-3521-A Editorial Design I

Monday 3:00-5:50 Fall semester: 3 credits Instructor: T. Koppel

Through a survey of the general principles of editorial design, this course will explore magazine and book cover design, page layout, typography, thumbnails and comps. *Note: Open to junior and senior graphic design majors only.*

GDD-3521-B

Editorial Design I Monday 6:00-8:50 Fall semester: 3 credits Instructor: T. Koppel See GDD-3521-A for course description.

GDD-3521-C Editorial Design I

Monday 6:00-8:50 Fall semester: 3 credits Instructors: J. Glendenning, L. Stauss

The goal of this course is to broaden your understanding of fashion and to discover your creative potential as designer, editor and curator. We will trace the history of fashion photography—from Irving Penn to Helmut Newton; recount the stories of the great art directors such as Alexey Brodovitch, Alexander Libermann and Diana Vreeland, and provide an insight to fashion magazines—from the legendary *Harper's Bazaar* to *Self Service*. Visiting professionals from the fashion industry—art directors, photo editors, stylists—will offer insight into the business. Field trips to magazine art departments, photography agencies and galleries are included.

GDD-3521-D Editorial Design I

Tuesday 6:00-8:50 Fall semester: 3 credits

Instructor: A. Duplessis

Through explorations in type and imagery this course will focus on the development and execution of an entire magazine prototype. The course will begin by addressing the basics of magazine design, the grid, the architecture and identity. An in-depth study that will entail some experimental approaches to magazine design and the creation of an entire magazine from cover to back page will follow. The goal is for students to gain a practical knowledge about how a magazine is produced.

GDD-3521-E Editorial Design I Wednesday 12:00-2:50

Fall semester: 3 credits Instructor: R. Best

This course is a survey of the general principles of editorial design. It will examine magazine design, page layout and typography, with an emphasis on story concept and experimental solutions. Students will produce an entire magazine prototype. This course will be held in the computer lab; interactive critiques are included. *Note: Open to junior and senior graphic design majors only.*

GDD-3521-F

Editorial Design I

Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: J. Korpics See GDD-3521-A for course description.

GDD-3521-G Editorial Design I

Thursday 6:30-9:10 Fall semester: 3 credits Instructor: C. Austopchuk

The study of the components of an editorial package—cover, table of contents, departments and features—will be the focus of this course. Biweekly assignments will entail the redesign of these components of various publications, culminating, in the second semester, in the creation of a complete and original publication. *Note: Open to junior and senior graphic design majors only.*

GDD-3522

Editorial Design II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding sections of GDD-3521 for course descriptions.

Course #	Day	Time	Instructor
GDD-3522-A	M	3:00-5:50	T. Koppel
GDD-3522-B	Μ	6:00-8:50	T. Koppel
GDD-3522-C	Μ	6:00-8:50	J. Glendenning, L. Stauss
GDD-3522-D	Tu	6:00-8:50	A. Duplessis
GDD-3522-E	W	12:00-2:50	R. Best
GDD-3522-F	W	6:00-8:50	J. Korpics
GDD-3522-G	Th	6:30-9:10	C. Austopchuk

GDD-3611

Designing with Typography I

Fall semester: 3 credits Please refer to individual course descriptions that follow. *Note: Open to junior and senior graphic design majors only.*

Course #	Day	Time	Instructor		
GDD-3611-A	М	12:00-2:50	R. Poulin		
GDD-3611-B	Μ	3:00-5:50	G. Williams		
GDD-3611-C	Μ	6:00-8:50	TBA		
GDD-3611-D	Tu	6:00-8:50	T. Samara		
GDD-3611-E	Tu	7:00-9:50	M. Kaye		
GDD-3611-F	W	12:00-2:50	0. Mezhibovskaya		
GDD-3611-G	W	3:00-5:50	G. Williams		
GDD-3611-H	W	6:00-8:50	G. Williams		
GDD-3611-J	W	6:00-8:50	B. Martin		
GDD-3611-K	Th	6:00-8:50	P. Sahre		
GDD-3611-L	Th	6:00-8:50	TBA		
GDD-3611-M	F	3:00-5:50	C. Goldberg		

GDD-3611-A Designing with Typography I Monday 12:00-2:50 Fall semester: 3 credits Instructor: R. Poulin

The use of typography as the basic material of communication is the premise of this course. Typography will take the place of the image, design and illustration or photograph to convey a message. The study of proportions, character of type-faces and the main variables of the letterform will be explored with the use of type in posters, book jackets and newspaper and magazine page layout, stressing the importance of typography in visual communication. *Note: Open to junior graphic design majors only.*

GDD-3611-B Designing with Typography I Monday 3:00-5:50

Fall semester: 3 credits Instructor: G. Williams

By now, you've mastered the basics of "good type": kerning, leading, serif and sans serif, classic fonts, display fonts and so on. It is time to make *any* typeface work for you. From faddish fonts to the finest faces, typography will yield to your command. This course encourages experimentation in any medium. The objective is to communicate your ideas using typography as part of your visual language. You will conceive and execute five projects worthy of, and appropriate to, your aesthetic. Mix faces, alter them, create your own—make a statement, take a stand, change the world! This is your moment in history; let your imagination run free. *Note: Open to junior and senior graphic design majors only.*

GDD-3611-C

Designing with Typography I

Monday 6:00-8:50 Fall semester: 3 credits Instructor: TBA See GDD-3611-A for course description.

GDD-3611-D

Designing with Typography I Tuesday 6:00-8:50 Fall semester: 3 credits

Instructor: T. Samara

Students will explore various organizing design principles, including grid-based approaches and organic, intuitive methods of structuring typographic material to a design problem. The first semester will focus on the typographic grid and students will engage in designing a single project—clarifying the information presented, developing appropriate grid(s) and refining their articulation to arrive at a solution that is clear and rigorous in its use of grid structures. In the second semester, the same project will be approached from a conceptual perspective, investigating methods such as deconstruction, temporal and organic organization and layering. The result will be two versions of the same project that display opposing characteristics while effectively communicating the content. *Note: Open to junior and senior graphic design majors only.*

GDD-3611-E Designing with Typography I Tuesday 7:00-9:50

Fall semester: 3 credits

Instructor: M. Kaye

Type as an essential design element will be demonstrated through assignments that emphasize the role of two-dimensional design and page composition in creating dynamic typography. Effective type design will be explored through applying the basic principles of design to type layout. We will discuss the letterform and the aesthetic considerations involved in using type effectively and appropriately. Students will produce several completed pieces by the end of the semester. *Note: Open to junior graphic design majors only.*

GDD-3611-F Designing with Typography I

Wednesday 12:00-2:50

Fall semester: 3 credits Instructor: 0. Mezhibovskaya Oriented toward further develo

Oriented toward further development of typographical skills and enriched by intensive research and an interdisciplinary approach, this course invites, explores and puts into practice the notions of semiotics, phenomenology, synaesthesia, and the musical and poetic form. Typography will be used as a creative design tool to develop each student's unique voice as designer, along with solving visual communication problems and expanding the vocabulary with which to express ideas. Making meaning through form is the main focus of this course.

GDD-3611-G

Designing with Typography I

Wednesday 3:00-5:50 Fall semester: 3 credits Instructor: G. Williams See GDD-3611-B for course description.

GDD-3611-H

Designing with Typography I

Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: G. Williams See GDD-3611-B for course description.

GDD-3611-J

Designing with Typography I

Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: B. Martin

This advanced course concerns itself with developing typographic skills beyond the basics of layout and hierarchy and into a deeper understanding of verbal/ visual dynamics. Rigorous exploration of the grid as an organizing principle, the nuances of detail and treatment, and the interplay of word and image will provide a springboard into deconstruction, abstraction and conceptual overlay. Students will investigate expanded book structures, information design and the potential of typographic image in environmental and time-based projects. *Note: Open to junior and senior graphic design majors only.*

GDD-3611-K Designing with Typography I

Thursday 6:00-8:50 Fall semester: 3 credits

Instructor: P. Sahre

Through explorations of typographic messages, this course will focus on enhancing each student's sensitivity and technique in typographic design. Legibility, sequencing, unpredictability, an understanding of aesthetic composition of typographic form and meaning, and the use of the grid will be investigated. The development of a critical judgment about typography will be emphasized. *Note: Open to junior graphic design majors only.*

GDD-3611-L

Designing with Typography I

Thursday 6:00-8:50 Fall semester: 3 credits Instructor: TBA See GDD-3611-A for course description.

GDD-3611-M

Designing with Typography I

Friday 3:00-5:50 Fall semester: 3 credits Instructor: C. Goldberg This advanced design and

This advanced design and typography course will focus on working through each project to create portfolio-quality work. Assignments will include book design, packaging, branding, posters, newspapers and magazines. The course will specifically focus on typographic craft, language, hierarchy and form, in conjunction with ideas and narrative. *Note: Open to junior and senior graphic design majors only.*

GDD-3612 Designing with Typography II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding sections of GDD-3611 for course descriptions.

Course #	Day	Time	Instructor
GDD-3612-A	M	12:00-2:50	R. Poulin
GDD-3612-B	Μ	3:00-5:50	G. Williams
GDD-3612-C	Μ	6:00-8:50	TBA
GDD-3612-D	Tu	6:00-8:50	T. Samara
GDD-3612-E	Tu	7:00-9:50	M. Kaye
GDD-3612-F	W	12:00-2:50	0. Mezhibovskaya
GDD-3612-G	W	3:00-5:50	G. Williams
GDD-3612-H	W	6:00-8:50	G. Williams
GDD-3612-J	W	6:00-8:50	B. Martin
GDD-3612-K	Th	6:00-8:50	P. Sahre
GDD-3612-L	Th	6:00-8:50	TBA
GDD-3612-M	F	3:00-5:50	C. Goldberg

GDD-3617-A

Alphabets and Typeface Design I

Thursday 12:00-2:50 Fall semester: 3 credits Instructor: E. Benguiat

Typeface design (alphabet fonts) has continually been the mainstay of the graphic artist. Every aspect of how-to-do-it methods—with or without the use of computers—will be addressed, "imagination included." Students will prepare a typeface design for personal use or submission to distributors of new font designs.

GDD-3618-A

Alphabets and Typeface Design II

Thursday 12:00-2:50 Spring semester: 3 credits Instructor: E. Benguiat This is the second part of a two-semester course. Please see GDD-3617 for course description.

GDD-3623-A

Intermediate Typographic Workshop I

Thursday 9:00-11:50 Fall semester: 3 credits Instructor: D. Ricciardi

This course will focus on how to develop a structured working method that will allow the appropriate amount of time for concept development, design development and design refinement. Instead of relying on the so called "big idea" (that usually arrives perilously close to the deadline), I will work closely with you to generate a creative brief, a series of rough sketches, alternate solutions and a well-crafted presentation. Along the way, design details supporting the overall project concept will be explored and developed. Although the final result is what counts, this course will focus on the process of reaching a creative solution.

GDD-3624-A

Intermediate Typographic Workshop II Thursday 9:00-11:50 Spring semester: 3 credits Instructor: D. Ricciardi This is the second part of a two-semester course. Please see GDD-3623 for course description.

GDD-3626-A

Advanced Type I: The Perfect Paragraph Tuesday 3:00-5:50

Fall semester: 3 credits Instructor: R. Mehl

This advanced course will explore how type is used in book, editorial, Web and environmental design. Students will learn how to typeset a perfect paragraph, titles, design and use a grid, and how to compose with text and images. Projects will range from classical to experimental. Prerequisite: A working knowledge of Adobe InDesign or QuarkXPress.

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GDD-3627-A Advanced Type II: The Perfect Paragraph

Tuesday 3:00-5:50 Spring semester: 3 credits Instructor: R. Mehl This is the second part of a two-semester course. Please see GDD-3626 for course description.

GDD-3633

Writing for the Graphic Designer

Wednesday 9:00-11:50 One semester: 3 credits Instructor: E. Carter

This course is designed to explore the link between graphic design and writing. In the course of a career as a designer you'll employ words that range from being part of your design to a proposal for new business. Hopefully, this course will teach you to write without fear—to enjoy words and, in the same breath, to use them as powerfully and effectively as you would a visual.

Course # Semester GDD-3633-A fall

GDD-3633-B spring

GDD-3651-A

The Project Class I

Tuesday 3:20-6:10 Fall semester: 3 credits Instructor: B. Giraldi

This is your project. This is your class. It's where you will make your film on digital tape. It's where you will work with professional people to experience an intriguing new world of artistic knowledge. The course is an exercise in making a film, but is not an exercise in itself. Thirty weeks and I will expect a four- to-five-minute film from each of you. A personal, independent film made for screening purposes. In its entirety, in its integrity, in its creativity. *Note: Open to junior graphic design majors only. Registration for this course is by invitation from the department chair.*

GDD-3652-A The Project Class II

Tuesday 3:20-6:10 Spring semester: 3 credits Instructor: B. Giraldi This is the second part of a two-semester course. Please see GDD-3651 for course description.

GDD-3657-A (previously GDD-4623)

The Real World I Wednesday 6:00-8:50

Fall semester: 3 credits Instructor: C. Heller

Learn to invent your future. In life outside of school, you don't get to be successful by waiting for a good assignment. You have to create your own opportunities and there are no arbitrary boundaries between design, advertising, filmmaking or interactive media. How do you find clients and learn about what they need? How do you come up with concepts that you can deliver? In this course, students will work for real clients, developing creative ideas for their businesses, and then present them. It's part think tank, part entrepreneurship, part theater and part creative genius. We will identify companies in entertainment, technology, stock photography and film, paper manufacturing and fashion. As a group, we will discuss our insights about these industries and learn how to get help from experts that can add to our knowledge. Students will develop concepts that they believe are something their chosen company needs. Working both independently and as a group, you will test your concepts, develop a presentation and go before a client to sell your idea. You will have access to writers, marketing experts and sustainability experts as needed, and a guaranteed audience with the decision-maker for the client you have chosen. Note: Open to junior graphic design majors only. Registration for this course is by invitation from the department chair.

GDD-3658-A (previously GDD-4624) **The Real World II** Wednesday 6:00-8:50 Spring semester: 3 credits Instructor: C. Heller This is the second part of a two-semester course. Please see GDD-3657 for course description.

PHD-3806-A

Advertising, Graphic Design and Photography Wednesday 12:00-2:50

Spring semester: 3 credits Instructors: TBA

The purpose of this course is to give photography, graphic design and advertising majors the opportunity to work on projects together as they would in the professional community. The course will be collaborative and assignment driven, and will be taught by instructors from each discipline. *Note: Open to senior advertising and graphic design majors, and junior and senior photography majors only.*

ADD-4010

Advertising Portfolio I

Fall semester: 3 credits This course will focus on developing a finished portfolio consisting of tools that

simulate printed samples. Emphasis will be placed on creating print campaigns.			
Course #	Day	Time	Instructor
ADD-4010-A	Tu	6:00-8:50	J. Beors
ADD-4010-B	W	12:00-2:20	ТВА
ADD-4010-C	W	6:30-9:20	S. DeVito
ADD-4010-D	Th	12:00-2:20	J. Mariucci
ADD-4010-E	Th	6:00-8:20	V. Tully

ADD-4015

Advertising Portfolio II Spring semester: 3 credits

This is the second part of a two-semester course. Please see ADD-4010 for course description.

Course #	Day	Time	Instructor
ADD-4015-A	Tu	6:00-8:50	J. Beors
ADD-4015-B	W	12:00-2:20	TBA
ADD-4015-C	W	6:30-9:20	S. DeVito
ADD-4015-D	Th	12:00-2:20	J. Mariucci
ADD-4015-E	Th	6:00-8:20	V. Tully

GDD-4510 Graphic Design Portfolio I

Fall semester: 3 credits

Please refer to individual course descriptions that follow. *Note: Students must bring a portfolio to the first session. Open to senior graphic design majors only.* Graphic Design Portfolio

Graphic Design	Portfolio		
Course #	Day	Time	Instructor(s)
GDD-4510-A	Μ	6:00-8:50	S. Brower
GDD-4510-B	Tu	3:00-5:50	G. Williams
GDD-4510-C	Tu	3:00-5:50	T. Samara
GDD-4510-D	W	6:00-8:50	J. Fulbrook
GDD-4510-E	W	6:00-8:50	C. Austopchuk
GDD-4510-F	Th	9:00-11:50	B. Palacio-Gomez, A. Vit
GDD-4510-G	Th	3:00-5:50	S. Drummond
GDD-4510-H	Th	3:00-5:50	D. Kammerzell
GDD-4510-J	Th	7:00-9:50	M. Kaye
Graphic Design Portfolio: Book Art, Editorial Design, Packaging/Type Design			
Course #	Day	Time	Instructor
GDD-4510-K	Tu	9:00-11:50	C. Gianakos
GDD-4510-L	Tu	12:00-2:50	R. Best
GDD-4510-M	Tu	6:00-8:50	L. Fili
GDD-4510-N	Th	3:00-5:50	A. Leban

Graphic Design Portfolio: Alternative Disciplines: Motion Graphics, 3D Design			
Course #	Day	Time	Instructor
GDD-4510-P	Tu	12:00-2:50	ТВА
GDD-4510-R	Tu	3:00-5:50	ТВА
GDD-4510-S	Tu	3:00-5:50	K. O'Callaghan

Graphic Design Portfolio: Alternative Design

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*Note: GDD-4510-T will grant 6 credits upon successful completion of this course.

GDD-4510-A Graphic Design Portfolio I Monday 6:00-8:50

Fall semester: 3 credits

Instructor: S. Brower

There are many important steps toward becoming a professional designer, and there are specific skills and requirements that must be met. Your portfolio should readily demonstrate all of the following: concept, typography, imagery, critical thinking, aesthetics, craft, ingenuity, inventiveness, originality, style, presentation and an understanding of design history. Together, we will work toward that end.

GDD-4510-B

Graphic Design Portfolio I

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: G. Williams You are both creator and

You are both creator and entrepreneur. You and your art are inseparable. This course is designed to help you gather it all together and put it in a "box." Please come prepared with inspiration, the willingness to work day and night, and a vision of who you want to be. You are a "contender." Let's make the vision real.

GDD-4510-C

Graphic Design Portfolio I

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: T. Samara A designer's portfolio es

A designer's portfolio establishes the designer's unique creative sensibility, and showcases competence with image and typography in a variety of contexts. The goal: successfully competing for work that is both creatively fulfilling and financially rewarding. This course will focus on each aspect in equal measure.

Throughout the semester, students will: evaluate their existing body of work to identify strengths and weaknesses; define personal style and focus on areas of interest; create new projects that expand on individual aesthetic; organize and design the portfolio presentation with emphasis on editing, sequencing and thematic development; create a coherent system of letterhead, business card, résumé and mailers; develop strategic plans for researching and communicating with potential employers or clients. Working professionals—freelancers, creative directors and recruiters—will offer insight, practical information and objective critique at key points in the process.

GDD-4510-D

Graphic Design Portfolio I Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: J. Fulbrook See GDD-4510-A for course description.

GDD-4510-E

Graphic Design Portfolio I Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: C. Austopchuk

The goal of this course is to develop a strong generalist portfolio in order to secure the job that a student is hoping to acquire. During the course of the year, weekly assignments will yield approximately 12 solid portfolio projects and may include corporate identity, magazine design, book cover and poster design, CD design, Web site design, as well as self-promotion, personal presentation and résumé design. The course is structured to let students develop an individual approach to their own design style.

GDD-4510-F

Graphic Design Portfolio I

Thursday 9:00-11:50 Fall semester: 3 credits

Instructors: B. Palacio-Gomez, A. Vit The creation and completion of a graphic design portfolio consisting of highly

finished work is the focus of this course. Areas include editorial design, CD design, package design, book jacket design, conceptual design and various other disciplines.

GDD-4510-G

Graphic Design Portfolio I Thursday 3:00-5:50 Fall semester: 3 credits

Instructor: S. Drummond See GDD-4510-F for course description.

GDD-4510-H

Graphic Design Portfolio I: Branding/Brand Identity

Thursday 3:00-5:50 Fall semester: 3 credits Instructor: D. Kammerzell

The goal of this course is to develop a portfolio with a focus on branding-related projects. We will address how best to present your work in an appealing and creative way when interviewing for a job at branding consultancies and design studios (where the work scope typically includes identity design, structural pack-aging, packaging graphics, Web development, collateral design, PoS applications). We will concentrate on: the types of projects that should be part of the portfolio to create a high degree of relevance; refining, optimizing, and extending existing work that students have done; selecting and creating new projects to fill gaps; structuring the portfolio in a way that tells a continuous story and ensures the "audience" stays interested and excited; "the personal touch" that presents the individual as someone who is interesting, creative and in-the-know.

GDD-4510-J

Graphic Design Portfolio I Thursday 7:00-9:50 Fall semester: 3 credits

Instructor: M. Kaye See GDD-4510-B for course description.

ADVERTISING AND GRAPHIC DESIGN

GDD-4510-K Graphic Design Portfolio I: Books and Related Material

Tuesday 9:00-11:50 Fall semester: 3 credits Instructor: C. Gianakos

Your portfolio can benefit from the inclusion of visionary works. Achieving your creative potential is the primary goal of this course. Students will create all types of fine art and commercial books, as well as announcements, pop-ups, CD booklets, brochures, presentation kits, image identity and self-promotion materials, from concept through production. We will also examine a variety of 20th-century art movements and their influences on the contemporary art scene. The final presentation will express your work in an individual and unique way. *Note: May be taken with another portfolio course.*

GDD-4510-L

Graphic Design Portfolio I: Editorial

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: R. Best

This course is for students who have already had one year of editorial design. We will meet at the instructor's office; this will enable students to get a firsthand look at how a major consumer magazine works, including printing signatures, advertising placement, photo editing and four-color corrections. Each student will create two highly professional magazines from the business plan to promotional

design, finishing with a Web site devoted to the magazine. Note: May be taken with another portfolio course. This course will be held at the instructor's studio.

GDD-4510-M

Graphic Design Portfolio I: The Typographic Portfolio

Tuesday 6:00-8:50 Fall semester: 3 credits Instructor: L. Fili

This is a course for type lovers. The history, aesthetics and nuances of type and typography will be stressed in a program that emphasizes the fast-growing discipline of food packaging and labeling, restaurant identity and menu design. We will work on real projects with real clients. Ultimately, the goal of this course is to showcase typographic expertise in a wide variety of products. *Note: This course will be held at the instructor's studio.*

GDD-4510-N

Graphic Design Portfolio I

Thursday 3:00-5:50

Fall semester: 3 credits Instructor: A. Leban

Your portfolio should represent you as a communicator with a distinct identity; it should reflect what you love to do so that you may increase your chances of doing what you love. You'll be encouraged to be entrepreneurial and choose the subject(s) you want to explore, and create an original presentation-quality project. What you develop could turn into a product, an exhibition, a book ready for publication, a service, a Web site or a new category that is uniquely suited to your work. *Note: May be taken with another portfolio course.*

GDD-4510-P

Graphic Design Portfolio I: Motion Graphics Portfolio

Tuesday 12:00-2:50 Fall semester: 3 credits

Instructor: TBA

Utilizing Apple Final Cut Pro and Adobe After Effects to create a new visual media, students will design station promos and film titles. The goal of this course is to step out of the box of traditional thinking and design by breaking the rules and codes to create a future for graphic design that moves, talks and dances to music. Prerequisites: A working knowledge of After Effects and Final Cut Pro, or instructor's permission. *Note: May be taken with another portfolio course.*

GDD-4510-R

Graphic Design Portfolio I: Motion Graphics Portfolio

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: TBA See GDD-4510-P for course description.

GDD-4510-S Graphic Design Portfolio I: Three-Dimensional Portfolio Tuesday 3:00-5:50

Fall semester: 3 credits Instructor: K. O'Callaghan

This course will deal with the making of a three-dimensional portfolio consisting of highly finished samples from the redesign of a game board to the creation of a light fixture. Using various methods and materials, this course will allow you to produce personal yet professional work that demonstrates your talents and that can appeal to various design markets such as industrial, stage, product, packaging and toy design.

GDD-4510-T

Graphic Design Portfolio I: Alternative Design

Monday and Wednesday 6:00-8:50 Fall semester: 6 credits

Instructors: P. Sahre, H. Yampolsky

The development of a portfolio through the exploration of individual process is the goal of this course. Students will be asked to identify consistent themes of interest in their work and develop a thesis topic that will provide a framework for projects throughout the course. A document of this work will then be developed into a portfolio. Silkscreen as well as alternative means of production will be encouraged. This portfolio course will expand the definition of graphic design and will include environmental design and video.

GDD-4510-V

Graphic Design Portfolio I

Tuesday 6:00-8:50 Fall semester: 3 credits

Instructors: K. Brainard, D. Cox

With a strong emphasis on conceptual design, this course will help students develop strategies to find their ideal jobs and prepare for life after graduation. Students will design and build an online portfolio and become familiar with the amazing possibilities of communication through the Internet. Presentation skills will also be addressed.

GDD-4510-W

Graphic Design Portfolio I: Alternative Design

Tuesday 6:00-8:50

Fall semester: 3 credits Instructor: W. Morrisey

The purpose of this course is to cultivate a portfolio through observation of personal design process. You will pinpoint consistent themes in your work in order to develop a topic that serves as the basis of your portfolio. You are the content maker. You must research, sketch and edit in order to drive content both visually and in terms of writing. Excellence in typography as well as a solid interest in creating imagery (drawing, silkscreen, photography, collage) and, even more so, in creating content—are a must. *Note: Open to senior graphic design majors only.*

GDD-4510-X Graphic Design Portfolio I

Wednesday 6:00-8:50 Fall semester: 3 credits

Instructor: T. Boychuk

This course will treat the student as a working adult, with the guidance of a benevolent employer. We will focus on portfolio development that will not only be competitive in the real world of design, but also compel students to develop their own ideas about what is worth designing. Similar to an independent study, each student will develop a portfolio from a list of assignments and "challenges" given by the instructor to complete a book that is representative of the student's talent and effort. Projects will cover various aspects of graphic design, including identity, music, publishing and self-authoring. *Note: Open to senior graphic design majors only.*

GDD-4510-Y

Graphic Design Portfolio I: Alternative Design

Thursday 6:00-8:50 Fall semester: 3 credits Instructor: J. Lee See GDD-4510-V for course description.

GDD-4515 **Graphic Design Portfolio II** Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding sections of GDD-4510 for course descriptions.

Graphic Design	Portfolic)		
Course #	Day	Time	Instructor(s)	
GDD-4515-A	Μ	6:00-8:50	S. Brower	
GDD-4515-B	Tu	3:00-5:50	G. Williams	
GDD-4515-C	Tu	3:00-5:50	T. Samara	
GDD-4515-D	W	6:00-8:50	J. Fulbrook	
GDD-4515-E	W	6:00-8:50	C. Austopchuk	
GDD-4515-F	Th	9:00-11:50	B. Palacio-Gomez, A. Vit	
GDD-4515-G	Th	3:00-5:50	S. Drummond	
GDD-4515-H	Th	3:00-5:50	D. Kammerzell	
GDD-4515-J	Th	7:00-9:50	M. Kaye	
			itorial Design, Packaging/Type Design	
Course #	Day		Instructor	
GDD-4515-K	Tu	9:00-11:50		
GDD-4515-L	Tu	12:00-2:50		
GDD-4515-M		6:00-8:50	L. Fili	
GDD-4515-N	Th	3:00-5:50	A. Leban	
Cranhia Dasian	Doutfolio	. Alternative [Dissiplines Mation Craphics 2D Design	
Course #		Time	Disciplines: Motion Graphics, 3D Design Instructor	
GDD-4515-P	Day Tu	12:00-2:50		
GDD-4515-P		3:00-5:50	TBA	
GDD-4515-N GDD-4515-S	Tu	3:00-5:50 3:00-5:50	. =	
GDD-4010-3	IU	3.00-3.30	K. O'Callaghan	
Graphic Design Portfolio: Alternative Design				
Course #	Day	Time	Instructor(s)	
GDD-4515-T*	M, W	6:00-8:50	P. Sahre, H. Yampolsky	
GDD-4515-V	Tu	6:00-8:50	K. Brainard, D. Cox	
GDD-4515-W	Tu	6:00-8:50	W. Morrisey	
GDD-4515-X	W	6:00-8:50	T. Boychuk	

* Note: GDD-4515-T will grant 6 credits upon successful completion of this course.

6:00-8:50

J. Lee

SENIOR PROJECT COURSES

These courses are intensive one- and two-semester offerings in specialized areas. Projects are geared toward additional diversity for student portfolios.

TWO-SEMESTER SENIOR PROJECT COURSES

Students who wish to register for the following two-semester courses must enroll for both semesters.

GDD-4601-A **Broadcast Design I** Thursday 9:00-11:50

Fall semester: 3 credits Instructor: C Black

Providing a foundation in broadcast design, this course will explore motion and the process of creating it, using basic design elements and techniques drawn from traditional design theories. Initial assignments are simple and process oriented, and focus on maintaining a level of experimentation. More complex, conceptual pieces incorporating full-motion video will follow. Commercial advertising and promotion, film, video art and photography will be surveyed for reference and inspiration. An overview of special effects, compositing and videoediting software will be presented; however, the course will be intensely focused on design. Note: Open to senior advertising and graphic design majors only.

GDD-4602-A

Broadcast Design II Thursday 9:00-11:50 Spring semester: 3 credits Instructor: C. Black This is the second part of a two-semester course. Please see GDD-4601 for course description.

GDD-4611-A

Urban Design I

Monday 3:00-8:50 Fall semester: 3 credits Instructor: J. Victore

Run as a design studio, this course will apply graphic design to the New York City landscape. Using social and cultural themes pertinent to life in New York, we will test the power of graphic design on a one-to-one level. Formats will vary from posters to flyers and any other media available. Prerequisite: A working knowledge of the silkscreen process, or must be enrolled in a silkscreen course for the semester. Note: Open to senior advertising and graphic design majors only. A portfolio review is required in order to be officially enrolled. Students who are not concurrently enrolled in a printmaking course must register for FGD-Access, Printmaking Workshop Access.

GDD-4612-A

Urban Design II Monday 3:00-8:50 Spring semester: 3 credits Instructor: J. Victore This is the second part of a two-semester course. Please see GDD-4611 for course description.

GDD-4515-Y

Th

GDD-4701

Production Studio for the Graphic Designer

One semester: 3 credits

Instructor: A. Wahler

Today's graphic artist is required to have technical knowledge and production ability. This course offers a unique opportunity to work on-site at A to A Graphic Services, a full-service production studio, and receive complete instruction in the skills necessary to produce and manufacture finished portfolio pieces. Using Adobe Illustrator and Photoshop, and design layout programs such as Adobe InDesign, we'll examine all aspects of production as they relate to print, including correct document construction, color space and color systems, separations, trapping, preflighting, print production and paper considerations. Assignments will be produced in the studio using various output devices, from ink-jet proofers and large-format digital printers to Scitex film. Students will be able to produce their work combining digital output, transfers, direct imaging, embossing and threedimensional packaging construction. The opportunity to experiment and work with digital and analog print production tools will be an invaluable experience. Prerequisites: A working knowledge of Adobe Illustrator and Photoshop. Note: Open to senior advertising and graphic design majors only.

Course #	Day	Time	Semester
GDD-4701-A	Th	12:00-2:50	fall
GDD-4701-B	F	9:00-11:50	fall
GDD-4701-C	F	12:00-2:50	fall
GDD-4701-D	Th	12:00-2:50	spring
GDD-4701-E	F	9:00-11:50	spring
GDD-4701-F	F	12:00-2:50	spring

GDD-4704 (previously GDD-4510) Web Site Design Portfolio

Wednesday 6:00-8:50

One semester: 3 credits

Instructors: P. Ciccotto, G. Greenwood

This is an intensive Web design critique course aimed toward conceptualizing and creating diverse, advanced Web site designs that are production ready. Motion graphics and animation storyboarding for the Web will be covered. Extra technical assistance in HTML and Adobe Flash will be available. While the course is organized to focus on design for the Web and critique of said design, Web technologies will also be covered to give students an understanding of their potential uses. Advanced and motivated students will have an opportunity to take a Web site design project from concept to completion. Note: Open to senior graphic design majors only.

Course # Semester GDD-4704-A fall GDD-4704-B spring

GDD-4714

Designing a Business Tuesday 12:00-2:50 One semester: 3 credits Instructor: L. Singer

If you have an entrepreneurial spirit, this course is for you. It will be a comprehensive experience for anyone who wants to learn the skills it takes to make a business idea become a business reality. We will cover the steps to bring an idea to the marketplace: defining the concept for a business or product of your choice, designing the prototype and corporate identity for your company, writing a business plan and the basic legal requirements to open a business and protect your intellectual property. The final step will be the art of the pitch. Guests speakers will offer their guidance and input.

Course #	Semester
GDD-4714-A	fall
GDD-4714-B	spring

GDD-4722 **Senior Type Design** Wednesday 12:00-2:50 One semester: 3 credits Instructor: H. Condak

This course is for seniors interested in further developing their individual sensibility and type design proficiency. From information to concept to the evolution of a design, type will be the source of impetus to a cohesive design solution. We will rigorously pursue the key areas for a successful outcome of projects: a strong sense of composition, the elements of typography, aesthetic principles and visual experimentation. Note: Open to senior advertising and graphic design majors only.

Course #	Semester
GDD-4722-A	fall
GDD-4722-B	spring

GDD-4746

Creative Leadership in the Business World

One semester: 3 credits Instructor: D. Millman

The good news: We are now living in what Business Week has named a "creative economy." The bad news: Now, more than ever, design will be asked to deliver a return on investment and measured performance in the marketplace. How can you truly quantify your talent and develop strategic and competitive intelligence? How can you quantify meaningful differentiation in a world already filled with design firms, creative strategists and brand gurus? In this course, students will learn how to develop a leadership position in a world of constant innovation. Topics will include: How to create a meaningful philosophy that can guide your design practice; how to create more persuasive, honest and effective design presentations; how to sell design services in the "real" world with more confidence and success. Note: Open to senior advertising and graphic design majors only. This course will meet at Sterling Brands in the Empire State Building, 350 Fifth Avenue (34th Street), Suite 1714.

Course #	Day	Time	Semester
GDD-4746-A	M	6:00-8:50	fall
GDD-4746-B	Tu	6:00-8:50	sprina

GDD-4754

Yearbook Thursday 6:00-8:50 One semester: 3 credits Instructor: G. Williams Students will create the concept and design of the SVA undergraduate yearbook. Note: Registration for this course is by invitation only.

Course # Semester GDD-4754-A fall GDD-4754-B spring

ADD-4999-A

Advertising Internship

One semester: 3 credits

Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

GDD-4999-A Graphic Design Internship

One semester: 3 credits

Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

GDD-Access

Digital Imaging Center Access: Undergraduate Students

Two semesters: no credit

Access fee: \$500 per semester

For undergraduate students who are not advertising and graphic design majors and who want access to the Digital Imaging Center. *Note: Access is available during hours that do not conflict with ongoing courses.*

GDG-Access

Digital Imaging Center Access: Graduate Students

Two semesters: no credit

Access fee: \$500 per semester

For graduate students who are not advertising and graphic design majors and who want access to the Digital Imaging Center. *Note: Access is available during hours that do not conflict with ongoing courses.*

FGD-Access

Printmaking Workshop Access: Undergraduate Students

One semester: no credit

Access fee: \$225

Undergraduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. *Note: Access is available during printshop hours that do not conflict with ongoing courses.*

Course #	Semester
FGD-Access-A	fall
FGD-Access-B	spring

Department of Art History

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Courses listed in alphanumerical order.

AHD-1010

Survey of World Art I

One semester: 3 credits

As the first part of a two-semester introduction to the art of Western and non-Western cultures, this course will examine art from the Paleolithic period to 1450. Key monuments and styles will be explored in architecture, sculpture and painting through methods of visual analysis. Discussions will link the ways in which concepts in art develop and change within different cultural contexts. The second semester will examine art from the Renaissance to the modern world. Field trips and museum visits will augment the course. *Note: AHD-1010-A is open to all departments. All other sections of Survey of World Art I are reserved for students in their foundation year of study. Foundation-year students must register for the section of this course that corresponds with their foundation program. These students should refer to their studio department for information on foundation-year requirements.*

<i>Course #</i>	Day	<i>Time</i>	<i>Semester</i>	<i>Instructor</i>
AHD-1010-A	Tu	6:00-8:50	fall	A. Wooster
AHD-1010-1A	Th	9:00-11:50	fall	P. Mauro
AHD-1010-2A	Th	9:00-11:50	fall	S. Ginsburg
AHD-1010-01 AHD-1010-02 AHD-1010-03	F Th F F	12:00-2:50 9:00-11:50 9:00-11:50	fall fall fall	P. Macapia R. Mahoney S. Skurvida
AHD-1010-04	r	9:00-11:50	fall	P. Macapia
AHD-1010-05	Th	3:00-5:50	fall	J. Lloyd
AHD-1010-06	W	3:00-5:50	fall	M. Denton
AHD-1010-07	F	3:00-5:50	fall	TBA
AHD-1010-08	Tu	3:00-5:50	fall	A. Wooster
AHD-1010-09	F	9:00-11:50	fall	A. Wooster
AHD-1010-10	M	3:00-5:50	fall	R. Sarkissian
AHD-1010-11	Th	12:00-2:50	fall	TBA
AHD-1010-12	F	3:00-5:50	fall	S. Ginsburg
AHD-1010-13	F	3:00-5:50	fall	J. Harris
AHD-1010-14	Tu	3:00-5:50	fall	L. Lorance
AHD-1010-15	Tu	12:00-2:50	fall	L. Lorance
AHD-1010-16*	Th	9:00-11:50	fall	S. Skurvida
AHD-1010-17	Tu	9:00-11:50	spring	L. Lorance

*AHD-1010-16 will not be made available until all other sections have reached capacity.

AHD-1015 Survey of World Art II One semester: 3 credits

ART HISTORY

This is the second part of a two-semester course. Please see AHD-1010 for course description. *Note: AHD-1015-A and AHD-1015-B are open to all departments. All other sections of Survey of World Art II are reserved for students in their founda-tion year of study. Foundation-year students must register for the section of this course that corresponds with their foundation program. These students should refer to their studio department for information on foundation-year requirements.*

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Course #	Day	Time	Semester	Instructor
AHD-1015-A	Tu	6:00-8:50	fall	L. Lorance
AHD-1015-B	Tu	6:00-8:50	spring	A. Wooster
AHD-1015-1A	Th	9:00-11:50	spring	P. Mauro
AHD-1015-2A	Th	9:00-11:50	spring	S. Ginsburg
AHD-1015-01	F	12:00-2:50	spring	P. Macapia
AHD-1015-02	Th	9:00-11:50	spring	R. Mahoney
AHD-1015-03	F	9:00-11:50	spring	S. Skurvida
AHD-1015-04	F	9:00-11:50	spring	P. Macapia
AHD-1015-05	Th	3:00-5:50	spring	J. Lloyd
AHD-1015-06	W	3:00-5:50	spring	M. Denton
AHD-1015-07	F	3:00-5:50	spring	TBA
AHD-1015-08	Tu	3:00-5:50	spring	A. Wooster
AHD-1015-09	F	9:00-11:50	spring	A. Wooster
AHD-1015-10	М	3:00-5:50	spring	R. Sarkissian
AHD-1015-11	Th	12:00-2:50	spring	TBA
AHD-1015-12	F	3:00-5:50	spring	S. Ginsburg
AHD-1015-13	F	3:00-5:50	spring	J. Harris
AHD-1015-14	Tu	3:00-5:50	spring	L. Lorance
AHD-1015-15	Tu	12:00-2:50	spring	L. Lorance
AHD-1015-16*	Th	9:00-11:50	spring	S. Skurvida
AHD-1015-17**	M-F	3:00-5:50	summer	L. Lorance

^{*}AHD-1015-16 will not be made available until all other sections have reached capacity.

** Summer semester dates for AHD-1015-17 are subject to change. Please refer to the general foundation program 17 in the Advertising and Graphic Design section of this book for the tentative summer semester schedule.

AHD-1030

Visuality and Modern Art I

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: I. Taube

This is the first of a two-part course that will examine the interconnections among modern art, modernity and visuality. Topics will include the historical development of "modern" vision, the impact of photography and film on visualization, and the decline of realism and the emergence of abstraction. The goal of the course is to bring together historical, philosophical, scientific and technological studies of visuality and relate them directly to "modern" artistic practice. *Note: Open to Visual and Critical Studies majors only.*

AHD-1035

Visuality and Modern Art II

Tuesday 3:00-5:50 Spring semester: 3 credits Instructor: I. Taube This is the second part of a two-semester course. Please see AHD-1030 for course description.

AHD-1040-HP

History and Theory of Modern Art I

Tuesday 10:00-11:25 Fall semester: 1.5 credits Instructor: I. Taube

Intended to link the visual with the theoretical and the historical, this course will survey the relationship of art to its changing composition of ideas in a globalized context. Topics include: the contested concepts of the "modern," modernism and primitivism; the emergence of abstraction; the invention of photography, collage and the found object. We will trace the development of modern art in the

19th and 20th centuries. As a model for analyzing contemporary practice, the conceptual structure of the avant-garde will be studied historically in this course. *Note: This course is open only to students enrolled in the Honors Program.*

AHD-1045-HP

History and Theory of Modern Art II

Tuesday 10:00-11:25 Spring semester: 1.5 credits Instructor: I. Taube

This is the second part of a two-semester course. Please see AHD-1040 for course description. *Note: For fine arts majors, successful completion of AHD-1040 and AHD-1045 will exempt them from AHD-2020 and AHD-2025, Modern Art Through Pop I and II.*

AHD-1050 History of Film I

Fall semester: 3 credits

Instructor: E. Stavis

Serving as an introduction to theatrical motion pictures, this course will examine its nascence along with the silent era and early sound. While American narrative film will be emphasized, examples of world cinema will also be screened. Political, cultural and aesthetic history will form a background for viewing selected films both important works and more transitory ones—to gain an understanding of how the medium developed and its cultural impact. *Note: AHD-1050-A is open to all departments, with priority registration given to sophomore computer art, computer animation and special effects students. All other sections of this course are open to film majors only. Foundation-year students must register for the section of AHD-1050 that corresponds with their film foundation program. These students should refer to the Film, Video and Animation Department section of this book for information on foundation-year requirements.*

Course #	Day	Time
AHD-1050-A	W	12:00-2:50
AHD-1050-41	Th	3:00-5:50
AHD-1050-42	Μ	3:00-5:50
AHD-1050-43	Th	3:00-5:50
AHD-1050-44	Μ	3:00-5:50
AHD-1050-45	Μ	3:00-5:50
AHD-1050-46	Μ	3:00-5:50
AHD-1050-47	Th	3:00-5:50
AHD-1050-48	Th	3:00-5:50
AHD-1050-49	М	3:00-5:50

AHD-1055 History of Film II

Spring semester: 3 credits Instructor: E. Stavis

A continuation of AHD-1050, History of Film I, we will examine the history of motion pictures from the ascendancy of the studio system, through effects of World War II on the film industry to the subsequent collapse and re-emergence of prominent studios. The era of independent filmmaking will also be addressed. While American narrative film will be emphasized examples of world cinema will also be screened, as well as examples from various film genres, including documentary, animation and experimental work. *Note: AHD-1055-A is open to all departments, with priority registration given to sophomore computer art, computer animation and special effects students. All other sections of this course are open to film majors only. Foundation-year students must register for the section of AHD-1055 that corresponds with their film foundation program. These students should refer to the Film, Video and Animation Department section of this book for information on foundation-year requirements.*

Course #	Day	Time
AHD-1055-A	W	12:00-2:50
AHD-1055-41	Th	3:00-5:50
AHD-1055-42	Μ	3:00-5:50
AHD-1055-43	Th	3:00-5:50
AHD-1055-44	Μ	3:00-5:50
AHD-1055-45	Μ	3:00-5:50
AHD-1055-46	Μ	3:00-5:50
AHD-1055-47	Th	3:00-5:50
AHD-1055-48	Th	3:00-5:50
AHD-1055-49	Μ	3:00-5:50

AHD-1060 History of Photography I Fall semester: 3 credits

An introduction to the history of photography, this course will begin with a discussion of the invention of photography and continue through the work of the present day. Major photographers and trends in photography will be covered in detail. *Note: Open to photography majors only. Foundation-year students must register for the section of AHD-1060 that corresponds with their photography foundation program. These students should refer to the Photography Department section of this book for information on foundation-year requirements. Non-photography majors should refer to AHD-3002, The Social History of Photography.*

Course #	Day	Time	Instructor
AHD-1060-61	Tu	12:00-2:50	P. Kloehn
AHD-1060-62	W	9:00-11:50	P. Kloehn
AHD-1060-63	Tu	9:00-11:50	P. Mauro
AHD-1060-64	Tu	3:00-5:50	M.J. Marks
AHD-1060-65	Μ	12:00-2:50	M.J. Marks
AHD-1060-66	Tu	9:00-11:50	M. Stafford
AHD-1060-67	Tu	9:00-11:50	TBA
AHD-1060-68	Tu	12:00-2:50	TBA

AHD-1065

History of Photography II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see AHD-1060 for course description. *Note: Open to photography majors only. Foundation-year students must register for the section of AHD-1065 that corresponds with their photography foundation program. These students should refer to the Photography Department section of this book for information on foundation-year requirements. All other students should refer to AHD-3003, The Aesthetic History of Photography.*

Course #	Day	Time	Instructor
AHD-1065-61	Tu	12:00-2:50	P. Kloehn
AHD-1065-62	W	9:00-11:50	P. Kloehn
AHD-1065-63	Tu	9:00-11:50	P. Mauro
AHD-1065-64	Tu	3:00-5:50	M.J. Marks
AHD-1065-65	Μ	12:00-2:50	M.J. Marks
AHD-1065-66	Tu	9:00-11:50	M. Stafford
AHD-1065-67	Tu	9:00-11:50	TBA
AHD-1065-68	Tu	12:00-2:50	TBA

AHD-1080

History of Animation I

Fall semester: 3 credits

This course explores milestones in animation, from pioneers like Walt Disney, Norman McLaren and Lotte Reiniger, to present-day digital innovators. Along the way we'll consider a range of techniques, including line-and-cel, glass painting, stop motion, clay animation, morphs and 3D characters. We'll also see how—and why—animation deserves to be seen as perhaps the most complex art form. *Note: AHD-1080-A is open to all departments, with priority registration given to sophomore computer art, computer animation and special effects students. All other sections of this course are open to film majors only. Foundation-year students must register for the section of AHD-1080 that corresponds with their animation foundation program. These students should refer to the Film, Video and Animation Department section of this book for information on foundation-year requirements.*

Course #	Day	Time	Instructor
AHD-1080-A	W	12:00-2:50	W. Lorenzo
AHD-1080-51	Th	12:00-2:50	H. Beckerman
AHD-1080-52	Th	12:00-2:50	H. Beckerman
AHD-1080-53	Th	12:00-2:50	H. Beckerman
AHD-1080-54	Th	12:00-2:50	H. Beckerman

AHD-1085 History of Animation II Spring semester: 3 credits

This is the second part of a two-semester course. Please see AHD-1080 for course description. Note: AHD-1085-A is open to all departments, with priority registration given to sophomore computer art, computer animation and special effects students. All other sections of this course are open to film majors only. Foundation-year students must register for the section of AHD-1085 that corresponds with their animation foundation program. These students should refer to the Film, Video and Animation Department section of this book for information on foundation-year requirements.

Course #	Day	Time	Instructor
AHD-1085-A	W	12:00-2:50	W. Lorenzo
AHD-1085-51	Th	12:00-2:50	H. Beckerman
AHD-1085-52	Th	12:00-2:50	H. Beckerman
AHD-1085-53	Th	12:00-2:50	H. Beckerman
AHD-1085-54	Th	12:00-2:50	H. Beckerman

AHD-1210

Modern and Contemporary Art I

Fall semester: 3 credits

This is the first of a two-part course that will examine the interconnections among modern art, modernity and visuality. We will examine the major artworks and figures, as well as critical issues in the arts from approximately the end of the 19th century to the present. Topics will include the historical development of "modern" vision, the decline of realism and the emergence of abstraction. The goal of the course is to bring together art historical, scientific and technological studies of the 20th century and relate them to contemporary artistic practice. *Note: This course is open to computer art, computer animation and special effects majors only. Foundation-year students must register for the section of AHD-1210 that corresponds with their foundation program. These students should refer to the Computer Art, Computer Animation and Special Effects Department section of this book for information on foundation-year requirements.*

Course #	Day	Time	Instructor
AHD-1210-31	Μ	12:00-2:50	S. Skurvida
AHD-1210-32	Tu	3:00-5:50	J. Harris
AHD-1210-33	Μ	9:00-11:50	L. Brooks
AHD-1210-34	Μ	12:00-2:50	TBA

AHD-1215

Modern and Contemporary Art II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see AHD-1210 for course description.

Course #	Day	Time	Instructor
AHD-1215-31	Μ	12:00-2:50	S. Skurvida
AHD-1215-32	Tu	3:00-5:50	J. Harris
AHD-1215-33	Μ	9:00-11:50	L. Brooks
AHD-1215-34	Μ	12:00-2:50	TBA

AHD-2003-A

Highlights of European Animation

Thursday 6:00-8:50

Fall semester: 3 credits Instructor: R. Kosarin

This course will survey the historical and artistic developments of European animation, from its 19th-century parlor toy origins to contemporary films. We will sample the earliest animation by silent film pioneers Emile Cohl and Ladislas Starevich, and see how Lotte Reiniger produced the first known full-length animated feature in 1926. The immense artistic growth and diversification of animation since World War II and the emergence of many of animation's most brilliant and influential masters will be discussed.

AHD-2010-HP Visual Perspectives of the Premodernist World Monday 9:00-11:50

Fall semester: 3 credits Instructor: TBA

The history of art serves as a visual record of the history of ideas. This course will trace the changing nature of representation in painting, sculpture and architecture from the Paleolithic to the early 19th century. Focus will be placed on the rise of civilizations in the Greco-Roman world as well as their roots in non-Western cultures such as those in Asia and Africa. Discussion, slide presentations and museum visits are a part of the course. Topics include art and ritual, idealism and beauty, iconoclasm and theories of God. *Note: Open to visual and critical studies majors and honors program students only. At the completion of the second-year Honors Program, students will receive three art history credits. Successful completion of AHD-2010 will exempt students from AHD-1010 and AHD-1015, Survey of World Art I and II.*

AHD-2020

Modern Art Through Pop I One semester: 3 credits

Please refer to individual course descriptions that follow.

Course #	Day	Time	Semester	Instructor
AHD-2020-A	Μ	9:00-11:50	fall	L. Lorance
AHD-2020-B	Μ	12:00-2:50	fall	J. Avgikos
AHD-2020-C	Μ	6:00-8:50	fall	A. Wooster
AHD-2020-D	Tu	12:00-2:50	fall	T. O'Connor
AHD-2020-E	Tu	12:00-2:50	fall	L. Lorance
AHD-2020-F	W	9:00-11:50	fall	M. Martegani
AHD-2020-G	W	3:00-5:50	fall	M. Martegani
AHD-2020-H	Th	12:00-2:50	fall	D. Goldberg
AHD-2020-J	Th	3:00-5:50	fall	TBA
AHD-2020-K	F	12:00-2:50	fall	M. Denton
AHD-2020-L	Μ	6:00-8:50	spring	S. Ginsburg

AHD-2020-A

Modern Art Through Pop I

Monday 9:00-11:50 Fall semester: 3 credits

Instructor: L. Lorance

This course maps the major movements and tendencies in modern art beginning with the realism of Courbet in the 19th century and continuing through pop art in the 20th century, including impressionism, postimpressionism, symbolism, fauvism, cubism, futurism, expressionism, surrealism, abstract expressionism and pop art. The art will be discussed in terms of the individual artist's intent as well as in terms of historical events and cultural issues at the times in which they were created. Museum field trips are an important part of the course.

AHD-2020-B Modern Art Through Pop I Monday 12:00-2:50

Fall semester: 3 credits Instructor: J. Avgikos

This course is a survey of art from the emergence of "modernism" through the radical transformations in established modes of art-making of the postwar period. We will begin with a consideration of impressionism as a response to the style and structure of the French Academy. A study of postimpressionism, expressionism, cubism, futurism and constructivism follows, culminating in a discussion of many artists' return to neoclassical styles in the post-World War I years. The second semester will examine Dada and surrealism and the growing impact of European art on the American scene, covering the development of abstract expressionism and pop art. Close attention will be paid to the social, political and economic contexts in which artistic styles and forms have materialized, grown or changed from the mid-19th century to the present.

AHD-2020-C Modern Art Through Pop I

Monday 6:00-8:50 Fall semester: 3 credits Instructor: A. Wooster

This is the first part of a two-semester survey which maps the major modern art movements, beginning with realism and impressionism and continuing through the innovations of cubism and futurism. Students will explore the pictorial, social, political and historical aspects of modernist movements by analyzing and comparing specific paintings and sculptures. Modern masters to be studied include Courbet, Manet, Monet, Cassatt, Munch, Rodin, Matisse, Picasso and Braque.

AHD-2020-D

Modern Art Through Pop I

Tuesday 12:00-2:50 Fall semester: 3 credits

Instructor: T. O'Connor

This course surveys the major artists and artistic movements from the mid-19th century to the present. Cultural production is considered in relation to historical events and social, political and economic issues. Although the framework of the course is chronological, the focus is thematic; we will examine the meaning of such concepts as modernism, the avant-garde, formalism, aestheticism and postmodernism.

AHD-2020-E

Modern Art Through Pop I

Tuesday 12:00-2:50 Fall semester: 3 credits

Instructor: L. Lorance

This course traces the evolution of modernism and modernist art from Manet and impressionism through major art movements of the 20th century, including cubism, futurism, constructivism, Dada, expressionism, the Bauhaus, surrealism, abstract expressionism and pop art. The work will be discussed in terms of the individual artist's intent as well as in terms of the historical events and cultural issues of the times in which they were created. Field trips to museums and galleries will be included.

AHD-2020-F

Modern Art Through Pop I

Wednesday 9:00-11:50 Fall semester: 3 credits

Instructor: M. Martegani

Tracing the development of modern and contemporary art from the 19th through the 20th centuries, this survey examines and interprets visual images. Beginning with the rise of photography and its impact on painting and sculpture, the visual practices, procedures and iconography of the realists, impressionists, postimpressionists, symbolists, fauves, cubists and futurists will be studied. How do the theories affecting the rise of modern art and the artist impact contemporary practice? How does aesthetic practice represent the philosophy of its time? What social and cultural concerns shape the history of art? The second semester commences with German expressionism, moves through the Russian avant-garde, De Stijl, Dada and surrealism, the Bauhaus, European and American art between the world wars, abstract expressionism and pop. The course continues to underscore the transformation of art from the representational to the abstract, to the theoretical and conceptual in the 20th century.

AHD-2020-G

Modern Art Through Pop I Wednesday 3:00-5:50 Fall semester: 3 credits Instructor: M. Martegani See AHD-2020-F for course description.

AHD-2020-H Modern Art Through Pop I Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: D. Goldberg

The first semester begins with a focus on the pivotal figure of Manet, followed by the emergence of the impressionist aesthetic, considered in the works of Monet, Renoir, Pissarro, Degas and Rodin. An examination of postimpressionism (Seurat and neoimpressionist followers, Cezanne, Gauguin and the symbolists, and Van Gogh) will lead us to the rise of expressionism, explored in Germany and France with a special focus on the fauves and Die Brücke; then, a close study of the creation of cubism by Picasso and Braque, and Italian futurism. The evolution of abstract art is also traced with emphasis on Kandinsky, Mondrian and Malevich. The second semester begins with an examination of Dada and surrealism. American art since 1945 will also be studied, focusing on abstract expressionism and pop art.

AHD-2020-J

Modern Art Through Pop I Thursday 3:00-5:50

Fall semester: 3 credits Instructor: TBA

This course presents an introduction to the major movements and tendencies in modern art produced in Europe and the United States from the mid-19th century through the mid-20th century, including realism, impressionism, postimpressionism, symbolism, fauvism, cubism, futurism, expressionism, Dadaism, surrealism, abstract expressionism and pop art. Topics to be addressed include: the invention of photography, collage and the found object; the contested concepts of the "modern"; modernism and primitivism; and the emergence of abstraction.

AHD-2020-K

Modern Art Through Pop I Friday 12:00-2:50 Fall semester: 3 credits

Instructor: M. Denton

This course is concerned with those styles and schools that have dominated 20th-century art. Attention will be paid to the cultural and political context in which that art appeared, how it was received and the range of its influence. The art activity of the moment will be woven through a survey of the major stylistic trends (impressionism, surrealism, abstract expressionism, pop). Emphasis will be placed on the development and application of critical criteria.

AHD-2020-L

Modern Art Through Pop I Monday 6:00-8:50

Spring semester: 3 credits Instructor: S. Ginsburg See AHD-2020-C for course description.

AHD-2025

Modern Art Through Pop II One semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of AHD-2020 for course description.

Course #	Day	Time	Semester	Instructor
AHD-2025-A	Μ	9:00-11:50	spring	L. Lorance
AHD-2025-B	М	12:00-2:50	spring	J. Avgikos
AHD-2025-C	Μ	6:00-8:50	spring	A. Wooster
AHD-2025-D	Tu	12:00-2:50	spring	T. O'Connor
AHD-2025-E	Tu	12:00-2:50	spring	L. Lorance
AHD-2025-F	W	9:00-11:50	spring	M. Martegani
AHD-2025-G	W	3:00-5:50	spring	M. Martegani
AHD-2025-H	Th	12:00-2:50	spring	D. Goldberg
AHD-2025-J	Th	3:00-5:50	spring	TBA
AHD-2025-K	F	12:00-2:50	spring	M. Denton
AHD-2025-L*	Μ	6:00-8:50	fall	S. Ginsburg

* Note: For AHD-2025-L, please see AHD-2020-C, Modern Art Through Pop I for course description.

AHD-2068-B The Language of Film Wednesday 3:00-5:50

Fall semester: 3 credits Fee: \$50 per semester Instructor: A. Sinha

Structured as an introduction to the basic terms and concepts of cinematic language, this course will explore the vocabulary, grammar, sign and syntax of film through screenings, lectures and discussion. Feature-length narratives as well as animated, experimental and documentary shorts will be addressed, with an emphasis on examining the function of the film as a formal construct—the basic principles of film form. We will also pay particular attention to the techniques of the film medium along with the questions of types and genres of films. The course is analytical but with a thoroughly pragmatic bent: to map the extraordinary diversity of contemporary cinematic practice in relation to editing, sound, cinematography, framing, genre, auteur and narration. *Note: This course is cross-listed with AHD-2068-A*.

AHD-2070 International Cinema

One semester: 3 credits

Fee: \$50 per semester

Designed to facilitate an understanding of classic and contemporary international cinema, this course is dedicated to the study of films that have adopted a different aesthetic framework from Hollywood. We will discuss themes, ideologies, forms, the impact of history—both political and social—and the background stories of the filmmakers. Screenings will be drawn from the cinema of Mira Nair (India), Jean-Luc Godard (France), Andrei Tarkovsky (Russia), Federico Fellini (Italy) Carl Dreyer (Denmark), Luis Buñuel (Spain/Mexico) and Peter Weir (Australia), among others. *Note: The course sections below are cross-listed with AHD-2070-A and AHD-2070-B.*

Course #	Day	Time	Semester	Instructor
AHD-2070-C	M	9:00-11:50	fall	R. Frumkes
AHD-2070-D	W	3:00-5:50	spring	A. Sinha

AHD-2121

History of Advertising

Thursday 3:00-5:50

One semester: 3 credits

Instructor: M. Warlick

A survey of creative trends in print and broadcast advertising, from late 19th-century French poster design to award-winning commercials of today is the focus of this course. We will examine early predecessors of brand awareness in American advertising and the creative revolution of the Bernbach era in the 1960s. Students will look at what works and what has been forgotten. The second wave of creative work produced in the 1980s and 1990s will focus on American and international advertising recognized in The One Show. Students will complete several short papers.

Course #	Semester
AHD-2121-A	fall
AHD-2121-B	spring

AHD-2127

History of Graphic Design: A Survey of Graphic Design Styles from the Late 19th Century to the Present

One semester: 3 credits

This course will focus on various graphic design movements from art nouveau and Jugendstil to De Stijl and Dada; from the impact of the Bauhaus to the fervor of the streamlined 1930s; from the Swiss International style of the '50s to the psychedelia of the '60s and on to the punk '70s and postmodern '80s. We will also examine the subjects, themes and relationship of the designer to the period. Using examples of the period as a focal point, the evolving design styles and their relationship to politics, commerce, social mores, technology and pop culture will be explored. From the beautiful to the ridiculous, the ephemeral aspects of design will be studied. Guest speakers will feature individuals who have created important design work of the periods discussed.

Course #	Day	Time	Semester	Instructor
AHD-2127-A	Tu	9:00-11:50	fall	P. Shaw
AHD-2127-B	W	9:00-11:50	fall	E. Baker
AHD-2127-C	W	12:00-2:50	fall	C. Moog
AHD-2127-D	F	9:00-11:50	fall	C. Mauner
AHD-2127-E	Tu	9:00-11:50	spring	P. Shaw
AHD-2127-F	W	12:00-2:50	spring	C. Moog
AHD-2127-G	W	6:00-8:50	spring	E. Baker
AHD-2127-H	F	9:00-11:50	spring	C. Mauner

AHD-2129 History of Typog

History of Typography

Tuesday 12:00-2:50 One semester: 3 credits Instructor: P. Shaw

The history of type

The history of typography traces the development and use of Western letterforms from inspirational Roman capitals through the invention of type to the present. Typefaces will be examined as products of culture and technology as well as examples of changes in aesthetic ideas of form. Typography will be explored from its roots in manuscript practice to its evolution in books, advertising, posters and ephemera. There will be an emphasis on how typography functions as visual language.

Course #	Semester
AHD-2129-A	fall
AHD-2129-B	spring

AHD-2188-A History of Drawing

Friday 9:00-11:50

Fall semester: 3 credits Instructor: P. Werner

In practice as in theory, the concept of drawing contains two somewhat contradictory narratives. The first is the theory and practice of European drawing in the period between the late Middle Ages and the French Revolution, the time when "drawing" became a clearly defined genre. The second is the infinite number of variations in the practice of this genre, such as cartoon, tattoo, graffiti, architectural drawing and "painterly" painting. This course spotlights those aspects of the history of drawing most relevant to present-day artists and art historians history of techniques, problems of connoisseurship, evolution of theory and systems of representation. We will analyze concepts that include "calligraphic," "linear" and "spontaneity" in a historical context, as much to understand where we are going as where we have been. *Note: The first session of this course will meet at SVA. Some sessions will be held at the Metropolitan Museum of Art.*

AHD-2194-A Performance Then and Now

Monday 12:00-2:50 Spring semester: 3 credits

Instructor: S. Lam

Beginning with the modernist era, we will discuss how the human body was staged and represented as an artwork. We will address the 1960s and '70s when the artist's own body was considered an artwork through the use of rituals, task-based actions and "masochistic" endurance-based procedures. We will also look at such performers as Marina Abramovic, Yoko Ono, Carolee Schneemann, Chris

Burden, the Viennese Actionists, Bruce Nauman and Vito Acconci. Lastly, we will shift the emphasis from the body as a passive object to that of an active medium, looking at the works of Coco Fusco and Andrea Fraser, among others.

AHD-2213-A Film Noir

Friday 3:00-5:50 Spring semester: 3 credits Instructor: E. Stavis

This course is an examination of one of the most enduring pictorial and narrative styles of American sound films. Named by French film critics in the 1950s, its roots are found in American and German silent films. Influenced, too, by the French poetic realism of the 1930s, film noir reached its zenith in the postwar America of the 1940s and '50s. Films like *Body Heat, Blade Runner* and *Blue Velvet* pay homage to the noir style. An understanding of American film is not possible without a grounding in this mysterious, sinister, graphically vigorous movie style.

AHD-2226-A

American Art: The Rise of Pop Culture

Monday 12:00-2:50

Fall semester: 3 credits Instructor: D. Goldberg

Beginning in the 1920s through Neo-Dada of the 1950s, this course will examine the rise of American pop art and its focus on consumer culture. Discussions will include an exploration of pop art's European antecedents; the movement's zenith in the 1960s with artists such as Warhol, Lichtenstein and Oldenburg; pop manifestations in Europe; commodity art of the 1980s and pop art's lasting influence.

AHD-2233

Tribal Art: The Mythic Eye

One semester: 3 credits

Instructor: E. Arctander

A survey of the art created within the specific special context of traditional cultures. The art of traditional cultures will be examined in terms of formal visual and material elements and aesthetic quality within Western understanding as well as the meanings and implications of art within its own culture. Areas of investigation will include tribes of Africa, Oceania and the Native American Indian. Actual art objects will be presented as well as music and recent videos of ritual, ceremony, dance and interviews with tribal people.

Course #	Day	Time	Semester
AHD-2233-A	M	12:00-2:50	fall
AHD-2233-B	Th	6:00-8:50	spring

AHD-2254-A

The Arts of Ancient Egypt and the Near East Friday 12:00-2:50

Spring semester: 3 credits

Instructor: T. Kawami

This course will survey the art of the peoples who inhabited the great cultural centers of Egypt, Mesopotamia and Iran from their earliest appearances in the fifth millennium BCE to the conquest by the Greeks under Alexander the Great in the fourth century BCE. We will focus on the stylistic and iconographic developments of the cultures and civilizations that flourished in the area and will emphasize the continuity across the millennia of artistic imagery, forms and techniques.

AHD-2261-A What is Latin American Art? Monday 12:00-2:50 Fall semester: 3 credits

Instructor: C. Stellweg Beginning with an introduction to the ideas that have typified the art from Latin

America, this course will explore how the European encounter with the Americas' vast indigenous cultural models radically altered, transformed and revolutionized art on both continents. Latin America's cultural interaction with European and U.S. cultural centers, the mutual confrontations of high art and popular culture and relationships between Euro-American and local formal styles will also be addressed. We will study contemporary artists from the United States and Europe in terms of their connections to pre-Columbian and Colonial urban art and culture. Latin American modernism from 1900 to 1945 will be covered to see how ideas and influences traveled back and forth across the Atlantic, enriching the art of the Western Hemisphere—beyond traditional boundaries and geographic borders. Emphasis will be placed on the artistic production of certain countries, such as Mexico, Brazil, Argentina and Cuba. The effects of colonialism and modernization on the art from Latin America will also be discussed.

AHD-2266-A

African Art Wednesday 3:00-5:50 Spring semester: 3 credits

Instructor: E. DeCarbo

We will listen to the voices of Africa—the continent that is more than three times the size of the United States, the home of the earliest human experience, and a source of fascination, hope and desire through the centuries. We will study Africa's places, its history and its art—the objects that are agents in the daily lives of selected societies. Drawing on the resources of New York's museums and special collections, along with readings and video/cinema, this course will offer a broad view of more than 50 African nations, as well as their rich aesthetic and cultural traditions. We will also consider the concepts of personal, ethnic, racial and global identities on the African continent and in the world.

AHD-2277-A

Chinese, Japanese and Korean Art Friday 9:00-11:50 Spring semester: 3 credits

Instructor: E. Cheng

This course will concentrate on major epochs of Chinese and Japanese art, from their beginnings to modern trends of the 20th century. The arts of Korea and other Asian countries will be touched on where relevant. Course activities include a museum trip and participation in a Japanese tea ceremony.

AHD-2299-A

The Art and Symbols of India and the Himalayas

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: TBA

This course examines the art of India and its extension into the Himalayas. It traces currents of religious belief and aesthetic preference through four millennia of Indian history, looking at temple architecture, sculpture and painting from many of South Asia's diverse regions.

AHD-2511-A

The Renaissance in Italy

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: M. Edwards

This course will examine the distinctive character of the Renaissance in Italy, beginning with the 14th century. We will concentrate on Florence, Rome and Venice, studying the works of artists from Giotto to Michelangelo. Topics to be discussed are the influence of antiquity, the emergence of the artist as a person of culture and genius, and the link between these artists and the sociopolitical setting in which they worked.

AHD-2544-A Mannerism

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: B. Rosenberg

We will begin with a discussion of Mannerism as a concept of wide-ranging implications for the history of 16th- and 20th-century art. Artists to be discussed include Michelangelo, Raphael, Leonardo, Titian, Del Sarto, Romano, Bronzino, Fiorentino, Pontormo, Parmigianino, Tintoretto and El Greco, as well as contemporary artists, photographers and filmmakers. Topics will include the controversy behind the term "Mannerism," the characteristics and analysis of various works of art, the social and political influences of the age, the sexual politics of the time period, and the relationship of Mannerism to modern and contemporary art. We will take several museum trips and view recent films.

AHD-2566-A

Baroque Art Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: P. Werner

The word "baroque" usefully describes a span of world culture, from circa 1600 to the French Revolution. In the realm of art, the concept of "baroque" can only be clarified by engaging directly with the artworks of that period. This course is based on direct examination and discussion of artworks at the Metropolitan Museum of Art. We will begin by focusing on the major European artists who flourished between 1600 and 1660: Caravaggio, Rubens, Bernini, Velázquez, Rembrandt and Poussin. The course then considers baroque as a cultural and social phenomenon, and finds a consistent outlook in art from 1600 to the French Revolution in 1789, in which decorative arts, drawing and printmaking have their place, as do thinkers and artist-politicians like Descartes, Locke, Diderot and Rousseau. Finally, "baroque" was an international movement, perhaps the first global cultural movement. In this view, the arts and industries of China, Japan, Persia, South and North America have their place as well. *Note: The first session of this course will meet at SVA. Subsequent sessions will be held at the Metropolitan Museum of Art.*

AHD-2633

Graphic Imaging: A History

One semester: 3 credits Instructor: E. Arctander

This is a course about concepts and ideas in graphic art. Such diverse areas as medieval illumination and modern animation, drawing and photography, illustration and collage will be presented in context. Related literature and music, as well as film and videos will be presented at each session.

Course #	Day	Time	Semester
AHD-2633-A	M	3:00-5:50	fall
AHD-2633-B	Μ	12:00-2:50	spring
AHD-2633-C	Μ	3:00-5:50	spring

AHD-2711-A Art and Music: A Comparative Analysis

Wednesday 12:00-2:50 Spring semester: 3 credits

Instructor: C. Becklev

The parallel development of visual and acoustic expression will be studied through the use of slides, recordings and videos. This development will be presented beginning with the Renaissance, through detailed analysis of key movements in the relationships between music and the visual arts. Selected scenarios of various periods and the motivations of the artists and composers will be presented along with contemporary references to painters, sculptors, performance artists and dancers. In addition, we will look at the growing noncommercial production of highly personalized music that is disseminated via the Internet. Finally, using exercises that analyze and alter current musical habits, students will consider the impact of music on their own artwork.

AHD-2722-A History of Comedy in Films Friday 3:00-5:50 Fall semester: 3 credits Instructor: E. Stavis

This course seeks to identify and define the fundamentals of comedy in film history through an in-depth study of the comedians, directors and films that make up the body of this genre. The course will establish the two basic forms of comedy—physical and situational—and, by extension, their subsets in spoof, slapstick, satire and the one-liner, from Chaplin to Woody Allen. The utilization of comedy as a method of commentary on and a release from geopolitical, social and cultural factors in the 20th century will provide the context and overview against which films as chronologically diverse as *City Lights, Dr. Strangelove* and *Annie Hall* are examined. Special attention will be given to those contemporary artists stretching the boundaries of and redefining traditional comedy (in SoHo's performance art scene, Chicago's Second City, *Monty Python* and *Saturday Night Live*) and their contribution through avant-garde theater techniques and improvisation to current film comedies.

AHD-2733-A

Expressionism in Films Friday 9:00-11:50

Spring semester: 3 credits

Instructor: T. Goodeve

Expressionism, briefly defined, is art in an agitated, anxious mode that distorts the normal appearance of things by presenting them through a perturbed consciousness. It is an art of exaggeration and intense subjectivity; giving primacy to the disquieted self, it characteristically portrays the world as a disrupted, menacing place. This course will examine various manifestations of expressionism and its influence in the art of film. The first flourishing of expressionism in films took place in Weimar Germany, and we will study several notable instances: *Dr. Caligari*, Fritz Lang and Murnau. We will consider how expressionism took root when transplanted to American films: in the American work of German filmmakers, in the gangster films, the horror film, film noir, etc. We will look into the work of such expressionist-influenced filmmakers as Alfred Hitchcock, Orson Welles, Ingmar Bergman and the new Germans. We will also consider expressionism in the broader context of other art forms and of contemporary life.

AHD-2741-A

War and Religion in Art and Film

Thursday 3:00-5:50 Fall semester: 3 credits Instructor: Z. Amar

Using documentary and feature film productions, journalistic photographs as well as examples in painting and sculpture, this course will examine the cultures of war in relationship to the monotheistic religions of Judaism, Christianity and Islam throughout the world. The representation of war and religion will be explored through the ideologies of blood, violence, vengeance and grace.

AHD-2808-A Who's Looking? (The

Who's Looking? (The Function of Women in Film) Monday 12:00-2:50

Fall semester: 3 credits

Instructor: A. Taubin Film both reflects and generates ways in which women are seen and function in our culture. The development of feminist film criticism and theory has given women a perspective from which to challenge the male-dominated film industry. Women are fighting back as critics, scholars and filmmakers. This course examines, from a feminist position, films by such masters as Jean-Luc Godard, Alfred Hitchcock and Martin Scorsese and also takes a look at some current box-office biggies. Critical readings by Laura Mulvey, Meaghan Morris and Angela Carter will ground discussions of such issues as the relationship of aesthetics and politics, and the construction of gendered positions both on the screen and in the audience.

AHD-2811-A Women Make Movies Monday 12:00-2:50

Spring semester: 3 credits Instructor: A. Taubin

During the 1970s, the feminist movement gave rise to a powerful wave of women filmmakers; they emerged on a worldwide scale, primarily in the independent sector. During the '80s, the number of women directors increased, and one or two even penetrated that patriarchal monolith—the Hollywood film industry. We will examine the past 30 years of women's filmmaking and also take a look at some of its antecedents. We will screen films by Chantal Akerman, Jane Campion, Julie Dash, Susan Seidelman, and others.

AHD-2817-A Comics Criticism

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: D. Singsen

This course will examine comics as an artistic medium and as a product of their social and historical context. Topics will include the superhero, horror, alternative and underground comics as well as newspaper strips. We will analyze comics using traditional techniques of literary criticism such as the study of symbolism, narrative structure, and character development, as well as visual analysis and recent innovations in literary theory such as semiotics, feminism, and post-colonialism. We will also discuss the influence of major historical events on the development of comics, shifts in audience base, and the relationship between comics as an art form and a mass medium.

AHD-2837-A Art and Religion

Tuesday 6:00-8:50 Fall semester: 3 credits Instructor: A. Timin

This course will examine visual art traditions associated with a variety of world religions, as well as the role of religion in the work of select artists. Topics may include the depiction of Jesus Christ; Hindu *darsan*, or holy seeing; Buddhist iconography; spontaneity and attention in Zen arts; imagery from Caribbean, Latin American and Native American religions, and religious architecture. We will consider questions special to this theme such as iconoclasm, magic and cult uses of the image, and the roles of colonialism and syncretism in religious art. Visual artists whose work we may explore include Fra Angelico, Hieronymus Bosch, William Blake, Marc Chagall, Henry Darger, José Bedia and Zhang Huan.

AHD-2842-A

Understanding Kitsch Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: A. Wilson

Although the etymology of the term is debatable, "kitsch" is generally understood to refer to the questionable aesthetic of mass-produced items created to appeal to crass, unrefined tastes. Since its emergence in the mid-1800s, artists have borrowed from and been inspired by this aesthetic; by the twentieth century, kitsch and high culture seemed at times to be so intertwined as to be indistinguishable. Championed by some as the "democratization" of taste and decried by others as catering to the lowest common denominator, kitsch embraces notions eschewed by arbiters of high culture, such as sentimentality, melodrama and cuteness. This course will discuss the culture and environment that gave birth to kitsch and its continued development. We will use kitsch as a vehicle for examining concepts that may shed light on how we view fine art objects, including an introduction to political, historical and psychoanalytical models of interpreting art; the origins of suburbia, and the difference between kitsch and propaganda. All of these topics are considered as we try to get to the root of the question: What makes fine art "art" and kitsch "kitsch"?

AHD-2847-A What Is Conceptual Art? Thursday 12:00-2:50

Spring semester: 3 credits Instructor: R. Morgan

Conceptual art is a term that is frequently bandied about as if everyone knows what it is. The assumption of the course will be that the premises of conceptual art have been largely misunderstood. While emphasis is given to the "idea" in works of art, we will undertake an investigation into the language of how the idea is transcribed into art. The course will show the development of the phenomenon, beginning with Marcel Duchamp and will trace its evolution from the late 1960s through to the present. Artists discussed will include Lawrence Weiner, Bruce Nauman, Robert Barry, John Baldessari, Adrian Piper, Joseph Kosuth, Haim Steinbach, Sherrie Levine, Joseph Nechvatal and Maurizio Bolognini.

AHD-2862-A

Architecture and the Visual Arts

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: L. Lorance

How does artistic expression manifest itself in buildings? This course uses New York City as a learning laboratory to explore how buildings come to exist in the variety of forms they have taken. Through lectures, readings, tours and site visits, we will study such topics as the development of the City, changes in architectural styles, New York's use of older buildings as museums and galleries (such as the former U.S. Customs House—now the National Museum of the American Indian) and fantastic architecture. The course will correlate topics with current exhibitions and other events.

AHD-2947-A

Video Game Culture

Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: N. Chuk

Virtual reality has entered a new realm of accessibility gained by an influx of video games and the rapidly growing game culture that surrounds them. Video games are no longer limited to arcades—they have taken over homes and traveled alongside users on buses; they have extended into the everyday world, creating normalcy out of virtual environments in public and semi-public spaces. We will examine this expansion—its negative and positive effects—and the role game culture plays in the American economy, global exports, attitudes toward violence and general consumption of our daily rituals and free time. Looking back at the short but significant history of gaming, we will explore its transformation from hobby to cultural tool. Finally, this course will address how gaming encourages group activity, serves as cultural commentary and bridges the physical gaps that separate participants and their varying identities.

AHD-2953-A

Technology of Art: Inching Toward the Virtual

Wednesday 6:00-8:50 Spring semester: 3 credits

Instructor: N. Chuk

This course will examine how technological development affects works of art, media and everyday life, allowing for the potential of interactivity. The ease and accessibility of technology allows us to create artistic work more affordably and efficiently. We can adjust on the fly; fix in postproduction; and alter, duplicate or manipulate with the appropriate software. Technological advances have increased the absence of the material form, which takes shape in computer art, virtual mapping, television/TiVo, MP3/iPod, and mediated public and semi-public spaces. The result is a do-it-yourself revolution, making interactivity a more acceptable and attractive feature. As creators and receptors of art, we are both inhibited and enlightened by this technology. From YouTube to the ubiquitous MySpace phenomenon, these outlets have a positive and negative impact on how we perceive, use, and create works of art and media.

AHD-3002 The Social History of Photography

Fall semester: 3 credits Instructor: R. Stephens

This course will be a thematic survey of photography from its invention to the present day. Students will study the range and influence of photographic imagery, both "high" and "low" in photojournalism, fashion and advertising art. Sessions are designed to emphasize the ways in which photographs have changed our perceptions of ourselves, our society and the world in which we live.

 Course #
 Day
 Time

 AHD-3002-A
 W
 6:00-8:50

 AHD-3002-B
 Th
 12:00-2:50

AHD-3003

The Aesthetic History of Photography

Spring semester: 3 credits

This course will be a chronological survey of art photography with an emphasis on the relationship between photography and other visual art forms. Included will be a survey of the history of criticism, and of the various ways in which artists have negotiated their definition of photographic aesthetics.

Course #	Day	Time	Instructor
AHD-3003-A	Th	12:00-2:50	I. Taube
AHD-3003-B	Th	12:00-2:50	R. Stephens
AHD-3003-C	Th	3:00-5:50	J. Avgikos

AHD-3060

Masters of Light

Thursday 3:00-5:50 One semester: 3 credits Instructor: T. Goodeve

Light is more than an aesthetic choice. It is also the electric bulb, x-rays, the beginning of the world (Genesis), photography, the big bang, cinema, Einstein's Theory of Relativity, photonics; it is the most important tool we currently use in medicine, communications, engineering and art. This course begins with the history of the physics and science of light and shadow. What exactly is light and when did we define it? What are the differences between artificial and natural light and how did the invention of artificial light change the nature of art and culture? In the second part of the course, each student will give a presentation on a master of light—painter, photographer, filmmaker or light artist.

Course # Semester AHD-3060-A fall AHD-3060-B spring

AHD-3067-A American Maverick Filmmakers

Thursday 3:00-5:50 Spring semester: 3 credits

Instructor: V. LoBrutto

This course will study American masters of filmmaking who, during the second half of the 20th century, worked outside the established aesthetic and narrative conventions of mainstream Hollywood production methods. We will examine the innovative forms of cinematic grammar and storytelling of such filmmakers as Robert Altman, John Cassavetes, Stanley Kubrick, Sam Peckinpah, Martin Scorsese and Oliver Stone. Through lecture, discussion and exploration of stylistic and thematic issues, their work will be analyzed for filmic and expressive properties. Topics will include the directional process, utilization of cinematography, editing, sound, production design and collaboration with actors and screenwriters. Films to be studied include: *McCabe and Mrs. Miller, Nashville, Paths of Glory, 2001: A Space Odyssey, The Shining, The Wild Bunch, Straw Dogs, Faces, A Woman Under the Influence, Killing of a Chinese Bookie, Mean Streets, Taxi Driver, Goodfellas, Born on the Fourth of July and JFK.*

AHD-3078-A The Sublime and Transcendence Tuesday 12:00-2:50 Spring semester: 3 credits

Instructor: C. Matlin

The concept of the sublime has fallen on hard times. Now relegated to the easy idea of the awe-inspiring, the sublime is as frequently invoked when describing a touchdown pass or a tasty dessert as it is used to describe a scenic vista. However, the sublime is more difficult to define than is often believed. The sublime is about terror, the threat of death and, if we really examine it, the sublime leads to an experience of transcendence. This course addresses the idea of the sublime as conceived by aesthetic theorists Kant and Burke, the power of transcendence promoted by artists such as Mark Rothko and Barnett Newman, and the art of the Hudson River School. We will use our investigations into past notions of the sublime in an attempt to answer questions that include "Can the sublime be depicted in contemporary pictorial art?" Discussion and lectures are supplemented by trips to galleries and museums.

AHD-3102-A

John Cage and the 20th Century

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: S. Skurvida

John Cage's integrative position at the main junctures of art of the 20th century, absorbing the historical avant-gardes of the first half of the century, and issuing the neo-avant-garde movements of the second half, enables us to survey the art of this time through the sharp focus of a discursive figure. Cage's interdisciplinary practice and influence extends from music to visual and performance art, film, writing and institutional practices. His thought encompasses the central topics of current art history such as non-objectivity, process vs. concept, and media expansion and globalism, among others.

AHD-3121-A

The Future of Jackson Pollock

Monday 6:00-8:50

Spring semester: 3 credits Instructor: M. Denton

A considered look at the contradictions between the public myth and the art of Jackson Pollock, one of the premier American artists of the 20th century, whose larger-than-life persona has come to define the tortured creative figure—witness the recent award-winning Hollywood movie. Through slides and film screenings and museum visits, Pollock's torment will be seen not as singular and private, but public and historical, as he projected his life into his era of passion and conflict. Through the study of Pollock in the context of his time—the Great Depression and World War II—a new figure will emerge: one devoted to the public issues of the 1930s and 1940s, such as mass culture, mass man, the struggle for renewed cultural personality, and the dualism of human nature and action. In this course, Pollock will newly be seen as someone who internalized the conflicts of history as his own, yet emerged triumphant—before he drove off the road.

AHD-3132-A

The Real Thing Thursday 3:00-5:50 Fall semester: 3 credits

Instructor: I. Taube

Exploring the meaning of "thingness" and "objecthood" in modern art, we will look at the many ways the realists, the symbolists, the Dadaists, the surrealists and the pop artists, among others, incorporated real and imagined things into their artistic practice. "Evil flowers," "possessed gloves," melting clocks, furcovered teacups, rock fans, soup cans, gum balls and more will be our objects of study. Topics to be discussed include the fetish, the commodity, the copy, the gift, the transplanted object and the cross-cultural "thing."

AHD-3137-A Irony and Beauty Wednesday 3:00-5:50

Fall semester: 3 credits Instructor: C. Matlin

Irony is a puzzling concept, far deeper than the dictionary definition: "Irony is the act of using words to convey a meaning that is the opposite of its literal meaning." If this were the case, all sarcasm would be irony and the truly ironic act would be nothing more than a cheap theatric. Thankfully, real irony is hard to come by. It is rooted in something more than cleverness, just as beauty is more than simply being pretty. The idea of beauty is at its core a moment of transcendence, an experience of something greater than the tangible world has to offer. When done well, irony is a concentrated disaffection with what has been presented as truth; it is a mode of rebellion. Can beauty and irony co-exist or are they mutually exclusive? Is there any irony in the paintings of Barnett Newman or is it all deadly serious? Has irony become too easy? And has beauty ceased to answer any real questions? These are the issues we will address as we try to reconcile these seeming opposites.

AHD-3140-HP

Memory and History in Film

Wednesday 6:20-9:50

Fall semester: 3 credits

Instructor: A. Sinha

A range of issues will be addressed in this course, all intended to explore the relationship between history and memory in the films of Alain Resnais, Chris Marker, Andrei Tarkovsky and Alexander Kluge. How do the modernist and post-modernist discourses of memory and history take shape in these filmmakers' works? Questions crucial to the understanding of how cinema (re)works the ideas of history and memory through representation will be raised. What is the nature of this relationship? How do individual and social memories intersect? We will attempt to answer these and other questions as we trace the trajectories of two forces—memory and history—always at odds with each other in the films of these directors.

AHD-3145-HP

Issues in Contemporary Art

Globalism—New Patterns of Practice, Shifting Grounds of Discourse Wednesday 12:00-2:50

Spring semester: 3 credits

Instructor: J. Avgikos

We will focus our attention this semester on the impact/influence of globalism on visual culture and contemporary art. On one hand, we will frame the idea of "globalism" by rifling through the bones of history, including post-World War II distribution networks and post-Colonial legacies that begin to manifest in art in the 1960s and '70s. On the other hand, we will investigate various exhibition formats, artists, audiences, narratives, circumstances and more (emphasis on the 1980s to the present), all of which contributed to the thrilling complexity of "worldwide visual culture" and the "global communication continuum." As Guy Davenport stated, "Art is the attention we pay to the wholeness of the world." This idea will be our starting point.

AHD-3212-A 15 Weeks/15 Artists

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: A. Wilson

This course will examine the influences of 15 notable post-World War II artists, one per class session. The study will include the art they created and readings of critical responses to their work, as well as their own writings. We will consider the legacies they inherited and what they have left behind in order to develop an understanding of what makes these artists some of the most important creative contributors of this era. Artists include Andy Warhol, Jackson Pollock, Joseph Beuys, Robert Smithson, Donald Judd, George Maciunas, Cindy Sherman, Richard Tuttle, Bernd and Hilla Becher, Vito Acconci, Eva Hesse and John Baldessari. Readings and research papers will be assigned.

AHD-3238-A Networks of Pop

Tuesday 6:00-8:50 Fall semester: 3 credits Instructor: A. Kitnick

Where traditional studies of pop art have focused on its iconic subjects—such as Warhol's "Marilyn" or Lichtenstein's comic-book heroes—this course will look at the larger media networks and circuits in which such images flowed. In addition to considering "art objects"—paintings, photomontages and sculptures—we will also examine other media that artists employed, including film, magazines and videos, to intervene in a rapidly expanding cultural field. We will also look at the work of various contemporary artists engaging in pop-related practices. Both American and British pop will be explored.

AHD-3307-A

History of Performance Art

Monday 12:00-2:50 Fall semester 3 credits

Instructor: M. L. Stafford

Learn about the ambivalent beginnings of one of the most controversial forms of art, and why the resurgence of interest in contemporary art often centers on performance. Investigate the intertwined histories of art-making performance throughout the 20th century, and how this medium brought different perspectives to the enlarged dialogue of art. We will start with the Italian and Russian futurists, move through constructivism, Dada, the Bauhaus and living art, and arrive at the Media Generation where we will discuss Marina Abramovic's "7 Easy Pieces" retrospective. Attending performances will complement lectures and discussion.

AHD-3404-A

History of the Independent Avant-Garde Film

Friday 12:00-2:50 Fall semester: 3 credits

Instructor: A. Taubin

Artists have been fascinated by the images of Hollywood film and the possibility of making films in the context of the aesthetics, issues and economics of the art world (rather than those of the film industry). We will examine the history of what we refer to as "avant-garde film" from its beginnings in futurism, constructivism and surrealism (in Europe and the former Soviet Union) through its reemergence in American abstract expressionism to its present context in postmodernism. Among the filmmakers studied will be Buñuel, Man Ray, Dulac, Vertov, Deren, Brakhage, Snow, Landow, Godard, Akerman, Mulvey/Wollen, Jarmusch and Duras. There will be weekly in-class screenings.

AHD-3716-A

Visual = Optical + Tactile Friday 3:00-5:50 Fall semester: 3 credits Instructor: R. Sarkissian

This course will explore concepts of the visual, the optical and the tactile by interweaving art theory and studio practice. We will examine art since 1900 in relation to a selection of art historical texts that address the change of styles since antiquity. Studio work will transform texts into objects and vice versa, addressing a given cultural theme through optical and tactile characteristics. Gallery and museum visits, readings and critiques will complement textual art-making through an open range of traditional and contemporary mediums.

AHD-3749-A The Eye of the East Village

Monday 3:00-5:50 Fall semester: 3 credits Instructor: J. Murison

Taking cues from recent interest in the various activities that took place on the Lower East Side from the late 1960s through the early '90s, this course will observe the material remnants of a scene at once artistic, literary, cinematic, avant-garde, pop and, above all, "punk." We will examine a time when the convergence of clubs, galleries, performance, film, television, music and art spawned new multimedia forms and the birth of postmodernism. Instrumental artists such as Jean-Michel Basquiat, David Wojnarowicz, Nan Goldin, Kiki Smith, Cindy Sherman, Karen Finley, Eric Bogosian, Mike Smith, Charlie Ahearn, Jim Jarmusch, Richard Kern, Glenn O'Brian, Kathy Acker, Richard Hell and Patti Smith will be the source of study.

AHD-3899-A

The Development of Video Art

Friday 12:00-2:50

Spring semester: 3 credits

Instructor: A. Taubin

A viewing and lecture series devoted to tracing the development of video art. Through economics, issues and aesthetics, independent video is tied more closely to the art world than to the industry (television). We will examine this relationship as well as the relationship between video and film (in terms of production, exhibition, medium specificity, use value). Videomakers to be studied include Acconci, Serra, Jonas, Hearn, Paik, Viola, Bowes, Klier, Feingold, Godard, Wegman and Nares. There will be weekly in-class screenings.

AHD-3901-A

The Art of Telling a Lie

Monday 9:00-11:50 Spring semester: 3 credits Instructor: M. Gal

"Lie, manipulate, cheat, falsify, conceal, mythologize..." We are living in a time when language and images are manipulated more than ever before. Democratic and totalitarian regimes around the world strategically utilize words and images to enlist the support of the public in order to implement national policies. In an era of incessant, invasive production of messages, there has been a radical shift in the way images and words are used and perceived. Doublespeak has become the norm—wars are presented as an attempt to create peace. Under this predicament, why should someone tell the truth? And if not, is it in order to tell a truth? Who benefits from the current anti-intellectual climate and how can one work with a public that is resistant to alternative sources of information? Are the terms "truth" and "lies" interchangeable in certain situations? Through readings, films, alternative radio programs and student projects, we will explore the advantages and hazards involved in cultural production and each student's future role.

AHD-3909-A Surrealism

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: P. Mauro

This course will examine the social, artistic and political background out of which (and often against which) the surrealist movement began in the 1920s in Paris and surrealism's particular relationships to the modernist art movements that preceded it, particularly its immediate ancestor, Dada. The course will survey the various sources of surrealist inspiration and ideas in the areas of literature, psychology, art and philosophy. It will cover surrealist drawing and painting, sculpture, photography and film as well as surrealism's invention and cultivation of multimedia techniques, games and exercises that aimed to free image, object, language and experience from the constraints of traditional form and practice. We will explore surrealism's many paradoxes, including its highly problematic relationship to Woman (as fantastic object of its unrelenting passion) and women (as real members and associates of the movement), and its ambivalent position regarding popular culture.

AHD-3914-A Dada, Surrealism and Popular Comedy Thursday 12:00-2:50 Spring semester: 3 credits Instructor: T. Goodeve

ART HISTORY

Dada emerged within the context of World War I, combining vaudeville, the absurd and agit-prop into one of the 20th century's most innovative art forms: performance art. After the War, surrealism explored automatic writing, dreams, disconnected moviegoing and the liberation of the unconscious into tools of artistic and political subversion. This course will look at the humor and hilarity in Dada and surrealism as well as the Dada and surrealist qualities of popular comedy, from Harold Lloyd, Buster Keaton and Charlie Chaplin to the physical and verbal anarchy of the Marx Brothers and Jerry Lewis, to Monty Python and the fake news of John Stewart, Stephen Colbert and Bill Maher. Screenings, in-class writings and a research project are required.

AHD-3921-A

Under the Influence: Altered States

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: A. Wilson

Experiences of spontaneous visions and altered perceptions are not rare in art history or in the histories of music and writing. Countless artists have had pexperiences that go beyond those which are granted by the ordinary five senses. Some (e.g., the surrealists) have experimented with drugs specifically to bring about these visions; others are haunted by illness that can cause hallucinations or a sense of otherworldliness. They create art as a way to cope with such symptoms. Recently, events like "Burning Man" have drawn hundreds of people together to commune with one another, take drugs and experience a state outside of ordinary existence. These rituals seem at once to be a throwback to a more primitive era as well as a quest for contemporary answers to age-old questions. What does this resurgence of interest in the visionary realm mean? What kind of inspiration can be gained from going beyond the physical world? What about the dangers of toying with altered states of consciousness? What will the effects of these experiences be on the creation of art?

AHD-3934-A A Hole in the Head? Sound and Music as Art

Friday 12:00-2:50 Fall semester: 3 credits

Instructor: S. Lam

Some people claim the ear is only "a hole in the head"—an opening in the skull that leads straight to the brain. However, it is the conduit for sound and music to leak into the subconscious, permeating our memory and sense of self. Sound is a visceral phenomenon. It flows through space and time, vibrates in our heads and engulfs our bodies. Sound is both abstract yet understandable; ambiguous yet specific; subjective yet social. We will discuss the relationships among sound, noise, music and contemporary artwork, and excavate the history of how aural and psychological sensations individually developed, addressing their eventual synthesis in the digital age. Through introductions to various formats such as radio art, net art, DJ sampling, kinetic sculpture, noise art and performance art, this course will examine sound as a proper tool for artistic exploration.

AHD-3942-A

Animals and Art Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: T. Goodeve

This course will explore the boundaries between "human" and "animal" from the perspective of the artist. Students will select one animal to research throughout the semester and one contemporary artist whose work coincides with the issues raised in class. Discussions will include: theoretical and historical issues such as evolution and genetics; ethical and political issues such as factory farming, product testing, lab research, eating meat, wearing fur. Documentary and fiction films will be screened. We will read works by Jeffrey Moussaieff Masson, Donna Haraway and Philip K. Dick. This is a discussion course with presentations and a final project.

AHD-3966-A Strip-Searched: Art and Sexuality

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: B. Rosenberg

According to the British art critic John Berger: "Men look at women. Women watch themselves being looked at." How are art and sexuality intertwined? Pin-ups, odalisques, goddesses, divas and poseurs are some of the sexualized and stereotyped images found in art history. This course will delve into the analysis of artworks that are overtly sexual, erotic and titillating. From Manet's *Olympia* to Meret Oppenheim's *L'Objet/Fur Tea Cup* to Hannah Wilke's *Hello Boys* strip act performance video, we will examine the representation of sexuality as seen in art whose subject is woman in all her many definitions. The course will include visits to museums and galleries, screenings of films/performances, reading of theory texts and works of fiction, as well as a look at autobiographical literature on artists and art-making. Prerequisites: AHD-1010, Survey of World Art I, and AHD-1015, Survey of World Art II, or equivalent.

AHD-3976-A Art and Activism

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: K. Gookin

This course addresses the cultural responses to social crises in the 20th century. Focusing on the international movements in art since the 1960s, artists to be discussed include Joseph Beuys, Guerrilla Art Action Group, Group Material and the public art projects of Gran Fury, the Guerrilla Girls and Act Up. Topics covered range from artists' involvement in the antiwar protests against Vietnam, Artists Call Against U.S. Intervention in Central America and the civil rights movement, as well as artistic responses to the AIDS crisis, domestic violence, etc. The course covers the historical background behind these unconventional art practices in lectures and through student research. The semester culminates in the development of a final project that will take the form of an activist work (i.e., an exhibition, event, artwork) to be designed by the class. Guest speakers will be featured.

AHD-3981-A

Art, Propaganda and Politics Wednesday 12:00-2:50

Spring semester: 3 credits Instructor: M. Cone

All aspects of the visual arts can be used for propaganda purposes: posters, of course, but also painting, sculpture, the decorative arts, photography, architecture, film. This course will explore how dictators like Adolf Hitler, Benito Mussolini and Henri Philippe Pétain conveyed their ideological messages to the masses through these different mediums. It will also show that while the aestheticizing of politics by fascist regimes has given political art a bad name, the infiltration of art by politics can also be a means of resistance to political, racial or gender-based oppression when used by individuals. In addition, contemporary examples of art and activism will also be examined.

AHD-3982-A

The Culture Club Thursday 3:00-5:50 Spring semester: 3 credits Instructor: L. Yablonsky Limited to 15 students

For this workshop in art criticism, students will explore the ways in which arts journalism operates in our culture. How does the press influence the public's perception of art? How does it impact an artist's career? What are the different attitudes expressed by such journals and newspapers as *Artforum, October, The New York Times, Time Out New York, The New Yorker, Film Quarterly,* among others? What responsibilities do artists and critics share? How do you pitch a story idea? Identify the issues? Students will develop their critical faculties by attending performances and events in theater, dance, film and visual art; writing reviews; reading and occasionally visiting with current critics, such as Robert Hughes, Louis Menand, Peter Schjeldahl, Ben Brantley and Michiko Kakutani; and researching historic contributions to the field from such writers as John Ruskin, Clement Greenberg, James Agee, Dorothy Parker and John Berger.

AHD-3986-A Cinema as Art Thursday 6:00-8:50

Fall semester: 3 credits Instructor: T. Goodeve

Today we go to the movies, watch films on TV, computers, iPods and laptops. Is this cinema? Does this continue the founding "art" of cinema: complex images both narrative and non-narrative produced on celluloid projected on screens in the dark? How has unlimited access via DVD, digital cameras, and the Internet affected contemporary culture's ability to appreciate the "art" of cinema? Is cinema "dead"? If so what does this mean? Is the cinephile only an archetype of the late 20th century akin to Baudelaire's archetype of the 19th century, the flaneur? These are among the questions we will discuss in this course. We will view a variety of films in class projected on DVD and some in 16mm such as *Vertigo* (Hitchcock), *La Jetée* (Chris Marker), *The Stalker* (Tarkovsky), *Rocco and His Brothers* (Visconti) and *Repulsion* (Roman Polanski). When possible, we will see films in theaters. This is a discussion course in which students will do one shot-by-shot analysis and one presentation with a short paper.

AHD-3989-A Art and the Beat Generation Thursday 12:00-2:50

Fall semester: 3 credits Instructor: R. Morgan

One of the fascinating periods in recent American culture was the period of the 1950s, when members of the abstract expressionist and neo-Dada art community (Pollock, de Kooning, Guston, Berman, Conner, Mitchell) worked in relative proximity with writers of the "beat generation" (Kerouac, Ginsberg, Corso, the Cassadys, Ferlinghetti). The premise of this course is to examine the structural relationship of the visual and literary arts by exploring how language and imagery signify cultural ideas during the 1950s and '60s.

AHD-3992-A

Art and Popular Culture

Tuesday 9:00-11:50 Fall semester: 3 credits Instructor: M. Denton

This course will explore the interrelationships of high and popular art in the 20th century. Through a variety of approaches, we will discuss formal and sociopolitical ramifications of the reciprocal relationship of popular and fine arts. We will examine the relationships of different aspects of popular production—crafts, comics, films, music, performances—and high art in the work of Kandinsky and the Blue Rider group; the Soviet avant-garde and the futurists; the Mexican muralists; the "English" independent group; pop artists; ironic postmodernists and the MTV generation. Readings will include manifestos, such as Eisenstein's "A Montage of Popular Attractions," Italian futurist manifestos, Clement Greenberg's "Avant-Garde and Kitsch," as well as various comics and humor publications.

AHD-3994-A (previously AHD-2831) Introduction to Visual Culture Tuesday 9:00-11:50

Fall semester: 3 credits Instructor: R. Leslie

Tired of hearing about art versus design versus advertising versus the comic book? This course is designed to explore the issues of what constitutes culture—who said so, why, and what we can learn from and change about it. Our "society of the spectacle" engages case studies from sports, the mall, Madonna, James Bond, drag balls, Disneyland, Spike Lee, television, comic books and, yes, the fine arts, for their role in the construction of cultural values. Subtopics range from contemporary myth, the hero and heroine, the use of stereotypes and icons, attitudes toward gender and ethnicity and their consequences for the meaning and understanding of "culture." Critical approaches are introduced to explore how cultural norms are established and to develop your own position in the current debates. Readings are from the German Frankfurt and British Birmingham schools of social thought, film and visual theory, studies in popular culture, feminism and cultural theory.

AHD-3997-A Intersections of Art, Science and Technology

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: S. Anker

From atomic theory to the decipherment of the human genome, science has spilled out of the laboratory and into our lives. When we add to this mix the invention of the Internet and its global perspectives in cyberspace, a revolution is upon us. As scientists engage in molecular makeovers, plastic surgery and nanotechnology, the corporeal body has become a topic of public and aesthetic discourse in itself. This course will examine the ways in which artists are addressing genetic engineering, new anatomical models, reproductive technologies, and cloning as part of the emergent "sci-art" movement taking place in the United States and abroad. Other topics will include genetically modified food, the commodification of bio-matter and lab residencies for visual artists. In addition, new imaging and 3D digital technologies will be conceptually explored. Field trips and visiting speakers complement the course material.

AHD-3999-A

Art Creates Communities: Project in Chelsea

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: M. Martegani

The effects of gentrification on disadvantaged communities and how artists may contribute to bridging cultural and social gaps will be researched and explored through on-site projects. The first part of the course will seek to define public art, study the interconnection of art and community, and address such questions as: Can artists truly collaborate with communities? Who are "the public"? Can art contribute to society, affect it, perhaps better it? Our case study is located in Chelsea, a neighborhood radically transformed by recent economic initiatives, including the influx of high-end art galleries; it is now a diverse area-home to condominiums as well as local public housing developments. Two artists will be invited to work with a group of children from the local Clinton Middle School. engaging them in different ways according to their own interests, artistic language and sensibility, and creating true works of art. Projects will encompass a variety of media. Artists who participated in the past include Tim Rollins, Gary Simmons, Anna Gaskell, Michael Joo, Elmgreen and Dragset, Luca Buvoli, Slater Bradley, Saya Woolfalk and Hope Ginsburg. Students will also work in a group on their own art project with the children. At the end, they will help install their collaborative projects in an exhibition at the middle school.

AHD-4140-A Senior Seminar Wednesday 3:00-5:50 Fall semester: 3 credits

Fall semester: 3 credits Instructor: J. Avgikos

Unlike the historical avant-garde that situated itself outside of mass culture, today's emerging avant-garde art seems to anticipate ways of working from within and in relation to mass culture. Art is steadily moving out from the "white cube" to participate in a global continuum that's hosted by satellite TV and cable, the Internet, all forms of wireless communication and international biennials. The fractious history of art and mass culture has grown exponentially within the past two decades in direct proportion to the invention of new imaging technologies and the development of global economies. This course proposes to examine the scant, but rich, history of relations between art and mass culture, and to chart the rise of media-related art. We will immerse ourselves in screenings of contemporary video/multimedia work of the past two decades and seek out as many pertinent exhibitions as we can throughout the semester. We will also read interviews with artists and curators, as well as texts on media theory, globalism and the like. *Note: Senior fine arts majors have priority registration for this course*.

AHD-4140-B

Senior Seminar Thursday 3:00-5:50 Fall semester: 3 credits Instructor: J. Avgikos See AHD-4140-A for course description.

AHD-4140-C

Senior Seminar Friday 12:00-2:50 Fall semester: 3 credits Instructor: M. Cone

This seminar will examine theoretical issues in art through critical discussion of various themes—past and present (the semiotics of still life, when material is the message, war in art). Different texts will provide a contextual framework for discussion. Each student will make a class presentation about a particular artist or movement. *Note: Senior fine arts majors have priority registration for this course.*

AHD-4140-D Senior Seminar

Monday 12:00-2:50 Spring semester: 3 credits Instructor: M. Gal

The purpose of this course is to reflect upon the relationships among art, information and politics. While art is often perceived by artists and audiences alike as unrelated to and independent of politics and social history, we will examine how social contexts can impact aesthetics. Through your own projects and other artists' work we will explore the current realities within which your images are made. We will specifically discuss the following questions: Is art history merely the history of the affluent taste? During war can we afford having merely iconographic interests? What aesthetic outlets are available, or could be made available, for contemporary artists? Is explicitly political art necessarily propaganda and is apolitical art free of ideology? How much fiction is there in documentary and vice versa? We will look at artworks produced by Felix Gonzalez-Torres and others; we will watch international documentaries such as *The Battle of Algiers* and *Hairpiece: A Film for Nappy-Headed People*, and readings will range from *Ways of Seeing* to *Fast Food Nation. Note: Senior fine arts majors have priority registration for this course*.

AHD-4140-E Senior Seminar

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: C. Kotik

In the 1960s, installation art became a prominent tool for many artists to convey their ideas about the changing structure of society, the art market and, above all, art itself. The temporal and site-specific aspects of installation work corresponded well to the flux of artists' ideas. The practice of creating installations or environments has roots in history that can be traced back to the Counter-Reformation. This course will review the history of this medium, concentrating above all on the renewed interest in installations in the 1980s and emphasizing current work of both well- and lesser-known installation artists. Lectures, museum trips and gallery visits will be included. *Note: Senior fine arts majors have priority registration for this course.*

AHD-4140-F

Senior Seminar

Thursday 3:00-5:50 Spring semester: 3 credits Instructor: M. Denton

The art world today is marked by a renewed appreciation of the content of art what it "says" as much as the way it says it. The insistence on content rebuffs the progressive formal purification of the modernist narrative that insisted on the supremacy of "art" itself. Subsequent developments revealed this narrative to be part of the utopian dream which postmodernism rejected out of the force of world events. The seminar discussions will consider the "content" of art—relative to its form; to political, social, philosophical and spiritual pressures from the world in which it is made and circulates. Students will view exhibitions, critique them in class and write brief reviews on the basis of these concerns. *Note: Senior fine arts majors have priority registration for this course*.

AHD-4140-G

Senior Seminar

Friday 3:00-5:50 Spring semester: 3 credits Instructor: K. Ottmann

This seminar will examine theoretical issues in art through critical discussion of various current exhibitions. Different texts will be used to provide a sensitizing framework for discussion.

various current exhibitions. Different texts will be used to provide a sensitizing framework for discussion. Each student will make a class presentation about a particular artist or movement. *Note: Senior fine arts majors have priority registration for this course.*

The following series, HDD-3200, Ideas in Art, carries humanities and sciences credits.

HDD-3200-A

Ideas in Art: 1960 to the Present

Monday 3:00-5:50 Fall semester: 3 humanities and sciences credits

Instructor: T. Huhn

A thorough survey of the visual arts will be provided in this course, as well as the philosophies of art, of the last four decades. The goal is to thoroughly familiarize students with the visual arts, and attendant ideas, beginning with the American art of the 1960s and concluding with contemporary art. *Note: Junior fine arts majors have priority registration for this course.*

HDD-3200-B

Ideas in Art: 1960 to the Present

Wednesday 3:00-5:50

Fall semester: 3 humanities and sciences credits

Instructor: G. Kury

In this course, we will investigate the situation of art since pop—its philosophical presuppositions, its exclusions and its historical context. Beginning with American art of the 1960s, this course will take into account the richness of artistic sensibilities that have emerged in the U.S. and in other parts of the world in recent years. A gallery visit will be included. *Note: Junior fine arts majors have priority registration for this course*.

HDD-3200-C Ideas in Art: 1960 to the Present

Thursday 3:00-5:50

Fall semester: 3 humanities and sciences credits

Instructor: J. Harris

This course will focus on the social and political nature of postmodern art, from the tumultuous 1960s to the present. Issues of race, class, gender and sexuality will be considered alongside more philosophical considerations such as the notion of what constitutes "art," the meaning of originality and authorship and the changing role of popular culture in art. We will study various styles, conceptual approaches and subcultures that have had significant influence, such as pop and performance-based art to postminimalism and the East Village scene. Emphasis will be placed on American artists, and there will be regular visits to galleries and museums. *Note: Junior fine arts majors have priority registration for this course*.

HDD-3200-D

Ideas in Art: 1960 to the Present

Monday 6:00-8:50

Spring semester: 3 humanities and sciences credits Instructor: A. Kitnick

This course will investigate contemporary art, from pop art to postmodernism. Beginning with the 1960s, which witnessed the birth of pop art, minimalism, postminimalism and conceptual art, we will study how these movements continue to be relevant today. Readings include primary texts and critical works. There will be visits to museums and gallery exhibitions. *Note: Junior fine arts majors have priority registration for this course.*

HDD-3200-E Ideas in Art: 1960 to the Present

Thursday 3:00-5:50 Spring semester: 3 humanities and sciences credits Instructor: R. Morgan As the title for the course suggests, "ideas" are an intrinsic aspect of art and the aesthetic process. The focus will be given to ideas, both as intentional ingredient:

aesthetic process. The focus will be given to ideas, both as intentional ingredients within works of art and as critical responses given to various works by artists, critics, art historians and theorists—primarily through an examination of the art and writing of the past four decades. *Note: Junior fine arts majors have priority registration for this course.*

HDD-3200-F

Ideas in Art: 1960 to the Present

Friday 12:00-2:50

Spring semester: 3 humanities and sciences credits Instructor: TBA

Does every break with tradition lead to a "redefinition" or reinvention of art? Yes and no. This is one of the issues that will be explored, as we look at the important transformations that have occurred in American and European visual arts from the mid-1950s through the contemporary period. How do we recognize what art is today? Do we find art where and when we want to find it? Can anything be named "art"? Here are some of the course themes, in order of presentation: into and out of abstract expressionism; prepop, pop art, postpop; minimalism; art and the everyday; the conceptual drive; modernism into postmodernism (and back again?); the return of visual pleasure; art and politics (or art as politics?); the multicultural era (issues of representation?); the revenge of sub/youth culture and popular culture. *Note: Junior fine arts majors have priority registration for this course*.

Department of Computer Art, Computer Animation and Special Effects

First-Year Requirements

First-year computer art, computer animation and special effects majors must take all of the courses that follow. These courses are the foundation-year requirements and they must be successfully completed by the end of your first year at the College. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are four course programs, each composed of foundation-year required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please select alternative choices in the event that your first preference has been filled.

AHD-1210

Modern and Contemporary Art I

One semester: 3 credits

This is the first of a two-part course that will examine the interconnections among modern art, modernity and visuality. We will examine the major artworks and figures, as well as critical issues in the arts from approximately the end of the 19th century to the present. Topics will include the historical development of "modern" vision, the decline of realism and the emergence of abstraction. The goal of the course is to bring together art historical, scientific and technological studies of the 20th century and relate them to contemporary artistic practice.

AHD-1215

Modern and Contemporary Art II

One semester: 3 credits

This is the second part of a two-semester course. Please see AHD-1210 for course description.

FDD-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035

Drawing II

One semester: 3 credits

This is the second part of a two-semester course. Please see FDD-1030 for course description.

SDD-1050 Narrative Workshop

One semester: 3 credits

This course will examine the history of storytelling and its fundamental elements, including story and character development, timing and narrative structure. Students will tell and write their own stories, polish them in class and discuss how they might bring their stories to life through illustrated storyboards.

SMD-1200

Introduction to Imaging Tools and Techniques

One semester: 3 credits

Two-dimensional image capture and creation is the focus of this course. From simple image manipulation photographs to creating complex collages of layered images, students will use raster, vector and page-layout programs to create and present their original images. Students will explore the use of digital cameras, flatbed and film scanners and learn to prepare their images for a variety of output options. We will also cover basic visual computing skills, including file-naming conventions, color management and color modes.

SMD-1230

Introduction to Computer Animation

One semester: 3 credits

This course will cover traditional animation techniques and concepts using the 3D environment. Concentrating on anatomical movement, students use Autodesk Maya to produce character animations. Students will draw storyboards and translate their drawings into 3D animated segments. Required exercises include key posing, squash and stretch, gesture, timing, arcs, anticipation, exaggeration, walk cycles, and facial animation. Contemporary 3D production workflows including key-frame, match animation and motion capture systems will be discussed relative to the advantages and disadvantages to the aspiring artist.

SMD-1250

Introduction to Digital Video Tools and Techniques

One semester: 3 credits

Students will be introduced to the essentials of video and digital video technologies, with a concentration on the basics of video production, nonlinear editing and digital postproduction. Projects will take students from still images to composited animations to final edited productions with sound.

HCD-1010

Literature and Writing I

One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020

Literature and Writing II

One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FR
9 10 11 12 AHD-1210-31 Modern and Contemp. Art I 12:00-2:50	SMD-1200-31 Imaging Tools/ Techniques 9:00-2:50 E. Reinfeld	FDD-1030-31 Drawing I 9:00-2:50 B. Larsen	HCD-1010-31 Literature and Writing I 9:00-11:50 J. Immerman	SMD-1230-31 Introduction to Computer Animation 9:00-1:50 M. Neumann	9 	AHD-1215-31 Modern and Contemp. Art II 12:00-2:50		FDD-1035-31 Drawing II 9:00-2:50 B. Larsen	HCD-1020-31 Literature and Writing II 9:00-11:50 J. Immerman	
2 S. Skurvida					2	S. Skurvida				
3					3	SMD-1250-31			SDD-1050-31 Narrative	
4					4	Digital Video Tools/Tech.			Workshop	
5					5	3:00-5:50 E. Reinfeld			3:00-5:50 A. Levin	
6					6					

Com	nputer Art, Com	puter Animation	and Special E	ffects Foundatior	2 / FALL
	MON	TUES	WED	THURS	FRI
9 10 11 12 12 1 2	HCD-1010-32 Literature and Writing I 9:00-11:50 F. Litvack	SDD-1050-32 Narrative Workshop 9:00-11:50 T. Schreiber	FDD-1030-32 Drawing I 9:00-2:50 J. Shane		SMD-1200-32 Imaging Tools/ Techniques 9:00-2:50 S. Barrett
3 4 5 6		AHD-1210-32 Modern and Contemp. Art I 3:00-5:50 J. Harris		·	

Comp	uter Art, Compu	uter Animation a	nd Special Effe	ects Foundation 2	2 / SPRING
	MON	TUES	WED	THURS	FRI
9	HCD-1020-32				
10	Literature and Writing II			SMD-1230-32 Introduction to	
11	9:00-11:50 F. Litvack		FDD-1035-32 Drawing II	Computer	
12			9:00-2:50 J. Shane	9:00-1:50 Instructor: TBA	SMD-1250-32
1			o. onano		Digital Video Tools/Tech.
2					12:00-2:50 A. Meyers
3		AHD-1215-32			
4		Modern and Contemp. Art II			
5		3:00-5:50 J. Harris			
6					

Com	nputer Art, Com	outer Animatior	n and Special Ef	fects Foundatio	n 3 / FALL		Compu	uter Art, Compu	ter Animation	and Special Effe	cts Foundation	3 / SPRING
	MON	TUES	WED	THURS	FRI			MON	TUES	WED	THURS	FRI
9 10 11 12 12 1 2	AHD-1210-33 Modern and Contemp. Art I 9:00-11:50 L. Brooks	FDD-1030-33 Drawing I 9:00-2:50 M. Lerner	SMD-1200-33 Imaging Tools/ Techniques 9:00-11:50 K. Schaffer	HCD-1010-33 Literature and Writing I 12:00-2:50 J. Anderson	SMD-1200-33 Imaging Tools/ Techniques 9:00-11:50 K. Schaffer		9 10 11 12 1 1 2	AHD-1215-33 Modern and Contemp. Art II 9:00-11:50 L. Brooks	FDD-1035-33 Drawing II 9:00-2:50 M. Lerner	SMD-1250-33 Digital Video Tools/Tech. 12:00-2:50 E. Reinfeld	HCD-1020-33 Literature and Writing II 12:00-2:50 J. Anderson	SMD-1230-33 Introduction to Computer Animation 9:00-1:50 M. Neumann
3 4	SDD-1050-33 Narrative Workshop 3:00-5:50					_	3					
	A. Levin					_	5 6					

Com	iputer Art, Com	puter Animation	i and Special Ef	fects Foundatio	n 4 / FALL
	MON	TUES	WED	THURS	FRI
9					
10					
11		SMD-1200-34 Imaging Tools/ Techniques	FDD-1030-34 Drawing I		
12	AHD-1210-34	9:00-2:50	9:00-2:50 Instructor: TBA		
1	Modern and Contemp. Art I	S. Barrett	Instructor. TDA		
2	12:00-2:50 Instructor: TBA				
3				HCD-1010-34	SMD-1230-34 Introduction to
4				Literature and Writing I	Computer
5				3:00-5:50 Instructor: TBA	2:00-6:50 Instructor: TBA
6					
7	Neter			iel Effecte Founda	

Note: Computer Art, Computer Animation and Special Effects Foundation 4 will not be made available until all other Computer Art, Computer Animation and Special Effects foundation schedules have reached capacity.

Comp	uter Art, Compu	iter Animation a	nd Special Effe	cts Foundation	4 / SPRING
	MON	TUES	WED	THURS	FRI
9	SMD-1250-34				
10	Digital Video Tools/Tech.				
11	9:00-11:50 A. Meyers		FDD-1035-34 Drawing II		
12	AHD-1215-34		9:00-2:50 Instructor: TBA	SDD-1050-34	
1	Modern and Contemp. Art II		Instructor. TDA	Narrative Workshop	
2	12:00-2:50 Instructor: TBA			12:00-2:50 A. Levin	
3				HCD-1020-34	
4				Literature and Writing II	
5				3:00-5:50 Instructor: TBA	
6					

Note: Computer Art, Computer Animation and Special Effects Foundation 4 will not be made available until all other Computer Art, Computer Animation and Special Effects foundation schedules have reached capacity.

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	MON	TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25		SMD-1200-33		SMD-1200-33
10	C. Skutsch	AHD-1040-HP Hist./Theory of	Imaging Tools/ Techniques	HLD-1827-HP Language of	Imaging Tools/ Techniques
11	HPD-1050-HP Modern Philosophy I	20th-Cen. Art I 10:00-11:25 I. Taube	9:00-11:50 K. Schaffer	Modernism I 10:00 -11:30 R. Weinreich	9:00-11:50 K. Schaffer
	10:30-11:55 T. Huhn				
12					
1					
2				FDD-1030-HP Drawing I	
3	SDD-1050-33 Narrative			12:00-5:50 A. Wilson	
4	Workshop 3:00-5:50				
5	A. Levin				
6	Noto: Diagon rot				

Note: Please refer to the Honors Program art history and humanities and sciences course listings (beginning on page 272) for course descriptions.

Honors Program Computer Art, Computer Animation and Special Effects / SPRING MON TUES WED THURS FRI 9 HHD-1045-HP Political Hist. Mod. World II 9:00-10:25 C. Skutsch AHD-1045-HP Hist./Theory of 20th-Cen. Art II 10:00-11:25 I. Taube 10 HLD-1828-HP SMD-1230-33 Introduction to Language of HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn Modernism II Computer 10:00 -11:30 R. Weinreich 11 Animation 9:00-1:50 M. Neumann 12 SMD-1250-33 Digital Video Tools/Tech. 12:00-2:50 1 FDD-1035-HP 2 E. Reinfeld Drawing II 12:00-5:50 A. Wilson 3 4 5 6

Note: Please refer to the Honors Program art history and humanities and sciences course listings (beginning on page 272) for course descriptions.

Computer Art, Computer Animation and Special Effects Second-Year Requirements

The required course load is 15 credits each semester, including at least 3 humanities and sciences credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

Students who wish to enter the department or change their major should contact their advisor. All changes of this kind require a transcript and portfolio review by the computer art, computer animation and special effects department chair. Courses must include any missing requirements from the foundation year, or the first semester of the second year that were not waived by equivalent course work and portfolio review. Since many requirements may not be entered midyear or taken out of sequence, some additional time in school may be required.

Second-year computer art, computer animation and special effects majors are required to complete:

REQUIREMENT A

One semeste	r of:				
SDD-2090	Professional Practices				
SMD-2110	MEL Scripting and for Maya Artists				
SMD-2146	Computer Animation: 3D Modeling and Animation I				
SMD-2147	Computer Animation: 3D Modeling and Animation II				
SMD-2157	Visual Effects and Broadcast Design: Motion Graphics I				
SMD-2158	Visual Effects and Broadcast Design: Motion Graphics II				
One of the following groups:					

AHD-1050History of Film IAHD-1055History of Film IIorAHD-1080History of Animation IAHD-1085History of Animation II

REQUIREMENT B

One 3-credit studio elective that is not offered through the Computer Art, Computer Animation and Special Effects Department. Please refer to individual departmental listings for elective courses open to all students.

Computer Art, Computer Animation and Special Effects Third-Year Requirements

The required course load for third-year students is 15 credits each semester, including at least 3 humanities and sciences credits per semester. All students should continue to see their advisor about humanities and sciences distribution requirement needs.

Third-year computer art, computer animation and special effects majors are required to complete:

REQUIREMENT A

One of the fo	llowing two groups:
SMD-3146	Computer Animation: 3D Modeling and Animation III
SMD-3147	Computer Animation: 3D Modeling and Animation IV
SMD-3568	Thesis Preproduction: Computer Animation
or	
SMD-3157	Visual Effects and Broadcast Design: Motion Graphics
	and Digital Effects III
SMD-3158	Visual Effects and Broadcast Design: Motion Graphics
	and Digital Effects IV
SMD-3566	Thesis Preproduction: Visual Effects and Broadcast Design

REQUIREMENT B

One semester of: SMD-3110 Sound and Vision: Producing a Sound Track SMD-3120 Thesis Research

REQUIREMENT C

One 3-credit studio elective from any undergraduate department, including the Computer Art, Computer Animation and Special Effects Department. Please refer to individual departmental listings for elective courses open to all students.

Computer Art, Computer Animation and Special Effects Fourth-Year Requirements

The recommended course load is 15 credits each semester. Students should see their advisor early to determine remaining credit needs and requirements. You must be able to complete all 120 credits of the BFA degree, including all course and credit requirements, within the fourth year to be eligible to graduate.

Fourth-year computer art, computer animation and special effects majors are required to complete:

REQUIREMENT A

One semester of: SDD-4080 Thesis I SDD-4085 Thesis II

REQUIREMENT B

Choose one of the following production skills courses. The one you choose must be in the same discipline as your thesis course, otherwise permission from the department chair is required.

One of the following groups:

SMD-4011	Production Skills: Computer Animation I
SMD-4012	Production Skills: Computer Animation II
or	
SMD-4022	Production Skills: Visual Effects and Broadcast Design I
SMD-4023	Production Skills: Visual Effects and Broadcast Design II

REQUIREMENT C

One semester of: SDD-4030 The Business of Being an Artist SDD-4090 Thesis Special Topics

REQUIREMENT D

One 3-credit studio elective from any undergraduate department, including the Computer Art, Computer Animation and Special Effects Department. Please refer to individual departmental listings for elective courses open to all students.

Computer Art, Computer Animation and Special Effects General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Computer art, computer animation and special effects majors may register for courses in the Film, Video and Animation Department with the proper prerequisites and permission from both department chairs, space permitting. Students will not be charged any course fee associated with these courses. Please refer to the film, video and animation section in this book.

Note: Courses are listed in numerical order.

SDD-2090-A Professional Practices

Wednesday 3:00-5:50

Spring semester: no credit Instructor: J. McIntosh

Class time is reserved for discussion of topics relating to the use of computergenerated images in the entertainment, video and game industries. Students will explore the many aesthetic and career options they face as they begin to formulate their educational goals and career paths.

SDD-2107-A

Techniques for Visual Thinking

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: S. Cudlitz

This course will expand each student's understanding of drawing to encompass the skills and vocabulary of diverse visualization methods. Students will learn techniques used in a variety of design and media disciplines to facilitate both individual and collaborative creative processes. Each student will be required to complete 12 specific group and individual visualization tasks and assignments in a standard sketchbook/journal format. The course will explore techniques for time-based linear media as well as nonlinear concepts and processes. Class participation is required and is an essential aspect of this course. Students should have basic drawing skills.

SMD-2110

MEL Scripting for Maya Artists

One semester: 3 credits

This course will introduce the basic skills required to work effectively in MEL (Maya Embedded Language), the scripting language used by Autodesk Maya. Knowing MEL will allow you to customize the Maya UI, automate repetitive tasks, modify existing tools and create your own tools. Students will also learn basic Python programming that will enable them to extend Maya's functionality through the Maya API (Application Programming Interface).

<i>Course #</i>	<i>Day</i>	<i>Time</i>	<i>Semester</i>	<i>Instructor</i>
SMD-2110-A	Th	6:30-9:20	fall	A. Behar
SMD-2110-B	F	12:00-2:50	fall	A. Oliker
SMD-2110-C	F	9:00-11:50	spring	S. Dickinson
SMD-2110-D	F	12:00-2:50	spring	A. Oliker

SDD-2114 Life Drawing for Computer Animators Tuesday 9:00-11:50

One semester: 3 credits Instructor: J. Ruggeri

Gesture, movement and character expression are important considerations for the computer animator. This drawing course will explore various facets of human expression, such as emotions and physical mannerisms. Using models, students will learn to "catch" a moment in time through quick poses, as well as work out individual subtleties through longer poses. Field trips will be part of the challenge of learning to draw people in crowds and in motion.

Course # Semester SDD-2114-A fall SDD-2114-B spring

SMD-2146

Computer Animation: 3D Modeling and Animation I

Fall semester: 3 credits

Each section limited to 17 students

Professional practices will be stressed in creating preliminary sketches, concepts and designs. Students will learn how to employ geometrical primitives, extruding and lathing as well as de-forming objects and working with mesh objects. 3D animation is explored by analyzing motion, understanding the devices of anticipation, reaction, overlapping motion, and squash-and-stretch, to add clarity and strength to sequences. Students will create storyboards and motion tests, and develop concepts as integrated with basic animation techniques of keyframe interpolation, model, light and camera animation.

Course #	Day	Time	Instructor
SMD-2146-A	Tu	3:00-5:50	M. Neumann
SMD-2146-B	Th	12:00-2:50	D. Halbstein
SMD-2146-C	Th	12:00-2:50	M. Neumann
SMD-2146-D	Th	3:00-5:50	D. Halbstein
SMD-2146-E	Sa	10:00-12:50	V. Fina

SMD-2147

Computer Animation: 3D Modeling and Animation II

Spring semester: 3 credits

Each section limited to 17 students This is the second part of a two-semester course. Please see SMD-2146 for course description. *Note: Students must register for the spring semester course*

section that corresponds to their fall section of this course.				
Course #	Day	Time	Instructor	
SMD-2147-A	Tu	3:00-5:50	M. Neumann	
SMD-2147-B	Th	12:00-2:50	D. Halbstein	
SMD-2147-C	Th	12:00-2:50	M. Neumann	
SMD-2147-D	Th	3:00-5:50	D. Halbstein	

SMD-2147-E SMD-2157

Visual Effects and Broadcast Design: Motion Graphics I Fall semester: 3 credits

10:00-12:50

Each section limited to 17 students

Sa

Using combinations of still and video images, students will learn the fundamentals of keyframing, applying effects over time, field and frame rendering, creating mattes and rotoscoping. Emphasis will be placed on editing techniques, art direction, aesthetics and the overall style of professional motion graphic production. An introduction to blue-screen techniques, compositing and layering animated images will also be covered. Asset management and basic editing disciplines will be reinforced through assigned projects.

V. Fina

Course #	Day	Time	Instructor
SMD-2157-A	Tu	9:00-11:50	A. Meyers
SMD-2157-B	W	9:00-11:50	E. Reinfeld
SMD-2157-C	Th	9:00-11:50	E. Reinfeld
SMD-2157-D	Th	12:00-2:50	E. Reinfeld
SMD-2157-E	F	12:00-2:50	A. Kocar

SMD-2158 Visual Effects and Broadcast Design: Motion Graphics II Spring semester: 3 credits

Each section limited to 17 students

This is the second part of a two-semester course. Please see SMD-2157 for course description. *Note: Students must register for the spring semester course section that corresponds to their fall section of this course.*

Course #	Day	Time	Instructor
SMD-2158-A	Tu	9:00-11:50	A. Meyers
SMD-2158-B	W	9:00-11:50	E. Reinfeld
SMD-2158-C	Th	9:00-11:50	E. Reinfeld
SMD-2158-D	Th	12:00-2:50	E. Reinfeld
SMD-2158-E	F	12:00-2:50	A. Kocar

SMD-2243-A

Photoshop: Beyond the Foundations

Monday 3:00-5:50

Fall semester: 3 credits Instructor: C. McCormack

People often say they know how to use Adobe Photoshop, but do they really know its most important features and how to harness its power? Each session will concentrate on one isolated aspect of Photoshop. By the end of the semester, every student will be a Photoshop power user. Issues to be focused on include levels, curves, actions, layer styles, filters, extract, alpha channels and liquefy, among others. In one semester, this course will cover the Photoshop universe. *Note: This course is cross-listed with SMD-2243-B.*

SMD-2244-A

Flashtooning Animation with Adobe Flash

Monday 12:00-2:50 Spring semester: 3 credits

Instructor: A. Pearlman

How to use Adobe Flash for cartoon-style animation for the eventual display on the Web will be the focus of this course. Discussions include proper scanning, optimization of images and animation techniques, such as keyframing and how to use them in Flash. Students will also learn how to use light and color in a cartooning environment. Students should have some experience with inking their own line art. *Note: This course is cross-listed with SMD-2244-B.*

SMD-3110

Sound and Vision: Producing a Sound Track

Fall semester: 3 credits

Instructor: C. Holley

Students will gain an understanding of the basic principles of audio capture, enhancement and production by focusing on the methods used in creating a professional sound track. Examples of award-winning videos and animations will be analyzed scene by scene. Students will compose a sound track for an existing project or their thesis production. This will include writing or locating appropriate music, gathering and recording sound effects, and mixing the final track.

Course #	Day	Time
SMD-3110-A	Μ	12:00-2:50
SMD-3110-B	Μ	3:00-5:50
SMD-3110-C	Tu	12:00-2:50
SMD-3110-D	Tu	3:00-5:50

SMD-3120

Thesis Research

Fall semester: 3 credits

In addition to advanced story and character development, timing and narrative structure will be taught through a series of written exercises and reading assignments. Students will tell and write their own stories and have them critiqued

in classroom discussions. Students will develop scripts and draw storyboards using traditional and computer-assisted methods. Students must register for the corresponding section of their thesis preproduction discipline.

Course # SMD-3120-A SMD-3120-B SMD-3120-C SMD-3120-D	<i>Day</i> Tu Tu W M	<i>Time</i> 12:00-2:50 12:00-2:50 3:00-5:50 3:00-5:50	Discipline computer animation computer animation visual effects/ broadcast design visual effects/	<i>Instructor</i> S. Cudlitz B. Gallagher J. Lerer J. Ignaszewski
SMD-3120-E	W	6:30-9:20	visual effects/ broadcast design	TBA

SMD-3146

Computer Animation: 3D Modeling and Animation III

Fall semester: 3 credits

Each section limited to 17 students

This course will stress professional techniques and work flow methodology to maximize students' realization of their working drawings. Students will develop highly accurate timing to achieve their individual style of animation. Editorial decisions involving narrative, character and scene design will be an integral part of this course. Topics will include: planning and executing complex models, testing how well they perform in production, skeletal rigging, constraints and scripted expressions. The course will also cover animation strategies, advanced keyframe editing and motion tests; shaders, textures, lights and camera moves.

Course #	Day	Time	Instructo
SMD-3146-A	Tu	6:30-9:20	S. Mann
SMD-3146-B	W	6:30-9:20	V. Fina
SMD-3146-C	Sa	11:00-1:50	TBA

SMD-3147

Computer Animation: 3D Modeling and Animation IV

Spring semester: 3 credits Each section limited to 17 students

This is the second part of a two-semester course. Please see SMD-3146 for

course description. *Note: Students must register for the spring semester course section that corresponds to their fall section of this course.*

Course #	Day	Time	Instructor
SMD-3147-A	Tu	6:30-9:20	S. Mann
SMD-3147-B	W	6:30-9:20	V. Fina
SMD-3147-C	Sa	11:00-1:50	TBA

SMD-3157

Visual Effects and Broadcast Design: Motion Graphics and Digital Effects III

Fall semester: 3 credits

Each section limited to 17 students

This course will explore the design requirements for professional-quality broadcast graphics and title design for feature films and multimedia projects. Students will capture and use original footage to create a title sequence that includes an audio sound track, still images and typographic elements. Asset management, aspect ratios, resolutions, interpolation algorithms, color depth, color timing and image stabilization techniques will be addressed. Students will learn to work with lighting, grain matching, perspective control and camera moves to create the illusion of photorealism in the final composite.

Course #	Day	Time	Instructor
SMD-3157-A	Tu	6:30-9:20	A. Shaw
SMD-3157-B	W	3:00-5:50	A. Reyna

SMD-3158 Visual Effects and Broadcast Design: Motion Graphics and Digital Effects IV

Spring semester: 3 credits

Each section limited to 17 students

This is the second part of a two-semester course. Please see SMD-3157 for course description. *Note: Students must register for the spring semester course section that corresponds to their fall section of this course.*

Course #	Day	Time	Instructor
SMD-3158-A	Tu	6:30-9:20	A. Shaw
SMD-3158-B	W	3:00-5:50	A. Reyna

SMD-3162-A

Interactive Media: Design and Programming I

Friday 3:00-5:50

Fall semester: 3 credits

Instructor: TBA

Students will explore a variety of concepts and processes for using programming to enhance any screen-based project. Working with Adobe Flash and basic ActionScript programming, students will create working prototypes of interactive design and animations. *Note: This course is cross-listed with SMD-3162-B.*

SMD-3163-A

Interactive Media: Design and Programming II Friday 3:00-5:50

Spring semester: 3 credits Instructor: TBA

Students will learn advanced concepts and the processes of programming within the Adobe Flash ActionScript environment. Working with OOP (Object-Oriented Programming), students will create reusable components and application of external languages like XML to make interactive screen-based projects more efficient and elegant. Prerequisite: SMD-3162, Interactive Media: Design and Programming I. *Note: This course is cross-listed with SMD-3163-B.*

SMD-3221-A

Advanced Adobe Photoshop Techniques

Wednesday 9:00-11:50

Spring semester: 3 credits Instructor: K. Eismann

This course will explore the most advanced creative and production techniques of Adobe Photoshop, including image layer management, shapes and vector masking as well as integrated Web tools. Students will identify their professional and creative goals as they develop a portfolio of images. They will learn to design images for maximum results, whether the images are created for photographic printing, offset reproduction or the Web. The entire imaging process will be examined and explained, along with the most effective shortcuts that will speed the production process. Prerequisite: SMD-2243, Photoshop: Beyond the Foundations, or equivalent. *Note: This course is cross-listed with SMD-3221-B.*

SMD-3228

3D Modeling and Animation with Maya I

Fall semester: 3 credits

Autodesk Maya is widely used in the 3D animation industry and is highly regarded for its modeling, animation and special effects capabilities. Starting with storyboards, students will then learn modeling, cameras, lighting, surfaces, motion scripting and rendering. Several examples of high-end 3D animation will be demonstrated and analyzed. *Note: This course is not intended for students who are pursuing a thesis project in computer animation. Students who have taken SMD-3146, Computer Animation: 3D Modeling and Animation III, or SMD-3147, Computer Animation: 3D Modeling and Animation IV, may not enroll in this course. This course is cross-listed with SMD-3228-C and SMD-3228-D.*

Course #	Day	Time	Instructor
SMD-3228-A	Th	9:00-11:50	E. Eiser
SMD-3228-B	Th	3:00-5:50	A. Behar

SMD-3229

3D Modeling and Animation with Maya II

Spring semester: 3 credits

A continuation of SMD-3228, 3D Modeling and Animation with Maya I, this course will further explore Maya's more advanced tools and capabilities through in-class exercises and assigned projects. Topics will include character design, animation, skeletal rigging, dynamics, particles and shading. Prerequisite: SMD-3228, 3D Modeling and Animation with Maya I, or equivalent. *Note: This course is not intended for students who are pursuing a thesis project in computer animation. Students who have taken SMD-3146, Computer Animation: 3D Modeling and Animation III, or SMD-3147, Computer Animation: 3D Modeling and Animation IV, may not enroll in this course. This course is cross-listed with SMD-3229-C and SMD-3229-D.*

Course #	Day	Time	Instructor
SMD-3229-A	Th	9:00-11:50	E. Eiser
SMD-3229-B	Th	3:00-5:50	A. Behar

SMD-3231-A Digital Photography for Computer Artists

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: K. Eismann

This intensive hands-on course will introduce you to the fundamental concepts of classic photography, including: determining proper exposure, lighting, lens choices, image composition, black-and-white and color photography. In addition, the course will delve into the most important aspects of digital photography, such as: which file formats are best, camera management, and advanced digital dark-room techniques with Adobe Photoshop. The course will cover fundamental studio lighting techniques as well as provide a thorough understanding of digital camera types. Students will come away with a working knowledge of photographic exposure techniques to compensate for a variety of lighting situations and an understanding of camera optics and their impact on image composition. Students must provide or have access to their own digital camera. *Note: This course is cross-listed with SMD-3231-B.*

SMD-3246-A Lighting for Film and Video

Friday 3:00-5:50 Spring semester: 3 credits Instructor: L. Hillier

This course is an introduction to the concepts and techniques behind successful lighting for film and video. Students will learn the fundamentals of three-point lighting, white balancing and color temperature, and explore various lighting scenarios. Special attention will be paid to the different lighting needs of new digital video formats, and will include hands-on lighting assignments in the field and discussion of the results in class.

SMD-3257

Adobe After Effects Techniques

Fall semester: 3 credits Instructor: A. Meyers

After Effects is a powerful compositing and animation tool for creating video special effects, 2D and 3D animation, and broadcast graphics. Using keyframes, we will cover how to animate masks and filters over time, to create precise motion paths using bezier curves and to achieve complex layered compositions. Note: This course is not intended for students who are pursuing a thesis project in visual effects and broadcast design. Students who have taken SMD-3157, Visual Effects and Broadcast Design: Motion Graphics and Digital Effects III, or SMD-3158, Visual Effects and Broadcast Design: Motion Graphics and Digital Effects IV, may not enroll in this course. This course is cross-listed with SMD-3257-C and SMD-3257-D.

Course #	Day	Time
SMD-3257-A	F	9:00-11:50
SMD-3257-B	F	12:00-2:50

SMD-3258-A

Advanced Adobe After Effects

Friday 9:00-11:50 Spring semester: 3 credits

Instructor: A. Mevers

After Effects is now an integral design tool in video production and motion graphics studios. After Effects is an extremely precise tool that allows the artist to control each element of design and digital effects with a degree of subtlety that was once only available on extremely expensive computer workstations. Through class exercises and examples, students will learn to explore and discover the technical aspects of this program and incorporate these aspects into their own animated designs and motion graphic projects. Prerequisite: SMD-3257, Adobe After Effects Techniques. *Note: This course is not intended for students who are pursuing a thesis project in visual effects and broadcast design. Students who have taken SMD-3157, Visual Effects and Broadcast Design: Motion Graphics and Digital Effects III, or SMD-3158, Visual Effects and Broadcast Design: Motion Graphics and Digital Effects IV, may not enroll in this course. This course is cross-listed with SMD-3258-B.*

SMD-3267-A 3D Graphics for Broadcast Design Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: E. Reinfeld

The ability to integrate 3D graphics in broadcast design and interactive media is now an essential design skill. This course will examine how to extrude type into 3D and to model simple 3D elements, as well as how to control CG lighting, rendering, masking and motion tracking. The integration of live-action footage with computer graphics will be covered as a foundation for dynamic visual effects for both still and moving images. Prerequisite: SMD-3257, Adobe After Effects Techniques. *Note: This course is cross-listed with SMD-3267-B.*

SMD-3341 Digital Matte Painting Thursday 9:00-11:50

One semester: 3 credits Instructor: D. Mattingly

Digital matte painting (DMP) is a field that has been around since the early days of still and moving images. Initially created as paintings on large pieces of glass, the digital revolution has extended the form to levels previously unimagined. In the current climate of heavy visual-effects productions in film, broadcast, the Web and video games, the skills necessary to perform quickly and with emotion have become all the more crucial. The beauty of working in digital matte painting is that it employs traditional art skills blended with cutting-edge technology. This course will introduce students to the history of the medium, the philosophy of "style" (photorealistic, non-photorealistic) and the practical applications used to execute a shot. *Note: This course is cross-listed with SMD-3341-B and SMD-3341-D*.

Course # Semester SMD-3341-A fall SMD-3341-C spring

SMD-3361-A

Digital Sets and Environments

Thursday 12:00-2:50 Fall semester: 3 credits Instructor: D. Mattingly

The use of digital sets and environments has grown exponentially in the last few years as filmmakers discover the savings and flexibility this technology offers. Digital sets can be created for a fraction of the cost of building physical sets or going on location. With digital sets, you can film actors against green screen, and later decide what the background will look like, including setting the scene in an environment that does not exist outside of the imagination of the filmmaker. This course will take students through the process of casting actors and filming them against green screen with tracking markers. The live action footage will be tracked and imported into either a 3D program or a compositing program, where an environment will be created using a combination of painting, photographic elements and 3D geometry. Students will complete two digital environments during the course of the semester.

SMD-3408-A

Video Game Design I

Monday 12:00-2:50 Fall semester: 3 credits Instructor: A. Reyna

This course is an exploration of the design and production of computer games. After brief introductions to level design, texture creation and character development, students will create a modification of an existing game. Weekly sessions will be made up of short background lectures and practical exercises. A playable game level will be created with an emphasis on available tools and shared spaces.

SMD-3409-A Video Game Design II

Monday 12:00-2:50 Spring semester: 3 credits Instructor: A. Reyna

A continuation of SMD-3408, Video Game Design I, this course will cover textures and lighting in greater depth. Terrain creation, scripting and special effects will also be investigated. Weekly sessions will follow a format of demonstrations and practical exercises. A playable game level and short in-game cinematic will represent the scope of the final project. Prerequisite: SMD-3408, Video Game Design I, or equivalent.

SMD-3449-A

Introduction to Adobe Flash Animation

Friday 12:00-2:50 Fall semester: 3 credits

Instructor: Z. Rosser

Adobe Flash is the standard for creating interactive vector graphics and animation on the Web. In this course, students will explore the foundation assets and techniques used within Flash and build several small projects as a basis to create a large portfolio of vector-based interactive animations. Note: This course is cross-listed with SMD-3449-B.

SMD-3452-A

Advanced Adobe Flash Animation

Friday 12:00-2:50 Spring semester: 3 credits Instructor: Z. Rosser

Flash continues to add more advanced levels of interactivity and controls for animation. Students will explore these functions using different methods with if/else statements, for loops, arrays and functions. The content created will help students produce dynamic reusable code to build a foundation of skills they can continue to develop upon in future projects. Prerequisite: SMD-3449, Introduction to Adobe Flash Animation, or equivalent. Note: This course is cross-listed with SMD-3452-B.

SMD-3558

Dynamic Abstraction—Writing Art-Making Machines with Adobe Flash

Friday 3:00-5:50 One semester: 3 credits

Instructor: J. Davis

Fundamentally, art and design have been taught as the very static process of executing style and method and arriving at an end result. In this course, students will learn to write programs that generate compositions and animations. With this method, the end result is never static. Students will learn how to use Adobe Flash and ActionScript to build these art-making programs that can be used multiple times for various projects. Note: This course is cross-listed with SMD-3558-B and SMD-3558-D.

Course #	Semester
SMD-3558-A	fall
SMD-3558-C	spring

SMD-3566

Thesis Preproduction: Visual Effects and Broadcast Design

Spring semester: 3 credits

The professional production workflows of digital and practical visual effects will be discussed and examined, along with the integration of computer graphic images and live-action footage. While continuing with concept development, students will begin production of their thesis projects, including previsualization, design, casting of actors and directing.

Course #	Day	Time	Instructor
SMD-3566-A	Μ	3:00-5:50	J. Ignaszewski
SMD-3566-B	W	6:30-9:20	N. Afan

SMD-3568 **Thesis Preproduction: Computer Animation**

Spring semester: 3 credits

This course stresses the professional aspects of previsualization and detailed character sketches in developing and planning an animated short. Students will continue concept development and begin production of their senior thesis projects. Students are required to finalize 3D models and environments and create a full-length previsualization for their thesis projects.

Course #	Day	Time	Instructor
SMD-3568-A	Μ	6:30-9:20	J. Lerer
SMD-3568-B	Tu	12:00-2:50	B. Gallagher
SMD-3568-C	W	3:00-5:50	J. Lerer

SMD-3703-A

Figure Sculpting for the Computer Animator

Friday 12:00-2:50 Fall semester: 3 credits

Instructor: D. Cortes

In this course, students will study the human form and its application to a 3D character model. Students will learn how to build an armature and how to sculpt a clay figure. Specific attention will be spent on the anatomy, human proportions and body mechanics. Students will then take the principles learned in creating the clay figure and apply them to a new or pre-existing 3D model.

SMD-3711

Traditional Animation Techniques with Maya

One semester: 3 credits

Instructor: J. Myers

This course is devoted to the techniques of traditional animating using a 3D program. Students will be given a working character model and rig for use during class, and will be responsible for creating content and motion. Students will animate using both Pose to Pose and Straight Ahead animation techniques, borrowed from both traditional cel and stop-motion animation. We will discuss how to take an animation from storyboard to finished animation, incorporating the principles of anticipation, follow-through, arcs, overlapping animation, secondary animation and staging into each animated assignment. Students will utilize the methods of squash-and-stretch, moving holds and exaggeration to define weight and timing; dialogue will be used as a blueprint for timing lip-synch and corresponding body motion. Emphasis will also be placed on the importance of acting and storytelling to properly choose key poses. Paper and pencil will be used as a precursor to any animation completed on the computer.

Course #	Day	Time	Semester
SMD-3711-A	W	9:00-11:50	fall
SMD-3711-B	W	3:00-5:50	spring

SMD-3721

Advanced Modeling and Rigging

Saturday 3:00-5:50

One semester: 3 credits

This course will focus on advanced skills in specialized areas of computer animation. Students will refine their modeling and rigging skills to create lifelike characters, props and environments. We will delve further into all aspects of Maya's modeling tools from NURBS to polygons to subdivision surfaces. Students will also learn how to improve their character setup skills in order to create characters that move realistically and naturally.

Course #	Semester	Instructor
SMD-3721-A	fall	D. Williams
SMD-3721-B	spring	A. Cheparev

SMD-3731-A

Advanced Compositing, Tracking and Match Move Techniques Monday 3:00-5:50

Spring semester: 3 credits Instructor: TBA

The ability to integrate composited images into a seamless transparent moving image is the core of contemporary visual effects. Students will create shadows and the illusion of depth of field and limited focus range. They will learn about

correct color space, bit depth and film formats, advanced keying, matte edges, importing and exporting track data with Maya, advanced color correcting, blur and grain warp and morph.

SMD-3741-A Lighting Aesthetics

Wednesday 3:00-5:50 Spring semester: 3 credits

Instructor: D. Halbstein

The aesthetics of effective lighting for film, video and still imagery will be addressed in this course. Students will use the program of their preference (Maya, After Effects, etc., or a combination of software) to produce still and moving images that focus on lighting design as it pertains to mood, visual communication and narrative. While not a technical course, guest lecturers will address some technical issues throughout the semester. Field trips to film screenings, museums and galleries will complement the course material. Projects will be based on understanding, critiquing and digitally replicating lighting styles and effects used by painters, filmmakers and lighting designers from various disciplines.

SMD-3747-A

Basic Lighting and Rendering I

Monday 3:00-5:50

Fall semester: 3 credits

Instructor: D. Halbstein

This course explores the lighting workflow using both the Maya and Mental Ray rendering software. Students will learn the specific lighting types, shadow types and their attributes, raycast (scanline) vs. ray-trace rendering, and light/shadow linking. Aesthetic concepts covered involve use of light to create mood, indoor and outdoor environments, space, and the use and distribution of color and tone using light.

SMD-3748-A Basic Lighting and Rendering II Monday 3:00-5:50

Spring semester: 3 credits

Instructor: D. Halbstein

This course concentrates on the hypershade window in Maya and its technical applications for an aesthetic end. General workflow for creation of materials and textures for both the Maya and Mental ray rendering software will be addressed. Some examples of specific materials such as skin, glass, hair and other special circumstances will be covered. Class discussions will include render diagnostics and troubleshooting. Prerequisite: SMD-3747, Basic Lighting and Rendering I, or instructor's permission.

SMD-3751-A Motion Capture

Thursday 6:30-9:20 Spring semester: 3 credits Instructor: TBA

This course will cover the art and science of motion capture: motion sensing technology used to record the action of a live actor and apply it to a 3D model. The course will cover setting up and rigging Maya characters for MoCAP, as well as setting up and calibrating the motion tracking system. Other MoCAP related subjects that will be covered include: preparing the actor, capturing their performance, tracking, editing and reconstruction of MoCAP data as well as using advanced animation tools within Motion Builder for reintegration into Maya. MoCAP for gaming, lip sync, voice recognition and facial capture will also be covered.

SMD-3757

Introduction to Effects Animation with Houdini

Monday 6:30-9:20 One semester: 3 credits Instructor: S. Lueders

Houdini is one of the most complete visual effects packages available. This course will give an overview of the user interface, general workflow and creating procedural networks. We will also cover the basic capabilities of particles (POPs),

Houdini146s new Dynamics Operators (DOPs) and creating Houdini Digital Assets (HDA). Students will create a scene implementing the concepts learned in class, and then convert the scene into a working Houdini Digital Asset (HDA).

Course # SMD-3757-A SMD-3757-B

5

SMD-3771-A

Advanced MEL Scripting and Programming

Semester

fall

spring

Friday 9:00-11:50 Fall semester: 3 credits

Instructor: S. Dickinson

Learn how to become a power MEL scripter. Basic programming for MEL, as well as the basic structure and architecture of Maya, will be covered in this course. Go outside the box and learn how to create scripts for all aspects of Maya, including dynamics, rigging, rendering, modeling and animation. We will explore existing scripts and students will learn how to create and manipulate their own innovative scripts that can optimize workflow and create new animations that were not possible with plain Maya tools.

SMD-3803-A

Techniques of Digital Sculpting Saturday 3:00-5:50

Spring semester: 3 credits Instructor: D. Williams

Students will study digital sculpting through traditional sculpting techniques to advance their knowledge of modeling. Using tools such as Pixologic ZBrush and Autodesk Mudbox, students will virtually sculpt 3D models for computer animation that demonstrate professional-level techniques. Integration of these tools into the computer animation production pipeline will be discussed.

SMD-3838-A

Advanced Character Animation

Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: J. Blit

Great animation is the blend of technique with acting and action. The successful expression of physical traits and emotional reactions are at the core of memorable character animation. From the wildest emotion to the slightest facial movement, the detail we are able to reveal in our characters is what brings them to life. This course focuses on the fundamental mechanics of character animation with particular attention to acting and performance. Since 3D characters move with a world we create, the use of camera, composition, staging and timing are required elements of this course.

SMD-4011

Production Skills: Computer Animation I

Fall semester: 3 credits

Each section limited to 15 students

Seniors will continue to perfect thesis concepts and techniques, while exploring advanced topics that will be incorporated into final projects. Scene lighting and animated lighting are crucial design elements of animation projects. This course will analyze lighting and camera concepts and techniques used in film, video and computer animation and show the student how to begin constructing a library of camera effects. Prerequisite: SMD-3146, Computer Animation: 3D Modeling and Animation II, and SMD-3568, Thesis Preproduction: Computer Animation, or equivalent. Students must register for the corresponding section of their thesis discipline.

Course #	Day	Time	Instructor
SMD-4011-A	Μ	12:00-2:50	D. Halbstein
SMD-4011-B	Tu	6:30-9:20	M. Neumann
SMD-4011-C	Th	6:30-9:20	D. Vislocky
SMD-4011-D	Th	6:30-9:20	V. Fina

SMD-4012 Production Skills: Computer Animation II

Spring semester: 3 credits

Each section limited to 15 students

This is the second part of a two-semester course. Please see SMD-4011 for course description. *Note: Students must register for the spring semester course section that corresponds to their fall section of this course.*

Course #	Day	Time	Instructor
SMD-4012-A	Μ	12:00-2:50	D. Halbstein
SMD-4012-B	Tu	6:30-9:20	M. Neumann
SMD-4012-C	Th	6:30-9:20	D. Vislocky
SMD-4012-D	Th	6:30-9:20	V. Fina

SMD-4022

Production Skills: Visual Effects and Broadcast Design I Fall semester: 3 credits

Limited to 15 students

Seniors will continue to perfect thesis concepts and techniques, while exploring advanced topics in visual effects and broadcast design that will be incorporated into thesis projects. The course will cover digital retouching and rig removal techniques as well as motion tracking and compositing 3D into live-action footage. These tools will challenge students to work with cross-platform applications and high-end compositing tools. Prerequisites: SMD-3157, Visual Effects and Broadcast Design: Motion Graphics and Digital Effects III, and SMD-3566, Thesis Preproduction: Visual Effects and Broadcast Design, or equivalent. Students must register for the corresponding section of their thesis discipline.

Course #	Day	Time	Instructor
SMD-4022-A	W	6:30-9:20	J. Thelia
SMD-4022-B	Th	3:00-5:50	TBA

SMD-4023

Production Skills: Visual Effects and Broadcast Design II

Spring semester: 3 credits

Limited to 15 students

This is the second part of a two-semester course. Please see SMD-4022 for course description.

Course #	Day	Time	Instructor
SMD-4023-A	W	6:30-9:20	J. Thelia
SMD-4023-B	Th	3:00-5:50	TBA

SDD-4030

The Business of Being an Artist

Fall semester: 3 credits

Computer artists work in creative environments with short deadlines and everchanging needs, and the number of artists required to complete a project fluctuates constantly. Many artists work as project hires, while others are fulltime staff members. Working as a freelance artist can be extremely rewarding, if one is careful to protect one's own interests. Students will learn the essentials of résumé preparation as well as interviewing skills required for employment in a dynamic and competitive industry. Issues of financial planning, health insurance and investments will be discussed in reference to freelance and salaried employment opportunities. Developing a basic business plan, negotiating contracts and keeping financial records will be among the course assignments.

Course #	Day	Time	Instructor
SDD-4030-A	Μ	3:00-5:50	A. Klein
SDD-4030-B	Μ	6:30-9:20	J. Ignaszewski
SDD-4030-C	Tu	12:00-2:50	D. Schutzsmith

SMD-4039-A

Sound Recording on Location

Monday 9:00-11:50 Fall semester: 3 credits

Instructor: TBA

Students will learn the fundaments of digital recording and mixing in the studio and on location. Using Pro Tools, portable recording devices and an array of microphones, students will discover the challenges and different effects that can be achieved recording live sound in the field. Prerequisite: SMD-3110, Sound and Vision: Producing a Sound Track, or equivalent. SMD-4041-A Advanced Sound Design and Mixing Tuesday 12:00-2:50 Spring semester: 3 credits Instructor: C. Holley The focus of this course will be advanced sound design, placement and mixing techniques. These techniques will then be applied to each student's thesis

project. Through lectures, student presentations and in-class assignments, students will be provided with work critiques to assist them in constructing a soundscape for their theses.

SMD-4043 Dynamics and Particles Systems

Saturday 1:00-3:50 One semester: 3 credits Instructor: V. Fina

This course will demonstrate how to seamlessly integrate 2D and 3D using Maya's visual effects tools. Students will learn how to re-create real-life forces of nature such as rain, fire and smoke. They will also learn how to produce natural-looking motion and collisions caused by gravity, wind and friction. Topics will include dynamics (e.g., rigid body, soft body), particles, emitters and fields.

Course #SemesterSMD-4043-AfallSMD-4043-Bspring

SMD-4048-A

Lighting and Rendering in Production

Tuesday 6:30-9:20 Spring semester: 3 credits

Instructor: V. Fina

The focus of this course will be lighting and rendering issues that might be encountered during production. A technical and aesthetic overview of lighting workflow—lighting for studio, presentation, cinema and special effects—will be addressed, as well as tonal evaluation of images, color temperature and color theory. Technical issues will include: shadows, soft shadow control, light types, lighting setup and control, custom light-control interface design; raytracing, mental ray versus Maya renderer, Caustics, Final Gathering, global illumination. Rendering issues will include advanced shaders and shading networks, Maya/ mental ray shaders, rendering in layers, batch rendering, command line rendering, render scripts; camera, lens, shutter attributes, camera animation and cinematography. Students will also examine a variety of outside resources, such as classical painting, photography and both current and classic films.

SDD-4080 Thesis I

Fall semester: 3 credits

Instructors: Thesis Committee

Each section limited to 10 students

This course will lead the student through the production process of creating a thesis project that is original and of professional quality. Weekly critiques and class discussions will allow students to progressively develop and produce their thesis projects. The creative and technical skills developed over the first three years are now applied, as students complete their thesis projects. Students must register for the corresponding section of their production skills discipline.

Course #	Day	Time	Discipline
SDD-4080-A	Μ	11:00-1:50	computer animation
SDD-4080-B	Tu	3:00-5:50	computer animation
SDD-4080-C	W	12:00-2:50	computer animation
SDD-4080-D	W	6:30-9:20	computer animation
SDD-4080-E	Μ	6:30-9:20	visual effects/broadcast design
SDD-4080-F	Th	6:30-9:20	visual effects/broadcast design

COMPUTER ART, COMPUTER ANIMATION AND SPECIAL EFFECTS

SDD-4085 Thesis II

Spring semester: 3 credits Instructors: Thesis Committee Each section limited to 10 students

This is the second part of a two-semester course. Please see SDD-4080 for course description. *Note: Students must register for the spring semester course section that corresponds to their fall section of this course.*

Course # SDD-4085-A SDD-4085-B SDD-4085-C SDD-4085-D SDD-4085-E	<i>Day</i> M Tu W W M	<i>Time</i> 11:00-1:50 3:00-5:50 12:00-2:50 6:30-9:20 6:30-9:20	Discipline computer animation computer animation computer animation computer animation visual effects/broadcast design
SDD-4085-E	M	6:30-9:20	visual effects/broadcast design
SDD-4085-F	Th	6:30-9:20	visual effects/broadcast design

SDD-4090-A

Thesis Special Topics

Wednesday 3:00-5:50 Fall semester: no credit

Instructor: J. McIntosh

Class time is reserved for discussion of special topics, senior requirements, production scholarships, visiting artists and technical workshops as required throughout the senior year.

SMD-4999-A

Computer Art, Computer Animation and Special Effects Internship One semester: 3 credits

Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

Computer Art, Computer Animation and Special Effects Electives Open to All Departments

Note: Students who do not attend the first two course sessions and fail to call the Computer Art, Computer Animation and Special Effects Department may forfeit their seat in the course. A student ID card validated with the current semester computer art, computer animation and special effects ID sticker must be presented. Courses are listed in numerical order. All sections of the following courses are open to all departments.

SDD-Access

Computer Art, Computer Animation and Special Effects Center Access Two semesters: no credit

Access fee: \$500 each semester

This is for students who want to use the Computer Art, Computer Animation and Special Effects Department's Macintosh or PC computers in order to work on their own projects without the guidance of a faculty member. Students are expected to have a full working knowledge of both the software and hardware they will be using. *Note: Permission of the Computer Art, Computer Animation and Special Effects Department chair is required.*

SDD-2107-A Techniques for Visual Thinking

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: S. Cudlitz

This course will expand each student's understanding of drawing to encompass the skills and vocabulary of diverse visualization methods. Students will learn techniques used in a variety of design and media disciplines to facilitate both individual and collaborative creative processes. Each student will be required to complete 12 specific group and individual visualization tasks and assignments in a standard sketchbook/journal format. The course will explore techniques for time-based linear media as well as nonlinear concepts and processes. Class participation is required and is an essential aspect of this course. Students should have basic drawing skills.

SDD-2114

Life Drawing for Computer Animators

Tuesday 9:00-11:50

One semester: 3 credits Instructor: J. Ruggeri

Gesture, movement and character expression are important considerations for the computer animator. This drawing course will explore various facets of human expression, such as emotions and physical mannerisms. Using models, students will learn to "catch" a moment in time through quick poses, as well as work out individual subtleties through longer poses. Field trips will be part of the challenge of learning to draw people in crowds and in motion.

Course #	Semester
SDD-2114-A	fall
SDD-2114-B	spring

SMD-2243-B Photoshop: Beyond the Foundations

Monday 3:00-5:50 Fall semester: 3 credits Lab fee: \$250 Instructor: C. McCormack People often say they kno

People often say they know how to use Adobe Photoshop, but do they really know its most important features and how to harness its power? Each session will concentrate on one isolated aspect of Photoshop. By the end of the semester, every student will be a Photoshop power user. Issues to be focused on include levels, curves, actions, layer styles, filters, extract, alpha channels and liquefy, among others. In one semester, this course will cover the Photoshop universe. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-2243-A*.

SMD-2244-B

Flashtooning Animation with Adobe Flash

Monday 12:00-2:50 Spring semester: 3 credits Lab fee: \$250 Instructor: A. Pearlman

How to use Adobe Flash for cartoon-style animation for the eventual display on the Web will be the focus of this course. Discussions include proper scanning, optimization of images and animation techniques, such as keyframing and how to use them in Flash. Students will also learn how to use light and color in a cartooning environment. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. Students should have some experience with inking their own line art. *Note: This course is cross-listed with SMD-2244-A*.

SMD-3162-B

Interactive Media: Design and Programming I

Friday 3:00-5:50 Fall semester: 3 credits Lab fee: \$250 Instructor: TBA

Students will explore a variety of concepts and processes for using programming to enhance any screen-based project. Working with Adobe Flash and basic ActionScript programming, students will create working prototypes of interactive design and animations. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3162-A*.

SMD-3163-B

Interactive Media: Design and Programming II Friday 3:00-5:50

Spring semester: 3 credits Lab fee: \$250 Instructor: TBA

Students will learn advanced concepts and the processes of programming within the Adobe Flash ActionScript environment. Working with OOP (Object-Oriented Programming), students will create reusable components and application of external languages like XML to make interactive screen-based projects more efficient and elegant. Prerequisite: SMD-3162, Interactive Media: Design and Programming I. *Note: This course is cross-listed with SMD-3163-A*.

SMD-3221-B Advanced Adobe Photoshop Techniques

Wednesday 9:00-11:50 Spring semester: 3 credits Lab fee: \$250 Instructor: K. Eismann

This course will explore the most advanced creative and production techniques of Adobe Photoshop, including image layer management, shapes and vector masking as well as integrated Web tools. Students will identify their professional and creative goals as they develop a portfolio of images. They will learn to design images for maximum results, whether the images are created for photographic printing, offset reproduction or the Web. The entire imaging process will be examined and explained, along with the most effective shortcuts that will speed the production process. Prerequisite: SMD-2243, Photoshop: Beyond the Foundations, or equivalent. *Note: This course is cross-listed with SMD-3221-A*.

SMD-3228

3D Modeling and Animation with Maya I Fall semester: 3 credits

Lab fee: \$250

Autodesk Maya is widely used in the 3D animation industry and is highly regarded for its modeling, animation and special effects capabilities. Starting with storyboards, students will then learn modeling, cameras, lighting, surfaces, motion scripting and rendering. Several examples of high-end 3D animation will be demonstrated and analyzed. *Note: This course is cross-listed with SMD-3228-A and SMD-3228-B.*

Course #	Day	Time	Instructor
SMD-3228-C	Th	9:00-11:50	E. Eiser
SMD-3228-D	Th	3:00-5:50	A. Behar

SMD-3229

3D Modeling and Animation with Maya II

Spring semester: 3 credits

Lab fee: \$250

A continuation of SMD-3228, 3D Modeling and Animation with Maya I, this course will further explore Maya's more advanced tools and capabilities through in-class exercises and assigned projects. Topics will include character design, animation, skeletal rigging, dynamics, particles and shading. Prerequisite: SMD-3228, 3D Modeling and Animation with Maya I, or equivalent. *Note: This course is cross-listed with SMD-3229-A and SMD-3229-B.*

Course #	Day	Time	Instructor
SMD-3229-C	Th	9:00-11:50	E. Eiser
SMD-3229-D	Th	3:00-5:50	A. Behar

SMD-3231-B

Digital Photography for Computer Artists Wednesday 12:00-2:50

Spring semester: 3 credits Lab fee: \$250 Instructor: K. Eismann

This intensive hands-on course will introduce you to the fundamental concepts of classic photography, including: determining proper exposure, lighting, lens choices, image composition, black-and-white and color photography. In addition, the course will delve into the most important aspects of digital photography such as: which file formats are best, camera management, and advanced digital dark-room techniques with Adobe Photoshop. The course will cover fundamental studio lighting techniques as well as provide a thorough understanding of digital camera types. Students will come away with a working knowledge of photographic exposure techniques to compensate for a variety of lighting situations and an understanding of camera optics and their impact on image composition. Students must provide or have access to their own digital camera. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3231-A*.

SMD-3257

Adobe After Effects Techniques

Fall semester: 3 credits Lab fee: \$250 Instructor: A. Meyers

After Effects is a powerful compositing and animation tool for creating video special effects, 2D and 3D animation, and broadcast graphics. Using keyframes, we will cover how to animate masks and filters over time, to create precise motion paths using bezier curves and to achieve complex layered compositions. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3257-A and SMD-3257-B*.

Course #	Day	Time
SMD-3257-C	F	9:00-11:50
SMD-3257-D	F	12:00-2:50

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SMD-3258-B Advanced Adobe After Effects

Friday 9:00-11:50 Spring semester: 3 credits Lab fee: \$250 Instructor: A. Meyers

After Effects is now an integral design tool in video production and motion graphics studios. After Effects is an extremely precise tool that allows the artist to control each element of design and digital effects with a degree of subtlety that was once only available on extremely expensive computer workstations. Through class exercises and examples, students will learn to explore and discover the technical aspects of this program and incorporate these aspects into their own animated designs and motion graphic projects. Prerequisite: SMD-3257, Adobe After Effects Techniques. *Note: This course is cross-listed with SMD-3258-A*.

SMD-3267-B

3D Graphics for Broadcast Design

Wednesday 12:00-2:50 Fall semester: 3 credits Lab fee: \$250 Instructor: E. Reinfeld

The ability to integrate 3D graphics in broadcast design and interactive media is now an essential design skill. This course will examine how to extrude type into 3D and to model simple 3D elements, as well as how to control CG lighting, rendering, masking and motion tracking. The integration of live-action footage with computer graphics will be covered as a foundation for dynamic visual effects for both still and moving images. Prerequisite: SMD-3257, Adobe After Effects Techniques. *Note: This course is cross-listed with SMD-3267-A.*

SMD-3341

Digital Matte Painting

Thursday 9:00-11:50 One semester: 3 credits Lab fee: \$250 Instructor: D. Mattingly

Digital matte painting (DMP) is a field that has been around since the early days of still and moving images. Initially created as paintings on large pieces of glass, the digital revolution has extended the form to levels previously unimagined. In the current climate of heavy visual-effects productions in film, broadcast, the Web and video games, the skills necessary to perform quickly and with emotion have become all the more crucial. The beauty of working in digital matte painting is that it employs traditional art skills blended with cutting-edge technology. This course will introduce students to the history of the medium, the philosophy of "style" (photorealistic, non-photorealistic) and the practical applications used to execute a shot. Prerequisites: SMD-3228, 3D Modeling and Animation with Maya I, and SMD-3258, Advanced Adobe After Effects, or equivalent. *Note: This course is cross-listed with SMD-3341-A and SMD-3341-C*.

Course # Semester SMD-3341-B fall SMD-3341-D spring

SMD-3449-B

Introduction to Adobe Flash Animation Friday 12:00-2:50 Fall semester: 3 credits Lab fee: \$250 Instructor: Z. Rosser

Adobe Flash is the standard for creating interactive vector graphics and animation on the Web. Students will explore the foundation assets and techniques used within Flash and build several small projects as a basis to create a large portfolio of vector-based interactive animations. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3449-A*.

SMD-3452-B Advanced Adobe Flash Animation Friday 12:00-2:50 Spring semester: 3 credits

Lab fee: \$250 Instructor: Z. Rosser

Flash continues to add more advanced levels of interactivity and controls for animation. Students will explore these functions using different methods with if/else statements, for loops, arrays and functions. The content created will help students produce dynamic reusable code to build a foundation of skills they can continue to develop upon in future projects. Prerequisite: SMD-3449, Introduction to Adobe Flash Animation, or equivalent. *Note: This course is cross-listed with SMD-3452-A*.

SMD-3558

Dynamic Abstraction—Writing Art-Making Machines with Adobe Flash

Friday 3:00-5:50 One semester: 3 credits Lab fee: \$250 Instructor: J. Davis

Fundamentally, art and design have been taught as the very static process of executing style and method and arriving at an end result. In this course, students will learn to write programs that generate compositions and animations. With this method, the end result is never static. Students will learn how to use Adobe Flash and ActionScript to build these art-making programs that can be used multiple times for various projects. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3558-A and SMD-3558-C.*

Course # SMD-3558-B SMD-3558-D *Semester* fall spring

ESL/Studio **Program**

In the fall and spring semesters, students in the ESL/Studio Program must register for a weekly minimum of 12 hours of study in English as a Second Language per semester. Students must register for ESD-0050 and ESD-0055, English as a Second Language: Reading Strategies I and II; ESD-0060 and ESD-0065, English as a Second Language: Writing Strategies I and II; and ESD-0070, The Language of Art I. In addition, students must register for one ESL elective course in the fall semester and two ESL elective courses in the spring semester.

Students must also register for studio and art history requirements in their major field of study. Please refer to your major studio department in the pages that follow for information on these required courses. Students must register for at least 12 credits per semester and may register for up to 15 credits per semester at no additional tuition charge.

Three semesters of English as a Second Language must be completed, beginning with the ESL/Studio Summer Workshop. Please refer to the eightweek ESL/Studio Summer Workshop in the summer 2008 section of this book.

English as a Second Language **General Course Listing**

ESD-0050

English as a Second Language: Reading Strategies I Fall semester: no credit

Students will develop vocabulary and their critical reading and thinking skills through discussion of articles, essays, short stories and related media. Students will be required to keep a reading journal.

ESD-0055

English as a Second Language: Reading Strategies II

Spring semester: no credit

This is the second part of a two-semester course. Please see ESD-0050 for course description.

ESD-0060

English as a Second Language: Writing Strategies I

Fall semester: no credit

This course will focus on the fundamentals of essay writing using class readings and discussions as a basis for writing. Grammar, sentence and paragraph logic, idea development, organization and essay structure will be explored.

ESD-0065

English as a Second Language: Writing Strategies II

Spring semester: no credit

This is the second part of a two-semester course. Please see ESD-0060 for course description.

ESD-0068-A

Understanding Academic Lectures I

Monday 12:00-2:50 Fall semester: no credit

Instructor: TBA

Students will improve their listening comprehension and ability to understand academic lectures. Note taking strategies, as well as speaking, writing and vocabulary, will be included.

ESD-0069-A **Understanding Academic Lectures II** Monday 6:00-8:50 Spring semester: no credit Instructor: TBA A continuation of ESD-0068, Understanding Academic Lectures I, this course is intended to further develop listening comprehension in an academic environment.

ESD-0070

The Language of Art I

Monday 6:00-8:50 Fall semester: no credit This course will focus on the vocabulary of art relevant to oral and written critiques and to art history.

ESD-0071-A

The Language of Art II

Monday 6:00-8:50 Spring semester: no credit Instructor: J. Berman A continuation of ESD-0070, The Language of Art I, this course is intended to further develop oral and written fluency in the language of art.

ESD-0073-A **TOEFL Strategies I**

Tuesday 6:00-8:50 Fall semester: no credit Instructor: C. Donnelly Using the Test of English as a Foreign Language (TOEFL), students will study test-taking strategies, listening comprehension, grammar, reading comprehension and vocabulary.

ESD-0074-A

TOEFL Strategies II

Tuesday 6:00-8:50 Spring semester: no credit Instructor: C. Donnelly This is the second part of a two-semester course. Please see ESD-0073 for course description.

ESD-0078-A

Speak Fluently I Wednesday 6:00-8:50 Fall semester: no credit Instructor: C. Donnelly Students will build fluency and improve pronunciation through acting and improvisation techniques. These creative exercises will help students overcome their blocks to speaking. In the second semester, public speaking and discussion skills will be emphasized. Students may take one or both semesters.

ESD-0079-A

Speak Fluently II Wednesday 6:00-8:50 Spring semester: no credit Instructor: C. Donnelly This is the second part of a two-semester course. Please see ESD-0078 for course description.

ESD-0081

Undergraduate ESL Workshop

Tuesday 12:00-2:50 One semester: no credit

Instructor: H. Rubinstein The ESL workshops are offered to undergraduate students who wish to improve their English proficiency. Areas to be covered include: preparing for the Proficiency Examination; improving vocabulary; improving pronunciation and public speaking skills; writing about art.

Course # Semester ESD-0081-A fall ESD-0081-B spring

ESL/Studio Program Advertising Requirements

Advertising majors must take the courses listed that follow, as well as all ESL course requirements. These courses must be successfully completed by the end of the program. Note: If you are receiving credit in transfer for any of these courses and do not have to take the entire curriculum, contact your departmental advisor to arrange to take some elective credits.

ADI-1010

Principles of Visual Language I

One semester: 3 credits

This studio course will explore the fundamental principles of two-dimensional design and how these principles relate to visual communication. Through direct, hands-on participation in assignments and independent projects, students will work toward developing their own unique "visual language." Experiment with composition, visual hierarchy, typographic design, color interaction and visual narrative will be stressed. Students will explore a wide range of visual concepts, including abstraction, symmetry and asymmetry, contrast, figure/ground relationships, rhythm and harmony. Class time is used for the creation and execution of design work, along with critiques and discussions. Assignments are paper-based: supplies include construction paper, drafting and cutting tools, and gouache paint. The primary technique will be collage.

ADI-1015

Principles of Visual Language II

One semester: 3 credits

This is the second part of a two-semester course. Please see ADI-1010 for course description.

ADI-1020

Foundations in 3D Graphic Design

One semester: 3 credits

A study of visual perception through the use of three-dimensional media is the focus of this course. A conceptual approach toward problem solving, technical skills and utilization of various media will be emphasized.

AHI-1010 Survey of World Art I

One semester: 3 credits

As the first part of a two-semester introduction to the art of Western and non-Western cultures, this course will examine art from the Paleolithic period to 1450. Key monuments and styles will be explored in architecture, sculpture and painting through methods of visual analysis. Discussions will link the ways in which concepts in art develop and change within different cultural contexts. The second semester will examine art from the Renaissance to the modern world. Field trips and museum visits will augment the course.

AHI-1015 Survey of World Art II

One semester: 3 credits

This is the second part of a two-semester course. Please see AHI-1010 for course description.

FDI-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDI-1035

Drawing II

One semester: 3 credits

This is the second part of a two-semester course. Please see FDI-1030 for course description.

SMI-1020

Foundations of Visual Computing

One semester: 3 credits

This course is an introduction to the tools, terms and techniques of visual computing for artists. Students will learn the basic computer skills to operate and maintain a computer and the creative techniques used to create collages and lavered images as well as the tools required to display their work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.

	E	SL/Studio Adve	rtising Program	/ FALL	
	MON	TUES	WED	THURS	FRI
9					
10		ADI-1010-1A			
11		Principles of Visual			FDI-1030-1A Drawing I
12		Language I 9:00-2:50			9:00-2:50 R. Babboni
1	ESL Elective* 12:00-2:50	L. McCormack		ADI-1020-1A	
2				Foundations in 3D Graphic	
3		ESD-0060-A ESL: Writing	ESD-0050-B ESL: Reading	Design 12:00-5:50	
4		Strategies I 3:00-5:50	Strategies I 3:00-5:50	K. O'Callaghan	
5		J. Ostrega	D. Singer		
6	ESD-0070-A Language of			AHI-1010-E Survey of	
7	Art I 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	World Art I 6:00-8:50	
8	J. Berman			Instructor: TBA	

* Please refer to the ESL/Studio course listing for elective choices.

ESL/Studio Advertising Program / SPRING TUES WED FRI MON THURS q 10 ADI-1015-1A Principles of FDI-1035-1A 11 Drawing II 9:00-2:50 Visual Language II 12 9:00-2:50 R. Babbon L. McCormack 1 SMI-1020-1A 2 Foundations of Visual Comp. 3 ESD-0065-A FSD-0055-B 12:00-5:50 E. DeMartino ESL: Writing ESL: Reading Strategies II 3:00-5:50 Strategies II 3:00-5:50 5 D. Singer J. Ostrega 6 AHI-1015-E Survey of ESI Elective ESI Elective ESL Elective 7 World Art II 6:00-8:50 6:00-8:50 6:00-8:50 6:00-8:50 8 Instructor: TBA 9

ESL/Studio Program Fine Arts, Graphic Design, Illustration and Cartooning Requirements

Fine arts, graphic design, illustration and cartooning majors must take the courses that follow, as well as all ESL course requirements. These courses must be successfully completed by the end of the program. *Note: If you are receiving credit in transfer for any of these courses and do not have to take the entire curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are five course programs, each composed of required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please select alternative choices in the event that your first preference has been filled.

AHI-1010

Survey of World Art I

One semester: 3 credits

As the first part of a two-semester introduction to the art of Western and non-Western cultures, this course will examine art from the Paleolithic period to 1450. Key monuments and styles will be explored in architecture, sculpture and painting through methods of visual analysis. Discussions will link the ways in which concepts in art develop and change within different cultural contexts. The second semester will examine art from the Renaissance to the modern world. Field trips and museum visits will augment the course.

AHI-1015

Survey of World Art II

One semester: 3 credits

This is the second part of a two-semester course. Please see AHI-1010 for course description.

FDI-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.



One semester: 3 credits This is the second part of a two-semester course. Please see FDI-1030 for course description.

FPI-1020 Painting I

One semester: 3 credits

Foundation-year painting will explore various means of representation through the application of pigments to canvas, panels and paper. Color and its organizational principles will be investigated—both as a practical and theoretical endeavor. An exploration of form and content will be undertaken with an emphasis on technical skills. Class critiques and museum visits will be employed as vehicles to develop critical terms concerning painting.

FPI-1025

Painting II

One semester: 3 credits This is the second part of a two-semester course. Please see FPI-1020 for course description.

FSI-1050

Sculpture

One semester: 3 credits

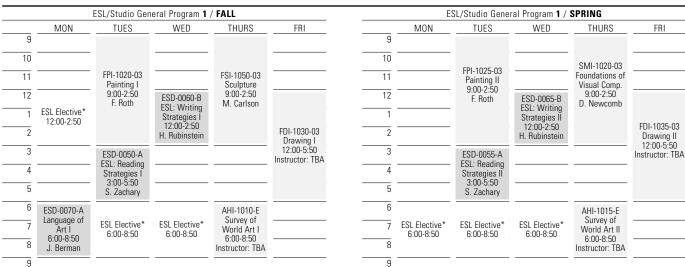
As an introduction to the material world, this course explores diverse media and their potentialities to create volume, line and mass. Ranging from the ethereal to the fabricated, materials such as clay, plaster, cardboard, wood, resin and wire will be investigated by exercises in casting, mold-making, installation and site-specific work. Discussion will include concepts of space, gravity and light, among others, as they pertain to three-dimensional form.

SMI-1020

Foundations of Visual Computing

One semester: 3 credits

This course is an introduction to the tools, terms and techniques of visual computing for artists. Students will learn the basic computer skills to operate and maintain a computer and the creative techniques used to create collages and layered images as well as the tools required to display their work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.



	MON	THEO		TUUDO	EDI
9	MON	TUES	WED	THURS	FRI
10	FDI-1030-09		FPI-1020-09	SMI-1020-09	
11 12	Drawing I 9:00-2:50 A. Belag		Painting I 9:00-2:50 P. Heinemann	Foundations of Visual Comp. 9:00-2:50 S. Barrett	
1					
3	ESL Elective* 12:00-2:50	ESD-0060-A ESL: Writing Strategies I	ESD-0050-B ESL: Reading Strategies I		
5		3:00-5:50 J. Ostrega	3:00-5:50 D. Singer		
6	ESD-0070-B Language of	FOL Flootius*	FOL Fleetive*	AHI-1010-E Survey of	
7	Art I 6:00-8:50 D. Maier	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	World Art I 6:00-8:50 Instructor: TBA	

		SL/Studio Gener			
	MON	TUES	WED	THURS	FRI
9					
10					
11	FDI-1035-09 Drawing II		FPI-1025-09 Painting II	FSI-1050-09 Sculpture	
12	9:00-2:50 A. Belag	·	9:00-2:50 P. Heinemann	9:00-2:50 J. Cohen	
1	A. Delay		T. Hememann	J. GUIIEII	
2					
3		ESD-0065-A	ESD-0055-B		
4		ESL: Writing Strategies II	ESL: Reading Strategies II		
5		3:00-5:50 J. Ostrega	3:00-5:50 D. Singer		
6				AHI-1015-E	
7	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	Survey of World Art II 6:00-8:50	
8				Instructor: TBA	

* Please refer to the ESL/Studio course listing for elective choices.

* Please refer to the ESL/Studio course listing for elective choices.

		ESL/Studio Ger	ieral Program 3	/ FALL	
	MON	TUES	WED	THURS	FRI
9 10 11	FPI-1020-10	FDI-1030-10			FSI-1050-10
11 12 1 2	Painting I 9:00-2:50 M. Lerner	Praving I 9:00-2:50 P. Heinemann	ESD-0060-B ESL: Writing Strategies I 12:00-2:50 H. Rubinstein		Sculpture 9:00-2:50 P. Dudek
3 4 5	ESL Elective* 12:00-2:50	ESD-0050-A ESL: Reading Strategies I 3:00-5:50 S. Zachary			
6 7 8	ESD-0070 Language of Art I 6:00-8:50 J. Berman	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	AHI-1010-E Survey of World Art I 6:00-8:50 Instructor: TBA	

	ESL/Studio General Program 3 / SPRING					
	MON	TUES	WED	THURS	FRI	
9						
10						
11	FPI-1025-10 Painting II	FDI-1035-10 Drawing II			SMI-1020-10 Foundations of	
12	9:00-2:50 M. Lerner	9:00-2:50 P. Heinemann	ESD-0065-B		Visual Comp. 9:00-2:50	
1			ESL: Writing Strategies II		S. Fleischmann	
2			12:00-2:50 H. Rubinstein			
3		ESD-0055-A				
4		ESL: Reading Strategies II				
5		3:00-5:50 S. Zachary				
6				AHI-1015-E		
7	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	Survey of World Art II		
8				6:00-8:50 Instructor: TBA		

9 * Please refer to the ESL/Studio course listing for elective choices.

ESL/Studio General Program 4 / FALL						
	MON	TUES	WED	THURS	FRI/SAT	
9 10 11				FDI-1030-12	Friday SMI-1020-12 Visual Comp. 9:00-2:50 E. DeMartino	
12			ESD-0060-B ESL: Writing	Drawing I 9:00-2:50 C. Donegan	Saturday FPI-1020-12	
1	ESL Elective* 12:00-2:50		Strategies I 12:00-2:50		Painting I 9:00-2:50	
2			H. Rubinstein		D. Kardon	
3		ESD-0050-A ESL: Reading				
4		Strategies I 3:00-5:50				
5		S. Zachary				
6	ESD-0070-A Language of			AHI-1010-E Survey of		
7	Art I 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	World Art I 6:00-8:50		
8	J. Berman			Instructor: TBA		
9	* 01 ()	the FCL /Studie of				

* Please refer to the ESL/Studio course listing for elective choices. Note: ESL/Studio General Program 4 studio courses are held on Thursday, Friday and Saturday.

	ES	SL/Studio Gener	al Program 4 / S	SPRING	
	MON	TUES	WED	THURS	FRI/SAT
9 10					Friday FPI-1025-12 Painting II 9:00-2:50
11				FDI-1035-12 Drawing II	D. Kardon
12			ESD-0065-B ESL: Writing	9:00-2:50 C. Donegan	Saturday FSI-1050-12
1			Strategies II		Sculpture
2			12:00-2:50 H. Rubinstein		9:00-2:50 T. Thyzel
3		ESD-0055-A			
4		ESL: Reading Strategies II			
5		3:00-5:50 S. Zachary			
6				AHI-1015-E	
7	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	Survey of World Art II	
8				6:00-8:50 Instructor: TBA	
9	* Plazza rafor to	the FSI /Studio c	ourse listing for a	lective choices	

) * Please refer to the ESL/Studio course listing for elective choices. Note: ESL/Studio General Program 4 studio courses are held on Thursday, Friday and Saturday.

ESL/Studio General Program 5 / FALL						
	MON	TUES	WED	THURS	FRI	
9						
10						
11					FDI-1030-13 Drawing I	
12			ESD-0060-B		9:00-2:50 J. Shane	
1			ESL: Writing Strategies I		J. Slidile	
2	FSI-1050-13		12:00-2:50 H. Rubinstein	FPI-1020-13		
	Sculpture			Painting I		
3	12:00-5:50 J. Perlman	ESD-0050-A		12:00-5:50 B. Komoski		
4	0. i onnan	ESL: Reading Strategies I		B. Romooki		
5		3:00-5:50 S. Zachary				
6	ESD-0070-A			AHI-1010-E		
7	Language of Art I	ESL Elective*	ESL Elective*	Survey of World Art I		
8	6:00-8:50 J. Berman	6:00-8:50	6:00-8:50	6:00-8:50 Instructor: TBA		

9 * Please refer to the ESL/Studio course listing for elective choices.

ESL/Studio General Program 5 / SPRING					
	MON	TUES	WED	THURS	FRI
9					
10					
11					FDI-1035-13 Drawing II
12			ESD-0065-B		9:00-2:50 J. Shane
1			ESL: Writing Strategies II		o. onano
2	SMI-1020-13 Foundations of		12:00-2:50 H. Rubinstein	FPI-1025-13	
3	Visual Comp.		n. nubilistem	Painting II 12:00-5:50	
	12:00-5:50 T. Fong	ESD-0055-A ESL: Reading		B. Komoski	
4		Strategies IĬ			
5		3:00-5:50 S. Zachary			
6				AHI-1015-E	
7	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	Survey of World Art II	
8				6:00-8:50 Instructor: TBA	
9	* Please refer to the ESL/Studio course listing for elective choices				

ESL/Studio Program Computer Art, Computer Animation and Special Effects Requirements

Computer art, computer animation and special effects majors must take the courses that follow, as well as all ESL course requirements. These courses must be successfully completed by the end of the program. *Note: If you are receiving credit in transfer for any of these courses and do not have to take the entire curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are three course programs, each composed of required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please select alternative choices in the event that your first preference has been filled.

AHI-1210

Modern and Contemporary Art I

One semester: 3 credits

This is the first of a two-part course that will examine the interconnections among modern art, modernity and visuality. We will examine the major artworks and figures, as well as critical issues in the arts from approximately the end of the 19th century to the present. Topics will include the historical development of "modern" vision, the decline of realism and the emergence of abstraction. The goal of the course is to bring together art historical, scientific and technological studies of the 20th century and relate them to contemporary artistic practice.

AHI-1215

Modern and Contemporary Art I

One semester: 3 credits

This is the second part of a two-semester course. Please see AHI-1210 for course description.

FDI-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDI-1035 Drawing II

One semester: 3 credits This is the second part of a two-semester course. Please see FDI-1030 for course description.

SDI-1050

Narrative Workshop One semester: 3 credits

This course will examine the history of storytelling and its fundamental elements, including story and character development, timing and narrative structure. Students will tell and write their own stories, polish them in class and discuss how they might bring their stories to life through illustrated storyboards.

SMI-1200

Introduction to Imaging Tools and Techniques One semester: 3 credits

Two-dimensional image capture and creation is the focus of this introductory course. From simple image manipulation to creating complex collages of layered images, students will use raster, vector and page-layout programs to create and present their original images. Students will explore the use of digital cameras, flatbed and film scanners and learn to prepare their images for a variety of output options. We will also cover basic visual computing skills, including file-naming conventions, color management and color modes.

SMI-1230

Introduction to Computer Animation

One semester: 3 credits

This course will cover traditional animation techniques and concepts using the 3D environment. Concentrating on anatomical movement, students use Autodesk Maya to produce character animations. Students will draw storyboards and translate their drawings into 3D animated segments. Required exercises include key posing, squash and stretch, gesture, timing, arcs, anticipation, exaggeration, walk cycles, and facial animation. Contemporary 3D production workflows including key-frame, match animation and motion capture systems will be discussed relative to the advantages and disadvantages to the aspiring artist.

SMI-1250

Introduction to Digital Video Tools and Techniques One semester: 3 credits

Students will be introduced to the essentials of video and digital video technologies, with a concentration on the basics of video production, nonlinear editing and digital postproduction. Projects will take students from still images to composited animations to final edited productions with sound.

	ESL/St	udio Computer / Special Effect	Art, Computer A ts Program 1 / I		
	MON	TUES	WED	THURS	FRI
9					
10					SMI-1230-31
		SMI-1200-31	FDI 4000 04		Introduction to
11		Imaging Tools	FDI-1030-31 Drawing I		Computer Animation
12	AHI-1210-E	& Techniques 9:00-2:50	9:00-2:50		9:00-1:50
	Modern and	E. Reinfeld	B. Larsen		M. Neumann
I	Contemp. Art I 12:00-2:50				
2	S. Skurvida				
3		ESD-0060-A	ESD-0050-B		
4		ESL: Writing	ESL: Reading		
		Strategies I 3:00-5:50	Strategies I 3:00-5:50		
5		J. Ostrega	D. Singer		
6	ESD-0070-B				
7	Language of Art I	ESL Elective*	ESL Elective*		
	6:00-8:50	6:00-8:50	6:00-8:50		
8	D. Maier				
Q					

ESL/Studio Computer Art, Computer Animation and Special Effects Program 1 / SPRING MON TUES WED THURS FRI 9 10 FDI-1035-31 11 Drawing II 9:00-2:50 12 AHI-1215-E B. Larsen Modern and 1 Contemp. Art II 12:00-2:50 2 S. Skurvida 3 SMI-1250-31 ESD-0065-A ESD-0055-B SDI-1050-31 Digital Video ESL: Writing ESL: Reading Narrative 4 Tools/Tech. Strategies II 3:00-5:50 Strategies II 3:00-5:50 Workshop 3:00-5:50 3:00-5:50 5 E. Reinfeld J. Ostrega D. Singer A. Levin 6 ESL Elective ESL Elective ESL Elective 7 6:00-8:50 6:00-8:50 6:00-8:50 8 9

* Please refer to the ESL/Studio course listing for elective choices.

* Please refer to the ESL/Studio course listing for elective choices.

ESL/Studio Computer Art, Computer Animation and Special Effects Program 2 / FALL							
	MON	TUES	WED	THURS	FRI		
9 10 11 12 1 1 2	AHI-1210-E Modern and Contemp. Art I 12:00-2:50 S. Skurvida	SDI-1050-32 Narrative Workshop 9:00-11:50 T. Schreiber	FDI-1030-32 Drawing I 9:00-2:50 J. Shane		SMI-1200-32 Imaging Tools & Techniques 9:00-2:50 S. Barrett		
3 4 5		ESD-0060-A ESL: Writing Strategies I 3:00-5:50 J. Ostrega	ESD-0050-B ESL: Reading Strategies I 3:00-5:50 D. Singer				
6 7 8	ESD-0070-B Language of Art I 6:00-8:50 D. Maier	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50				
9	* 84 ()	the ESI /Studie e					

		Special Effects	Art, Computer A Program 2 / SI		
	MON	TUES	WED	THURS	FRI
9					
10				SMI-1230-32	
11			FDI-1035-32	Introduction to Computer	
			Drawing II	Animation	
12	AHI-1215-E		9:00-2:50 J. Shane	9:00-1:50 Instructor: TBA	SMI-1250-3
1	Modern and Contemp. Art II		o. onano	motractor. TD/	Digital Vide Tools/Tech
	12:00-2:50				12:00-2:50
2	S. Skurvida				A. Meyers
3		ESD-0065-A	ESD-0055-B		
4		ESL: Writing	ESL: Reading		
4		Strategies II 3:00-5:50	Strategies II 3:00-5:50		
5		J. Ostrega	D. Singer		
6					
7	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50		
8	0.00 0.00	0.00 0.00	0.00-0.00		
9					

* Please refer to the ESL/Studio course listing for elective choices.

* Please refer to the ESL/Studio course listing for elective choices.

	ESL/Studio Computer Art, Computer Animation and Special Effects Program 3 / FALL						
	MON	TUES	WED	THURS	FRI		
9							
10							
11		SMI-1200-34 Imaging Tools	FDI-1030-34 Drawing I				
12	AHI-1210-E Modern and	& Techniques 9:00-2:50 K. Schaffer	9:00-2:50 Instructor: TBA				
1	Contemp. Art I	K. Schaner					
2	12:00-2:50 S. Skurvida						
3		ESD-0060-A	ESD-0050-B		SMI-1230-34		
4		ESL: Writing	ESL: Reading		Introduction to Computer		
		Strategies I 3:00-5:50	Strategies I 3:00-5:50		Animation		
5		J. Ostrega	D. Singer		2:00-6:50 Instructor: TBA		
6	ESD-0070-B						
7	Language of Art I	ESL Elective*	ESL Elective*				
	6:00-8:50	6:00-8:50	6:00-8:50				
8	D. Maier						
9							

	ESL/Studio Computer Art, Computer Animation and Special Effects Program 3 / SPRING								
	MON	TUES	WED	THURS	FRI				
9	SMI-1250-34 Digital Video Tools/Tech.								
11	9:00-11:50 A. Meyers		FDI-1035-34 Drawing II						
12	AHI-1215-E Modern and Contemp. Art II		9:00-2:50 Instructor: TBA	SDI-1050-34 Narrative Workshop					
2	12:00-2:50 S. Skurvida			12:00-2:50 A. Levin					
3		ESD-0065-A	ESD-0055-B						
4		ESL: Writing Strategies II 3:00-5:50	ESL: Reading Strategies II 3:00-5:50						
5	,	J. Ostrega	D. Singer						
6									
7	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50						
8									
9	* 01	the FCL /Ctudie an		- time of a loss					

* Please refer to the ESL/Studio course listing for elective choices. Note: ESL/Studio Computer Art, Computer Animation and Special Effects Program 3 will not be made available until all other ESL/Studio Computer Art, Computer Animation and Special Effects schedules have reached capacity.

* Please refer to the ESL/Studio course listing for elective choices. Note: ESL/Studio Computer Art, Computer Animation and Special Effects Program 3 will not be made available until all other ESL/Studio Computer Art, Computer Animation and Special Effects schedules have reached capacity.

ESL/Studio Program Interior Design Requirements

Interior design majors must take the courses that follow, as well as all ESL course requirements. These courses must be successfully completed by the end of the program. *Note: If you are receiving credit in transfer for any of these courses and do not have to take the entire curriculum, contact your departmental advisor to arrange to take some elective credits.*

IDI-1010

Drafting: Basic Building Systems

One semester: 3 credits

The materials and methods of interior drafting and basic building systems will be examined in this course. Students will complete a variety of projects employing drawing types that are used to design interior spaces. Topics include: surveying a space and converting survey information into a plan, elevations, axonometric drawings, detail drawings.

IDI-1020

Drawing: Perspective

One semester: 3 credits

This course will focus on architectural sketching and graphic skills necessary to complete interior sketches and to develop and present interior ideas and concepts quickly and graphically.

IDI-1030

Drawing: Environment and Composition

One semester: 3 credits

The majority of class sessions will be spent at various New York City locations, learning to draw the particular details of different environments. Composition will be stressed, along with line drawing and the use of tone. Capturing the mood of a building and its locale will be emphasized.

IDI-1050

Principles of Interior Design

One semester: 3 credits

This course is designed to help each student develop a personal vision within the context of the design process. Basic design principles for interiors will be introduced through two- and three-dimensional projects. Line, mass, texture, volume, form, shape, configuration, symmetry, vista, light, color, proportion and scale will all be covered.

IDI-1060

Introduction to Designing Interiors

One semester: 3 credits

As the first step in designing interiors, this course will organize the creative design process into a number of distinct steps, including: a study of client and

user needs, writing the design "program," understanding the building that will house the interior design, diagramming activity areas, drawing the interior, analyzing and selecting materials and furniture, presenting the design and follow-up. Small interior design projects will serve as the focus, requiring the application of basic skills and visual design studies from other foundation-year courses.

IDI-1160

Computer-Aided Drafting and Design

One semester: 3 credits

Serving as an introduction to computer-aided design and drafting (CAD), this course will explore ideas for layout, line weights, dimensions and annotation using AutoCAD. We will approach drawings as a visual communication tool that is both artistic and informative. Study will revolve around a semester-long project, which will result in a drawing that contains various types of plans, elevations and sections of an interior space. Three hours per week of scheduled lab time is required.

IDI-1170

Introduction to Computer Design One semester: 3 credits

The development of creative techniques using Adobe Photoshop, Illustrator and InDesign will be examined in this course. How to scan images at the proper resolution and develop an archive of work are included. The course will cover basic graphic design principles of layout and design through hands-on exercises to create business cards, letterheads, logos, layout grids, illustrations and books.

IDI-1240 Furniture and Finishings

One semester: 3 credits

This course will examine styles, functions, material and construction techniques, and the ergonomics of furniture and furnishings. Through space planning exercises, scale and clearances will be addressed. Guest lectures by design professionals and industry sales representatives, and field trips to showrooms will supplement course material.

IDI-2130

Current Issues in Interior Design by Visiting Professionals I Fall semester: no credit

Two required lectures on current issues in interior design will be held by visiting professionals. Scheduling of the lectures will be announced during the semester.

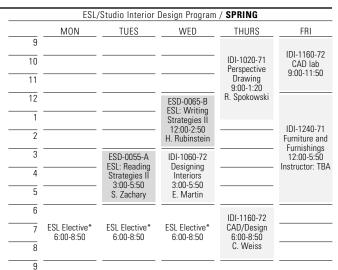
IDI-2135

Current Issues in Interior Design by Visiting Professionals II Spring semester: no credit

This is the second part of a two-semester course. Please see IDI-2130 for course description.

ESL/Studio Interior Design Program / FALL							
	MON	TUES	WED	THURS	FRI		
9					IDI-1170-7		
10					Compute Design		
11					9:00-11:5		
					S. Arono		
12			ESD-0060-B				
1			ESL: Writing Strategies I		IDI-1030-7		
2			12:00-2:50		Drawing		
	IDI-1010-71		H. Rubinstein		Environme and		
3	Drafting: Basic Building	ESD-0050-A	IDI-1050-72		Compositi		
4	Systems	ESL: Reading Strategies I	Principles of Interior Design		12:00-5:5 J. Rugge		
5	2:00-5:50 V. Kung	3:00-5:50	3:00-5:50		o. nuggo		
5	v. Rung	S. Zachary	E. Martin				
6	ESD-0070-B						
7	Language of Art I	ESL Elective*	ESL Elective*				
	6:00-8:50	6:00-8:50	6:00-8:50				
8	D. Maier						

* Please refer to the ESL/Studio course listing for elective choices.



* Please refer to the ESL/Studio course listing for elective choices.

ESL/Studio Program Photography Requirements

Photography majors must take the courses that follow, as well as all ESL course requirements. These courses must be successfully completed by the end of the program. *Note: If you are receiving credit in transfer for any of these courses and do not have to take the entire curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are three course programs, each composed of required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please choose alternative choices in the event that your first preference has been filled.

AHI-1060

History of Photography I

One semester: 3 credits

An introduction to the history of photography, this course will begin with a discussion of the invention of photography and continue through the work of the present day. Major photographers and trends in photography will be covered in detail.

AHI-1065

History of Photography II

One semester: 3 credits

This is the second part of a two-semester course. Please see AHI-1060 for course description.

PHI-1030

Photography Workshop I

One semester: 3 credits

With an emphasis on extensive darkroom work and group critique, this course will cover printing, negative development, bleaching, color correcting, spotting and mounting. Assignments will be given and students will submit a portfolio at the end of the semester. *Note: Please bring your portfolio to the first session*.

PHI-1035

Photography Workshop II

One semester: 3 credits

This is the second part of a two-semester course. Please see $\ensuremath{\mathsf{PHI-1030}}$ for course description.

PHI-1040

Introduction to the Principles of Photography

Fall semester: 3 credits

This series of lectures and demonstrations will supplement the student's practical experience in PHI-1030, Photography Workshop I. Sessions will investigate the principles of photographic materials and techniques and discuss how to apply them effectively to achieve improved picture quality. Topics include: exposure and exposure meters, development, light and filters, printing materials and techniques, contrast control, cameras and lenses, practical testing, sources of information.

PHI-1080

Introduction to Digital Imaging

Spring semester: 3 credits

Emphasis will be placed on gaining a fundamental understanding of the Adobe Photoshop application. Among the topics covered will be file management, image size and resolution, flatbed and film scanning, color modes, file formats, painting and editing tools, image adjustments, working with layers and layer masks, and output options. By the end of the semester, students should have a basic understanding of how to work with photographs in a digital environment.

PHI-1090 Foundation Symposium Fall semester: 3 credits

Foundation Symposium is designed to introduce the student to a variety of photographic practices and ideas. The symposium is composed of six (6) five-week courses that will explore the following topics.

Career

The practical information and career opportunities available to photographers will be discussed in depth. Topics will include: procedures for introducing work to fine art and commercial industries; résumés, statements and other supportive materials; effective strategies for promotion and marketing; basic business practices.

Commerce

This course will give an overview of how photography, both vintage and contemporary, is valued and priced in the fine art market. Recent trends in contemporary photography are discussed, and field trips to New York galleries are required. The use of photography in magazines will also be discussed and students will research the possibilities available in editorial, fashion and travel assignments.

Language

The many ways that photography and language interact to create meanings is the focus of this course. We will examine a broad range of work—advertising, fine art, documentary, photojournalism, fashion—to see how text can shape the way we understand images, and vice versa. Class time will be devoted to in-class assignments, discussions, slide presentations and critiques.

Photo as Object

There is a large body of photographic art that utilizes the physical presentation of the imagery as an integral part of the artwork. We will explore photo-based works, such as Dada collage, constructed pieces and installation work. Students will be encouraged to expand their appreciation of the ways in which photographs are presented, and will explore alternative approaches to presentations, encouraging a reevaluation of how a photographic image can be utilized.

Take Photos, Add Techniques, Stir

This class combines photography with a range of art techniques to create expressive, innovative pictures. The use of paint, collage and alternative photography will be applied to photographs based on a study of principles of visual perception.

Video

The goal of this production/discussion course is to expose photography students to contemporary video art and to encourage a dialogue between photography and video, both technically and conceptually, as part of a larger art practice. Genres will include mock documentary, music video, reality television and advertising. Each student will produce two video pieces (one to three minutes in duration).

PHI-1095

Foundation Symposium

Spring semester: 3 credits

This is the second part of a two-semester course. Please see PHI-1090 for course description.

ES	L/Studio Photog	jraphy Program	1 / FALL	
MON	TUES	WED	THURS	FRI
	AHI-1060-63 History of			
	9:00-11:50 P. Mauro	PHI-1030-63 Photography		
		9:00-2:50		
		A. Deck-Ouelle		
	ESD-0060-A	ESD-0050-B	PHI-1040-63	
	Strategies I	Strategies I	Photo	
	J. Ostrega	D. Singer	J. Sinnott	
ESD-0070-B			PHI-1090-63	
Art I 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	Foundation Symposium** 6:00-8:50	
	MON ESD-0070-B Language of Art I	MON TUES AHI-1060-63 History of Photography I 9:00-11:50 P. Mauro P. Mauro ESD-0060-A ESL: Writing Strategies I 3:00-5:50 J. Ostrega J. Ostrega ESD-0070-B ESL Elective* Art I 6:00-8:50	MON TUES WED AHI-1060-63 History of Photography I 9:00-11:50 PHI-1030-63 Photography I 9:00-2:50 PHI-1030-63 Fillongraphy I 9:00-2:50 ESD-0060-A ESD-0050-B ESL: Reading Strategies I 3:00-5:50 ESD-0070-B ESL Elective* 6:00-8:50 ESL Elective* 6:00-8:50 ESL Elective* 6:00-8:50	AHI-1060-63 History of Photography I 9:00-11:50 PHI-1030-63 Photography I 9:00-2:50 P. Mauro PHI-1030-63 Photography Workshop I 9:00-2:50 A. Beck-Odette ESD-0060-A ESL: Writing Strategies I 3:00-5:50 Strategies I 3:00-5:50 J. Ostrega ESD-0070-B Language of Art I 6:00-8:50 ESL Elective* 6:00-8:50 ESL Elective* 6:00-8:50

	ESL/	Studio Photogra	aphy Program 1	/ SPRING	
	MON	TUES	WED	THURS	FRI
9		AHI-1065-63 History of			
10		Photography II	DUI 4005 00		
11		9:00-11:50 P. Mauro	PHI-1035-63 Photography		
12		PHI-1080-63	Workshop II 9:00-2:50		
1		Digital Imaging	A. Beck-Odette		
2		12:00-2:50 K. Wright			
3		ESD-0065-B	ESD-0055-B		
4		ESL: Writing Strategies II	ESL: Reading Strategies II		
5		3:00-5:50 J. Ostrega	3:00-5:50 D. Singer		
6				PHI-1095-63	
7	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	Foundation Symposium	
8	0.00-0.00	0.00-0.00	0.00-0.00	6:00-8:50	

* Please refer to the ESL/Studio course listing for elective choices.

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PHI-1090-63T, Take Photos, Add Technique, Stir.; first 5 weeks; instructor: F. Burrell PHI-1090-63T, Career; second 5 weeks; instructor: J. Fijol PHI-1090-63C, Commerce; third 5 weeks; instructor: A. Frame

	ES	L/Studio Photo	graphy Program	2 / FALL	
	MON	TUES	WED	THURS	FRI
9 10 11		AHI-1060-66 History of Photography I 9:00-11:50 M. Stafford			
12 1 2		PHI-1040-66 Principles of Photo 12:00-2:50 S. Boonchai	ESD-0060-B ESL: Writing Strategies I 12:00-2:50 H. Rubinstein	PHI-1030-66 Photography Workshop I	
3 4 5		ESD-0050-A ESL: Reading Strategies I 3:00-5:50 S. Zachary		12:00-5:50 E. Wallenstein	
6 7 8	ESD-0070-A Language of Art I 6:00-8:50 J. Berman	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	PHI-1090-66 Foundation Symposium** 6:00-8:50	

* Please refer to the ESL/Studio course listing for elective choices. **PHI-1090-66V, Video; first 5 weeks; instructor: P. Thornley PHI-1090-66L, Language; second 5 weeks; instructor: S. Greenwald

PHI-1090-66B, Object; third 5 weeks; instructor: M. Joseph

	ESL/Studio Photography Program 3 / FALL						
	MON	TUES	WED	THURS	FRI		
9				PHI-1040-65 Principles of Photo			
11				9:00-11:50 S. Boonchai			
12	AHI-1060-65		ESD-0060-B				
1	History of Photography I		ESL: Writing Strategies I				
2	12:00-2:50 M.J. Marks		12:00-2:50 H. Rubinstein		PHI-1030-65 Photography		
3		ESD-0050-A			Workshop I 12:00-5:50		
4		ESL: Reading Strategies I			J. Rudnick		
5		3:00-5:50 S. Zachary					
6	ESD-0070-A			PHI-1090-65			
7	Language of Art I	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	Foundation Symposium**			
8	6:00-8:50 J. Berman			6:00-8:50			
9	* Diagona rafar ta	the FCL /Ctudie	ourse listing for a	laatiwa abaiaaa			

* Please refer to the ESL/Studio course listing for elective choices. **PHI-1090-65C, Commerce; first 5 weeks; instructor: A. Frame PHI-1090-65V, Video; second 5 weeks; instructor: P. Thornley PHI-1090-65L, Language; third 5 weeks; S. Greenwald

**PHI-1095-63V, Video; first 5 weeks; instructor: P. Thornley PHI-1095-63L, Language; second 5 weeks; instructor: S. Greenwald PHI-1095-63B, Object; third 5 weeks; instructor: M. Joseph

* Please refer to the ESL/Studio course listing for elective choices.

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	ESL/Studio Photography Program 2 / SPRING							
	MON	TUES	WED	THURS	FRI			
9		AHI-1065-66 History of						
10		Photography II						
11		9:00-11:50 M. Stafford						
12		PHI-1080-66	ESD-0065-B ESL: Writing					
1		Digital Imaging 12:00-2:50	Strategies II 12:00-2:50	PHI-1035-66				
2		J. Seador	H. Rubinstein	Photography Workshop II				
3		ESD-0055-A ESL: Reading		12:00-5:50 E. Wallenstein				
4		Strategies IĬ		E. Wallenstein				
5		3:00-5:50 S. Zachary						
6				PHI-1095-66				
7	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	ESL Elective* 6:00-8:50	Foundation Symposium**				
8				6:00-8:50				

9 * Please refer to the ESL/Studio course listing for elective choices.
 **PHI-1095-66T, Take Photos, Add Technique, Stir; first 5 weeks; F. Burrell PHI-1095-66P, Career; second 5 weeks; instructor: J. Fijol PHI-1095-66C, Commerce; third 5 weeks; instructor: A. Frame

ESL/Studio Photography Program 3 / SPRING MON TUES WED THURS FRI 9 10 11 12 AHI-1065-65 ESD-0065-B History of ESL: Writing 1 Photography II 12:00-2:50 Strategies II 12:00-2:50 PHI-1035-65 2 M.J. Marks H. Rubinstein Photography Workshop II 3 ESD-0055-A PHI-1080-65 12:00-5:50 ESL: Reading Strategies II 3:00-5:50 Digital J. Rudnick 4 Imaging 3:00-5:50 5 S. Zachary Instructor: TBA 6 PHI-1095-65 ESL Elective* 6:00-8:50 ESL Elective* ESL Elective* Foundation 7 6:00-8:50 Symposium* 6:00-8:50 6:00-8:50 8

9 * Please refer to the ESL/Studio course listing for elective choices.

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Department of Film, Video and Animation

Film and Video First-Year Requirements

Freshman film and video majors must take all the courses that follow. These courses are the foundation-year requirements and they must be successfully completed by the end of your first year at the College. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are nine film and video course programs, each composed of foundationyear required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please select alternative choices in the event that your first preference has been filled. **Animation majors should refer to the animation curriculum.**

AHD-1050 History of Film I

One semester: 3 credits

Instructor: E. Stavis

Serving as an introduction to theatrical motion pictures, this course will examine its nascence along with the silent era and early sound. While American narrative film will be emphasized, examples of world cinema will also be screened. Political, cultural and aesthetic history will form a background for viewing selected films both important works and more transitory ones—to gain an understanding of how the medium developed and its cultural impact.

AHD-1055 History of Film II

One semester: 3 credits

Instructor: E. Stavis

A continuation of AHD-1050, History of Film I, we will examine the history of motion pictures from the ascendancy of the studio system, through effects of World War II on the film industry to the subsequent collapse and re-emergence of prominent studios. The era of independent filmmaking will also be addressed. While American narrative film will be emphasized examples of world cinema will also be screened, as well as examples from various film genres, including documentary, animation and experimental work.

CFD-1020 Introduction to Production I One semester: 3 credits

Each section limited to 16 students

Designed as an introduction to the art of filmmaking, this course will emphasize the essential differences between film and other visual art forms through screenings of various film genres to illustrate style and process. Working with 16mm Bolex, 16mm ARRI-S and DV cameras, as well as written material from storytelling courses, students will break down projects and work on storyboards. We will discuss and practice directing and cinematography techniques and explore the director/actor relationship. Students will present a series of selected scenes—preproduction through postproduction—for critique.

CFD-1025

Introduction to Production II

One semester: 3 credits Each section limited to 16 students This is the second part of a two-semester course. Please see CFD-1020 for course description.

CFD-1040 Storytelling

One semester: 3 credits

Each section limited to 16 students

An introduction to visual thinking and writing for film, this course will explore the use of images, words, and sense-of-place in the creation of characters and events that give life to a script. When reading and discussing their story assignments in class, students will discover the variety of styles and tones—using humor, action, fantasy and reality—available in communicating to an audience. Upon completion of a final draft, stories can be developed in production courses.

CFD-1070 Acting for Film

One semester: 3 credits

Each section limited to 16 students

This course is designed as an introduction to the world of actors and their techniques. Built on the basis of moment-to-moment reality, sense memory, improvisation and intuitive use of the self, students will learn how to create believable characters for the screen. The vocabulary necessary for communicating with actors will be taught as well as the art of constructive criticism essential to direction.

CFD-1090

Introduction to Editing I

One semester: 3 credits

The grammar and aesthetics of editing in the visual storytelling process is the focus of this course. The first semester will examine the theory and process of editing through lectures, applications and screenings. Students will work on the Apple Final Cut Pro digital editing platform to edit assignments and exercises. Areas of exploration will include editorial and narrative structure, rhythm and pace. Scene study and how to maximize the actor's performance will also be emphasized.

CFD-1095

Introduction to Editing II

One semester: 3 credits

This is the second part of a two-semester course. Please see CFD-1090 for course description.

HCD-1010 Literature and Writing I One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020 Literature and Writing II One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

		Film Four	ndation 1 / FALL		
	MON	TUES	WED	THURS	FRI
9 10 11 11 12	CFD-1020-41 Introduction to Production I 9:00-12:50 Z. Amar			CFD-1040-41 Storytelling 9:00-11:50 G. Girion	
1 2					
				AHD-1050-41	
4				History of Film I 3:00-5:50	
5				E. Stavis	
6			CFD-1090-41		
7			Introduction to Editing I		
8			6:00-8:50 R. Pepperman		
9					

Film foundation 1 is reserved for students who have received course exemption
from HCD-1010, Literature and Writing I and HCD-1020, Literature and Writing II.

			Film Found	ation 1 / SPRIN	G	
		MON	TUES	WED	THURS	FRI
-	9 10 11 12	CFD-1025-41 Introduction to Production II 9:00-12:50 Z. Amar			CFD-1070-41 Acting for Film 9:00-11:50 J. Ellis	
-	1					
	Z					
	3				AHD-1055-41	
-	4				History of Film II	
-	5				3:00-5:50 E. Stavis	
	6			CFD-1095-41		
-	7			Introduction to Editing II 6:00-8:50		
_	8			R. Pepperman		
	Q					

Film foundation 1 is reserved for students who have received course exemption from HCD-1010, Literature and Writing I and HCD-1020, Literature and Writing II.

	Film Foundation 2 / FALL											
	MON	TUES	WED	THURS	FRI							
9		CFD-1020-42	HCD-1010-42 Literature and Writing I									
11		Production I 9:00-12:50	9:00-11:50 S. Mosakowski									
12		M. Kirchheimer	CFD-1040-42									
1			Storytelling 12:00-2:50									
2			D. Berry									
3	AHD-1050-42 History of Film I	CFD-1090-42 Introduction to Editing I										
5	3:00-5:50 E. Stavis	3:00-5:50 R. Pepperman										
6												

Film Foundation 2 / SPRING									
	MON	TUES	WED	THURS	FRI				
9		CFD-1025-42	HCD-1020-42 Literature and						
10		Introduction to	Writing II 9:00-11:50						
11		Production II 9:00-12:50	50 S. Mosakowski						
12		M. Kirchheimer	CFD-1070-42						
1			Acting for Film 12:00-2:50						
2			C. Haase						
3	AHD-1055-42	CFD-1095-42							
4	History of Film II	Introduction to Editing II							
5	3:00-5:50 E. Stavis	3:00-5:50 R. Pepperman							
6									

		Film Foun	dation 3 / FALI	-	
	MON	TUES	WED	THURS	FRI
9 10 11			HCD-1010-43 Literature and Writing I 9:00-11:50 M. Curley		
12			CFD-1040-43 Storytelling 12:00-2:50		
2		CFD-1020-43 Introduction to Production I	G. Girion		
3		1:00-4:50		AHD-1050-43	
4		I. Sunara		History of Film I 3:00-5:50	
5				E. Stavis	
6		CFD-1090-43 Introduction to			
7		Editing I 6:00-8:50			
8		S. Topiary			
9					

		Film Found	ation 3 / SPRIN	IG	
	MON	TUES	WED	THURS	FRI
9 10 11			HCD-1020-43 Literature and Writing II 9:00-11:50 M. Curley		
12		055 4005 40	CFD-1070-43 Acting for Film 12:00-2:50		
2 -		CFD-1025-43 Introduction to Production II	S. Batson		
4		1:00-4:50 I. Sunara		AHD-1055-43 History of Film II	
5				3:00-5:50 E. Stavis	
6		CFD-1095-43 Introduction to			
7		Editing II 6:00-8:50			
8		S. Topiary			
9					

	Film Foundation 4 / FALL											
9 10 11 11 12	MON		WED CFD-1020-44 Introduction to Production I 9:00-12:50 E. Litwin		FRI							
1 2	Literature and Writing I 12:00-2:50 C. Hughes				CFD-1040-44 Storytelling 12:00-2:50 G. Girion							
3 	AHD-1050-44 History of Film I 3:00-5:50 E. Stavis		CFD-1090-44 Introduction to Editing I 3:00-5:50 A. Odezynska									

	Film Foundation 4 / SPRING											
	MON	TUES	WED	THURS	FRI							
9 10 11 12 12 1 2	HCD-1020-44 Literature and Writing II 12:00-2:50 C. Hughes		CFD-1025-44 Introduction to Production II 9:00-12:50 E. Litwin		CFD-1070-44 Acting for Film 12:00-2:50 G. Green							
3 4 5 6	AHD-1055-44 History of Film II 3:00-5:50 E. Stavis		CFD-1095-44 Introduction to Editing II 3:00-5:50 A. Odezynska									

	Film Foundation 5 / FALL											
	MON	TUES	WED	THURS	FRI							
9 10			CFD-1090-45 Introduction to Editing I		HCD-1010-45 Literature and Writing I							
11			9:00-11:50 A. Odezynska		9:00-11:50 M. Hendricks							
12												
1												
2												
3 4 5 6 7	AHD-1050-45 History of Film I 3:00-5:50 E. Stavis		CFD-1020-45 Introduction to Production I 3:00-6:50 D. Curl	CFD-1040-45 Storytelling 3:00-5:50 J. Brooker								

	MON	TUES	WED	THURS	FRI
9			CFD-1095-45		HCD-1020-45
10			Introduction to Editing II		Literature and Writing II
11			9:00-11:50		9:00-11:50
			A. Odezynska		M. Hendricks
12					
1					
2				. <u></u>	
3	AHD-1055-45				
4	History of		CFD-1025-45	CFD-1070-45 Acting for Film	
4	Film II 3:00-5:50		Introduction to Production II	3:00-5:50	
5	E. Stavis		3:00-6:50	Instructor: TBA	
6			D. Curl		
7					

FRI

	Film Found	ation 6 / FALL	-		Film Foundation 6 / SPRING				
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS
9 CFD-1090-46 10 Introduction to Editing I 9:00-11:50 M. Foti			·		9 10 11	CFD-1095-46 Introduction to Editing II 9:00-11:50 M. Foti			
12 1 2	HCD-1010-46 Literature and Writing I 12:00-2:50 R. DiPalma		CFD-1040-46 Storytelling 12:00-2:50 E. Aison		12 1 2		HCD-1020-46 Literature and Writing II 12:00-2:50 R. DiPalma		CFD-1070-46 Acting for Film 12:00-2:50 J. Ellis
3 AHD-1050-46 4 History of Film I 3:00-5:50 E. Stavis 6			CFD-1020-46 Introduction to Production I 3:00-6:50 C. Faulkner		3 4 5 6	AHD-1055-46 History of Film II 3:00-5:50 E. Stavis			CFD-1025-46

		E :Les E	detion 7 / FALL								
	Film Foundation 7 / FALL										
	MON	TUES	WED	THURS	FRI						
9				HCD-1010-47	055 4000 43						
10				Literature and Writing I	CFD-1020-47 Introduction to						
11				9:00-11:50 M. Curley	Production I 9:00-12:50						
12					S. Petrosino						
1											
2											
3	CFD-1040-47			AHD-1050-47	CFD-1090-47						
4	Storytelling 3:00-5:50			History of Film I	Introduction to Editing I						
5	G. Richards			3:00-5:50 E. Stavis	3:00-5:50 V. LoBrutto						
6											

		Film Founda	ation 7 / SPRIN	IG	
9 10 11	MON	TUES	WED	THURS HCD-1020-47 Literature and Writing II 9:00-11:50 M. Curley	FRI CFD-1025-47 Introduction to Production II 9:00-12:50
12					S. Petrosino
1					
2					
3			CFD-1070-47	AHD-1055-47 History of	CFD-1095-47 Introduction to
4			Acting for Film 3:00-5:50 C. Haase	Film II 3:00-5:50	Editing II 3:00-5:50
5			C. Haase	E. Stavis	V. LoBrutto
6					

		Film Four	ndation 8 / FALL		
	MON	TUES	WED	THURS	FRI
9				055 4000 40	
10				CFD-1020-48 Introduction to	
11				Production I 9:00-12:50	
12	CFD-1090-48	HCD-1010-48		M. Kirchheimer	
1	Introduction to Editing I	Literature and Writing I			
2	12:00-2:50 S. Topiary	12:00-2:50 A. Rower			
3		CFD-1040-48		AHD-1050-48	
4		Storytelling 3:00-5:50		History of Film I	
5		R. Frumkes		3:00-5:50 E. Stavis	
6					

		Film Found	ation 8 / SPRII	NG	
	MON	TUES	WED	THURS	FRI
9				OED 1025 40	
10				CFD-1025-48 Introduction to	
11				Production II 9:00-12:50	
12	CFD-1095-48	HCD-1020-48		M. Kirchheimer	
1	Introduction to	Literature and			
	Editing II 12:00-2:50	Writing II 12:00-2:50		·	
2	S. Topiary	A. Rower			
3		CFD-1070-48		AHD-1055-48	
4		Acting for Film		History of Film II	
5		3:00-5:50 A. Rapoport		3:00-5:50 E. Stavis	
6					

		Film Four	ndation 9 / FALI	L	
	MON	TUES	WED	THURS	FRI
9				HCD-1010-49	
10				Literature and Writing I	
11				9:00-11:50 C. Hughes	
12					CFD-1040-49
1				CFD-1090-49 Introduction to	Storytelling 12:00-2:50
2				Editing I 1:00-3:50	E. Fabri
3	AHD-1050-49			M. Foti	
4	History of Film I				
5	3:00-5:50 E. Stavis				
6		CFD-1020-49 Introduction to			
7		Production I 5:00-8:50			
8		S. Petrosino			
9					

		Film Found	ation 9 / SPRI	NG	
	MON	TUES	WED	THURS	FRI
9				HCD-1020-49	
10				Literature and Writing II 9:00-11:50	
11				C. Hughes	
12					CFD-1070-49
1				CFD-1095-49 Introduction to	Acting for Film 12:00-2:50
2				Editing II 1:00-3:50	J. Ellis
3	AHD-1055-49 History of			M. Foti	
4	Film II 3:00-5:50				
5	E. Stavis	CFD-1025-49			
6		Introduction to			
7		Production II 5:00-8:50			
8		S. Petrosino			
9					

		Honors Pro	gram Film / FA l	LL				Honors Prog	am Film / SPRI	NG	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25					9	HHD-1045-HP Political Hist. Mod. World II 9:00-10:25				
10	C. Skutsch	AHD-1040-HP Hist./Theory of		HLD-1827-HP Language of		10	C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP Language of	
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	20th-Cen. Art I 10:00-11:25 I. Taube		Modernism I 10:00 -11:30 R. Weinreich		11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Modernism II 10:00 -11:30 R. Weinreich	
12						12					
			CFD-1040-43 Storytelling						CFD-1070-43 Acting for Film		
1		CFD-1020-43	12:00-2:50			1		CFD-1025-43	12:00-2:50		
2		Introduction to	G. Girion			2		Introduction to	S. Batson		
3		Production I 1:00-4:50				3		Production II 1:00-4:50			
4		I. Sunara				4		I. Sunara			
5						5					
6		CFD-1090-43				6		CFD-1095-43			
7		Introduction to Editing I				7		Introduction to Editing II			
8		6:00-8:50 S. Topiary				8		6:00-8:50 S. Topiary			
9						9					

Film and Video Second-Year Requirements

Second-year students must choose a specialization in one of the following categories and must complete all required courses within that specialization. This concentration must be followed in the third and fourth years of study.

CINEMATOGRAPHY

Course #	Title	Semester
CFD-2010	Production Workshop I	fall
CFD-2015	Production Workshop II	spring
CFD-2060	Editing for Cinematographers	fall
AHD-2068	The Language of Film	fall
or AHD-2070	International Cinema	fall or spring
CFD-2070	Lighting and Cinematography I	fall
CFD-2075	Lighting and Cinematography II	spring
CFD-2080	Production Design	fall

DIRECTING

Course #	Title	Semester
CFD-2010	Production Workshop I	fall
CFD-2015	Production Workshop II	spring
or CFD-2017	Documentary Workshop I	fall
CFD-2018	Documentary Workshop II	spring
CFD-2020	Editing	spring
CFD-2040	Directing I	fall
CFD-2045	Directing II	spring
CFD-2050	Sound Production I	fall or spring
AHD-2068	The Language of Film	fall
or AHD-2070	International Cinema	fall or spring
CFD-2120	Writers Workshop for the Short Film I	fall

EDITING		
Course #	Title	Semester
CFD-2010	Production Workshop I	fall
CFD-2015	Production Workshop II	spring
CVD-2050	Introduction to AVID Editing	spring
AHD-2068	The Language of Film	fall
or AHD-2070	International Cinema	fall or spring
CFD-2230	Advanced Final Cut Pro	fall or spring
CFD-3130	Pro Tools I	fall or spring

SCREENWRITING

Course #	<i>Title</i>	Semester
AHD-2068	The Language of Film	fall
or AHD-2070	International Cinema	fall or spring
CFD-2140	Screenwriting I	fall
CFD-2145	Screenwriting II	spring
HLD-2950	Modern Drama I	fall
Screenwriting s	pecialists must choose one of the following	courses:
CFD-2150	Character and Plot	fall
CFD-2160	Creating Character	spring

Film and Video Third-Year Requirements

CINEMATOGRAPHY

CINEMATO	GRAPHY	
<i>Course #</i> CVD-3010	<i>Title</i> Advanced Film/Digital Production I	<i>Semester</i> fall
CVD-3015	Advanced Film/Digital Production II	spring
CFD-3030	Advanced Lighting/Cinematography I	fall
CFD-3035	Advanced Lighting/Cinematography II	spring
AHD-3060 CTD-3130	Masters of Light Film and Literature I	fall or spring fall
CTD-3130 CTD-3135	Film and Literature II	spring
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DIRECTING	7 3	
Course #	Title	Semester
CVD-3010	Advanced Production Workshop I	fall
CVD-3015 <i>or</i> CFD-3326	Advanced Production Workshop II Advanced Documentary Workshop I	spring fall
CFD-3320 CFD-3327	Advanced Documentary Workshop I	spring
CTD-3130	Film and Literature I	fall
CTD-3135	Film and Literature II	spring
Directing specie	alists must choose one of the following cou	rsos.
CFD-3060	Advanced Directing and Writing	1000.
	Workshop I	fall
CFD-3065	Advanced Directing and Writing	
050 0070	Workshop II	spring
CFD-3070 CFD-3075	Directing for the Stage I Directing for the Stage II	fall
GED-3073	Directing for the Stage in	spring
EDITING		
Course #	Title	Semester
CVD-3010	Advanced Production Workshop I	fall
CVD-3015	Advanced Production Workshop II	spring
CVD-3060	Advanced AVID Editing	fall or spring
CFD-3180 CTD-3130	Pro Tools II: Sound Design Film and Literature I	fall or spring fall
CTD-3130 CTD-3135	Film and Literature I	spring
CFD-3230	The Art of Editing	fall
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SCREENWI		2
Course #	Title	Semester
CTD-3130 CTD-3135	Film and Literature I	fall
CFD-3135 CFD-3140	Film and Literature II Advanced Screenwriting I	spring fall
CFD-3145	Advanced Screenwriting II	spring
		opinig
	pecialists must choose one of the following	
CFD-3060	Advanced Directing and Writing I	fall
CFD-3065	Advanced Directing and Writing II	spring
CFD-3150 CFD-3155	Adapting the Novel I Adapting the Novel II	fall
CFD-3170		spring fall
CFD-3170 CFD-3175	Writing the Television Series I Writing the Television Series I	fall spring

Film and Video Fourth-Year Requirements

CINEMATOGRAPHY, DIRECTING, EDITING

Course #	Title	Semester
CFD-4010	Career Strategies	fall or spring
CFD-4020	Film and Entertainment Law	fall or spring
CFD-4080	Film Thesis I	fall
CFD-4085	Film Thesis II	spring

SCREENWRITING

Course #	Title	Semester
CFD-4020	Film and Entertainment Law	fall or spring
CFD-4040	Master Class in Screenwriting I	fall
CFD-4045	Master Class in Screenwriting II	spring
CFD-4090	Screenwriting Thesis I	fall
CFD-4095	Screenwriting Thesis II	spring

Film and Video General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Film, video and animation majors may register for courses in the BFA Computer Art, Computer Animation and Special Effects Department with the proper prerequisites and permission from both department chairs. Students will not be charged any course fee associated with these classes. Please refer to the undergraduate computer art, computer animation and special effects section of this book.

Note: Courses are listed in numerical order.

CFD-2010

Production Workshop I

Fall semester: 3 credits

Each section limited to 16 students Using 16mm and digital cameras, students will build on the techniques introduced in the foundation year to explore more complex projects. Through technical demonstration, lectures and assignments, participants will work in production teams, each student taking responsibility for a particular task. Special lenses, stocks, filters, lights, as well as support equipment will be introduced; projects will be assigned and produced. In the second semester, students will complete a sync-sound film and work on individual projects.

Course #	Day	Time	Instructor
CFD-2010-A	Μ	9:00-1:50	I. Sunara
CFD-2010-B	Μ	9:00-1:50	C. Newman
CFD-2010-C	Tu	9:00-1:50	A. DiGiacomo
CFD-2010-D	Tu	3:00-7:50	Z. Amar
CFD-2010-E	W	9:00-1:50	R. Toporoff
CFD-2010-F	W	5:00-9:50	L. Hillier
CFD-2010-G	F	12:00-4:50	D. Curl

CFD-2015 Decidentian Workel

Production Workshop II Spring semester: 3 credits

Each section limited to 16 students

This is the second part of a two-semester course. Please see CFD-2010 for course description.

Course #	Day	Time	Instructor
CFD-2015-A	M	9:00-1:50	I. Sunara
CFD-2015-B	Μ	9:00-1:50	C. Newman
CFD-2015-C	Tu	9:00-1:50	A. DiGiacomo
CFD-2015-D	Tu	3:00-7:50	Z. Amar
CFD-2015-E	W	9:00-1:50	R. Toporoff
CFD-2015-F	W	5:00-9:50	L. Hillier
CFD-2015-G	F	12:00-4:50	D. Curl

CFD-2017-A

Documentary Workshop I

Monday 5:00-7:50 Fall semester: 3 credits

Instructor: TBA

This course will combine the theory and practice of creating a documentary. Students will research, write, plan and execute a video documentary on a subject of their choice. Screenings of work from such documentary filmmakers as D.A. Pennebaker, the Maysles, Barbara Kopple and Errol Morris will be included. Editing theories and techniques for the documentary film will be discussed.

CFD-2018-A Documentary Workshop II

Monday 5:00-7:50 Spring semester: 3 credits Instructor: TBA This is the second part of a two-semester course. Please see CFD-2017 for course description.

CFD-2020

Editing

One semester: 3 credits

Each section limited to 16 students

The theory and practice of editing, through overall projects and postproduction collaboration, will be the focus of this course. Specific topics include storytelling, emotion, pacing, openings, intercutting, etc., which will be discussed and demonstrated. Screenings, class exercises and individual projects will be integral parts of this course.

Course #	Day	Time	Semester	Instructor
CFD-2020-A	Tu	9:00-11:50	fall	V. LoBrutto
CFD-2020-B	W	12:00-2:50	fall	A. Odezynska
CFD-2020-C	Th	3:00-5:50	fall	R. Pepperman
CFD-2020-D	Th	12:00-2:50	spring	R. Pepperman

CFD-2040

Directing I Fall semester: 3 credits

Each section limited to 16 students

This workshop explores and defines the responsibilities, methods and craft of the director. Through a series of exercises, students will cast, rehearse, block and shape a dramatic scene with professional actors. Students will learn how to break down and prepare a shooting script. How to assemble and motivate a production crew that best suits one's personal vision and style will be discussed and practiced. Scenes will be taped for review.

Course #	Day	Time	Instructor
CFD-2040-A	Μ	6:00-9:50	A. Tibaldi
CFD-2040-B	Tu	9:00-12:50	W. Garcia
CFD-2040-C	W	6:00-9:50	W. Hopkins
CFD-2040-D	Th	3:00-6:50	A. Tibaldi
CFD-2040-E	F	3:00-6:50	E. Litwin

CFD-2045 Directing II

Spring semester: 3 credits

Each section limited to 16 students

This is the second part of a two-semester course. Please see CFD-2040 for course description.

Course #	Day	Time	Instructor
CFD-2045-A	Μ	6:00-9:50	A. Tibaldi
CFD-2045-B	Tu	9:00-12:50	W. Garcia
CFD-2045-C	W	6:00-9:50	W. Hopkins
CFD-2045-D	Th	3:00-6:50	A. Tibaldi
CFD-2045-E	F	3:00-6:50	E. Litwin

CFD-2050

Sound Production I

One semester: 3 credits

Each section limited to 16 students

A comprehensive course that analyzes the role of sound techniques in film and video—music, effects, voice-overs, sync sound, etc. Instruction in the composing of sound for film will be given and students will compose sound for theoretical

situations. Readings that cover the principles of sound theory and application will be assigned. Visiting specialists will give practical instruction with recording machines, microphones and all mechanical elements used by sound recordists.

Course #	Day	Time	Semester	Instructor
CFD-2050-A	Tu	6:00-9:50	fall	S. Rogers
CFD-2050-B	Th	9:00-12:50	fall	C. Newman
CFD-2050-C	Th	3:00-6:50	fall	S. Rogers
CFD-2050-D	F	9:00-12:50	fall	TBA
CFD-2050-E	Th	9:00-12:50	spring	C. Newman
CFD-2050-F	F	9:00-12:50	spring	S. Rogers

CVD-2050

Introduction to AVID Editing

Spring semester: 3 credits

Each section limited to 12 students

Working with the latest AVID Media Composers, this course will examine the concepts and principles of random-accessed digital editing. We will discuss various ways of editorial problem solving for postproduction projects that range from documentary to commercial spots, industrials and music videos. Projects will be digitized and edited to a final master.

Course #	Day	Time	Instructor
CVD-2050-A	Μ	6:00-9:50	E. Bowes
CVD-2050-B	Tu	3:00-6:50	L. Vance
CVD-2050-C	Th	9:00-12:50	S. Topiary

CFD-2060-A

Editing for Cinematographers

Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: V. LoBrutto

During the visualization of a script and the production process, the director and the director of photography create, select and render the material that will be transformed into a cinematic narrative in the postproduction process. With each camera position, dolly move, tilt and pan, the cinematographer is supplying the editor with narrative information, structural elements and source. An in-depth knowledge of editing grammar, theory and practices is essential for the cinematographer to create the images that will later be organized into a fluid, well-paced story. Through lectures, discussions, screenings and the study of important cinematographers and editors, we will explore the ideas and principles that govern the editorial process.

AHD-2068-A

The Language of Film

Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: A. Sinha

Structured as an introduction to the basic terms and concepts of cinematic language, this course will explore the vocabulary, grammar, sign and syntax of film through screenings, lectures and discussion. Feature-length narratives as well as animated, experimental and documentary shorts will be addressed, with an emphasis on examining the function of the film as a formal construct—the basic principles of film form. We will also pay particular attention to the techniques of the film medium along with the questions of types and genres of films. The course is analytical but with a thoroughly pragmatic bent: to map the extraordinary diversity of contemporary cinematic practice in relation to editing, sound, cinematography, framing, genre, auteur and narration. *Note: This course is cross-listed with AHD-2068-B*.

AHD-2070 International Cinema

One semester: 3 credits

Designed to facilitate an understanding of classic and contemporary international cinema, this course is dedicated to the study of films that have adopted a different aesthetic framework from Hollywood. We will discuss themes, ideologies, forms, the impact of history—both political and social—and the background

stories of the filmmakers. Screenings will be drawn from the cinema of Mira Nair (India), Jean-Luc Godard (France), Andrei Tarkovsky (Russia), Federico Fellini (Italy) Carl Dreyer (Denmark), Luis Buñuel (Spain/Mexico) and Peter Weir (Australia), among others. Note: The course sections below are cross-listed with AHD-2070-C and AHD-2070-D.

Course #	Day	Time	Semester	Instructor
AHD-2070-A	Μ	9:00-11:50	fall	R. Frumkes
AHD-2070-B	W	3:00-5:50	spring	A. Sinha

CFD-2070

Lighting and Cinematography I

Fall semester: 3 credits

Instructor: L. Hillier

Each section limited to 16 students

The technical and aesthetic aspect of lighting for film and digital video will be explored in this course. We will begin with an examination of basic lighting instruments and their characteristics and use in the art of lighting: composition, color, light-and-shadow, three-point lighting, cameras and lenses. The course will then focus on creating and controlling the cinematic style, and studying the differences between film and digital video. Exposure, latitude, interior, exterior, shooting, high-key and low-key styles, narrative and commercial production will all be covered. The spring semester will concentrate on lens, film stock, and digital video compression. Assignments will vary from 30-second commercials to tabletop and blue-screen productions to recreating scenes from feature films. The close relationship of production and postproduction in a computerized world will be examined.

Course #	Day	Time
CFD-2070-A	Μ	2:00-5:50
CFD-2070-B	Tu	3:00-6:50

CFD-2075

Lighting and Cinematography II

Spring semester: 3 credits

Each section limited to 16 students

This is the second part of a two-semester course. Please see CFD-2070 for course description.

Course #	Day	Time
CFD-2075-A	Μ	2:00-5:50
CFD-2075-B	Tu	3:00-6:50

CFD-2080-A **Production Design**

Tuesday 12:00-2:50 Fall semester: 3 credits

Instructor: V. LoBrutto

The purpose of this course is to investigate and understand the role of production design in the filmmaking process. We will begin by tracing the history of art direction in the Hollywood studio system through the work of leading art directors. Particular attention will be given to the work of William Cameron Menzies and how his contributions led to the advent of the production designer. The craft and job of the production designer will be explored in detail. The process and working methods will be defined and explained with particular focus on how directors collaborate with designers to capture their vision on film.

CFD-2088-A

Film and Television Makeup

Tuesday 9:00-11:50 Fall semester: 3 credits

Instructor: P. Mason

Makeup has been an integral part of filmmaking and television since their debuts-directors and actors alike rely on the talent of the makeup artist to give credibility to their characters. In this course, students will be given an overview of the field of makeup design and application (painting, construction methods, prosthesis) and then experiment with what they have learned. As an objective, students will design and create their own complete "character" makeup. The skills learned will be of benefit for personal projects and for a career in makeup artistry. Note: This course is cross-listed with CFD-2088-B.

CFD-2120

Writers Workshop for the Short Film I

One semester: 3 credits Each section limited to 16 students

Designed as a workshop, this course will encourage students to think and write visually in screenplay form to create stories in short-film format. Script ideas detailing characters, dramatic events, sense-of-place, tone and style will be read in class allowing for an adventurous, open and constructive discussion. Each student will complete a 10-minute screenplay.

<i>Course #</i> CFD-2120-A CFD-2120-B CFD-2120-C CFD-2120-D	Day M Tu Tu M	<i>Time</i> 6:00-8:50 12:00-2:50 3:00-5:50 7:00-9:50	<i>Semester</i> fall fall fall spring	<i>Instructor</i> G. Richards E. Aison G. Girion J. Brooker
	М			
CFD-2120-E	Tu	6:00-8:50	spring	J. Brooker

CFD-2140 Screenwriting I

Fall semester: 3 credits

Each section limited to 16 students

This course is designed to give a comprehensive introduction to the art of telling a story cinematically. Students will explore stories that interest them using newspaper articles, short stories or personal observations/original ideas as a basis for their scripts. Characters will be created and imagined in dramatic events through dialogue and images describing conflicts and sense-of-place. In-class readings will support an environment in which students can share their initial ideas and participate in discussion of each other's work. Story ideas, structure and character analysis can be applied to any style: fantasy, humor, adventure or American Realism. Each student will complete a full-length screenplay.

Course #	Day	Time	Instructor
CFD-2140-A	М	6:00-8:50	E. Aison
CFD-2140-B	Tu	9:00-11:50	D. Berry
CFD-2140-C	F	3:00-5:50	G. Girion

CFD-2145

Screenwriting II

Spring semester: 3 credits Each section limited to 16 students

This is the second part of a two-semester course. Please see CFD-2140 for

course descri	ption.	
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Course #	Day	Time	Instructor
CFD-2145-A	Μ	6:00-8:50	E. Aison
CFD-2145-B	Tu	9:00-11:50	D. Berry
CFD-2145-C	F	3:00-5:50	G. Girion

CFD-2150 **Character and Plot**

Fall semester: 3 credits Instructor: E. Fabri

Each section limited to 16 students

Character is the essence of a drama-the seed from which the plot and its dramatic actions are grown. By using the theories of Stanislavsky, viewing films and writing short, imaginative exercises, students will work on character development and plot derived exclusively from character and dramatic action, which is the visual and active language of the plot. Over the course of the semester, students will complete full profiles on their characters and an outline or treatment of the script. Creating Unforgettable Characters and An Actor Prepares will be reference materials for this course.

Course #	Day	Time
CFD-2150-A	Tu	3:00-5:50
CFD-2150-B	Th	6:00-8:50

CFD-2159-A Film Criticism

Tuesday 7:00-9:50 Fall semester: 3 credits Instructor: E. Helfgott

Designed to offer a structure for critical film analysis, this course will examine a variety of approaches to film criticism, and will provide a means for students to analyze their own creative output as well as that of well-known filmmakers. Students will gain insights into how to formulate objective assessments of a particular film or body of work from the perspective that there is not a single "right" way to review a film—whatever the genre. Does the work have an overriding theme? How do style, form and tone relate? Are there any cultural differences that need to be considered? We will screen and assess films in class; writing assignments will be given.

CFD-2160

Creating Character

Spring semester: 3 credits

Each section limited to 16 students

The root of all drama is character. From Aristotle to Tony Kushner, from Chaplin to Spike Jonze, it is the characters that make us care. This workshop will explore a fusion of acting and writing techniques, that nurture a faster and deeper creation of character. Characters and plots will be developed through active exercises, improvisations and dialogue. This unique learning experience is for writers, actors, directors and others looking to take storytelling to another level.

Course #	Day	Time	Instructor
CFD-2160-A	Tu	3:00-5:50	D. Berry
CFD-2160-B	W	6:00-8:50	TBA
CFD-2160-C	Th	6:00-8:50	M. Grisanti

CFD-2202-A

Acting II Thursday 3:00-5:50 Spring semester: 3 credits Instructor: D. Mirescu

Limited to 16 students

This course is for students who want to increase their thespian skills by working on scenes and monologues. Advanced techniques will be taught as well as communication skills for the actor to collaborate with the director, while staying within the actor/director relationship.

CFD-2230

Advanced Final Cut Pro

One semester: 3 credits

Each section limited to 16 students

Students will explore advanced features of Apple Final Cut Pro such as: effect editing, signal measurement and color correction. The integration of Final Cut Pro with other postproduction applications such as Adobe After Effects, Photoshop, DVD Studio Pro, Peak DV and Cinema Tools will also be addressed. How to manage media workflow while simultaneously exploring scene construction will be the focus of the course. Students must bring in their own work. Prerequisite: CFD-2020, Editing, or equivalent.

Course #	Day	Time	Semester	Instructor
CFD-2230-A	Μ	7:00-9:50	fall	A. Carney
CFD-2230-B	Th	9:00-11:50	fall	S. Topiary
CFD-2230-C	М	3:00-5:50	spring	L. Vance

HLD-2950-A Modern Drama I

Monday 9:00-11:50

Fall semester: 3 credits

Instructor: G. Carey

This course will introduce students to the foundation of present-day theater. While attention will be paid to directors, actors and stage artists, the emphasis is on the playwright. The concentration will be on the realistic movement and will cover such dramatists as Ibsen, Strindberg, Chekhov and O'Neill.

CVD-3010 Advanced Film/Digital Production I

Fall semester: 3 credits

Each section limited to 16 students

Through exercises and demonstrations, this course will emphasize the craft, aesthetics and content of filmmaking as practiced in emerging and traditional formats. The premise is to develop expanded and sophisticated languages for the moving image in the 21st century. Each student will complete an assignment and an individual project in the first semester; a major project or series of projects is required in the second semester. Film or digital format can be used and edited accordingly. It is strongly recommended that students meet with the instructor of choice before registering for the course.

Course #	Day	Time	Instructor
CVD-3010-A	Μ	1:00-6:50	G. Wenner
CVD-3010-B	Μ	3:00-8:50	C. Newman
CVD-3010-C	Tu	9:00-2:50	D. Georgevich
CVD-3010-D	Tu	9:00-2:50	TBA
CVD-3010-E	Th	9:00-2:50	Z. Amar
CVD-3010-F	Th	3:00-8:50	E. Bowes

CVD-3015

Advanced Film/Digital Production II

Spring semester: 3 credits Each section limited to 16 students

This is the second part of a two-semester course. Please see CVD-3010 for course description.

Course #	Day	Time	Instructor
CVD-3015-A	Μ	1:00-6:50	G. Wenner
CVD-3015-B	Μ	3:00-8:50	C. Newman
CVD-3015-C	Tu	9:00-2:50	D. Georgevich
CVD-3015-D	Tu	9:00-2:50	TBA
CVD-3015-E	Th	9:00-2:50	Z. Amar
CVD-3015-F	Th	3:00-8:50	E. Bowes

CFD-3030

Advanced Lighting and Cinematography I

Fall semester: 3 credits Limited to 15 students

Three interrelated areas of cinematography that are essential to the realization of the dramatic demands of the script—visualization of the script, communicating with actors, lighting and postproduction processes-are the focus of this course. Through demonstrations, discussions, screenings, critiques and hands-on projects, students will explore sophisticated lighting techniques for film and digital cinematography. How to translate ideas into images, experiment with varied lighting styles and create specific moods for interiors and exteriors will be examined, as well as the collaboration between the director and director of photography in planning action scenes, structure, coverage and the interpretation of the script. We will discuss emulsions, tonality, contrast, the "quality" of light, exposure, angles, composition, movement, continuity, lenses, depth of field, filters, special effects, lab liaisons (timing lights, printing, digital mastering and transfers) and managing camera and lighting crews. Arriflex 16-SR camera, advanced digital cameras, super speed lenses, dolly, Jib-arm, Gear head, Steady-cam, Tungsten, HMI and Kino-Flo lights will be used in class. Note: Open to cinematography specialists only.

Course #	Day	Time	Instructor
CFD-3030-A	W	9:00-2:50	I. Sunara
CFD-3030-B	Th	9:00-2:50	TBA

CFD-3035-A

Advanced Lighting and Cinematography II

Spring semester: 3 credits Limited to 15 students

This is the second part of a two-semester course. Please see CFD-3030 for course description.

Course #	Day	Time	Instructor
CFD-3035-A	W	9:00-2:50	I. Sunara
CFD-3035-B	Th	9:00-2:50	TBA

CFD-3052-A Sound Production II

Thursday 3:00-5:50 Fall semester: 3 credits Instructor: C. Newman Limited to 16 students

This course is conducted as a series of workshops in practical applications of microphone techniques, boom operation, production mixing and sound design. In addition, students will begin postproduction mixing and preparation of post-production sound tracks. Discussion of the sound space with technicians, producers and directors will be included. Prerequisite: CFD-2050, Sound Production I.

AHD-3060

Masters of Light

Thursday 3:00-5:50 One semester: 3 credits

Instructor: T. Goodeve

Light is more than an aesthetic choice. It is also the electric bulb, x-rays, the beginning of the world (Genesis), photography, the big bang, cinema, Einstein's Theory of Relativity, photonics; it is the most important tool we currently use in medicine, communications, engineering and art. This course begins with the history of the physics and science of light and shadow. What exactly is light and when did we define it? What are the differences between artificial and natural light and how did the invention of artificial light change the nature of art and culture? In the second part of the course, each student will give a presentation on a master of light—painter, photographer, filmmaker or light artist.

Course #	Semester
AHD-3060-A	fall
AHD-3060-B	spring

CFD-3060

Advanced Directing and Writing Workshop I

Fall semester: 3 credits

Each section limited to 16 students

Taught by a team of writing and directing instructors, this collaborative course is designed to develop scripts for third-year and thesis films. This course focuses on a fusion of advanced directing and writing in which scripts will evolve through techniques that stress originality and craft. Students will have the opportunity to see their works performed by professional actors.

Course #	Day	Time	Instructor(s)
CFD-3060-A	Μ	1:00-4:50	TBA
CFD-3060-B	W	3:00-6:50	S. Dacko, G. Girion
CFD-3060-C	Th	9:00-12:50	J. Brooker, E. Litwin
CFD-3060-D	F	3:00-6:50	V. Jasny, R. Frumkes

CFD-3065

Advanced Directing and Writing Workshop II Spring semester: 3 credits

Each section limited to 16 students

This is the second part of a two-semester course. Please see CFD-3060 for course description.

Course #	Day	Time	Instructor(s)
CFD-3065-A	Μ	1:00-4:50	TBA
CFD-3065-B	W	3:00-6:50	S. Dacko, G. Girion
CFD-3065-C	Th	9:00-12:50	J. Brooker, E. Litwin
CFD-3065-D	F	3:00-6:50	V. Jasny, R. Frumkes

CVD-3060 Advanced AVID Editing One semester: 3 credits

Each section limited to 10 students

Advanced editing features and techniques of AVID will be examined. Topics will include: media management, effect editing, multiclip editing, color correction, signal measurement, film-to-tape projects, EDLs and professional output methods. Integration with other programs such as Adobe After Effects, Photoshop and DVD Studio Pro, as well as how to upgrade an Apple Final Cut Pro project to AVID for professional finishing will be explored. Prerequisite: CVD-3050, AVID Editing, or equivalent.

Course #	Day	Time	Semester	Instructor
CVD-3060-A	Μ	9:00-12:50	fall	TBA
CVD-3060-B	W	9:00-12:50	fall	L. Cain
CVD-3060-C	Μ	6:00-9:50	spring	L. Vance

CFD-3070-A Directing for the Stage I

Wednesday 3:00-6:50 Fall semester: 3 credits

Instructor: D. Mirescu Limited to 16 students

This course will give students the opportunity to direct and present one-act plays. The class will investigate rehearsal techniques and the art of directing in the theatrical medium. We will look at various questions, from structuring your rehearsal process to final preparation before performance. Students may also be asked to translate the work to television and restage it for the camera, to underscore the differences and similarities between stage and screen and explore where techniques in one medium may benefit the other.

CFD-3075-A

Directing for the Stage II Wednesday 3:00-6:50 Spring semester: 3 credits Instructor: D. Mirescu Limited to 16 students This is the second part of a two-semester course. Please see CFD-3070 for course description.

CFD-3130 Pro Tools I

One semester: 3 credits

Each section limited to 12 students

Audio is now firmly within the digital realm. This course will focus on the skills needed to operate within the Pro Tools interface as well as the basics of digital audio. Students will learn how to record dialogue, sound effects, and foley and synchronize these elements to picture. Signal flow, digital effects, MIDI concepts, file management, audio editing and basic mixing will also be covered. Students will record, create, mix and output mixes for several projects.

Course #	Day	Time	Semester	Instructor
CFD-3130-A	Tu	12:00-2:50	fall	N. Simopoulos
CFD-3130-B	Th	12:00-2:50	fall	P. Goodrich
CFD-3130-C	F	9:00-11:50	fall	V. Stoll
CFD-3130-D	Tu	6:00-8:50	spring	N. Simopoulos
CFD-3130-E	W	9:00-11:50	spring	V. Stoll

CTD-3130 Film and Literature I

Fall semester: 3 humanities and sciences credits

From their inception, film and television have engaged with literature in a complex relationship, which includes structure of narrative developed in novels, drama, epic poetry, folk tales and myth. At the same time, the development of film and television has changed the course of literature in the 20th century. This course will focus on various aspects of the relationship among these mediums. Topics will include: issues of adaptation, specifically in terms of the three-act structure of the classic Hollywood narrative; the relationship of point of view in film versus personal perspective in literature; 19th-century serialized novels in relation to television series formats; the relationship of fiction and

nonfiction in early newspapers to daily broadcasting. Although we will primarily read 20th-century literature, the course will include 19th-century classics. Films by Kubrick, Godard, Hitchcock and Welles, among others, will be discussed.

Course #	Day	Time	Instructor
CTD-3130-A	Tu	3:00-6:50	M. Grisanti
CTD-3130-B	W	9:00-12:50	D. Riccuito
CTD-3130-C	Th	9:00-12:50	W. Beckley

CTD-3135

Film and Literature II

Spring semester: 3 humanities and sciences credits This is the second part of a two-semester course. Please see CTD-3130 for course description.

Course #	Day	Time	Instructor
CTD-3135-A	Tu	3:00-6:50	M. Grisanti
CTD-3135-B	W	9:00-12:50	D. Riccuito
CTD-3135-C	Th	9:00-12:50	W. Beckley

CFD-3140

Advanced Screenwriting I

Fall semester: 3 credits

Limited to 12 students

The conception and completion of a feature screenplay is the goal of this course. Students will pitch their stories and produce treatments that will be developed into a feature-length screenplay (90 to 120 pages in length). Professional actors will participate in readings and improvisations from the material.

Course #	Day	Time	Instructor
CFD-3140-A	Tu	3:00-6:50	TBA
CFD-3140-B	Th	3:00-6:50	S. Weinert

CFD-3145

Advanced Screenwriting II

Spring semester: 3 credits Limited to 12 students

This is the second part of a two-semester course. Please see CFD-3140 for course description.

Course #	Day	Time	Instructor
CFD-3145-A	Tu	3:00-6:50	TBA
CFD-3145-B	Th	3:00-6:50	S. Weinert

CFD-3150-A Adapting the Novel I

Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: S. Weinert Limited to 12 students

One might think that having the story already complete would make the process of adapting it for the screen a simple task. Adaptations are one of the most difficult processes a screenwriter can experience. One only has to read a book then see the film to understand that what works in the novel may not translate to the screen. Students will choose a literary piece—novel, play or short story to adapt into a screenplay. Films from literature will be discussed and analyzed. Prerequisite: CFD-2120, Writers Workshop for the Short Film I, or CFD-2145, Screenwriting II.

CFD-3155-A Adapting the Novel II

Wednesday 9:00-11:50 Spring semester: 3 credits Instructor: S. Weinert Limited to 12 students

This is the second part of a two-semester course. Please see CFD-3150 for course description.

CFD-3170-A Writing the Television Series I Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: J. Brooker Limited to 12 students

Students learn the basics of the hourlong dramatic (one-camera) form. Content may be contemporary mystery, 19th-century western, multi-story hospital, cops or continuing (soap opera) story, but the star or cast returns each week. Students learn character, pitch story springboards (ideas), develop plot points and complete a story before moving on to a script (teleplay) in four acts. Students will write three short (five-page) scripts: (1) individually; (2) with a class partner; (3) as part of a larger writing staff, in order to explore the worlds of the freelancer, staff writer/producer, deadlines, censorship, office politics and teamwork. Produced scripts will be read and series screened.

CFD-3175-A

Writing the Television Series II

Wednesday 3:00-5:50

Spring semester: 3 credits Instructor: J. Brooker

Limited to 12 students

This is the second part of a two-semester course. Please see CFD-3170 for course description.

CFD-3180

Pro Tools II: Sound Design

One semester: 3 credits Limited to 12 students

Preparing audio sessions for output to various presentation formats using groups, sub mixes and advanced plug-in and automation techniques will be emphasized. Students will learn how to troubleshoot technical issues that arise when synchronizing sound and image. The craft of mixing for postproduction will be thoroughly discussed and explored. Prerequisite: CFD-3130, Pro Tools I, or equivalent.

Course #	Day	Time	Semester	Instructor
CFD-3180-A	W	12:00-2:50	fall	P. Goodrich
CFD-3180-B	W	12:00-2:50	spring	P. Goodrich
CFD-3180-C	F	9:00-11:50	spring	C. Faulkner

CFD-3194-A

Creative Producing Wednesday 3:00-5:50

Spring semester: 3 credits

Instructor: A. Flocco

This course will explore the responsibilities of a creative producer. Students will learn how to manage a project and be given the fundamental principles and tools to control their own work, collaborate successfully with other professionals, and remain true to their artistic vision. From selecting the material, working with the writer, hiring the director, collaborating on key casting choices, selecting a production crew, and your involvement on the distribution and marketing strategies, the focus will be on both the creative and business knowledge necessary for any successful producer. Guest speakers will provide added depth and expertise to the film producing process as well as professional insight into the rapidly evolving film and television industry.

CFD-3213-A Producing the Independent Film

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: M. Pederson

Instructor: IVI. Pederson

The myriad elements that contribute to producing an independent film will be examined in this course. Through lectures, discussions and hands-on training with production software, students will explore all aspects of preparing and breaking down a project for production. Budgeting, location scouting, casting, hiring actors and crews, and scheduling, among other topics, will be discussed.

CFD-3220 Writers Workshop for the Short Film II

Fall semester: 3 credits

Each section limited to 16 students

This course will prepare students to create short, effective screenplays that can be at once both unique and universal. Emphasis will be placed on connecting to one's own material and vision through a series of discussions, writing exercises, readings and delving into creating characters.

Course #	Day	Time	Instructor
CFD-3220-A	Μ	9:00-11:50	G. Girion
CFD-3220-B	Tu	3:00-5:50	J. Brooker

CFD-3230-A Art of Editing

Tuesday 9:00-11:50 Fall semester: 3 credits

Instructor: R. Pepperman

This intensive survey into the creative processes of postproduction will explore strategies to assist in recognizing problems in story, scene, sequence and structure, and then uncover the paths to constructive solutions. The course will encompass all film forms, including narrative, documentary, commercial spots, industrials and music videos. This course will determine what is constant in all good work, and how visual and aural elements can be rhythmically integrated to produce inspired editing.

CFD-3241-A

Advanced Production Design

Tuesday 3:00-5:50

Spring semester: 3 credits Instructor: S. Auerbach

This course will focus on transforming the physical and psychological environments of a student's script into the visual reality of their own film. Students will bring in selected scenes from their scripts to explore subtext, analyze character and discuss theme. Through sketches, location scouting, dressing the set, defining construction needs, and research, students will begin the process of constructing an environmental visual palette for their story. Particular focus will be placed on the psychology of the characters in order to study the impact of the characters on their environment and the environment's effect on the characters.

CFD-3326-A

Advanced Documentary Workshop I

Monday 9:00-11:50 Fall semester: 3 credits Instructor: L. Grant

This course will build on the documentary methods explored in CFD-2017, Documentary Workshop I, and CFD-2018, Documentary Workshop II. Students will create documentaries and have the opportunity to pitch, develop a treatment, formulate a budget and funding plan, discuss film festivals and distribution strategy for their own productions. Broadcast professionals will lecture and offer critique of student projects. Students are expected to fill crew positions and participate in all aspects of the selected class projects.

CFD-3327-A

Advanced Documentary Workshop II

Monday 9:00-11:50 Spring semester: 3 credits Instructor: L. Grant This is the second part of a two-semester course. Please see CFD-3326 for course description.

CFD-3426

Recording Foley and Effects One semester: 3 credits

Instructor: C. Borgia Limited to 12 students

While production and location recordists strive to come away with the best dialogue from a film shoot, editing can result in the loss of sound that gives a scene its character. Using a variety of props, shoes, surfaces and fabrics, foley artists re-create these "lost sounds" for film, video and, increasingly, video games in a controlled studio environment. This intensive workshop will focus on the

techniques and practices of foley artistry. Microphone placement; recording; and the craft of convincingly mimicking footsteps, clothing movements, and scene-specific sounds will be covered. Students will re-create the audio from actual film and television scenes, as well as record and design effects for video games. Prerequisite: CFD-3130, Pro Tools I.

Course #	Day	Time	Semester
CFD-3426-A	M	3:00-5:50	fall
CFD-3426-B	Tu	9:00-11:50	spring

CFD-3431

Sound and Music Techniques

Tuesday 3:00-5:50 One semester: 3 credits Instructor: N. Simopoulos Limited to 12 students

You don't have to be a professional musician to make great sound tracks for your films and videos. With a keyboard and cutting-edge computer software programs such as Reason and Pro Tools, you can create great music to sync with your images. Students will have hands-on experience in a recording studio with live recording equipment and will learn the techniques of digital recording, editing and mixing. How to use prerecorded loops and effects in various musical styles—hip hop, world, jazz, rock, classical, among others—will also be covered. If you are a musician, you can enhance your compositions with these amazing tools. No prior experience necessary.

Course #	Semester
CFD-3431-A	fall
CFD-3431-B	spring

CFD-3614-A

Line Producing: How to Manage your Film Through Scheduling and Budgeting

Thursday 6:00-8:50

Fall semester: 3 credits

Instructor: R. Wheeler

This course will address the process of professionally managing a film project from development to distribution. Using EP software, we will cover such topics as script breakdown, creating schedules and a realistic budget, as well as how to access information concerning the most up-to-date union rates, actor agreements and location fees. Students will complete a professional production book relating to short or feature film.

CFD-3921-A

Finance and Distribution

Thursday 3:00-5:50 Fall semester: 3 credits

Instructor: R. Frumkes

This course will explore sources of financing and distribution and the resources, materials and methods to attain them. We will begin with the budgeting process and production costs to publicity, marketing, delivery, legal costs, and other—often overlooked—areas that can come back to haunt you. The tried-and-true sources of financing will be reviewed, and students will investigate other financing techniques. We will practice the art of sales—from creating a prospectus to marketing and publicity, prospecting for investors and pitching the project.

CFD-4010

Career Strategies

Monday 3:00-5:50 One semester: 3 credits

Instructor: L. Balaban

Having fulfilled the requirements of a four-year film education, many students find that they are still apprehensive about entry into the professional film industry. There is so much ahead that remains vague: How do you raise capital for a first production? What is the best way to make industry contacts? In this course, we will discuss the many avenues to success in the film industry, as well as the

Course #	Semester
CFD-4010-A	fall
CFD-4010-B	spring

CFD-4020

Film and Entertainment Law

Monday 6:00-8:50

One semester: 3 credits Instructor: L. Klotz

This course will focus on the fundamentals of entertainment law by exploring the business and legal relationships within the broadcasting and film industries. Learn to anticipate and avoid legal problems prior to production. Key issues in the areas of copyright law, sources of financing, distribution agreements, insurance and union consideration will be discussed. There will be guest speakers from the field. *Note: Open to seniors only.*

Course # Semester CFD-4020-A fall CFD-4020-B spring

CFD-4040-A

Master Class in Screenwriting I

Monday 9:00-2:50 Fall semester: 3 credits Instructor: M. DeGasperi

This two-semester course will take each senior through the entire screenplay writing process. In the first semester, students will create a feature-length screenplay based on an original idea. In the second semester, they will rewrite their work, polishing it to a professional-quality writing sample. The course will be conducted workshop style. Professional actors will aid in the second-semester readings. Students must have their story by the first class. *Note: Open to senior screenwriting specialists only.*

CFD-4045-A

Master Class in Screenwriting II

Monday 9:00-2:50 Spring semester: 3 credits Instructor: M. DeGasperi This is the second part of a two-semester course. Please see CFD-4040 for course description.

CFD-4080-A Film Thesis I

Fall semester: 6 credits Instructor: R. Lehmann

Cinematography specialists: Students must shoot two thesis films. Directing specialists: Students must direct a film (12 to 20 minutes in length) that demonstrates an advanced level of craft and technique. Projects of longer duration must be approved by the Thesis Committee. Editing specialists: Students must edit two thesis films.

All candidates for thesis will meet with the Thesis Committee for a general meeting at the end of their junior year and be given information concerning the selection of an advisor, thesis proposal and submission guidelines, and important seminars. Students must begin their thesis projects in the fall semester of their senior year. Completed thesis projects are due at the end of the year. Students are required to submit a copy of their completed thesis project to the department chair. The College may reproduce work in matters pertaining to accreditation and promotion.

CFD-4085-A

Film Thesis II Spring semester: 6 credits Instructor: R. Lehmann This is the second part of a two-semester course. Please see CFD-4080 for course description.

CFD-4090-A Screenwriting Thesis I

Fall semester: 6 credits

Instructor: R. Lehmann

Students are required to complete a feature-length screenplay (90 to 120 pages in length). The subject of the screenplay will be determined by sending a typewritten proposal to the chair's office, and meeting with the chair to discuss your submitted proposal.

All candidates for thesis will meet with the Thesis Committee for a general meeting at the end of their junior year and be given information concerning the selection of an advisor, thesis proposal and submission guidelines, and important seminars. Students must begin their thesis projects in the fall semester of their senior year. Completed thesis projects are due by the end of the year. Students are required to submit a copy of their completed thesis project to the department chair. The College may reproduce work in matters pertaining to accreditation and promotion.

CFD-4095-A Screenwriting Thesis II

Spring semester: 6 credits

Instructor: R. Lehmann

This is the second part of a two-semester course. Please see CFD-4090 for course description.

CFD-4999-A

Film and Video Internship

One semester: 3 credits Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

Animation First-Year Requirements

Freshman animation majors must take all the courses that follow. These courses are the foundation-year requirements and they must be successfully completed by the end of your first year at the College unless you have already received credit in transfer for any of these courses. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are four animation course programs, each composed of the foundationyear required courses. Please look over each schedule carefully and decide which would suit your needs best. Since each program has a limited number of seats, it is a good idea to have alternative choices in the event that your first preference has already been filled.

AHD-1080

History of Animation I

Fall semester: 3 credits

This course explores milestones in animation, from pioneers like Walt Disney, Norman McLaren and Lotte Reiniger, to present-day digital innovators. Along the way we'll consider a range of techniques, including line-and-cel, glass painting, stop motion, clay animation, morphs and 3D characters. We'll also see how and why—animation deserves to be seen as perhaps the most complex art form.

AHD-1085

History of Animation II

Spring semester: 3 credits This is the second part of a two

This is the second part of a two-semester course. Please see AHD-1080 for course description.

AND-1020 Introduction to Animation I

Fall semester: 3 credits

Each section limited to 20 students

The basic concepts of storyboard, layout, exposure sheets, extremes, timing, inbetweening, weight, squash-and-stretch, overlapping action, hook-ups, arcs, walk cycles and head turns will be covered in this course. Most importantly, this course will emphasize drawing skills, and the importance of one drawing in the context of many. Basic construction, line of action, perspective and looking—before touching pencil to paper—are essential to developing good drawing skills and personal style. Students will solve pictorial problems through these means. Character mode sheets, animal anatomy and live models will be drawn in every class. Each semester, students will be required to complete a 60-second pencil test from storyboard through shooting.

AND-1025

Introduction to Animation II

Spring semester: 3 credits

Each section limited to 20 students

This is the second part of a two-semester course. Please see AND-1020 for course description.

AND-1040

Storytelling

One semester: 3 credits

Each section limited to 18 students

This course is an introduction to the basic concepts of storytelling. Oral traditions will be examined as will written narrative forms, including myth, drama, short stories, novels and poetry. Papers, outside readings and storyboarding of ideas will be required.

AND-1070 Acting for Animators

One semester: 3 credits Each section limited to 18 students

Offering a unique perspective to sketch comedy and drama, this course engages students in creating characters based upon human behavior through the discovery process and acting sessions. Students will discover how to bring empathy to comedy through techniques used in pantomime, by clowns and by dancers. Sketching performances will be routine.

FDD-1030 Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035

Drawing II

One semester: 3 credits

This is the second part of a two-semester course. Please see FDD-1030 for course description.

HCD-1010

Literature and Writing I

One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020

Literature and Writing II

One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

	Animation Foundation 1 / FALL					_	Animation Foundation 1 / SPRING					
	MON	TUES	WED	THURS	FRI	_		MON	TUES	WED	THURS	FRI
9 10 11	AND-1020-51 Introduction to Animation I 9:00-1:50			AND-1040-51 Storytelling 9:00-11:50 E. Aison	FDD-1030-51 Drawing I	-	9 10 11	AND-1025-51 Introduction to Animation II 9:00-1:50			AND-1070-51 Acting for Animators 9:00-11:50 R. Haufrect	FDD-1035-51 Drawing II
12 1 2	M. Abrahams			AHD-1080-51 History of Animation I 12:00-2:50 H. Beckerman	9:00-2:50 M. Archambault	-	12 1 2	M. Abrahams			AHD-1085-51 History of Animation II 12:00-2:50 H. Beckerman	9:00-2:50 M. Archambault
3 	HCD-1010-51 Literature and Writing I 3:00-5:50 D. Singer					-	3 4 5	HCD-1020-51 Literature and Writing II 3:00-5:50 D. Singer				
6						-	6					

	Animation Foundation 2 / FALL						Animation Foundation 2 / SPRING					
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI	
9				AND-1040-52		ę				AND-1070-52 Acting for		
10				Storytelling 9:00-11:50	AND-1020-52 Introduction to	1(Animators 9:00-11:50	AND-1025-52	
11		FDD-1030-52 Drawing I		Instructor: TBA	Animation I 9:00-1:50	11		FDD-1035-52 Drawing II		S. Pulo	Introduction to Animation II	
12		9:00-2:50 M. Archambault		AHD-1080-52 History of	B. Labovic	12		9:00-2:50 M. Archambault		AHD-1085-52 History of	9:00-1:50 B. Labovic	
1				Animation I - 12:00-2:50		1		-		Animation II 12:00-2:50		
2				H. Beckerman		2		-		H. Beckerman		
3		HCD-1010-52						HCD-1020-52 Literature and				
4		Literature and Writing I						Writing II 3:00-5:50				
5		G. Marten-Miller				Ę		G. Marten-Miller				
6												

		Animation Fo	undation 3 / F	ALL					Animation Fo	undation 3 / SPI	RING		
	MON	TUES	WED	THURS	FRI			MON	TUES	WED	THURS	FRI	
9							9						
10		AND-1020-53					10		AND-1025-53				
11		Introduction to Animation I			FDD-1030-53 Drawing I		11		Introduction to Animation II			FDD-1035-53 Drawing II	
12		9:00-1:50 D. Crane		AHD-1080-53	9:00-2:50 D. Duga		12		9:00-1:50 D. Crane		AHD-1085-53	9:00-2:50 D. Duga	
1				History of Animation I	5. 5494			1				History of Animation II	D. Duga
2				12:00-2:50 H. Beckerman			2				12:00-2:50 H. Beckerman		
3				AND-1040-53	HCD-1010-53		3		AND-1070-53			HCD-1020-53	
4				Storytelling 3:00-5:50	Literature and Writing I		4		Acting for Animators			Literature and Writing II	
5				E. Weil	3:00-5:50 R. Josimovich		5		3:00-5:50 S. Evans			3:00-5:50 R. Josimovich	
6						-	6						

	Animation F	oundation 4 / F	ALL				Animation Fou	undation 4 / SPI	RING	
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 AND-1020-54 11 Introduction to Animation I 12 9:00-1:50 1 F. Suarez 1 2		AND-1040-54 Storytelling 9:00-11:50 R. Gorey	AHD-1080-54 History of Animation I 12:00-2:50 H. Beckerman		9 10 11 12 12 1 2	AND-1025-54 Introduction to Animation II 9:00-1:50 F. Suarez		AND-1070-54 Acting for Animators 9:00-11:50 S. Evans	AHD-1085-54 History of Animation II 12:00-2:50 H. Beckerman	
3 HCD-1010-54 4 Literature and Writing I 5 R. Grayson 6	FDD-1030-54 Drawing I 3:00-8:50 D. Ross				3 4 5 6 7 8	HCD-1020-54 Literature and Writing II 3:00-5:50 R. Grayson	FDD-1035-54 Drawing II 3:00-8:50 D. Ross			

Animation Second-Year Requirements

TRADITIONAL ANIMATION MAJORS

Course #	Title	Semester
AND-2010	Animation Workshop I	fall
AND-2015	Animation Workshop II	spring
FDD-2020	Anatomy I	fall
FDD-2025	Anatomy II	spring
AND-2070	Storyboarding for Animation	spring
AND-2090	Perspective Drawing	fall
AND-2110	Digital Compositing I	fall
AND-2115	Digital Compositing II	spring

STOP-MOTION MAJORS

Course #	Title	Semester
AND-2020	Introduction to Stop Motion I	fall
AND-2025	Introduction to Stop Motion II	spring
AND-2110	Digital Compositing I	fall
AND-2115	Digital Compositing II	spring
AND-2140	Character Construction	fall
AND-2160	Miniature Sets and Action Props	spring

Animation Third-Year Requirements

All third-year animation students must choose one of the specializations below and successfully complete all requirements listed within that specialization.

TRADITIONAL ANIMATION MAJORS

Course #	Title	Semester
AND-3010	Advanced Animation Workshop I	fall
AND-3015	Advanced Animation Workshop II	spring
AND-3120	Layout and Design	fall or spring
AND-3130	Sound Design for Animation	fall or spring
One of the follow	ving two groups:	
AND-3040	Advanced Life Drawing I	fall
AND-3045	Advanced Life Drawing II	spring
or	-	
SMD-3228	3D Modeling and Animation with Maya I	fall
SMD-3229	3D Modeling and Animation with Maya II	spring
	- ,	

STOP-MOTION MAJORS

Course #	Title	Semester
AND-3020	Advanced Stop-Action Animation I	fall
AND-3025	Advanced Stop-Action Animation II	spring
AND-3120	Layout and Design	fall or spring
AND-3130	Sound Design for Animation	fall or spring

RECOMMENDED

The following course is strongly recommended, but not required. AND-3050 Drawing Animals

Animation Fourth-Year Requirements

9r	<i>Course #</i>	<i>Title</i>	Semester
	AND-4010	Career Strategies for Animation	spring
	AND-4020	Animation and Entertainment Law	fall
	AND-4080	Animation Thesis I	fall
	AND-4085	Animation Thesis II	spring
	AND-4085	Animation Thesis II	spring

Animation General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Film, video and animation majors may register for courses in the BFA Computer Art, Computer Animation and Special Effects Department with the proper prerequisites and permission from both department chairs. Students will not be charged any course fee associated with these classes. Please refer to the undergraduate computer art, computer animation and special effects section of this book.

Note: Courses are listed in numerical order.

AND-2010

Animation Workshop I

Fall semester: 2 credits

Each section limited to 18 students

This is an intensive course in the art of animation, the animated film and its importance and use in live-action films (animated sequences, special effects, titles, etc.). Instruction will be given on the use of the animation stand, construction of characters and preparation of the work for animation photography. There will be screenings and discussions of selected short animated films.

Course #	Day	Time	Instructor
AND-2010-A	Μ	3:00-7:50	TBA
AND-2010-B	Tu	9:00-1:50	D. Duga
AND-2010-C	Tu	3:00-7:50	C. Bullwinkel
AND-2010-D	Th	1:00-5:50	D. Crane

AND-2015

Animation Workshop II

Spring semester: 2 credits Each section limited to 18 students This is the second part of a two-semester course. Please see AND-2010 for course description.

Course #	Day	Time	Instructor
AND-2015-A	Μ	3:00-7:50	TBA
AND-2015-B	Tu	9:00-1:50	D. Duga
AND-2015-C	Tu	3:00-7:50	C. Bullwinkel
AND-2015-D	Th	1:00-5:50	D. Crane

AND-2020-A

Introduction to Stop Motion I

Wednesday 12:00-4:50 Fall semester: 2 credits

Instructor: Voltaire

A wide range of stop-motion animation techniques, with a strong emphasis on character design, will be examined in this course. Subjects include: simple armature constructions, clay and puppet animation, replacements, beginning casting, backgrounds, rigging, and a variety of sculpture techniques and materials. In the first semester, students will participate in hands-on model building and animation exercises to familiarize themselves with the possibilities and challenges of the field. During the second semester, students will design and execute a short animated project. Guest lectures, field trips and screening of both commercial and independent work will be held throughout the year.

AND-2025-A

Introduction to Stop Motion II

Wednesday 12:00-4:50 Spring semester: 2 credits Instructor: Voltaire This is the second part of a two-semester course. Please see AND-2020 for course description.

FDD-2020-A Anatomy I Monday 9:00-11:50

Fall semester: 3 credits Instructor: S. Smulka

In this course, anatomy will be studied in enough detail to enable students to draw the muscular and skeletal systems from memory. The anatomical studies will explain how the underlying bone and muscles create the forms and surface landmarks of the living figure. A significant part of the course will be spent on drawing from the model. The fall semester will focus on the skeletal system and hands; the spring semester will focus on the muscular system and the head.

FDD-2020-B through D Anatomy I

Fall semester: 3 credits

Instructor: A. Gerndt

Anatomy can offer a concrete structure for drawing and painting the human figure. This course relates the study of the skeleton and the muscles to the live model. It will concentrate on the skeletal system in the fall semester and the muscles in the spring semester. Students will complete three life-size drawings of the human skeletal system, which will include views of the skull, torso and extremities, establishing the core of the human figure. Two triptychs, each consisting of a nude, muscular and skeletal drawing of a male and a female body, will be completed. We will learn the landmarks of the skeletal system, their relationship to the muscular system and how they work together to define the human form. An anatomy text such as *Albinus on Anatomy* by Hale and Coyle or *Anatomy for the Artist* by Jeno Barcsay is required.

Course #	Day	Time
FDD-2020-B	W	9:00-11:50
FDD-2020-C	W	12:00-2:50
FDD-2020-D	W	3:00-5:50

FDD-2025

Anatomy II

Spring semester: 3 credits This is the second part of a two-semester course. Please see the corresponding section of FDD-2020 for course description.

Course #	Day	Time	Instructor
FDD-2025-A	Μ	9:00-11:50	S. Smulka
FDD-2025-B	W	9:00-11:50	A. Gerndt
FDD-2025-C	W	12:00-2:50	A. Gerndt
FDD-2025-D	W	3:00-5:50	A. Gerndt

AND-2070 Storyboarding for Animation

One semester: 2 credits

The story is one of the most important aspects of a film. This is a course about creating storyboards for animated films. Students will learn continuity, basic story structure and character delineation. In storyboard form, plots, situations and conflicts are developed. The entire process, from rough sketches to a finished presentation, will be covered. Also included are storyboards for television spots and cartoon shorts.

Course #	Day	Time	Semester	Instructor
AND-2070-A	Th	9:00-11:50	fall	I. Verbitsky
AND-2070-B	F	9:00-11:50	fall	H. Beckerman
AND-2070-C	Th	9:00-11:50	spring	I. Verbitsky
AND-2070-D	F	9:00-11:50	spring	H. Beckerman

AND-2090

Perspective Drawing One semester: 2 credits

Limited to 18 students

Everything that you need to know about perspective will be covered in this course. From the essential basics of one-, two- and three-point perspective to shadows, reflections, refraction and figure placement (including form and foreshortening); as well as the relationship of color and value to create the sense of light, atmosphere, space and form. Assignments are designed to prove the practical applications of the basic principles of perspective. Class sessions with models, props and lighting will assist in the exploration.

Course #	Day	Time	Semester	Instructor
AND-2090-A	W	12:00-2:50	fall	D. Poynter
AND-2090-B	W	6:00-8:50	fall	D. Poynter
AND-2090-C	F	3:00-5:50	fall	M. Rosner
AND-2090-D	Th	12:00-2:50	spring	D. Poynter

AND-2110

Digital Compositing I

Fall semester: 2 credits Each section limited to 10 students

The software programs that enable and enhance computer animation projects are the focus of this course. Students will learn to output projects using animation software to Beta SP. Adobe Photoshop techniques will be used to color-scan animation files, backgrounds and effects. Adobe Flash will be introduced.

Course #	Day	Time	Instructor
AND-2110-A	M	9:00-11:50	E. Eiser
AND-2110-B	Μ	1:00-3:50	E. Eiser
AND-2110-C	Μ	4:30-6:50	E. Eiser
AND-2110-D	Tu	3:00-5:50	L. Cohen
AND-2110-E	W	9:00-11:50	TBA

AND-2115

Digital Compositing II

Spring semester: 2 credits

Each section limited to 10 students

This is the second part of a two-semester course. Please see AND-2110 for course description.

Course #	Day	Time	Instructor
AND-2115-A	Μ	9:00-11:50	E. Eiser
AND-2115-B	Μ	1:00-3:50	E. Eiser
AND-2115-C	Μ	4:00-6:50	E. Eiser
AND-2115-D	Tu	3:00-5:50	L. Cohen
AND-2115-E	W	9:00-11:50	TBA

AND-2140-A Character Construction Thursday 3:00-5:50

Fall semester: 2 credits Instructor: C. Paolino

Celebrity Deathmatch, Chicken Run, Nightmare Before Christmas and *James* and the Giant Peach are some of the films that have relied on stop-motion figure construction for their success. This course is an ideal prerequisite for anyone who wants to make stop-motion animation films. Students will design their own stop-motion figure—sculpt the parts, build a wire structure, learn various jointing methods and detailed sculpting with polymer clays. The figure will be assembled, painted and dressed.

AND-2160-A Miniature Sets and Action Props

Thursday 3:00-5:50 Spring semester: 2 credits Instructor: C. Paolino

Feature films like *Titanic, Pearl Harbor, Monkeybone, Chicken Run, Star Wars Episode I, Moulin Rouge* and *James and the Giant Peach* all contain miniature sets and props. In some cases, the sets were used strictly as backgrounds to be integrated with computer technology and have actors added, while others were used as sets for stop-motion animated characters. We will explore how to design sets where the doors, windows, cars and lampposts need to work on cue, as well as the techniques of miniature set and prop construction. The challenges of working with unique materials and constructing them to scale will also be examined.

AND-2217 Adobe Flash Animation

One semester: 3 credits

Adobe Flash is used for creating vector graphics and animation for the Web. Students will learn the process of drawing and painting in Flash. The course will also cover how to incorporate graphics and combine Adobe After Effects into their projects to create special effects.

Course #	Day	Time	Semester	Instructor
AND-2217-A	Tu	9:00-11:50	fall	L. Cohen
AND-2217-B	Th	3:00-5:50	fall	TBA
AND-2217-C	W	3:00-5:50	spring	L. Cohen

AND-3010

Advanced Animation Workshop I

Fall semester: 3 credits

What every animator needs to know to succeed, this course is all about drawing, design and movement in a two-dimensional world as well as a three-dimensional environment. Use of field guides, exposure sheets, lip sync, in-betweens and layouts are covered. Runs, walks, takes, pans, trucks and preparation for camera, all done through the proper construction of a scene are demonstrated. Learn about the techniques of animation for the screen, whether in cel, cutouts, clay or any other technique commonly used in animation. How to tell a story and the science of movement are included to round out this essential course.

Course #	Day	Time	Instructor
AND-3010-A	Μ	9:00-2:50	D. Crane
AND-3010-B	Tu	3:00-8:50	C. Kugel
AND-3010-C	W	9:00-2:50	H. Beckerman

AND-3015

Advanced Animation Workshop II

Spring semester: 3 credits This is the second part of a two-semester course. Please see AND-3010 for course description.

Course #	Day	Time	Instructor
AND-3015-A	Μ	9:00-2:50	D. Crane
AND-3015-B	Tu	3:00-8:50	C. Kugel
AND-3015-C	W	9:00-2:50	H. Beckerman

AND-3020-A Advanced Stop-Action Animation I

Advanced Stop-Action Animation Thursday 9:00-2:50

Fall semester: 3 credits Instructor: Voltaire

Limited to 16 students

This course gives students a rare opportunity to learn a highly specialized art form. Students will write a short script, design and build a character, record the voice track and shoot a film, either individually or in teams. The history of 3D puppet and clay animation will be discussed, and films will be screened and analyzed for technique.

AND-3025-A

Advanced Stop-Action Animation II

Thursday 9:00-2:50 Spring semester: 3 credits Instructor: Voltaire Limited to 16 students This is the second part of a two-semester course. Please see AND-3020 for course description.

AND-3040 Advanced Life Drawing I

Fall semester: 3 credits

This course will concentrate on two areas of drawing: the human figure and animals. Gesture, manner, weight, emotion and expressions of the body will be studied and drawn, both in the studio and on location.

Course #	Day	Time	Instructor
AND-3040-A	Μ	3:00-8:50	S. Gaffney
AND-3040-B	Tu	9:00-2:50	S. Gaffney
AND-3040-C	F	12:00-5:50	D. Ross

FILM, VIDEO AND ANIMATION

AND-3045 Advanced Life Drawing II

Spring semester: 3 credits This is the second part of a two-semester course. Please see AND-3040 for

Inis is the second part of a two-semester course. Please see AND-3040 for course description.

Course #	Day	Time	Instructor
AND-3045-A	Μ	3:00-8:50	S. Gaffney
AND-3045-B	Tu	9:00-2:50	S. Gaffney
AND-3045-C	F	12:00-5:50	D. Ross

AND-3050

Drawing Animals Monday 12:00-4:50 One semester: 3 credits

Instructor: D. Ross

Each section limited to 12 students

Using pencils, charcoal and watercolors, students will learn the intricacies of drawing live animals on location. Various strategies will be explored to assist the artist to stay within the immediacy of the field situation. Weather permitting, sessions will be held at various New York City zoos.

Course # Semester AND-3050-A fall AND-3050-B spring

AND-3120

Layout and Design One semester: 3 credits

Instructor: D. Povnter

Layout is the first and essential step to good animation. This course will stress proper perspective and character construction. Students will learn and understand three-point perspective, good framing and composition for their background layouts, and correct construction and staging for their animation poses. Students will work from character and prop model sheets, and a film storyboard that will cover most of the basic type layouts. Everyone will do finished layout packages, similar to working on a production in a professional studio.

Course #	Day	Time	Semester
AND-3120-A	W	3:00-5:50	fall
AND-3120-B	Th	9:00-11:50	fall
AND-3120-C	W	3:00-5:50	spring

AND-3130

Sound Design for Animation

One semester: 3 credits

Each section limited to 12 students

This course introduces students to the professional realities of sound track preparation for their animations. We will focus on both the technical and creative options available for creating dialogue tracks with actors as the initial stage of an animation project. In addition, students will explore the psychological, technical and creative stages of sound design, including foley, additional dialogue replacement, music, sound effects and the mix.

Course #	Day	Time	Semester	Instructor
AND-3130-A	Tu	9:00-11:50	fall	P. Goodrich
AND-3130-B	W	3:00-5:50	fall	P. Goodrich
AND-3130-C	F	12:00-2:50	fall	C. Faulkner
AND-3130-D	Tu	12:00-2:50	spring	P. Goodrich
AND-3130-E	W	3:00-5:50	spring	P. Goodrich
AND-3130-F	Th	9:00-11:50	spring	C. Faulkner

AND-3137 Creating Unforgettable Characters Wednesday 9:00-11:50 One semester: 3 credits Instructor: TBA

Limited to 18 students

This course will delve into the process of creating animated characters. Methods of researching, creating a back story and understanding character psychology will be discussed and analyzed. Classic characters such as Bugs Bunny, Daffy Duck, Wile E. Coyote, and Beavis and Butt-Head will be screened and studied. Students will design and produce a profile on a character of their own creation.

Course #	Semester
AND-3137-A	fall
AND-3137-B	spring

AND-3172-A

Developing the Animated Series Wednesday 6:00-8:50

Fall semester: 3 credits

Instructor: L. Goldman

The goal of this course is to provide the fundamentals for developing an animated series, including the premise, outline, character development and story arcs. We will begin with an overview of the history of the animated series in the United States, and how these series have been influenced by popular culture, as well as political and social events. While the focus of the course will concentrate on the creative process, we will also discuss such areas as domestic and international markets, financing, production, merchandise, and marketing and distribution.

SMD-3228

3D Modeling and Animation with Maya I

Fall semester: 3 credits

Autodesk Maya is widely used in the 3D animation industry and is highly regarded for its modeling, animation and special effects capabilities. Starting with storyboards, students will then learn modeling, cameras, lighting, surfaces, motion scripting and rendering. Several examples of high-end 3D animation will be demonstrated and analyzed.

Course #	Day	Time	Instructor
SMD-3228-A	Th	9:00-11:50	E. Eiser
SMD-3228-B	Th	3:00-5:50	A. Behar

SMD-3229

3D Modeling and Animation with Maya II

Spring semester: 3 credits

A continuation of SMD-3228, 3D Modeling and Animation with Maya I, this course will further explore Maya's more advanced tools and capabilities through in-class exercises and assigned projects. Topics will include character design, animation, skeletal rigging, dynamics, particles and shading. Prerequisite: SMD-3228, 3D Modeling and Animation with Maya I, or equivalent.

Course #	Day	Time	Instructor
SMD-3229-A	Th	9:00-11:50	E. Eiser
SMD-3229-B	Th	3:00-5:50	A. Behar

AND-3753

Master Animation Production Workshop

Thursday 9:00-2:50 One semester: 3 credits Instructor: D. Haskett Limited to 18 ctudente

Limited to 18 students

In this course, students will experience the working process of a professional studio by producing three to four short film pieces, each less than a minute in duration. Students will performing a different job on each project, thus gaining a better understanding of teamwork and how each skill complements other areas of the production process. *Note: This course is open to juniors and seniors only.*

Course #	Semester
AND-3753-A	fall
AND-3753-B	spring

AND-4010-A Career Strategies for Animation

Monday 6:00-8:50

Monday 6:00-8:50 Spring semester: 3 credits Instructor: D. Levy This source will familiarize

This course will familiarize students with the animation industry in New York, as well as nationally and internationally. Students will learn how to market their skills and their films by creating personalized portfolios, reels, résumés and mailers. Guest lecturers from the industry will discuss the exciting opportunities in the field of animation. *Note: Open to seniors only.*

AND-4020-A

Animation and Entertainment Law

Monday 6:00-8:50 Fall semester: 3 credits Instructor: J. Arnoff

This course will focus on the fundamentals of entertainment law by exploring the business and legal relationships within the broadcasting and film industries, in particular as they relate to animation. Learn to anticipate and avoid legal problems prior to production. Key issues in the areas of copyright law, sources of financing, distribution agreements, insurance and union consideration will be discussed. There will be guest speakers from the field. *Note: Open to seniors only.*

AND-4080-A

Animation Thesis I

Fall semester: 6 credits

Instructor: R. Lehmann

Students are required to complete an animated project that demonstrates an advanced level of craft and technique. The work should not exceed five minutes in length.

All candidates for thesis will meet with the Thesis Committee for a general meeting at the end of their junior year. At that meeting, students will be given information and detailed instructions concerning: selection of an advisor, thesis guidelines, proposal deadlines, specific requirements for specialists and important seminars. Students must begin their thesis projects in the fall semester of their senior year. Completed thesis projects are due at the end of the year. Students are required to submit a copy of their completed thesis project to the department chair. The College may reproduce work in matters pertaining to accreditation and promotion.

AND-4085-A Animation Thesis II

Spring semester: 6 credits Instructor: R. Lehmann This is the second part of a two-semester course. Please see AND-4080 for course description.

AND-4999-A

Animation Internship

One semester: 3 credits

Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

Film, Video and Animation Electives Open to All Departments

Courses are listed in numerical order.

CFD-1074-A

Acting for Film Tuesday 6:00-8:50 Fall semester: 3 credits Instructor: A. Rapoport Limited to 16 students

This course is designed as an introduction to the world of actors and their techniques. Built on the basis of moment-to-moment reality, sense memory, improvisation and intuitive use of the self, students will learn how to create believable characters for the screen. The vocabulary necessary for communicating with actors will be taught as well as the art of constructive criticism essential to direction.

CVD-1101-A Introduction to Digital Video

Monday 9:00-12:50 Fall semester: 3 credits Instructor: TBA

The focus of this course is on the individual as videomaker. Students will work in several genres, including documentary, narrative, poetry, abstract and diary forms. Similarities and differences between film and video will be discussed as well as when to use each medium. There will be screenings of a variety of works from video art to pieces made for television. Analytical and critical skills will be developed and exercised in written work. Technical subjects covered will include the basics of video, camera operations, lighting, sound and editing. Students will work on a semester-long project, and ideas, rushes and rough drafts will be presented and critiqued. Readings on aesthetics, as well as technical material will complement course projects. *Note: Sophomore visual and critical studies majors have priority registration for this course*.

AND-1103-A

Introduction to Animation

Monday 2:00-6:50 Fall semester: 3 credits

Instructor: M. Abrahams

The basic concepts of storyboard, layout, exposure sheets, extremes, timing, in-betweening, weight, squash-and-stretch, overlapping action, hook-ups, arcs, walk cycles and head turns will be covered in this course. Most importantly, this course will emphasize drawing skills, and the importance of one drawing in the context of many. Basic construction, line of action, perspective and looking—before touching pencil to paper—are essential to developing good drawing skills and personal style. Students will solve pictorial problems through these means. Character mode sheets, animal anatomy and live models will be drawn in every class. Students will complete a 30-second pencil test from storyboard through shooting.

CFD-2080-A Production Design

Tuesday 12:00-2:50

Fall semester: 3 credits Instructor: V. LoBrutto

The purpose of this course is to investigate and understand the role of production design in the filmmaking process. We will begin by tracing the history of art direction in the Hollywood studio system through the work of leading art directors. Particular attention will be given to the work of William Cameron Menzies and how his contributions led to the advent of the production designer. The craft and job of the production designer will be explored in detail. The process and working methods will be defined and explained with particular focus on how directors collaborate with designers to capture their vision on film.

CFD-2088-B Film and Television Makeup

Tuesday 9:00-11:50 Fall semester: 3 credits Fee: \$75

Instructor: P. Mason

Makeup has been an integral part of filmmaking and television since their debuts—directors and actors alike rely on the talent of the makeup artist to give credibility to their characters. In this course, students will be given an overview of the field of makeup design and application (painting, construction methods, prosthesis) and then experiment with what they have learned. As an objective, students will design and create their own complete "character" makeup. The skills learned will be of benefit for personal projects and for a career in makeup artistry. *Note: This course is cross-listed with CFD-2088-A.*

CFD-2159-A

Film Criticism Tuesday 7:00-9:50 Fall semester: 3 credits Instructor: E. Helfqott

Designed to offer a structure for critical film analysis, this course will examine a variety of approaches to film criticism, and will provide a means for students to analyze their own creative output as well as that of well-known filmmakers. Students will gain insights into how to formulate objective assessments of a particular film or body of work from the perspective that there is not a single "right" way to review a film—whatever the genre. Does the work have an overriding theme? How do style, form and tone relate? Are there any cultural differences that need to be considered? We will screen and assess films in class; writing assignments will be given.

CFD-2202-A Acting II

Thursday 3:00-5:50 Spring semester: 3 credits Instructor: D. Mirescu Limited to 16 students

This course is for students who want to increase their thespian skills by working on scenes and monologues. Advanced techniques will be taught as well as communication skills for the actor to collaborate with the director, while staying within the actor/director relationship.

AND-3137

Creating Unforgettable Characters

Wednesday 9:00-11:50 One semester: 3 credits Instructor: TBA Limited to 18 students

This course will delve into the process of creating animated characters. Methods of researching, creating a back story and understanding character psychology will be discussed and analyzed. Classic characters such as Bugs Bunny, Daffy Duck, Wile E. Coyote, and Beavis and Butt-Head will be screened and studied. Students will design and produce a profile on a character of their own creation.

Course #	Semester
AND-3137-A	fall
AND-3137-B	spring

AND-3172-A Developing the Animated Series Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: L. Goldman

The goal of this course is to provide the fundamentals for developing an animated series, including the premise, outline, character development and story arcs. We will begin with an overview of the history of the animated series in the United States, and how these series have been influenced by popular culture, as well as political and social events. While the focus of the course will concentrate on the creative process, we will also discuss such areas as domestic and international markets, financing, production, merchandise, and marketing and distribution.

CFD-3241-A Advanced Production Design Tuesday 3:00-5:50

Spring semester: 3 credits

Instructor: S. Auerbach

This course will focus on transforming the physical and psychological environments of a student's script into the visual reality of their own film. Students will bring in selected scenes from their scripts to explore subtext, analyze character and discuss theme. Through sketches, location scouting, dressing the set, defining construction needs, and research, students will begin the process of constructing an environmental visual palette for their story. Particular focus will be placed on the psychology of the characters in order to study the impact of the characters on their environment and the environment's effect on the characters. Prerequisite: CFD-2080, Production Design, or equivalent.

Department of Fine Arts

Degree Requirements

Successful completion of 120 credits and all course requirements, including: 72 credits in studio courses

30 credits in humanities and sciences

18 credits in art history

Students must submit their work for review at the end of each semester. Students will not be permitted to begin classes the following semester until the work has been evaluated.

First-Year Requirements

First-year fine arts majors must take the foundation-year requirements that follow. These courses must be successfully completed by the end of your first year at the College. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are 16 course programs, each composed of foundation-year required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please choose alternative choices in the event that your first preference has been filled. *Note: Foundation 16 will not be made available until all other foundation schedules have reached capacity.*

Freshmen who will begin their studies in the spring 2009 semester should refer to General Foundation Block #17.

AHD-1010

Survey of World Art I

One semester: 3 credits

As the first part of a two-semester introduction to the art of Western and non-Western cultures, this course will examine art from the Paleolithic period to 1450. Key monuments and styles will be explored in architecture, sculpture and painting through methods of visual analysis. Discussions will link the ways in which concepts in art develop and change within different cultural contexts. The second semester will examine art from the Renaissance to the modern world. Field trips and museum visits will augment the course.

AHD-1015

Survey of World Art II

One semester: 3 credits

This is the second part of a two-semester course. Please see AHD-1010 for course description.

FDD-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035 Drawing II

One semester: 3 credits

This is the second part of a two-semester course. Please see FDD-1030 for course description.

FGD-1050 Printmaking

One semester: 3 credits

This introduction to printmaking will explore etching and silkscreen techniques and processes. In etching, students will be introduced to the use of hard ground with line drawing, soft ground for texture and charcoal effects and aquatint for subtle gray washes. In silkscreen, the use of opaque and transparent colors will be demonstrated and applied. Students will work on color separations for editions as well as unique series prints.

Note: FGD-1050, Printmaking, is offered in General Foundation Block 16. This course is offered in lieu of FSD-1050, Sculpture, or FID-1060, Sculpture and Printmaking.

FPD-1020

Painting I One semester: 3 credits

Foundation-year painting will explore various means of representation through the application of pigments to canvas, panels and paper. Color and its organizational principles will be investigated—both as a practical and theoretical endeavor. An exploration of form and content will be undertaken with an emphasis on technical skills. Class critiques and museum visits will be employed as vehicles to develop critical terms concerning painting.

FPD-1025 Painting II

One semester: 3 credits

This is the second part of a two-semester course. Please see FPD-1020 for course description.

FSD-1050

Sculpture One semester: 3 credits

As an introduction to the material world, this course explores diverse media and their potentialities to create volume, line and mass. Ranging from the ethereal to the fabricated, materials such as clay, plaster, cardboard, wood, resin and wire will be investigated by exercises in casting, mold-making, installation and site-specific work. Discussion will include concepts of space, gravity and light, among others, as they pertain to three-dimensional form.

Note: FSD-1050, Sculpture, is not offered in General Foundation Block 16. In addition, General Foundation Blocks 1, 2, 4 and 6 offer FID-1060, Sculpture and Printmaking, in lieu of this course.

FID-1060

Sculpture and Printmaking

One semester: 3 credits

This course will offer students the opportunity to explore both sculpture and printmaking. The sculptural component will experiment with diverse media and their potentialities to create volume, line and mass, employing materials such as clay, plaster, cardboard, wood, resin and wire. Printmaking sessions will concentrate on silkscreen techniques to create artists' editions as well as unique series prints. *Note: FID-1060, Sculpture and Printmaking, is offered in General Foundation Blocks 1, 2, 4 and 6. This course is offered in lieu of FGD-1050, Printmaking, or FSD-1050, Sculpture.*

SMD-1020 Foundations of Visual Computing

One semester: 3 credits

Serving as an introduction to the tools, terms and techniques of visual computing for artists, this course will cover basic skills for operating and maintaining a computer, as well as the techniques to create collages and layered images and the tools required to display work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.

HCD-1010 Literature and Writing I One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020 Literature and Writing II

One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

	General Foundation 1 / FALL						General Foundation 1 / SPRING					
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI	
$ \begin{array}{r} 9 \\ \hline 10 \\ \hline 11 \\ \hline 12 \\ \hline 1 \\ \hline 2 \end{array} $	FPD-1020-01 Painting I 9:00-2:50 L. Behnke	FID-1060-01 Sculpture and Printmaking Printmaking	FDD-1030-01 Drawing I 9:00-2:50 I. Richer		AHD-1010-01 Survey of World Art I 12:00-2:50 P. Macapia	$ \begin{array}{r} 9 \\ \hline 10 \\ \hline 11 \\ \hline 12 \\ \hline 1 \\ \hline 2 \end{array} $	FPD-1025-01 Painting II 9:00-2:50 L. Behnke	SMD-1020-01 Foundations of Visual Comp. 9:00-2:50 S. Barrett	FDD-1035-01 Drawing II 9:00-2:50 I. Richer		AHD-1015-01 Survey of World Art II 12:00-2:50 P. Macapia	
3 4 5 6 7		2:00-6:50 C. Yoder (first 7 weeks) Sculpture 12:00-5:50 J. Cohen (last 7 weeks)			HCD-1010-01 Literature and Writing I 3:00-5:50 R. Auletta	$ \begin{array}{c} \hline 3\\ \hline 4\\ \hline 5\\ \hline 6\\ \hline 7\\ \end{array} $					HCD-1020-01 Literature and Writing II 3:00-5:50 R. Auletta	

		General Fo	undation 2 / FA	LL				General Foun	dation 2 / SPR	ING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
$ \begin{array}{c} 9 \\ -10 \\ -11 \\ -12 \\ -1 \\ -2 \\ -3 \\ -4 \\ -5 \\ -6 \\ \end{array} $	FPD-1020-02 Painting I 9:00-2:50 D. Chow		FDD-1030-02 Drawing I 12:00-5:50 S. Etkin	AHD-1010-02 Survey of World Art I 9:00-11:50 R. Mahoney HCD-1010-02 Literature and Writing I 12:00-2:50 G. MacKenzie SMD-1020-02 Foundations of Visual Comp. 3:00-5:50 K. Schaffer	SMD-1020-02 Foundations of Visual Comp. 3:00-5:50 K. Schaffer	$ \begin{array}{r} 9 \\ \hline 10 \\ \hline 11 \\ 12 \\ \hline 1 \\ 2 \\ \hline 3 \\ \hline 4 \\ \hline 5 \\ \hline 6 \\ \end{array} $	FPD-1025-02 Painting II 9:00-2:50 D. Chow		FDD-1035-02 Drawing II 12:00-5:50 S. Etkin	AHD-1015-02 Survey of World Art II 9:00-11:50 R. Mahoney HCD-1020-02 Literature and Writing II 12:00-2:50 G. MacKenzie	FID-1060-02 Sculpture and Printmaking Sculpture 9:00-2:50 P. Dudek (first 7 weeks) Printmaking 2:00-6:50 D. Sheridan (last 7 weeks)
7						7					

	General Fo	undation 3 / FAI	LL		General Foundation 3 / SPRING						
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI	
	- FPD-1020-03 Painting I 9:00-2:50 F. Roth	HCD-1010-03 Literature and Writing I 9:00-11:50 G. Carey	FSD-1050-03 Sculpture 9:00-2:50 M. Carlson	AHD-1010-03 Survey of World Art I 9:00-11:50 S. Skurvida			FPD-1025-03 Painting II 9:00-2:50 F. Roth	HCD-1020-03 Literature and Writing II 9:00-11:50 G. Carey	SMD-1020-03 Foundations of Visual Comp. 9:00-2:50 D. Newcomb	AHD-1015-0 Survey of World Art II 9:00-11:50 S. Skurvida	
	-			FDD-1030-03 Drawing I 12:00-5:50 Instructor: TBA	$\frac{2}{3}$					FDD-1035-0 Drawing II 12:00-5:50 Instructor: TE	
5					5						
6					6				·		

		General Fo	undation 4 / FA	LL			
	MON	TUES	WED	THURS	FRI		
9 			FPD-1020-04 Painting I		AHD-1010-04 Survey of World Art I 9:00-11:50 P. Macapia		
12 1		FID-1060-04 Sculpture and Printmaking	9:00-2:50 M. Mattelson	HCD-1010-04 Literature and Writing I			
$\frac{2}{3}$		Sculpture 12:00-5:50 J. Cohen		12:00-2:50 R. DiPalma	FDD-1030-04 Drawing I 12:00-5:50 B. Adams		
4		(first 7 weeks)			D. Addino		
5		Printmaking 2:00-6:50					
6		C. Yoder (last 7 weeks)					
7							

		General Foun	dation 4 / SPR	ING			
	MON	TUES	WED	THURS	FRI		
9		SMD-1020-04			AHD-1015-04		
10		Foundations of Visual Comp.			Survey of World Art II		
11		9:00-11:50 B. Bobkoff	FPD-1025-04 Painting II		9:00-11:50 P. Macapia		
12			9:00-2:50 M. Mattelson	HCD-1020-04			
1				Literature and Writing II			
2				12:00-2:50 R. DiPalma	FDD-1035-04 Drawing II		
3			SMD-1020-04		12:00-5:50 B. Adams		
4			Foundations of Visual Comp.		D. Addins		
5			3:00-5:50 B. Bobkoff				
6							
7							

		General Fo	undation 5 / FA	LL				General Four	ndation 5 / SPR	ING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	F
9 10 11 12	HCD-1010-05 Literature and Writing I 9:00-11:50 S. Van Booy			FDD-1030-05 Drawing I 9:00-2:50 A. Gerndt		10 11 12	Literature and Writing II 9:00-11:50 S. Van Booy			FDD-1035-05 Drawing II 9:00-2:50 A. Gerndt	
1 2 3 4 5		FPD-1020-05 Painting I 12:00-5:50 F. Brickhouse	SMD-1020-05 Foundations of Visual Comp. 12:00-5:50 B. Bobkoff	AHD-1010-05 Survey of World Art I 3:00-5:50 J. Lloyd			<u> </u>	FPD-1025-05 Painting II 12:00-5:50 F. Brickhouse	FSD-1050-05 Sculpture 12:00-5:50 J. Silverthorne	AHD-1015-05 Survey of World Art II 3:00-5:50 J. Lloyd	
6							<u> </u>				

	General Foundation 6 / FALL						General Foundation 6 / SPRING					
	TUES	WED	THURS	FRI	9	MON	TUES	WED	THURS	FRI		
10 11 12 1 2 5	HCD-1010-06 Literature and Writing I 12:00-2:50 G. Harris	FPD-1020-06 Painting I 9:00-2:50 T. Kahn AHD-1010-06 Survey of World Art I 3:00-5:50 M. Denton	SMD-1020-06 Foundations of Visual Comp. 9:00-2:50 B. Bobkoff		$ \begin{array}{r} 11 \\ 11 \\ 12 \\ 11 \\ 12 \\ 12 \\ 12 \\ 13 \\ 14 \\ 15 \\ 6 $	FDD-1035-06 Drawing II 12:00-5:50 N. Touron	HCD-1020-06 Literature and Writing II 12:00-2:50 G. Harris	FPD-1025-06 Painting II 9:00-2:50 T. Kahn AHD-1015-06 Survey of World Art II 3:00-5:50 M. Denton		FID-1060-06 Sculpture and Printmaking 2:00-6:50 D. Sheridan (first 7 weeks) Sculpture 9:00-2:50 P. Dudek (last 7 weeks)		

		General Fou	undation 7 / FA	LL			General Foundation 7 / SPRING MON TUES WED THURS FRI 9					
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI	
9					HCD-1010-07	9						
10					Literature and Writing I	10						
11				FPD-1020-07 Painting I	9:00-11:50 R. Josimovich	11				FPD-1025-07 Painting II		
12				9:00-2:50 S. Irons		12				9:00-2:50 N. Chunn		
1						1						
2		SMD-1020-07 Foundations of	FDD-1030-07 Drawing I			2		FSD-1050-07 Sculpture	FDD-1035-07 Drawing II			
3		Visual Comp. 12:00-5:50	12:00-5:50 N. Karsten		AHD-1010-07	3		12:00-5:50 S. DeFrank	12:00-5:50 N. Karsten		AHD-1015-07	
4		T. Fong	N. Kalaten		Survey of World Art I	4	,	5. Delialik	N. Kaisten		Survey of World Art II	
5					3:00-5:50 Instructor: TBA	5					3:00-5:50 Instructor: TBA	
6						6						

	General Fo	undation 8 / FAI	LL					General Four	ndation 8 / SPRI	NG	
9 10 11		WED	THURS HCD-1010-08 Literature and Writing I 9:00-11:50 F. Litvack	FRI	-	9 10 11	MON		WED	THURS HCD-1020-08 Literature and Writing II 9:00-11:50 F. Litvack	FRI
12 1 2 Foundations of Visual Comp. 12:00-5:50 4 5 6	AHD-1010-08 Survey of World Art I 3:00-5:50 A. Wooster		FDD-1030-08 Drawing I 12:00-5:50 E. Izer	FPD-1020-08 Painting I 12:00-5:50 S. Joelson		12 1 2 3 4 5 6	FSD-1050-08 Sculpture 12:00-5:50 J. Perlman	AHD-1015-08 Survey of World Art II 3:00-5:50 A. Wooster		FDD-1035-08 Drawing II 12:00-5:50 E. Izer	FPD-1025-08 Painting II 12:00-5:50 S. Joelson

		General Fou	undation 9 / FA	LL				General Foun	dation 9 / SPR	ING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
$ \begin{array}{r} $	FDD-1030-09 Drawing I 9:00-2:50 A. Belag	HCD-1010-09 Literature and Writing I 9:00-11:50 Instructor: TBA	FPD-1020-09 Painting I 9:00-2:50 P. Heinemann	SMD-1020-09 Foundations of Visual Comp. 9:00-2:50 S. Barrett	AHD-1010-09 Survey of World Art I 9:00-11:50 A. Wooster	9 10 11 12 12 1 2 3 3 4 5	FDD-1035-09 Drawing II 9:00-2:50 A. Belag	HCD-1020-09 Literature and Writing II 9:00-11:50 Instructor: TBA	FPD-1025-09 Painting II 9:00-2:50 P. Heinemann	FSD-1050-09 Sculpture 9:00-2:50 J. Cohen	AHD-1015-09 Survey of World Art II 9:00-11:50 A. Wooster
6						6					

		General Fou	undation 10 / FA	LL				General Foun	dation 10 / SPF	RING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9						9					
10						 10					
11	FPD-1020-10 Painting I	FDD-1030-10 Drawing I			FSD-1050-10 Sculpture	 11	FPD-1025-10 Painting II	FDD-1035-10 Drawing II			 SMD-1020-10 Foundations of
12	9:00-2:50	9:00-2:50	HCD-1010-10		9:00-2:50	 12	9:00-2:50	9:00-2:50	HCD-1020-10		 Visual Comp. 9:00-2:50
1	M. Lerner	P. Heinemann	Literature and Writing I		P. Dudek	 1	M. Lerner	P. Heinemann	Literature and Writing II		- S. Fleischmann
2			12:00-2:50			 2			12:00-2:50		
			G. Moore			 			R. Di Palma		
3	AHD-1010-10					3	AHD-1015-10				
4	Survey of World Art I					 4	Survey of World Art II				
5	3:00-5:50 R. Sarkissian					 5	3:00-5:50 R. Sarkissian				
6						 6					

		undation 11 / F		
MON	TUES	WED	THURS	FRI
9				
10				
11	·			
12			AHD-1010-11	
1			Survey of World Art I	
7 FDD-1030-11		FSD-1050-11	12:00-2:50 Instructor: TBA	FPD-1020-11
Drawing I 3 12:00-5:50		Sculpture 12:00-5:50	Instructor. TDA	Painting I 12:00-5:50
3 12:00-5:50 B. Larsen		S. DeFrank	HCD-1010-11	J. Linhares
4			Literature and Writing I	
5			3:00-5:50 G. MacKenzie	

		General Found	dation 11 / SPR	ING	
	MON	TUES	WED	THURS	FRI
9	SMD-1020-11		SMD-1020-11		
10	Foundations of Vis. Computing		Foundations of Visual Comp.		
11	9:00-11:50 K. Schaffer		9:00-11:50 K. Schaffer		
12				AHD-1015-11	
1				Survey of World Art II	
2	FDD-1035-11 Drawing II			12:00-2:50 Instructor: TBA	FPD-1025-11 Painting II
3	12:00-5:50 B. Larsen			HCD-1020-11	12:00-5:50 J. Linhares
4	2. 23/00/1			Literature and Writing II	
5				3:00-5:50 G. MacKenzie	
6					

		General Fou	ndation 12 / FA		
	TUES	WED	THURS	FRI	SAT
9					
10					
11			FDD-1030-12 Drawing I	SMD-1020-12 Foundations of	FPD-1020-12 Painting I
12			9:00-2:50 C. Donegan	Visual Comp. 9:00-2:50 F. DeMartino	9:00-2:50 D. Kardon
1			Ŭ	E. Deiviartino	
2					
3			HCD-1010-12 Literature and	AHD-1010-12 Survey of	
4			Writing I 3:00-5:50	World Art I 3:00-5:50	
5			G. Marten-Miller	S. Ginsburg	
6					

_			General Foun	dation 12 / SPR	ING	
		TUES	WED	THURS	FRI	SAT
	9					
_	10					
_	11			FDD-1035-12 Drawing II	FPD-1025-12 Painting II	FSD-1050-12 Sculpture
	12			9:00-2:50 C. Donegan	9:00-2:50 D. Kardon	9:00-2:50 T. Thyzel
_	1			o. Donogun	D. Rardon	1. 111/201
	2					
_	3			HCD-1020-12	AHD-1015-12	
_	4			Literature and Writing II	Survey of World Art II	
	5			3:00-5:50 G. Marten-Miller	3:00-5:50 S. Ginsburg	
_	6					

6 Note: General Foundation 12 courses are held on Thursday, Friday and Saturday.

6 Note: General Foundation 12 courses are held on Thursday, Friday and Saturday.

		General Foun	dation 13 / F	ALL				General Found	lation 13 / SPR	ING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 10 11 12 1 2 3 4 5 6	FSD-1050-13 Sculpture 12:00-5:50 J. Perlman	HCD-1010-13 Literature and - Writing I 9:00-11:50 G. MacKenzie		FPD-1020-13 Painting I 12:00-5:50 B. Komoski	FDD-1030-13 Drawing I 9:00-2:50 J. Shane AHD-1010-13 Survey of World Art I 3:00-5:50 J. Harris	$ \begin{array}{r} 9 \\ \hline 10 \\ \hline 11 \\ \hline 12 \\ \hline 1 \\ \hline 2 \\ \hline 3 \\ \hline 4 \\ \hline 5 \\ \hline 6 \\ \end{array} $	SMD-1020-13 Foundations of Visual Comp. 12:00-5:50 T. Fong	HCD-1020-13 Literature and Writing II 9:00-11:50 G. MacKenzie		FPD-1025-13 Painting II 12:00-5:50 B. Komoski	FDD-1035-13 Drawing II 9:00-2:50 J. Shane AHD-1015-13 Survey of World Art II 3:00-5:50 J. Harris

	General Four	ndation 14 / F	ALL					General Foun	dation 14 / SPR	ING	
MON	TUES	WED	THURS	FRI			MON	TUES	WED	THURS	FRI
9						9					
10					-	10					
11	FDD-1030-14 Drawing I		FSD-1050-14 Sculpture	FPD-1020-14 Painting I	-	11		FDD-1035-14 Drawing II			FPD-1025-14 Painting II
12	9:00-2:50 E. Izer		9:00-2:50 Instructor: TBA	9:00-2:50 E. Ausby	-	12		9:00-2:50 E. Izer			9:00-2:50 E. Ausby
1	L. izei		Instructor. TDA	L. AUSDY	-	1		L. 1201		SMD-1020-14	L. AUSDY
2	—				-	2				Foundations of Visual Comp.	
3	AHD-1010-14			HCD-1010-14	-	3		AHD-1015-14		12:00-5:50 T. Fong	HCD-1020-14
4	Survey of World Art I		·	Literature and Writing I	-	4		Survey of World Art II		1. I Ulig	Literature and Writing II
5				3:00-5:50 C. Stine	-	5		3:00-5:50 L. Lorance			3:00-5:50 C. Stine
6					-	6					

		General Fou	ndation 15 / FA							
	MON	TUES	WED	THURS	SAT					
9		HCD-1010-15								
10		Literature and Writing I								
11		9:00-11:50 A. Armstrong	FDD-1030-15 Drawing I	FSD-1050-15 Sculpture	FPD-1020-15 Painting I					
12		AHD-1010-15 Survey of	9:00-2:50 T. Roniger	9:00-2:50 R. Baron	9:00-2:50 M. Levenstein					
1		World Art I 12:00-2:50								
2		L. Lorance								
3										
4										
5										
6										

		General Found	dation 15 / SPF	RING	
	MON	TUES	WED	FRI	SAT
9		HCD-1020-15			
10		Literature and Writing II			
11		9:00-11:50 A. Armstrong	FDD-1035-15 Drawing II		FPD-1025-15 Painting II
12		AHD-1015-15 Survey of	9:00-2:50 T. Roniger		9:00-2:50 M. Levenstein
1		World Art II	, i i i i i i i i i i i i i i i i i i i	SMD-1020-15	
2		12:00-2:50 L. Lorance		Foundations of Visual Comp.	
3				12:00-5:50 B. Bobkoff	
4					
5					
6					

		General Fou	ndation 16 / F	ALL	
	MON	TUES	WED	THURS	FRI
9 10 11		HCD-1010-16 Literature and Writing I 9:00-11:50 P. King	FGD-1050-16	AHD-1010-16 Survey of World Art I 9:00-11:50 S. Skurvida	
12		9:00	Printmaking 9:00-2:50 G. Prande		
2	FDD-1030-16 Drawing I 12:00-5:50				FPD-1020-16 Painting I 12:00-5:50
4	D. Mysliwiec				C. McGrady
6					

	General Foundation 16 / SPRING								
	MON	TUES	WED	THURS	FRI				
9		HCD-1020-16		AHD-1015-16					
10		Literature and Writing II		Survey of World Art II					
11		9:00-11:50 P. King		9:00-11:50 S. Skurvida					
12									
1									
2	FDD-1035-16 Drawing II	SMD-1020-16 Foundations of			FPD-1025-16 Painting II				
3	12:00-5:50 D. Mysliwiec	Visual Comp. 12:00-5:50			12:00-5:50 C. McGrady				
4	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	Instructor: TBA			,				
5									
6									

Honors Program General Foundation / SPRING

WED

THURS

FRI

Note: General Foundation 16 will offer FGD-1050-16, Printmaking, in lieu of FSD-1050, Sculpture. General Foundation 16 will not be made available until all other foundation schedules have reached capacity.

Honors Program General Foundation / FALL									
	MON	TUES	WED	THURS	FRI				
9 10 11	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25 C. Skutsch HPD-1050-HP Modern Philosophy I 10:30-11:55	AHD-1040-HP Hist./Theory of 20th-Cen. Art I 10:00-11:25 I. Taube		HLD-1827-HP Language of Modernism I 10:00 -11:30 R. Weinreich					
12	T. Huhn								
1									
2		FPD-1020-HP Painting I	FSD-1050-HP Sculpture	FDD-1030-HP Drawing I					
3		12:00-5:50 L. Behnke	12:00-5:50 J. Silverthorne	12:00-5:50 A. Wilson					
4									
6									

 10	9:00-10:25 C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP	
 11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Language of Modernism II 10:00 -11:30 R. Weinreich	
 12					
 1					
 2		FPD-1025-HP Painting II	SMD-1020-HP Foundations of	FDD-1035-HP Drawing II	
 3		12:00-5:50 L. Behnke	Visual Comp. 12:00-5:50	12:00-5:50 A. Wilson	
 4		E. Domiko	M. Neumann	A. Wilson	
 5					
 6	Noto: Plaze rof	or to the Honore P		and humanities	and se

TUES

MON

9

HHD-1045-HP Political Hist. Mod. World II

Note: Please refer to the Honors Program art history and humanities and sciences course listings (beginning on page 272) for course descriptions.

Note: Please refer to the Honors Program art history and humanities and sciences course listings (beginning on page 272) for course descriptions. Second-semester honors program students may elect to replace SMD-1020, Foundations in Visual Computing, with a sculpture or printmaking course.

General Foundation Courses for Freshmen Beginning Spring 2009

Freshmen who will begin their studies in the spring semester must register for spring 2009 and summer 2009 General Foundation Block 17.

	General Foundation 17 / SPRING 2009						General Foundation 17 / SUMMER 2009					
	MON	TUES	WED	THURS	SAT		5/6 - 5/27	5/19 - 6/9	6/2 - 6/20	6/16 - 7/7	7/10 - 7/30	
9 10 11	FPD-1020-17 Painting I	AHD-1010-17 Survey of World Art I 9:00-11:50 L. Lorance	SMD-1020-17 Foundations of Visual Comp.		FDD-1030-17 Drawing I	9 10 11		FPD-1025-17 Painting II 9:00-2:50		FSD-1050-17 Sculpture 9:00-2:50	FDD-1035-17 Drawing II 9:00-2:50	
12	9:00-2:50 F. Roth	HCD-1010-17 Literature and Writing I 12:00-2:50	9:00-2:50		9:00-2:50 Instructor: TBA	12		M-F Instructor: TBA		M-F Instructor: TBA	M-F Instructor: TBA	
2		N. Friedland				2						
3						3	AHD-1015-17		HCD-1020-17			
4						4	Survey of World Art II 3:00-5:50		Literature and Writing II 3:00-5:50			
5						5	M-F L. Lorance		M-F N. Friedland			
6						6	Note: Summer f	oundation schedu	les are subject to	change.		

Fine Arts Second-Year Requirements

Second-year fine arts majors must take 9 studio credits per semester of electives. This includes a minimum of 3 credits per semester of fine arts drawing (Anatomy, Drawing the Figure or Drawing Workshop). When registering for workshops (drawing, painting, sculpture), second-year fine arts majors should choose from courses in the "2000" category. Requests for courses in the "3000" category will be granted at the chair's discretion.

Second-year fine arts majors must choose one course (3 credits) per semester from the following: Basic Photography Introduction to Digital Photography for Fine Artists Introduction to Video Art I Sculpture Printmaking

Second-year fine arts majors must choose one section of: AHD-2020, Modern Art Through Pop I, and AHD-2025, Modern Art Through Pop II (see Art History Department General Course Listing for specifics) unless they have completed these courses at SVA or another institution.

Fine Arts Third-Year Requirements

Third-year fine arts majors must choose 9 studio credits per semester including one semester of FID-3020, Junior Seminar. Students should choose courses that they feel will benefit them in defining their studio practice. When registering for courses (drawing, painting, sculpture, printmaking, video art, digital art), thirdyear fine arts majors should choose from courses in the "3000" category unless there are special circumstances. Requests for courses in the "2000" category will be granted at the chair's discretion.

Third-year fine arts majors must take one semester of HDD-3200, Ideas in Art: 1960 to the Present (see Art History Department General Course Listing for specifics), unless they have already completed this course at SVA or another institution. Students are required to register for FID-3010, Visiting Artists/Critics Lecture Series I, and FID-3015, Visiting Artists/Critics Lecture Series II.

Fine Arts Fourth-Year Requirements

Students should see their advisor early to determine remaining credit needs and requirements. You must be able to complete all 120 credits of the BFA degree, including all course and credit requirements, to be eligible to graduate.

All fourth-year fine arts majors are required to register for one of the following Senior Workshops: FID-4010 and FID-4015 or FID-4020 and FID-4025. Students are required to choose one section of FID-4030 and FID-4040 in the fall semester, one section of FID-4035 and FID-4045 in the spring semester.

Students are required to register for one semester of FID-4110, Visiting Artists/Critics Lecture Series I, FID-4115, Visiting Artists/Critics Lecture Series II, and AHD-4140, Senior Seminar.

A senior project must be completed to be eligible for degree conferral of a BFA in Fine Arts.

Fine Arts General Course Listing Electives Open To All Departments

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

SECOND-YEAR FINE ARTS COURSES

Digital Art Lab Workshops

Instructor: J. Tekippe

Limited enrollment

Beginning and advanced workshops in digital imaging, video and other programs will be conducted in the BFA Fine Arts Department's state-of-the-art digital lab. Please contact department for dates, times and sign-up information. *Note: Open to BFA Fine Arts Department majors only.*

FDD-2020-A

Anatomy I

Monday 9:00-11:50 Fall semester: 3 credits Instructor: S. Smulka

In this course, anatomy will be studied in enough detail to enable students to draw the muscular and skeletal systems from memory. The anatomical studies will explain how the underlying bone and muscles create the forms and surface landmarks of the living figure. A significant part of the course will be spent on drawing from the model. The fall semester will focus on the skeletal system and hands; the spring semester will focus on the muscular system and the head.

FDD-2020-B through D Anatomy I

Fall semester: 3 credits

Instructor: A. Gerndt

Anatomy can offer a concrete structure for drawing and painting the human figure. This course relates the study of the skeleton and the muscles to the live model. It will concentrate on the skeletal system in the fall semester and the muscles in the spring semester. Students will complete three life-size drawings of the human skeletal system, which will include views of the skull, torso and extremities, establishing the core of the human figure. Two triptychs, each consisting of a nude, muscular and skeletal drawing of a male and a female body, will be completed. We will learn the landmarks of the skeletal system, their relationship to the muscular system and how they work together to define the human form. An anatomy text such as *Albinus on Anatomy* by Hale and Coyle or *Anatomy for the Artist* by Jeno Barcsay is required.

Course #	Day	Time
FDD-2020-B	W	9:00-11:50
FDD-2020-C	W	12:00-2:50
FDD-2020-D	W	3:00-5:50

FDD-2025

Anatomy II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of FDD-2020 for course description.

Course #	Day	Time	Instructor
FDD-2025-A	Μ	9:00-11:50	S. Smulka
FDD-2025-B	W	9:00-11:50	A. Gerndt
FDD-2025-C	W	12:00-2:50	A. Gerndt
FDD-2025-D	W	3:00-5:50	A. Gerndt

FDD-2066 Drawing Workshop I Fall semester: 3 credits

Please refer to individual course descriptions that follow.

Course # FDD-2066-A FDD-2066-B FDD-2066-C FDD-2066-D FDD-2066-E FDD-2066-F	<i>Day</i> M M Tu Th Th Th	<i>Time</i> 12:00-5:50 3:00-5:50 9:00-11:50 12:00-5:50 6:00-8:50	Instructor A. van Dalen B. DePalma E. Sisto L. Wells B. Larsen I. Richer
FDD-2066-G	F	6:00-8:50 6:00-8:50	S. DeFrank

FDD-2066-A

Drawing Workshop I: Figure Drawing

Monday 12:00-5:50 Fall semester: 3 credits

Instructor: A. van Dalen

Drawing the figure—from its classical origins to the modern age—has enlightened art and our understanding of humanity. This course will explore traditional realism to contemporary eclectic representation. In order to master the complexities of figure drawing, students will be introduced to systems of observation, constructing and layering of anatomy, composition and human characterization. How to use the eye, hand, mind, and emotions to merge a complex world of line, color and form into engaging art will be considered. Student participation during class discussions will be stressed. Speaking about art often leads to understanding, sharing of ideas, and an art community. All drawing mediums and materials are welcome. We will test a broad range of materials, including charcoal, graphite, ink, watercolor, and various papers, in order to expand upon their natural use. Home projects will complement course issues, but also encourage development of individual and personal concerns that make art human and compelling.

FDD-2066-B

Drawing Workshop I

Monday 3:00-5:50 Fall semester: 3 credits Instructor: B. DePalma

The premise of this course is that drawing constitutes the fundamental basis of all visual language. As such, drawing will be explored through the development of both technical skills and concepts. Dialogues will revolve around contemporary visual issues. Work will involve the use of all media. Experimentation and invention will be stressed. Drawing will be viewed as a primary vehicle through which an artist grows in the struggle for freedom of expression.

FDD-2066-C

Drawing Workshop I: Figure Drawing

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: E. Sisto

The fall semester of this course will focus on the model. We will concentrate on the figure in space, how to structure a picture, the use of the picture plane as an organizing tool, and plastic form. We'll use charcoal and then diversify media and scale. In the spring semester, students will approach the figure very directly, and then be encouraged to use the figure as a catalyst to explore other themes. Through direct observation, students will be encouraged to work with diverse materials as a means with which to approach the act of drawing.

FDD-2066-D Drawing Workshop I

Thursday 9:00-11:50 Fall semester: 3 credits Instructor: L. Wells Using a model, diverse approaches are encouraged with emphasis on drawing as a combined process of thought and emotional response.

FDD-2066-E Drawing Workshop I

Thursday 12:00-5:50 Fall semester: 3 credits Instructor: B. Larsen

Definition of drawing: act of a person or thing that draws anything. In this course, students push ideas to their visual limits. Each student will learn to take an idea, document it, and explore unique and individualistic ways to use it in a visual format; then, through conventional drawing techniques, consider other ways to experiment with the same idea. Students will be encouraged to render the idea and variations of it in different materials and media and participate actively in group critiques.

FDD-2066-F Drawing Workshop I

Thursday 6:00-8:50 Fall semester: 3 credits Instructor: I. Richer

Designed in response to the needs of artists who want to create finished paintings, sculpture and prints, this course will focus on the relationship between finished projects and drawing preparation. Too often, artists start to create a piece or body of work only to find that they have not fully prepared their projects beforehand. By using drawing as an analytical tool, a great deal of the frustration in the finished media can be avoided. Students will connect future projects to past accomplishments by using drawing as a bridge to a portfolio of ideas. Both traditional and innovative media will be employed to clarify artistic direction.

FDD-2066-G

Drawing Workshop I

Friday 6:00-8:50

Fall semester: 3 credits Instructor: S. DeFrank

Instructor: S. DeFran

What does it mean to draw? How is drawing relevant in today's art world? This course is about the experience of drawing and looking at drawings and about the possibilities of extending our traditional ideas concerning the limits of drawings. We will attempt to answer these questions through a series of discussions and exercises in and out of class. All types of materials are encouraged. Figurative and abstract imagery will be examined.

FDD-2067

Drawing Workshop II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of FDD-2066 for course description.

Course #	Day	Time	Instructor
FDD-2067-A	Μ	12:00-5:50	A. van Dalen
FDD-2067-B	Μ	3:00-5:50	B. DePalma
FDD-2067-C	Tu	3:00-5:50	E. Sisto
FDD-2067-D	Th	9:00-11:50	L. Wells
FDD-2067-E	Th	12:00-5:50	B. Larsen
FDD-2067-F	Th	6:00-8:50	I. Richer
FDD-2067-G	F	6:00-8:50	S. DeFrank

FDD-2078-A

The Expanded Field of Drawing

Thursday 9:00-2:50

Fall semester: 3 credits

Instructor: M. Zalopany

As a survey of drawing materials and paper supports, this course will investigate charcoal, pastel, conté crayon, pencil, collage and watercolor. Working in black-and-white as well as color formats, students will be introduced to techniques such as feathering, scumbling, blending and optical mixing. Critiques, demonstrations and an anatomy text will be incorporated in our study. Students are encouraged to push beyond their "comfort zone" with one medium and to discover the limits and benefits of others. While the primary emphasis is on drawing what you see—through the traditional genres of still life and figures—other modes of representation will be explored. We will also work from memory, imagination and photography.

FDD-2086 Cut and Paste

Monday 9:00-2:50 One semester: 3 credits Instructor: L. Twitchell

This course focuses on cut-and-paste techniques as they are employed in imagemaking. Ranging from collage and paper cut-outs, existing visual elements are reconfigured to fabricate novel types of pictures. Stencils, resists and layering are investigated as techniques for constructing complex images. Critiques and demonstrations will aid to focus each student's technical mastery; the theoretical underpinnings of collage will also be examined.

Course #	Semester
FDD-2086-A	fall
FDD-2086-B	spring

FPD-2098

Painting Workshop I One semester: 3 credits

Please refer to individual course descriptions that follow.

<i>Course #</i> FPD-2098-A FPD-2098-B FPD-2098-C FPD-2098-D	<i>Day</i> Tu, W W Th Th	<i>Time</i> 6:00-8:50 12:00-5:50 9:00-2:50 9:00-2:50	<i>Semester</i> fall fall fall fall	Instructor E. Ausby P. Hristoff M. Sheehan
FPD-2098-D	Th	9:00-2:50	fall	J. Linhares
FPD-2098-E	lh F	9:00-2:50	fall fall	J. Linhares B. Komoski
FPD-2098-F	Th	3:00-8:50	spring	S. Joelson

FPD-2098-A

Painting Workshop I

Tuesday, Wednesday 6:00-8:50 Fall semester: 3 credits

Instructor: E. Ausby

This painting course is designed to further the development of the student who is beginning a personalized approach to painting. The student will be encouraged and assisted in the development of that approach. Through discussion and criticism, special emphasis will be placed on what is unique to the student's work.

FPD-2098-B

Painting Workshop I: Painting and Mixed Media

Wednesday 12:00-5:50 Fall semester: 3 credits

Instructor: P. Hristoff

Each session of this course will begin with focused work from observation, concentrating on the premise that drawing can be a key to painting. Students will draw the model quickly and energetically to loosen up, followed by a 20-minute "warm-up" painting. Students will then work on specific projects. For those who wish to work from the figure, a model will be available. Experimentation with various materials and techniques will be encouraged, as well as development of content through focusing on issues of identity, taste, politics and philosophy. Weekly home assignments are included and students are required to keep a journal/sketchbook and to write exhibition reviews. This is a rigorous course, as is the process of art-making and the discipline of being an artist. *Note: Midyear entry with instructor's permission.*

FPD-2098-C

Painting Workshop I

Thursday 3:00-8:50 Fall semester: 3 credits

Instructor: M. Sheehan

This course will be structured to allow the fullest opportunity in exploring the range of possibilities in figurative and abstract art. Concepts concerning the principles of color, form and pictorial space and their relationship to materials and techniques will be basic to all class projects, including those initiated by the student. Work will be done with and without models, and will receive individual attention and guidance while in progress, including the benefit of periodic group critiques.

FPD-2098-D Painting Workshop I: The Narrative Image

Thursday 9:00-2:50 Fall semester: 3 credits Instructor: J. Linhares This painting course will et

This painting course will engage students in their development of the narrative image. Using traditional and experimental approaches to oil paint, acrylic and gouache, students will explore composition, color and process in relation to the narrative possibilities of the picture. Students will work from models, memory, and imagination and will explore the uses of the narrative image and its possibility to express ideas. The uses of narrative in contemporary art and storytelling in art history will be discussed. Students will develop their ideas as well as their technical skills.

FPD-2098-E

Painting Workshop I

Friday 9:00-2:50 Fall semester: 3 credits Instructor: TBA

With a concentration on individual development from students' self-generated directions, this course will focus on intent, execution and presentation. All approaches are respectfully attended to when accompanied by commitment. Students will develop a vocabulary of words and ideas, and learn to think about their work as color, drawing and content. *Note: Midyear entry is allowed with instructor's permission.*

FPD-2098-F

Painting Workshop I: In the Realm of the Senses

Thursday 3:00-8:50 Spring semester: 3 credits

Instructor: S. Joelson

What do we do when we look? What are the social and psychological implications of visual perception? How does familiarity change the way we see? What

tions of visual perception? How does familiarity change the way we see? What triggers memory? We will consider the context for these concerns in the past century from Cezanne to psychedelic art to current exhibitions. While the primary engagement of this course is in the studio, there will be also readings. Students are welcome to work from observation, the imagination or printed sources. The emphasis is on our changing relation to the subject as it informs and is revealed in the construction of the painting.

FPD-2099

Painting Workshop II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of FPD-2098 for course description.

Course #	Day	Time	Instructor
FPD-2099-A	Tu, W	6:00-8:50	E. Ausby
FPD-2099-B	W	12:00-5:50	P. Hristoff
FPD-2099-C	Th	9:00-2:50	M. Sheehan
FPD-2099-D	Th	3:00-8:50	J. Linhares
FPD-2099-E	F	9:00-2:50	TBA

FPD-2106-A

Painting and Photographic Sources I

Monday 12:00-5:50 Fall semester: 3 credits

Instructor: S. Smulka

Even though photographs are often employed as source material today, cameras have been used by artists since the 17th century. This course will examine how painters from Picasso to the photorealists and beyond have used photographs as a starting point. Emphasis will be placed on the methods and techniques required to paint a realistic image. How to paint realistically will no longer be a mystery. The use of imagery in contemporary art and the personal vision of each student will also be explored.

FPD-2107-A Painting and Photographic Sources II

Monday 12:00-5:50 Spring semester: 3 credits Instructor: S. Smulka This is the second part of a two-semester course. Please see FPD-2106 for course description.

FPD-2122-A

The Abstract Image I

Tuesday 3:00-8:50 Fall semester: 3 credits Instructor: A. Belag

In this course, students will develop a painting practice that employs imagery and pictorial means from both abstract and representational realms. This painting tradition includes the work of Henri Matisse, Philip Guston, Elizabeth Murray and Gerhard Richter, to name a few. Students will be encouraged to create images that incorporate the formal languages of modes of abstraction. The development of a mature studio practice will be stressed.

FPD-2123-A

The Abstract Image II Tuesday 3:00-8:50 Spring semester: 3 credits Instructor: A. Belag This is the second part of a two-semester course. Please see FPD-2122 for course description.

FPD-2131-A

Color Theory Monday 3:00-5:50 Fall semester: 3 credits Instructor: V. Giacalone

Knowledge of color theory is only as good as its application to personal means of expression for the students. This course will accompany creative projects with basic color theory, using painting rather than the Josef Albers approach of cut Color-aid paper collages. By improving techniques of painting, such as scumbling and applying glazes and mediums, students can learn complex means of creating color relationships in their paintings. The theories that produced the modern movement in painting are included: Albers's interaction of color; color as light seen in impressionist and postimpressionist paintings; optical color mixtures; light and space; color in contemporary paintings. A term project will include an analysis of colors from a favorite painting in a gallery or museum.

FPD-2133 Watercolor

Wednesday 3:00-5:50

One semester: 3 credits

This course covers basic watercolor painting materials and techniques. Form, composition and color will be discussed and students will explore the expressive and stylistic possibilities of the medium. Visual examples from art history and contemporary art will be part of the class critiques.

Course #	Semester	Instructor
FPD-2133-A	fall	S. Mueller
FPD-2133-B	spring	M. Meyer

FSD-2231-A

Ceramic Sculpture Monday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: S. Keister Limited to 15 students

A wide range of ceramic techniques will be covered in this course, including hand-building, mold-making, press-molding, slip-casting, wheel, glazing and firing techniques. The advantages of clay as a material for sculptural experimentation, beyond its common utilitarian and crafts associations, will be emphasized.

FSD-2244-A Ceramics/Sculpture Workshop

Monday 9:00-2:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: C. Freeman Limited to 15 students

In this course, students will learn to build sculpture using the techniques and materials of ceramics. The techniques taught will be modeling, wheel throwing, and slab-and-coil construction and casting. The materials will be low-temperature fine-grogged talc clay and coarse terra-cotta clay. The sculpture will be colored with basic lead and soda oxidation glazes as well as with oil and plastic paints.

FSD-2253-A Sculpture Workshop I

Tuesday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: J. Perlman

Sculpture without limits. Every kind of sculpture can be investigated. Every type of material can be used. Welding, building, carving, modeling, site-specific and mixed-media assemblage will be taught. Hands-on instruction and strong technical skills enable each sculptor to realize his or her own thoughts. Weekly critiques will discuss work done in class. The idea comes first and then the sculpture. Where it came from, what it means, how it got there. Visits to museums, galleries and studios will be assigned. Slide lectures will augment discussion.

FSD-2253-B

Sculpture Workshop I

Saturday 12:00-5:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: S. DeFrank

This course is designed as a series of projects to encourage students to solve problems and discover working processes. Each project will begin with a discussion of contemporary artists, as well as current museum and gallery exhibitions. Various materials will be explored, from woodworking to mold-making, welding to video. We will meet for group critiques.

FSD-2254

Sculpture Workshop II

Spring semester: 3 credits Equipment fee: \$200 This is the second part of a two-semester course. Please see the corresponding section of FSD-2253 for course description.

Course #	Day	Time	Instructor
FSD-2254-A	Tu	9:00-2:50	J. Perlman
FSD-2254-B	S	12:00-5:50	S. DeFrank

FSD-2267-A

Methods of Contemporary Sculpture I

Wednesday 3:00-8:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: J. Cohen

This studio course is designed to broaden both technical and critical-thinking skills. With an emphasis on object-making, this course also embraces the widereaching methods of contemporary sculpture, including the potential use of performance, installation and video, as well considerations of context and work in the public sphere. Materials choices are wide ranging—from traditional materials and techniques like wood, plaster, metal and mold-making to found objects and the ephemeral. Projects take inspiration from various sources such as the body, comedy, obsessive collecting, myth and ritual, invisibility and manifestos. Related slide lectures, screenings and material/technical demonstrations will accompany each project. The goal is for students to achieve a greater understanding of themselves as artists and begin to construct their own artistic voice through studio work, reading, and individual and group critiques.

FSD-2268-A Methods of Contemporary Sculpture II Wednesday 3:00-8:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: J. Cohen This is the second part of a two-semester course. Please see FSD-2267 for course description.

FSD-2276-A Digital Sculpture 101

Tuesday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: E. Guzman Digital Sculpture 101 will

Digital Sculpture 101 will introduce students to CNC (computer numerical control) machines. Technology that was generally used only for industrial production is now available to artists, making available new possibilities in art-making. This course will introduce and integrate CNC technology into the existing vocabulary used to create sculpture, installation and multimedia artworks. Students will model an object on the computer and then digitally export it to the cutting machine. The sculpture will be cut from materials ranging from urethane foam or plywood to Plexiglas or steel. CNC machines include rapid prototype, Shop bot and CNC router Torchmate. The course will explore the following programs: Adobe Illustrator, Solidworks and Onecnc. For examples of the projects and the machines that make them visit: www.svasculpture.com.

FSD-2277-A

Advanced Digital Sculpture

Tuesday 9:00-2:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: E. Guzman

Building on the processes covered in FSD-2276, Digital Sculpture 101, students will explore many stylistic variations—from the minimal to the baroque—through the artistic possibilities available with CNC machinery. Processes covered will include: rapid prototyping, new product designs, large-scale modeling, photo engraving and circuit board development, as well as milling processes that have a dimensional axis. CNC machines include rapid prototype, Shop bot, CNC router Shop bot, large-scale probe Torchmate, CNC plasma Tormach, CNC mill. The course will explore the following programs: Adobe Illustrator, Solidworks, Onecnc. Prerequisite: FSD-2276, Digital Sculpture 101, or equivalent.

FID-2381-A

Digital Photography for Fine Artists

Tuesday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: A. Rosenberg

Serving as an introduction to working with photographs as digital information, this course will begin by scanning negatives or slide film, bridging the worlds of analog and digital. How to photograph images both in and out of the studio will be addressed. We will solve problems by developing photographic tableaus in situ as well as learning the various photographic techniques that digital photography can employ. The photographic data will then be applied to the immense resources offered by Photoshop for enhancing and producing images. Many of these resources parallel the traditional darkroom and photographic practices. We will examine tonal and color adjustments, and how to mask and select areas for correction. The goal is to master the basics of producing a professional photographic print. This course provides students with a solid foundation in digital photography, so they can further develop their skills independently.

FID-2382-A Advanced Projects in Digital Photography for Fine Artists

Tuesday 9:00-2:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: A. Rosenberg

This is an intermediate course in digital photography. It builds on techniques covered in FID-2381. We will explore more advanced approaches to adjusting tone and color through color calibration. The goal is to develop a comprehensive understanding of the digital darkroom. Larger projects could include photomontage and compositing, panoramas, large-scale printing and working in series.

FID-2953-A

Introduction to Video Art I Monday 12:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: A. Morgana

In this course, students will be introduced to the technical and aesthetic aspects of video as an art form and will create short video projects. We will examine equipment and techniques, including concept development, storyboarding, composition, camerawork, staging, lighting, editing, sound tracks and digital effects. The creative and aesthetic issues involved in working in an expressive time-based medium will be emphasized in individual and group critiques, and discussion of videos and films. Some of the debates regarding video art and other issues in contemporary media culture will also be addressed. In the spring semester, students will continue to develop their work and may create one or more "portfolio pieces" suitable for exhibition. Works may be longer form and may include additional elements of script, performance, digital effects, etc. We will discuss how to best present video art works and how to access opportunities. Students will develop a brief written artist's statement about their projects. Critical readings and helpful resources about showing video art will be supplied. Note: All fine arts digital workshops will be conducted in the department's state-of-the-art facility. Student will have individual editing stations equipped with Macintosh computers and flat-panel monitors.

FID-2953-B

Introduction to Video Art I Thursday 9:00-11:50 Fall semester: 3 credits

Equipment fee: \$200

Instructor: J. Tekippe

This course will introduce students to the medium of video, within the context of contemporary art practice. It will present a range of conceptual, aesthetic and technical options through in-class exercises and applicable home assignments. There will be an emphasis on dialogue generated by work produced in class, screenings of historical and contemporary video art, and current exhibitions. The spring semester will expand on basic skills through more self-directed, long-term assignments. Class critiques and group discussions will be stressed. Students will be encouraged to consider their work in terms of the particular parameters of the medium, as well as in relation to other forms and the broader cultural field. Each student will have the opportunity to present their work as single channel and in installation, and will take a video project through the postproduction process to complete the course with several finished projects. *Note: All fine arts digital workshops will be conducted in the department's state-of-the-art facility. Student will have individual editing stations equipped with Macintosh computers and flat-panel monitors.*

FID-2954

Introduction to Video Art II

Spring semester: 3 credits Equipment fee: \$200 This is the second part of a two-semester course. Please see the corresponding section of FID-2953 for course description.

Course #	Day	Time	Instructor
FID-2954-A	Μ	12:00-2:50	A. Morgana
FID-2954-B	Th	9:00-11:50	J. Tekippe

FID-Access Fine Arts Digital Lab Access: Undergraduate Students One semester: no credit

Access fee: \$500

For undergraduate fine arts majors who want access to the video equipment and facilities in the BFA Fine Arts Digital Lab. Students will use facilities independently. Prerequisite: FID-2954, Introduction to Video Art II, or equivalent. *Note: Access is available during hours that do not conflict with ongoing courses.*

Course #SemesterFID-Access-AfallFID-Access-Bspring

FIG-Access

Fine Arts Digital Lab Access: Graduate Students

One semester: no credit Access fee: \$500

For graduate fine arts majors who want access to the video equipment and facilities in the BFA Fine Arts Digital Lab. Students will use facilities independently. Prerequisite: FID-2954, Introduction to Video Art II, or equivalent. *Note:* Access is available during hours that do not conflict with ongoing courses.

Course # Semester

FIG-Access-A fall FIG-Access-B spring

FSD-Access

Sculpture Center Access: Undergraduate Students

One semester: no credit

Access fee: \$200

For undergraduate students who want access to the Sculpture Center. Students will work independently. Prerequisite: Two semesters of sculpture or permission from the Sculpture Center manager. *Note: Access is available during Sculpture Center hours that do not conflict with ongoing courses.*

Course #SemesterFSD-Access-AfallFSD-Access-Bspring

FSG-Access

Sculpture Center Access: Graduate Students

One semester: no credit Access fee: \$200

For graduate students who want access to the Sculpture Center. Students will work independently. Prerequisite: Two semesters of sculpture or permission from the Sculpture Center manager. *Note: Access is available during Sculpture Center hours that do not conflict with ongoing courses.*

Course # Semester FSG-Access-A fall

FSG-Access-B spring

SECOND-YEAR PRINTMAKING COURSES

The following courses are open to all students. Additional courses in printmaking are listed after the third-year fine arts courses. Thirdyear printmaking courses are open to all students, prerequisites notwithstanding.

Note: Printshop facilities are available outside of class hours.

FGD-2376-A

Printmaking: An Introduction to Etching and Woodcut

Tuesday 2:00-6:50 Fall semester: 3 credits Materials fee: \$175 Instructors: G. Prande, D. Rapone

This course offers a thorough introduction to different image-making possibilities available in two major areas of printmaking. Etching will be explored through the introduction of line etching, soft ground, aquatint and photoetching. The second half of the semester will focus on monoprint, linoleum and woodcut. Starting from a direct application of color in monoprint, students will then explore the use of color separations and overlays to create color linoleum and woodcut prints.

FGD-2377-A

Printmaking: An Introduction to Lithography and Silkscreen

Tuesday 2:00-6:50 Spring semester: 3 credits Materials fee: \$175 Instructors: D. Sheridan, C. Yoder

This course offers a thorough introduction to different image-making possibilities available in two major areas of printmaking. The use of traditional drawing techniques as well as photographic processes will be introduced. Silkscreen will be used to create editions, multiples and textile prints starting from hand-drawn separations, digital and photocopied images. The second half of the semester will concentrate on lithography, a medium able to capture the tonalities of charcoal and watercolor as well as the detail of photography. Large-scale digital output is available in the printshop.

FGD-2404

Printmaking: Etching

Tuesday 9:00-1:50 One semester: 3 credits Materials fee: \$175 each semester Instructor: E. Breiger

This in-depth etching course explores the wide range of materials and techniques used to create linear, tonal, painterly and photographic images. Basic techniques cover line etching for pen and ink effects; drypoint for velvety tonal lines; soft ground for crayon and chalk-like lines; aquatint for tones; and lift grounds for the quality of watercolor. These techniques can be used alone or combined on one plate to build up an image. Students will also learn to work with multiple-plate printing to layer images and colors. Inking techniques include black-and-white and color intaglio, surface rolls, stenciling, and chine collé for added color and texture. Photo-etching, embossing, monoprints, collagraphs and carborundum prints will also be demonstrated. Students will develop the skills to proof, edition and curate prints and will be encouraged to explore the creative possibilities with one-of-a-kind prints. On-going critiques.

Course #	Semester
FGD-2404-A	fall
FGD-2404-B	spring

FGD-2433

Printmaking: Silkscreen

One semester: 3 credits

Materials fee: \$175

Silkscreen, one of the most versatile and widely used methods of printmaking, will be explored through demonstrations and self-initiated projects. Painters as well as photographers will find a new way of expressing their ideas through screen printing. Images can be made using hand-drawn separations, photographic film, digital separations and photocopied images. Printing on canvas, T-shirts, wood, metal, glass, as well as large-scale works, are all possible with silkscreen. Large-scale digital output is available in the printshop. Water-based silkscreen ink is used in class allowing for soap-and-water cleanup.

Course #	Day	Time	Semester	Instructor
FGD-2433-A	W	9:00-1:50	fall	L. Wright
FGD-2433-B	W	2:00-6:50	fall	L. Wright
FGD-2433-C	F	9:00-1:50	fall	G. Prande
FGD-2433-D	F	2:00-6:50	fall	D. Sheridan
FGD-2433-E	W	9:00-1:50	spring	L. Wright
FGD-2433-F	W	2:00-6:50	spring	L. Wright
FGD-2433-G	F	9:00-1:50	spring	G. Prande

FGD-2446-A

Printmaking: Monoprint, Woodcut, Linoleum

Tuesday 2:00-6:50

Spring semester: 3 credits

Materials fee: \$175 Instructor: D. Rapone

This course will introduce the printmaking processes of woodcut, linocut, monoprint and collagraph to create various types of prints. All processes will be demonstrated and applied in self-directed projects. The relief print is the oldest method of printmaking; its directness and ease of color application make it particularly appealing to artists of all fields. In woodcut, the non-image areas of the print are carved away and color is applied to the high surfaces of the block using rollers or brushes. Color can also be rubbed in below the surface to create depths and color mixing. Paper is then pressed against the inked surface of the block or plate to transfer the color image from the block. The monoprint is unique within printmaking because every print is different. Images are painted or drawn directly onto blank plates and then transferred to paper with a printing press, resulting in large, direct, painterly prints. The use of multiple printing, chine collé and color overlays will also be explored.

FGD-2453-A (previously FGD-3404)

Printmaking: Color Etching Workshop

Friday 2:00-6:50 Fall semester: 3 credits Materials fee: \$175 Instructor: E. Breiger

This course covers the many different ways of working with color in the etching process. Drawing, painting and photography can all be used to create plates for printing. Color will be applied through intaglio inking, stencils, surface rolls and viscosity—a method of applying multiple colors to a single plate—as well as multiple plate color printing. Traditional etching techniques, including dry point, hard ground, soft ground, lift ground, white ground and aquatint will be used to capture the qualities of pen and ink, pencil, crayon and brush. These can be combined on a single plate or with multiple plates to create layered effects of color, line and texture. Chine collé, collagraphs, Xerox transfers, offsetting and various mixed-media techniques will be demonstrated, along with photoetching techniques in which hand-drawn, painted and photographic images can be transferred to the plate. Print on paper, canvas, silk and other fabrics. Make one-of-a-kind color prints, editions, artists' books, print portfolios from this inventive medium. Think it, ink it, print it. Large-scale digital output is available in the printshop.

FGD-2457

Printmaking: Artists' Books: Multiples, Limited Editions & One-of-a-Kind Monday 9:00-1:50

One semester: 3 credits

Materials Fee \$175 each semester

Instructor: E. K. Smith

Artists' books are works of art in book form. These range from sculptures to altered books to a variety of book structures, from simple zines to elaborate limited editions. In this course we will explore simple approaches to book structure, experiment with altering books and become aware of artist books in the art world with guest artists, field trips and exhibits. The course will make quick in-class models, and then produce more complete books each week, working individually and collaboratively, and end with a multi-session final editioned project, based on a mid-term proposal.

Course #	Semester
FGD-2457-A	fall
FGD-2457-B	spring

FGD-2566 Textile Printing: An Introduction

Thursday 2:00-6:50 One semester: 3 credits Materials fee \$175 Instructor: L. Wright

This course will appeal to fine artists as well as graphic designers and emerging fashion designers. Demonstrations will demystify the process of printing on canvas, T-shirts or totes. Learn to use various methods of printing on fabric, from silkscreen to block printing and stencils. You will be guided through "step and repeat" color separation used in printing entire bolts of fabric, to "engineered" images for pre-made piece goods like jackets, hats and patches. Students will use textile inks that are permanent and washable for professional results. Start your own T-shirt business and know what to buy and where to buy it.

Course #	Semester
FGD-2566-A	fall
FGD-2566-B	spring

FGD-Access

Printmaking Workshop Access: Undergraduate Students

One semester: no credit

Access fee: \$225

Undergraduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. *Note: Access is available during printshop hours that do not conflict with ongoing courses.*

Course # Semester FGD-Access-A fall FGD-Access-B spring

FGG-Access

Printmaking Workshop Access: Graduate Students

One semester: no credit Access fee: \$225

Graduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking

use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. *Note: Access is available during printshop hours that do not conflict with ongoing courses.*

Course #	Semester
FGG-Access-A	fall
FGG-Access-B	spring

THIRD-YEAR FINE ARTS COURSES

Digital Art Lab Workshops

Instructor: J. Tekippe Limited enrollment

Beginning and advanced workshops in digital imaging, video and other programs will be conducted in the BFA Fine Arts Department's state-of-the-art digital lab. Please contact department for dates, times and sign-up information. *Note: Open to BFA Fine Arts Department majors only.*

FID-3010-A

Visiting Artists/Critics Lecture Series I

Fall semester: no credit; required October 2, 6:45-8:30; November 11, 6:45-8:30 This lecture series takes place twice a semester in the amphitheater. Renowned artists, critics and curators are invited to present their work and ideas through visual presentations and dialogue. *Note: Open to junior and senior fine arts majors.*

FID-3015-A

Visiting Artists/Critics Lecture Series II

Spring semester: no credit; required February 5, 6:45-8:30; April 7, 6:45-8:30 This is the second part of a two-semester course. Please see FID-3010 for course description.

FID-3020-A

Junior Seminar Thursday 3:00-5:50 Fall semester: 3 credits Instructor: Beth B Limited to 15 students

This seminar introduces students to important concepts relative to their future art practice; from production, presentation and reception, to archival, business and vocational practices. Areas include: developing a cohesive body of work, presenting work to an audience, writing an artist's statement, documenting artwork, the business of being an artist, and career opportunities in the fine arts. Students will be required to create an object, putting into practice the issues discussed.

FID-3020-B

Junior Seminar Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: L. Yarotsky Limited to 15 students

This seminar introduces students to important concepts relative to their future art practice; from production, presentation, and reception, to archival, business and vocational practices. Areas include: developing a cohesive body of work, presenting work to an audience, writing an artist's statement, documenting artwork, the business of being an artist, and career opportunities in the fine arts. Students will create a presentation book that includes: artist's résumé, statement, printed examples of artwork, press release, etc., of exhibitions and projects. Optionally students may include a CD with PowerPoint slideshow.

FID-3020-C

Junior Seminar Thursday 3:00-5:50 Spring semester: 3 credits Limited to 15 students See FID-3020-A for course description and instructor.

FID-3020-D Junior Seminar

Thursday 3:00-5:50 Spring semester: 3 credits Instructor: J. Koether Limited to 15 students

This seminar introduces students to important concepts relative to their future art practice; from production, presentation, and reception, to archival, business and vocational practices. Areas include: developing a cohesive body of work, presenting work to an audience, writing an artist's statement, documenting artwork, the business of being an artist, and career opportunities in the fine arts. Students will produce a collaborative zine every two to three weeks on these topics as a culminating project. Topics will be related to selected readings and a lot of excursions, a directed experiential exercise to encounter and learn about different systems of distribution, presentation on various sites in the city. The nature of the zine will be made up from the group interests. It will be open to text, pictures, drawings, photographs and collage. This is a learning-by-doing seminar. An interest in active participation is crucial for this course.

FDD-3054-A through C Drawing Workshop

One semester: 3 credits

Instructor: E. Sisto

For the first few weeks of the semester, we will work from direct observation to investigate modernist space and the tools used to construct it. As the semester progresses, each student will be encouraged to move in his or her own direction. Drawing from the model will remain an option, but not a requirement. Students will work in charcoal, pencil, pen, painted paper collage and other media.

Course #	Day	Time	Semester
FDD-3054-A	Tu	9:00-11:50	fall
FDD-3054-B	Tu	12:00-2:50	fall
FDD-3054-C	Tu	9:00-11:50	spring

FDD-3054-D/E Figure Drawing Workshop

Tuesday 6:00-8:50

One semester: 3 credits

Instructor: A. van Dalen

This workshop is dedicated to drawing the human figure from an individual point of view. Diverse interpretation will be encouraged, in tribute to the art form's eclectic contribution to the history of art. Issues of discussion will include: approaches to the act of drawing, systems of observation, knowledge of materials, choices of technique, and the referencing of art history. Critical thinking both in speaking and writing will be an ongoing feature of the class. Individual needs will be met with development projects. Group discussion will stimulate sharing of information and foster work relationships among students. Experimentation toward a wide range of approaches to drawing is welcome, including ink and watercolor. The class will be alerted to museum and gallery exhibits that demonstrate the timeless relevance of the human being as subject matter, and how it enlightens our art and self-understanding.

Course #	Semester
FDD-3054-D	fall
FDD-3054-E	spring

FDD-3054-F/G Drawing Workshop: Art Practice Wednesday 9:00-11:50

One semester: 3 credits Instructor: R. Allain

This workshop will explore drawing as a process of visual thinking and as a practice that reflects an ongoing body of work or ideas. Students will be encouraged to develop a personal drawing language to examine what they are pursuing in painting, sculpture or other media. We will experiment with alternative and subversive ways to use traditional drawing media. Always in focus will be the search for a definition of drawing through a critical look at its history, its formal parameters, its conventional and personal languages, its aesthetics and its current practices.

Course #	Semester
FDD-3054-F	fall
FDD-3054-G	spring

FDD-3054-H Drawing Workshop

Friday 9:00-11:50 Fall semester: 3 credits Instructor: C. Donegan

We begin with a series of three "problems" (typically involving issues of form, process, history) to which students are asked to respond in order to jump-start their work after a season of neglect. The final quarter of the semester, students are free to pursue individual interests. Regular group discussions will emanate from free-form assignments given to students to collect information on artists, exhibitions, films, and events for class presentation.

FDD-3054-J Drawing Workshop

Friday 9:00-11:50 Spring semester: 3 credits

Instructor: C. Donegan

The course starts with each student performing an introspective analysis of his or her goals and interests for the coming semester. This culminates in the form of a self-designed project that will serve as a template for the semester's work. One on one discussion with the instructor and mini group critiques will help nudge the students along their chosen path. At the end of the semester, the evaluation will focus on comparison between the intentions and results, discoveries made in the process, and ambitions unrealized or exceeded.

FDD-3054-K

Drawing Workshop Tuesday 12:00-2:50

Spring semester: 3 credits Instructor: D. Chow

Limited to 20 students

This course studies the application of pigments to the surface of paper and equivalent materials. This implies the history and practice of drawing, as seen from different points of view. The course stresses looking as a process of perception and invention of inner and outer images and the observation of the work in its making.

FDD-3054-L Drawing Workshop Friday 12:00-2:50

Spring semester: 3 credits Instructor: L. Umlauf

This course is based on the concept that you, as students, are galley slaves and I keep time on a drum. Sessions are three hours of intensive work. Lateness or excuses are not acceptable. We will use a live model as a point of reference and any approach from the most figurative to the most abstract is encouraged, as is the broadest choice of materials.

FDD-3054-M Drawing Workshop: Separating the How from the What, and the What from the Why

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: G. Marsh

Figure drawing has nothing to do with nakedness and everything to do with the technical and social conventions of the 19th century. From a working review of the techniques of classical drawing, we will move to an understanding of the nude as a historical 19th-century idea, to a more contemporary concept of the body as the subject of 20th-century drawing. Working projects will introduce students to contemporary work from the position of the implicated practitioner, and not from the position of scholarship or connoisseurship. The course includes some reading and writing, museum and gallery visits and, most importantly, an enthusiasm for drawing.

FDD-3054-N

Drawing Workshop: What's My Line? Reading and Writing the Drawing Code

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: G. Marsh

Taking George Steiner's observation that the "history of composition is the history of ideas," we expand the range of drawing from the limitations of a description of an object in space into the creation of the space of the subject. The agenda of every technique or material is meaning, but without taking the more obvious (and perhaps more limited) tack of a narrative interpretation of the subject, we take apart and reassemble the interpretive pieces of material, techniques, compositional device, scale, reference, etc., and go from reading to speaking the language of drawing. Using Thomas McEvilley's essay "On the Manner of Addressing Clouds," and other texts, we will develop a working vocabulary to make critiques more significant and constructive than with an individualistic and interpretive focus. The last four weeks will be devoted to developing an independent project.

FDD-3067-A

Advanced Drawing Workshop I

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: P. Hristoff Model fee: \$150

This is a course of virtually nonstop figure drawing. The purpose is not only to loosen up, but also—and more importantly—to approach drawing fearlessly. We will work with multiple models and props, as well as combine images from "imagination" into the drawings. Each week will have a different "theme," adding to the theatrical quality of the course. We will work quickly, and almost always with wet mediums (ink, tempera, acrylics, etc.), blurring the distinction between painting and drawing. Restating and reworking of drawings will be encouraged to create more complex works. Students are required to review current exhibitions and to keep a sketchbook/journal.

FDD-3068-A

Advanced Drawing Workshop II

Tuesday 3:00-5:50 Spring semester: 3 credits Instructor: P. Hristoff Model fee: \$150 This is the second part of a two-semester course. Please see FDD-3067 for course description.

FPD-3111 Painting Workshop I One semester: 3 credits

Please refer to individual course descriptions that follow.

Course #	Day	Time	Semester	Instructor
FPD-3111-A	M	9:00-2:50	fall	F. Roth
FPD-3111-B	W	9:00-2:50	fall	J. Whitten
FPD-3111-C	W	3:00-8:50	fall	N. Chunn
FPD-3111-D	Th	3:00-8:50	fall	D. Kardon
FPD-3111-E	Th	9:00-2:50	fall	R. Allain
FPD-3111-F	Th	3:00-8:50	fall	F. Brickhouse
FPD-3111-G	F	9:00-2:50	fall	T. Kahn
FPD-3111-H	Tu	9:00-2:50	spring	L. Pozzi
FPD-3111-J	Tu	9:00-2:50	spring	J. Koether

FPD-3111-A

Painting Workshop I

Monday 9:00-2:50 Fall semester: 3 credits

Instructor: F. Roth

This course is for serious painters only. Candidates are students who have refined basic painting skills and techniques during their first two years of study, who understand and comprehend what paint can do, and who are willing to make a thorough analytical investigation of intellectual, emotional and illusionist ideas. Students must be ready to take an objective inventory of their own work, learn to describe and anticipate their work in the present, fully participating in individual and class critiques. The course is devoted to risk-taking. It is not for those who prefer to re-interpret acceptable styles of painting. Students who choose this course want to get on track in the development of an authentic vision and are committed to daily work habits of concentration and focus in their work.

FPD-3111-B

Painting Workshop I Wednesday 9:00-2:50

Fall semester: 3 credits Instructor: J. Whitten

The course is open to different disciplines, with emphasis placed on experimentation. Students are expected to investigate their personal sensibilities in order to establish a structured plasticity. Instruction is conducted primarily on an individual basis, with some class critique.

FPD-3111-C

Painting Workshop I: Issues and Ideas in Painting Wednesday 3:00-8:50

Fall semester: 3 credits

Instructor: N. Chunn

This studio course is designed to strengthen your ideas through your materials, subject matter, content, context, technique and application. On an individual basis, we will discuss your sensibilities and how these may be encouraged toward developing a clear and unique voice. Contemporary and historical issues relevant to your practice will be included. Experimentation is encouraged, as is failure. All disciplines are welcome. Models are available on request. Group critiques will be held every five weeks. The spring semester will focus on achieving a personal artistic vision—autobiographical, political, figurative or abstract. This will be accomplished through individual and group critiques involving increased awareness of art historical precedents, contemporary issues and developments, and the exploration of formal and technical possibilities.

FPD-3111-D Painting Workshop I

Thursday 3:00-8:50

Fall semester: 3 credits

Instructor: D. Kardon

The best artists are the ones that are adept at asking themselves the right questions. This workshop focuses on developing an understanding of the underlying psychological, intellectual and emotional forces that fuel artistic impulses. We will concentrate on how this is connected to the painting process. Investigations into consciousness, with an emphasis on learning how to interrogate one's process in painting and evaluating images in general is the focus of this course. All painting approaches are welcome and students are expected to paint as much outside of class as during, as well as to attend and discuss current museum and gallery exhibitions. Intense one-on-one dialogues with the instructor will often develop into small group or class discussions. Models will be provided.

FPD-3111-E

Painting Workshop I: Constructed Painting

Thursday 9:00-2:50 Fall semester: 3 credits Instructor: R. Allain

This workshop is for painters who want to work with materials, processes and techniques other than, or in addition to, traditional techniques of brush and paint on canvas. Students can explore collage, assemblage, relief, wall sculpture, fresco, in situ wall paintings, new media and other approaches to extending the dimensionality of painting's surface. The common denominator is that the work is on the wall. We will critically examine differences between painting and sculpture, in the context of picture plane, opticality, illusion, realness, objectness and the way these terms have been defined in art history. We will look at how artists today engage these traditions. *Note: Sculpture Center access is available for fabrication, if needed.*

FPD-3111-F

Painting Workshop I: Studio Practices

Thursday 3:00-8:50 Fall semester: 3 credits

Instructor: F. Brickhouse

Students will employ any media of their choice to further inform and advance their creative efforts. The emphasis will be on developing a dialogue and methodology that refines and explores new artistic territory. "Studio-time" is stressed to discover how best to further identify and realize intentions, how to organize efforts, and how to work both intellectually and physically in the studio. Research and archival practices will be taught. Instruction is given on a one-on-one basis. Students are encouraged to exchange ideas and techniques with their peers, as well as visit New York's vast cultural resources on a regular basis. The understanding of visual culture, the evolution of a creative working process and the ability to communicate visual ideas are the goals of this course. There will be individual and group critiques. The second semester will examine the ways in which an artist conducts research, including the writing of an artist's statement. Internet sites will be employed to expand both technical and intellectual information and resources. More advanced techniques such as painting on wooden panels, the use of adhesives in picture-making, and encaustic and cold wax techniques round out this course.

FPD-3111-G

Painting Workshop I: Refining Visual Language

Friday 9:00-2:50

Fall semester: 3 credits Instructor: T. Kahn

Together, we will examine our assumptions about traditional painting in relation to a more contemporary experience of art-making. All approaches are welcome. Focus will be on discovering the problems of interest to each student and finding the material/metaphor most appropriate to each person's objectives. Dialogue will center on developing the strengths of personal ideas in relation to the vast and rich community of painting's vital past and intriguing present. A project-based course for students interested in developing their own ideas through a range of work in various media, emphasizing painting, but also encouraging works in other media. Students will be required to visit and review various exhibitions on a regular basis. There will be group critiques throughout the semester.

FPD-3111-H

Painting Workshop I: The Ecology of Art

Tuesday 9:00-2:50 Spring semester: 3 credits Instructor: L. Pozzi

Students are encouraged to see both the details and overall strategies that are significant in understanding how their practice absorbs personal layers of sensibility and how these are relating to the physical and social environment they are placed in. The instructor responds to whatever idea and techniques students have

chosen to submit, with special emphasis given to observation. The course develops through one-on-one conversations in which looking and doing are assumed to be drawn from thought and will be considered to be keys to visual creativity, in paint or any other media.

FPD-3111-J Painting Workshop I

Tuesday 9:00-2:50 Spring semester: 3 credits Instructor: J. Koether

This course explores everything that happens between painting and thinking and seeing the world around us. Students will be encouraged to define, un-define and refine their artistic practice. How do you paint and why? How do you make art and why? Painting here is considered an extended field. Answers will be found in all our contributions to weekly sessions (that consist of practical work, discussion and group critiques), as well as a final in-class mounted exhibition.

FPD-3112

Painting Workshop II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of FPD-3111 for course description.

Course #	Day	Time	Instructor
FPD-3112-A	Μ	9:00-2:50	F. Roth
FPD-3112-B	W	9:00-2:50	J. Whitten
FPD-3112-C	W	3:00-8:50	N. Chunn
FPD-3112-D	Th	9:00-2:50	R. Allain
FPD-3112-E	Th	3:00-8:50	F. Brickhouse
FPD-3112-F	F	9:00-2:50	T. Kahn

FPD-3132-A

The Tactile and the Digital I: Painting in the New Century Tuesday 9:00-2:50

Fall semester: 3 credits

Instructor: L. Buvoli Using varied media and subjects-from traditional to nontraditional-students will develop analytic and expressive dimensions in their practice, drawing from their personal interests and from many disciplines. We will meet as a group and on a one-to-one basis to receive and exchange points of view. By expanding visual and critical vocabularies, we will explore the role of painting in the digital age. The remainder of the time is designated for studio work. Through images of works by modern and contemporary artists, visits to galleries and museums, readings of related articles and essays, information will be presented that relates to the current art scene. The clarification of formal, conceptual and technical problems in painting is the content of this course. Projects will address light and space, color relationships, means and meanings of representation, and explore the limitations and potentialities in replicating the physical nature of painting through other media. We will also explore the cultural facets of gender, as well as social and political issues in relation to painting. During the spring semester, projects will address structure and freedom, visibility and invisibility, painting as object, text and texture.

FPD-3133-A

The Tactile and the Digital II: Painting in the New Century Tuesday 9:00-2:50

Spring semester: 3 credits Instructor: L. Buvoli This is the second part of a two-semester course. Please see FPD-3132 for course description.

FPD-3166-A Representational Painting

Thursday 9:00-2:50 Spring semester: 3 credits Instructor: D. Kardon

Why has representational painting become such an important practice in the contemporary art world? What is modern representation and what is being represented? What roles can photography and digital manipulation play in the making of a representational painting? This course will explore how your work interacts with the ideas and techniques used by different artists from the Renaissance to the present. Learn to create convincing imagery that seems emotionally believable, whether painted from photographs, the model, or imagination and memory. Although students are encouraged to develop their own practices, there are always one or two models available to stimulate creative responses. Homework assignments are tailored to help understand different conceptual possibilities. Any valid approach to image-making can be investigated and explored. There will be frequent consultations during class on ideas and methods so that students are able to paint confidently and independently.

FPD-3187-A Photo-Based Painting

Wednesday 3:00-8:50

Fall semester: 3 credits Instructor: L. Behnke

Image-based work is the predominate form of painting today. It can range from simple figuration to highly resolved illusionistic painting, with many divergent alternatives in between. Much of the current work is photographically derived. This course will explore the full range of modes of representation, with an emphasis on the photograph as a source. The use of photographic information, from media-based imagery through digital alteration will be considered. We will cover the ways that photography is both similar to and different from direct observation. Particular emphasis will be placed on helping students to match their technique to their sources and to defining the underlying content. A variety of imagery, media and content will be thoughtfully considered. Contemporary use of historical techniques will be demonstrated.

FPD-3196-A

Advanced Painting with Photography as Source I: The Materials

Friday 9:00-2:50

Fall semester: 3 credits

Instructor: I. Richer

Photography was a precipitous event in the advent of "modernism." Its invention continues to catalyze methods and concerns of painting. In the fall semester, this course will investigate the ways in which photographic processes—ranging from the camera obscura, the invention of chemical photography and Kodachrome, to x-ray, photocopy and digital images—have distinctly affected representations and methods in painting. To best link image to medium, we will examine a variety of paint mediums such as tempera, oil and acrylic, and study their inherent characteristics. In the spring semester, we will extend our investigation of these linked contemporary mediums. We will examine the historic artists in photography and the relationship to the painting of the same period. Students will work on a group of paintings that extend the stylistic approach discovered in the investigation of photographic and painting mediums. Students will also create a photographic project that extends their painting project.

FPD-3197-A

Advanced Painting with Photography as Source II: The Historic Practitioners

Friday 9:00-2:50 Spring semester: 3 credits Instructor: I. Richer This is the second part of a two-semester course. Please see FPD-3196 for course description.

FSD-3303-A Sculpture Now! Monday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: P. Dudek

This workshop takes a worldview of the sculpture-making process and will show how different cultures and art forms have impacted today's sculpture. Students will not only draw on their own personal/cultural pasts to develop ideas and make sculpture, but also to challenge or ally those ideas with different information and influences. A wide range of materials and fabrication methods are available in this course. Through critiques and slide discussions, issues of form, content and context will be examined and interpreted. The use of language as applied to sculpture is of particular interest. A partial listing of the current vernacular that we will be cataloging and assessing for our use includes: architectonic, socially concerned, outsider art, site-specific, randomness and objectness. We'll attend exhibitions, films, lectures or performances that relate to our activities. There will also be required reading.

FSD-3303-B

Interrelating the Arts: Sculpture Workshop

Friday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: S. Etkin

The environment in which visual artists work has always been more expansive than their studios. Robert Rauschenberg collaborated with choreographer Merce Cunningham. Pablo Picasso designed sets for Russian ballet impresario Sergey Diaghilev. The focus of this course will be to explore the interrelationships between art forms and how they influence and inspire each other. The mechanics and tools of one form can be imposed as a working method on another. Looking at performance, for example, can open up new ways of making sculpture; exploring music can enhance how we understand rhythm in art. Students will participate in readings, slide lectures, and video and film screenings. You will be encouraged to explore and research different media in your work: poetry, performance, theater, music combined with sculpture materials—wood, rubber, glass, metal and plastic. This studio course will focus on individual projects with weekly critiques.

FSD-3303-C Multimedia Workshop

Monday 9:00-2:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: A. Ginzel

This course is built on the principle that the *idea* is the vital core of all art. Thus, the form an idea takes should be chosen according to what medium best fulfills the function of the expression of thought. We are working in a time when no material is considered inappropriate to use. The focus of the course is an exploration of the possibilities in combining disparate materials into a stronger and potentially more profound whole. We will begin by defining multimedia as interpreted by today's art world. Emphasis will shift to historical examples in ancient art, move to early cubist assemblage and early conceptual work. Historical references will be augmented by slides. Students will be encouraged to use conventional art materials and a repertoire of unconventional media such as electricity, photomontage, sunlight, lenses, highway asphalt, video projection, roofing copper, flame treating, water, mechanical parts, etc. Site-specific vs. nonsite-specific work will be discussed. Resources will be discussed and extensive technical help will be provided. There will be critiques of the resulting work. Instruction will be on an individual basis.

FSD-3303-D Interdisciplinary Workshop Friday 9:00-2:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: G. Sherman

Artists are scavengers—we borrow ideas and resources we need from any source available. This workshop is for students who want to explore interdisciplinary practices common in the arts today. Projects on "standardization and the module," "camouflage and dematerialization," "fuzzy science" and "the monument and souvenir" will guide an investigation of processes, materials and conventions that convey meaning, as well as the mechanisms of presentation that intensify or subvert meaning. Resources include art, architecture, industry, design, craft, horticulture, cooking, fashion, theater, performance, film, video, television, music, language and science, among others. At the beginning of each session, we will discuss exhibitions, films, reading, lectures and other activities that relate to our projects. The remainder of the session will be devoted to intensive work. Critiques and brainstorming will be used to test ideas.

FSD-3351-A

Sculpture/Video Art Workshop I: From Space to Time

Wednesday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: L. Buvoli

Steel, wood, wire, rubber, video, film, light, sound, music, body movement, language, liquid and dust are just a few of the traditional and nontraditional materials used in this course. We will meet as a group and on a one-to-one basis, to receive and exchange information on student projects and current art. The rest of the time is designated for studio work. Through slides of works by modern and contemporary international artists, screenings of experimental films and videos, visits to exhibitions, readings of related articles and essays, information will be presented to help clarify directions and provide alternatives in which to work. During individual meetings, I will suggest many artists who share an affinity with your ideas and sensitivity, as well as materials and possible formal and conceptual directions that may benefit your work; you are encouraged to bring in personal interests-music, science, popular culture, philosophy, humor-and incorporate them in the few projects that will be presented for group critiques. Projects will relate to ideas and forms that include visibility and invisibility; sound and silence; time and motion; ephemerality and permanence; discipline and freedom; and gender, social and political issues in relation to sculpture. Indoor and outdoor site-specific or performance-oriented work is included.

FSD-3352-A

Sculpture/Video Art Workshop II: From Space to Time

Wednesday 9:00-2:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: L. Buvoli This is the second part of a two-semester course. Please see FSD-3351 for course description.

FID-3353-A

Contemporary Media Culture I

Thursday 12:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: P. Bard

This course addresses the expressive possibilities of the video image, its presence as a cultural product and as a language system. It is for serious and selfmotivated students who would like to work on the development of their own video/media projects. The course will consist of individual and group critique of these projects and an in-depth examination of issues in contemporary media culture from surveillance to YouTube. Drawing on screenings of video works, Web works and relevant theory, we will examine the many issues surrounding the act of contemporary video/media making. The course will also include relevant field trips and guest artists. Assigned readings, a brief paper on a video artist or exhibition, as well as short expositions of concerns that students are addressing in their own work, are required.

FID-3354-A

Contemporary Media Culture II

Thursday 12:00-2:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: P. Bard This is the second part of a two-semester course. Please see FID-3353 for course description.

FSD-3368

Digital Sculpture: Designing the Future

Wednesday 9:00-2:50 One semester: 3 credits

Equipment fee: \$200 each semester

Instructor: P. Macapia

This workshop introduces students to new methods and concepts in sculpture using state of the art technology. Students will work collaboratively on sculptural installations using CNC (computer numerically controlled) and rapid prototyping machines. Each project will focus on generating a component-based system where the whole is greater than the sum of the parts. The final installation will include new spatial concepts, novel materials, and organizational logics, and will conclude in a full-scale installation. No previous experience with digital design or advanced machining is required. Software and equipment instructions will be provided. Guest lectures and studio visits will be included.

Course #	Semester
FSD-3368-A	fall
FSD-3368-B	spring

FID-3401-A Electronics for Artists I

Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: F. Muelas

This is a beginning course for fine artists to learn how to use electronics in their work. Simple basic principles of electricity will be taught, providing students with a wide variety of skills. These skills will range from how to light a show without blowing fuses, to how to incorporate electronic technologies in their work and make it dynamically interactive. Various basic components will be explored such as LEDs, resistors, capacitors, transistors, relays, and more. Students will learn how to read and translate a circuit diagram into a circuit, and design a circuit and solder it together. Many sensors will be utilized such as laser, infrared, ultrasonic and microwave motion detectors. Safely handling and designing high-voltage electronics will be discussed and demonstrated as well.

FID-3402-A Electronics for Artists II

Thursday 12:00-2:50 Spring semester: 3 credits Instructor: F. Muelas

This course is a continuation of FID-3401, Electronics for Artists I. Building on the high- and low-voltage electronic components and sensors previously explored, microcontrollers (very small stand-alone computers) will be integrated into student projects. The Basic Stamp 2 microcontroller will be used. It is able to control many devices, including any serial-controlled unit such as LCD readouts, DVD players, even cell phones, not to mention more modest devices such as light bulbs and motors. Students will utilize microcontrollers and learn how to program them to successfully create stand-alone artworks such as interactive sculpture, electronic installations and other computer artworks. Explorations of the pioneers in the field of art and technology will supplement class discussions. No previous programming experience is necessary.

FID-3821

Embroidery and the Digital Sewing Machine

Thursday 6:30-9:30 One semester: 3 credits Equipment fee: \$200 Instructor: J. Solodkin

Limited to 12 students

Digital embroidery transforms a hand-crafted couture into a fine arts media. Just like a tattoo where an image is created with color and needles, the embroidered fabric or paper is needle-stitched in colored threads. The image is a file that can be saved and repeated as a multiple or repeat pattern. The course will cover digital sewing using registration applications. Techniques related to fashion and the fine arts will be explored. A visit to a commercial embroidery atelier will be at the conclusion of the course.

Course #	Semester
FID-3821-A	fall
FID-3821-B	spring

FID-Access Fine Arts Digital Lab Access: Undergraduate Students

One semester: no credit Access fee: \$500

For undergraduate fine arts majors who want access to the video equipment and facilities in the Fine Arts Digital Lab. Students will use facilities independently. Prerequisite: FID-2954, Introduction to Video Art, or equivalent. *Note: Access is available during hours that do not conflict with ongoing courses.*

Course # Semester FID-Access-A fall FID-Access-B spring

Digital Art Lab Workshops

Instructor: J. Tekippe Limited enrollment

Beginning and advanced workshops in digital imaging, video and other programs will be conducted in the BFA Fine Arts Department's state-of-the-art digital lab. Please contact department for dates, times and sign-up information. *Note: Open to BFA Fine Arts Department majors only.*

FSD-Access

Sculpture Center Access: Undergraduate Students

One semester: no credit

Access fee: \$200

For undergraduate students who want access to the Sculpture Center. Students will work independently. Prerequisite: Two semesters of sculpture or permission from the Sculpture Center manager. *Note: Access is available during Sculpture Center hours that do not conflict with ongoing classes.*

Course # Semester FSD-Access-A fall

FSD-Access-B spring

FSG-Access

Sculpture Center Access: Graduate Students

One semester: no credit Access fee: \$200

For graduate students who want access to the Sculpture Center. Students will work independently. Prerequisite: Two semesters of sculpture or permission from the Sculpture Center manager. *Note: Access is available during Sculpture Center hours that do not conflict with ongoing classes.*

Course #	Semester
FSG-Access-A	fall
FSG-Access-B	spring

RELATED COURSES OF INTEREST

The following elective courses can be substituted for fine arts studio workshops with the proper prerequisites and permission from both department chairs, space permitting. Please refer to the Undergraduate Electives Open to All Departments section of this book for course descriptions and information.

Course #	Title
AND-1103	Introduction to Animation
GDD-2163/2164	Basic Three-Dimensional Graphic Design I and II
ILD-3318	Painting Now
ILD-3336	Life Painting
PHD-1003	Basic Photography

THIRD-YEAR PRINTMAKING COURSES

The following courses are open to all students. Additional courses in printmaking are listed after the second-year fine arts courses. Second-year printmaking courses are open to all students.

Note: Printshop facilities are available outside of class hours.

FGD-3422

Printmaking: Lithography Projects Thursday 9:00-1:50 One semester: 3 credits Materials fee: \$175 Instructor: C. Yoder

Lithography is one of the most direct and subtle methods of image-making available in printmaking. The spontaneity of charcoal drawing, the rich tone and intricacy of pencil rendering, the transparent washes of watercolor and the detail of photographic images are all possible in this medium. This course will offer an overview of the image-making possibilities available in lithography. Prints will be made using traditional hand-drawn techniques on aluminum plates and stone as well as photographic platemaking. Color separation techniques will be explored through the use of multiple-plate printing. Students will concentrate on self-initiated projects in the form of editions, portfolios, book projects or experimental printing. Large-scale digital output is available in the printshop.

Course #	Semester
FGD-3422-A	fall
FGD-3422-B	spring

FGD-3434

Printmaking: Silkscreen Projects

One semester: 3 credits

Materials fee: \$175

This course will concentrate on the use of silkscreen to realize personal projects, print editions, multiples, posters and portfolio pieces. Emphasis will be placed on idea concept, material choices and craft. The use of hand-drawn, photographic, photocopied and digital color separation techniques will be introduced in class. Large-scale digital output is available in the printshop. Water-based silkscreen ink will be used, allowing for soap-and-water cleanup.

Course #	Day	Time	Semester	Instructor
FGD-3434-A	Μ	2:00-6:50	fall	D. Sandlin
FGD-3434-B	F	2:00-6:50	fall	G. Prande
FGD-3434-C	Μ	2:00-6:50	spring	D. Sandlin
FGD-3434-D	F	2:00-6:50	spring	G. Prande

FGD-3681

Printmaking: Silkscreen and Painting/Combined Media Tuesday 9:00-1:50

One semester: 3 credits Materials fee: \$175

Instructor: P. Hristoff

From its first use in combination with painting by artists in the 1950s, silkscreen remains one of the only ways to bring photographic, drawn and now digital images directly into painting. This course will investigate the printed image and the painted surface, and the possibilities of their combination, through assignments as well as individualized instruction tailored to each student's work and aesthetics. Creative and informal approaches to the printing process will be encouraged. Work will be critiqued on an ongoing basis and students will be required to keep a journal as well as review current exhibitions. Large-scale digital output is available in the printshop. Prerequisite: One silkscreen course or instructor's permission.

Course #	Semester
FGD-3681-A	fall
FGD-3681-B	spring

FGD-3687 Printmaking: Letterpress Workshop

Monday 9:00-1:50 One semester: 3 credits Materials fee: \$175 Instructor: D. Faust

This workshop will give a thorough introduction to letterpress printing. We will begin with hand-set, movable wood and metal type in combination with etched plates and linocuts, and then explore making and using photopolymer plates from digital files. This medium is versatile and adaptable, mixing easily with other printmaking processes; the quality of image can range from hard edge to painterly. Letterpress printing also impresses a third dimension of depth and texture to the image and text on paper. Simple, accurate color registration is easy on the letterpress. The experience of hand typesetting using vintage metal and wood typefaces will enhance students' knowledge and understanding of typography. Printing blocks and plates range from completely manual, hand-cut and collaged to digital photopolymer plates. Letterpress die cutting allows students to actually shape their projects. Operation and maintenance of several letterpresses will be included. Each session will begin with a demonstration followed by studio time to work on individual projects, from type-based graphic designs to fine art limited editions.

Course #	Semester
FGD-3687-A	fall
FGD-3687-B	spring

FGD-3698

Printmaking: Silkscreen and the Artists' Book

Thursday 9:00-1:50 One semester: 3 credits Materials fee: \$175 Instructor: D. Sandlin

Using silkscreen, students will explore various ways to present print as sequential images—artists' books, themed portfolios and comics, even fanzines. The course will cover the process from concept to finished and bound multiples. Students will learn methods of making color separations for multicolor prints using traditional hand-drawn and modern photographic techniques. Bookbinding techniques will be demonstrated, including Japanese bookbinding, accordion folding and signature binding. Large-scale digital output is available in the printshop.

Course #	Semester
FGD-3698-A	fall
FGD-3698-B	spring

FGD-3707-A

Printmaking: Etching and the Photographic Image

Monday 2:00-6:50 Spring semester: 3 credits Materials fee: \$175 Instructor: E. Breiger

Use your photographs, paintings, drawings and collages to explore the imagemaking possibilities through the combination of photography and etching. Students will make digital separations that will be exposed onto pre-sensitized etching plates for printing. Various methods of color separation will be covered, including two-plate duotones, three-plate tritones and four-plate process color printing for images of infinite colors. The various methods of inking and printing photo plates will be demonstrated as well as traditional and contemporary etching techniques for line work, textures, tones and embossing. These processes can be combined with photographic images on one plate or multiple plates to create layered dimensional prints. Experiment with one-of-a-kind prints or mixed-media prints; make editions, artist's books or print portfolios. Large scale digital output is available in the printshop. There are no prerequisites for this course.

FGD-3727

Printmaking: Silkscreen in Series Wednesday 2:00-6:50

One semester: 3 credits Materials fee: \$175 Instructor: C. Yoder

This advanced silkscreen course offers students the opportunity to design and complete a fully realized series of prints based on a central topic of their choice. Students will be encouraged to experiment with the many variations inherent in the silkscreen process. Monoprints, color variations, collage, assemblage and printing on various materials are some of the techniques that will be covered in class. Water-based silkscreen ink is used, allowing for soap-and-water clean up.

Course #SemesterFGD-3727-AfallFGD-3727-Bspring

FGD-3812

Printmaking: Silkscreen Multiples Thursday 9:00-1:50

One semester: 3 credits Materials fee: \$175 Instructor: L. Wright

This advanced course will combine silkscreen printing with sculptural concerns to create large scale or three-dimensional mixed-media works. Concepts, fabrication, and sculptural edition problems will be tested and solved. We will explore tools, materials and methods, along with curating and documentation, and printing on a variety of different substrates such as plastic, metal, textiles and ceramics. Find out about decals, heat forming, embossing, *pochoir* and 3D printing. Get studio tips and logic. Learn about jigs for cutting and drilling. This course is a "hands-on make-anything" tour de force. Field trips and guests artists are included. *Note: A working knowledge of silkscreen is recommended.*

Course #SemesterFGD-3812-AfallFGD-3812-Bspring

FGD-Access Printmaking Workshop Access: Undergraduate Students

One semester: no credit Access fee: \$225

Undergraduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. *Note: Access is available during printshop hours that do not conflict with ongoing courses.*

Course #SemesterFGD-Access-AfallFGD-Access-Bspring

FGG-Access Printmaking Workshop Access: Graduate Students

One semester: no credit

Access fee: \$225

Graduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. *Note: Access is available during printshop hours that do not conflict with ongoing courses.*

Course # Semester

FGG-Access-A fall FGG-Access-B spring

RELATED COURSES OF INTEREST

The following elective courses can be substituted for fine arts studio workshops with the proper prerequisites and permission from both department chairs, space permitting. Please refer to the Undergraduate Electives Open to All Departments section of this book for course descriptions and information.

Course #	Title
AND-1103	Introduction to Animation
GDD-2163/2164	Basic Three-Dimensional Graphic Design I and II
ILD-3318	Painting Now
ILD-3336	Life Painting
PHD-1003	Basic Photography

FOURTH-YEAR FINE ARTS COURSES

The following courses are restricted to fourth-year fine arts majors.

Note: In the senior year, fine arts majors have access to the printmaking, sculpture and fine arts digital facilities at no charge.

FID-4010-A (previously FPD-4010)

Senior Workshop I: Painting, Drawing, Multimedia Monday 4:00-8:50

Fall semester: 3 credits

Instructors: S. Anker, A. Aycock, L. Buvoli, F. Gillette, J. Whitten, J. Winsor Senior Workshop: (aka The Monday Night Team) is a mentorship program in which an individual student's art and working process is the subject of discussion. The goal of the course is to aid students in developing a working methodology that produces a final body of work. One-on-one critiques, group critiques and outside evaluators (artists/critics) format the course. In addition, reading materials, group discussions and presentations complete the sessions.

FID-4015-A (previously FPD-4015)

Senior Workshop II: Painting, Drawing, Multimedia Monday 4:00-8:50

Spring semester: 3 credits Instructors: S. Anker, A. Aycock, L. Pozzi, T. Rollins, J. Silverthorne, J. Whitten, J. Winsor This is the second part of a two-semester course. Please see FID-4010-A for course description.

FID-4020-A (previously FSD-4010)

Senior Workshop I: Sculpture, Video Art, Multimedia Monday 4:00-8:50 Fall semester: 3 credits Materials fee: \$200 Instructors: S. Anker, A. Aycock, L. Buvoli, F. Gillette, J. Whitten, J. Winsor See FID-4010-A for course description.

FID-4025-A (previously FSD-4015)

Senior Workshop II: Sculpture, Video Art, Multimedia Monday 4:00-8:50 Spring semester: 3 credits

Materials fee \$200

Instructors: S. Anker, A. Aycock, L. Pozzi, T. Rollins, J. Silverthorne, J. Whitten, J. Winsor

This is the second part of a two-semester course. Please see FID-4010-A for course description.

FID-4030/FID-4040

Senior Workshop III Fall semester: 3 credits per section

Senior Workshop is a tutorial in which students develop their senior project with two instructors. A finished studio project and an accompanying written statement are required. Students are expected to be critically informed and historically aware of the conceptual underpinnings of their practice.

Course #	Day	Time	Begin week	End week	Instructor
FID-4030-A	Tu	12:00-5:50	2	8	L. Wells
FID-4030-B	W	12:00-5:50	1	7	TBA
FID-4030-C	W	3:00-8:50	1	7	TBA
FID-4030-D	Th	9:00-2:50	1	7	A. Ginzel
FID-4030-E	Th	9:00-2:50	1	7	D. Chow
FID-4030-F	Th	9:00-2:50	1	7	TBA
FID-4040-A	Tu	9:00-2:50	8	14	S. Miller
FID-4040-B	Tu	3:00-8:50	8	14	S. Ellis
FID-4040-C	W	9:00-2:50	8	14	T. Rollins
FID-4040-D	W	9:00-2:50	8	14	W. Insley
FID-4040-E	W	12:00-5:50	8	14	M. Westerlund
FID-4040-F	Th	12:00-5:50	8	14	J. Silverthorne
FID-4040-G	Th	12:00-5:50	8	14	S. Joelson

FID-4035/FID-4045 (previously FID-4050/FID-4060) Senior Workshop IV

Spring semester: 3 credits per section

This is the second part of a two-semester course. Please see FID-4030/FID-4040 for course description.

Course #	Day	Time	Begin week	End week	Instructor
FID-4035-A	Tu	9:00-2:50	1	7	L. Umlauf
FID-4035-B	Tu	9:00-2:50	1	7	C. Beckley
FID-4035-C	W	9:00-2:50	1	7	S. Williams
FID-4035-D	W	12:00-5:50	1	7	G. Simmons
FID-4035-E	Th	3:00-8:50	1	7	S. Ellis
FID-4035-F	Th	12:00-5:50	1	7	J. Miller
FID-4045-A	Tu	12:00-5:50	8	14	L. Umlauf
FID-4045-B	Tu	12:00-5:50	8	14	M. Webster
FID-4045-C	Tu	12:00-5:50	8	14	M. Heilmann
FID-4045-D	W	12:00-5:50	8	14	L. Benglis
FID-4045-E	W	12:00-5:50	8	14	F. Gillette
FID-4045-F	Th	9:00-2:50	8	14	R. Murray
FID-4045-G	Th	3:00-8:50	8	14	J. Koether

FID-4103

Professional Practices

Monday 3:00-3:50

One semester: no credit

Limited to 20 students

This course is intended for students who wish to pursue graduate studies, artistin-residence programs and gallery representation. Topics will include: writing an artist's statement, grant proposals, an analysis of art galleries, applying to graduate schools and portfolio presentation. *Note: Open to fourth-year fine arts students only.*

Course #	Semester	Instructor
FID-4103-A	fall	L. Yarotsky
FID-4103-B	spring	A. Wilson

FID-4110-A

Visiting Artists/Critics Lecture Series I

Fall semester: no credit; required

October 2, 6:45-8:30; November 11, 6:45-8:30 This lecture series takes place twice a semester in the amphitheater. Renowned artists, critics and curators are invited to present their work and ideas through visual presentations and dialogue. *Note: Open to junior and senior fine arts majors.*

FID-4115-A

Visiting Artists/Critics Lecture Series II

Spring semester: no credit; required February 5, 6:45-8:30; April 7, 6:45-8:30 This is the second part of a two-semester course. Please see FID-4110 for course description.

AHD-4140-A Senior Seminar

Wednesday 3:00-5:50 Fall semester: 3 credits Instructor: J. Avgikos

Unlike the historical avant-garde that situated itself outside of mass culture, today's emerging avant-garde art seems to anticipate ways of working from within and in relation to mass culture. Art is steadily moving out from the "white cube" to participate in a global continuum that's hosted by satellite TV and cable, the Internet, all forms of wireless communication and international biennials. The fractious history of art and mass culture has grown exponentially within the past two decades in direct proportion to the invention of new imaging technologies and the development of global economies. This course proposes to examine the scant, but rich, history of relations between art and mass culture, and to chart the rise of media-related art. We will immerse ourselves in screenings of contemporary video/multimedia work of the past two decades and seek out as many pertinent exhibitions as we can throughout the semester. We will also read interviews with artists and curators, as well as texts on media theory, globalism and the like. *Note: Senior fine arts majors have priority registration for this course*.

AHD-4140-B

Senior Seminar Thursday 3:00-5:50 Fall semester: 3 credits Instructor: J. Avgikos See AHD-4140-A for course description.

AHD-4140-C

Senior Seminar Friday 12:00-2:50 Fall semester: 3 credits Instructor: M. Cone

This seminar will examine theoretical issues in art through critical discussion of various themes—past and present (the semiotics of still life, when material is the message, war in art). Different texts will provide a contextual framework for discussion. Each student will make a class presentation about a particular artist or movement. *Note: Senior fine arts majors have priority registration for this course.*

AHD-4140-D

Senior Seminar Monday 12:00-2:50 Spring semester: 3 credits Instructor: M. Gal

The purpose of this course is to reflect upon the relationships among art, information and politics. While art is often perceived by artists and audiences alike as unrelated to and independent of politics and social history, we will examine how social contexts can impact aesthetics. Through your own projects and other artists' work we will explore the current realities within which your images are made. We will specifically discuss the following questions: Is art history merely the history of the affluent taste? During war can we afford having merely iconographic interests? What aesthetic outlets are available, or could be made available, for contemporary artists? Is explicitly political art necessarily propaganda and is apolitical art free of ideology? How much fiction is there in documentary and vice versa? We will look at artworks produced by Felix Gonzalez-Torres and others; we will watch international documentaries such as *The Battle of Algiers* and *Hairpiece: A Film for Nappy-Headed People*, and readings will range from *Ways of Seeing* to *Fast Food Nation. Note: Senior fine arts majors have priority registration for this course*.

AHD-4140-E Senior Seminar Wednesday 3:00-5:50

Spring semester: 3 credits Instructor: C. Kotik

In the 1960s, installation art became a prominent tool for many artists to convey their ideas about the changing structure of society, the art market and, above all, art itself. The temporal and site-specific aspects of installation work corresponded well to the flux of artists' ideas. The practice of creating installations or environments has roots in history that can be traced back to the Counter-Reformation. This course will review the history of this medium, concentrating above all on the renewed interest in installations in the 1980s and emphasizing current work of both well- and lesser-known installation artists. Lectures, museum trips and gallery visits will be included. *Note: Senior fine arts majors have priority registration for this course.*

AHD-4140-F

Senior Seminar

Thursday 3:00-5:50 Spring semester: 3 credits

Instructor: M. Denton

The art world today is marked by a renewed appreciation of the content of art what it "says" as much as the way it says it. The insistence on content rebuffs the progressive formal purification of the modernist narrative that insisted on the supremacy of "art" itself. Subsequent developments revealed this narrative to be part of the utopian dream which postmodernism rejected out of the force of world events. The seminar discussions will consider the "content" of art—relative to its form; to political, social, philosophical and spiritual pressures from the world in which it is made and circulates. Students will view exhibitions, critique them in class and write brief reviews on the basis of these concerns. *Note: Senior fine arts majors have priority registration for this course*.

AHD-4140-G

Senior Seminar Friday 3:00-5:50

Spring semester: 3 credits Instructor: K. Ottmann

This seminar will examine theoretical issues in art through critical discussion of various current exhibitions. Different texts will be used to provide a sensitizing framework for discussion. Each student will make a class presentation about a particular artist or movement. *Note: Senior fine arts majors have priority registration for this course.*

FID-4999-A

Fine Arts Internship

One semester: 3 credits Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit,

students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

Department of Humanities and Sciences

DEGREE REQUIREMENTS

• Successful completion of 30 humanities and sciences credits, including all required humanities and sciences courses. In addition to College-wide requirements (as listed on page 5), please refer to the specific humanities and sciences departmental requirements for your degree major.

Register for a minimum of 3 humanities and sciences credits each semester. It
is expected that students will have successfully completed at least 21 humanities
and sciences credits by the end of their junior year. Students entering the senior
year will be allowed to register only if they can complete all of the humanities
and sciences credits and requirements within one academic year and be eligible
to graduate.

• **HDR Requirements** Students are required to successfully complete one 3-credit course in each of the following four areas, unless credit has been awarded in transfer for these distribution requirements:

Literature - HLD prefix

History – HHD prefix

Science – HSD prefix

Social Sciences - HPD prefix

Distribution requirements may only be fulfilled by courses from the specified core curriculum, listed with an affix of "**R**" in the course code.

• Proficiency Examination All students must take and pass the Proficiency Examination (PE) during their first semester at SVA. A degree requirement for the bachelor of fine arts, the PE tests reading comprehension and writing ability and may be used to place students in writing courses. The exam may be taken as many times as necessary; however, students who do not pass the PE in their first semester will be required to take HCD-0161 and/or HCD-0162, Fundamentals of Writing I and II, and will not be allowed to take Humanities and Sciences elective courses.

Exceptions

Students who receive a B- or better in HCD-1010, Literature and Writing I, and who have not passed the PE will be allowed to take HCD-1020, Literature and Writing II. In this instance, students must pass the PE in their second semester in order to continue with any other humanities and sciences courses. **or**

Transfer students who have been exempted from all humanities and sciences requirements and courses do not need to take the Proficiency Examination.

The Proficiency Examination is given approximately six times a year. Students will read a short article and respond with a 500-word essay that demonstrates an understanding of the topic and the mechanics of attribution, sentence and paragraph logic, as well as good grammar and spelling. For dates and sample tests, visit the SVA Web site at: www.writingresourcecenter.com. Questions should be directed to the student's academic advisor or to Neil Friedland, coordinator of writing services, at the Writing Resource Center, 212.592.2575.

Note: Humanities and sciences courses are first listed according to academic discipline in numerical order. Course descriptions are also listed first by discipline and then by course number. Elective humanities and sciences courses are listed with course numbers ranging from the 2000s up to the 4000s. The number designation is not an indication of course level and these elective courses are open to all students, assuming any prerequisite has been fulfilled.

ENGLISH AS A SECOND LANGUAGE (ESL)

Course #	Title	Day	Time	Semester	Instructor
ESD-0050-A	English as a Second Language: Reading Strategies I	Tu	3:00	fall	S. Zachary
ESD-0050-B	English as a Second Language: Reading Strategies I	W	3:00	fall	D. Singer
ESD-0055-A	English as a Second Language: Reading Strategies II	Tu	3:00	spring	S. Zachary
ESD-0055-B	English as a Second Language: Reading Strategies II	W	3:00	spring	D. Singer
ESD-0060-A	English as a Second Language: Writing Strategies I	Tu	3:00	fall	J. Ostrega
ESD-0060-B	English as a Second Language: Writing Strategies I	W	12:00	fall	H. Rubinstein
ESD-0065-A	English as a Second Language: Writing Strategies II	Tu	3:00	spring	J. Ostrega
ESD-0065-B	English as a Second Language: Writing Strategies II	W	12:00	spring	H. Rubinstein
ESD-0068-A	Understanding Academic Lectures I	Μ	12:00	fall	TBA
ESD-0069-A	Understanding Academic Lectures II	Μ	6:00	spring	TBA
ESD-0070-A	The Language of Art I	Μ	6:00	fall	J. Berman
ESD-0070-B	The Language of Art I	Μ	6:00	fall	D. Maier
ESD-0071-A	The Language of Art II	Μ	6:00	spring	J. Berman
ESD-0073-A	TOEFL Strategies I	Tu	6:00	fall	C. Donnelly
ESD-0074-A	TOEFL Strategies II	Tu	6:00	spring	C. Donnelly
ESD-0078-A	Speak Fluently I	W	6:00	fall	C. Donnelly
ESD-0079-A	Speak Fluently II	W	6:00	spring	C. Donnelly
ESD-0081-A	Undergraduate ESL Workshop	Tu	12:00	fall	H. Rubinstein
ESD-0081-B	Undergraduate ESL Workshop	Tu	12:00	spring	H. Rubinstein
ESG-0168-A	Speaking Visually	Μ	10:00	fall	G. Savannah
ESG-0168-B	Speaking Visually	F	11:00	fall	G. Savannah
ESG-0169-A	Questioning Contemporary Art	Μ	10:00	spring	G. Savannah
ESG-0169-B	Questioning Contemporary Art	F	11:00	spring	G. Savannah
ESG-0223-A	Visual to Verbal: Creative Perception–Critical Writing	Th	2:30	fall	G. Savannah
ESG-0233-A	Thesis Writing	W	2:30	spring	G. Savannah

DEVELOP Course #	MENTAL Title	Day	Time	Semester	Instructor
HCD-0161-A	Writing Fundamentals I	Tu	3:00	fall	C. Donnelly
HCD-0162-A	Writing Fundamentals II	Tu	3:00	spring	C. Donnelly
ELECTIVE					
Course #	Title	Day	Time	Semester	Instructor
HCD-2077-A	Writing Workshop	Th	12:00	spring	R. Weinreich
HCD-2466-A HCD-2467-A	Experimental Writing I Experimental Writing II	W W	12:00 12:00	fall spring	R. Weinreich R. Weinreich
HCD-2501-A	Workshop in Creative Writing I	Tu	12:00	fall	G. MacKenzie
HCD-2633-A	Workshop in Comedy Writing I	М	3:00	fall	H. Zuckerman
HCD-2634-A	Workshop in Comedy Writing II	M	3:00	spring	H. Zuckerman
HCD-2698-A HCD-2699-A	Journal I Journal II	Th Th	3:00 3:00	fall spring	A. Rower A. Rower
HCD-3654-A	Photography: Images and Criticism	Tu	3:00	spring	R. Leslie
MUSIC					
Course #	Title	Day	Time	Semester	Instructor
HDD-2188-A	Music in Western Civilization I	Tu Tu	12:00	fall	E. Lieber
HDD-2189-A HDD-2233-A	Music in Western Civilization II 20th-Century Music I	Tu Tu	12:00 3:00	spring fall	E. Lieber E. Lieber
HDD-2234-A	20th-Century Music II	Tu	3:00	spring	E. Lieber
HDD-2334-A	Music in Culture	W	12:00	fall	B. Altman
HDD-2339-A	Songs of Conscience: Music and Social Change	F Tu	12:00	fall fall	B. Altman
HDD-2348-A HDD-2348-B	History of Jazz History of Jazz	W	6:00 12:00	spring	B. Altman B. Altman
HDD-2352-A	American Popular Music	Tu	6:00	spring	B. Altman
HDD-2513-A	Heroines of the Musical Stage	F	3:00	fall	M. Stern-Wolfe
HDD-2514-A	Opera and the Human Condition	F	3:00	spring	M. Stern-Wolfe
HISTORY		Devi	T '	Compation	la characteria
Course #	Title	Day	Time	Semester	Instructor
HHD-2001- R HHD-2011- R	History of Ancient Civilizations Medieval and Renaissance Perspectives	Th M	9:00 6:00	fall fall	V. Eads P. Franz
HHD-2011- R1	Medieval and Renaissance Perspectives	Th	9:00	spring	V. Eads
HHD-2051- R	The 21st Century: Globalization and the Restructuring of the World	W	3:00	fall	A. Bastian
HHD-2052- R	The 21st Century: Globalization and People Power	W	3:00	spring	A. Bastian
HHD-2112- R HHD-2144- R	World History: Renaissance to the 21st Century Modern Revolutions	W Tu	9:00	spring	C. Skutsch C. Skutsch
HHD-2777- R	U.S. History I: 1600-1865	Tu M	9:00 9:00	fall fall	H. Druks
HHD-2778- R	U.S. History II: 1865-Present	M	9:00	spring	H. Druks
HHD-2785- R	A Social History of Modern Western Culture	Th	12:00	spring	G. Ouwendijk
HHD-2811- R	Constitutional Law	W T.,	12:00	spring	M. Curley
HHD-2990- R HHD-2990- R1	Western Civilization I Western Civilization I	Tu W	3:00 3:00	fall fall	C. Skutsch C. Skutsch
HHD-2990- R2	Western Civilization I	Th	6:00	fall	W. Rednour
HHD-2990- R3	Western Civilization I	F	9:00	fall	G. Ouwendijk
HHD-2990- R4	Western Civilization I	F	12:00	fall	G. Ouwendijk
HHD-2990- R5 HHD-2995- R	Western Civilization I Western Civilization II	F Tu	3:00 3:00	fall spring	H. Kirkland C. Skutsch
HHD-2995- R1	Western Civilization II	W	3:00	spring	C. Skutsch
HHD-2995- R2	Western Civilization II	Th	6:00	spring	W. Rednour
HHD-2995- R3	Western Civilization II	F	9:00 12:00	spring	G. Ouwendijk
HHD-2995- R4 HHD-2995- R5	Western Civilization II Western Civilization II	F F	12:00 3:00	spring spring	G. Ouwendijk H. Kirkland
HHD-3011- R	History of Ideas: The 20th Century I	Tu	12:00	fall	S. Horowitz
HHD-3011- R1	History of Ideas: The 20th Century I	W	6:00	fall	S. Horowitz
HHD-3012- R	History of Ideas: The 20th Century II	Tu	12:00	spring	S. Horowitz
HHD-3012- R1	History of Ideas: The 20th Century II	W	6:00	spring	S. Horowitz

History (conti	inued)				
Course #	Title	Day	Time	Semester	Instructor
HHD-3017- R		M	3:00		
HHD-3017- R HHD-3022- R	Enlightenment, Reason, Modern Culture Turning Points in History: From the French Revolution to the Present	F	9:00	spring spring	G. Ouwendijk K. Esmaeli
HHD-3144- R	Crisis and Conflict in Early Modern Europe	Tu	9:00	spring	W. Rednour
HHD-3226- R	The Cultural History of Science	W	3:00	fall	G. Ouwendijk
HHD-3288- R	Historical Introduction to Philosophy	Ŵ	3:00	fall	C. Bica
HHD-3328- R	The World Since 1945	Tu	12:00	spring	C. Skutsch
HHD-3334- R	Postcolonial Africa	Tu	3:00	fall	A. Wilson
HHD-3346- R	Issues and Conflicts in American History I	Μ	12:00	fall	H. Druks
HHD-3347- R	Issues and Conflicts in American History II	M	12:00	spring	H. Druks
HHD-3367- R	A People's History of the United States I	W	6:00	fall	H. Kirkland
HHD-3368- R	A People's History of the United States II	W	6:00	spring	H. Kirkland
HHD-3454- R	The Crusades: Fact, Fiction, Film	W	9:00	fall	V. Eads
HHD-3611- R HHD-3643- R	History of Religion	Tu Th	9:00	spring fall	V. Eads
HHD-3651- R	Religious Fundamentalism in the Modern World Ecopolitics: Who Rules America?	Th	12:00 12:00	spring	G. Ouwendijk J. Barkan
HHD-3766- R	Politics and Power in America: From Roosevelt to the Present	M	3:00	fall	H. Kirkland
HHD-3788- R	China: Past and Present	W	3:00	fall	W. Rednour
HHD-3883- R	From Books to Blogs: A Cultural History of Communication	Th	3:00	fall	G. Ouwendijk
HHD-3889- R	Modern Totalitarianism	Th	3:00	spring	G. Ouwendijk
HHD-4011- R	Oil and Water: Eco-History in the 21st Century	W	6:00	spring	A. Bastian
HHD-4022- R	Armed Force, Society and Democracy	W	12:00	fall	G. Ouwendijk
HHD-4041- R	American Interventions from Vietnam to Iraq	Tu	12:00	fall	C. Skutsch
HHD-4122- R	History of Classical Greece and Rome	Th	9:00	fall	W. Rednour
HHD-4288- R	Society and Nature: A Historical Perspective	F	12:00	fall	W. Rednour
HHD-4333- R	African-American History I	W	3:00	fall	R. Jeffries
HHD-4334- R HHD-4348- R	African-American History II The Wealth and Poverty of Nations	W F	3:00 12:00	spring spring	R. Jeffries K. Esmaeli
HHD-4356- R	Religious Conflict and Its Impact: The Reformation	W	3:00	spring	G. Ouwendijk
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LITERATU		Пау	Time	Somostor	Instructor
Course #	Title	Day	Time	Semester	Instructor
<i>Course #</i> HLD-2042-A	<i>Title</i> 20th-Century Literature and Culture I	М	12:00	fall	F. Litvack
<i>Course #</i> HLD-2042-A HLD-2043-A	<i>Title</i> 20th-Century Literature and Culture I 20th-Century Literature and Culture II	M M	12:00 12:00	fall spring	F. Litvack F. Litvack
<i>Course #</i> HLD-2042-A HLD-2043-A HLD-2058-A	<i>Title</i> 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy	M M W	12:00 12:00 12:00	fall spring spring	F. Litvack F. Litvack M. Hendricks
<i>Course #</i> HLD-2042-A HLD-2043-A HLD-2058-A HLD-2088- R	<i>Title</i> 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century	M M W Tu	12:00 12:00 12:00 9:00	fall spring spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma
Course # HLD-2042-A HLD-2043-A HLD-2058-A HLD-2088- R HLD-2089- R	<i>Title</i> 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century	M M W Tu Tu	12:00 12:00 12:00 9:00 9:00	fall spring spring fall spring	F. Litvack F. Litvack M. Hendricks R. DiPalma R. DiPalma
Course # HLD-2042-A HLD-2043-A HLD-2058-A HLD-2088- R HLD-2089- R HLD-2154- R	<i>Title</i> 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos	M M W Tu Tu M	12:00 12:00 9:00 9:00 9:00 9:00	fall spring spring fall spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma R. DiPalma L. Phillips
Course # HLD-2042-A HLD-2043-A HLD-2058-A HLD-2088- R HLD-2089- R	<i>Title</i> 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation	M M W Tu Tu	12:00 12:00 12:00 9:00 9:00	fall spring spring fall spring	F. Litvack F. Litvack M. Hendricks R. DiPalma R. DiPalma L. Phillips R. Weinreich
Course # HLD-2042-A HLD-2043-A HLD-2058-A HLD-2088- R HLD-2089- R HLD-2154- R HLD-2161-A	<i>Title</i> 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos	M M W Tu Tu M Th	12:00 12:00 9:00 9:00 9:00 9:00 12:00	fall spring spring fall spring fall fall	F. Litvack F. Litvack M. Hendricks R. DiPalma R. DiPalma L. Phillips R. Weinreich L. Phillips
Course # HLD-2042-A HLD-2043-A HLD-2058-A HLD-2089- R HLD-2154- R HLD-2161-A HLD-2201- R HLD-2211- R HLD-2211- R HLD-2223-A	<i>Title</i> 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation Drama and Society	M M W Tu Tu M Th W	12:00 12:00 9:00 9:00 9:00 9:00 12:00 9:00	fall spring spring fall spring fall fall spring	F. Litvack F. Litvack M. Hendricks R. DiPalma R. DiPalma L. Phillips R. Weinreich
Course # HLD-2042-A HLD-2058-A HLD-2058-R HLD-2089-R HLD-2154-R HLD-2161-A HLD-2201-R HLD-2201-R HLD-2221-R HLD-2223-A HLD-2224-A	Title 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation Drama and Society Introduction to Poetry Short Fiction I Short Fiction II	M M Tu Tu M Th W W W W W	12:00 12:00 9:00 9:00 9:00 12:00 9:00 9:00 9:00 12:00 12:00	fall spring spring fall spring fall spring fall fall spring	F. Litvack F. Litvack M. Hendricks R. DiPalma R. DiPalma L. Phillips R. Weinreich L. Phillips L. Phillips R. Auletta R. Auletta
Course # HLD-2042-A HLD-2058-A HLD-2058-R HLD-2089-R HLD-2154-R HLD-2161-A HLD-2201-R HLD-2201-R HLD-2221-A HLD-2223-A HLD-2224-A HLD-2231-A	Title 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation Drama and Society Introduction to Poetry Short Fiction I Short Fiction II Erotic Literature	M M Tu Tu M Th W W W W M F	12:00 12:00 9:00 9:00 9:00 12:00 9:00 9:00 12:00 12:00 12:00 9:00	fall spring spring fall spring fall spring fall fall spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma L. Phillips R. Weinreich L. Phillips L. Phillips R. Auletta R. Auletta F. Litvack
Course # HLD-2042-A HLD-2043-A HLD-2058-A HLD-2088- R HLD-2154- R HLD-2161-A HLD-2201- R HLD-2201- R HLD-2223-A HLD-2223-A HLD-2224-A HLD-22313-A HLD-2565- R	Title 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation Drama and Society Introduction to Poetry Short Fiction I Short Fiction II Erotic Literature American Theater	M M Tu Tu M Th W W W W W M F M	12:00 12:00 9:00 9:00 9:00 12:00 9:00 9:00 12:00 12:00 12:00 9:00 9:00	fall spring spring fall spring fall fall spring fall spring fall spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma L. Phillips R. Weinreich L. Phillips L. Phillips R. Auletta R. Auletta F. Litvack G. Carey
Course # HLD-2042-A HLD-2058-A HLD-2058-A HLD-2089- R HLD-2154- R HLD-2154- R HLD-2161-A HLD-2201- R HLD-2221- R HLD-2223-A HLD-2223-A HLD-22313-A HLD-2565- R HLD-2677-A	Title 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation Drama and Society Introduction to Poetry Short Fiction I Short Fiction II Erotic Literature American Theater Fiction of the 19th Century I	M M Tu Tu M Th W W W W W M F M W	12:00 12:00 9:00 9:00 9:00 12:00 9:00 9:00 12:00 12:00 9:00 9:00 9:00 9:00 12:00	fall spring spring fall spring fall fall spring fall spring fall spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma L. Phillips R. Weinreich L. Phillips L. Phillips R. Auletta R. Auletta F. Litvack G. Carey F. Litvack
Course # HLD-2042-A HLD-2058-A HLD-2088- R HLD-2089- R HLD-2154- R HLD-2154- R HLD-2201- R HLD-2201- R HLD-2223-A HLD-2223-A HLD-22313-A HLD-2565- R HLD-2677-A HLD-2678-A	Title20th-Century Literature and Culture I20th-Century Literature and Culture IIFantasyAmerican Literature: 19th CenturyAmerican Literature: 20th CenturyMyths and the CosmosThe Beat GenerationDrama and SocietyIntroduction to PoetryShort Fiction IShort Fiction IIErotic LiteratureAmerican TheaterFiction of the 19th Century IFiction of the 19th Century II	M M Tu Tu M Th W W W W M F M W W	12:00 12:00 9:00 9:00 12:00 9:00 12:00 9:00 12:00 12:00 9:00 9:00 9:00 12:00 12:00	fall spring spring fall spring fall fall spring fall spring fall spring fall spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma L. Phillips R. Weinreich L. Phillips L. Phillips R. Auletta R. Auletta F. Litvack G. Carey F. Litvack F. Litvack
Course # HLD-2042-A HLD-2058-A HLD-2088- R HLD-2089- R HLD-2154- R HLD-2154- R HLD-2201- R HLD-2201- R HLD-2223-A HLD-2223-A HLD-22313-A HLD-2565- R HLD-2565- R HLD-2677-A HLD-2678-A HLD-2701- R	Title 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation Drama and Society Introduction to Poetry Short Fiction I Short Fiction II Erotic Literature American Theater Fiction of the 19th Century I Fiction of the 19th Century II Arthurian Literature	M M Tu Tu M Th W W W W M F M W W W Th	12:00 12:00 9:00 9:00 9:00 12:00 9:00 12:00 12:00 9:00 12:00 9:00 9:00 12:00 12:00 9:00 12:00 3:00	fall spring spring fall spring fall fall spring fall spring fall spring fall spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma L. Phillips R. Weinreich L. Phillips R. Auletta R. Auletta R. Auletta F. Litvack G. Carey F. Litvack F. Litvack R. Milgrom
Course # HLD-2042-A HLD-2058-A HLD-2088- R HLD-2089- R HLD-2154- R HLD-2161-A HLD-2201- R HLD-2201- R HLD-2223-A HLD-22313-A HLD-22565- R HLD-2565- R HLD-2677-A HLD-2678-A HLD-2701- R HLD-2922- R	Title 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation Drama and Society Introduction to Poetry Short Fiction I Short Fiction II Erotic Literature American Theater Fiction of the 19th Century I Fiction of the 19th Century II Arthurian Literature Medieval English Literature	M M Tu Tu M Th W W W W M F M W W Th Th	12:00 12:00 9:00 9:00 9:00 12:00 9:00 12:00 12:00 12:00 12:00 12:00 12:00 12:00 3:00	fall spring spring fall spring fall fall spring fall spring fall spring fall spring fall spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma L. Phillips R. Weinreich L. Phillips R. Auletta R. Auletta R. Auletta F. Litvack G. Carey F. Litvack F. Litvack R. Milgrom R. Milgrom
Course # HLD-2042-A HLD-2058-A HLD-2088- R HLD-2089- R HLD-2154- R HLD-2161-A HLD-2201- R HLD-2201- R HLD-2223-A HLD-2223-A HLD-22313-A HLD-22565- R HLD-2565- R HLD-2677-A HLD-2678-A HLD-2701- R HLD-2922- R HLD-2950-A	Title 20th-Century Literature and Culture I 20th-Century Literature and Culture II Fantasy American Literature: 19th Century American Literature: 20th Century Myths and the Cosmos The Beat Generation Drama and Society Introduction to Poetry Short Fiction I Short Fiction II Erotic Literature American Theater Fiction of the 19th Century I Fiction of the 19th Century II Arthurian Literature Medieval English Literature Modern Drama I	M M Tu Tu M Th W W W M F M W W Th Th M	12:00 12:00 9:00 9:00 9:00 12:00 9:00 12:00 12:00 12:00 9:00 12:00 9:00 12:00 3:00 3:00 9:00	fall spring spring fall spring fall fall spring fall spring fall spring fall spring fall spring fall	F. Litvack F. Litvack M. Hendricks R. DiPalma L. Phillips R. Weinreich L. Phillips R. Auletta R. Auletta R. Auletta F. Litvack G. Carey F. Litvack F. Litvack R. Milgrom R. Milgrom G. Carey
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Literature (co	ontinued)				
Course #	Title	Day	Time	Semester	Instructor
HLD-3521- R	From Aristophanes to Woody Allen:				
	An Introduction to the Arts and Forms of Comedy	W	12:00	fall	L. Phillips
HLD-3521- R1	From Aristophanes to Woody Allen:				· ·
	An Introduction to the Arts and Forms of Comedy	Μ	6:00	spring	S. Van Booy
HLD-3553- R	Images of Artists: Definitions of Culture from the 19th Century				
	to the Present	Μ	12:00	spring	M. Palmeri
HLD-3566- R	Civilization and Its Discontents I	Th	3:00	fall	D. Riccuito
HLD-3951- R	Literature and Psychoanalysis	W	12:00	fall	J. Immerman
HLD-3998- R	James Joyce	Μ	12:00	fall	J. Immerman
HLD-4022- R	Poetry and Art	Μ	3:00	fall	D. Riccuito
HLD-4044-A	Surrealist Literature	М	3:00	spring	D. Riccuito
HLD-4122- R	18th-Century Fiction I	W	9:00	fall	F. Litvack
HLD-4123- R	18th-Century Fiction II	W	9:00	spring	F. Litvack
HLD-4152- R	20th-Century Irish Literature	Μ	12:00	spring	J. Immerman
HLD-4177- R	French Existentialism	Μ	6:00	fall	G. Moore
HLD-4177- R1	French Existentialism	Tu	12:00	fall	G. Moore
HLD-4194-A	Concepts of Love in Literature	F	12:00	fall	J. Robinson-Appels
HLD-4199- R	Antiheroes and Villains in Literature	W	6:00	spring	S. Van Booy
HLD-4288- R	Politics and Literature	Th	12:00	fall	N. Friedland
HLD-4311- R	Modern World Literary Survey I	Tu	12:00	fall	A. Wilson
HLD-4312- R	Modern World Literary Survey II	Tu	12:00	spring	D. Riccuito
HLD-4331- R	Portraits of the Self in Early Modern Narrative	W	3:00	spring	S. Van Booy
HLD-4342- R	The Myth of Self-Creation in American Literature	W	12:00	fall	M. Curley

SOCIAL SCIENCES

Philosophy a	nd Cultural Studies				
Course #	Title	Day	Time	Semester	Instructor
HPD-2044- R	Art Theory: From Modernism to Postmodernism	Th	12:00	fall	D. Riccuito
HPD-2047- R	Magic, Symbolism, Modernism and Art	Th	6:00	fall	D. Riccuito
HPD-2047- R1	Magic, Symbolism, Modernism and Art	Tu	9:00	spring	D. Riccuito
HPD-2104-A	An Introduction to Buddhist Philosophy and Yoga	Tu	12:00	spring	N. Jones
HPD-2267-A	African Art and Civilization	W	9:00	fall	R. Jeffries
HPD-2411-A	The Female Gaze	W	3:00	spring	M. Palmeri
HPD-2422-A	Art and Politics	Tu	3:00	spring	M. Palmeri
HPD-2687- R	Metaphysics	Th	3:00	fall	C. Bica
HPD-2931- R	The Mythology of War	W	12:00	fall	C. Bica
HPD-2998- R	The Philosophy of Mind	F	3:00	fall	A. Candal
HPD-3024- R	Art, Ethics and Moral Responsibility	F	12:00	spring	C. Bica
HPD-3123- R	The Philosophy of Human Nature	F	3:00	spring	A. Candal
HPD-3133- R	Nietzsche: Nihilism and Freedom	Μ	12:00	fall	G. Moore
HPD-3342-A	Philosophy of the Sexes and Racism	W	3:00	fall	B. Karp
HPD-3343-A	Sexuality, Race and Representation	W	3:00	spring	B. Karp
HPD-3401- R	History of Problems in Social and Political Philosophy I	M	12:00	fall	C. Bica
HPD-3402- R	History of Problems in Social and Political Philosophy II	Tu	12:00	spring	C. Bica
HPD-3442-A	Semiotics I	F	12:00	fall	W. Beckley
HPD-3443-A	Semiotics II	F	12:00	spring	W. Beckley
HPD-3451- R	Introduction to Asian Thought	Tu	3:00	spring	C. Bica
HPD-3454- R	Aesthetics and the Modern Artist	Th	12:00	fall	G.Moore
HPD-3458- R	Ethics	F	3:00	spring	C. Bica
HPD-3466- R	Uncontrollable Beauty I	F	9:00	fall	W. Beckley
HPD-3467- R	Uncontrollable Beauty II	F	9:00	spring	W. Beckley
HPD-3471-A	Media Criticism	Μ	12:00	fall	C. Skutsch
HPD-3474- R	Social Problems in Contemporary Society: Peace, War,				
	Terrorism and Personal Freedom	M	3:00	fall	C. Bica
HPD-3494- R	Workers of the World: The Representation of Labor	W	3:00	fall	D. Riccuito

Anthropology, Psychology, Sociology

Course #	r, Psychology, Sociology	Devi	Time	Comestar	Instructor
	Title	Day	Time	Semester	Instructor
HPD-3511-A	Archaeology of New York City	Th	9:00	fall	M. Janowitz
HPD-3520-A	Men and Women in the Modern Workplace	Tu	9:00	spring	S. Horowitz
HPD-3522- R	Anthropology of the Bible	Th	6:00	spring	A. Wilson
HPD-3530-A	Interpersonal Behavior	Th	6:00	fall	A. Wilson
HPD-3530-B	Interpersonal Behavior	W	9:00	spring	A. Wilson
HPD-3531- R	Life Span Development: Child	М	9:00	fall	J. Rosow
HPD-3532- R	Life Span Development: Adult	M	9:00	spring	J. Rosow
HPD-3541- R	Introduction to Psychology	Tu	6:00	fall	D. Borg
HPD-3541- R1	Introduction to Psychology	Tu	3:00	spring	A. Hoffman-
					Stachelberg
HPD-3572-A	Cross-Cultural Human Relations	W	12:00	spring	A. Wilson
HPD-3601-A	Power, Politics and Propaganda: The Role of Free Speech				
	and Public Opinion in American Democracy	Th	12:00	fall	J. Barkan
HPD-3623-A	Art and the Psyche	W	6:00	spring	J. Lange-
					Castronova
HPD-3641- R	Abnormal Psychology I: Neurotic and Character Disorders	Tu	3:00	fall	D. Borg
HPD-3641- R1	Abnormal Psychology I: Neurotic and Character Disorders	Th	6:00	spring	K. Andersen
HPD-3642- R	Abnormal Psychology II: Psychotic and Character Disorders	Tu	3:00	spring	D. Borg
HPD-3642- R1	Abnormal Psychology II: Psychotic and Character Disorders	Th	6:00	fall	K. Andersen
HPD-3644-A	Deviant Behavior and Social Control	Tu	9:00	fall	A. Wilson
HPD-3644-B	Deviant Behavior and Social Control	F	6:00	spring	A. Wilson
HPD-3677-A	Surviving into the 21st Century: A Multicultural Perspective	Tu	12:00	spring	R. Janoff
HPD-3898- R	Theories of Personality I	W	6:00	fall	J. Lange-
					Castronova
				1 0	E. Arfin
				1 0	D. Borg
					L. Gamwell
		M	9:00	spring	L. Gamwell
HPD-4282-A		_			
	1 0				S. Horowitz
				1 0	R. Jeffries
				1 0	M. Janowitz
HPD-4481- R	Psychological Aspects of the Creative Process	Th	12:00	fall	L. Kaufman- Balamuth
SCIENCE A		Davi	T i	Compared and	Instructor
HPD-3899- R HPD-3899- R1 HPD-4026- R HPD-4166- R HPD-4282-A HPD-4289-A HPD-42333- R HPD-4481- R	Theories of Personality II Theories of Personality II Contemporary Art: Psychoanalytic and Postmodern Perspectives Psychoanalysis, Art and Society The 21st-Century Family: Alternative Lifestyles, Civil Unions, Gay Marriage Race and Ethnic Relations Man the Animal Psychological Aspects of the Creative Process	Tu Tu M Tu W Th Th Th	12:00 6:00 9:00 9:00 9:00 9:00 9:00 12:00	spring spring fall spring fall spring fall	D. Bor L. Gan L. Gan S. Hor R. Jef M. Ja L. Kau Bala

Course #	Title	Day	Time	Semester	Instructor
HSD-2114- R	Evolution	М	9:00	fall	T. Gorrell
HSD-2447- R	Cells and Molecules	Tu	3:00	spring	M. Levandowsky
HSD-2566- R	Biological Genetics	W	3:00	spring	T. Gorrell
HSD-2642- R	Designs of Brains and Minds	F	3:00	fall	T. Gorrell
HSD-2666- R	Our Living Planet: The Biology of Life on Earth	Μ	3:00	spring	T. Gorrell
HSD-2987- R	Introduction to Mathematics I	F	3:00	fall	M. Levandowsky
HSD-2988- R	Introduction to Mathematics II	F	3:00	spring	M. Levandowsky
HSD-3003- R	Energy and the Modern World	Tu	9:00	fall	A. Gupta
HSD-3016- R	Science in the Modern World	Th	12:00	spring	T. Gorrell
HSD-3021- R	Technology, Invention, Creativity, Crisis	Μ	3:00	fall	G. Ouwendijk
HSD-3044- R	History of the Human Body: Society, Culture and Medicine	Μ	12:00	fall	G. Ouwendijk
HSD-3111- R	Astronomy	Th	3:00	fall	M. Levandowsky
HSD-3114- R	Modern Art and Astronomy: The Expanding Universe	Μ	6:00	spring	L. Gamwell
HSD-3204- R	Science, Technology and War: A Historical Overview	Μ	12:00	spring	G. Ouwendijk
HSD-3253- R	Modern Art and Biology: The Mystery of Life	Μ	6:00	fall	L. Gamwell
HSD-3254- R	Science and Religion	W	12:00	spring	G. Ouwendijk
HSD-3322- R	Environmental Studies	W	9:00	fall	M. Levandowsky
HSD-3344- R	Environmental Economics	Th	9:00	spring	M. Levandowsky
HSD-3901- R	Human Diseases	F	9:00	spring	M. Levandowsky
HSD-4026- R	Art, Science and the Spiritual	Μ	3:00	fall	L. Gamwell
HSD-4026- R1	Art, Science and the Spiritual	Μ	12:00	spring	L. Gamwell
HSD-4199- R	Human Biology: The Immune System	Tu	3:00	spring	R. Hayes
HSD-4204- R	Human Anatomy and Physiology	Th	12:00	fall	T. Gorrell
HSD-4232- R	Light, Color and Vision I	F	9:00	fall	M. Levandowsky
HSD-4232- R1	Light, Color and Vision I	F	6:00	fall	T. Gorrell
HSD-4233- R	Light, Color and Vision II	F	12:00	spring	T. Gorrell
HSD-4289- R	Art, Mathematics and Human Reason	Μ	12:00	fall	L. Gamwell
HSD-4289- R1	Art, Mathematics and Human Reason	M	3:00	spring	L. Gamwell
HSD-4324-A	Food Explorations	F	12:00	fall	T. Gorrell
HSD-4333- R	Sex and Evolution	Tu	3:00	fall	M. Levandowsky

SPECIAL COURSES

Special courses are electives open to all majors. Although special courses count toward reaching the minimum credit total, they do not count toward meeting the credit minimums for studio, art history, or humanities and sciences credit.

Course #	Title	Day	Time	Semester	Instructor
SPD-2717-A SPD-2718-A	The Philosophy and Practice of Yoga I The Philosophy and Practice of Yoga II	F	12:00 12:00	fall	N. Jones N. Jones
SPD-2718-A SPD-2753-A	French for Artists (and Travelers)	F	12:00	spring fall	G. Moore
SPD-2877-A SPD-2911-A	Holography Bridging Art Therapy: An Introduction to the Therapeutic	W	3:00	fall	S. Morée
	Uses of Creative Arts	W	3:00	spring	L. Furman
SPD-3733-A SPD-3733-B	Art in Education and Therapy Art in Education and Therapy	F	9:00 9:00	fall spring	L. Furman, L. Seeney L. Furman, L. Seeney
SPD-3853-A SPD-3933-A	Introduction to Public Presentation Law and the Visual Artist	Tu W	9:00 6:00	fall	J. Kuznekoff C. Steinberg
2LD-2222-4	Law and the visual Artist	VV	0.00	spring (4 sessions)	C. Steinberg

Humanities and Sciences General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Courses are listed in alphanumerical order.

ENGLISH AS A SECOND LANGUAGE COURSES

The ESL/Non-Studio Program is a full-time, one-year course of study in English as a Second Language. Please contact Helene Rubinstein, ESL coordinator, for course advisement, at 212.592.2621; fax 212.592.2633; e-mail hrubinstein@sva.edu.

Students enrolled in the ESL/Studio Program should refer to the ESL/Studio Program section of this book for detailed information on required courses in their area of specialization.

ESD-0050

English as a Second Language: Reading Strategies I

Fall semester: no credit

Students will develop vocabulary and their critical reading and thinking skills through discussion of essays, short stories and related media. Students will be required to keep a reading journal.

Course #	Day	Time	Instructor
ESD-0050-A	Tu	3:00-5:50	S. Zachary
ESD-0050-B	W	3:00-5:50	D. Singer

ESD-0055

English as a Second Language: Reading Strategies II

Spring semester: no credit

This is the second part of a two-semester course. Please see ESD-0050 for course description.

Course #	Day	Time	Instructor
ESD-0055-A	Tu	3:00-5:50	S. Zachary
ESD-0055-B	W	3:00-5:50	D. Singer

ESD-0060

English as a Second Language: Writing Strategies I

Fall semester: no credit

This course will focus on the fundamentals of essay writing using class readings and discussions as a basis for writing. Grammar, sentence and paragraph logic, idea development, organization and essay structure will be explored.

Course #	Day	Time	Instructor
ESD-0060-A	Tu	3:00-5:50	J. Ostrega
ESD-0060-B	W	12:00-2:50	H. Rubinstein

ESD-0065

English as a Second Language: Writing Strategies II

Spring semester: no credit This is the second part of a two-semester course. Please see ESD-0060 for course description.

Course #	Day	Time	Instructor
ESD-0065-A	Tu	3:00-5:50	J. Ostrega
ESD-0065-B	W	12:00-2:50	H. Rubinstein

ESD-0068-A Understanding Academic Lectures I Monday 12:00-2:50 Fall semester: no credit Instructor: TBA Students will improve their listening comprehension and ability to understand academic lectures. Note taking strategies, as well as speaking, writing and vocabulary, will be included.

ESD-0069-A

Understanding Academic Lectures II Monday 6:00-8:50 Spring semester: no credit Instructor: TBA A continuation of ESD-0068, Understanding Academic Lectures I, this course is intended to further develop listening comprehension in an academic environment.

ESD-0070

The Language of Art I Monday 6:00-8:50 Fall semester: no credit Instructor: J. Berman This course will focus on the vocabulary of art relevant to oral and written critiques and to art history.

Course #	Instructor
ESD-0070-A	J. Berman
ESD-0070-B	D. Maier

ESD-0071-A

The Language of Art II

Monday 6:00-8:50 Spring semester: no credit Instructor: J. Berman A continuation of ESD-0070, The Language of Art I, this course is intended to further develop oral and written fluency in the language of art.

ESD-0073-A

TOEFL Strategies I Tuesday 6:00-8:50 Fall semester: no credit Instructor: C. Donnelly Using the Test of English as a Foreign Language (TOEFL), students will study test-taking strategies, listening comprehension, grammar, reading comprehension and vocabulary.

ESD-0074-A

TOEFL Strategies II Tuesday 6:00-8:50 Spring semester: no credit Instructor: C. Donnelly This is the second part of a two-semester course. Please see ESD-0073 for course description.

ESD-0078-A

Speak Fluently I Wednesday 6:00-8:50 Fall semester: no credit

Instructor: C. Donnelly

Students will build fluency and help improve pronunciation through acting and improvisation techniques. These creative exercises will help students overcome their blocks to speaking. In the second semester, public speaking and class discussion skills will be emphasized. Students may take one or both semesters.

ESD-0079-A Speak Fluently II

Wednesday 6:00-8:50 Spring semester: no credit Instructor: C. Donnelly This is the second part of a two-semester course. Please see ESD-0078 for course description.

ESD-0081

Undergraduate ESL Workshop

Tuesday 12:00-2:50 One semester: no credit

Instructor: H. Rubinstein The ESL workshops are offered to undergraduate students who wish to improve their English proficiency. Areas to be covered include: preparing for the Proficiency Examination; improving vocabulary; improving pronunciation and public speaking skills; writing about art.

Course #	Semester
ESD-0081-A	fall
ESD-0081-B	spring

ESG-0168 Speaking Visually

Fall semester: no credit Instructor: G. Savannah

This course focuses on visual media and how to talk about it. Through discussion of various art forms and mediums, students will practice using art terminology as well as expressive, abstract language. Several postmodernist theories will be introduced. Students will work on curatorial projects as well as presentations of their own work. The meetings are fast-paced, with exercises designed to build vocabulary and enhance fluency. Students will gain greater confidence in their English language abilities, enabling them to participate more fully in their other courses. *Note: Registration by placement or by permission.*

Course #	Day	Time
ESG-0168-A	Μ	10:00-12:50
ESG-0168-B	F	11:00-1:50

ESG-0169

Questioning Contemporary Art

Spring semester: no credit

Instructor: G. Savannah

Honing the skills to understand and communicate metaphors in art is the focus of this course. Through weekly discussions on inventive contemporary artists, central topics that emerge will be turned into questions. In response, students will compose short essays addressing the topics in their own work. Journal entries in reaction to exhibitions, lectures, books, animations, websites or design lines will help to develop the expression of a personal aesthetic. Artists to be discussed include: Jessica Stockholder, Nalini Malini, Robert Irwin, Kim Sooja, Jonathan Pylypchuk, Pedro Cabrita Reis, Camille Rose Garcia, Kirsten Hassenfeld, Surasi Kusolwong, Jacob Hashimoto, Olafur Eliasson, Paul Chan, Adam Brown, Yin Xiu Zhen, Zhu Ming, and Paper Rad. *Note: Registration by placement or by permission.*

Course #	Day	Time
ESG-0169-A	M	10:00-12:50
ESG-0169-B	F	11:00-1:50

ESG-0223-A Visual to Verbal: Creative Perception–Critical Writing Thursday 2:30-5:20

Fall semester: no credit Instructor: G. Savannah

This course will support students in the fashioning of studio and thesis projects. Students will articulate their aesthetic in relation to cinematography, unique visual approaches and cultural insight. Through written responses to films, contemporary art and critical theory, a cogent artist's statement and thesis passage will be developed. Current idiomatic English and precise vocabulary will be emphasized with editing assistance provided. Class meets as individual conferences. *Note: Registration by placement or by permission*.

ESG-0233-A Thesis Writing

Wednesday 2:30-5:20 Spring semester: no credit Instructor: G. Savannah

Through reading passages from literature and varied essays, students will examine how to use fresh and vivid detail in their writing. We will concentrate on how to be rigorous in choosing language to achieve written clarity for thesis topics. The result will be writing in a personal style that communicates original thinking and engages the audience. The first four sessions of this course are mandatory group meetings. For the remainder of the course, individual meetings with the instructor will be scheduled. *Note: Registration by placement or by permission.*

DEVELOPMENTAL

HCD-0161-A

Writing Fundamentals I Tuesday 3:00-5:50 Fall semester: no credit Instructor: C. Donnelly Limited to 18 students

The is the first part of a two-semester workshop that focuses on writing fundamentals (grammar, sentence and paragraph logic, idea development, organization and essay structure). This course will help prepare students for required first-year courses in composition and art history as well as for upper-level humanities and sciences courses. The writing lab will be given in the Computer Assisted Writing Lab (CAWL), where students will learn to revise their work using a computer. *Note: Registration by placement or by permission.*

HCD-0162-A

Writing Fundamentals II Tuesday 3:00-5:50 Spring semester: no credit Instructor: C. Donnelly Limited to 18 students This is the second part of a two-semester course. Please see HCD-0161 for course description. *Note: Registration by placement or by permission.*

FOUNDATION REQUIREMENT

HCD-1010

Literature and Writing I

One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide*. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA (except for students enrolled in HCD-1010-E1 through HCD-1010-E5. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.

Course #	Day	Time	Semester	Instructor
HCD-1010-A	Μ	3:00-5:50	fall	G. MacKenzie
HCD-1010-B	Th	9:00-11:50	fall	R. Josimovich
HCD-1010-C	F	9:00-11:50	spring	TBA
HCD-1010-E1*	Μ	3:00-5:50	fall	S. Van Booy
HCD-1010-E2*	Μ	3:00-5:50	fall	C. Donnolly
HCD-1010-E3*	Μ	6:00-8:50	fall	J. Immerman
HCD-1010-E4*	Tu	6:00-8:50	fall	TBA
HCD-1010-E5*	Sa	10:00-12:50	fall	TBA

* HCD-1010-E1 through HCD-1010-E5 are available only to international students whose first language is not English and who are in their first semester at SVA. Special writing and reading needs, including grammar, usage and cultural context, as well as conventions of writing and research will be addressed. Weekly tutoring at the Writing Resource Center is required. Registration is by placement only; please consult with your academic advisor. Course entry forms will not be accepted. *Note: Students enrolled in HCD-1010-E1 through HCD-1010-E5 are not required to pass the Proficiency Examination during their first semester at SVA, provided that they register for one section of HCD-1020-E (sections E1 through E6).*

HCD-1020 Literature and Writing II One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA (except for students enrolled in HCD-1010-E1 through HCD-1010-E5. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

<i>Course #</i> HCD-1020-A HCD-1020-B HCD-1020-C HCD-1020-D HCD-1020-E HCD-1020-F HCD-1020-G	<i>Day</i> M M Th M Tu F F	<i>Time</i> 3:00-5:50 6:00-8:50 9:00-11:50 6:00-8:50 3:00-5:50 9:00-11:50 3:00-5:50	Semester spring spring fall fall fall fall	Instructor G. MacKenzie D. Koch TBA P. Patrick J. Robinson-Appels TBA J. Robinson-Appels
HCD-1020-E1* HCD-1020-E2* HCD-1020-E3* HCD-1020-E4* HCD-1020-E5* HCD-1020-E6*	M M Tu Sa Sa	3:00-5:50 3:00-5:50 6:00-8:50 6:00-8:50 10:00-12:50 10:00-12:50	spring spring spring spring spring fall	S. Van Booy C. Donnolly J. Immerman TBA TBA C. Donnolly

* HCD-1020-E1 through HCD-1020-E6 are available only to international students whose first language is not English and who are in their first semester at SVA. Special writing and reading needs, including grammar, usage and cultural context, as well as conventions of writing and research will be addressed. Weekly tutoring at the Writing Resource Center is required. Registration is by placement only; please consult with your academic advisor. Course entry forms will not be accepted. *Note: Students are required to take and pass the Proficiency Examination by the end of this course in order to continue with any other humanities and sciences courses.*

HONORS PROGRAM HUMANITIES AND SCIENCES REQUIREMENTS

FOUNDATION YEAR

At the completion of the foundation-year Honors Program, students will receive nine humanities and sciences credits, including exemptions from HCD-1010 and HCD-1020, Literature and Writing I and II, and will have fulfilled the Humanities Distribution Requirement (HDR) in Literature. *Note: These courses are open only to students enrolled in the Honors Program, unless otherwise indicated.*

HHD-1040-HP

Political History of the Modern World I

Monday 9:00-10:25 Fall semester: 1.5 credits Instructor: C. Skutsch

This course will examine three significant themes unique to the modern era: 1) the struggle for individual rights; 2) the expansion of capitalism; 3) the increasing prominence of government as an agent for social change. These themes will be traced from the founding of the United States and the dissolution of the European monarchies through the rise and fall of the nation state.

HHD-1045-HP

Political History of the Modern World II

Monday 9:00-10:25 Spring semester: 1.5 credits Instructor: C. Skutsch This is the second part of a two-semester course. Please see HHD-1040 for course description.

HPD-1050-HP

Modern Philosophy I Monday 10:30-11:55 Fall semester: 1.5 credits Instructor: T. Huhn

This course will introduce some of the key Western philosophical ideas, from the period of the European Enlightenment to the dawn of the 21st century. Through readings by Hume, Kant, Rousseau, Marx and Nietzsche we will examine central terms within the variety of philosophical trends and disputes of each period, including empiricism, political philosophy and aesthetic theory. In the second semester (HPD-1055, Modern Philosophy II), readings will include: Freud, William James, Camus, Sartre, De Beauvoir, Weber, Fanon, Heidegger. The goal is the engagement with modern intellectual life.

HPD-1055-HP Modern Philosophy II

Monday 10:30-11:55 Spring semester: 1.5 credits Instructor: T. Huhn This is the second part of a two-semester course. Please see HPD-1050 for course description.

HLD-1827-HP

The Language of Modernism I

Thursday 10:00-11:30 Fall semester: 1.5 credits Instructor: R. Weinreich

What is "modernism"? Where does this period of aesthetics begin and end: between antiquity and the postmodern? This course seeks to define "modernism" through readings of key literary texts in order to explore the modernist sensibility as it is represented in the genres, structures and techniques of literature, as well as to examine how language delineates its parameters. Readings will be selected from the works of Wordsworth, Coleridge, Emerson, Whitman, Stein, Kafka, Woolf, Schulz, Camus, Beckett, T.S. Eliot and Pound, among others.

HLD-1828-HP

The Language of Modernism II Thursday 10:00-11:30 Spring semester: 1.5 credits Instructor: R. Weinreich This is the second part of a two-semester course. Please see HLD-1827 for course description.

SOPHOMORE YEAR

At the completion of the second-year Honors Program, students will receive nine (9) humanities and sciences credits, and will have fulfilled the Humanities Distribution Requirements (HDRs) in history and social science.

HHD-2050-HP

History of the Premodern World Monday 9:00-11:50

Spring semester: 3 credits Instructor: W. Rednour

The course will examine how distinctive systems of belief provided emerging cultures with a framework for their social and political ideals and how these developed over time. We will see how geography influenced early Middle Eastern civilizations; how Confucius and the Tao directed China's path; how Hinduism provided India with cultural coherence; how the ideals and legacies of Greece and Rome set the tone for late Western thought; and how religion shaped medieval and early modern Europe. Finally, we will discuss how, in the early modern period, these systems came into closer contact, thereby creating the European Renaissance, and how these systems came into conflict and synthesis, ushering in the birth of globalization.

HPD-2060-HP

From Ancient Myth to the Birth of Modern Science

Wednesday 9:00-11:50 Spring semester: 3 credits Instructor: M. Stafford

In this course we will begin by discussing the earliest forms of human thinking animism and magic—and see how from these seeds, the human mind has created polytheistic religions, philosophy and ideas of law. We will conclude the semester by examining how philosophical and religious thought, from Aristotle to Galileo, has led to the development of scientific theory.

HLD-2123-HP

Human and Divine

Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: M. Hendricks

Beginning with the Sumerian *Gilgamesh* and ending with William Shakespeare's *The Tempest*, this course will examine the themes that concerned ancient and premodern storytellers: the genesis of humanity; the origins of evil; free will and morality; what it means to be human, neither divine nor animal. (Who are we? Where did we come from? Where are we going? Why?) By examining the characters, themes, motifs and structures of classic genres—drama, the epic and the lyric—that shaped and validated the story's content, this course will look at some of the answers that humans have proposed.

JUNIOR YEAR

HSD-3507 Visual Science Workshop Thursday 3:00-5:50 One semester: 3 credits Instructor: T. Gorrell Limited to 15 students This course will explore the sci

This course will explore the science of the tools that visual artists use. While bringing to light the methods scientists use to see their theories come to life, we will study such topics as: the photoelectric effect, microscopy, chemistry of color, biology of vision and the growing dependence of visual techniques on computer science. Activities will include performing experiments in the classroom and with the staff at the American Museum of Natural History. *Note: Open to all students. Third-year visual and critical studies majors and students enrolled in the Honors Program are required to take one semester of the course. All other students may register with permission of the instructor.*

Course #	Semester
HSD-3507-A	fall
HSD-3507-B	spring

ELECTIVE WRITING

HCD-2077-A

Writing Workshop Thursday 12:00-2:50 Spring semester: 3 credits Instructor: R. Weinreich

A workshop course in fiction, poetry, drama and creative nonfiction with assignments that include work that is spontaneous, crafted and revised. Writings will be read aloud and critiqued in class. Students will keep a journal. Readings will be selected from contemporary publications such as *The New Yorker, The New York Times, Harper's* and *Vanity Fair.*

HCD-2466-A Experimental Writing I

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: R. Weinreich

A workshop in fiction and poetry with a twist—using the standard notions of story, play and poem as points of departure, we will focus on linguistic experimentation. Topics include the interrelationship of writing with other art forms, such as film, painting and music. "Free prose," "cutups" and "spontaneous bop prosody" techniques will be used to help students to find their own forms of expression. Readings will be selected from Ernest Hemingway, Gertrude Stein, Tom Wolfe, James Baldwin, Jack Kerouac, Hunter S. Thompson and Paul Bowles, among others.

HCD-2467-A

Experimental Writing II

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: R. Weinreich

This course is a continuation of HCD-2466, Experimental Writing I. In addition to writing and reading assignments, students will submit examples of their own imaginative visual art (a brief film or graphic novel, for example) to illustrate final written texts. Assigned readings will be selected from Kathy Acker, Jane Bowles, Diane DiPrima, Gregory Corso, Allen Ginsberg, William S. Burroughs, Brion Gysin and Art Spiegelman, among others. *Note: There is no prerequisite for this course.*

HCD-2501-A

Workshop in Creative Writing I Tuesday 12:00-2:50

Fall semester: 3 credits

Instructor: G. MacKenzie

This writing workshop in poetry, short fiction and creative nonfiction will analyze content and craft in order to develop editing and revision skills. Included will be handouts and discussions of contemporary poets and writers such as Donald Justice, Ray Carver, Mary Karr and John Updike. A well-known guest writer will read from his/her work. Students will complete weekly assignments and read their work in class as well as submit work to the SVA magazine *Words*.

HCD-2633-A Workshop in Comedy Writing I Monday 3:00-5:50 Fall semester: 3 credits Instructor: H. Zuckerman Funny and interesting writing emerges from a personal vision; therefore, this workshop encourages students to express their own ideas and feelings. The writing forms include sketches, monologues, verse, short stories, essays and plays. The course will focus on the writing, subsequent discussion and development of material created by students.

HCD-2634-A Workshop in Comedy Writing II Monday 3:00-5:50

Spring semester: 3 credits Instructor: H. Zuckerman Europy and interesting writin

Funny and interesting writing emerges from a personal vision. This workshop encourages students to express their own ideas and feelings. The course will focus on the development of first-draft sketches into fully rounded plays, stories, essays and poems. *Note: There is no prerequisite for this course.*

HCD-2698-A

Journal I Thursday 3:00-5:50 Fall semester: 3 credits Instructor: A. Rower

Whatever your reason for wanting to keep a journal (diary, log), there are ways to do it better, through techniques that develop the four natural modes of expression: emotions, senses, intuition and intellect. They include learning to write from lists, portraits, guided imagery, altered point of view, unsent letters, imagined dialogues, long- and short-term memory writing, dreams, fantasies, maps of consciousness. In addition, sketches and drawings, collages, photos and clippings can be integrated. The course is a workshop for writing and reading aloud as well as talking about the issues involved in journal writing. The goal is to use a journal for daily writing—about events, people, situations, feelings, reflections or free association, as well as some of the more structured assigned exercises.

HCD-2699-A

Journal II Thursday 3:00-5:50 Spring semester: 3 credits

Instructor: A. Rower

This course is a continuation of HCD-2698, Journal I. The primary objectives are to promote habits of writing and to find ways to dig more deeply into the worlds of experience and literary expression through impromptu in-class writing and classroom critiques of student work. The goal is for each student to find and project his or her own personal voice. To this end, each student will study the "voices" expressed in selected published personal journals, choosing one to focus on, write about, and present to the class by the end of the semester. *Note: There is no prerequisite for this course.*

HCD-3654-A

Photography: Images and Criticism

Tuesday 3:00-5:50

Spring semester: 3 credits Instructor: R. Leslie

Photography has had a profound impact on the way we perceive the world. In order to understand that impact we will try to answer some basic questions in this course: How do we know that an artistic photograph is art? What is the difference between art photography and other kinds of photography? What does a documentary image document? Who determines which newspaper photographs make the news? How do advertising images sell? A selection of essays covering all critical approaches to photography from the formalist to the Marxist will be read. Students will write short reviews during the semester.

MUSIC

HDD-2188-A

Music in Western Civilization I

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: E. Lieber

This course presents a preliminary survey of masterpieces of Western music in their historical context, with an exploration into compositional techniques and concurrent developments in other art forms. Music will be selected from medieval, baroque, classical and Romantic periods, including works by Palestrina, Bach, Mozart, Beethoven, Schubert, Chopin, Tchaikovsky, Brahms, Liszt and Wagner, among others. Recordings; films; slides of painting, sculpture, architecture, photography, and live performances will be coordinated with the class sessions. *Note: No technical music background is required*.

HDD-2189-A

Music in Western Civilization II

Tuesday 12:00-2:50 Spring semester: 3 credits Instructor: E. Lieber

This course presents a secondary survey of masterpieces of Western music in their historical context, with an exploration into compositional techniques and concurrent developments in other art forms. Music will be selected from late Romantic through 20th century periods, including works by Mahler, Strauss, Ives, Stravinsky, Schoenberg, Henze, Cage, Stockhausen, Xenakis and Glass, among others. Recordings; films; slides of painting, sculpture, architecture, photography, and live performances will be coordinated with the class sessions. *Note: No technical music background is required.*

HDD-2233-A

20th-Century Music I Tuesday 3:00-5:50

Fall semester: 3 credits Instructor: E. Lieber

Masterpieces of Western music from the first half of the 20th century are explored in this course, with a discussion of compositional techniques and their relationship to concurrent art forms. Music will be selected from the works of Mahler, Ives, Stravinsky, Satie, Prokofieff, Rachmaninoff, Schoenberg, Berg, Webern and Varèse, among others. Recordings; films; slides of painting, sculpture, architecture, photography, and live performances will be coordinated with the class sessions. *Note: No technical music background is required.*

HDD-2234-A 20th-Century Music II

Tuesday 3:00-5:50 Spring semester: 3 credits

Instructor: E. Lieber

Masterpieces of Western music from the second half of the 20th century are explored in this course, with a discussion of compositional techniques and their relationship to concurrent art forms. Music will be selected from the works of Henze, Boulez, Stockhausen, Berio, Ligeti, Xenakis, Penderecki, Cage, Reich and Glass, among others. Recordings; films; slides of painting, sculpture, architecture, photography, and live performances will be coordinated with the class sessions. *Note: No technical music background is required.*

HDD-2334-A Music in Culture

Wednesday 12:00-2:50 Fall semester: 3 credits

Instructor: B. Altman

This course will explore the cultural history of modern popular music, with particular emphasis on rural origins (hillbilly and blues) and the impact of urban life (everything from rhythm and blues and rock & roll to disco, punk and rap). Close inspections of such seminal artists as Robert Johnson, Muddy Waters, Bob Dylan, Hank Williams, Elvis Presley, Chuck Berry, the Beatles, the Rolling Stones, the Ramones, and others will be included.

HDD-2339-A Songs of Conscience: Music and Social Change Friday 12:00-2:50 Fall semester: 3 credits

Instructor: B. Altman

Throughout history, music has shown itself to be a powerful force for social and political change. This course will examine the role of music in expressing the hopes, fears, attitudes and dreams of the common man and woman, and of the struggle to help the unempowered and underprivileged of society. We will listen to, read about and discuss the works of socially and politically committed artists from all walks of music, including folk (Woody Gutherie, Bob Dylan), rock (John Lennon, Bruce Springsteen), soul (Aretha Franklin, Marvin Gaye), rap (Public Enemy, Tupac Shakur), reggae (Bob Marley, Peter Tosh) and country (The Carter Family, Willie Nelson).

HDD-2348

History of Jazz

One semester: 3 credits Instructor: B. Altman

This course will begin with an examination of the African roots of jazz and early African-American forms such as spirituals, work songs, and ragtime. We will see the beginnings of jazz as a blending of European and African elements in brass bands at the turn of the 20th century. We will then study each subsequent phase of this music through the works of representative artists such as Duke Ellington, Louis Armstrong, Charlie Parker and Miles Davis, and attempt to place these developments in cultural perspective. Musical examples will be presented in a way that can be readily understood by nonmusicians.

Course #	Day	Time	Semester
HDD-2348-A	Tu	6:00-8:50	fall
HDD-2348-B	W	12:00-2:50	spring

HDD-2352-A

American Popular Music

Tuesday 6:00-8:50

Spring semester: 3 credits Instructor: B. Altman

This course is an introduction to the diverse aspects of American popular music. We will see how such standard contemporary styles as rock, rap and R&B developed out of older forms like jazz, blues and country music. We will also study how these musical styles have often created, not just reflected, prevailing social and cultural trends.

HDD-2513-A

Heroines of the Musical Stage

Friday, 3:00-5:50

Fall semester: 3 credits Instructor: M. Stern-Wolfe

This course will examine the representation and contributions of women to the

pivotal musical dramas of our age. Among the works to be considered are Bizet's *Carmen*, Puccini's *Tosca*, Verdi's *La Traviata*, Strauss' *Salome*, Donizetti's *Lucia*, Beethoven's *Fidelio* and Rossini's *Barber of Seville*. We will also take a look at some of the favorite female vocal characters of the American musical theater. Videos and recordings of the famed Maria Callas, Cecilia Bartoli and Teresa Stratas will be screened and aired, and the class will attend a live performance at the Metropolitan Opera or the New York City Opera. Required text: *Opera: A Listener's Guide*, by Jack Sacher.

HDD-2514-A

Opera and the Human Condition

Friday 3:00-5:50

Spring semester: 3 credits Instructor: M. Stern-Wolfe

Through the musical exploration of traditional operatic literature, we will examine music's ability to probe human emotions and attempt to discover why inner demons torment so many heroes who have won the admiration of audiences throughout the world. We will hear arias and recitatives of the famous characters of Mozart's *Don Giovanni*, Verdi's, *Rigoletto*, Leoncavallo's, *Pagliacci*, Brecht and Weill's *Mahagonny*, Berg's and Buechner's *Wozzeck*, Gershwin's *Porgy and Bess*. Original sets will be designed by students in a class presentation of an opera of their choice. Required text: *Opera: A Listener's Guide*, by Jack Sacher.

HISTORY

HHD-2001-R

History of Ancient Civilizations

Thursday 9:00-11:50 Fall semester: 3 credits Instructor: V. Eads

From the beginnings of civilization (and history) around 3500 BCE until 500 CE, many peoples made a mark on human history. This course will consider selected topics from the Near East (Sumer, Akkad, Egypt, Assyria, Israel, Persia), Greece, Rome, China and India. Topics will vary each semester. The primary text will be *Ancient Near Eastern History and Culture*, by William H. Stiebing, Jr.

HHD-2011-R

Medieval and Renaissance Perspectives

Monday 6:00-8:50 Fall semester: 3 credits Instructor: P. Franz

This course will track the history of the Middle Ages and the Renaissance. We will examine medieval institutions and beliefs; chart the changes that brought about the Renaissance; and look at the underlying connections between culture, power and ideas. Topics will include the medieval church in religion and politics; the nature and role of chivalry; and the Black Death, along with other catastrophes. Students are welcome to suggest related topics of interest. We will read selections from influential authors of the period, including: Augustine, Gregory of Tours. Christine de Pizan. Machiavelli. Martin Luther and Sir Francis Bacon.

HHD-2011-R1

Medieval and Renaissance Perspectives

Thursday 9:00-11:50 Spring semester: 3 credits

Instructor: V. Eads

People who lived during the thousand years between the end of the Roman Empire in the West and the discovery of the "New World" did not, of course, describe themselves as "medieval." They thought they lived in "modern times." We will study a selection of the political, institutional, cultural, religious, military and social topics that were once "current events." Highlights will include: The empire of Charlemagne, Anglo-Saxon England, monasticism, the Vikings, the Crusades, Arabic learning, the Eastern Roman Empire, the Black Death, the university, the Communes, chivalry and war. Throughout the course, emphasis will be on the work and words of medieval men and women. Texts include: Cruz and Gerberding, *Medieval Worlds*; Wiesner, Wheeler and Curtis, *Discovering the Medieval Past; Internet Medieval Sourcebook*.

HHD-2051-R

The 21st Century: Globalization and the Restructuring of the World

Wednesday 3:00-5:50

Fall semester: 3 credits

Instructor: A. Bastian

This course addresses the major trends that are shaping the new century: the global economy and the multinational corporation, the North/South division of wealth and labor, environmental crisis and the United States as a reigning superpower. We will look at current events to understand the multiple directions history is moving in and the choices that confront ordinary citizens of the world in shaping future outcomes.

HHD-2052-R The 21st Century: Globalization and People Power Wednesday 3:00-5:50

Spring semester: 3 credits Instructor: A. Bastian

This course reviews issues of economic globalization and America's superpower role to focus on two major trends: the shifting fate of nations and the rise of people power in defining the new world order. We will look at the U.S. relative to the European Union, the new Asian powers, and the causes of world conflict and disorder. We will also look at the growing role of people power and democracy movements, creating globalization from "below" around the environment, women's emancipation and human rights, fair trade, the free press and more. *Note: This course has no prerequisite; however, it is a continuation of the fall semester.*

HHD-2112-R

World History: Renaissance to the 21st Century

Wednesday 9:00-11:50 Spring semester: 3 credits

Instructor: C. Skutsch

This course is a survey of the major landmarks in world history from the 15th century to the present. It will focus on significant political, economic, social and cultural developments from a global perspective. Topics will include: the Renaissance and the scientific revolution; the rise of Russia in Eastern Europe and Asia; modern revolutions in Europe, Asia, Africa and the Americas; global significance of the world wars; legacy of 19th-century thought for the present; unification of Europe and the prospects for peace. *Note: There is no prerequisite for this course.*

HHD-2144-R

Modern Revolutions

Tuesday 9:00-11:50 Fall semester: 3 credits Instructor: C. Skutsch

A comparative examination of revolutionary movements, focusing on the largescale political social, economic and cultural transformations in modern history will be explored. The course will begin with the American and French revolutions of the 18th century, continue with the Russian Revolution of 1917 and conclude with a discussion of the most important landmarks of the political and economic transformations in Eastern Europe today. Works by Locke, Voltaire, Rousseau, Marx, Lenin, Sakharov and Havel will be discussed.

HHD-2777-R

U.S. History I: 1600-1865

Monday 9:00-11:50 Fall semester: 3 credits Instructor: H. Druks

An examination of the forces behind the social, political and economic developments of American civilization and their interrelationships will be the focus of this course. Special attention will be placed on the role of individuals like Benjamin Franklin, Thomas Jefferson, Abraham Lincoln and Robert E. Lee, and the variety of interpretations of American history. Readings will be from primary sources of the men and women who made this history. The text will be Daniel Boorstin's *The Americans*.

HHD-2778-R

U.S. History II: 1865-Present

Monday 9:00-11:50 Spring semester: 3 credits

Instructor: H. Druks

An examination of the forces behind the social, political and economic developments of American civilization and their interrelationships will be the focus of this course. Special attention will be placed on the role of individuals such as Theodore Roosevelt; Harry S. Truman; John F. Kennedy; Richard Nixon; Dr. Martin Luther King, Jr. and Bill Clinton; and the variety of interpretations of American history. Readings will be from primary sources of the men and women who made this history. The text will be Daniel Boorstin's *The Americans. Note: There is no prerequisite for this course.*

HHD-2785-R A Social History of Modern Western Culture

Thursday 12:00-2:50 Spring semester: 3 credits Instructor: G. Ouwendijk

This course will examine the social life of the West from the aftermath of the French Revolution to the present. Special attention will be given to the long-term effects and consequences of the Industrial Revolution on the lifestyles, beliefs and culture of all levels of society. We will consider relationships produced by class and gender differences as well as the impact of economic development. We will also survey topics such as family structure, attitudes toward work, methods of entertainment, the role of religion and popular attitudes toward new scientific theories. Lastly, we will explore institutional responses to changing social needs and examine their historical effects on people's lives. Our sources will include diaries, works of art and other contemporary artifacts as well as recent historical studies.

HHD-2811-R **Constitutional Law**

Wednesday 12:00-2:50 Spring semester: 3 credits

Instructor: M. Curley

Is the Constitution under attack? Warrantless wiretaps, citizens detained without due process-are these unconstitutional attacks on our rights or the legitimate exercise of presidential power? Everyone talks about the Constitution, yet many people know little about it. What rights does it protect? What powers does it give to the Congress as opposed to the President? This course will examine what the Constitution has meant throughout the country's history and how it may (or may not) work in the 21st century.

HHD-2990-R through HHD-2990-R5 Western Civilization I

Fall semester: 3 credits

This course provides a historical overview of Western thought from the Renaissance to the early 20th century. Students will explore the ways in which history and culture have interacted to shape the development of societies and individuals in the modern age. We will focus on major historical transformations such as the Renaissance and the Reformation (first semester), the Enlightenment and the Industrial Revolution (second semester), in order to understand how such pivotal events both condition and reflect movements in science, philosophy and the arts. The course will also provide an introduction to the assumptions, strategies and methods that inform the disciplines of history, philosophy and the social sciences. Readings include selections from: A History of Modern Europe, vols. I and II; Plato; Hobbes; Descartes; Locke; Voltaire; Kant; Mill; Marx; Nietzsche; Freud; Heisenberg; Einstein. Note: Priority registration will be given to sophomore illustration and cartooning majors.

Course #	Day	Time	Instructor
HHD-2990-R	Tu	3:00-5:50	C. Skutsch
HHD-2990-R1	W	3:00-5:50	C. Skutsch
HHD-2990-R2	Th	6:00-8:50	W. Rednour
HHD-2990-R3	F	9:00-11:50	G. Ouwendijk
HHD-2990-R4	F	12:00-2:50	G. Ouwendijk
HHD-2990-R5	F	3:00-5:50	H. Kirkland

HHD-2995-R through HHD-2995-R5 Western Civilization II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see HHD-2990 for course description. Note: Priority registration will be given to sophomore illustration and cartooning majors. Midyear entry with instructor's permission.

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HHD-3011-R and HHD-3011-R1 History of Ideas: The 20th Century I

Fall semester: 3 credits

Instructor: S. Horowitz

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This course will focus on the social, political and economic background of the 20th century. We will examine Victorianism, imperialism, World War I, the Russian Revolution and other developments, through the 1920s. The ideas of Marx, Lenin, Freud, Darwin, and others will be covered in historical context.

Course #	Day	Time
HDD-3011-R	Tu	12:00-2:50
HDD-3011-R1	W	6:00-8:50

HHD-3012-R and HHD-3012-R1

History of Ideas: The 20th Century II

Spring semester: 3 credits Instructor: S. Horowitz

This course is a continuation of HHD-3011, History of Ideas: The 20th Century I. Topics include: the Depression, New Deal, World War II, the Cold War, the turbulent 1960s, the civil rights movement, Vietnam, Watergate, Irangate, the third world. The ideas of Hitler: Mao: Martin Luther King, Jr.: and the issues behind McCarthyism, totalitarianism, socialism, capitalism and communism will be discussed. Note: There is no prerequisite for this course.

Course #	Day	Time
HDD-3012-R	Tu	12:00-2:50
HDD-3012-R1	W	6:00-8:50

HHD-3017-R

Enlightenment, Reason, Modern Culture Monday 3:00-5:50

Spring semester: 3 credits

Instructor: G. Ouwendijk

Reason is under attack; in fact, it has been for some time. The Enlightenment of the 18th century brought together several remarkable achievements of the human mind. For example, the Enlightenment fostered and supported revolutionary ideals such as science, political equality, democracy, and anti-authoritarianism; and it did so primarily by emphasizing the power of human reason. So comprehensive was this development that many fundamental ideals and institutions of the modern world still base themselves upon Enlightenment principles. Modernity, however, has recently questioned many of these enlightenment values and achievements. This class will begin by looking at the contributions and accomplishments of the Enlightenment and then proceed to consider the ways in which this heritage has been challenged. For example, we will look at the powerful objections that aspects of modern science and art have mounted to Enlightenment rationalism. Moreover, we will consider political challenges to the Enlightenment, ranging from the ideological underpinnings of world wars and fascist ideology to the philosophical origins and ultimate failures of communism. Lastly, we will consider more recent challenges to Enlightenment principles such as postmodern philosophy and the various religious fundamentalisms. Our sources will include key works illuminating Enlightenment thought and the Modernist temperament.

HHD-3022-R

Turning Points in History: From the French Revolution to the Present

Friday 9:00-11:50

Spring semester: 3 credits

Instructor: K. Esmaeli

This course will focus on some of the pivotal events—from the Enlightenment to the space race and beyond—that have shaped the modern world. The historical contributions of such thinkers as of Locke, Voltaire, Darwin, Nietzsche, Einstein and Ellis will be examined.

HHD-3144-R Crisis and Conflict in

Crisis and Conflict in Early Modern Europe Tuesday 9:00-11:50

Spring semester: 3 credits

Instructor: W. Rednour

New political theories, social unrest, economic upheaval and intellectual discontent often rocked early modern Europe, resulting in a series of crises. Crisis was often accompanied by open conflict, as challenges to various forms of authority were posed by changing geopolitics, inventive minds and a growing middle class that was no longer satisfied with its place within the social hierarchy. From the wars of religion and the rise of absolutism, to the onset of the Industrial Revolution and the French Revolution, we will explore the political, social and intellectual developments of the early modern European nation-states.

HHD-3226-R

The Cultural History of Science

Wednesday 3:00-5:50

Fall semester: 3 credits

Instructor: G. Ouwendijk

Modern science emerged out of a world caught in the social and religious crises of the Reformation and the economic and political changes associated with the emergence of the modern world. Science did not appear out of a vacuum; instead, it borrowed from and built upon the cultural heritage that Western society received from classical antiquity and the Christian religious tradition. In addition, such diverse factors as ancient and medieval philosophy, Renaissance humanism, religious claims to authority, technological innovation, and the search for wealth and power have all contributed to the shape of modern science from its very foundation. This course will explore the history of science within this cultural and social context. The approach will take a broad overview, from the Middle Ages to the modern day, but it will focus on pivotal developments such as the scientific revolution, the Enlightenment and the cold war. Readings on key contemporary sources as well as recent historical studies will be included.

HHD-3288-R

Historical Introduction to Philosophy

Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: C. Bica

The great thinkers of the Western world will be examined in their historical context in an attempt to explain how their thought is a reflection and transformation of their culture. Plato, Aristotle, Augustine, Descartes, Hume, Kant, Marx, Rousseau, Mill, Nietzsche, Freud, Sartre, among others, will be studied and related to areas as diverse as the scientific revolution, the Industrial Revolution and modernism in art.

HHD-3328-R The World Since 1945

Tuesday 12:00-2:50

Spring semester: 3 credits

Instructor: C. Skutsch

This course will examine the conflicts, crises, and trends that have built our modern world. We will cover the Cold War, nuclear proliferation, the Korean and Vietnam Wars, decolonization, the European Union, the creation of Israel and the Israeli-Arab Wars, the break-up of the Soviet Union and Yugoslavia, and current conflicts from Darfur to Baghdad to the "War on Terror."

HHD-3334-R Postcolonial Africa

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: A. Wilson

Africa is said to be the cradle of human civilization. Today, it is a continent of reemerging independent nations with a complex history and a changing pattern of indigenous ways of life. This course will explore the culture and history of the African continent from the 1870s to the present, focusing on East, West and Southern Africa. Readings will include works of both European and African writers and activists. Selected videos will be screened.

HHD-3346-R

Issues and Conflicts in American History I

Monday 12:00-2:50

Fall semester: 3 credits Instructor: H. Druks

This course will involve the study of diverse and conflicting interpretations of American history. Each semester we will devote our studies to an examination of two or three major topics in American History and we will examine various interpretations written about each. We will consider various theories of causation such as the geographical, technological and scientific as well as environmental and economic factors.

HHD-3347-R

Issues and Conflicts in American History II

Monday 12:00-2:50 Spring semester: 3 credits Instructor: H. Druks

This course will involve the study of diverse and conflicting interpretations of American history. Each semester we will examine two or three major topics in American history and we will study various interpretations written about each. Throughout the semester we will consider various theories of causation such as geographic/environmental as well as scientific, technological and economic factors.

HHD-3367-R A People's History of the United States I

Wednesday 6:00-8:50 Fall semester: 3 credits

Instructor: H. Kirkland

This course will examine American history since 1865. Such topics as reconstruction, the rise of labor unions, industrialization, immigration, transformation of political parties, the populist and progressive era, civil rights, the peace movement, and the emergence of identity politics all will be discussed in this course. Readings will include such works as: Chief Joseph, An Indian's View of Indian Affairs, George E. McNeill on the Labor Movement in the Gilded Age, Saum Song Bo, Chinese-American Protest, Rev. Charles G. Ames on the Anti-Imperialist Movement, Margaret Sanger on Free Motherhood, Eugene V. Debs, Speech to the Jury, Marcus Garvey on Africa for the Africans, Martin Luther King, Jr. and the Montgomery Bus Boycott, Cesar Chavez, Letter from Delano. No prerequisite is required.

HHD-3368-R

A People's History of the United States II

Wednesday 6:00-8:50 Spring semester: 3 credits

Instructor: H. Kirkland

The goal of this course is to introduce students to the social and labor history of the United States. This course provides a historical overview of major themes from Columbus and the Colonial era to the Civil War. Topics such as slavery, the emergence of a labor movement, women's role in society, westward expansion vs. Indian resistance, urbanization vs. utopian reform movements, and the development of what it meant to be "American" will be explored in this course. Readings will include such works as: Complaint of an Indentured Servant, Slave Petitions to the Massachusetts Legislature, Tecumseh on Indians and Land, Orestes Brownson, The Laboring Classes, Judith Sargent Murray, On the Equality of the Sexes, Susan B. Anthony, Declaration of Sentiments, Narrative of Frederick Douglass.

HHD-3454-R The Crusades: Fact, Fiction, Film Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: V. Eads

This course will provide an overview of the Crusading movement from 1095 to the 14th century, accompanied by readings from medieval European and Islamic sources. Students will also read excerpts from works of fiction set during the Crusades and view excerpts from films referencing the Crusades such as: Fiction: Tariq Ali, Chaucer, Amos Oz, Sir Walter Scott. Film: *Alexander Nevsky* (Eisenstein) *Seventh Seal* (Bergman) *The Crusades* (De Mille, Terry Jones), *Kingdom of Heaven* (Scott), *El Naser Salah el Dine* (Chahine). There will be some film viewing assignments to be done outside of class time. Among the topics considered will be the crusaders as they viewed themselves, just war theory, djihad, the Templars, and the use of the Crusades in later political contexts. Textbook: Thomas Madden, *New Concise History of the Crusades* (Rowman Littlefield, 2005)

HHD-3611-R History of Religion

Tuesday 9:00-11:50 Spring semester: 3 credits

Instructor: V. Eads

This course will survey the major religions of the world, beginning with Hinduism, Zoroastrianism and Judaism, and ending with Christianity and Islam. The spiritual crisis of the sixth century BCE that gave rise to Buddhism, Confucianism and Taoism in the East will be compared to the epochs that gave rise to Christianity and Islam. While examining the similarities as well as the differences in the ultimate concepts of major Eastern and Western religions, such as moksha, nirvana, Tao and the kingdom of heaven, this course will explore the historical conditions in which the world religions evolved.

HHD-3643-R Religious Fundamentalism in the Modern World

Thursday 12:00-2:50

Fall semester: 3 credits

Instructor: G. Ouwendijk

Religious fundamentalism is a major force in modern history. Examples abound of militant fundamentalist groups invoking God in their determined struggles to reshape the world. Jihadist movements in Islam. Dominion Theology in Evangelical Christianity, anti-Muslim Hinduism, anti-scientific Creationism, millenarian religious sects, Jewish settler claims on Palestinian land-all these represent but a small sample of the modern varieties of religious fundamentalism. This course will provide a historical overview of modern fundamentalisms from the 18th century to the present day. We will explore the effects of key intellectual and cultural developments, such as the Enlightenment, modern science, and cultural pluralism on religious beliefs and institutions. We will also consider the ways in which Imperialism, global economic policies, and competing political and social ideologies have contributed to the development of fundamentalist movements. The goal is to better understand some of the most volatile and controversial forces now affecting modern societies. The readings for this course will include contemporary historical sources as well as recent analyses of modern fundamentalist movements.

HHD-3651-R Ecopolitics: Who Rules America? Thursday 12:00-2:50 Spring semester: 3 credits

Spring semester: 3 credits Instructor: J. Barkan

What are the real connections between politics and the economy? We will trace the development of the free enterprise system, with special emphasis on the inherent contradictions between American capitalism and democracy. Discussion will focus on such issues as the rise and fall of traditional economic systems, ranging from feudalism to socialism; the evolution of the United States from a 17th-century agrarian society to a complex 21st-century postindustrial giant; the ideal of social equality as envisioned in the First and 14th Amendments of the American Constitution and the threats to that ideal; the debate over whether poverty can be eliminated in a free enterprise system; industrialism's legacy of environmental abuse and the survival of the planet; economic planning vs. the free market: which strategy will work best within the emerging international economy? Selected readings from Carson, *Economic Issues Today: Alternative Approaches*; Cochran and Lawrence, *American Public Policy*; Barke and Stone, *Governing The American Republic: Economics, Law and Policies.* Readings will be supplemented by pertinent videos and guest speakers.

HHD-3766-R

Politics and Power in America: From Roosevelt to the Present Monday 3:00-5:50

Fall semester: 3 credits

Instructor: H. Kirkland

The Cold War, the civil rights movement, the 1960s, Watergate, Reagan's "revolution" and Iran-Contra: What did each of these reveal about politics and power in American society? We'll read and screen videos about these topics along with the Great Depression, McCarthyism, Vietnam and the future of American politics. Issues of social justice and democracy will be major themes. The course will be conducted in a lecture-discussion format.

HHD-3788-R

China: Past and Present

Wednesday 3:00-5:50

Fall semester: 3 credits

Instructor: W. Rednour

After a generation of isolation, the world is now in full communication with the globe's most populous nation. The course aims to provide a broad background in China's history and culture. We will examine the impact of Confucianism and Buddhism on China's political and social development and China's role in politics, industry and global relations in view of the new, major changes in Chinese communism. The scope ranges from the classic ancient dynasties of Shang, Han, Tang, Sung and Ming to contemporary times. A selection of films will supplement the lectures and study projects.

HHD-3883-R

From Books to Blogs: A Cultural History of Communication

Thursday 3:00-5:50

Fall semester: 3 credits

Instructor: G. Ouwendijk One way to view the history of the world from the Renaissance to the present day is to see it as an ongoing revolution in the production and communication of information. From the invention of moveable type in Europe in the 15th century to the still-evolving technology of the Internet, societies around the globe have benefited from the spread of ideas, but often at the cost of experiencing the anxiety and pain typically associated with rapid and profound change. This course will explore the ways in which communication technologies have shaped and continue to shape global cultures. We will not only examine the ways in which printing and other forms of information exchange changed the pre-industrial world, but will also consider the ramifications of more recent communications technologies, such as the burgeoning effects of the Internet in the 21st century. Throughout, our concern will be focused on the larger cultural, social and political consequences of communications technologies in the modern world. Readings will include studies on the history and influence of communications technologies from the Renaissance to the present.

HHD-3889-R **Modern Totalitarianism** Thursday 3:00-5:50

Spring semester: 3 credits Instructor: G. Ouwendijk

This course will explore the many forms of totalitarianism that have convulsed global history during the last one hundred years. We will study the social, economic, and cultural circumstances that have led to the creation of totalitarian regimes as well as those forces that continue to sustain them. Various manifestations of 20th century Communism and Fascism will be considered along with the development and spread of modern theocratic forms of totalitarianism. We will also consider the responses to totalitarianism that have sought to change such regimes or, at the very least, have allowed individuals to maintain some level of normal material and cultural life within them. Readings will include modern studies on the nature and history of totalitarianism as well as primary sources, such as memoirs, which will allow us to gauge individual responses.

HHD-4011-R

Oil and Water: Eco-History in the 21st Century Wednesday 6:00-8:50 Spring semester: 3 credits

Instructor: A. Bastian

Starting with the history of the oil economy in the last century, this course will explore two interrelated ecological topics that are central to how we will live in the 21st century-oil-based economies and the world water supply. Geopolitical conflicts, resource wars and the advent of global warming will be discussed, including the emerging "water wars" between nations, corporations and people.

HHD-4022-R

Armed Force, Society and Democracy

Wednesday 12:00-2:50 Fall semester: 3 credits

Instructor: G. Ouwendiik

Like other institutions, the military and the power it projects both arise within larger cultures and historical contexts. This course will examine links between society and the military, particularly those points of intersection where each realm has changed and limited the development of the other. We will begin with the history of military force in the West, then go on to examine its impact on a global scale. Lastly, we will consider recent historical developments such as the end of the Cold War and the novel use of pre-emptive force in today's world. Several main topics will frame our course-the political economy of the military, civil society and its relation to force, the causes and consequences of military actions and the relationship of modern military force to modern democratic movements.

HHD-4041-R

American Interventions from Vietnam to Iraq

Tuesday 12:00-2:50 Fall semester: 3 credits

Instructor: C. Skutsch

After World War II the United States began a policy of engagement and intervention that continues to the present day. As a result, American soldiers have fought and died in controversial wars around the globe. We will examine American military interventions in Vietnam, Bosnia, Somalia, and Iraq as well as American involvement in regime changes in Iran and Chile. How did America become involved in each of these conflicts? Were they morally justifiable or in our national interests? What have been the long-term consequences of this tradition of interventionism?

HHD-4122-R **History of Classical Greece and Rome** Thursday 9:00-11:50 Fall semester: 3 credits

Instructor: W. Rednour

The legacy of the Greek and Roman civilizations extends into our modern world. In this survey we will examine the rise of the Greek city-states and their political and artistic development, ending with the growth of Hellenistic culture. We will then turn our attention to the growth of Rome, from its mythic roots through the Republican era, the rise of the Caesars and the political, religious and artistic achievements of the empire. The course will conclude with an investigation of the factors that contributed to the eventual decline and fall of the Roman Empire.

HHD-4288-R

Society and Nature: A Historical Perspective

Friday 12:00-2:50 Fall semester: 3 credits Instructor: W. Rednour

This course explores the varied and evolving relationships between human societies and the natural environment since the Renaissance. Topics of study will include: the "meaning" of nature and our place within it; conceptions of nature in Judeo-Christian, pagan, Taoist and other belief systems; the impact of the scientific and industrial revolutions on nature and society; theories and practices of conservation and ecology in the 19th and 20th centuries; and current conceptions of environmental crisis. Related issues such as capitalism and socialism will also be considered.

HHD-4333-R

African-American History I

Wednesday 3:00-5:50 Fall semester: 3 credits Instructor: R. Jeffries

This course will trace the histories and experiences of African-Americans in the United States from 1619 to 1865, covering the Colonial period, antebellum period and the Civil War. It will focus on the social, historical and political development of the African-American family and community. Texts will include: Jacqueline Jones, Labors of Love, Labors of Sorrow; John Hope Franklin, From Slavery to Freedom; Joanne Grant, Black Protest.

HHD-4334-R **African-American History II**

Wednesday 3:00-5:50

Spring semester: 3 credits

Instructor: R. Jeffries

This course will begin with an examination of Reconstruction and the backlash against it. We will then explore the lives, philosophical views and major contributions of Booker T. Washington; W.E.B. DuBois; Marcus Garvey; Martin Luther King, Jr.; Malcolm X; Adam Clayton Powell Jr.; Paul Robeson and Thurgood Marshall. The social and historical ramifications of World War I, World War II, the Depression, the Harlem Renaissance, the NAACP, CORE, SNCC, SCLS and the Black Panther Party will also be considered. Note: There is no prerequisite for this course.

HHD-4348-R The Wealth and Poverty of Nations

Friday 12:00-2:50 Spring semester: 3 credits Instructor: K. Esmaeli

Although world peace and stability in the 21st century will depend heavily on achieving a more equitable distribution of global wealth, the disparity between the world's rich and poor nations has never been so great, and, in fact, continues to increase even as the need to resolve this inequality grows ever more pressing. How have we arrived at this dilemma? Have first-world nations created their own wealth, or have they stolen it from others? Have some nations always been poor, or have they been impoverished? Do wealth and poverty result from decisions freely made by each nation's political and business leaders, or are they the result of larger social, economic and cultural dynamics? Is there a way out of the deepening crisis? This course will address these and related questions in light of the historical processes that have led to the development of a world of rich and poor nations. We shall also attempt to evaluate the relative merits of various solutions that have been proposed to resolve this dilemma.

HHD-4356-R

Religious Conflict and Its Impact: The Reformation

Wednesday 3:00-5:50 Spring semester: 3 credits

Instructor: G. Ouwendijk

The Reformation of the 16th century was one of the most pivotal events in Western civilization, resulting in the formation of Protestantism and the reform of Catholicism. The breakup of Western Christianity into separate churches had immediate significance for the life of European peoples. The unity of the medieval worldview was shattered, and competing views of spirituality and forms of religious worship challenged social and political unity as well. Regional differences were intensified, individual conscience became more pronounced, the style and content of art changed profoundly, and new philosophical and scientific ideas resulted. Fundamental questions arose as to the nature of social life, political organization, knowledge and truth. Ultimately, the Reformation had a tremendous impact on the subsequent history of Western societies, and served as an introduction to the religious strife that affects the modern world. Understanding these events and issues is crucial for comprehending the origins of the modern age and the diversity of beliefs that now exist. Readings will include selections by 16thcentury authors and recent historical studies.

LITERATURE

HLD-2042-A

20th-Century Literature and Culture I Monday 12:00-2:50

Fall semester: 3 credits Instructor: F. Litvack

This course will focus on the literary, philosophical and intellectual background of the 20th century. Topics for the fall semester will include Victorian culture, existentialism, social Darwinism, the Freudian tradition and the jazz age. We will discuss the works of Dostoyevsky, T. S. Eliot, Ernest Hemingway, Gertrude Stein, and John Steinbeck, among others.

HLD-2043-A

20th-Century Literature and Culture II

Monday 12:00-2:50 Spring semester: 3 credits

Instructor: F. Litvack

This course is a continuation of HLD-2042, 20th-Century Literature and Culture I. Cultural themes and movements will include the beat generation, feminism, black nationalism, the peace movement, the global village concept and the convergence of Eastern and Western cultures. Writers will include: James Baldwin, Albert Camus, Angela Davis, Bob Dylan, Jean-Paul Sartre, John Updike, Malcolm X. Note: There is no prerequisite for this course.

HLD-2058-A Fantasv

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: M. Hendricks

Shaped by our desires and fears, fantasy literature offers radical departures from consensus reality into worlds of magic, peril and delight. This course will explore the imagery, characters, themes and narrative structures of several types of fantasy fiction. We will begin by briefly examining parent genres (myth and fairytale) before reading examples of modern fantasy types, including heroic, weird, surrealist, magic realism, science fiction and feminist. In addition to the fiction, we will read some critical theory to help define and locate the subgenres of this large category of fiction.

HLD-2088-R

American Literature: 19th Century

Tuesday 9:00-11:50

Fall semester: 3 credits Instructor: R. DiPalma

This course explores the intellectual, cultural and literary roots and directions of American literature, from its Puritan, Gothic and Romantic origins through realist, transcendental and premodern tendencies late in the 19th century. We'll read selected works by Nathaniel Hawthorne, Edgar Allan Poe, Herman Melville, Frederick Douglass, Walt Whitman, Emily Dickinson, Henry James and the utopian feminist Charlotte Perkins Gilman. We'll investigate questions of style, genre, tradition and critical interpretation in relation to the blooming of American society and culture.

HLD-2089-R

American Literature: 20th Century

Tuesday 9:00-11:50 Spring semester: 3 credits

Instructor: R. DiPalma

This course will plot the legacies and outgrowths of modernism, from its inception with imagism, surrealism and societal critique, through the Harlem Renaissance to the wartime epic novel, reactive 1960s beat confessional, to contemporary poetry and prose, especially rich in ethnic and literary diversity. We'll read Jack London, Robert Frost, Djuna Barnes, William Faulkner, Langston Hughes, Ernest Hemingway, Sylvia Plath, William Carlos Williams and Toni Morrison, carving out a sense of what America has been, is, or may come to be, from the perspective of its great writers. Research papers, oral reports and abstracts will focus on each student's particular interests within this survey of distinct traditions, perspectives and possibilities.

HLD-2154-R Myths and the Cosmos Monday 9:00-11:50

Monday 9:00-11:50 Fall semester: 3 credits Instructor: L. Phillips

A study of some of the world's ancient religious myths of creation, the cosmos, and man's role within it, as contrasted with the universe of modern science. Among the mythologies to be considered are those of the Egyptians, Hebrews, Indians, Chinese and Greeks. Texts will include: Homer's *Odyssey* (E.V. Rieu translation, Penguin paperback); Plato's *Symposium* (B. Jowett translation, many editions); John Updike's *The Centaur*; and *The Epic of Gilgamesh*.

HLD-2161-A

The Beat Generation Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: R. Weinreich

This course will explore the beat counterculture as a post-World War II American phenomenon, a literary correlative to abstract expressionist painting and to bebop music, auguring the "era" of sex, drugs and rock & roll to follow.

HLD-2201-R

Drama and Society

Wednesday 9:00-11:50 Spring semester: 3 credits Instructor: L. Phillips

This course traces the history of drama and the interaction of drama with the society in which it is created. The course will emphasize modern and contemporary works, but will trace the rise of drama from ancient Greece to the present day. Students will view plays, either on tape or in live performance. Among the playwrights whose works will be read are: Euripides, Plautus, Molière, Ibsen, Shakespeare, Shaw, O'Neill, Ionesco, Beckett, Kopit and Mamet.

HLD-2211-R Introduction to Poetry

Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: L. Phillips

We do not like that which we do not understand. As Marianne Moore wrote: "I too, dislike it: there are things that are important beyond all this fiddle. Reading it, however, with a perfect contempt for it, one discovers in it after all, a place for the genuine." This course will concentrate on the close reading of a wide variety of poems—ballads, nursery rhymes, sonnets and contemporary lyrics—and will attempt to focus on the genuine aspects of the poet's craft and vision. Students will be encouraged to attend poetry readings, and guest poets will be invited to the class. Texts include: Perrine, *Sound and Sense*; O. Williams ed., *Modern Verse*; T. S. Eliot, *The Waste Land and Other Poems*.

HLD-2223-A Short Fiction I

Wednesday 12:00-2:50 Fall semester: 3 credits

Instructor: R. Auletta

In many respects, the short story is more like a play than a novel. Its brevity, immediacy, concentration on character and compression of plot enable it, in the hands of a master, to profoundly affect the reader. Some of the best literary work of the last century has been in the form of short stories. Writers we will study include: Leo Tolstoy, Herman Melville, Anton Chekhov, James Joyce, Franz Kafka and Ernest Hemingway.

HLD-2224-A Short Fiction II

Monday 12:00-2:50 Spring semester: 3 credits Instructor: R. Auletta

Some of the finest literary work of the last 100 years has been in the form of short fiction. In this course, we will study the short stories and novellas of such writers as Raymond Carver, J.D. Salinger, Jorge Luis Borges, John Updike, Joyce Carol Oates and Tillie Olsen. *Note: There is no prerequisite for this course.*

HLD-2313-A Erotic Literature

Friday 9:00-11:50 Fall semester: 3 credits Instructor: F. Litvack This course will focus on selections from the great erotic literature from ancient Greece to modern times. Topics will include social attitudes about sex; the distinction between pornography and erotica: feminist issues, including exploita-

Greece to modern times. Topics will include social attitudes about sex; the distinction between pornography and erotica; feminist issues, including exploitation and political relationships between men and women; erotica and censorship. We will read and discuss the works of Anaïs Nin, Henry Miller, D. H. Lawrence, Marquis de Sade, Chaucer, Boccaccio and Aristophanes.

HLD-2565-R American Theater

Monday 9:00-11:50 Spring semester: 3 credits Instructor: G. Carev

This course will introduce students to key playwrights and stage artists of the American theater from the 1930s to the present. Assigned readings will include plays by Eugene O'Neill, Clifford Odets, Tennessee Williams, Arthur Miller, Edward Albee, David Mamet, August Wilson, Sam Shepard and Tony Kushner. Video screenings of important productions by these authors will be included.

HLD-2677-A

Fiction of the 19th Century I Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: F. Litvack

We will read short stories and one or two short novels by selected writers such as Wilde, Gogol, Mérimée, Tolstoy and Hoffmann, exploring such psychological and emotional themes as love, sin, madness and death. Attention will be paid to the interrelations of the literature and art of the period—Romanticism, realism and symbolism. Videos will supplement course material.

HLD-2678-A Fiction of the 19th Century II Wednesday 12:00-2:50

Spring semester: 3 credits Instructor: F. Litvack

This course is a further exploration of some of the themes and movements of fiction of the 19th century offered in HLD-2677, Fiction of the 19th Century I. Readings will include selections from the novels and short stories of, among others, Dostoyevsky, Anderson, Poe, Shelley, Hugo and Hawthorne. Videos will supplement course material. *Note: There is no prerequisite for this course.*

HLD-2701-R Arthurian Literature Thursday 3:00-5:50

Fall semester: 3 credits Instructor: R. Milgrom

The Arthurian legend has had an enduring appeal for writers from the early Middle Ages to the present time. It has embodied the ideals of romantic love, chivalry and Christian heroism as well as served as a vehicle for satirizing these ideals. Readings will include: *History of the Kings of Britain*, Geoffrey of Monmouth; *Morte d'Arthur*, Malory; *A Connecticut Yankee in King Arthur's Court*, Mark Twain; *The Once and Future King*, T.H. White; *The Crystal Cave*, Mary Stewart; *The Alliterative Morte Arthure; Sir Gawain and the Green Knight; The Death of Arthur; The Mabinogian*.

HLD-2922-R

Medieval English Literature

Thursday 3:00-5:50 Spring semester: 3 credits Instructor: R. Milgrom

The medieval age was a period of extraordinary literary flowering in Europe. Themes like heroism, religion, courtly love and chivalry became popular as the institutions that supported them rose and fell. The result was a literature full of contradictions, at once spiritual and bawdy, romantic and cynical. Readings will include *Beowulf*; selected Anglo-Saxon heroic verse; Dante's *Inferno*; selections from Chaucer's *Canterbury Tales; Sir Gawain and the Green Knight;* John Gardner's *Grendel*; and Hesse's *Narcissus and Goldmund*.

HLD-2950-A

Modern Drama I Monday 9:00-11:50

Fall semester: 3 credits

Instructor: G. Carey

This course will introduce students to the foundation of present-day theater. While attention will be paid to directors, actors and stage artists, the emphasis is on the playwright. The concentration will be on the realistic movement and will cover such dramatists as Ibsen, Strindberg, Chekhov and O'Neill.

HLD-2977-R

Shakespeare I

Friday 9:00-11:50 Fall semester: 3 credits Instructor: G. Carey

This course will provide the student with a selective, chronological overview of Shakespeare, the dramatist. Plays assigned will include a selection of his comedies, histories and early tragedies.

HLD-2978-R Shakespeare II

Friday 9:00-11:50 Spring semester: 3 credits Instructor: G. Carey This course will provide the student with a selective, chronological overview of Shakespeare, the dramatist. Plays assigned will include the four major tragedies and one of the final romances. *Note: There is no prerequisite for this course.*

HLD-3007-A The One-Act Play Tuesday 12:00-2:50

Spring semester: 3 credits Instructor: R. Auletta

Most plays are either read as literature or used as vehicles for actors to perform. This course offers both. We will first study plays from a literary point of view by analyzing and discussing plot, character, language, cultural and philosophical implications. Next, we will approach the text as actors using various techniques, including improvisation. We will explore selected scenes from plays studied and, through the power of performance, seek to uncover a deeper understanding of both their human and dramatic significance. The playwrights studied will include: Strindberg, O'Neill, Williams, Miller, Beckett, Pinter, Ionesco, Shepherd and Mamet. This course is for anyone interested in exploring the special environment where word and action become one.

HLD-3011-A The Anatomy of Hell Wednesday 12:00-2:50

Spring semester: 3 credits Instructor: L. Phillips

From mankind's very beginnings, human beings have pondered the nature of the afterlife. Although the concept of heaven inspires us, it is the notion of hell that truly fires our imaginations. This course, drawing on readings ranging from the *Egyptian Book of the Dead* all the way to episodes from Rod Serling's *Twilight Zone*, will explore numerous conjectures concerning hell, the devil and the afterlife. Readings include Dante's *Inferno*, selections from Milton's *Paradise Lost*, Marlowe's *Dr. Faustus*, Sartre's *No Exit* and David Mamet's *Oh Hell*!

HLD-3026-R

Comparative Literature: Great Books

Monday 12:00-2:50 Fall semester: 3 credits Instructor: N. Friedland

This course explores some of the more influential European and American literary and poetic works written between the turn of the 20th century and World War II. The modern period was rich for writers, stimulating participation in both political struggles of the age and its anxiety-ridden debates about progress. Class discussions will focus on how these works respond, both formally and thematically, to pervasive social transformation. We will read works by Baudelaire, Wilde, Kafka, Stein, Crane, Camus, Beckett, Levi, Baroka and Lorca.

HLD-3033-R

Art and Revolution I: The Working-Class Hero

Tuesday 3:00-5:50

Fall semester: 3 credits Instructor: D. Riccuito

Instructor: D. Ricculto

The multicultural revolution has deepened and broadened our understanding of gender, race, sexual preference and international culture. Unfortunately, we have tended to ignore one crucial factor that cuts across all areas of human experience: socioeconomic class. This course will focus on the art, literature and struggles of working-class people during the past two centuries. Readings will be selected from fictional works such as Zola's *Germinal*, Gorky's *My Childhood*, Sillitoe's *The Loneliness of the Long Distance Runner*, Steinbeck's *The Grapes of Wrath*, Wright's *Black Boy*, Tillie Olsen's *Tell Me a Riddle*. In conjunction with the readings we will view and discuss the paintings of artists such as Courbet, Millet, Daumier, Kollwitz, the Russian social realists and the American Ashcan School. Selected videos will be screened and discussed.

HLD-3034-R

Art and Revolution II: The Rebel

Tuesday 3:00-5:50 Spring semester: 3 credits Instructor: D. Riccuito

The landscape of history has periodically been illuminated by apocalyptic struggles to change society, reinvent the world and re-create human nature. In this course, we will explore the literature of social revolt and political revolution. Readings will be selected from authors such as Maxim Gorky, André Malraux, Arthur Rimbaud, Marge Piercy, Bertolt Brecht, Albert Camus, Mariano Azuela and Malcolm X. In conjunction with the readings, we will view and discuss selected works of such artists as Diego Rivera, Siquieros, Eisenstein, Orozco and Frida Kahlo. Selected videos will be screened and discussed. *Note: There is no prerequisite for this course.*

HLD-3051-A

Literature of Self-Knowledge

Monday 9:00-11:50

Spring semester: 3 credits Instructor: L. Phillips

Beginning with the book *On the Taboo Against Knowing Who You Are*, by Alan Watts, this course will draw upon fiction, nonfiction, film, art and photography to explore various responses to the question "Who am I?" Among the authors and artists considered will be Lao-tzu, Plato, Rembrandt, Thoreau, Frederick Douglass, Fellini, Capote and Anne Sexton.

HLD-3341-R 20th-Century Italian Literature

Wednesday 6:00-8:50 Spring semester: 3 credits

Instructor: D. Riccuito The Italian literary tradition didn't end abruptly with the Renaissance. Many of the greatest novels of the last century were written by Italian authors, writers who fought for or against Fascism, participated in the desperate struggles between labor and capital, took their stand on the issues of anti-Semitism, racism and sexism. Their names may sound obscure to readers of modern fiction—Berto, Morante, D'Annunzio, Pirandello, Levi, Silone—yet we neglect them to our own detriment—politically, morally and aesthetically. This course will explore their work, together with major films of the Italian neorealist cinema.

HLD-3477-A

Children's Literature for Illustrators

Thursday 12:00-2:50

Fall semester: 3 credits

Instructor: M. Palmeri

Illustrators will gain an appreciation of the writer's craft and of the various possible relations between pictures and words in a children's book. We will read as literature works by Aesop, E.B. White, Maurice Sendak, Lewis Carroll, Roald Dahl, Lois Lowery, Mildren Taylor, and others. Narrative voice, the visual element in language and other topics will be discussed throughout a survey of the best children's books, past and present.

HLD-3501-R Tragedy

Wednesday 9:00-11:50 Spring semester: 3 credits

Instructor: N. Friedland

What are the common and unique features of tragic works? Is there a universal definition of tragedy? Is tragedy a realistic appraisal of the human condition? These and other questions will be explored as we come to grips with works that confront the underlying possibilities and limitations of the human condition. Readings will include: *The Bacchae*, Euripides; *Timon of Athens* and *King Lear*, Shakespeare; *Peer Gynt*, Ibsen; *Lord Jim*, Conrad; *The Iceman Cometh*, Eugene O'Neill; *A View from the Bridge*, Arthur Miller.

HLD-3521-R and HLD-3521-R1 From Aristophanes to Woody Allen: An Introduction to the Arts and Forms of Comedy

One semester: 3 credits

It is well known that dying is easy, but comedy is hard. And nothing can be more difficult than trying to explain what makes us laugh. Still we laugh, and our laughter proves us human. This course traces the history of comedy, starting in Greece with the plays of Aristophanes and concluding with a look at the contemporary scene in film, television and print. Along the way, we will read Plautus, Chaucer, Shakespeare, Shaw, Thurber, Ionesco and Beckett. Screenings will include films by Chaplin, Keaton and Woody Allen. We will read such essays as *The Mythos of Spring: Comedy*, Northrup Frye; *The Comic Rhythm*, Susanne Lange; and *Comedy*, Christopher Fry. We will consider comedic forms such as satire, parody, burlesque, theater of the absurd, romantic comedy, sitcoms and tragicomedy.

Course #	Day	Time	Semester	Instructor
HLD-3521-R	W	12:00-2:50	fall	L. Phillips
HLD-3521-R1	М	6:00-8:50	spring	S. Van Booy

HLD-3553-R Images of Artists: Definitions of Culture from the 19th Century to the Present

Monday 12:00-2:50

Spring semester: 3 credits Instructor: M. Palmeri

What is culture and how do we know when we are experiencing it? What are the effects of not having access to culture? This course will look at how different depictions of the artist help shape our conceptions of what culture is and of the codes by which we identify what is "valuable" and "meaningful" in our world. We will trace various characterizations of the artist. From the conscience of society to voices of dissension and avant-gardism, artists are, variously, misunderstood or championed. Paying particular attention to biographies and novels about artists' lives, we will examine how ideas of culture and the artist are constructed and debated through literature, film and video. Texts will include: Mary Gordon, *Spending: A Utopian Divertimento;* Gertrude Stein, *The Autobiography of Alice B. Toklas;* Emile Zola, *The Masterpiece;* Oscar Wilde, *The Picture of Dorian Gray;* short stories by Edgar Allan Poe; selections from the diaries of Frida Kahlo, Anne Truitt and Virginia Woolf; and Vincent van Gogh's letters. Screening of films like Martin Scorsese's *Life Lessons,* Ed Harris's *Pollock,* Vincent Minnelli's *Lust for Life,* and Robert Altman's *Vincent and Theo* will be included.

HLD-3566-R Civilization and Its Discontents I Thursday 3:00-5:50

Fall semester: 3 credits

Instructor: D. Riccuito

This course explores the themes of civilization and the discontents of individuals within modern society. It focuses on the particular role which the artist and art plays within this relationship. Theoretical writings, literature, film and art will be examined historically as well as critically and aesthetically. Freud's *Civilization and Its Discontents* is the primary textbook for this semester. Among additional theoretical sources are essays by Susan Sontag, Sigmund Freud and Donald Kuspit. Among the literary texts and films are: *The Remains of the Day*, Ishiguro; *The Lover*, Duras; *Swept Away*, Wertmuller, and *American Beauty*, Sam Mendes. *Note: Open to juniors and seniors, or with instructor's permission*.

HLD-3951-R Literature and Psychoanalysis

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: J. Immerman

This course is devoted to an exploration of how an author's unconscious memories, wishes, fears and fantasies shape his/her fictional and philosophical world. Various psychoanalytical approaches will be evaluated and applied, and readings will be illustrated by clinical case material. The readings will include Freud, R.D. Laing, Alice Miller, Dostoyevsky, Kafka, Hesse, Camus, Baudelaire and Euripides.

HLD-3998-R

James Joyce Monday 12:00-2:50

Fall semester: 3 credits

Instructor: J. Immerman

The development of this modernist master, as he discovers his subject and evolves his style and voice, is the focus of this course. We will read the early fiction, *Dubliners* and *A Portrait of the Artist as a Young Man*, and chapters from *Ulysses*. How Joyce develops his writing style in response to the literary renaissance in Ireland as well as the movements of modern art and literature in Europe will be explored. We will then observe how Joyce decenters his narrative voices and develops stream of consciousness narrative to explore the inner reality of his characters as his vision matures. Supplementary readings will help to shed light on his character and era. Against this backdrop, we'll explore how Joyce crafts his work and creates his artistic self.

HLD-4022-R **Poetry and Art**

Monday 3:00-5:50 Fall semester: 3 credits Instructor: D. Riccuito

Since Baudelaire, innovative poets have often exercised important influence on avant-garde visual artists, primarily through radical innovations of form and content in their poetry, but also as friends and, in some cases, major art critics as well. The course concentrates on the work of Baudelaire. Rimbaud. Mallarmé. Apollinaire and William Carlos Williams. Home assignments include readings to locate the poems against their literary and cultural background. There are also selected readings from the poets' essays and art criticism. Primary emphasis is on the poetry, and the course also attempts to answer the questions: What accounts for the mutual interplay of influence between poetry and visual art? How does it work?

HLD-4044-A **Surrealist Literature**

Monday 3:00-5:50

Spring semester: 3 credits Instructor: D. Riccuito

Surrealism, a 20th-century movement begun by poets, attempted to unite the dream and waking worlds through art. The poets were later joined by visual artists whose works they influenced, both as critics and as friends. The course studies the manifestos and poetry of such seminal precursors as F. T. Marinetti, the founder of futurism, and Tristan Tzara, the Dada animateur. André Breton, the "pope" of surrealism, is covered in detail, with close readings of his manifestos, poetry and fiction. We also read such poets as Jean Arp, Paul Eluard, Louis Aragon and Aimé Césaire. Class sessions feature surrealist plays and films, and discussions of visual artists associated with the movement. Translations by the instructor are included.

HLD-4122-R **18th-Century Fiction I**

Wednesday 9:00-11:50

Fall semester: 3 credits Instructor: F. Litvack

This course will explore the age of eroticism, the birth of Romanticism and the development of the great satiric tradition in Western literature. We will read short works by great 18th-century authors such as Swift, Voltaire, Goethe, and the Marquis de Sade-the man who wrote the definitive manual of sexual depravity. Video screenings will supplement readings and discussions.

HLD-4123-R **18th-Century Fiction II**

Wednesday 9:00-11:50 Spring semester: 3 credits Instructor: F. Litvack

This course will explore the themes of passion, horror, revolution and fantasy

through 18th-century fiction. Readings will include a trip to the moon with Baron Munchausen (early science fiction and fantasy), and the great 18th-century erotic novels Fanny Hill and Dangerous Liaisons. Videos will supplement readings and discussions. Note: There is no prerequisite for this course.

HLD-4152-R **20th-Century Irish Literature** Monday 12:00-2:50

Spring semester: 3 credits Instructor: J. Immerman

This course will explore how, through literature, 20th-century Ireland has dealt with its losses and forged its identity. The course will cover the Irish Literary Renaissance, the founding of the Abbey Theater, Joyce's efforts to give Ireland a voice and situate it within the mainstream aesthetic movements of Europe. Yeats' delving into folklore and spirituality, as well as more recent writers' explorations into such questions as cultural identity. We will read the work of fiction writers, playwrights, and poets such as: W. B. Yeats, James Joyce, J. M. Synge, Sean O'Casey, Flann O'Brien, Samuel Beckett, Patrick Kavanagh, Seamus Heaney, Eavan Boland, Mary Lavin and Tom Murphy.

HLD-4177-R and HLD-4177-R1 French Existentialism

Fall semester: 3 credits

Instructor: G. Moore

The influence of French existentialism is global, but not everyone has read the novels, plays and philosophic essays that challenged the recurring myth (that we are mere victims of fate, environment or history). Existentialists maintain that we make our own lives through fundamental choices, trying to avoid selfdeception and living with the anxiety (angst) of having nothing determining what we do. The stark simplicity of this philosophy, when translated into literature by Sartre, Malraux, Camus, de Beauvoir and Beckett, unites original philosophy with artistic freedom. While the Germans Husserl and Heidegger offer the first existentialist philosophic inquiry, the French gave our urban alienation a human face, enticing us back to the barricades, engaged with social justice, leading us to face the uncanniness of our struggle as individuals, despite the absurdity of our existence to create a meaning for our lives on earth.

Course #	Day	Time
HLD-4177-R	M	6:00-8:50
HLD-4177-R1	Tu	12:00-2:50

HLD-4194-A

Concepts of Love in Literature

Friday 12:00-2:50 Fall semester: 3 credits

Instructor: J. Robinson-Appels

Love and sexuality from various cultures and times is the focus of this course. Of particular interest will be love poetry, beginning with Petrarch, Dante and Shakespeare and continuing with 20th-century poets such as Akhmatova, Desnos and Ashbery. We will also consider the recent interest in non-Western religious ideas of love (for example The Tibetan Book of the Dead), and the continuing interpretation of Western philosophical discourse on love, from Plato to Wittgenstein. Throughout the semester, love in literary works will be compared with the ways that love is portrayed in other artistic media such as sculpture, painting, design, illustration, filmmaking, photography and performance.

HLD-4199-R

Antiheroes and Villains in Literature

Wednesday 6:00-8:50 Spring semester: 3 credits Instructor: S. Van Booy What are villains and why do we love them so much? This course will examine

the literary device of "the villain" and the emergence of the antihero in literature. We will read representative texts by such authors as: Sophocles, Shakespeare, Dante, Dostoyevsky, Beckett and Hammett.

HLD-4288-A **Politics and Literature**

Thursday 12:00-2:50

Fall semester: 3 credits

Instructor: N. Friedland

This course will explore how great writers have dramatized and/or promoted various political philosophies in their work. Questions such as: What is the best form of government? What are the appropriate means to achieve political ends? and What is the relationship between elites and the masses? will be examined. Readings in the course will include works by: Plato, Machiavelli, Shaw, Brecht, Orwell, Camus and Malraux.

HLD-4311-R

Modern World Literary Survey I

Tuesday 12:00-2:50 Fall semester: 3 credits

Instructor: A. Wilson

This course will explore the literature of modern Africa and the Middle East. Our focus will be on the tensions between tradition and modernity, old and young, rulers and ruled, native and outsider. Readings will include selections from such writers as Chinua Achebe, Nadine Gordimer, Nawal El Saadawi, Etel Adnan, Maryse Condé and Patrick Chamoiseau.

HLD-4312-R Modern World Literary Survey II

Tuesday 12:00-2:50 Spring semester: 3 credits Instructor: D. Riccuito

This world literary survey will focus on the best-known and most influential writers of India and Asia. The enormous changes of the 20th century have produced literatures that uniquely blend traditional cultural forms with new styles and content. Readings will include short stories, novels and essays from such authors as Kobo Abe, Yukio Mishima, Lu Xun, Lao She, Salmon Rushdie, B. Bandopadhyay and V. S. Naipaul. *Note: There is no prerequisite for this course.*

HLD-4331-R

Portraits of the Self in Early Modern Narrative

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: S. Van Booy

What is the nature of experience? This very basic question is at the heart of how we understand ourselves. This course will explore the history of our concept of experience, using fiction from the 18th and 19th centuries, to think about how we communicate our feelings to others. Close attention will be paid to the ways in which literature imagines the experience of beauty, oppression, commodification and modernization. Authors will include Austen, Defoe, Smollett, Sterne and Cleland.

HLD-4342-R

The Myth of Self-Creation in American Literature

Wednesday 12:00-2:50

Fall semester: 3 credits

Instructor: M. Curley

D.H. Lawrence wrote of America, "She starts old, old wrinkled and writhing in an old skin. And there is a gradual sloughing off of the old skin toward a new youth. It is the myth of America." The idea that the past could be discarded as an old skin and that we could be better and freer by virtue of being new is a myth that defined America before there even was such a country as America. It is an idea that has had tremendous influence on the religious and political history of this country. This myth continues to shape how Americans think about themselves and their relationship to what is still perceived as an older and more corrupt world. In spite of slavery, genocide, global profiteering, two world wars, economic colonialism and other such sins, America still sees itself as a pure and innocent force for good in an evil world. This course will draw on a broad range of authors to show how this myth has adapted itself to different times and social conditions and yet remained recognizable as the same myth. We will focus primarily on short stories and novels, but will also examine some poetry and essays. Readings will include works by such authors as Emerson, Whitman, Twain, Lewis, Fitzgerald, Faulkner, Baldwin, Dreiser, Norris and Hurston. We will also discuss some contemporary manifestations of this myth.

SOCIAL SCIENCES

PHILOSOPHY AND CULTURAL STUDIES

HPD-2044-R

Art Theory: From Modernism to Postmodernism

Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: D. Riccuito

This course is an introduction to the philosophical ideas that have shaped the practice of contemporary art and criticism in the West. We begin with an examination of some historical problems that have arisen in thinking about art. Then we survey the various systems that constitute modernist cultural "theory," including formalism, phenomenology, Marxism, structuralism, semiotics and psychoanalysis. These modernist theories are compared to poststructuralist and feminist views of art production and reception. The overall objective is to provide the necessary background for understanding and evaluating contemporary theories of art and design. Required texts: Stephen David Ross, ed., *Art and Its Significance: An Anthology of Aesthetic Theory;* Terry Eagleton, *Literary Theory;* Harrison and Wood, eds., *Art in Theory: 1900-1990.*

HPD-2047-R and HPD-2047-R1 Magic, Symbolism, Modernism and Art

One semester: 3 credits

Instructor: D. Riccuito

What is a mystic, a magician, a seer, a charlatan, a scientist, an artist? When do poetry, art, emotion and science collide? This course explores the themes of magic and science as they relate to the movements of symbolism and modernism in 19th- and 20th-century literature, philosophy, art and art theory. We will examine Edgar Allan Poe's definition of the infinite universe, Nikola Tesla's scientific achievements in electrical discoveries, Harry Houdini's sleight-of-hand tricks, the films of Georges Méliès and Jean Painleve, and the art of Pablo Picasso. Readings from literature, scientific articles, philosophy and art theory will be complemented with films and demonstrations.

Course #	Day	Time	Semester
HPD-2047-R	Th	6:00-8:50	fall
HPD-2047-R1	Tu	9:00-11:50	spring

HPD-2104-A

An Introduction to Buddhist Philosophy and Yoga

Tuesday 12:00-2:50 Spring semester: 3 credits

Instructor: N. Jones

Limited to 18 students

The enlightenment, satori or liberation spoken of in both Buddhism and yoga share many similarities. Both rely on the union of the physical, mental and spiritual resources within the seeker. By incorporating basic yoga practices we will be able to experience a deeper understanding of the subject matter. Because the esoteric side must be witnessed through the silence, we will learn and practice meditation techniques as well as study the texts. In this course we practice the roots or base of Buddhism as well as explore the philosophy. Readings include: Living Yoga, George Feuerstean and Stephan Bodian; *Zen Mind, Beginner's Mind*, Shunryu Suzuki; *Zen in the Art of Archery*, Eugene Herrigel; *Siddhartha*, Herman Hesse, and other books on Mahayana and Hinayana aspects of Buddhism.

HPD-2267-A

African Art and Civilization

Wednesday 9:00-11:50 Fall semester: 3 credits

Instructor: R. Jeffries

The aims of this course are to study the traditional art of specific ethnic groups and to explore artistic variations from Africa, parts of the Americas, Brazil, Puerto Rico, Jamaica, Haiti and the continental United States. We will examine Dogon symbols and Bobo/Bwa, Guro, Senufo, Baule, Kingdoms of life, Fon, Benin, Yoruba, Congo, Bakuba, as well as Gabon, Cameroon, Cross Niger/Igbo Nigeria. South Africa, Zimbabwe. We will also look at African contemporary art, including modern film that contrasts modernity with antiquity.

HUMANITIES AND SCIENCES

HPD-2411-A The Female Gaze Wednesday 3:00-5:50

Spring semester: 3 credits Instructor: M. Palmeri

We will look at artists whose vision has been clearly shaped by an awareness that what we see is conditioned by who we are, and that our sexuality and personal histories play significant roles in the forming of our artistic statements. We will study artists like Sophonisba Anguissola, Hannah Hoch, Louise Bourgeois, Eva Hesse, Mary Kelly, Adrian Piper, Lorna Simpson, Sophie Calle, Shirin Neshat and Louisa Mattiasdottir in light of such questions as: How does gender relate to art? How is this relationship reflected in history? What is the relationship between the rise of the women's movement and art? What is feminist art? We will also look at the collaborative group known as the Guerrilla Girls. Language, identity and autobiographical impulses are among the topics to be discussed and integrated through readings in *Ways of Seeing*, John Berger, and *Manifesta*, Jennifer Baumgardner and Amy Richards. We will also examine the history of the women's movement and the feminist art movement through selected essays by John Stuart Mill and Harriet Taylor Mill, Elizabeth Cady Stanton, Linda Nochlin, Lucy Lippard, Betty Friedan and Michelle Wallace.

HPD-2422-A Art and Politics

Tuesday 3:00-5:50

Spring semester: 3 credits Instructor: M. Palmeri

An examination of the role of political art in history including Goya's *Disasters of War* and *Caprichos*, Picasso's *Guernica*, and Käthe Kollwitz's antiwar woodcuts, posters and other graphic work. How do artists respond to the social upheavals of their times? What is the artist's responsibility to these concerns and what is the responsibility to one's craft and to the development of a personal statement? Readings will be supplemented by film, video and field trips.

HPD-2687-R Metaphysics

Thursday 3:00-5:50 Fall semester: 3 credits Instructor: C. Bica

Metaphysics is the study of the world in its entirety. The metaphysician attempts to understand reality as a kind of a whole, attempts to answer not the *how's*, but the *why's* of life; producing a map that, hopefully, captures with genuine insight what the seer leaves as inspired intuition. The map's legends are identity, potentiality, universals, time, mind, beauty, freedom and their cosmological adhesion is its paper. The course is designed to introduce the intermediary student to exploratory touring of the territory with classical and contemporary maps. Texts will include: *Metaphysics*, Aristotle; *Monadology*, Leibniz; *Foundations*, Kant; *Metaphysics*, Hamlyn.

HPD-2931-R The Mythology of War

Wednesday 12:00-2:50 Fall semester: 3 credits Instructor: C. Bica

Perhaps an understanding of institutionalized violence and man's inhumanity to man has never been more important than in the troubled times in which we live. In this course, we will explore the philosophical and psychological foundations of the allure of war. While many studies of war and its causes look to states and institutions, here we turn our attention to what might be called the "mythology of war." Simply put, despite its costs-both human and economic-war and battle have an enduring appeal that defies rational understanding. Our task will be to probe the depths of the human experience in war and battle so as to better comprehend this appeal. We will consider the claim that man is by nature a warrior or, as a consequence of an innate lust for destruction, naturally driven to killing and violence. To guide us in this endeavor, we will study the insights offered in such texts as Michael Gelvin's War and Existence, A Philosophical Inquiry; Stephen Pressfield's, Gates of Fire, An Epic Novel of the Battle of Thermopylae; Glenn Gray's, The Warriors: Reflections on Men in Battle; Dave Grossman's, On Killing: The Psychological Cast of Learning to Kill in War and Society and Jonathan Shay's Achilles in Vietnam.

HPD-2998-R The Philosophy of Mind Friday 3:00-5:50 Fall semester: 3 credits Instructor: A. Candal

The philosophy of mind concerns itself with the human—and perhaps nonhuman—mental, intellectual and spiritual awareness of the "world," broadly conceived. This course begins with an attempt to define typical mental states, such as perceiving, knowing and desiring, and then consider such issues as the mind-body problem and our knowledge of other minds. Contemporary questions will explore the relationship of thought and language, the possibility of artificial intelligence, the intelligence of animals, moral action and free will. Students will be encouraged to reflect on their thought processes as a source of phenomena that a coherent theory of mind must account for.

HPD-3024-R

Art, Ethics and Moral Responsibility

Friday 12:00-2:50

Spring semester: 3 credits Instructor: C. Bica

This course is an introduction to philosophic reasoning about some basic ethical questions of human life. We will begin by exploring the moral notions of right and wrong, and whether there are rational ways for determining the difference between them. In particular, we will examine the nature and the application of moral standards to our personal behavior and especially to our artistic pursuits. In addition, we will consider whether there is a philosophical basis for moral responsibility, action and commitment, and whether such concepts will impact our freedom of expression. Among the authors and artists to be considered will be Immanuel Kant, W.D. Ross, Alasdair MacIntyre, Andre Serrano and Jock Sturges.

HPD-3123-R

The Philosophy of Human Nature Friday 3:00-5:50

Spring semester: 3 credits Instructor: A. Candal

Since Darwin shook the belief in divine provenance, philosophers and scientists have sought a new theory of human nature—or have denied such a thing is possible. This course begins with a study of classic sources of humankind's picture of itself—in Plato, the Bible, the Upanishads and Confucianism. Modern theories reflect on the human being as a respondent organism, a genetic mechanism, a maker of tools, a seeker of God, a creator of art, the destroyer of its own habitat, and even as the slayer of its own species. Contemporary readings will include reflections by Marx, Skinner, Dawkins, Freud, Lorenz and Sartre.

HPD-3133-R Nietzsche: Nihilism and Freedom

Monday 12:00-2:50 Fall semester: 3 credits Instructor: G. Moore

Nietzsche has inspired much of what is essential to 20th-century thought. Existentialists, expressionists, Freudian and Jungian psychotherapists, deconstructionists—even positivists and futurists—have claimed him as their forerunner. Yet, while key to all this ferment, Nietzsche is more than a Rorschach test for novel ideas. The confusion is understandable—Nietzsche is not only an accurate and comprehensive philosopher, but also a poet and visionary. This course will seek to interpret the core of his thought and his contribution to modern aesthetic, ethical and psychological theory, through an exploration of his statements on art, truth and perception, as well as his metaphors, humor and epigrams. We will study such works as *The Birth of Tragedy, Beyond Good and Evil, Thus Spake Zarathustra, The Case Against Wagner* and *Twilight of the Idols,* to examine the interplay between metaphoric and conceptual language, and between poetry and philosophy. Our goal will be to recover Nietzsche's ideas from his legend, and to understand a thinker who defies categorization, schools and systems, for intellectual integrity and individual freedom.

HPD-3342-A Philosophy of the Sexes and Racism

Wednesday 3:00-5:50 Fall semester: 3 credits Instructor: B. Karp

We study how various art works, performances, music, films, inquiries and textual forms, including fiction and memoir, mediate ways authors, artists, audiences and scholars think about sexism, racism, heterosexism, and other kinds of power relations. Topics, texts, authors, artists include: Louis Armstrong; "male" & "female" in western thought; films by Marlon Riggs (Black Is...Black Ain't and Ethnic Notions); art, music and filmed performances by Ethel Waters, Nina Simone, Zora Neale Hurston, Adrian Piper; artist Pam Tom's independent fiction film Two Lies and related anthropological and visual analyses by Eugenia Kaw and Kathleen Zane, regarding "Asian eye" operations; Ruth Frankenberg on "color evasion"; whiteness; Paula Giddings' The Impact of Black Women on Race and Sex in America; critical race theory; Judith Butler; the film Who Killed Vincent Chin (1988); feminist inquiries about rape; Women of Color anti-racist feminist thinkers Patricia Williams, bell hooks, Deborah King, Aida Hurtado, Barbara Omolade; civil rights movement films; a short story by Alice Walker and Luce Irigaray. This is a foundational course for future study of any forms of oppression. A class project will be to study, create and develop strategies of "difference thinking." This project will be informed by our study of Women of Color feminist thought. This course is recommended for students interested in philosophy, critical thinking skills, and the arts.

HPD-3343-A

Sexuality, Race and Representation

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: B. Karp

Artists think through sexuality, race and representation issues embodied in art and we study such art works from various perspectives of anti-racist feminist thought. Framed by Fatimah Tobing Rony's 'third eye' concept in her The Third Eve: Race, Cinema, and Ethnographic Spectacle, we study Toni Morrison's The Bluest Eve (1970) set in 1941: bell hooks's Black Looks: Race & Representation: Julie Dash's early film "Illusions" (1983) set in 1941; and related blues and swing (including Bessie Smith, Ethel Waters, & Ella Fitzgerald); Helen Lee's 1990 fiction video Sally's Beauty Spot; the 1950s Hollywood film The World of Suzie Wong and related American music in film (As Time Goes By in Casablanca); performances by David Mura; the Whitney Museum 1994 art exhibit "Black Male"; the 1970s feminist art movement and its legacies: women's art, minimalism and surrealism; feminist debates about prostitution embodied in Lizzie Borden's classic film Working Girls (1984), in feminist history, and in philosophy, engaged with Drucilla Cornell's 'imaginary domain' concept. Some specific debates and ideas covered: the power of cinema, whiteness, looking and being looked at, passing, the social and aesthetic meanings of race, sex, beauty, music, performance, romantic love, good and evil, envy and hatred, stereotypes, split consciousness and resistance, fiction and truth.

HPD-3401-R

History of Problems in Social and Political Philosophy I

Monday 12:00-2:50 Fall semester: 3 credits Instructor: C. Bica

This course will critically examine the values and assumptions underlying governments and political systems. Students will examine and discuss philosophically, concepts such as liberty, justice, patriotism, nationalism, civil disobedience, democracy, social contract, and political rights. In addition, social problems such as war, poverty, economic inequality, and racism will be considered. Among the authors to be studied are Plato, Aristotle, Machiavelli, More, Thoreau, and King.

HPD-3402-R History of Problems in Social and Political Philosophy II Tuesday 12:00-2:50

Spring semester: 3 credits Instructor: C. Bica

This course will critically examine the values and assumptions underlying governments and political systems. Students will examine and philosophically discuss, concepts such as liberty, justice, patriotism, nationalism, civil disobedience, democracy, social contract and political rights. In addition, social problems such as war, poverty, economic inequality, racism, and speciesism will be considered. Among the authors to be studied are Hobbes, Locke, Marx, Singer, Rawls, and Nozick. Note: There is no prerequisite for this course.

HPD-3442-A

Semiotics I

Friday 12:00-2:50 Fall semester: 3 credits Instructor: W. Beckley

We see the world we live in through the words and images by which we name and define things. Semiotics is the study of this naming process; an exploration of signs, both linguistic (speech and writing) and iconic (paintings, photographs, drawings, sculptures, etc.). Some of the texts will provide a background to the theory of semiotics while others will apply the theory and language of semiotics to contemporary aesthetics and current issues. Marshall Blonsky's On Signs is the primary textbook. We will read authors and texts that have had great influence in recent visual thought such as: Ludwig Wittgenstein, Roland Barthes, The New York Times, Julia Kristeva, Carter Ratcliff, Thomas McEvillev, Walter Benjamin, Jean Baudrillard and excerpts from Umberto Eco's Theory of Semiotics.

HPD-3443-A

Semiotics II

Friday 12:00-2:50 Spring semester: 3 credits Instructor: W. Beckley

This course will explore the semiotics of iconic signs, paintings and photographs. We learn the difference between these and linguistic signs. We will focus on applied semiotics and the interconnection of sign systems-aesthetic, political and moral. Texts such as Donald Kuspit's Dialectics of Decadence and Redeeming Art. Carter Ratcliff's Out of the Box and Roland Barthes's A Lover's Discourse are used. Note: There is no prerequisite for this course.

HPD-3451-R **Introduction to Asian Thought**

Tuesday 3:00-5:50

Spring semester: 3 credits Instructor: C. Bica

This course will introduce the diverse doctrines and practices of the Hindu and Buddhist traditions as they developed in ancient India and traveled to Tibet, China and Japan. Through scriptural texts we will explore Hinduism's three spiritual paths: the Path of Action, the Path of Devotion and the Path of Knowledge. We will then examine how the Buddha's radical reinterpretation of the meaning of self formed the basis of one of the most powerful spiritual and philosophical movements in history. The course will then focus on Japanese Zen Buddhism through the writings of its founders. We will conclude with a look at the forms that these traditional schools are now taking as they are transplanted into Western cultures. Readings include: Fenton's Religions of Asia; Koller's Sourcebook in Asian Philosophy; Harvey's An Introduction to Buddhism; Suzuki's Zen Mind, Beginner's Mind.

HPD-3454-R **Aesthetics and the Modern Artist**

Thursday 12:00-2:50 Fall semester: 3 credits Instructor: G. Moore

Why does art exist and what does it mean to human perception and our experience of the world? Why are we fascinated by beauty? What is the source of inspiration? What is the relationship of art to truth? This course is designed to explore the concepts of taste, beauty, expression, artistic judgment, genius and inspiration in the light of classical and contemporary aesthetic theory. Texts will include selections from philosophers such as Plato, Aristotle, Kant, Nietzsche, Heidegger and Sartre. We will also consider the contributions of poets, musicians and visual artists. Finally, this course will probe views of the political and social significance of creativity and assess their value in terms of history and the future.

HPD-3458-R Ethics

Friday 3:00-5:50 Spring semester: 3 credits

Instructor: C. Bica

Is might right? Should majority rule? Does power corrupt? Does pluralism entail the abdication of values? Ethics is the rational analysis of morals, with no regard for fashion and political correctness, and can therefore both seek and find firm and objective answers to what is right, good, duty, justice and freedom in all corners of personal and social life. This course is not an issues menu or a survey of all possible positions, but a concentrated study of deontological, naturalistic and utilitarian ethics in classical texts and contemporary commentaries. Additionally, the question of evil in the world and the status of universal human rights must be sorted out.

HPD-3466-R

Uncontrollable Beauty I Friday 9:00-11:50

Fall semester: 3 credits Instructor: W. Beckley

This course defines the nature of beauty, drawing upon contemporary critics and philosophers and contrasts our modern notion of beauty with Victorian writers like John Ruskin, Walter Pater and George Santayana. We discuss the newest philosophies of beauty from writers like Dave Hickey. Jeremy Gilbert Rolfe. Jacqueline Lichtenstein and Marjorie Welish as well as the works of more established critics like Meyer Schapiro and Arthur Danto. Uncontrollable Beauty, an anthology compiled and edited by the instructor, is the primary text for the course. A sampling of the essays includes: "Beauty and the Contemporary Sublime," "Beauty and Morality" and "Enter the Dragon: On the Vernacular of Beauty."

HPD-3467-R **Uncontrollable Beauty II**

Friday 9:00-11:50 Spring semester: 3 credits

Instructor: W. Beckley

This course defines the nature of beauty, drawing upon the polemics of recent cultural wars and the views of contemporary poets and artists. We will discuss the notion of cultural relativity and the modern artist's affinity for so-called "primitive" art, and also discuss the practice of beauty and art-making through the essays and poems of artists and writers like Agnes Martin, Kenneth Koch, Julia Kristeva, Donald Kuspit and Louise Bourgeois. Uncontrollable Beauty, an anthology compiled and edited by the instructor, is the primary text for the course. Note: There is no prerequisite for this course.

HPD-3471-A **Media Criticism** Monday 12:00-2:50

Fall semester: 3 credits Instructor: C. Skutsch

What is the role of the media in our contemporary society? How does it interact with our conception of democracy? What is the difference between information and propaganda? How does thought control work in a democratic society? How can we detect bias, conflicts of interest, inaccuracy, censorship and "dumbing down"? What is the role of visual imagery in shaping our attitudes toward gender, race and class? This course will explore these questions through readings from such analysts as Noam Chomsky, Ben Bagdikian and Norman Solomon. We will also examine some alternative sources of information and visual imagery.

HPD-3474-R

Social Problems in Contemporary Society: Peace, War, Terrorism and **Personal Freedom**

Monday 3:00-5:50 Fall semester: 3 credits

Instructor: C. Bica

This course will be devoted to examining and interpreting the nature and justification, if any, for war and terrorism; moral questions about tactics in war and responding to terrorism; ideas for avoiding war and eliminating terrorism; and concepts and strategies for attaining peace and the morality of relations between nations. Then, putting theoretics behind us, we will focus on the historical details of the Vietnam and Iraq wars in the hope of uncovering some historical insights relevant to these issues. Finally, we will discuss the impact of terrorism and war upon such important values as personal freedom, dissent and patriotism. Reading assignments will include the works of such thinkers and social activists as Michael Walzer; Stanley Karnow; Mohandas Gandhi; Martin Luther King, Jr.; George Orwell; Virginia Held.

HPD-3494-R

Workers of the World: The Representation of Labor

Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: D. Riccuito

Time is money. At least that's what we're told. It's strange to imagine that you could put a price on hours and minutes, but this is precisely what we do at the workplace. This course will explore literary and visual texts that challenge our assumptions about how human time and human lives should be valued. Readings from authors of philosophical and fictional works will include Marx, Orwell, Sartre, Melville and Woolf. We will also view selected films in the science fiction and magic-realist genres that imagine futuristic forms of labor, such as Brazil, Metropolis and Dark City.

ANTHROPOLOGY, PSYCHOLOGY, SOCIOLOGY

HPD-3511-A

Archaeology of New York City Thursday 9:00-11:50 Fall semester: 3 credits

Instructor: M. Janowitz

This course is an introduction to archaeology in general and to the archaeology of the New York City area in particular. The prehistory and history of the area will be presented from the viewpoint of North American archaeology. Field trips will be made to archaeological sites, museums and archaeological labs.

HPD-3520-A

Men and Women in the Modern Workplace

Tuesday 9:00-11:50 Spring semester: 3 credits Instructor: S. Horowitz

After a historical overview of work in pre-industrial and industrial contexts, this course will focus on the experience of work in postindustrial society. Current issues within the workplace will be addressed, including: gender roles, the impact of the computer, functioning in complex organizations and opportunities for worker satisfaction. Those working in nonbureaucratic, smaller-scale contexts, such as professionals and artists, will also be discussed. A common theme will be the potential for, and limits to, worker autonomy and participation in decision-making. Readings will be supplemented with selected videos and films.

HPD-3522-R Anthropology of the Bible

Thursday 6:00-8:50

Spring semester: 3 credits Instructor: A. Wilson

This course will explore the birth and evolution of the Old and New Testaments and the relevance to people of different cultures throughout history. Employing sociological and anthropological models and theories, the class will conduct an archaeological examination of the peoples of the Hebrew and Christian Bibles.

HPD-3530

Interpersonal Behavior One semester: 3 credits

Instructor: A. Wilson

This course will analyze the structures and processes involved in face-to-face interpersonal relationships. Sociology has developed three perspectives with which to understand the behavior involved in these relationships—exchange theory, symbolic interactionism and sociology of emotions. These perspectives will form the basis for an analysis of love relationships, anonymous relationships, friendships, work situations and family ties.

Course #	Day	Time	Semester
HPD-3530-A	Th	6:00-8:50	fall
HPD-3530-B	W	9:00-11:50	spring

HPD-3531-R

Life Span Development: Child

Monday 9:00-11:50

Fall semester: 3 credits

Instructor: J. Rosow

In this course, we will focus on the extraordinary changes undergone by the developing child from conception through adolescence. We will base our study on the body of knowledge generated by theory and research in the field of developmental psychology. Our emphasis will be on patterns of physical maturation; linguistic and cognitive development; personal, social and emotional growth. Current issues in child psychology such as the working mother, popular media, neglect and abuse, drugs, and violence will also be addressed. The primary text will be *Of Children: An Introduction to Child Development*.

HPD-3532-R Life Span Development: Adult Monday 9:00-11:50 Spring semester: 3 credits Instructor: J. Rosow

Do adults develop through predictable stages or do they reach a peak in their twenties or thirties and then decline and die? Within the framework of this organizing question, we will trace predictable changes and challenges experienced by adults from young adulthood through old age and death. Central issues will include: finding a mate, bearing and rearing children, negotiating relationships with family and friends, selecting and developing a career, accommodating to changing physical capacities and health, and coming to terms with death.

HPD-3541-R and HPD-3541-R1 Introduction to Psychology

One semester: 3 credits

Psychology is the science that systematically studies human behavior and experience. Within the last 100 years, psychologists have developed a significant body of knowledge in the areas of child and adult development, psychopathology, perception, cognition, memory, learning and social psychology. This course presents an overview of key topics in psychology and examines the methods that distinguish psychology from other approaches to human behavior.

Course #	Day	Time	Semester	Instructor
HPD-3541-R	Tu	6:00-8:50	fall	D. Borg
HPD-3541-R1	Tu	3:00-5:50	spring	A. Hoffman-Stachelberg

HPD-3572-A

Cross-Cultural Human Relations

Wednesday 12:00-2:50 Spring semester: 3 credits

Instructor: A. Wilson

As it becomes increasingly clear that the shrinking globe is indeed one world and that all human cultures are ultimately one human culture, it is our responsibility to develop strategies that will equip us to come to grips with realities that all too often seem to be beyond our control and comprehension. In this course we will explore issues such as race, class, gender, caste and ethnicity in an attempt to understand how they can both divide and unite us. Readings will include works by George Orwell, Tillie Olsen, Allen Sillitoe, Simone de Beauvoir, Richard Wright, Ngugi, Douglas Turner Ward, Amy Tan, and others. Selected videos will also be screened. There will be guest speakers.

HPD-3601-A

Power, Politics and Propaganda: The Role of Free Speech and Public Opinion in American Democracy

Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: J Barkan

Instructor: J. Barkan

Have the traditional American ideals of free speech and democracy been reduced to mere rhetoric? Or do they remain a vital reality? Who really shapes U.S. public opinion? How is it formed? What role does it play in American political life? Why is the true nature of political power and policy shrouded in mystery? In this course, we will examine various theories of political and economic power as we explore the secret dynamics of American politics and public policy. The role of propaganda and public opinion in current political life will be discussed in light of such issues as the presidential election, abortion, the environment, race relations and foreign policy. Selected readings from Margolis and Mauser, *Manipulating Public Opinion;* Wayne and Wilcox, *The Quest for National Office;* Cigler and Loomis, *Interest Group Politics,* 3rd ed. Readings will be supplemented by salient videos and guest speakers.

HPD-3623-A Art and the Psyche Wednesday 6:00-8:50

Spring semester: 3 credits

Instructor: J. Lange-Castronova

What do you reveal to your audience through your work? Is your art a free flowing stream to your unconscious? Is it a window to your own internal world or a reflection of the external? Do you strive for the content or the form? Freud argued that when making art one engages in complex mental processes. He described art as an effort at mastery as well as a regressive search for pleasure, representing

both affective and cognitive expression. This course will examine three distinct theories of psychology as they apply to the relationships between art, artist and audience. The lectures will focus on drive theory, ego psychology and objectrelations theory and their corresponding approaches to art analysis. We will explore selected works from Sigmund Freud, Melanie Klein, Ernst Kris, D.W. Winnicott, Margaret Mahler, Anna Freud and Fred Pine, along with the principal authors of some alternative theories of psychology.

HPD-3641-R and HPD-3641-R1 Abnormal Psychology I: Neurotic and Character Disorders

One semester: 3 credits

This course will introduce students to the psychological and interpersonal conflicts that underlie obsessional, hysterical, depressive and narcissistic disorders. Treatment strategies will also be explored with reference to actual case histories. Readings include selections from such clinical theorists as Sigmund Freud, Anna Freud, David Shapiro, Alice Miller, Charles Brenner, Karen Horney and Heinz Kohut.

Course #	Day	Time	Semester	Instructor
HPD-3641-R	Tu	3:00-5:50	fall	D. Borg
HPD-3641-R1	Th	6:00-8:50	spring	K. Andersen

HPD-3642-R and HPD-3642-R1

Abnormal Psychology II: Psychotic and Character Disorders One semester: 3 credits

This course will focus on the psychological and interpersonal conflicts that characterize schizoid and borderline personality disorders as well as psychotic mood disorders and schizophrenia. Treatment strategies will also be explored with reference to actual case studies. Readings include selections from such clinical theorists as Frieda Fromm-Reichmann, Harry Stack Sullivan, Irvin Yalom, W.W. Meissner, R.D. Laing and Peter Breggin. Note: There is no prerequisite for this course.

Course #	Day	Time	Semester	Instructor
HPD-3642-R	Tu	3:00-5:50	spring	D. Borg
HPD-3642-R1	Th	6:00-8:50	fall	K. Andersen

HPD-3644

Deviant Behavior and Social Control

One semester: 3 credits

Instructor: A. Wilson

This course will examine the causes and consequences of various forms of deviant behavior. In addition to viewing deviant behavior as a residual and problematic phenomenon in society, we will focus on what some sociologists consider to be the integrated and necessary relationship between deviance and society. Specific topics for analysis and discussion will include prostitution, pornography, drug addiction, alcoholism, mental illness, street crime and white-collar crime.

Course #	Day	Time	Semester
HPD-3644-A	Tu	9:00-11:50	fall
HPD-3644-B	F	6:00-8:50	spring

HPD-3677-A

Surviving into the 21st Century: A Multicultural Perspective

Tuesday 12:00-2:50 Spring semester: 3 credits

Instructor: R. Janoff

At this moment, there are approximately 40 wars on our small planet. Most are based on racial, religious or ethnic differences. With today's weapons, it is easy to imagine omnicide, the death of everything. To move with hope in the 21st century, and the new millennium it has begun, we must learn to understand how we create "us" and "them" scenarios. We must learn to recognize ourselves as a single species. We will read some of the great writers and thinkers of many different cultures, religions and eras (Freud, Geronimo, Gandhi, Maya Angelou, Bei Dao, Neruda, Whitman, Marina Tvetayeva, Elie Wiesel, Nelson Mandela, Virginia Woolf, Malcolm X). The process of reading, writing and discussion should enable each student to raise his or her consciousness and to explore ways of eliminating prejudice in daily life, the necessary first step toward world peace.

HPD-3898-R **Theories of Personality I** Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: J. Lange-Castronova

What is a personality? How can we understand human behavior? What are the criteria according to which people can be characterized? This course will introduce students to a psychological approach to the question of what it means to be a person. It has two aims: First, it will provide an introduction to the classical personality theories of Freud, Jung, Erikson and Winnicott, as well as to current developmental perspectives on personality emerging from the ideas of Bowlby, Stern and Ainsworth; second, it will teach students to use theories of personality to inform their understanding of self and others.

HPD-3899-R and HPD-3899-R1 **Theories of Personality II**

Spring semester: 3 credits

Beginning with classical psychoanalytic writers, such as Freud, Klein, Winnicott and Mahler, this course will review different theories of personality development. Contemporary relational theorists will also be studied, with an emphasis on gender development, creativity and the impact of childhood trauma on adult functioning.

Course #	Day	Time	Instructo
HPD-3899-R	Tu	12:00-2:50	E. Arfin
HPD-3899-R1	Tu	6:00-8:50	D. Borg

HPD-4026-R

Contemporary Art: Psychoanalytic and Postmodern Perspectives Monday 9:00-11:50

Fall semester: 3 credits

Instructor: L. Gamwell

The aim of this course is to give students a richer experience and deeper insight into contemporary art by approaching it from a variety of psychoanalytic and postmodern perspectives. The course includes the theoretical tools of psychoanalytic criticism, the classical approaches of Freud and his followers and more recent uses of psychoanalysis by Marxist art critics, feminists and deconstructionists. We will discuss traditional issues in art and psychoanalysis in a contemporary context: the relevance of the artist's biography for understanding his or her art, the analogy between art and dreams, the psychology of the aesthetic experience and the "mad genius" view of the artist. There will be practical application of these theoretical topics to issues raised by the latest museum and gallery exhibitions in the New York art world. Selections from Sigmund Freud, On Dreams and the Five Lectures on Psychoanalysis (the Clark lectures); Carl Jung, Man and His Symbols; D.W. Winnicott, Transitional Objects and Transitional Phenomena and the Location of Cultural Experience; Theodor Adorno, Art, Society and Aesthetics; Laura Mulvey, Visual Pleasure and Narrative Cinema; Donald Kuspit, Authoritarian Abstraction and Artists' Envy; Ellen Handler Spitz, Art and Psyche: A Study in Psychoanalysis and Aesthetics; Elizabeth Wright, Psychoanalytic Criticism.

HPD-4166-R

Psychoanalysis, Art and Society

Monday 9:00-11:50 Spring semester: 3 credits Instructor: L. Gamwell

This course will critically evaluate psychoanalysis as a tool in understanding art. literature, history, philosophy and the social sciences. While focusing on Freud's classic theory, we will also explore the work of later psychoanalytic thinkers such as Jung, Winnicott and Kohut.

HPD-4282-A The 21st-Century Family: Alternative Lifestyles, Civil Unions, Gav Marriage

Tuesday 9:00-11:50

Fall semester: 3 credits Instructor: S. Horowitz

This behavioral science course will focus on an examination of the basic functions of the family unit as well as its cross-cultural and historical forms. The course will focus on the profound changes occurring within the 21st century family unit and the reasons for these changes. Emphasis will be placed on the new American family: civil unions, gay marriage, domestic partnerships, single parent families, step-families and blended families as well as other familial units. Issues will include a discussion of the political and economic impact of the new family paradigm upon society, alternative lifestyles, family values agenda, the divorce culture and abortion. This course gives students an understanding of the history of the family unit and how these institutions have changed over the past 25 years. Students will also explore how media and cultural institutions shaped the notion of marriage and family during the past half century and the beginning of the 21st century.

HPD-4299-A Race and Ethnic R

Race and Ethnic Relations Wednesday 9:00-11:50

Spring semester: 3 credits Instructor: R. Jeffries

This course will focus on a variety of theoretical and empirical issues related to race and ethnic relations. Topics will include the concept of "race"; minorities; social stratification and social conflict; the relationship between prejudice and discrimination; assimilation, amalgamation and cultural pluralism; race, ethnicity and ideology; patterns of segregation; and the question of racial oppression or class subordination.

HPD-4333-R Man the Animal

Thursday 9:00-11:50 Spring semester: 3 credits

Instructor: M. Janowitz

This course in physical anthropology will cover human evolution, physical characteristics of human populations (including growth studies, human variation and forensic anthropology) and the other primates (monkeys and apes). There will be field trips to museums as well as the Bronx Zoo.

HPD-4481-R

Psychological Aspects of the Creative Process

Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: L. Kaufman-Balamuth

This course reviews the intellectual and the emotional processes that facilitate creativity. What kind of thinking facilitates creativity and what blocks it, and how do you develop creative thinking? What kind of internalized negative voices block you from achieving your fullest creative potential? How do you carve a personal space that will best assist your art-making? We will read psychological theories as well as personal accounts of writers and artists who write about the creative process. The work of Julia Cameron, author of *The Artist's Way*, will be the centerpiece of the course.

SCIENCE AND MATHEMATICS

HSD-2114-R

Evolution

Monday 9:00-11:50 Fall semester: 3 credits Instructor: T. Gorrell

This course will explore the origins of life on earth as well as the evolutionary processes of microbes, plants and animals, especially humans. Focal topics will include Darwin's theory of natural selection and Gregor Mendel's contributions to our understanding of the diversity of life forms. Modern tools of artificial selection and the cloning of organisms will also be examined and discussed.

HSD-2447-R Cells and Molecules

Tuesday 3:00-5:50

Spring semester: 3 credits

Instructor: M. Levandowsky

The last three decades have witnessed an enormous explosion of knowledge in cell biology. New techniques from molecular biology and new imaging techniques have revealed a complex web of interlocking processes, coordinated by a system or molecular signals. In this course, we will examine this system from a modern viewpoint, including the potential applications in cancer treatment and other clinical areas. Topics will include: Basic biochemistry and cell anatomy; enzymes and metabolic pathways, signals and receptors; signal transduction casades; the cell as a complex system with many subsystems; the cell cycle—control of reproduction and mortality, apoptosis, developmental biology, cancer and the aging process.

HSD-2566-R

Biological Genetics

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: T. Gorrell

Genetics and molecular biology have increasingly found applications in a variety of areas collectively known as biotechnology. Many of these applications have become a part of our everyday lives. This course will focus on providing a basic understanding of genetics and molecular biology specifically as they relate to the practical application of these sciences. The basic architecture of cells; principles of inheritance; DNA structure, function and replication; and gene expression, including RNA and protein synthesis, will form the base of our investigations. The study of genetic engineering, the purposeful manipulation of genetic material to attain a desired result, will then allow for an understanding of the uses of biotechnology in many different areas. Biotechnologies covered will include the production of tools for disease diagnosis, the development of new drugs and vaccines, forensic employment in a variety of legal proceedings, uses in improving agricultural output and uses in environmental technologies.

HSD-2642-R Designs of Brains and Minds

Friday 3:00-5:50 Fall semester: 3 credits Instructor: T. Gorrell

This course will explore diverse roles of the brain in the biological world and the emergence of artificial intelligence. Topics will include: evolution and development of the brain, engineering intelligence in animals, artificial organs, robotics and neural networks as the basis of artificial minds.

HSD-2666-R

Our Living Planet: The Biology of Life on Earth

Monday 3:00-5:50 Spring semester: 3 credits Instructor: T. Gorrell

This course will explore the biological nature and environmental habitats of microbial, plant and animal life on earth. The origins, physiology, behavior and reproductive patterns of the planet's various life forms will be examined in relation to their diverse natural conditions and interactions. The quest for life on other planets will also be discussed.

HSD-2987-R Introduction to Mathematics I

Friday 3:00-5:50

Fall semester: 3 credits

Instructor: M. Levandowsky

This course approaches mathematics historically, emphasizing its relation to art, science and other cultural areas. We will study ancient Greek mathematics and early astronomers; number systems and geometry; algebra, projective geometry, early physics and Renaissance culture.

HSD-2988-R Introduction to Mathematics II

Friday 3:00-5:50

Spring semester: 3 credits Instructor: M. Levandowsky

This course is a continuation of HSD-2987, Introduction to Mathematics I. After review of material covered in the first semester, we examine an array of topics of interest: combinations and permutations, statistics and probability theory, topology, non-Euclidean geometries, and other areas of students' interest. *Note: There is no prerequisite for this course.*

HSD-3003-R

Energy and the Modern World

Tuesday 9:00-11:50 Fall semester: 3 credits Instructor: A Gupta

This course will examine the basic nature, forms and concepts of energy. We will also explore the similarities and differences between various types of available energy as well as the techniques by which they can be converted into one another. Special attention will be paid to the importance of energy conservation and the pitfalls and global perils that attend the growing competition over, demand for, and production of, energy in today's world.

HSD-3016-R

Science in the Modern World

Thursday 12:00-2:50 Spring semester: 3 credits Instructor: T. Gorrell

The triumphs of modern science have been heralded as an emancipation from the burdens of ignorance, fear, toil and disease. But have the sciences fulfilled their promise to liberate humankind? Have we truly overcome superstition and dogma, or simply replaced them with the uncertainties of a scientific "metaphysics" bristling with mysterious forces, powers, fields, waves, quarks and rays? Have we achieved the goals of knowledge and power, or have we reinvented ignorance and multiplied the dangers that surround us? In an attempt to come to grips with these questions, this course takes stock of recent scientific progress in fields such as anthropology, cosmology, ecology, subatomic physics and genetic engineering, measuring the claims of science and technology against those of the individual.

HSD-3021-R

Technology, Invention, Creativity, Crisis

Monday 3:00-5:50 Fall semester: 3 credits Instructor: G. Ouwendijk

Since the Scientific Revolution, technological innovation has driven fundamental cultural and socio-economic developments in all human societies. This course will examine technology as a major engine of change. Particular focus will be placed on specific examples of technological inventions and their impacts on human life. We will devote our attention to crucial periods and advances of technological innovation, such as the Industrial Revolution, modern electronics and computer technologies, military and space oriented technology, and many others. One major goal of the course will be to understand the material and scientific principles behind successful technological developments. Yet another goal will be to consider the impact of technological advances on culture and society, including the sometimes profoundly negative consequences of technological development. Readings will include an array of modern studies on various technologies and their impact.

HSD-3044-R History of the Human Body: Society, Culture and Medicine Monday 12:00-2:50

Fall semester: 3 credits Instructor: G. Ouwendijk

This course will focus on the ways in which concepts of the human body have shaped Western culture from classical antiquity to the present day. We will survey theories of the body, anatomy, the diagnosis and treatment of disease, and pharmacology. We will also consider the social aspects of medicine, focusing on the lives of people who generated and used medical knowledge. Moreover, we will investigate the ways in which this knowledge has affected modern culture, from its impact on art and philosophy to modern attitudes toward medicine and health care practitioners. In part, this course will consist of a survey of medical ideas and practices from earliest times to the present. We will subsequently focus upon the vast influence that medicine has had on the realms of culture, society and politics. Readings will include important contemporary sources as well as recent historical studies.

HSD-3111-R Astronomy

Thursday 3:00-5:50

Fall semester: 3 credits Instructor: M. Levandowsky

This is an introductory astronomy course for nonscience students. We will begin with a study of the early history of astronomy and our current understanding of the planets and other components of the solar system. The second part of the course is devoted to the study of the rest of the universe. We examine the optical tools used, spectral types, the Hertzsprung-Russell diagram, the various kinds of stars and their life histories, black holes, galaxies, quasars and other celestial bodies. Cosmological theories will be discussed.

HSD-3114-R

Modern Art and Astronomy: The Expanding Universe Monday 6:00-8:50

Spring semester: 3 credits

Instructor: L. Gamwell

Where do stars come from? How big is the universe? What's inside an atom? Why is the sky blue? In the last century, scientists have given revolutionary answers to these questions, profoundly altering how modern society perceives reality. This course presents fascinating responses to these questions in plain, easy-to-understand English, along with illustrations of their impact on art and culture. Topics include Einstein's theory of the relativity of space and time, the discovery that the universe is expanding, space travel, the splitting of the atom, and the dawning of the nuclear age, as well as scientific metaphors in the arts.

HSD-3204-R

Science, Technology and War: A Historical Overview Monday 12:00-2:50

Spring semester: 3 credits

Instructor: G. Ouwendijk

This course will examine two areas of great importance. The first area deals with the historical analysis of the roles that science and technology have played in the development and transformation of war. We will focus on the evolution of weapons and weapons systems and their effect in battle. The second area examines the effects of weapons technology upon the rest of society. We will study how changes in weapons technology can alter state and world systems. Can they increase the need to mobilize the population for industrial production? Do they increase the capacity to, and rationality of, striking at civilians? Has technological change made massive violence unlikely, or more likely?

HSD-3253-R

Modern Art and Biology: The Mystery of Life

Monday 6:00-8:50

Fall semester: 3 credits

Instructor: L. Gamwell

How did the first life on earth begin? How smart were dinosaurs? Why do children look like their parents? How does the human brain remember things? Scientists gave revolutionary answers to these questions in the 20th century, profoundly altering how modern society perceived reality. This course presents fascinating responses to these questions in plain English, along with illustrations of their impact on art and culture. Topics include the theory of evolution, how cells function, deciphering the DNA molecule, and medical revolutions from antibiotics to organ transplants as well as biological metaphors in the arts.

HSD-3254-R

Science and Religion Wednesday 12:00-2:50

Spring semester: 3 credits Instructor: G. Ouwendijk

What is the relationship between religion (popular and official) and science? Are they complementary in their effects, or are they antagonistic? Is there continuity and interdependence between the philosophical propositions of science and religion? Has Western science replaced religion as a rational activity? These and similar questions will be posed and discussed in the course through the critical examination of major historical, sociological and anthropological studies.

HSD-3322-R

Environmental Studies

Wednesday 9:00-11:50 Fall semester: 3 credits

Instructor: M. Levandowsky

This course stresses the basic principles of the physical sciences. Topics include: physical and chemical parameters of the environment, populations, biochemical cycles, biological diversity, human ecology and energy.

HSD-3344-R Environmental Economics

Thursday 9:00-11:50

Spring semester: 3 credits

Instructor: M. Levandowsky

Beginning with an examination of economic ideas, from the physiocrats and Adam Smith to the present, this course will focus on issues of environmental economics. Readings include Heilbroner's *The Worldly Philosophers* as well as selections from Herman Daly and other contemporary writers.

HSD-3901-R Human Diseases

Friday 9:00-11:50 Spring semester: 3 credits Instructor: M. Levandowsky

This course will survey the major human diseases, their history, causes and treatment. Emerging diseases are also discussed. The legends and myths about diseases will be clarified and insights into infectious diseases will be provided. A trip to the American Museum of Natural History will be included.

HSD-4026-R and HSD-4026-R1

Art, Science and the Spiritual One semester: 3 credits

Instructor: L. Gamwell

What is our place in the universe? How do we perceive the world? Students will learn how modern science has profoundly transformed modern art. The theories of Charles Darwin and Albert Einstein forever changed how artists understand reality. The rise of science also entailed the decline of organized religion, causing traditional spiritual questions to be reformulated in secular terms. At the same time, the theories proposed by psychologists—the new doctors of the soul revolutionized modern society's understanding of the human psyche. Artists responded to the challenges posed by science and psychology by creating new metaphors for the human condition during the first secular, scientific age in human history. We will explore the interplay between art, science and the spiritual by evaluating major scientific and religious trends of the 20th century in relation to the representative artistic movements and works of the time.

Course #	Day	Time	Semester
HSD-4026-R	Μ	3:00-5:50	fall
HSD-4026-R1	Μ	12:00-2:50	spring

HSD-4199-R Human Biology: The Immune System Tuesday 3:00-5:50

Spring semester: 3 credits Instructor: R. Hayes

With the advent of diseases that attack and cripple the immune system, immunology has been thrust into the public domain. This course will attempt to help the nonscientist understand some of the basics of the critical cells within the blood that help protect us from infection, disease and cancer, and that play an everyday role in our lives. Topics will include some of the myths about the immune system, how stress adversely influences our body's ability to cope with disease, how to potentially strengthen the immune system through dietary supplements, and how medical science is attempting to harness the immune system as a partner in the prevention and treatment of cancer using vaccines and immunotherapy. *Note: No previous science background is required.*

HSD-4204-R

Human Anatomy and Physiology

Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: T. Gorrell

A comparative study of human anatomy in the context of vertebrate evolution. Demonstration dissection of the fetal pig, field trips to the American Museum of Natural History and detailed discussion of the major physiological systems will be included.

HSD-4232-R and HSD-4232-R1 Light, Color and Vision I

Fall semester: 3 credits

The basic physics and chemistry of light in a nonmathematical treatment of classical geometrical and physical optics will be examined in this course. We will discuss: refraction and diffraction; structural color; a qualitative discussion of the modern view of the nature of light and its interactions with matter; photochemistry, pigments and dyes; the principles underlying fluorescence and phosphorescence, lasers and holography.

Course #	Day	Time	Instructor
HSD-4232-R	F	9:00-11:50	M. Levandowsky
HSD-4232-R1	F	6:00-8:50	T. Gorrell

HSD-4233-R Light, Color and Vision II

Friday 12:00-2:50

Spring semester: 3 credits Instructor: T. Gorrell

A continuation of HSD-4232, Light, Color and Vision I, this course will examine: the biology and psychology of vision, sensory responses to light in microorganisms and plants, vision in the invertebrates, the vertebrate eye, aberrations of human vision, the biochemistry and neurology of vision, visual illusions and visual perception in relation to art history. Prerequisite: HSD-4232, Light, Color and Vision I, or instructor's permission.

HSD-4289-R and HSD-4289-R1 Art, Mathematics and Human Reason

One semester: 3 credits

Instructor: L. Gamwell

What is infinity? Do numbers originate in our minds or in the cosmos? How do abstract patterns acquire meaning? These fascinating questions lie at the heart of mathematics, which—because of its abstractness—is the foundation of exact thought and the international language of today's high-tech culture. But despite its pivotal importance, mathematics is often a disappointment to artists because its secrets are written in a language—mathematical symbols—that they may not understand. The goal of this course is to describe in plain English the ideas that drive mathematics—numbers, infinity, geometry, pattern, and so on—and to demonstrate how these topics have been absorbed, interpreted and expressed by modern artists. The course will also explain how mathematical ideas are

conveyed in symbols, formulas, graphs and diagrams. These figures and formulas amount to a pictorial visualization of abstract concepts that have profound implications for artists who create animated patterns, abstract paintings or conceptual art. No background in mathematics is needed; the only prerequisite is a natural curiosity about numbers.

Course #	Day	Time	Semester
HSD-4289-R	M	12:00-2:50	fall
HSD-4289-R1	М	3:00-5:50	spring

HSD-4324-A

Food Explorations

Friday 12:00-2:50

Fall semester: 3 credits

Instructor: T. Gorrell

Cuisine, nutrition and the problems of our abundant food supply will be examined in this course. Topics will include the selections of crops, meats and beverages by ancient civilizations; industrialization of farming through genetic engineering; and fast-food diets. The impact of our changing taste for nutrition and our health will also be explored. Other areas suggested by students will be included. Field trips to green markets and purveyors of food will provide a chance to explore the culinary arts. Readings include: Harold McGee's *Science and Lore of the Kitchen*.

HSD-4333-R

Sex and Evolution

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: M. Levandowsky

In this course we examine the evolution of sexuality in humans and other animals, plants and even microbes. Sexuality, to a biologist, means the exchange of genetic information, and the evolutionary origins and functions of sexuality are incompletely understood. In humans and other mammals sexuality is tied up with the process of reproduction, but this is not true in all organisms. In many groups, sex is an act of desperation, occurring when conditions are extremely bad. Some organisms can change their gender in response to changing conditions. Sexual selection, which fascinated Charles Darwin, often produces bizarre features that seem poorly adapted to survival, such as the peacock's tail or the antlers of the extinct Irish elk. The origins of many human populations have been traced in the female and male lines by analyses of mitochondrial and Y chromosomal genes, which sometimes leads to surprising results. We will read recent works on these topics, and discuss the evolutionary implications of sexuality in humans and else-where.

SPECIAL COURSES

SPD-2717-A

The Philosophy and Practice of Yoga I Friday 12:00-2:50

Fall semester: 3 miscellaneous credits Materials fee: \$20 Instructor: N. Jones Limited to 18 students Three routines designed for freedom and

Three routines designed for freedom and alignment of both the body and mental processes will be practiced. Gradual or sudden improvement in lifestyle involving diet, general health habits, ways of thinking, etc., will be studied and discussed. Texts include: B.K.S. lyengar's *Light on Yoga;* Dick Gregory's *Natural Diet for Folks Who Eat;* P. Yoganand's *Autobiography of a Yogi.*

SPD-2718-A

The Philosophy and Practice of Yoga II

Friday 12:00-2:50

Spring semester: 3 miscellaneous credits Materials fee: \$20

Instructor: N. Jones

Limited to 18 students

Throughout the semester we will practice three different routines designed to develop a fund of energy and vitality. Through balancing these energies by practice and meditation, we can reach higher and more efficient levels of mental/ spiritual perception and calmness. Because yoga demands a holistic approach in lifestyles for best results, we will study literature dealing with diet and general health. Class discussions will share experiences and information. The following books will be used: *The Soul and Its Mechanism*, Alice Bailey; *Diet for a Small Planet*, Frances Lappe; Yoga, *Immortality and Freedom*, Mircea Eliade; *Pranayama (The Yoga Breathing)*, Andre van Lysbeth. *Note: There is no prerequisite for this course*.

SPD-2753-A

French for Artists (and Travelers)

Friday 12:00-2:50

Fall semester: 3 miscellaneous credits Instructor: G. Moore

We are constantly surrounded by things French: painting, wine, perfume, cuisine, literature and film, and sometimes intimidated by the language itself. Many of us wish to learn it so that we could speak easily, visit a French-speaking country, perhaps even sell our artwork there, but we are daunted by pronunciation. This course is designed to help students speak and read French, with a sense of humor and patience, to get over that "foreign" barrier. Starting from the beginning, we will gradually learn the language, while exploring the inspirational peaks of French culture, literature, art and film.

SPD-2877-A

Holography

Wednesday 3:00-5:50 Fall semester: 3 miscellaneous credits Equipment and supplies fee: \$100 Instructor: S. Morée This studio-oriented course will begin w

This studio-oriented course will begin with an introductory discussion of the basic principles and history of holography, followed by work in the holography lab. Students will make single-beam-reflection (Denisyuk) holograms, shadowgrams, laser-viewable transmission master holograms and white-light viewable transfers.

SPD-2911-A Bridging Art Therapy: An Introduction to the Therapeutic Uses of Creative Arts

Wednesday 3:00-5:50

Spring semester: 3 miscellaneous credits Instructor: L. Furman

This course is an overview of the use, benefits and scope of art therapy. Students will explore the history of art therapy and the field's current reach; the use of art materials and various creative modalities within a therapeutic context; the collaboration of art, client population and setting; and the popular uses of theory in art therapy. Class discussions, creative art experientials, slide presentations and guest speakers will help students gain a general understanding of the use of art therapy and this ever-growing field.

SPD-3733

Art in Education and Therapy

Friday 9:00-11:50

One semester: 3 miscellaneous credits

Instructors: L. Furman, L. Seeney

Taught by faculty from SVA's graduate programs in art education and art therapy, this course will provide an introduction to the history, theories, practices and methods used in these fields. The art therapy introduction will include an exploration of the uses of art and creative modalities within a therapeutic context. Sessions in art education will provide an overview of teaching art in public schools, museum education and special SVA programs for children. Classes will be held in the graduate program facilities. Course requirements include active class participation, readings, writings and final projects.

Course #	Semester
SPD-3733-A	fall
SPD-3733-B	spring

SPD-3853-A

Introduction to Public Presentation Tuesday 9:00-11:50

Fall semester: 3 miscellaneous credits Instructor: J. Kuznekoff

Communication skills are listed by employers as one of the most sought after (and most lacking) qualities in job candidates. This course is an introduction to the art of public speaking and will help students to improve their ability to express themselves and to listen to others in a variety of situations. Students will gain practical firsthand experience by presenting three speeches in front of the class. One of these speeches will be performed as part of group. Specific topics covered will include: audience analysis, delivery, ethics, persuasion, critical thinking, credibility, intercultural communication and dealing with "stage fright." Text: A Speaker's Guidebook: Text and Reference, 2nd edition.

SPD-3933-A Law and the Visual Artist

Wednesday 6:00-8:50; February 6,13, 20, 27 Spring semester: four sessions, no credit Instructor: C. Steinberg

This course is an intensive study of the law as it applies to the visual artist. Areas of concentration will include copyright law, artists' housing, artists' rights and risks in the content of artworks, contracts, leases, publishing, income taxes, incorporation, estate planning and public support of the arts. Study will also be devoted to current assaults on freedom of expression and examples throughout history of the interaction between law and artistic expression.

Department of Illustration and Cartooning

First-Year Requirements

First-year illustration and cartooning majors must take all the courses that follow. These courses are the foundation-year requirements and they must be successfully completed by the end of your first year at the College unless you have already received credit in transfer for any of these courses. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are 16 course programs, each composed of foundation-year required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please choose alternative choices in the event that your first preference has been filled. *Note: Foundation 16 will not be made available until all other foundation schedules have reached capacity.*

Freshmen who will begin their studies in the spring 2009 semester should refer to General Foundation Block #17.

AHD-1010 Survey of World Art I

One semester: 3 credits

As the first part of a two-semester introduction to the art of Western and non-Western cultures, this course will examine art from the Paleolithic period to 1450. Key monuments and styles will be explored in architecture, sculpture and painting through methods of visual analysis. Discussions will link the ways in which concepts in art develop and change within different cultural contexts. The second semester will examine art from the Renaissance to the modern world. Field trips and museum visits will augment the course.

AHD-1015

Survey of World Art II

One semester: 3 credits This is the second part of a two-semester course. Please see AHD-1010 for course description.

FDD-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035 Drawing II

One semester: 3 credits This is the second part of a two-semester course. Please see FDD-1030 for course description.

FPD-1020

Painting I One semester: 3 credits

Foundation-year painting will explore various means of representation through the application of pigments to canvas, panels and paper. Color and its organizational principles will be investigated—both as a practical and theoretical endeavor. An exploration of form and content will be undertaken with an emphasis on technical skills. Class critiques and museum visits will be employed as vehicles to develop critical terms concerning painting.

FPD-1025

Painting II

One semester: 3 credits This is the second part of a two-semester course. Please see FPD-1020 for course description.

FSD-1050

Sculpture

One semester: 3 credits

As an introduction to the material world, this course explores diverse media and their potentialities to create volume, line and mass. Ranging from the ethereal to the fabricated, materials such as clay, plaster, cardboard, wood, resin and wire will be investigated by exercises in casting, mold-making, installation and site-specific work. Discussion will include concepts of space, gravity and light, among others, as they pertain to three-dimensional form. *Note: FSD-1050, Sculpture, is not offered in General Foundation Blocks 1, 2, 4, 6 or 15. Illustration and cartooning majors who register for these general foundation blocks must see their advisor to register for one section of FSD-1050, Sculpture.*

SMD-1020

Foundations of Visual Computing

One semester: 3 credits

Serving as an introduction to the tools, terms and techniques of visual computing for artists, this course will cover basic skills for operating and maintaining a computer, as well as the techniques to create collages and layered images and the tools required to display work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.

HCD-1010 Literature and Writing I One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020 Literature and Writing II

One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

	MON	TUES	WED	THURS	FRI
9					
10					
11	FPD-1020-01 Painting I		FDD-1030-01 Drawing I		
12	9:00-2:50 L. Behnke		9:00-2:50 I. Richer		AHD-1010-01
1	E. Donniko		1. 110101		Survey of World Art I
2					12:00-2:50 P. Macapia
3					HCD-1010-01
4					Literature and Writing I
5					3:00-5:50 R. Auletta
6					

		General Foun	dation 1 / SPF	RING	
	MON	TUES	WED	THURS	FRI
9					
10					
11	FPD-1025-01 Painting II	SMD-1020-01 Foundations of	FDD-1035-01 Drawing II		
12	9:00-2:50 L. Behnke	Visual Comp. 9:00-2:50	9:00-2:50 I. Richer		AHD-1015-01
1		S. Barrett			Survey of World Art II
2					12:00-2:50 P. Macapia
3					HCD-1020-01
4					Literature and Writing II
5					3:00-5:50 R. Auletta
6					
7					

⁷ Note: Illustration and cartooning majors must see their advisor to register for one section of FSD-1050, Sculpture.

General Foundation 2 / FALL													
	MON	TUES	WED	THURS	FRI								
9 10 11	FPD-1020-02 Painting I			AHD-1010-02 Survey of World Art I 9:00-11:50 R. Mahoney									
12 1 2	9:00-2:50 D. Chow		FDD-1030-02 Drawing I	HCD-1010-02 Literature and Writing I 12:00-2:50 G. MacKenzie									
3 4 5			12:00-5:50 S. Etkin	SMD-1020-02 Foundations of Visual Comp. 3:00-5:50 K. Schaffer	SMD-1020-02 Foundations of Visual Comp. 3:00-5:50 K. Schaffer								
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	General Foundation 2 / SPRING													
	MON	TUES	WED	THURS	FRI									
9				AHD-1015-02										
10				Survey of World Art II										
11	FPD-1025-02 Painting II			9:00-11:50 R. Mahoney										
12	9:00-2:50 D. Chow			HCD-1020-02 Literature and										
1				Writing II										
2			FDD-1035-02 Drawing II	12:00-2:50 G. MacKenzie										
3			12:00-5:50 S. Etkin											
4														
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7														

Note: Illustration and cartooning majors must see their advisor to register for one section of FSD-1050, Sculpture.

FRI

AHD-1015-04 Survey of World Art II 9:00-11:50 P. Macapia

FDD-1035-04 Drawing II 12:00-5:50 B. Adams

		General Fo	undation 3 / FAI	L			General Foundation 3 / SPRING						
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI		
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1 - 2 -		F. Roth		M. Carlson	FDD-1030-03 Drawing I			F. Roth		9:00-2:50 D. Newcomb	FDD-1035-03 Drawing II		
3					12:00-5:50 Instructor: TBA	3					12:00-5:50 Instructor: TBA		
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		General F	oundation 4 / FA	LL				General Foun	dation 4 / SPR	ING
1	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS
9					AHD-1010-04 Survey of	9		SMD-1020-04 Foundations of		
10			-		World Art I 9:00-11:50	10		Visual Comp. 9:00-11:50		
11			FPD-1020-04 Painting I		P. Macapia	11		B. Bobkoff	FPD-1025-04 Painting II	
12			9:00-2:50 M. Mattelson	HCD-1010-04		12			9:00-2:50 M. Mattelson	HCD-1020-04
1			-	Literature and Writing I		1				Literature and Writing II
2			-	12:00-2:50 R. DiPalma	FDD-1030-04 Drawing I	2		·		12:00-2:50 R. DiPalma
3					12:00-5:50 B. Adams	3			SMD-1020-04	
4						4		·	Foundations of Visual Comp.	
5						5			3:00-5:50 B. Bobkoff	
6						6				
7						7		·		

Note: Illustration and cartooning majors must see their advisor to register for one section of FSD-1050, Sculpture.

		General Fo	oundation 5 / FA	LL				General Four	ndation 5 / SPR	ING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 10 11 12 1 1 2	HCD-1010-05 Literature and Writing I 9:00-11:50 S. Van Booy	FPD-1020-05 Painting I	SMD-1020-05 Foundations of	FDD-1030-05 Drawing I 9:00-2:50 A. Gerndt		9 10 11 12 12 1 2	HCD-1020-05 Literature and Writing II 9:00-11:50 S. Van Booy	FPD-1025-05 Painting II	FSD-1050-05 Sculpture	FDD-1035-05 Drawing II 9:00-2:50 A. Gerndt	
3 4 5 6		Fainting I 12:00-5:50 F. Brickhouse	Visual Comp. 12:00-5:50 B. Bobkoff	AHD-1010-05 Survey of World Art I 3:00-5:50 J. Lloyd		3 4 5 6		Fainting II 12:00-5:50 F. Brickhouse	Sculpture 12:00-5:50 J. Silverthorne	AHD-1015-05 Survey of World Art II 3:00-5:50 J. Lloyd	

		General Fo	undation 6 / FA	LL	
	MON	TUES	WED	THURS	FRI
9					
10					
11			FPD-1020-06 Painting I	SMD-1020-06 Foundations of Visual Comp.	
12		HCD-1010-06	9:00-2:50 T. Kahn	9:00-2:50	
1		Literature and Writing I		B. Bobkoff	
2	FDD-1030-06 Drawing I	12:00-2:50 G. Harris			
3	12:00-5:50 N. Touron		AHD-1010-06		
4	IN. TOUTOIT		Survey of World Art I		
5			3:00-5:50 M. Denton		
6					
7					

		General Foun	dation 6 / SPR	ING	
	MON	TUES	WED	THURS	FRI
9					
10					
11			FPD-1025-06 Painting II		
12		HCD-1020-06	9:00-2:50 T. Kahn		
1		Literature and Writing II	I. Kullin		
2	FDD-1035-06 Drawing II	12:00-2:50 G. Harris			
3	12:00-5:50		AHD-1015-06		
4	N. Touron		Survey of World Art II		
5			3:00-5:50 M. Denton		
6					
7					

Note: Illustration and cartooning majors must see their advisor to register for one section of FSD-1050, Sculpture.

	General Fo	undation 7 / FA	LL				General Four	ndation 7 / SPR	ING	
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 10 11 12 1 2 3 4 5 	SMD-1020-07 Foundations of Visual Comp. 12:00-5:50 T. Fong	FDD-1030-07 Drawing I 12:00-5:50 N. Karsten	FPD-1020-07 Painting I 9:00-2:50 S. Irons	HCD-1010-07 Literature and Writing 1 9:00-11:50 R. Josimovich AHD-1010-07 Survey of World Art 1 3:00-5:50 Instructor: TBA	$ \begin{array}{c} 9 \\ -10 \\ -11 \\ -12 \\ -1 \\ -2 \\ -3 \\ -4 \\ -5 \\ -6 \\ -6 \\ -6 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -10 \\ -1$		FSD-1050-07 Sculpture 12:00-5:50 S. DeFrank	FDD-1035-07 Drawing II 12:00-5:50 N. Karsten	FPD-1025-07 Painting II 9:00-2:50 N. Chunn	HCD-1020-07 Literature and Writing II 9:00-11:50 R. Josimovich AHD-1015-07 Survey of World Art II 3:00-5:50 Instructor: TBA

		General Fo	undation 8 / FAI	L				General Fou	ndation 8 / SPRI	NG	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9				HCD-1010-08		9				HCD-1020-08	
10				Literature and Writing I		10				Literature and Writing II	
11				9:00-11:50		11				9:00-11:50	
				F. Litvack						F. Litvack	
12						12					
1						1					
2	SMD-1020-08			FDD-1030-08	FPD-1020-08	2	FSD-1050-08			FDD-1035-08	FPD-1025-08
	Foundations of Visual Comp.			Drawing I	Painting I		Sculpture			Drawing II	Painting II
3	12:00-5:50	AHD-1010-08		12:00-5:50 E. Izer	12:00-5:50 S. Joelson	3	12:00-5:50 J. Perlman	AHD-1015-08		12:00-5:50 E. Izer	12:00-5:50 S. Joelson
4	A. Pearlman	Survey of World Art I		E. 1201	0.00013011	4	0. i onnan	Survey of World Art II		2. 1201	0.00010011
		3:00-5:50						3:00-5:50			
5		A. Wooster				5		A. Wooster			
6						6					

		General Fou	undation 9 / FA	LL		_	General Foundation 9 / SPRING					
	MON	TUES	WED	THURS	FRI	_		MON	TUES	WED	THURS	FRI
9 10 11 12 1 2	FDD-1030-09 Drawing I 9:00-2:50 A. Belag	HCD-1010-09 Literature and Writing I 9:00-11:50 Instructor: TBA	FPD-1020-09 Painting I 9:00-2:50 P. Heinemann	SMD-1020-09 Foundations of Visual Comp. 9:00-2:50 S. Barrett	AHD-1010-09 Survey of World Art I 9:00-11:50 A. Wooster	-	9 10 11 12 1 2	FDD-1035-09 Drawing II 9:00-2:50 A. Belag	HCD-1020-09 Literature and Writing II 9:00-11:50 Instructor: TBA	FPD-1025-09 Painting II 9:00-2:50 P. Heinemann	FSD-1050-09 Sculpture 9:00-2:50 J. Cohen	AHD-1015-09 Survey of World Art II 9:00-11:50 A. Wooster
3						-	3					
4						-	4					
5						-	5					
6						-	6					

		General Fou	undation 10 / FA	LL			General Foundation 10 / SPRING					
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI	
9						9						
10						10						
11	FPD-1020-10	FDD-1030-10	·		FSD-1050-10	11	FPD-1025-10	FDD-1035-10			SMD-1020-10	
	Painting I	Drawing I			Sculpture		Painting II	Drawing II			Foundations of Visual Comp.	
12	9:00-2:50 M. Lerner	9:00-2:50 P. Heinemann	HCD-1010-10		9:00-2:50 P. Dudek	12	9:00-2:50 M. Lerner	9:00-2:50 P. Heinemann	HCD-1020-10		9:00-2:50	
1	WI. LOTHO	T. Hememann	Literature and Writing I		T. Dudek	1	IVI. EGITIGI	1. Hememann	Literature and Writing II		S. Fleischmann	
			12:00-2:50						12:00-2:50			
2			G. Moore			2			R. Di Palma			
3	AHD-1010-10					3	AHD-1015-10					
4	Survey of					4	Survey of					
·	World Art I 3:00-5:50					·	World Art II 3:00-5:50					
5	R. Sarkissian					5	R. Sarkissian					
6						6					·	

General Foundation 11 / FALL											
	MON	TUES	WED	THURS	FRI						
9											
10											
11											
12	-	·	-	AHD-1010-11							
1				Survey of World Art I							
2	FDD-1030-11 Drawing I		FSD-1050-11 Sculpture	12:00-2:50 Instructor: TBA	FPD-1020-11 Painting I						
3	12:00-5:50 B. Larsen		12:00-5:50 S. DeFrank	HCD-1010-11	12:00-5:50 J. Linhares						
4	D. Earoon		o. Dorraint	Literature and Writing I	o. Emilaroo						
5				3:00-5:50 G. MacKenzie							
6		·			-						

	General Foundation 11 / SPRING									
	MON	TUES	WED	THURS	FRI					
9 10	SMD-1020-11 Foundations of Vis. Computing 9:00-11:50		SMD-1020-11 Foundations of Visual Comp. 9:00-11:50							
11	K. Schaffer		K. Schaffer							
12				AHD-1015-11						
1				Survey of World Art II						
2	FDD-1035-11 Drawing II			12:00-2:50 Instructor: TBA	FPD-1025-11 Painting II					
3	12:00-5:50 B. Larsen			HCD-1020-11	12:00-5:50 J. Linhares					
4	2. 23/00/1			Literature and Writing II						
5				3:00-5:50 G. MacKenzie						
6										

		General Fou	ndation 12 / FA	LL	
	TUES	WED	THURS	FRI	SAT
9					
10					
11		,	FDD-1030-12	SMD-1020-12 Foundations of	FPD-1020-12
12			Drawing I 9:00-2:50	Visual Comp. 9:00-2:50	Painting I 9:00-2:50 D. Kardon
1			C. Donegan	E. DeMartino	D. Kaluuli
2					
3			HCD-1010-12	AHD-1010-12	
4			Literature and Writing I	Survey of World Art I	
5			3:00-5:50 G. Marten-Miller	3:00-5:50 S. Ginsburg	
6				hursdav Fridav an	

General Foundation 12 / SPRING										
	TUES	WED	THURS	FRI	SAT					
9										
10										
11			FDD-1035-12 Drawing II	FPD-1025-12 Painting II	FSD-1050-1 Sculpture					
12			9:00-2:50 C. Donegan	9:00-2:50 D. Kardon	9:00-2:50 T. Thyzel					
1			C. Dulleyali	D. Kaluuli	I. IIIyzei					
2										
3			HCD-1020-12	AHD-1015-12	-					
4			Literature and Writing II	Survey of World Art II						
5			3:00-5:50 G. Marten-Miller	3:00-5:50 S. Ginsburg						
6										

Note: General Foundation 12 courses are held on Thursday, Friday and Saturday.

Note: General Foundation 12 courses are held on Thursday, Friday and Saturday.

		General Fou	Indation 13 / FA	LL	
	MON	TUES	WED	THURS	FRI
9		HCD-1010-13			
10		Literature and Writing I			
11		9:00-11:50 G. MacKenzie			FDD-1030-13 Drawing I
12					9:00-2:50 J. Shane
1					
2	FSD-1050-13 Sculpture			FPD-1020-13 Painting I	
3	12:00-5:50 J. Perlman			12:00-5:50 B. Komoski	AHD-1010-13
4					Survey of World Art I
5					3:00-5:50 J. Harris
6					

		General Foun	dation 13 / SPR	ING	
	MON	TUES	WED	THURS	FRI
9		HCD-1020-13			
10		Literature and Writing II			
11		9:00-11:50 G. MacKenzie			FDD-1035-13 Drawing II
12					9:00-2:50 J. Shane
1	SMD-1020-13				of onland
2	Foundations of Visual Comp.			FPD-1025-13 Painting II	
3	12:00-5:50 T. Fong			12:00-5:50 B. Komoski	AHD-1015-13
4	I. Folig			D. KUIIIUSKI	Survey of World Art II
5					3:00-5:50 J. Harris
6					

WED THURS

SMD-1020-14 Foundations of Visual Comp. 12:00-5:50 T. Fong

FRI

FPD-1025-14 Painting II 9:00-2:50 E. Ausby

HCD-1020-14 Literature and Writing II 3:00-5:50 C. Stine

		General Fo	undation 14 / FA	LL					General Found	dation 14 / SP	RING
	MON	TUES	WED	THURS	FRI			MON	TUES	WED	TH
9						-	9				
10						-	10				
11		FDD-1030-14 Drawing I		FSD-1050-14 Sculpture	FPD-1020-14 Painting I	-	11		FDD-1035-14 Drawing II		
12		9:00-2:50 E. Izer		9:00-2:50 Instructor: TBA	9:00-2:50 E. Ausby	-	12		9:00-2:50 E. Izer		
1		L. 1261		matructor. TDA	L. Ausby	-	1		E. 1201		- SMD-
2						-	2				Found Visua
3		AHD-1010-14			HCD-1010-14	-	3		AHD-1015-14		12:0
4		Survey of World Art I			Literature and Writing I	-	4		Survey of World Art II		- ''
5		3:00-5:50 L. Lorance			3:00-5:50 C. Stine	-	5		3:00-5:50 L. Lorance		-
6						-	6				

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	General Foundation 15 / FALL											
	MON	TUES	WED	THURS	SAT							
9		HCD-1010-15 Literature and										
10		Writing I 9:00-11:50										
11		A. Armstrong	FDD-1030-15 Drawing I	FSD-1050-15 Sculpture	FPD-1020-15 Painting I							
12		AHD-1010-15 Survey of	9:00-2:50 T. Roniger	9:00-2:50 R. Baron	9:00-2:50 M. Levenstein							
1		World Art I 12:00-2:50										
2		L. Lorance										
3												
4												
5 												

			General Foun	dation 15 / SPF	RING	
		MON	TUES	WED	FRI	SAT
	9		HCD-1020-15			
	10		Literature and Writing II			
-	11		9:00-11:50 A. Armstrong	FDD-1035-15 Drawing II		FPD-1025-15 Painting II
	12		AHD-1015-15	9:00-2:50 T. Roniger		9:00-2:50 M. Levenstein
	1		Survey of World Art II	5	SMD-1020-15	
	2		12:00-2:50 L. Lorance		Foundations of Visual Comp.	
	3				12:00-5:50 B. Bobkoff	
	4					
	5					
	6					

		General Fou	undation 16 / FA	LL	
	MON	TUES	WED	THURS	FRI
9		HCD-1010-16		AHD-1010-16	
10		Literature and Writing I		Survey of World Art I	
11		9:00-11:50 P. King		9:00-11:50 S. Skurvida	
12					
1					
2	FDD-1030-16 Drawing I				FPD-1020-16 Painting I
3	12:00-5:50 D. Mysliwiec				12:00-5:50 C. McGrady
4	D. INIYSHIVIEC				G. Miculauy
5					
6					

		General Foun	dation 16 / SPR	ING	
	MON	TUES	WED	THURS	FRI
9		HCD-1020-16		AHD-1015-16	
10		Literature and Writing II		Survey of World Art II	
11		9:00-11:50 P. King		9:00-11:50 S. Skurvida	
12					-
1					
2	FDD-1035-16 Drawing II	SMD-1020-16 Foundations of			FPD-1025-16 Painting II
3	12:00-5:50	Visual Comp. 12:00-5:50			12:00-5:50 C. McGrady
4	D. Mysliwiec	Instructor: TBA			G. INICUIAUY
5					
6					

Note: Illustration and cartooning majors must see their advisor to register for one section of FSD-1050, Sculpture. General Foundation 16 will not be made available until all other foundation schedules have reached capacity.

	MON	nors Program G TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25 C. Skutsch	AHD-1040-HP Hist./Theory of		HLD-1827-HP	
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	20th-Cen. Art I 10:00-11:25 I. Taube		Language of Modernism I 10:00 -11:30 R. Weinreich	
12					
1					
2		FPD-1020-HP Painting I	FSD-1050-HP Sculpture	FDD-1030-HP Drawing I	
3		12:00-5:50 L. Behnke	12:00-5:50 J. Silverthorne	12:00-5:50 A. Wilson	
4		L. Delline	J. Shver thome	A. WIISUI	
5					
6					

Note: Please refer to the Honors Program art history and humanities and sciences course listings (beginning on page 272) for course descriptions.

	Hone MON	TUES	WED	THURS	FRI
9	HHD-1045-HP Political Hist. Mod. World II				
10	9:00-10:25 C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP Language of	
11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Modernism II 10:00 -11:30 R. Weinreich	
12					
1					
2		FPD-1025-HP Painting II	SMD-1020-HP Foundations of	FDD-1035-HP Drawing II	
3		12:00-5:50 L. Behnke	Visual Comp. 12:00-5:50	12:00-5:50 A. Wilson	
4		L. DOTITING	M. Neumann	A. WII3011	
5					

Note: Please refer to the Honors Program art history and humanities and sciences course listings (beginning on page 272) for course descriptions. Second-semester honors program students may elect to replace SMD-1020, Foundations in Visual Computing, with a sculpture or printmaking course.

General Foundation Courses for Freshmen Beginning Spring 2009

Freshmen who will begin their studies in the spring semester must register for spring 2009 and summer 2009 General Foundation Block 17.

	(General Foundat	ion 17 / SPRIN	G 2009			G	eneral Foundati	on 17 / SUMM	ER 2009	
	MON	TUES	WED	THURS	SAT		5/6 - 5/27	5/19 - 6/9	6/2 - 6/20	6/16 - 7/7	7/10 - 7/30
9 10 11 12 12 1 2	FPD-1020-17 Painting I 9:00-2:50 F. Roth	AHD-1010-17 Survey of World Art I 9:00-11:50 L. Lorance HCD-1010-17 Literature and Writing I 12:00-2:50 N. Friedland	SMD-1020-17 Foundations of Visual Comp. 9:00-2:50 Instructor: TBA		FDD-1030-17 Drawing I 9:00-2:50 Instructor: TBA	$ \begin{array}{r} 9 \\ \hline 10 \\ \hline 11 \\ \hline 12 \\ \hline 1 \\ \hline 2 \\ \end{array} $		FPD-1025-17 Painting II 9:00-2:50 M-F Instructor: TBA		FSD-1050-17 Sculpture 9:00-2:50 M-F Instructor: TBA	FDD-1035-17 Drawing II 9:00-2:50 M-F Instructor: TBA
3						3	AHD-1015-17		HCD-1020-17		
4						4	Survey of World Art II 3:00-5:50		Literature and Writing II 3:00-5:50		
5						5	M-F L. Lorance		M-F N. Friedland		
6						6			lan ara aubiaat ta		

Note: Summer foundation schedules are subject to change.

ILLUSTRATION AND CARTOONING

Illustration Second-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

Second-year illustration majors must take:

REQUIREMENT A

One semester of	f.
ILD-2000	Principles of Illustration I
ILD-2005	Principles of Illustration II
ILD-2010	Painting/Illustration I
or CID-2050	Storytelling I
ILD-2015	Painting/Illustration II
or CID-2055	Storytelling II
ILD-2020	Drawing I
ILD-2025	Drawing II
ILD-2040	History of Illustration: Myth and Symbol
HHD-2990	Western Civilization I
HHD-2995	Western Civilization II

REQUIREMENT B

Choose one of	the following technique courses each semester:
ILD-2104	Hand Lettering
CID-2108	Drawing with Ink for Cartoonists
ILD-2108	Drawing with Ink for Illustrators
ILD-2122	Watercolor Techniques
ILD-2126	The Gouache Experience
ILD-2131	Pastel Techniques
ILD-2136	Figurative Sculpture
FGD-2137	Etching and Monoprint as Illustration
ILD-2143	Collage Illustration
CID-2148	Digital Coloring for Cartoonists

Illustration Third-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

 Third-year illustration majors must take one semester each of:

 ILD-3010
 Pictorial Problems I

 ILD-3015
 Pictorial Problems II

 HPD-3050
 Culture Survey I

 HPD-3060
 Culture Survey II

Note: Pictorial Problems I and II and Culture Survey I and II are courses that cover related theme-based material for third-year projects. Since the theme changes each year, none of these courses can be repeated the following year. Therefore, failure in any of these courses will require enrolling in summer courses and might require repeating all four courses in the following year.

Illustration Fourth-Year Requirements

All fourth-year students should see their advisor early to determine remaining credit needs and requirements. You must be able to complete all 120 credits of the BFA degree, including all course and credit requirements, within the fourth year to be eligible to graduate.

Fourth-year illustration majors must take:

REQUIREMENT A

One semester of	of:
ILD-4010	Illustration Portfolio I
ILD-4015	Illustration Portfolio II

REQUIREMENT B

Two different sections each semester of	of
ILD-4030 Senior Series I	
ILD-4035 Senior Series II	

Cartooning Second-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

Second-year cartooning majors must take:

REQUIREMENT A

One semester of	
CID-2000	Principles of Cartooning I
CID-2005	Principles of Cartooning II
CID-2050	Storytelling I
or ILD-2010	Painting/Illustration I
CID-2055	Storytelling II
or ILD-2015	Painting/Illustration II
CID-2040	History of Cartooning: Myth and Symbol
CID-2070	Drawing I
CID-2075	Drawing II
HHD-2990	Western Civilization I
HHD-2995	Western Civilization II

Cartooning Fourth-Year Requirements

All fourth-year students should see their advisor early to determine remaining credit needs and requirements. You must be able to complete all 120 credits of the BFA degree, including all course and credit requirements, within the fourth year to be eligible to graduate.

Fourth-year cartooning majors must take:

REQUIREMENT A

One semester of: CID-4020 Cartooning Portfolio I CID-4025 Cartooning Portfolio II

REQUIREMENT B

Two different se	ections each semester of:
ILD-4030	Senior Series I
ILD-4035	Senior Series II

REQUIREMENT B

Choose one of t	he following technique courses each semester:
ILD-2104	Hand Lettering
CID-2108	Drawing with Ink for Cartoonists
ILD-2108	Drawing with Ink for Illustrators
CID-2113	Cartooning/Illustration Workshop: Pen, Brush, Ink
ILD-2122	Watercolor Techniques
ILD-2126	The Gouache Experience
ILD-2131	Pastel Techniques
ILD-2136	Figurative Sculpture
FGD-2137	Etching and Monoprint as Illustration
ILD-2143	Collage Illustration
CID-2148	Digital Coloring for Cartoonists

Cartooning Third-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

Third-year cartooning majors must take one semester of:

CID-3010	Pictorial Problems I
CID-3015	Pictorial Problems II
HPD-3050	Culture Survey I
HPD-3060	Culture Survey II

Note: Pictorial Problems I and II and Culture Survey I and II are courses that cover related theme-based material for third-year projects. Since the theme changes each year, none of these courses can be repeated the following year. Therefore, failure in any of these courses will require enrolling in summer courses and might require repeating all four courses in the following year.

Illustration and Cartooning General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

To view illustration and cartooning faculty work, go to the Web site address listed after the instructor(s) name(s) in the course information.

ILD-2000

Principles of Illustration I

Fall semester: 3 credits

Each section limited to 16 students

Designed to introduce the illustration basics: editorial interpretation, compositional fundamentals, different media, color and stylization, this course will focus on thinking and establishing creative solutions to problems. The sketch and its function in the illustrative process will be explored. Appropriate professional work habits will be stressed. Each instructor has particular areas of focus as indicated in the following course descriptions. Choose the section that best aligns with your areas of interest.

Course #	Day	Time	Instructor
ILD-2000-A	Μ	9:00-11:50	S. Catalano
ILD-2000-B	Μ	6:00-8:50	R. Colon
ILD-2000-C	Tu	9:00-11:50	Y. Shimizu
ILD-2000-D	W	9:00-11:50	J. Chung
ILD-2000-E	W	6:00-8:50	J. Chung
ILD-2000-F	Th	12:00-2:50	T. Elwell

ILD-2000-A

Principles of Illustration I

Monday 9:00-11:50

Fall semester: 3 credits Instructor: S. Catalano (www.lavatyart.com)

How to make pictures, using your hand, head and heart will be the focus of this course. The fundamentals of pictorial language—drawing, composition and color—will be stressed. We will explore how to find, make and use reference material from all types of imagery—classical to modern, mainstream to obscure—that will serve to inform and inspire. Exploration of new media is encouraged. The goal is to develop solid skills and creative thinking that allow for personal expression.

ILD-2000-B

Principles of Illustration I

Monday 6:00-8:50 Fall semester: 3 credits

Instructor: R. Colon

The goal of this course is to help students understand how illustration works today. They will learn about problem solving, the creative process, research, and employing all media to develop original ideas. Picture books, graphic novels and editorial art will all be explored. Art techniques using pen-and-ink, water-color, colored pencils and other mediums will be covered. Assignments will focus on developing each student's personal voice. Field trips will expand that vision.

ILD-2000-C

Principles of Illustration I

Tuesday 9:00-11:50

Fall semester: 3 credits

Instructor: Y. Shimizu (www.yukoart.com)

Developing each student's conceptual and compositional skills and solving illustration problems in original ways is the focus of this course. Various assignments will be given to help students find their strengths and personal voices, as well as improve on less proficient skills. Working in different mediums and surfaces, student will explore various fields (illustration, fine art, graphic design, comics) and guest lecturers will show their work. There will be some writing and research assignments as well. ILD-2000-D Principles of Illustration I Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: J. Chung

By breaking down the creative process of storytelling and picture-making, this course will focus on building strong work habits. Through an exploration of concepts, composition, drawing and finding a personal visual style, students will learn what it takes to make successful, finished illustration. We will look at various career avenues and find inspiration from guest lecturers; field trips and presentations are included.

ILD-2000-E

Principles of Illustration I

Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: J. Chung See ILD-2000-D for course description.

ILD-2000-F

Principles of Illustration I

Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: T. Elwell

The goal of this course is to introduce the process and art of illustration. Students will be encouraged to find their voice by applying individual style to a wide variety of creative problem-solving assignments. We will focus on developing visual literacy and harnessing ideas to technique, as well as delve into the current crossover between fine art, illustration and comics. You can expect to be exposed to a vast range of art-making, both in the classroom and on field trips.

ILD-2005 Principles of Illustration II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of ILD-2000 for course description.

Course #	Day	Time	Instructor
ILD-2005-A	Μ	9:00-11:50	S. Catalano
ILD-2005-B	М	6:00-8:50	R. Colon
ILD-2005-C	Tu	9:00-11:50	Y. Shimizu
ILD-2005-D	W	9:00-11:50	J. Chung
ILD-2005-E	W	6:00-8:50	J. Chung
ILD-2005-F	Th	12:00-2:50	T. Elwell

CID-2000

Principles of Cartooning I

Fall semester: 3 credits

This course is designed to introduce the formal building blocks of the medium, in contrast to CID-2050, Storytelling I, which emphasizes content. Topics will include the different stages of page preparation—thumbnail sketches, page layout, penciling and inking, lettering, title design, basic perspective and narrative structural approaches. Students will self-publish their work at the end of the year. Each instructor has particular areas of focus as indicated in the following course descriptions. Choose the section that best aligns with your areas of interest.

Course #	Day	Time	Instructor
CID-2000-A	Μ	12:00-2:50	K. Jansen
CID-2000-B	W	12:00-2:50	T. Hart
CID-2000-C	W	12:00-2:50	N. Bertozzi
CID-2000-D	W	3:00-5:50	K. Mayerson

CID-2000-A **Principles of Cartooning I** Monday 12:00-2:50

Fall semester: 3 credits Instructor: K. Jansen

This course is designed to introduce students to the essential components of visual communication-the ability to tell a story through images. Emphasis will be on both storytelling problems and solutions that are appropriate for comics, storyboarding and film. We will examine visual narrative through composition, design, image, juxtaposition of elements, storytelling theory, distortion, panels, continuity and more. Assignments are due every two weeks in the fall semester; a final project (approximately 20 pages) will be completed in the spring.

CID-2000-B **Principles of Cartooning I**

Wednesday 12:00-2:50

Fall semester: 3 credits

Instructor: T. Hart (www.tomhart.net)

This course will look at cartooning as a powerful medium for all kinds of storytelling and idea exploration, from creative self-discovery and drama to social commentary and personal expression. Beginning with a focus on the basics and mechanics of panel, page and scene composition, we'll emphasize keeping sketchbooks, organized notes, stories and studies as the basis for generating work that will be refined later. Students will learn basic tools of visual and narrative arts, including juxtaposition of images, narrative transitions, light and dark, clarity, rhythm, and the psychology of drawn images and cartoons. A wide variety of cartooning and sequential art will be examined and studied.

CID-2000-C

Principles of Cartooning I

Wednesday 12:00-2:50 Fall semester: 3 credits

Instructor: N. Bertozzi (www.nickbertozzi.com)

Making a readable comic requires that you master a host of skills-perspective, lettering, page layout and mood, to name a few. It can be overwhelming for someone who just wants to make a simple comic. The goal of this course is to break down the processes, the effects and the language of comics into manageable, learnable chunks. By the end of the course, students will be ready to take on any genre, to tackle any type of scene and to articulate what it is they want to do with comics. Note: Please bring three examples of work from your own portfolio as well as an example of your favorite comic to the first session.

CID-2000-D

Principles of Cartooning I: The Semiotics of Sequential Art Wednesday 3:00-5:50

Fall semester: 3 credits

Instructor: K. Mayerson (www.derekeller.com or www.sevenseven.com) The past, present and future are all simultaneously "real" and visible in the landscape of the comics page. Unlike other media, comics uniquely manipulate the viewer's sense of time and space, smell and feeling, narrative and place, through the use of transitions and juxtapositions. Through the research and practice of different comic forms, we will explore the infinite possibilities of how to produce meaning by the sequence of images and words. Students will be encouraged to make and construct stories in whatever genre, style and medium they like, and to critically engage in the process, to achieve the full potential of their artistic practice. Assignments will range from traditional (gag cartoons, comic strips, comic books) to explorations in sequential art and the graphic novel.

CID-2005

Principles of Cartooning II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of CID-2000 for course description.

Course #	Day	Time	Instructor
CID-2005-A	Μ	12:00-2:50	K. Jansen
CID-2005-B	W	12:00-2:50	T. Hart
CID-2005-C	W	12:00-2:50	N. Bertozzi
CID-2005-D	W	3:00-5:50	K. Mayerson

ILD-2010 Painting/Illustration I Fall semester: 2 credits

This workshop course will deal with the basic aspects of painting in relation to illustration. Please refer to the individual course descriptions that follow. Note: Students with more of an interest in storytelling and narrative may elect to take CID-2050, Storytelling I, to fulfill this requirement.

Day	Time	Instructor
Μ	3:00-5:50	M.J. Vath
Μ	3:00-5:50	P. Edlund
Tu	3:00-5:50	G. Crane
W	3:00-5:50	G. Crane
Th	3:00-5:50	T. Elwell
	M M Tu W	M 3:00-5:50 M 3:00-5:50 Tu 3:00-5:50 W 3:00-5:50

ILD-2010-A

Traditional Painting/Illustration I

Monday 3:00-5:50 Fall semester: 2 credits

Instructor: M.J. Vath

This is a course designed specifically for the representational artist. Each session is a concentrated painting workout, painting directly from still life and/or the model. Students will work at their own level in a mistake-friendly environment. Recognizing and building on the strengths of each individual's unique approach to painting will be stressed throughout the year. The goal of this course is to give students a practical, flexible "tool box" for creating the images they want to create.

ILD-2010-B

Painting/Illustration I

Monday 3:00-5:50 Fall semester: 2 credits

Instructor: P. Edlund

This course takes a conceptual approach to art and composition, yet emphasizes a comprehensive understanding of traditional oil painting techniques and materials. Appropriation; still life; use of color; working from photography, literature and art history are combined to explore innovative approaches to a classic medium.

ILD-2010-C

Painting/Illustration I

Tuesday 3:00-5:50 Fall semester: 2 credits Instructor: G. Crane

A course based on figurative painting. Contemporary and classic approaches to painting will be explained. A firm foundation in the fundamentals of painting will be provided.

ILD-2010-D

Painting/Illustration I Wednesday 3:00-5:50 Fall semester: 2 credits Instructor: G. Crane See ILD-2010-C for course description.

ILD-2010-E

Painting/Illustration I: Painting from the Figure

Thursday 3:00-5:50 Fall semester: 2 credits

Instructor: T. Elwell

Understanding form as revealed by light is the basic principle of representational painting. Designed to give students a working knowledge of this principle through painting the human figure in oil, this course will begin by using paint as a tonal medium, then gradually expanding the palette as your understanding of light and your control of the medium increase. Along the way, we will cover the basic rules of light and shade, the importance of edges and practical color theory.

ILD-2015 Painting/Illustration II Spring semester: 2 credits

This is the second part of a two-semester course. Please see the corresponding section of ILD-2010 for course description. *Note: Students with more of an interest in storytelling and narrative may elect to take CID-2055, Storytelling II, to fulfill this requirement.*

Course #	Day	Time	Instructor
ILD-2015-A	Μ	3:00-5:50	M.J. Vath
ILD-2015-B	Μ	3:00-5:50	P. Edlund
ILD-2015-C	Tu	3:00-5:50	G. Crane
ILD-2015-D	W	3:00-5:50	G. Crane
ILD-2015-E	Th	3:00-5:50	T. Elwell

ILD-2020

Drawing I

Fall semester: 2 credits

This course will deal with the basic aspects of drawing in relationship to the figure. Please refer to the individual course descriptions that follow.

Course #	Day	Time	Instructor
ILD-2020-A	Tu	3:30-6:20	T. Woodruff
ILD-2020-B	W	9:00-11:50	J. Ruggeri
ILD-2020-C	W	9:00-11:50	R. Vecchio
ILD-2020-D	W	12:00-2:50	N. Ascencios
ILD-2020-E	Th	12:00-2:50	P. Williamson
ILD-2020-F	Th	3:00-5:50	J. Chung

ILD-2020-A

Drawing I Tuesday 3:30-6:20 Fall semester: 2 credits Instructor: T. Woodruff Limited to 15 students

This course will give a strong base on which to build personal work. With short poses, students will describe form with line, gradually introducing tone, always considering compositional and formal concerns. The course will also include working and reworking one drawing throughout the semester. I will try to break you of bad drawing habits and stylish tricks, train your eye/hand coordination, and inspire a clean, pure approach to picture-making. *Note: No midvear entry.*

ILD-2020-B Drawing I

Wednesday 9:00-11:50 Fall semester: 2 credits

Instructor: J. Ruggeri

Focusing on figurative drawing with the nude model, class sessions will typically begin with quick poses and then move on to longer poses. Aspects of drawing, such as balance, rhythm, light and shadow, proportion, anatomy (including drawing the head) and composition will be explored. This is an intense and really fun course for serious students who are interested in improving their approach to the figure.

ILD-2020-C

Drawing I

Wednesday 9:00-11:50 Fall semester: 2 credits Instructor: R. Vecchio (www.riccardovecchio.com)

This drawing course will concentrate on the diverse elements of good draftsmanship: perspective, anatomy, shape, line and value. Nude and clothed models will be utilized exclusively, to achieve volume and dimension in the figure.

ILD-2020-D Drawing I

Wednesday 12:00-2:50 Fall semester: 2 credits

Instructor: N. Ascencios (www.ascencios.com)

Students will work on sketching the figure quickly and in proportion, whether for a gesture drawing or a 40-minute pose. We will go beyond layout and gesture to understanding details within the contours of the figure through observation, attention to structure and anatomy. The more one understands and knows regarding the figure, the more choices one has when drawing on whether to include or eliminate what they see. This process will help artists with development of style.

ILD-2020-E

Drawing I

Thursday 12:00-2:50 Fall semester: 2 credits Instructor: P. Williamson

Drawing for illustration has its own unique challenges. Through observation, a visual memory can be developed. By understanding basic principles of anatomy and perspective an artist can create a convincing figure in space. When combined with skill and knowledge, visual imagination enables the illustrator to create with limitless possibilities. We will work hard to achieve these goals.

ILD-2020-F

Drawing I Thursday 3:00-5:50 Fall semester: 2 credits Instructor: J. Chung

Using nude and clothed models, this course will introduce the encyclopedic vocabulary of the figure to help students build a foundation of visual fluency. Composition, lighting, anatomical structure, texture, memory and personal style will all come into play. Examples of historical and contemporary figure drawings will be shown. Props (and sometimes costumes) will be part of the mix. This course will be demanding and, ultimately, rewarding.

ILD-2025

Drawing II Spring semester: 2 credits

This is the second part of a two-semester course. Please see the corresponding section of ILD-2020 for course description.

Course #	Day	Time	Instructor
ILD-2025-A	Tu	3:30-6:20	T. Woodruff
ILD-2025-B	W	9:00-11:50	J. Ruggeri
ILD-2025-C	W	9:00-11:50	R. Vecchio
ILD-2025-D	W	12:00-2:50	N. Ascencios
ILD-2025-E	Th	12:00-2:50	P. Williamson
ILD-2025-F	Th	3:00-5:50	J. Chuna

ILD-2040

History of Illustration: Myth and Symbol

One semester: 3 credits

Instructors: T. Fasolino, M.J. Vath (www.newborngroup.com) The fascinating history of illustrative images and the major movements in illustration are the focus of this course. The continuous interrelations between commercial and fine art, as well as the changing role of the artist's effect on culture, will be explored. The course will also help students better understand the differences of metaphor in pictorial content and the universal symbolic vocabulary—where a rose is not just a rose, a ladder is not just a ladder, and a dark horse is far from being just a dark horse.

Course #	Day	Time	Semester
ILD-2040-A	Μ	12:00-2:50	fall
ILD-2040-B	Μ	6:00-8:50	fall
ILD-2040-C	Μ	12:00-2:50	spring
ILD-2040-D	Μ	6:00-8:50	spring

CID-2040 History of Cartooning: Myth and Symbol

Wednesday 6:00-8:50

One semester: 3 credits Instructor: J. Cavalieri

The focus of this course will be a historical overview of cartooning and visual storytelling. The major movements and developments (political, strip and book formats) will be explored, as well as the changing role of the cartoonist and his/ her effect on culture.

Course #SemesterCID-2040-Afall

CID-2040-B spring

CID-2050 Storytelling I

Fall semester: 2 credits

For cartooning students who are interested in developing more complex narrative skills and/or wish to gain greater insight on how to attack graphic novel forms with ambitious story lines. Please refer to the individual course descriptions that follow. *Note: Students with more of an interest in coloristic, compositional and stylistic development and less emphasis on storytelling may take ILD-2010, Painting/Illustration I.*

Course #	Day	Time	Instructor(s)
CID-2050-A	Tu	12:00-2:50	J. Abel, M. Madden
CID-2050-B	Tu	3:00-5:50	F. Jetter
CID-2050-C	Tu	3:00-5:50	G. Panter
CID-2050-D	Th	6:00-8:50	J. Cavalieri

CID-2050-A

Storytelling I: Foundations of Comics Narrative

Tuesday 12:00-2:50

Fall semester: 2 credits

Instructors: J. Abel, M. Madden (www.jessicaabel.com) (www.mattmadden.com) This course will examine the fundamentals of comics storytelling. We will start with an emphasis on the basic mechanics of plot and characterization, and then explore more experimental and personal approaches to narrative expression, both in form and content. The goal is to develop a personal mode of expression that achieves a meaningful balance between tradition and experimentation. Comics publishing and self-publishing will be addressed. Assignments will include short comics and a final book project.

CID-2050-B Storytelling I: Artist's Books

Tuesday 3:00-5:50

Fall semester: 2 credits

Instructor: F. Jetter (www.francesjetter.com)

In this course, stories will be told in pictures, with or without words. One project will be developed into an artist's book. The aim will be to produce an object with drama, individuality and intelligence. You will be involved in making each image function as a separate piece of art, as well as part of a cohesive whole. Work will consist of development of characters, mood, color, texture, materials, overall design and layout—including pacing—to propel the story forward. The book's cover should set the stage for the entire book, but still hold some mystery, and may be dimensional or incorporate type. There will be guest speakers and demonstrations of basic bookbinding. Both traditional and experimental approaches will be welcome.

CID-2050-C

Storytelling I: Comics Narrative

Tuesday 3:00-5:50

Fall semester: 2 credits Instructor: G. Panter (www.garypanter.com)

This course will explore primary and complex strategies of storytelling in cartoon form. Assignments will require students to move from stream-of-consciousness and free association narrative exercises to controlled, coherent storytelling using the formal elements of cartooning and illustration. Increasing knowledge and comfort with traditional tools and techniques for getting ideas onto paper will be emphasized.

CID-2050-D Storytelling I

Thursday 6:00-8:50 Fall semester: 2 credits Instructor: J. Cavalieri

Comic-book artists must learn to defy the constraints of the page and of the imagination to get the greatest possible effect with the greatest economy: to use a series of images to tell a story clearly and effectively. These principles of story-telling are the solid foundation of the comics medium, and can be employed no matter what style or approach is chosen. Contemporary and past examples of bravura storytelling, as well as many personalized methods, will be explored to unlock the story in your head and get it onto paper.

CID-2055 Storytelling II

Spring semester: 2 credits

This is the second part of a two-semester course. Please see the corresponding section of CID-2050 for course description. *Note: Students with more of an interest in coloristic, compositional and stylistic development and less emphasis on storytelling may take ILD-2015, Painting/Illustration II.*

Course #	Day	Time	Instructor(s)
CID-2055-A	Tu	12:00-2:50	J. Abel, M. Madden
CID-2055-B	Tu	3:00-5:50	F. Jetter
CID-2055-C	Tu	3:00-5:50	G. Panter
CID-2055-D	Th	6:00-8:50	J. Cavalieri

CID-2070

Drawing for Cartoonists I

Fall semester: 2 credits

These courses offer an extremely wide variety of approaches to drawing as it relates to the field of cartooning—from highly figurative to the highly stylized. Please refer to the individual course descriptions that follow.

Course #	Day	Time	Instructor
CID-2070-A	Μ	9:00-11:50	L. Weinstein
CID-2070-B	Μ	3:00-5:50	P. Jimenez
CID-2070-C	Tu	12:00-2:50	TBA
CID-2070-D	Tu	6:00-8:50	J. Little

CID-2070-A

Drawing for Cartoonists I

Monday 9:00-11:50 Fall semester: 2 credits

Instructor: L. Weinstein

This course will cover the basic drawing principles employed by cartoonists: observation, anatomy, development of a visual memory, perspective, atmosphere, light and shade, etc. You will have a much better sense of form and shape, cropping and rendering by the end of this course.

CID-2070-B

Drawing for Cartoonists I

Monday 3:00-5:50 Fall semester: 2 credits Instructor: P. Jimenez

Whether you are drawing Japanese *manga*, alternative comics or superheroes, drawing skills are the fundamental necessity for every cartoonist. It will take you everywhere. This course will focus on your draftsmanship and visual memory to help you make your comics even stronger. Sessions will include drawing from models, different cartooning drawing materials, and professional cartoonist/ illustrator guest lectures and discussions.

CID-2070-C

Drawing for Cartoonists I: Practical Perspective

Tuesday 12:00-2:50 Fall semester: 2 credits Instructor: TBA See CID-2070-A for course description.

CID-2070-D Drawing for Cartoonists I Tuesday 6:00-8:50

Fall semester: 2 credits Instructor: J. Little

Do your sketchbook drawings look gorgeous, but you can't seem to translate them to the comics page? This course will show you how to exploit different processes—from the mechanical to the impulsive—to get the best possible drawing onto the panel. We will focus on topics specific to the cartoonist: character, acting, posing, framing, mood, invention, line personality and cartoon simplification, as well as explore classical concerns such as observation, anatomy, drapery, perspective, light and shadow.

CID-2075

Drawing for Cartoonists II

Spring semester: 2 credits

This is the second part of a two-semester course. Please see the corresponding section of CID-2070 for course description.

Course #	Day	Time	Instructor
CID-2075-A	Μ	9:00-11:50	L. Weinstein
CID-2075-B	Μ	3:00-5:50	P. Jimenez
CID-2075-C	Tu	12:00-2:50	TBA
CID-2075-D	Tu	6:00-8:50	J. Little

ILD-2104 Hand Lettering

Friday 3:00-5:50

One semester: 2 credits

Instructor: A. Bloch (www.anthonybloch.com)

Words combine with images in various ways: from narrative text balloons and comic strips to title designs, page headings and logos, and on book covers or posters. Pictures with words are everywhere—yet lettering is an art form in its own right. One cannot create good hand-lettered type without understanding time-tested techniques. This course will teach students these principles and practices. There will be plenty of time for guided experiments in expressive work. You will also be able to adapt or refine your lettering on preexisting illustration or cartooning projects.

Course #	Semester
ILD-2104-A	fall
ILD-2104-B	spring

CID-2108

Drawing with Ink for Cartoonists Monday 3:00-5:50

One semester: 2 credits

Instructor: M. Madden (www.mattmadden.com)

This course will introduce students to the powerful, expressive possibilities of ink drawing. While it is geared toward working for comics, it is not strictly a "how to ink for the big leagues" course. Rather, students will study and experiment with a variety of materials, techniques and approaches to drawing with ink. Demonstrations in the use of dip/quill pens, and the uses of pen and brush together will be given. Techniques such as the modulation of line weight to create depth and the uses of crosshatching to achieve lighting effects will be shown and discussed. An analysis and critique of pen-and-ink drawings of past masters of fine art, comics and illustration, as well as weekly critiques of student work is included.

Course #	Semester
CID-2108-A	fall
CID-2108-B	spring

ILD-2108 Drawing with Ink for Illustrators Monday 12:00-2:50 One semester: 2 credits Instructor: TBA

This course will focus on the unique capacity of ink to achieve beautiful effects in rendering, modeling and texture. Students will be given demonstrations in the use of steel tip, crow quill, reed and technical pens and a variety of brushes. Work with Japanese brushes using ink stick and ink stone will also be included. Techniques for lighting effects, inking drawings and penciling will be discussed and demonstrated. Drawing and compositional skills are emphasized. In-class work will include drawing from the model, object settings, group drawings and demonstrations; there will be analysis and critique of pen-and-ink drawings of past masters, as well as weekly critique of student work. *Note: Please bring* 8.5x11" paper, waterproof ink, a small water container and a variety of brushes to the first session.

Course #	Semester
ILD-2108-A	fall
ILD-2108-B	spring

CID-2113

Cartooning Workshop: Pen, Brush, Ink

Monday 3:00-5:50 One semester: 2 credits Instructor: S. Amendola

The ultimate objective of this course is to show you how to creatively merge mechanical tools, materials and techniques with artistic visuals and storytelling.

Course #	Semester
CID-2113-A	fall
CID-2113-B	spring

ILD-2122

Watercolor Techniques

One semester: 2 credits Instructor: D. Soman

Watercolor is a beautiful, versatile and demanding medium. This course will focus on learning its technique and applying it to a semester-long assignment. The majority of class time will be spent painting from the model in order to master traditional, realistic, tonal painting. Attention will be paid not just to the differing techniques of watercolors, but also to basics such as composition, drawing and color. The works of past and present master artists will be examined through weekly discussion. Students may work in any style they choose to develop and execute the semester-long project. Particular focus will be placed on the conceptual and interpretive nature of the work. *Note: Please bring a drawing pad and pencils to the first session*.

Course #	Day	Time	Semester
LD-2122-A	Th	12:00-2:50	fall
LD-2122-B	Th	6:00-8:50	fall
LD-2122-C	Th	12:00-2:50	spring
LD-2122-D	Th	6:00-8:50	spring

ILD-2126 The Gouache Experience

Tuesday 3:00-5:50

One semester: 2 credits

Instructor: J. Parks (www.johnaparks.com)

An intensive course devoted to the use of gouache for illustration. Gouache is, in many respects, the ideal illustration medium—fast drying and giving brilliant, rich matte color. The course will be a workshop and seminar in which students undertake a variety of projects. A number of different techniques will be explored, but the course will concentrate on using gouache to enhance the work of the individual student. Some seminar time will be devoted to taking a close look at the uses of gouache in the professional work of many artists and illustrators.

Course #	Semester
ILD-2126-A	fall
ILD-2126-B	spring

ILD-2131 Pastel Techniques Friday 9:00-11:50

One semester: 2 credits Instructor: M. Zalopany

Students will explore the versatile range of pastel and charcoal. Integrated with the drawing and painting techniques of pastel, students will be exposed to the particular papers and grounds conducive to this direct and malleable medium. Through the use of the model and special projects, drawing and painting vocabularies will be expanded.

Course #	Semester
ILD-2131-A	fall
ILD-2131-B	spring

ILD-2136

Figurative Sculpture

Friday 12:00-2:50 One semester: 2 credits

Instructor: M. Combs (www.combssculpture.com)

This course will introduce various materials and techniques commonly used for toy design, action figures and sculpting the human form in commercial sculpture studios. The semester begins with the design and drawing of a simple object. With detailed demonstrations, we will convert the drawing to a plasticine clay model and then to a wood sculpture. The course will fabricate a latex mold of the image and make a duplicate cast. A final project inspired by direct observation of the model will be created. Photography of your sculptures will be discussed.

Course #	Semester
ILD-2136-A	fall
ILD-2136-B	spring

FGD-2137

Etching and Monoprint as Illustration

Thursday 2:00-6:50 One semester: 2 credits Materials fee: \$175

Instructor: B. Waldman (www.brucewaldman.com)

This course will introduce students to numerous basic etching and monoprint techniques, including hard ground, soft ground, aquatint and color printing. Once students become familiar with functioning in a print shop, they will learn to use prints as a viable technique for fine illustration. The emphasis will be on experimentation and personal expression. We will discuss the early relationship of printmaking to illustration, and will study and discuss specific illustrators who use printmaking as a final technique for answering illustration problems.

Course #	Semester
FGD-2137-A	fall
FGD-2137-B	spring

ILD-2143

Collage Illustration

Tuesday 12:00-2:50 One semester: 2 credits Instructor: V. Kann (www.ilikeart.com)

Be on the cutting edge when you explore the exciting world of collage illustration. Through concepts and technical processes, the emphasis will be on the development of personal expression and the communication of ideas. Students will experiment with various materials, including pictures, found objects and images, painted surfaces, papers and textures. This course is a must for collectors, garbage pickers and potential gluers of all kinds.

Course #	Semester
ILD-2143-A	fall
ILD-2143-B	spring

CID-2148 Digital Coloring for Cartoonists

Monday 9:00-11:50 One semester: 2 credits Lab fee: \$250

Instructor: A. Pearlman (www.andypearlman.info)

With the changeover to digital prepress, most cartoon publications are now colored on the computer. This course is an introduction to the Macintosh for cartoonists. After learning the basic operation of the machine, students will scan their artwork into the computer where it will be digitally colored and printed. In addition to these techniques, students will also learn image processing and digital manipulation. Demonstrations of the capabilities of digital design will give cartoonists an insight into the potential of the computer as a creative tool.

Course #	Semester
CID-2148-A	fall
CID-2148-B	spring

HHD-2990-R through HHD-2990-R5 Western Civilization I

Fall semester: 3 credits

This course provides a historical overview of Western thought from the Renaissance to the early 20th century. Students will explore the ways in which history and culture have interacted to shape the development of societies and individuals in the modern age. We will focus on major historical transformations such as the Renaissance and the Reformation (first semester), the Enlightenment and the Industrial Revolution (second semester), in order to understand how such pivotal events both condition and reflect movements in science, philosophy and the arts. The course will also provide an introduction to the assumptions, strategies and methods that inform the disciplines of history, philosophy and the social sciences. Readings include selections from: *A History of Modern Europe*, vols. I and II; Plato; Hobbes; Descartes; Locke; Voltaire; Kant; Mill; Marx; Nietzsche; Freud; Heisenberg; Einstein. *Note: Priority registration will be given to sophomore illustration and cartooning majors*.

Course #	Day	Time	Instructor
HHD-2990-R	Tu	3:00-5:50	C. Skutsch
HHD-2990-R1	W	3:00-5:50	C. Skutsch
HHD-2990-R2	Th	6:00-8:50	W. Rednour
HHD-2990-R3	F	9:00-11:50	G. Ouwendijk
HHD-2990-R4	F	12:00-2:50	G. Ouwendijk
HHD-2990-R5	F	3:00-5:50	H. Kirkland

HHD-2995-R through HHD-2995-R5 Western Civilization II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see HHD-2990 for course description. *Note: Priority registration will be given to sophomore illustration and cartooning majors. Midyear entry with instructor's permission.*

Course #	Dav	Time	Instructor
HHD-2995-R	Tu	3:00-5:50	C. Skutsch
HHD-2995-R1	W	3:00-5:50	C. Skutsch
HHD-2995-R2	Th	6:00-8:50	W. Rednour
HHD-2995-R3	F	9:00-11:50	G. Ouwendijk
HHD-2995-R4	F	12:00-2:50	G. Ouwendijk
HHD-2995-R5	F	3:00-5:50	H. Kirkland

ILD-3010 Pictorial Problems I: Illustration

Fall semester: 3 credits

Students will design a cohesive series of works based on a theme, starting with specific assignments and progressing to more elaborate, self-determined explorations. Each student will be asked to devise his/her own complex research systems and to develop an important, cohesive body of work. A series of related illustrations will be produced by the end of the spring semester, from which an exhibition of selected works will be displayed. Choose the section that best aligns with your areas of interest. *Note: Pictorial Problems I and II and Culture Survey I and II are courses that cover related theme-based material for third-year projects. Since the theme changes each year, none of these courses can be repeated the following year. Therefore, failure in any of these courses will require enrolling in summer courses and might require repeating all four courses in the following year. Open to junior illustration majors only.*

Course #	Day	Time	Instructor(s)
ILD-3010-A	Μ	9:00-11:50	TBA
ILD-3010-B	Tu	9:00-11:50	P. Fiore
ILD-3010-C	Tu	12:00-2:50	T. Woodruff
ILD-3010-D	W	12:00-2:50	T. Fasolino
ILD-3010-E	W	3:00-5:50	F. Jetter
ILD-3010-F	Th	12:00-2:50	C. Griesbach, S. Martucci
ILD-3010-G	Th	3:00-5:50	D. Soman

ILD-3010-A

Pictorial Problems I: Illustration

Monday 9:00-11:50 Fall semester: 3 credits

Instructor: TBA

What makes pictures function successfully in a verbal context? This course will help to build a foundation for successful picture-making under pressure. Students will expand their visual literacy and dissect the language of symbols and clichés. We will develop conceptual tools for solving pictorial problems and navigate hypothetical job issues by working on simulated commercial art situations. We'll also view obscure samples of art historical genius by anonymous masters.

ILD-3010-B

Pictorial Problems I: Illustration

Tuesday 9:00-11:50 Fall semester: 3 credits

Instructor: P. Fiore (www.peterfiore.com)

This course connects observational drawing to the ideas of narrative, metaphor and composition in illustration. The work will be divided in two stages. In the first, students will draw and photograph the clothed figure, with some supplementary drawing of the nude. This will lead, in the second stage, to assignments depicting figures in pictures with specific illustrative objectives. By learning to carefully observe the figure and its environment, the student will find the specific information and the emotional focus upon which to build interesting moments and strong ideas. *Note: Open to junior illustration and cartooning majors only.*

ILD-3010-C

Pictorial Problems I: Illustration

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: T. Woodruff Limited to 15 students

One of the most important and sophisticated talents an illustrator must demonstrate is the avoidance of the obvious, symbolic cliché. Being able to conjure dynamic and dramatic visual solutions is also a crucial skill. In this course, we will work on developing heightened awareness while focusing on each individual's evolving, interpretive voice. Not an easy task, but by working with the construct of a given theme, we will be able to achieve these goals. *Note: Open to junior illustration and cartooning majors only.*

ILD-3010-D Pictorial Problems I: Illustration Wednesday 12:00-2:50

Fall semester: 3 credits

Instructor: T. Fasolino (www.newborngroup.com)

This course will deal with the basic concepts of individual picture-making. It will explore space, value, form and problems designed to make you think in terms of a total picture. Finished assignments will not be required. All work will be done to solve the multiplicity of problems encountered in the making of the complete piece. Assignments will deal with deep space, light and shade, premise and concept. Each phase of the process will be discussed and critiqued. An average of one assignment every other week will be given. *Note: Open to junior illustration and cartooning majors only.*

ILD-3010-E

Pictorial Problems I: Illustration

Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: F. Jetter (www.francesjetter.com)

Students will work to make images that are intriguing and forceful, and which communicate with intelligence, grace and clarity. You will be encouraged to avoid the conventional, to experiment and take risks in your work in order to become memorable. There will be short assignments early in the semester, where thumbnail sketches are due one week, finishes the next, concurrent with working on a longer-duration project. The rough sketches will be as important as the finishes; enabling students to explore different ideas on a subject, with variations in compositions that will enhance nuance and meaning in your work. All mediums, including three-dimensional work are welcome. *Note: Open to junior illustration and cartooning majors only.*

ILD-3010-F

Pictorial Problems I: Illustration

Thursday 12:00-2:50

Fall semester: 3 credits

Instructors: C. Griesbach, S. Martucci (www.cherylgriesbach.com) The goal of this course is to help students develop and reinforce technical skills

along with strong compositional strategies to establish a style that is beneficial in pursuing illustration assignments. We will encourage students to find the right subject matter to best bring out their strongest qualities by expanding their visual vocabulary, as well as participating in group critiques to accomplish these ends. *Note: Open to junior illustration and cartooning majors only.*

ILD-3010-G

Pictorial Problems I: Illustration

Thursday 3:00-5:50 Fall semester: 3 credits

Instructor: D. Soman

Success in illustration today is not solely based upon technical and conceptual mastery, but also upon what you, uniquely, do with it. The aim of this course is to help bring out who you are as an artist. Thus, the focus will be to develop a portfolio that showcases each student's artistic sensibility. Work will be done both in and out of class, beginning with shorter assignments, and then focusing on the junior-year thesis, with the goal of using it as a vehicle toward intelligent, artistic self-expression. Students may work in any medium; emphasis is on using classical, figurative techniques to create contemporary illustrations.

ILD-3015

Pictorial Problems II: Illustration

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of ILD-3010 for course description.

Course #	Day	Time	Instructor(s)
ILD-3015-A	M	9:00-11:50	TBA
ILD-3015-B	Tu	9:00-11:50	P. Fiore
ILD-3015-C	Tu	12:00-2:50	T. Woodruff
ILD-3015-D	W	12:00-2:50	T. Fasolino
ILD-3015-E	W	3:00-5:50	F. Jetter
ILD-3015-F	Th	12:00-2:50	C. Griesbach, S. Martucci
ILD-3015-G	Th	3:00-5:50	D. Soman

CID-3010 Pictorial Problems I: Cartooning

Fall semester: 3 credits

Students will design a cohesive series of works based on a theme, starting with specific assignments and progressing to more elaborate, self-determined explorations. Each student will be asked to devise his/her own complex research systems and to develop an important, cohesive body of work. A graphic novella will be produced by the end of the spring semester, from which an exhibition of selected works will be displayed. Choose the section that best aligns with your areas of interest. Please refer to the individual course descriptions that follow. *Note: Pictorial Problems I and II and Culture Survey I and II are courses that cover related theme-based material for third-year projects. Since the theme changes each year, none of these courses can be repeated the following year. Therefore, failure in any of these courses in the following year. Open to junior cartooning students only.*

Course #	Day	Time	Instructor
CID-3010-A	M	12:00-2:50	T. Hart
CID-3010-B	Μ	3:00-5:50	J. Abel
CID-3010-C	Tu	9:00-11:50	K. Mayerson
CID-3010-D	Th	6:00-8:50	S. Tobocman

CID-3010-A

Pictorial Problems I: Cartooning

Monday 12:00-2:50

Fall semester: 3 credits

Instructor: T. Hart (www.tomhart.net)

With an emphasis on the writing of comics, the crafting of storytelling technique and the development of story ideas, this course will examine the difference between dramatic storytelling, which has its roots in theater, and less linear image-making, which might have more in common with music and poetry. Exploring and encouraging the practice of both concepts toward the gradual development of a piece of work based on the third-year departmental theme, we will examine the mechanics and tools of all types of storytelling, from theater to film, radio to opera. Exercises will focus on organic generation of narrative and imagery and will integrate traditional and nontraditional cartooning techniques to develop narrative, imaginative and visual reflexes. We will work to examine the visual storyteller's "tool box" and refine our craft over the course of the year. A wide spectrum of comics will be shown. The understanding of what tools and techniques are available to the sequential artist is the ultimate goal. *Note: Open to junior illustration and cartooning majors only.*

CID-3010-B

Pictorial Problems I: Cartooning

Monday 3:00-5:50

Fall semester: 3 credits

Instructor: J. Abel (www.jessicaabel.com)

This course will begin with a series of explorations designed to highlight various aspects of creating comics, and then will synthesize those ideas into a larger project based on the third-year departmental theme. Through the hard work of editing and rewriting, the course will emphasize story structure, character development, and each student's individual verbal and pictorial "voice." Professional practices will be taught and followed. *Note: Open to junior illustration and cartooning majors only.*

CID-3010-C Pictorial Problems I: Cartooning

Tuesday 9:00-11:50

Fall semester: 3 credits

Instructor: K. Mayerson (www.derekeller.com or www.sevenseven.com) Storytelling is a series of choices, of problems posed and solved. These choices reflect the voice of the author/artist, and affect the reader's experience with the work. This course is a rigorous, formal investigation into comic-book storytelling for the advanced student. We will explore the ways decisions are made, and how structure, chance and limitations can be important factors in these decisions. Students will experiment with style, interaction between text and image, and different ways of telling the same story. Exercises will be individual as well as collaborative. *Note: Recommended for serious students who like to work hard. Open to junior illustration and cartooning majors only.*

CID-3010-D Pictorial Problems I: Cartooning Thursday 6:00-8:50

Fall semester: 3 credits Instructor: S. Tobocman

We will examine comic-book artists, illustrators, cartoonists, printmakers, painters, filmmakers, playwrights, journalists and science-fiction writers throughout history who have used their craft to comment on the issues of their day. Then methods in which to apply these tactics to our own times will be explored. What is the relationship between real life and the two-dimensional universe of the comic-book page? How can we use historical research, interviews, autobiography, life studies and photographic reference to bring realism to our drawing and writing? How can we use fantasy and symbolism to comment on the world around us? How can we use collage to expose the lies of our culture? While developing your own style and voice, we will uncover the answers to these questions.

CID-3015

Pictorial Problems II: Cartooning

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of CID-3010 for course description.

Course #	Day	Time	Instructor
CID-3015-A	Μ	12:00-2:50	T. Hart
CID-3015-B	Μ	3:00-5:50	J. Abel
CID-3015-C	Tu	9:00-11:50	K. Mayerson
CID-3015-D	Th	6:00-8:50	S. Tobocman

HPD-3050 Culture Survey I

Fall semester: 3 humanities and sciences credits

Taught in conjunction with ILD-3010, Pictorial Problems I: Illustration, and CID-3010, Pictorial Problems I: Cartooning, this course will showcase reading lists, film screenings and slide lectures exploring a given exhibition theme. This course must be taken simultaneously with ILD-3010 or CID-3010 to fulfill the third-year requirement. *Note: Pictorial Problems I and II and Culture Survey I and II are courses that cover related theme-based material for third-year projects. Since the theme changes each year, none of these courses can be repeated the following year. Therefore, failure in any of these courses will require enrolling in summer courses and might require repeating all four courses in the following year. Open to third-year illustration and cartooning majors only.*

Course #	Day	Time	Instructor
HPD-3050-A	Μ	6:00-8:50	D. Riccuito
HPD-3050-B	Tu	12:00-2:50	M. Palmeri
HPD-3050-C	Tu	3:00-5:50	M. Denton
HPD-3050-D	F	9:00-11:50	D. King
HPD-3050-E	F	12:00-2:50	A. Cooks

HPD-3055

Culture Survey II

Spring semester: 3 humanities and sciences credits

Taught in conjunction with ILD-3015, Pictorial Problems II: Illustration, and CID-3015, Pictorial Problems II: Cartooning, this course will showcase reading lists, film screenings and slide lectures exploring a given exhibition theme. This course must be taken simultaneously with ILD-3015 or CID-3015 to fulfill the third-year requirement. *Note: Pictorial Problems I and II and Culture Survey I and II are courses that cover related theme-based material for third-year projects. Since the theme changes each year, none of these courses can be repeated the following year. Therefore, failure in any of these courses in the following year. Open to third-year illustration and cartooning majors only.*

Course #	Day	Time	Instructor
HPD-3055-A	M	6:00-8:50	D. Riccuito
HPD-3055-B	Tu	12:00-2:50	M. Palmeri
HPD-3055-C	Tu	3:00-5:50	M. Denton
HPD-3055-D	F	9:00-11:50	D. King
HPD-3055-E	F	12:00-2:50	A. Cooks

ILD-4010 Illustration Portfolio I Fall semester: 3 credits

In the senior year, students will create a personal body of work, building on their progress from the sophomore and junior experiences. Your informed choice of an instructor will be crucial. At least 12 finished works are expected by the end of the spring semester, and after completing an exit review, selected senior works will be chosen for the *Portfolio* book and *Cartooning* magazine. Please refer to the individual course descriptions that follow. Note: CID-4020-B and CID-4025-B, Cartooning Portfolio I and II, are open to illustration majors.

Course #	Day	Time	Instructor
ILD-4010-A	Μ	12:00-2:50	S. Catalano
ILD-4010-B	Μ	6:00-8:50	T. Woodruff
ILD-4010-C	W	12:00-2:50	F. Jetter
ILD-4010-D	W	3:00-5:50	T. Hanuka
ILD-4010-E	Th	6:00-8:50	S. Brodner
ILD-4010-F	F	9:00-11:50	M. Mattelson

ILD-4010-A

Illustration Portfolio I

Monday 12:00-2:50

Fall semester: 3 credits Instructor: S. Catalano (www.lavatyart.com)

This course encourages your unique creative personality. Through a series of assignments and discussions you will refine your creative process, research and coordinate reference material, develop a professional attitude, and explore methods of marketing and self-promotion.

ILD-4010-B Illustration Portfolio I

Monday 6:00-8:50 Fall semester: 3 credits

Instructor: T. Woodruff

Many illustrators in their last year of study begin to think that they must be able to do every job that may come their way. This concept can create a scattered looking portfolio, which lacks a point of view. This course will help the artist to define himself or herself at this particular moment—what drives and interests each of them artistically, and how to develop a body of work predicated on intense interests and strengths. Career opportunities in illustration and fine art areas will also be discussed.

ILD-4010-C

Illustration Portfolio I: The Memorable Idea-Oriented Portfolio Wednesday 12:00-2:50

Fall semester: 3 credits

Instructor: F. Jetter (www.francesjetter.com)

Trendy, superficial work that takes no chances will be frowned upon in this course. The emphasis will be on finding what is uniquely yours in your work and coming up with strong ideas that will turn the assigned book or article, someone else's story, into your story. That's what makes your work memorable among thousands of portfolios. There will be some short assignments to get you used to working in this field, but most of the work will be on longer assignments of the students' choosing. Portfolio presentation, trade practices and promotion will be discussed.

ILD-4010-D Illustration Portfolio I

Wednesday 3:00-5:50

Fall semester: 3 credits

Instructor: T. Hanuka (www.thanuka.com)

With emphasis on the mechanics behind visual narratives and how to make them matter, students will work through a variety of text-based projects. Single frame storytelling through the use of color and composition will be discussed. Aiming for the right balance between personal interpretation and the need to communicate, each student will develop an industry standard portfolio creating the type of work he or she hopes to attract.

ILD-4010-E Illustration Portfolio I Thursday 6:00-8:50

Fall semester: 3 credits

Instructor: S. Brodner (www.stevebrodner.com)

Think of this course as your last checkpoint before beginning a career in illustration. The emphasis will be on the total product: your artwork; instincts for the real world; presentation process—focusing, targeting and marketing your work. We will focus on problem solving, understanding your product, audience, clients and the illustration market. Various resources will be explored, including magazines, newspapers, book illustrations, comics, posters, paintings, pantomime, film and, most importantly, your personal voice. Freedom in this course is matched only by your determination and pursuit of your individual vision.

ILD-4010-F

Illustration Portfolio I

Friday 9:00-11:50

Fall semester: 3 credits Instructor: M. Mattelson (www.fineartportrait.com)

This course will help students develop a successful approach to creating consistent personal imagery. Whether taking a representational, stylized or fantastic approach, using traditional or digital media, students are encouraged to expand their picture-making skills by considering how the use of light, line, color, value and composition can be most effectively employed to get across their individual point of view. Innovative problem solving is emphasized and combined with practical information on how to assemble quality reference material that supports one's artistic intent. We'll also explore the usefulness of photography and computer manipulation to help formulate ideas and create superior reference material. The goal is to give you the tools necessary to create a unique professional portfolio that will open the door to a successful career.

ILD-4015 Illustration Portfolio II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of ILD-4010 for course description.

Course #	Day	Time	Instructor
ILD-4015-A	Μ	12:00-2:50	S. Catalano
ILD-4015-B	Μ	6:00-8:50	T. Woodruff
ILD-4015-C	W	12:00-2:50	F. Jetter
ILD-4015-D	W	3:00-5:50	T. Hanuka
ILD-4015-E	Th	6:00-8:50	S. Brodner
ILD-4015-F	F	9:00-11:50	M. Mattelson

CID-4020

Cartooning Portfolio I

Fall semester: 3 credits

In the senior year, students will create a personal body of work, building on their progress from the sophomore and junior experiences. Your informed choice of an instructor will be crucial. At least 12 finished works are expected by the end of the spring semester, and after completing an exit review, selected senior works will be chosen for the *Portfolio* book and *Cartooning* magazine. Please refer to the individual course descriptions that follow.

Course #	Day	Time	Instructor
CID-4020-A	Μ	3:00-5:50	G. Panter
CID-4020-B	Tu	3:00-5:50	K. Mayerson
CID-4020-C	W	3:00-5:50	D. Mazzucchelli
CID-4020-D	Th	12:00-2:50	B. Cloonan

CID-4020-A

Cartooning Portfolio I

Monday 3:00-5:50 Fall semester: 3 credits

Instructor: G. Panter (www.garypanter.com)

This portfolio course serves to showcase the students' abilities as artists. Approaches to generating materials for self-promotion will be explored. Students will complete self-defined narrative projects and organize various materials for professional use. Approximately 17 finished art pieces will be required by the end of the spring semester and students are expected to complete additional works from which a selection of 17 pieces can be made.

CID-4020-B Cartooning Portfolio I Tuesday 3:00-5:50

Fall semester: 3 credits

Instructor: K. Mayerson (www.derekeller.com or www.sevenseven.com) Great art is often a reflection of the spirit of the times, reading between the lines of contemporary culture to come up with something new, fresh, inviting and invigorating. It is a reflection of who, what and where you are as an artist and as a human being. In this course, we will intensely explore personal vision to bring about work in a voice that is uniquely your own. Various approaches are acceptable—an independent comic, samples of comic-derived illustrations, compound artwork, or any combination of these—if you are hardworking and challenge your abilities and talents. Ongoing critiques and discussions will be conducted to assist in creating a body of work that fulfills your artistic aspirations. *Note: This section is open to illustration majors.*

CID-4020-C

Cartooning Portfolio I

Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: D. Mazzucchelli

Why do you want to make comics? What kind of comics do you want to make? The comic-book form can be a highly expressive medium for storytelling. This course will help you explore and understand the inherent strengths of the medium, as well as allow you to test its limits. The first semester will consist of assignments and challenges designed to hone your particular interests and direction. During the second semester, you will develop a single project of your own that can also serve as a portfolio. The focus of this course is on storytelling: how to use the language of comics to find your unique narrative voice.

CID-4020-D

Cartooning Portfolio I Thursday 12:00-2:50 Fall semester: 3 credits Instructor: B. Cloonan

This course will enable the cartooning senior to shape his/her portfolio to be prepared for the professional world. Individual goals, whether directed toward the comic book, advertising or animation industry, will be thoroughly discussed, and with hard work and focus, personal aspirations can be met.

CID-4025

Cartooning Portfolio II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of CID-4020 for course description.

Course #	Day	Time	Instructor
CID-4025-A	Μ	3:00-5:50	G. Panter
CID-4025-B	Tu	3:00-5:50	K. Mayerson
CID-4025-C	W	3:00-5:50	D. Mazzucchelli
CID-4025-D	Th	12:00-2:50	B. Cloonan

ILD-4030 / ILD-4035 Senior Series

Two semesters: 1.5 credits each section

The following courses have been designed to give illustrators and cartoonists an opportunity to study a variety of advanced areas that will help them to become more sophisticated and prepared to understand our current cultural landscape. Students must choose two different seven-week sections each semester. Please refer to the individual course descriptions that follow. *Note: These courses cannot be repeated.*

ILD-4030

Senior Series: Culture and Cartooning Tuesday 6:00-8:50

Fall semester: 1.5 credits

Instructor: J. Cavalieri

The impact of cartooning on contemporary culture has been immense. It can be witnessed in the museums when viewing the early work of the pop artists, or seen at the beaches in the designs of current surf culture. This course will examine some of cartooning's illegitimate sires, and explore why certain notions of "high" and "low" status have been hierarchically assigned to particular imagery. *Note: This course cannot be repeated.*

Course # Semester

ILD-4030-A1 fall, first 7 weeks (begins 9/2) ILD-4030-A2 fall, second 7 weeks (begins 10/21)

ILD-4030

Senior Series: Artists' Stage Design

Wednesday 6:00-8:50

Fall semester: 1.5 credits Instructor: M. Denton

This course will introduce the illustration-oriented student to designing settings and costumes for theatrical performances. The emphasis is on artists and illustrators who have worked for the stage in the 20th century, such as Maurice Sendak, Edward Gorey, David Hockney, Red Grooms; as well as the Soviet artists of the 1910s and 1920s; and surrealists such as Giorgio di Chirico, Jean Cocteau, among others. In addition, discussions will focus on the basic elements of designing for the theater (lighting, the conventions of the form). Each student will be responsible for a (proposed) design for a specific work of theater, music or dance. *Note: This course cannot be repeated*.

Course # Semester

ILD-4030-B1fall, first 7 weeks (begins 9/3)ILD-4030-B2fall, second 7 weeks (begins 10/22)

ILD-4030 / ILD-4035

Senior Series: Advanced Digital Coloring and Rendering

Wednesday 6:00-8:50 One semester: 1.5 credits

Instructor: TBA

This is the final step in having your comic truly come to life. This course will explore advanced computer techniques that will give your artwork a more refined look, enhanced atmosphere and visual power. *Note: Though offered in both the fall and spring semesters, this course can only be taken once. This course cannot be repeated.*

Course # Semester

ILD-4030-C1	fall, first 7 weeks (begins 9/3)
ILD-4030-C2	fall, second 7 weeks (begins 10/22)
ILD-4035-C3	spring, first 7 weeks (begins 1/14)
ILD-4035-C4	spring second 7 weeks (begins 3/4)

ILD-4030 / ILD-4035 Senior Series: Big Bad World Cartooning

Wednesday 6:00-8:50 One semester: 1.5 credits Instructor: TBA

This course is designed for seniors in cartooning to get ready for the professional world of cartooning. The goal is to help students clarify career objectives. We will address how to package and promote your work, contracts, copyright laws, freelance taxation and client invoicing, agents, and more. Guest lecturers will offer their professional advice. *Note: Though offered in both the fall and spring semesters, this course can only be taken once. In addition, students enrolled in this course cannot take ILD-4030-E1, ILD-4030-E2, ILD-4035-E3 or ILD-4035-E4, Senior Series: Big Bad World Illustration, as one of the other required senior series courses. This course cannot be repeated.*

Course #	Semester
ILD-4030-D1	fall, first 7 weeks (begins 9/3)
ILD-4030-D2	fall, second 7 weeks (begins 10/22)
ILD-4035-D3	spring, first 7 weeks (begins 1/14)
ILD-4035-D4	spring, second 7 weeks (begins 3/4)

ILD-4030 / ILD-4035

Senior Series: Big Bad World Illustration Wednesday 6:00-8:50

One semester: 1.5 credits Instructor: S. Buzilli

Designed for seniors to start getting ready to work in illustration, this course will be mainly lecture based with some studio and writing assignments to develop each student's personal voice. Topics include: how to build a portfolio book, Web site and self-promotional materials; how to do market research and contact potential clients; basic business knowledge such as contracts, copyright laws, freelance taxes and invoicing. Guest lecturers in illustration and art direction will be invited. *Note: Though offered in both the fall and spring semesters, this course can only be taken once. In addition, students enrolled in this course cannot take ILD-4030-D1, ILD-4030-D2, ILD-4035-D3 or ILD-4035-D4, Senior Series: Big Bad World Cartooning, as one of the other required senior series courses. This course cannot be repeated.*

Semester
fall, first 7 weeks (begins 9/3)
fall, second 7 weeks (begins 10/22)
spring, first 7 weeks (begins 1/14)
spring, second 7 weeks (begins 3/4)

ILD-4030

Senior Series: Influences of Newspaper Comic Strips

Thursday 12:00-2:50 Fall semester: 1.5 credits

Instructor: J. Harris

American newspaper comic strips (and the comic books they eventually spawn) are simultaneously influenced by, and influential to, the events of the day. As the comic strip evolved, its format met the physical demands of the developing publishing industry, the technical advancements of black-and-white drawing techniques, and the public's never-ending need for daily entertainment and diversion. The goal of this course is for students to create a professional, unique and original comic-strip presentation, which will take into consideration the contributions of the most influential comic strips, the legal precedents set by their often avant-garde creators, and the distinctive featured characters, who reflected the attitudes of the very audiences they entertained. We will explore drawing approaches that are unique to the black-and-white, pen-and-ink medium demanded by the comic-strip format, as well as creative considerations reflected by today's society. *Note: This course cannot be repeated.*

Course #	Semester
ILD-4030-F1	fall, first 7 weeks (begins 9/4)
ILD-4030-F2	fall, second 7 weeks (begins 10/23)

IILD-4030 / ILD-4035 (previously CID-3641) Senior Series: How to Storyboard a Movie Thursday 3:00-5:50

One semester: 1.5 credits Instructor: B. Richardson

A storyboard artist needs rough sketches, in continuity form, to assist the film director in planning his or her shots. A strong sense of storytelling is essential to this endeavor, as is an understanding of film terms like zooming, trucking and dollying. This course will teach students what they need to become storyboard artists, showing how to accomplish this in simple sketches, all through the "imagined" eye of the camera. *Note: This course cannot be repeated*.

Course # Semester

ILD-4030-G1	fall, first 7 weeks (begins 9/4)
ILD-4030-G2	fall, second 7 weeks (begins 10/23)
ILD-4035-G3	spring, first 7 weeks (begins 1/15)
ILD-4035-G4	spring, second 7 weeks (begins 3/5)

ILD-4030

Senior Series: Type and Image

Thursday 3:00-5:50 Fall semester: 1.5 credits

Instructor: TBA

If the illustrator understands basic type design, he or she can create impressive visuals: posters, covers, promotional materials, Web sites. Often the pictorial and the typographic design are at aesthetic odds. This course will cover some design basics to help illustrators and cartoonists understand the relationship between type and image. *Note: This course cannot be repeated.*

Course # Semester

ILD-4030-H1	fall, first 7 weeks (begins 9/4)
ILD-4030-H2	fall, second 7 weeks (begins 10/23)

ILD-4030

Senior Series: Animé Wonderland

Thursday 3:00-5:50

Fall semester: 1.5 credits Instructor: K. Mayerson (www.derekeller.com or www.sevenseven.com) In this course, we will briefly explore traditions of Eastern art and how it came to inform Japanese *manga* and animation. We will read texts of the genre, and discuss and critique the canon of contemporary forms. Focus will be on major figures of this word/image, dreamlike, artistic phenomenon. *Note: This course cannot be repeated.*

Course # Semester

ILD-4030-J1 fall, first 7 weeks (begins 9/4) ILD-4030-J2 fall, second 7 weeks (begins 10/23)

ILD-4030

Senior Series: Contemporary Figuration

Friday 12:00-2:50 Fall semester: 1.5 credits

Instructor: M. Zalopany

This course will look at the current trends and issues of content shared by cuttingedge contemporary figurative artists and certain "outsider" folk artists. Selected critical essays will be discussed. Students will be made aware of important cultural themes. *Note: This course cannot be repeated.*

Course # Semester

ILD-4030-K1	fall, first 7 weeks (begins 9/5)
ILD-4030-K2	fall, second 7 weeks (begins 10/24)

ILD-4030

Senior Series: Experiments in Narrative

Friday 3:00-5:50

Fall semester: 1.5 credits

Instructor: L. Yablonsky

The purpose of this course is to liberate students from the conventions—and clichés—of traditional storytelling. It is an intensive workshop that encourages experiments in character, content and narrative form through instructive examples of such innovative artists, filmmakers and authors as Akira Kurosawa, Andy Warhol, Jean-Luc Godard, Jack Smith, Kurt Vonnegut, Jorge Luis Borges, the

Wooster Group, Matthew Barney and other contemporaries whose imaginations and perceptual strategies continue to influence and refresh our culture. Note: This course cannot be repeated.

Course # Semester

II D-4030-I 1 fall, first 7 weeks (begins 9/5) ILD-4030-L2 fall, second 7 weeks (begins 10/24)

ILD-4035

Senior Series: Life Underground/Self-Publishing

Tuesday 6:00-8:50 Spring semester: 1.5 credits Instructor: J. Cavalieri

This course will delve into the constantly evolving, exciting developments in alternative comics publishing. More "underground" work is seeing the light of day than ever before, and students will be exposed to some of the most innovative materials being produced. They will also better understand the processes involved to mount similar projects of their own. Practical issues for the cartoonist such as basic contracts will be addressed. Note: This course cannot be repeated.

Course # Semester

II D-4035-M1 spring, first 7 weeks (begins 1/13) ILD-4035-M2 spring, second 7 weeks (begins 3/3)

ILD-4035

Senior Series: Advanced Perspective

Tuesday 6:00-8:50

Spring semester: 1.5 credits

Instructor: S. Amendola

Creating convincing architectural space is one of the most difficult things an artist can do, yet it is crucial for most cartoonists, illustrators and production designers to understand and master. This course will fine-tune your basic skills and help you to achieve fully rendered works with complex perspective. Note: This course cannot be repeated.

Course # Semester ILD-4035-N1 spring, first 7 weeks (begins 1/13) ILD-4035-N2 spring, second 7 weeks (begins 3/3)

ILD-4035

Senior Series: Fairy Tale Theories

Wednesday 6:00-8:50

Spring semester: 1.5 credits

Instructor: M. Manhattan (www.mariamanhattan.com)

This course will trace the roots of the folklore genre, its gender and racial connotations, and impact of such material on society. Contemporary picture books will be examined in relation to their often dark and violent predecessors. Note: This course cannot be repeated.

Semester Course

ILD-4035-P1	spring, first 7 weeks (begins 1/14)
ILD-4035-P2	spring, second 7 weeks (begins 3/4)

ILD-4035

Senior Series: SPOTS Before Your Eyes

Thursday 3:00-5:50

Spring semester: 1.5 credits Instructor: S. Savage (www.stephensavage.com)

This course will outline the basics in how to do small "spot" illustrations, as seen in most daily newspapers and weekly magazines. They are a staple for many emerging illustrators, and their artistry is conceptual and surprisingly abstract. We will explore the history of the "spot" and examine what various artists have contributed to the form. In addition, we will attempt to re-create the environment and procedures necessary to excel in this challenging type of illustration. Note: This course cannot be repeated.

Course #	Semester
ILD-4035-R1	spring, first 7 weeks (begins 1/15)
ILD-4035-R2	spring, second 7 weeks (begins 3/5)

ILD-4035

Senior Series: Type and Image

Thursday 3:00-5:50 Spring semester: 1.5 credits Instructor: TBA

If the illustrator understands basic type design, he or she can create impressive visuals: posters, covers, promotional materials, Web sites. Often the pictorial and the typographic design are at aesthetic odds. This course will cover some design basics to help illustrators and cartoonists understand the relationship between type and image. Note: This course cannot be repeated.

Course # Semester

ILD-4035-S1 spring, first 7 weeks (begins 1/15) ILD-4035-S2 spring, second 7 weeks (begins 3/5)

ILD-4035

Senior Series: The Subversive Image—The Political Cartoon Friday 3:00-5:50

Spring semester: 1.5 credits

Instructor: L. Yablonsky

The chaotic, quickly changing political and cultural landscape of today almost begs for barbs to make sense of it. Indeed, cartoonists ranging from Thomas Nast, Bill Mauldin, Herbert Block and Pat Oliphant to Jules Feiffer, Gary Trudeau, Art Spiegelman, Scott Bateman, José Guadalupe Posada and Roz Chast have proven unique in their ability to affect public opinion on a variety of issues critical to both domestic and foreign policy. By evaluating historical examples and providing tools to identify areas ripe for caricature, this course represents an opportunity to develop a resonant visual approach to meaningful social commentary. Note: This course cannot be repeated.

Course	#	Semester

ILD-4035-T1	spring, first 7 weeks (begins 1/16)
ILD-4035-T2	spring, second 7 weeks (begins 3/6)

ILD-4035

Senior Series: The Mural and the Decorative

Friday 3:00-5:50 Spring semester: 1.5 credits

Instructor: TBA

The illustrator and cartoonist may be asked to transfer their graphic skills to a large scale. This course will help you in understanding shifts in scale, design proposals, basic faux finishing and trompe l'oeil techniques used in large-scale projects. Note: This course cannot be repeated.

Course # Semester

ILD-4035-V1 spring, first 7 weeks (begins 1/16) ILD-4035-V2 spring, second 7 weeks (begins 3/6)

ILD-4035

Senior Series: The New Gallery World

Friday 3:00-5:50

Spring semester: 1.5 credits Instructor: TBA

As the lines of high and low art begin to blur, many artists work both in the illustration and gallery market places. This course is designed to help you navigate the thorny maze of the "fine art" world. Gallery procedures, alternative exhibition spaces, studio grant programs, and other experimental exhibition venues will be discussed. Visits to galleries that are supportive of "illustrative" work will take place, as well as the basics of pricing and selling your original artwork. Note: This course cannot be repeated.

Course # Semester

ILD-4035-X1	spring, first 7 weeks (begins 1/16)
ILD-4035-X2	spring, second 7 weeks (begins 3/6)

ADVANCED ILLUSTRATION AND CARTOONING ELECTIVES FOR NO CREDIT

ILD-3328

Advanced Painting Monday 3:00-5:50 One semester: no credit

Instructor: G. Crane

This course is an in-depth study of painting materials and techniques. We will be painting the figure as a way of understanding composition and anatomy, with particular attention to light, form and color. Additional critique of outside personal projects will be addressed and development of your personal visual vocabularies will be encouraged.

Course #	Semester
ILD-3328-A	fall
ILD-3328-B	spring

ILD-3224

Advanced Drawing for Illustrators and Cartoonists

Friday 3:00-5:50

One semester: no credit

Instructor: K. Mayerson (www.derekeller.com or www.sevenseven.com) This course will be a place where the student can develop both observational and conceptual skills. Models will be available for those inclined toward direct representation; for those concerned with more stylized or abstract directions, critique and encouragement will be offered. A veritable one-room schoolhouse, this course is designed to enable the student to gain the greatest personal growth in relation to their drawing abilities.

Course #	Semester
ILD-3224-A	fall
ILD-3224-B	spring

COMPUTER LAB AND PRINTMAKING ACCESS

GDD-Access

Digital Imaging Center Access Two semesters: no credit

Access fee: \$500 per semester

Illustration and cartooning majors who want to use the Digital Imaging Center must register for GDD-Access. *Note: Access is available during hours that do not conflict with ongoing courses.*

FGD-Access

Printmaking Workshop Access: Undergraduate

One semester: no credit

Access fee: \$225

Undergraduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. *Note: Access is available during printshop hours that do not conflict with ongoing courses.*

Course #	Semester
FGD-Access-A	fall
FGD-Access-B	spring

ADVANCED ILLUSTRATION ELECTIVES

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Note: Courses are listed in numerical order.

ILD-3211 Drawing on Location

Thursday 12:00-2:50 One semester: 3 credits Instructor: J. Ruggeri

Class sessions will be spent at various New York City locations, learning to challenge the practical difficulties that arise while drawing on the spot. The main goal of the course is to encourage students to observe their environment, the particular details of each situation, and to draw spontaneously. We will put together three stories from drawings done on location. On-the-spot drawing experience is not necessary, but you should have some drawing skills.

Course #	Day	Time	Semester
ILD-3211-A	Th	12:00-2:50	fall
ILD-3211-B	Th	6:00-8:50	fall
ILD-3211-C	Th	12:00-2:50	spring
ILD-3211-D	Th	6:00-8:50	spring

ILD-3219

Advanced Life Drawing: Figure, Form and Function

Tuesday 3:00-5:50

One semester: 3 credits

Instructor: S. Gaffney

This course is an advanced exploration of the surface of the human figure based on anatomical knowledge. We will explore how the principles and ideas of rhythm, hierarchy and form can be studied to intensify the observations of the body and make powerful simplifications and expressions.

Course #	Semester
ILD-3219-A	fall
ILD-3219-B	spring

ILD-3316

Life Painting Workshop

Monday 9:00-2:50

One semester: 3 credits

Instructor: S. Assael (www.stevenassael.com)

This course will pursue direct painting from the model over a sustained period of time (three to four weeks per pose). Students will paint in a workshop environment alongside the instructor with the emphasis on the development of a highly representational image. The selective process that gives meaning to the expression of a representational painting is the primary concern. Simplifications of form and the gradual development of the parts in context to the whole are produced through the observation of light and shadow and warm and cool colors. Students will gain an understanding of materials and basic craftsmanship from ground supports to a variety of techniques in oil paint. Gaining an understanding of form painted from observation will give students the tools to formulate a selective eye when using photographic reference material. *Note: Open to juniors and seniors only.*

Course #	Semester
ILD-3316-A	fall
ILD-3316-B	spring

ILD-3331 Illustrative Painting Workshop

Friday 12:00-2:50

One semester: 3 credits Instructors: S. Ellis, E. White (www.stevellis.com) (www.ewhite.com)

Today, many contemporary artists straddle the line between the commercial and fine art worlds, and galleries and collectors have become more accepting of figurative work that blurs these distinctions. The instructors are two artists who have had experience in both realms, and together they will share their expertise and breadth of knowledge. This course will strive to help students push their

imagination to find a unique vision, with bi-weekly and semester-long assignments that focus on an exploration of ideas and emotions using a personal vocabulary. Class time will consist of critique, open and/or structured drawing and painting, and technical instruction and demonstration. We will keep current with the New York art scene by visiting galleries, inviting guest speakers and discussing pertinent local events.

Course #	Semester
ILD-3331-A	fall
ILD-3331-B	spring

ILD-3336

Classical Realist Life Painting Techniques

Thursday 9:00-2:50 One semester: 3 credits

Instructor: M. Mattelson (www.fineartportrait.com)

This curriculum is derived from the mindset and methodologies utilized by the great classical-realist painters. Working from the live model, you'll learn how to portray the illusion of three-dimensional reality on a flat surface. You'll discover how objective analysis of your subject will inform your decision making and allow you to depict solid, structurally sound figures with startlingly lifelike color, bathed in light and surrounded by air.

Course #	Semester
ILD-3336-A	fall
ILD-3336-B	spring

ILD-3341 The Painting of Light

Tuesday 3:00-5:50

One semester: 3 credits Instructor: P. Fiore (www.peterfiore.com)

This course deals with the interpretation of light for the two-dimensional artist. The ability to capture the world around us, in a representational manner, requires a keen sense of observation. We will explore how light visually describes your subject (i.e., time of day, temperature, weather conditions, humidity, color, texture, etc.). To create a sense of reality is the artist's job—this course will teach you how. It will enable you to calculate the effect your pictures will have. Light is the great designer of our world. Learn how to capture it.

Course #	Semester
ILD-3341-A	fall
ILD-3341-B	spring

ILD-3343

Painting a Visual Narrative

Monday 9:00-11:50 One semester: 3 credits Instructor: T. Mensching

Originality in art is almost always the natural outgrowth of some inner search, and not the conscious invention of a particular style or form. Students will be encouraged to explore meaning through personal imagery and narrative ideas, especially in relation to the written word. We will begin with assigned texts. Students will then choose an independent project that concentrates on the problems of developing an extended visual narrative.

Course #	Semester
ILD-3343-A	fall
ILD-3343-B	spring

ILD-3348

Advanced Watercolors Thursday 9:00-11:50 One semester: 3 credits

Instructor: D. Soman

Building on previous studies, this course will enable students to pursue a higher degree of comfort and excellence in working with watercolors. Working from the model on extended poses will allow students the time and practice to discover both what they want from life painting and the important skills that this training brings to all aspects of an illustrator's work.

Course #	Semester
ILD-3348-A	fall
ILD-3348-B	spring

ILD-3409 The Fine Art of Illustration

Tuesday 3:00-5:50

One semester: 3 credits Instructors: J. Chung, C. Park

A course of study for illustration students who have an interest in the fine arts and believe that a fine arts sensibility should be a part of the illustration form. Great emphasis will be placed on the usage of personal visual language and the development of skill, craft and conceptual ability. These components will be incorporated to produce a body of work by year's end. The course is taught by two painters with extensive illustration backgrounds. There will be museum, gallery and studio visits.

Course # Semester

ILD-3409-A fall ILD-3409-B spring

ILD-3419-A

Pictorial Fantasy Illustration

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructors: C. Griesbach, S. Martucci (www.cherylgriesbach.com)

Ideas and concepts will be reinforced through an in-depth exploration of fantasy illustrations in film and print. Traditional reference sources will be used to fashion unusual characters in fairy-tale landscapes. Students will create a glowing picture of strange and compelling creatures and distant worlds. Assignments will be tailored to individual pictorial preferences from child-inspired storytelling to sophisticated image realism. All media can be explored-from colored pencil and gouache to acrylic and oil-to best develop intriguing and suggestive images. Fantasy imagery can be a bold addition to your portfolio.

ILD-3432

Fashion Illustration and Beyond

Thursday 12:00-2:50 One semester: 3 credits

Instructor: M. Chin (www.marcoschin.com)

For students with an interest in fashion illustration and for illustrators with a fashionable flair, this course will explore and practice the skills needed to produce illustrations for fashion advertising as well as for print media, theater posters, package design, beauty illustration, book covers, licensing and product merchandising. Group critiques will help students identify areas on which to focus in order to achieve a personal style. Working toward portfolio-quality pieces, we will explore the changing role of the fashion illustrator in the current marketplace.

Course #	Semester
ILD-3432-A	fall
ILD-3432-B	spring

ILD-3433

Puppetry Workshop

Tuesday 9:00-11:50 One semester: 3 credits Instructor: J. Godwin

Puppetry has always been a metaphoric genre. Puppets are stand-ins and fantasy versions of our reality. Because of this, they clearly relate to the predilections of the illustrator and cartoonist. In this course, students will be asked to design and fabricate their own puppet creations. Puppet construction (hand, string, rod) is expected to reflect the creature's character and intention. Mold-making and figure construction will be covered; production possibilities will be discussed.

Course #	Semester
ILD-3433-A	fall
ILD-3433-B	spring

ILD-3442 **Anatomy: Getting Under Your Skin**

Thursday 3:00-5:50

One semester: 3 credits Instructor: S. Camhy (www.sherrycamhy.com)

This course will examine fundamental anatomical structures as they apply to drawing and painting the human figure and animals, both real and imagined. Skeletal and muscular systems, and their effects on construction, contour and proportion, will be discussed and explored. We will also study the fabulously varied, exciting and exotic history of medical illustration, from Tibetan schematics to Leonardo da Vinci's elegant studies, and into the 18th century where art and science converged to produce an amazing, yet disturbing, array of potent images. We will also examine the impact of these images on contemporary illustration as well as cinematic special effects.

Course #	Semester
ILD-3442-A	fall
II D-3442-B	spring

ILD-3448-A

Animals and Creatures in Illustration Tuesday 3:00-5:50

Spring semester: 3 credits

Instructor: S. Martucci (www.cherylgriesbach.com)

Are you bored with rendering the human figure? If you find yourself relating more to frogs, insects, jaguars, snakes and other beasties, this course is for you. Real or imagined creatures in visual expression can be an exciting and vital part of your portfolio. Choose from a diversified view of assignments ranging from creating a movie monster poster, designing an alphabet consisting of animals, to portraying a poisonous toad in a rain forest. Projects will be worked on in class with supervision on concepts, use of different mediums and choosing reference sources supplemented with occasional field trips. This course welcomes students in all phases of development who feel this area is an important component of their visual vocabulary. Use of all media is acceptable.

II D-3551

Illustration: The Genre of Science Fiction

Monday 6:00-8:50

One semester: 3 credits Instructor: D. Giancola (www.donatoarts.com)

Good science-fiction painting requires that an artist has an understanding of science, a technically deft hand to convince the viewer of the artifice and a solid knowledge of the traditions of this fascinating genre. This course will help students to develop, understand and refine these principles.

Semester Course

ILD-3551-A	fall
ILD-3551-B	spring

ILD-3563

Children's Book Illustration

Thursday 12:00-2:50

One semester: 3 credits

Instructor: P. McCarty (www.petermccarty.net)

Telling a story in pictures is both challenging and immensely satisfying. This course covers every stage in the creation of a picture book: developing an idea and writing it; creating sequential, storytelling images; book layout; solving problems of pacing; presenting a book to a publisher; contracts; and working with an editor. The emphasis will be on the process of making the words and images work together seamlessly, from the first rough storyboard all the way through to a presentation dummy. We will also discuss, in depth, all the work available in children's illustration and how to look for it. A good portfolio for this market is quite different from an editorial or advertising portfolio. So, we will address the questions of what art directors in this field are looking for, and what sort of portfolio pieces you might need to be competitive.

Course #	Semester
ILD-3563-A	fall
ILD-3563-B	spring

ILD-3566-A Children's Book Illustration I Wednesday 3:00-5:50

Fall semester: 3 credits Instructor: D. Soman

Beyond beautiful pictures, the real art in illustrating a children's book is in telling a story, and the real work is in telling it well. More than just pictorial narration, the field of children's books gives artists the great freedom and opportunity to explore a variety of ideas and themes found in both classic and contemporary children's literature. This course will focus on how to use our skills as artists to explore these possibilities. Students will focus primarily on one story (their own or someone else's), taking it from typewritten text to fully realized illustrations. The first part of the course will concentrate on such elements as breaking down and understanding a text, character development, composition and storyboards, and the finished dummy in order to grapple with the more complex problems of pacing and point of view. The rest of the year will be spent creating the finished illustrated story (approximately 15 portfolio-quality pieces). Time will also be devoted to issues involved in printing and production as well as working in the field.

ILD-3567-A

Children's Book Illustration II

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: D. Soman This is the second part of a two-semester course. Please see ILD-3566 for course description.

ILD-3631

Two Eyes, a Nose and a Mouth

Monday 9:00-11:50

One semester: 3 credits

Instructor: S. Savage (www.stephensavage.com)

Learning to capture an individual's likeness is a skill to which almost every artist aspires. The caricaturist distorts and manipulates the face to make us laugh. Cartoonists and illustrators use the same method to create familiar or original characters in their narratives. In this course, students will learn the fundamentals of simplification and exaggeration, and how these principles impact the content of an image. We'll draw hundreds of faces—using slides, magazines, movies and models as our subject matter. We'll look for the main idea within each face the particular arrangement of shapes that sets that person's face apart from all other faces.

Course #	Semester
ILD-3631-A	fall
ILD-3631-B	spring

FGD-3698-A Printmaking: Silkscreen and the Artists' Book

Thursday 9:00-1:50 Spring semester: 3 credits Materials fee: \$175 Instructor: D. Sandlin

Using silkscreen, students will explore the many ways to present print as sequential images—artists' books, themed portfolios and comics, even fanzines. The course will cover the process from concept to finished and bound multiples. Students will learn methods of making color separations for multicolor prints using traditional hand-drawn and modern photographic techniques. Bookbinding will be demonstrated, including Japanese bookbinding, accordion folding and signature binding. Large-scale digital output is available in the printshop.

FGD-3798

Advanced Etching and Monoprint as Illustration

Monday 9:00-1:50 One semester: 3 credits Materials fee: \$175

Instructor: B. Waldman (www.brucewaldman.com)

This course is for students who already have a basic foundation in etching and monoprint techniques and want to take their skills to the next level. Advanced techniques such as three-plate color registration prints, transparent color roll-ups, viscosity printing, hand applied and blended surface color techniques, spit-bitting, and a refinement of black-and-white techniques for line work, including hard ground, aquatint and soft ground will be covered. Prerequisite: FGD-2137, Etching and Monoprint as Illustration, or equivalent.

Course #	Semeste
FGD-3798-A	fall
FGD-3798-B	spring

ILD-4201

Advanced Drawing

Monday 9:00-11:50 One semester: 3 credits Instructor: J. Chung

Drawing is the root of all visual language. An artist cannot practice the profession without an understanding of all the processes and various options. In this course, great emphasis will be placed on observational understanding of the nature of form (nature being our greatest teacher). Different approaches and experimentation will be encouraged with the goal of achieving both emotional and intellectual advances in your own style and direction. Assignment will consist of a sketchbook based on a stream of consciousness thought process. *Note: Bring a bond-paper drawing pad (18x24") and various drawing materials to the first session.*

Course # Semester ILD-4201-A fall ILD-4201-B spring

ILD-4203

Pencil Rendering

Monday 3:00-5:50 One semester: 3 credits Instructor: G. Hansen This figure drawing cours

This figure drawing course will explore the pencil as a halftone instrument. The observation and recording of form and texture will be studied through the use of soft pencil on a high-surface paper. Light and shade, soft and hard edges, and the turning of form in space will be examined through rendering the nude model. Assignments are an important component. *Note: Please bring a lead holder, 3B leads, a kneaded eraser, a sanding block and a two-ply plate-finish bristol pad (11x14") to the first session.*

Course #SemesterILD-4203-AfallILD-4203-Bspring

ILD-4206

Draw Anything: Especially From Your Head

Monday 12:00-2:50

One semester: 3 credits Instructor: J. Moriarty

The problems confronted when drawing from your head are different from those faced when copying. Someone who can copy a photograph accurately may have difficulty drawing from their head while someone else who can't copy as well may have no problems drawing from their head. This course is for anyone (beginning or advanced) who wants to be able to draw from their head right now. You will be shown how to make up your own ideas and go through the sketch process, then the finished drawing. Finally, you will learn how to be objective about the results.

Course #	Semester
ILD-4206-A	fall
ILD-4206-B	spring

ILD-4301 **Painting Now** Monday 12:00-2:50

One semester: 3 credits Instructor: S. Mellyn

The course will focus on creating a body of work based on content and technique. Students will draw material from a variety of sources, including photography, art history, and current and historical events. We will examine the illustrator's role in the contemporary art scene with emphasis on the bridge between the commercial and gallery worlds. Critique of work and in-class discussion will be included.

Course # Semester ILD-4301-A fall ILD-4301-B spring

ILD-4311

Modern Illumination

Tuesday 6:00-8:50

One semester: 3 credits

Instructor: D. Imperiale-Warner During the Middle Ages, books were produced that drew widely from the use of

symbolism and illustration to convey and support the meaning of the text, much like modern illustration. This course will focus on learning to use the materials and techniques of medieval illuminated manuscripts in a modern context. Students will learn to mix and use egg tempera, apply gold leaf and work on goatskin parchment. Some time will be devoted to looking at examples of manuscripts from Europe, Russia and Persia that were created in the Middle Ages, as well as contemporary examples of egg tempera. Individual research is a must. Initial course sessions are devoted to gilding and understanding the difficulties, limitations and beauty of egg tempera. The second part of the course is geared toward completion of a final project, which can range from re-creating elements of an illuminated manuscript to illustrations, cartoons or personal work. The course is recommended for students who have an attention to detail, excellent time management and patience with an extremely difficult medium. Knowledge of medieval illuminated manuscripts is not necessary. Note: Materials used in this course are generally more expensive than common painting materials.

Course #	Semester
ILD-4311-A	fall
ILD-4311-B	spring

ILD-4342

Pixels on the Edge Monday 12:00-2:50 One semester: 3 credits Lab fee: \$250

Instructor: S. Ewalt (www.ewaltimaging.com)

This course will explore and define the visual formulas that occur in popular images. You will then reinvent and "tweak" these formulas, while developing your own personal voice. We will strive for innovative, edgy solutions to problems, and discuss how an artist can produce marketable art for the mainstream while not compromising his or her aesthetics. Particular attention will be paid to issues of scale (the CD package vs. the billboard), period styles, tracing postmodern sources, and subculture genres. Students will combine their own drawn and found materials with the use of Adobe Photoshop and Adobe Illustrator. Prerequisite: A working knowledge of the Macintosh computer.

Course #	Semester
ILD-4342-A	fall
ILD-4342-B	spring

ILD-4999-A Illustration Internship

One semester: 3 credits

Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

ADVANCED CARTOONING ELECTIVES

SMD-2244-B

Flashtooning Animation with Adobe Flash

Monday 12:00-2:50 Spring semester: 3 credits

Lab fee: \$250

Instructor: A. Pearlman (www.andypearlman.info)

How to use Adobe Flash for cartoon-style animation for the eventual display on the Web will be the focus of this course. Discussions include proper scanning, optimization of images and animation techniques, such as keyframing and how to use them in Flash. Students will also learn how to use light and color in a cartooning environment. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. Students should have some experience with inking their own line art. Note: This course is cross-listed with SMD-2244-A.

CID-3623 Writing for the Comics

Thursday 6:00-8:50

One semester: 3 credits

Instructor: J. Harris

First, this course will explore what a story is, the relationship of plot, characterization and theme. We'll discuss the most common mistakes writers make and how to avoid them. Then we'll learn specific techniques of storytelling and how to apply them to various comic-strip formats, using examples from the great artists of the past and from contemporary comics. Students will experiment with creating their own characters and stories and learn how to approach material originated by someone else. Finally, we'll look at the market and the competitive world of professional comics. Throughout, the emphasis will be on what's practical. There will be guest lecturers and critiques from professional editors.

Course # Semester

CID-3623-A fall CID-3623-B spring

FGD-3698-A

Printmaking: Silkscreen and the Artists' Book Thursday 9:00-1:50

Spring semester: 3 credits Materials fee: \$175 Instructor: D. Sandlin Using silkscreen, students will explore the many ways to present print as sequen-

tial images-artists' books, themed portfolios and comics, even fanzines. The course will cover the process from concept to finished and bound multiples. Students will learn methods of making color separations for multicolor prints using traditional hand-drawn and modern photographic techniques. Bookbinding will be demonstrated, including Japanese bookbinding, accordion folding and signature binding. Large-scale digital output is available in the printshop.

FGD-3798

Advanced Etching and Monoprint as Illustration

Monday 9:00-1:50 One semester: 3 credits Materials fee: \$175 Instructor: B. Waldman (www.brucewaldman.com)

This course is for students who already have a basic foundation in etching and monoprint techniques and want to take their skills to the next level. Advanced techniques such as three-plate color registration prints, transparent color roll-ups, viscosity printing, hand applied and blended surface color techniques, spit-bitting, and a refinement of black-and-white techniques for line work, including hard ground, aquatint and soft ground will be covered. Prerequisite: FGD-2137, Etching and Monoprint as Illustration, or equivalent.

Course #	Semester
FGD-3798-A	fall
FGD-3798-B	spring

CID-4103 Comic-Book Storytelling Workshop

Wednesday 6:00-8:50 One semester: 3 credits

Instructor: N. Bertozzi (www.nickbertozzi.com) Stories have a basic, clear format. Within that structure is an exponentially expanding set of narrative choices that the author can make. Add to that the myriad devices used in constructing works using words and nictures and it's

myriad devices used in constructing works using words and pictures and it's often difficult to know where to begin telling a story. This workshop will examine the theories behind storytelling using practical exercises to help students recognize and use the components of a good story.

Course #	Semester
CID-4103-A	fall
CID-4103-B	spring

CID-4621

Artists One-Stop Humor Clinic

Monday 3-5:50

One semester: 3 credits Instructor: M. Newgarden

Funny or not funny? This deadly serious workshop will focus on the development, application and refinement of the humorist's (and anti-humorist's) techniques in personal work. Analysis, brainstorming sessions, field trips and guest speakers from varied disciplines will be included. Media covered will include all forms of picture- and object-making, comics, storyboards and product design.

Course #	Semester
CID-4621-A	fall
CID-4621-B	spring

CID-4632 Obstacle Course: Make Great Comics Using Rules, Constraints and Games

Monday 12:00-2:50 One semester: 3 credits

Instructor: M. Madden

The goal of this class is two-fold: on the one hand, you will learn how to jumpstart your creative process and generate ideas out of thin air; on the other, you will deepen your understanding for the formal language of comics and art in general. The tools we will use to achieve these creative breakthroughs are arbitrary rules and self-imposed obstacles. At first the notion may seem paradoxical, but it is a time-honored approach across all media from song forms to experimental novels to hit TV shows. This course is based on the idea that working with constraints can be a source of inspiration rather than frustration. Assignments will help you create new comics by manipulating text and image as well as panel and page. You will complete several short assignments and one five- to six-page comic. Readings will include comics as well as examples from the world of prose, poetry, film and fine art.

Course #	Semester
CID-4632-A	fall
CID-4632-B	spring

CID-4999-A Cartooning Internship

One semester: 3 credits Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

ADVANCED ILLUSTRATION AND CARTOONING ELECTIVES FOR NO CREDIT

ILD-3328

Advanced Painting Monday 3:00-5:50 One semester: no credit

Instructor: G. Crane

This course is an in-depth study of painting materials and techniques. We will be painting the figure as a way of understanding composition and anatomy, with particular attention to light, form and color. Additional critique of outside personal projects will be addressed and development of your personal visual vocabularies will be encouraged.

Course #	Semester
ILD-3328-A	fall
ILD-3328-B	spring

ILD-3224

Advanced Drawing for Illustrators and Cartoonists

Friday 3:00-5:50

One semester: no credit

Instructor: K. Mayerson (www.derekeller.com or www.sevenseven.com) This course will be a place where the student can develop both observational and conceptual skills. Models will be available for those inclined toward direct representation; for those concerned with more stylized or abstract directions, critique and encouragement will be offered. A veritable one-room schoolhouse, this course is designed to enable the student to gain the greatest personal growth in relation to their drawing abilities.

Course #	Semester
ILD-3224-A	fall
ILD-3224-B	spring

COMPUTER LAB AND PRINTMAKING ACCESS

GDD-Access

Digital Imaging Center Access Two semesters: no credit

Access fee: \$500 per semester

Illustration and cartooning majors who want to use the Digital Imaging Center must register for GDD-Access. *Note: Access is available during hours that do not conflict with ongoing courses.*

FGD-Access

Printmaking Workshop Access: Undergraduate

One semester: no credit

Access fee: \$225

Undergraduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. *Note: Access is available during printshop hours that do not conflict with ongoing courses.*

Course #	Semester
FGD-Access-A	fall
FGD-Access-B	spring

Department of Interior Design

Degree requirements:

Successful completion of all course requirements, including: 78 credits in studio courses

30 credits in humanities and sciences courses, including the Humanities Distribution Requirements

12 credits in interior design art history courses

Interior Design First-Year Requirements

Below is a listing of required courses for the foundation year. These courses must all be successfully completed by the end of your first year at the College. If you have received credits in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact the Interior Design Department chair, Jane Smith, so that you can arrange to take some elective courses.

IDD-1010

Drafting: Basic Building Systems

One semester: 3 credits

The materials and methods of interior drafting and basic building systems will be examined in this course. Students will complete a variety of projects employing drawing types that are used to design interior spaces. Topics include: surveying a space and converting survey information into a plan, elevations, axonometric drawings, detail drawings.

IDD-1020

Drawing: Perspective

One semester: 3 credits

This course will focus on architectural sketching and graphic skills necessary to complete interior sketches and to develop and present interior ideas and concepts quickly and graphically.

IDD-1030

Drawing: Environment and Composition

One semester: 3 credits

The majority of class sessions will be spent at various New York City locations, learning to draw the particular details of different environments. Composition will be stressed, along with line drawing and the use of tone. Capturing the mood of a building and its locale will be emphasized.

IDD-1050

Principles of Interior Design

One semester: 3 credits

This course is designed to help each student develop a personal vision within the context of the design process. Basic design principles for interiors will be introduced through two- and three-dimensional projects. Line, mass, texture, volume, form, shape, configuration, symmetry, vista, light, color, proportion and scale will all be covered.

IDD-1060 Introduction to Designing Interiors One semester: 3 credits

As the first step in designing interiors, this course will organize the creative design process into a number of distinct steps, including: a study of client and user needs, writing the design "program," understanding the building that will house the interior design, diagramming activity areas, drawing the interior, analyzing and selecting materials and furniture, presenting the design and follow-up. Small interior design projects will serve as the focus, requiring the application of basic skills and visual design studies from other foundation-year courses.

IDD-1160

Computer-Aided Drafting and Design

One semester: 3 credits

Serving as an introduction to computer-aided design and drafting (CAD), this course will explore ideas for layout, line weights, dimensions and annotation using AutoCAD. We will approach drawings as a visual communication tool that is both artistic and informative. Study will revolve around a semester-long project, which will result in a drawing that contains various types of plans, elevations and sections of an interior space. Three hours per week of scheduled lab time is required.

IDD-1170

Introduction to Computer Design

One semester: 3 credits

The development of creative techniques using Adobe Photoshop, Illustrator and InDesign will be examined in this course. How to scan images at the proper resolution and develop an archive of work are included. The course will cover basic graphic design principles of layout and design through hands-on exercises to create business cards, letterheads, logos, layout grids, illustrations and books.

IDD-1240 Furniture and Finishings

One semester: 3 credits

This course will examine styles, functions, material and construction techniques, and the ergonomics of furniture and furnishings. Through space planning exercises, scale and clearances will be addressed. Guest lectures by design professionals and industry sales representatives, and field trips to showrooms will supplement course material.

IDD-2130

Current Issues in Interior Design by Visiting Professionals I Fall semester: no credit

Two required lectures on current issues in interior design will be held by visiting professionals. Scheduling of the lectures will be announced during the semester.

IDD-2135

Current Issues in Interior Design by Visiting Professionals II Spring semester: no credit

This is the second part of a two-semester course. Please see IDD-2130, Current Issues in Interior Design by Visiting Professionals I, for course description.

HCD-1010 Literature and Writing I One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020 Literature and Writing II One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

Interior Design Foundation 1 / FALL					Interior Design Foundation 1 / SPRING					
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
		HCD-1010-71 Literature and Writing I 9:00-11:50 R. DiPalma		IDD-1170-71 Computer Design 9:00-11:50 S. Aronoff	9 		·	HCD-1020-71 Literature and Writing II 9:00-11:50 R. DiPalma	IDD-1020-71 Drawing: Perspective 9:00-1:20	
2 1 2 IDD-1010-71		·		IDD-1030-71 Drawing: Environment and	$\begin{array}{c} 12 \\ \hline 1 \\ \hline 2 \\ \hline 2 \\ \hline \end{array}$		·	IDD-1160-71 CAD Lab 12:00-2:50	R. Spokowski	IDD-1240-7 Furniture ar Furnishing
3 Drafting: Basic Building 4 Systems 2:00-5:50 5 V. Kung	IDD-1050-71 Principles of Interior Design 3:00-5:50 N. Gesimondo	·		Composition 12:00-5:50 J. Ruggeri	$\begin{array}{c} 3\\$		IDD-1060-71 Intro/Designing Interiors 3:00-5:50 N. Gesimondo			12:00-5:5 Instructor: T
6				·	6 		IDD-1160-71 CAD/Design 6:00-8:50 C. Weiss			
7		·		·	7		CAD/Design 6:00-8:50			-

Interior Design Foundation 2 / FALL							nterior Design	Foundation 2 / S	PRING	
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9		HCD-1010-72	IDD-1170-72		9			HCD-1020-72		
10		 Literature and Writing I 	Computer Design		10			 Literature and Writing II 		IDD-1160- CAD Lab
11		 — 9:00-11:50 R. DiPalma 	9:00-11:50 B. Bobkoff		11			– 9:00-11:50 R. DiPalma		9:00-11:5
12			D. DUUKUII					R. DiPalma		
12					12					
1				IDD-1030-72	1					100 4040
2				Drawing: Environment	2				IDD-1020-72	IDD-1240- Furniture a
3		IDD-1050-72		and Composition	3			IDD-1060-72	Drawing:	Furnishin 12:00-5:5
		 Principles of 		12:00-5:50				 Intro/Designing 	Perspective 1:30-5:50	Instructor:
4		Interior Design 3:00-5:50		J. Ruggeri	4			Interiors - 3:00-5:50	R. Spokowski	
5		E. Martin			5			E. Martin		
6 IDD-1010-72					6				IDD-1160-72	
7 Drafting:					7 -				CAD/Design	
Basic Building 8 Systems					8				6:00-8:50 C. Weiss	
6:00-9:50										
9 M. Gordon					9					
10					10					

Interior Design Second-Year Requirements

All second-year interior design students must take the following courses:

Course # IDD-2010 IDD-2015 IDD-2020 IDD-2030 IDD-2035 IDD-2060	<i>Title</i> Design Studio I Design Studio II Color Theory and Rendering Building and Interior Systems I Building and Interior Systems II Presentation Techniques	Semester fall spring fall fall spring spring
IDD-2100	World Architecture: Art and Interior Design	fall
IDD-2110	Western Architecture: Art and Interior Design	spring
IDD-2130	Current Issues in Interior Design by	spiniy
IDD-2135	Visiting Professionals I Current Issues in Interior Design by	fall
	Visiting Professionals II	spring
IDD-2140 IDD-2150 HPD-2030 HPD-2035	Interior Materials and Finishes Interior Detailing Environmental Studies I Environmental Studies II	fall spring fall spring

Interior Design Fourth-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs. Students should see their advisor early to determine remaining credit needs and requirements. You must be able to complete all 120 credits of the BFA degree, including all course and credit requirements, to be eligible to graduate.

All fourth-year interior design students must take the following courses:

Course #	Title	Semester
IDD-2130	Current Issues in Interior Design by	fall
IDD-2135	Visiting Professionals I Current Issues in Interior Design by	fall
122 2100	Visiting Professionals II	spring
IDD-4010	Design Studio V: Thesis	fall
IDD-4015	Design Studio VI: Thesis/Portfolio	spring
IDD-4030	Interior Design: Professional Practice	fall
IDD-4040	Practical Applications for the	
	Interior Design Professional	spring

Interior Design Third-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual humanities and sciences distribution credit needs.

All third-year interior design students must take the following courses:

Title	Semester
Current Issues in Interior Design by	6 H
0	fall
3,	
Visiting Professionals II	spring
Materials and Finishes	fall
Design Studio III	fall
Design Studio IV	spring
Lighting and Specialty Design	fall
Modern and Contemporary Interiors	fall
Influences in Contemporary Interiors	spring
Sustainable Design	spring
	Current Issues in Interior Design by Visiting Professionals I Current Issues in Interior Design by Visiting Professionals II Materials and Finishes Design Studio III Design Studio IV Lighting and Specialty Design Modern and Contemporary Interiors Influences in Contemporary Interiors

Interior Design General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Note: Courses are listed in numerical order.

IDD-2010

Design Studio I Fall semester: 3 credits

Limited to 15 students

This course will introduce many design issues and principles. Skills will be developed through three-dimensional sketch problems varying in levels of complexity and duration, culminating in a final project for juried presentation. Third-semester interior design course materials, including perspective and rendering as well as behavioral science material from HPD-2030, Environmental Studies I, will be incorporated into our explorations.

Course #	Day	Time	Instructor
IDD-2010-A	Μ	3:00-8:50	R. Ekstrom
IDD-2010-B	M, W	3:00-5:50 (M), 12:00-2:50 (W)	S. Mager

IDD-2015 (previously IDD-2070)

Design Studio II

Spring semester: 3 credits

Limited to 15 students

Students will be given a wide range of projects of increasing levels of complexity and scope to expand design skills. A final juried project will be presented that demonstrates the application of previous course material, including principles of design, color, perspective and rendering as well as the course material in HPD-2035, Environmental Studies II. Barrier-free design for the handicapped will be considered.

Course #	Day	Time	Instructor
IDD-2015-A	Μ	3:00-8:50	R. Ekstrom
IDD-2015-B	M, W	3:00-5:50 (M), 12:00-2:50 (W)	S. Mager

IDD-2020-A

Color Theory and Rendering

Friday 9:00-1:20 Fall semester: 2 credits

Instructor: R. Spokowski

This course will focus on interior rendering, with an emphasis on drawing perspective and color. Sketching and resource courses, as well as HPD-2030, Environmental Studies I, will be incorporated. Constructing perspectives from plans and elevations and rendering perspectives with a variety of media will be covered.

HPD-2030-A Environmental Studies I

Tuesday 9:00-11:50

Fall semester: 3 credits Instructor: K. Kettler

The human and social impact of the built environment—physically, emotionally and psychologically—upon the inhabitants of various environments will be investigated in this course. Social organization and government, as they relate to environmental utilization and design, and economics and resource allocation related to social movements will also be examined. Readings and research assignments will address the process of discovery, research methods and how to organize and present ideas. The development of research techniques is an integral component of the course. HPD-2035-A (previously HPD-2040) Environmental Studies II Tuesday 9:00-11:50 Spring semester: 3 credits Instructor: K. Kettler This is the second part of a two-semester course. Please see HPD-2030, Environmental Studies I, for course description.

IDD-2030

Building and Interior Systems I

Fall semester: 2 credits Instructor: R. Ottaiano

The principles and practice of building and interior construction systems will be examined throughout the semester. The goal is for students to complete a set

examined throughout the semester. The goal is for students to complete a set of construction drawings from the initial survey of a space to the final plans, specifications and details of an interior design project. Building construction, interior construction (walls, ceilings, flooring), lighting, electrical, plumbing and mechanical, HVAC, acoustics, life safety, building codes, barrier-free codes and testing standards will be covered. Visits to interiors under construction will be included when possible; the details of interior design elements will be studied through direct observation and drafting. There will be an emphasis on developing drafting skills and lettering to complement AutoCAD skills.

Course #	Day	Time
IDD-2030-A	Tu	3:00-5:50
IDD-2030-B	Tu	6:00-8:50

IDD-2035 (previously IDD-2090)

Building and Interior Systems II

Spring semester: 2 credits Instructor: R. Ottajano

A continuation of IDD-2030, Building and Interior Systems I, the goal of this course is the development of an overall understanding of the building process and the technical aspects of interior design. Emphasis will be placed on developing of architectural drafting and lettering skills to complement computer-aided drawing. Areas will include: professional ethics; fees; building laws and codes; project and team management; health, safety and welfare regulations. Professional business practices will be discussed as they relate to the process of design.

Course #	Day	Time
IDD-2035-A	Tu	3:00-5:50
IDD-2035-B	Tu	6:00-8:50

IDD-2060-A

Presentation Techniques

Friday 9:00-1:20 Spring semester: 2 credits

Instructor: R. Spokowski

The development of multimedia rendering and presentation techniques using pen-and-ink, line drawing with color, marker with pencil, watercolor/tempera and computer drawing will be explored in this course. Projects from design studios will be studied. Traditional and computer-generated rendering techniques will be developed.

IDD-2100-A

World Architecture: Art and Interior Design

Wednesday 3:00-5:50 Fall semester: 3 interior design art history credits Instructor: D. Dwyer

The different cultures and design theories of Asia, Africa, Central and South America and their influences on the West are presented in this course. Emphasis is placed on the totality of space, materials, ornament and furnishings.

IDD-2110-A Western Architecture: Art and Interior Design

Wednesday 3:00-5:50 Spring semester: 3 interior design art history credits

Instructor: D. Dwyer

Significant contributions to Western design—European and American—will be examined in this course. The relationships among social, technological and economic factors will be emphasized, as well as the interdependencies of space, materials, ornament and furnishings.

IDD-2130-A

Current Issues in Interior Design by Visiting Professionals I

Fall semester: no credit

Two required lectures on current issues in interior design will be held by visiting professionals. Scheduling of the lectures will be announced during the semester.

IDD-2135-A

Current Issues in Interior Design by Visiting Professionals II

Spring semester: no credit

This is the second part of a two-semester course. Please see IDD-2130, Current Issues in Interior Design by Visiting Professionals I, for course description.

IDD-2140-A

Interior Materials and Finishes

Thursday 3:00-5:50 Fall semester: 2 credits Instructor: TBA

Various materials that define our interior environment will be studied in depth. We will examine a range of manufacturing processes and applications, as well as the limitations of different materials. The course will provide a foundation for students to understand, identify, select and apply materials for interiors. The final project will culminate in a fully designed architectural and furniture finish scheme for a large-scale corporate interior project. Guest lectures by design professionals and industry sales representatives, and field trips to showrooms will supplement course material.

IDD-2150-A Interior Detailing

Thursday 3:00-5:50 Spring semester: 2 credits Instructor: TBA

The practicalities of taking design from concept to construction will be explored in this course. Emphasis will be placed on drawing as communication with various building trades, and how they work in concert to manifest the designer's rendering. An in-depth study of material and textiles specifications is included.

IDD-3010-A Materials and Finishes

Wednesday 3:00-6:50 Fall semester: 3 credits Instructor: N. Gesimondo

This course will examine a wide range of manufacturing processes and applications, as well as the limitations of different materials. The course will provide a foundation for students to understand, identify, select and apply materials for interiors. Guest lectures by design professionals and industry sales representatives, and field trips to showrooms will supplement course material. *Note: This course will only be offered for the 2008-2009 academic year.*

IDD-3020 Design Studio III

Fall semester: 3 credits

Limited to 15 students

This course will present projects that one is likely to encounter in a diverse design practice, including those for special populations. Students will explore space and uses of geometry and emphasis will be given to using models and perspective as tools with which to explore space. CAD will be an option for students. Students

will employ a variety of drawing techniques to represent their ideas and designs, including hand sketches, hand-drafted plans, AutoCAD and other computer programs. Building codes, laws and ADA will be incorporated into class projects. Process books are required for juried presentation of a final project.

Course #	Day	Time	Instructor
IDD-3020-A	Tu	3:00-8:50	K. San Felippo
IDD-3020-B	Th	9:00-3:50	M. Radu

IDD-3025 (previously IDD-3050) Design Studio IV

Spring semester: 3 credits Limited to 15 students

A continuation of IDD-3020, Design Studio III, this course will further develop drawing and drafting techniques for a variety of interior projects. Interior design and behavioral science course materials will be integrated. Barrier-free design for the handicapped will be considered.

Course #	Day	Time	Instructor
IDD-3025-A	Tu	3:00-8:50	K. San Felippo
IDD-3025-B	Th	9:003:50	M. Radu

IDD-3030-A

Lighting and Specialty Design

Tuesday 9:00-11:50 Fall semester: 3 credits Instructor: TBA

This course will explore techniques and concepts in lighting design—lamps; luminaries; light and color theory, as well as the accompanying psychological, emotional and aesthetic effects of light and color. Students will complete a lighting design project that includes the use of architectural drafting to prepare a reflected-ceiling plan and lighting fixtures, as well as project scheduling and costs. Other specialty areas of design, including audiovisual, telecommunications and acoustics, will be discussed.

IDD-3100-A

Modern and Contemporary Interiors

Friday 12:00-2:50

Fall semester: 3 interior design art history credits Instructor: D. Dwyer

The richness and diversity of design in interiors, furniture and the decorative arts from the 20th century to present will be explored in this course. Topics will include: the Bauhaus, International Style, Art Deco, modern and postmodern (1950s and 1960s).

IDD-3110-A Influences in Contemporary Interiors

Friday 12:00-2:50 Spring semester: 3 interior design art history credits

Instructor: D. Dwyer

This course will address past and present design ideas and seek to project future tendencies. A case study approach will be followed where various program types are used to explore and contrast theoretical reasoning and historical design solutions. For example, museum and exhibition spaces will be examined to develop an understanding of critical issues in the public presentation of art: pedagogical vs. aesthetic imperatives; object vs. context; the myth of the neutral setting; temporality, as well as related technical issues in lighting and conservation.

IDD-3212-A

Design Visualization

Wednesday 3:00-5:50 Fall semester: 3 credits Instructor: S. MacNintch

Limited to 14 students

Autodesk 3ds Max and 3D Studio VIZ will be employed to create a virtual threedimensional walk-through of an interior space. Emphasis will be on modeling, lighting, textures and the importance of problem solving within an architectural space. Students will complete a video output of their project.

IDD-3213-A Advanced Design Visualization

Friday 3:00-5:50 Spring semester: 3 credits Instructor: I. Ip Limited to 14 students

Digital media representation of an interior space with a practical and conceptual emphasis on compositing multiple renderings, masks and digital photography to produce a sequence of simulated "film stills" is the focus of this course. Students will document, measure and photograph an existing interior and then use this information to develop a set of drawings with AutoCAD. These drawings will be imported into Autodesk 3ds Max as an underlay to construct a three-dimensional computer model. We will explore how to light the computer model and develop textures for the interior surfaces. Multiple renderings will be achieved using Adobe Photoshop, and multiple new "readings" of the space will be suitable for portfolio inclusion. Prerequisite: IDD-3212, Design Visualization, or equivalent.

IDD-3317-A Sustainable Design

Monday 6:00-8:50 Spring semester: 3 credits Instructor: M. Levi

Sustainable design is an important strategy in today's design of the built environment, and clients are embracing it as part of their business models and mission statements. This course is geared toward the study of sustainable design strategy as good practice and as related to LEED (Leadership in Energy and Environmental Design). Through case studies (in both the public and private sectors) and class projects, students will explore sustainable environmental design.

IDD-3512-A Design/Build Project

Spring semester: 3 credits Thursday 3:00-5:50 Instructor: TBA

Students will select a project that will be designed, built and installed within the duration of this course. Projects may be submitted individually or by teams of up to three students, and must be submitted prior to the beginning of the semester. *Note: Registration is by placement only based on project approval.*

IDD-4010-A

Design Studio V: Thesis

Tuesday 9:00-5:50 Fall semester: 3 credits Instructors: A. Lee, N. Lewis In this course, students will choose a significant design project for their final thesis project. Student work will culminate in a jury presentation to visiting design professionals.

IDD-4015-A (previously IDD-4050) Design Studio VI: Thesis/Portfolio

Tuesday 9:00-5:50 Spring semester: 3 credits Instructors: A. Lee, N. Lewis A continuation of IDD-4010, Design Studio V: Thesis, this semester will include revisions to projects in order to complete the thesis portfolio. This course will culminate in a jury presentation to visiting industry professionals.

IDD-4030-A Interior Design: Professional Practice Thursday 1:00-4:50 Fall semester: 3 credits

Instructor: D. Belfiore

Professional Practice explores the nature of the client-designer relationship with special attention to providing marketable skills that clients are interested in procuring. Mutual expectations are identified, along with developing a working knowledge of standard forms of agreement. Resources necessary to provide services such as the organization of the office; managing people, time and money; and recognizing social styles of interaction will be covered. Students will have an opportunity to prepare and present proposals for interior design services to guest critics. This course emphasizes the importance of communication through comprehensive content, compelling graphics and oral presentation.

IDD-4040-A

Practical Applications for the Interior Design Professional

Tuesday 6:00-8:50 Spring semester: 3 credits

Instructor: TBA

Opportunities are almost unlimited for interior design graduates who differentiate themselves in today's world of innovation and competitive advantage. In this course, students will be exposed to what it takes to be competitive within the interior design and building industries. What does it mean to be a professional? Guest speakers will assist in discussion of available job and career options in interior design and related fields. Students will prepare both short- and long-term strategies for achieving a personal career plan.

IDD-4272-A

Advanced AutoCAD 3D Modeling

Wednesday 6:00-8:50 Fall semester: 3 credits Instructor: A. Jakubowski Limited to 14 students

This course will look at ways to take an existing two-dimensional drawing and create a three-dimensional virtual model from start to finish. While we will not use any rendering packages, we will touch upon the proper ways to create models so that they can be rendered using programs such as Autodesk VIZ Render and 3D Studio VIZ; form•Z and AccuRender, among others.

IDD-4999-A

Interior Design Internship

One semester: 3 credits Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

International Studies

IPD-3102-A / IPD-3103-A Painting in Florence

Summer semester Instructor: P. Hristoff Limited enrollment

This is a program for serious painters who wish to spend two or three weeks in the cradle of the Renaissance. Students will work in a studio and on location. Studio projects will focus on working from observation as well as imagination, with consideration of what is essentially inspiring about Florence—light, color, artistic and intellectual curiosity, as well as the great monuments.

Students are encouraged to work quickly and loosely in class. Drawing and painting, on location, is used to gather information for more complex works and as a way to record our journey. The object of the course is for students to experience Florence on their own terms and to render that experience on canvas. To that end, it will include guided visits to museums and historic sites.

While punctual class attendance is mandatory, the evenings and weekends are yours to explore the myriad offerings of this fabled city, from flea markets and boutiques to dining at a local trattoria or an elegant four-star restaurant. Students may also visit nearby towns such as Pisa, Siena or Lucca, or take a weekend excursion to Venice or Rome. The beaches of the Mediterranean are only about an hour away by train. The opportunities to broaden your horizons are virtually endless. *Note: A portfolio of at least 12 images (slide or jpeg) of recent work must be submitted, along with a completed application form. Acceptance into this program is based on portfolio review.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3102-A	May 23 – June 7	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3103-A	May 23 – June 13	3	\$3,650

For further information please contact JP Forrest, in-residence coordinator, at 212.592.2500; fax: 212.592.2503; e-mail: jforrest@sva.edu.

IPD-3302-A / IPD-3303-A Painting in Barcelona

Summer semester

Instructors: T. Carr, C. Miguel

Limited enrollment

Enroll in the *Painting in Barcelona* program, and spend up to three weeks painting in the city that motivated artists such as Pablo Picasso, Joan Miró and Antoni Tàpies. Painting in this Mediterranean city is a wonderful opportunity to do serious work and enjoy a European adventure that is filled with artistic inspiration.

Classes will be conducted in the spacious studios at the Escola d'Arts Plastique i Disseny (LLOTJA); two distinguished faculty members will help you to clarify your artistic vision and explore new directions. Students may work with any style, medium and subject they choose. There will be a group critique of student work at the end of the program.

Classes are held Monday through Friday. A walking tour of Barcelona, as well as visits to the Miró Foundation, the Picasso Museum and Gaudí's La Pedrera are included. Weekends are yours to explore this Olympic city's Gothic and modernist quarters, or travel to nearby towns such as Tarragona, Girona, Montserrat and Sitges, or visit the Dalí museums in Macaques and Figueres. *Note: A portfolio of at least 12 images (slide or jpeg) of recent work must be submitted, along with a completed application form. Acceptance into this program is based on portfolio review.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3302-A	June 27 – July 12	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3303-A	June 27 – July 18	3	\$3,650

For further information contact Dora Riomayor, director of international studies, at 212.592.2543; fax: 212.592.2545; e-mail: studyabroad@sva.edu.

IPD-3202-A / IPD-3203-A Digital Photography in Florence

Summer semester

Instructor: J. Rudnick

Limited enrollment

Surround yourself with the magnificent art and architecture in the birthplace of the Italian Renaissance. Photographers are invited to spend up to three inspiring weeks in the School of Visual Arts' *Digital Photography in Florence* program. This program will examine the artistic vision and camera control needed in imagemaking, emphasizing personal expression, aesthetics, mood and emotional content. Advice regarding equipment, shooting and techniques will be offered.

Students will be directed to work on individual projects and will submit a final body of work for review. The instructor will meet daily with students to critique their work. In addition, weekly group critiques will be held.

This creative course of study will provide guidance for photographing the City of Florence and its people, as well as the surrounding Tuscan landscape and local towns and villages. Guided tours of many Florentine museums and churches will be included.

While class attendance is mandatory, evenings and weekends are yours to explore the culture and traditions of this engaging metropolis, whether it's wandering through flea markets, shopping in boutiques or enjoying excursions to Siena, Lucca, Chianti, Rome or Venice.

Accommodations at Youth Firenze 2000, a modern hostel near the Arno River, are double-occupancy with private bathroom; Continental breakfast at a local café is included.

Prerequisite: Two semesters of basic photography, and a working knowledge of Adobe Photoshop are required. Students must supply their own laptop with Adobe Photoshop installed and a digital camera (5 megapixels or higher), as well as storage media to transfer files and all necessary equipment to download images from the camera to laptop. *Note: A portfolio of at least 12 digital images of recent work must be submitted, along with a completed application form. Acceptance into this program is based on portfolio review.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3202-A	May 23 – June 7	2	\$3,150
<i>Course #</i>	<i>Dates</i>	Credits	<i>Tuition</i>
IPD-3203-A	May 23 – June 13	3	\$3,650

For further information contact Michelle Mercurio, associate director of international studies, at 212.592.2073; fax: 212.592.2017; e-mail: mmercurio@sva.edu.

INTERNATIONAL STUDIES

IPD-3502-A Studio Art Therapy in Florence: Rejuvenating the Creative Spirit

June 14 – June 28

Summer semester: 2 studio credits Instructors: M. Cole, D. Farber, P. Luzzatto, V. Sereno \$2,800

Come explore the integration of self, other, art and culture in one of the most influential cities in the history of the fine arts. Immerse yourself in a two-week studio art process that deepens your connection to your work through the vibrant environment that surrounds you. The creative process, from blank space to full integration and expression will be the focus of the course, and students may use the medium of their choice, as well as writing and journaling in the studio.

Students and art therapists will be provided with the rare opportunity to cultivate their creativity and experience the Italian art therapy community through lectures, workshops and on-site visits. Guided tours of museums, churches, and Florence, as well as a day trip to Pisa will be included.

In addition, one day of the program will be devoted to Paola Luzzatto's Power of Silence workshop, where students will experience how silence and words can be used in individual art therapy sessions, in group art therapy and in an open studio setting.

Classes are scheduled Monday to Friday. The evenings and weekends are yours to discover and explore this magnificent city, as well as other cities and areas of Italy. *Note: This program is open to incoming and currently enrolled MPS Art Therapy students and alumni, art therapy students from other institutions and art therapists.*

Tuition includes double-occupancy accommodations, museum admission, city tours, and transportation to and from Pisa.

For further information contact Deborah Farber, in-residence coordinator, at 212.592.2610, e-mail: dfarber@sva.edu.

IPD-3602-A

Cinema in Italy June 23 – July 4 Summer semester: 2 credits (1 art history credit and 1 studio credit) Instructors: A. Fumagalli, L. Cotta Ramosino \$3,000 Limited enrollment

This unique two-week program, held in the historic cities of Rome and Milan, offers a journey of discovery into the world of cinema.

Participants will explore different facets of the film and broadcast industries, primarily through location visits to several Italian studios. We will visit Giorgio Armani's company in Milan to explore fashion and wardrobe in cinema, go on set at the world renowned Cinecittà film studio in Rome and speak with prominent directors and actors, and tour the television studios of Mediaset and Lux Vide to speak with the production teams that create some of the most watched Italian programs.

Excerpts of Italian films—World War II to the present—will be screened and followed by lectures and discussion on Italian history and cinematic arts with a distinguished faculty from Milan's prestigious Università Cattolica del Sacro Cuore, as well as Italian film and television artists.

The program offers the rare opportunity to collaborate with accomplished Italian directors and actors on a variety of scenes, focusing on the exploration of the actor/director relationship. In addition, there will be several guest speakers such as Giulio Base, Stefano Alleva, Lodovico Gasparini and Renzo Martinelli. This program is open to all lovers of cinema.

Tuition includes double-occupancy accommodations, daily Continental breakfast, transportation from Milan to Rome, guided tours and museum admission.

For further information contact Salvatore Petrosino, in-residence coordinator, at 212.592.2194; fax: 212.592.2115; e-mail: spetrosino@sva.edu.

IPD-3703-A Art History in Southern France

May 25 – June 13 Summer semester: 3 art history credits Instructor: T. Huhn \$3,500

Limited enrollment

This program immerses participants in the grandeur of the Roman ruins through an on-site study that focuses on medieval as well as 17th- and 18th-century architecture. In addition, the works of Vincent van Gogh and Paul Cézanne, among other 19th-century painters, will be viewed at Arles and Aix-en-Provence. Other art historical glories of southern France will also be explored.

Students will stay in the heart of the medieval walled city of Avignon, one of the most beautiful and historically important cities of the Provence region. Visits to sites within Avignon, such as the renowned Popes' Palace are included; excursions with on-site lectures to surrounding cities such as Arles, Nîmes, Orange and Les Baux de Provence complement classroom study.

Field trips and classroom instruction will be held Monday through Thursday, allowing students extended weekends for travel, or to discover the rich selection of street markets, cafés and cultural activities that are available in Avignon itself. *Note: Three credits in art history will be awarded upon successful completion of this program. For SVA students, these credits will satisfy the requirement for AHD-1010, Survey of World Art I, AHD-1015, Survey of World Art II, or three art history elective credits.*

Tuition includes double-occupancy accommodations, daily Continental breakfast, guided tours and museum admission.

For further information contact Deborah Hussey, program assistant, at 212.592.2333; fax: 212.592.2322; e-mail: dhussey@sva.edu.

OVERSEAS EXCHANGE PROGRAMS

The International Studies Exchange Programs provide students with the opportunity to live and study overseas for one semester. Studio credit completed in the participating exchange school is transferable.

SVA has exchange agreements with the following schools:

FRANCE

Ecole Nationale Superieure des Beaux-Arts (ENSB-A) Ecole Nationale Superieure des Arts Decortifs (ENSAD) Ecole Nationale Superieure des Arts Graphic ESAG) Ecole Supérieure d'Audiovisuel (ESAV)

ITALY and SPAIN Istituto Europeo di Design (IED)

THE NETHERLANDS Rietveld Academy of Art & Design Willem de Kooning Academy

NORWAY Staten Handverks og Kunstindustriskole (SHKS)

PORTUGAL Centro de Arte & Communicaco (ARCO)

SWITZERLAND Hochschule fur Gestaltung und Kunst Zurich (HgKZ)

The exchange program is available to the following majors only: Photography, Fine Arts, Illustration, Graphic Design, Interior Design, Film and Animation. To be eligible, you must be a full-time matriculated degree candidate, working toward your BFA degree, and have junior standing by the fall 2008 semester. Applications are due September 15, 2008.

Applicants must submit a completed application form, unofficial SVA transcript, two letters of recommendation and slides or JPEG images of their work. Applications are due by September 15, 2008. (Students accepted into the program will study overseas during the Spring 2009 semester.)

Students who are accepted into the program and travel overseas will receive an exchange stipend, which will be applied to their spring 2009 tuition. The stipend is valid only for those who will study overseas.

Note: SVA students are not required to pay the visiting school's tuition; however, they are required to pay for any course and registration fees that apply, as well as for transportation, housing and meals.

For more information and an application, please contact the Office of International Studies, 212.592.2543; e-mail, studyabroad@sva.edu.

Department of Photography

First-Year Requirements

First-year photography majors must take all the courses that follow. These courses are the foundation-year requirements and they must be successfully completed by the end of your first year at the College unless you have already received credit in transfer for any of these courses. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Following are eight course programs, each composed of foundation-year required courses. Please look over each schedule and decide which best suits your needs. Each program has a limited number of seats; please choose alternative choices in the event that your first preference has been filled.

Students are required to complete a portfolio review at the end of each year. Any student who does not submit a portfolio will not be allowed to begin classes the following semester until the portfolio has been evaluated. Students may enter their next year level only after all photography requirements have been satisfied in their current year.

AHD-1060 History of Photography I

One semester: 3 credits

An introduction to the history of photography, this course will begin with a discussion of the invention of photography and continue through the work of the present day. Major photographers and trends in photography will be covered in detail.

AHD-1065

History of Photography II One semester: 3 credits

This is the second part of a two-semester course. Please see AHD-1060 for course description.

PHD-1030

Photography Workshop I

One semester: 3 credits

With an emphasis on extensive darkroom work and group critique, this course will cover printing, negative development, bleaching, color correcting, spotting and mounting. Assignments will be given and students will submit a portfolio at the end of the semester. *Note: Please bring your portfolio to the first session.*

PHD-1035

Photography Workshop II

One semester: 3 credits This is the second part of a two-semester course. Please see PHD-1030 for course description.

PHD-1040 Introduction to the Principles of Photography

One semester: 3 credits

This series of lectures and demonstrations supplement the practical applications addressed in PHD-1030, Photography Workshop I. Sessions will investigate the principles of photographic materials and techniques and how to apply them effectively to achieve improved picture quality. Topics include exposure and exposure meters, developing, light and filters, printing materials and techniques, contrast control, cameras and lenses and practical testing.

PHD-1080 Introduction to Digital Imaging

One semester: 3 credits

Emphasis will be placed on gaining a fundamental understanding of the Adobe Photoshop application. Among the topics covered will be file management, image size and resolution, flatbed and film scanning, color modes, file formats, painting and editing tools, image adjustments, working with layers and layer masks, and output options. By the end of the semester, students should have a basic understanding of how to work with photographs in a digital environment.

PHD-1090 Foundation Symposium

One semester: 3 credits

Foundation Symposium is designed to introduce the student to a variety of photographic practices and ideas. The symposium is composed of six (6) five-week courses that will explore the following topics.

Career

The practical information and career opportunities available to photographers will be discussed in depth. Topics will include: procedures for introducing work to fine art and commercial industries; résumés, statements and other supportive materials; effective strategies for promotion and marketing; basic business practices.

Commerce

This course will give an overview of how photography, both vintage and contemporary, is valued and priced in the fine art market. Recent trends in contemporary photography are discussed, and field trips to New York galleries are required. The use of photography in magazines will also be discussed and students will research the possibilities available in editorial, fashion and travel assignments.

Language

The many ways that photography and language interact to create meanings is the focus of this course. We will examine a broad range of work—advertising, fine art, documentary, photojournalism, fashion—to see how text can shape the way we understand images, and vice versa. Class time will be devoted to in-class assignments, discussions, slide presentations and critiques.

Photo as Object

There is a large body of photographic art that utilizes the physical presentation of the imagery as an integral part of the artwork. We will explore photo-based works, such as Dada collage, constructed pieces and installation work. Students will be encouraged to expand their appreciation of the ways in which photographs are presented, and explore alternative approaches to presentations, encouraging a reevaluation of how a photographic image can be utilized.

Take Photos, Add Techniques, Stir

This class combines photography with a range of art techniques to create expressive, innovative pictures. The use of paint, collage and alternative photography will be applied to photographs based on a study of principles of visual perception.

Video

The goal of this production/discussion course is to expose photography students to contemporary video art and to encourage a dialogue between photography and video, both technically and conceptually, as part of a larger art practice. Genres will include mock documentary, music video, reality television and advertising. Each student will produce two video pieces (one to three minutes in duration).

PHD-1095 Foundation Symposium

One semester: 3 credits

This is the second part of a two-semester course. Please see PHD-1090 for course description.

HCD-1010 Literature and Writing I One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and essay development will help prepare students for the Proficiency Examination and elective humanities and sciences and art history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020 Literature and Writing II

One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

Photography Foundation 1 / FALL						
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2	Δ	HD-1060-61				
1	р	History of hotography I				
PHD-10)30-61 jraphy	12:00-2:50 P. Kloehn				
- Works 3 12:30		PHD-1040-61	HCD-1010-61			
B. Br		Principles of Photography	Literature and Writing I			
5		3:00-5:50 J. Seador	3:00-5:50 D. Koch			
6				PHD-1090-61		
7				Foundation Symposium*		
8				6:00-8:50		

*PHD-1090-61L	l anguage.	first 5 weeks	instructor: S	Greenwald

PHD-1090-61B, Object; second 5 weeks; instructor: M. Joseph

PHD-1090-61T, Take Photos, Add Technique, Stir.; third 5 weeks; instructor: F. Burrell

Photography Foundation 1 / SPRING								
	MON	TUES	WED	THURS	FRI			
9								
10								
11								
12		AHD-1065-61	PHD-1080-61					
1		History of Photography II	Digital Imaging					
2	PHD-1035-61 Photography	12:00-2:50 P. Kloehn	12:00-2:50 Instructor: TBA					
3	Workshop II 12:30-5:20		HCD-1020-61					
4	B. Brooks		Literature and Writing II					
5			3:00-5:50 D. Koch					
6				PHD-1095-61				
7				Foundation Symposium*				
8				6:00-8:50				
9								

*PHD-1095-61P, Career; first 5 weeks; instructor: J. Fijol PHD-1095-61C, Commerce; second 5 weeks; instructor: A. Frame PHD-1095-61V, Video; third 5 weeks; instructor: P. Thornley

		Photography I	oundation 2 / I	ALL	
	MON	TUES	WED	THURS	FRI
9 10 11		PHD-1030-62 Photography Workshop I	AHD-1060-62 History of Photography I 9:00-11:50 P. Kloehn		
12		9:00-2:50 E. McKenna	HCD-1010-62 Literature and Writing I		
2			12:00-2:50 P. Patrick		
3			PHD-1040-62 Principles of		
4			Photography 3:00-5:50		
5			J. Seador		
6				PHD-1090-62 Foundation	
7				Symposium* 6:00-8:50	
8				0.00-0.00	

*PHD-1090-62B, Object; first 5 weeks; instructor: M. Joseph PHD-1090-62T, Take Photos, Add Technique, Stir.; second 5 wks; instructor: F. Burrell PHD-1090-62P, Career; third 5 weeks; instructor: J. Fijol

	Photography Foundation 2 / SPRING							
	MON	TUES	WED	THURS	FRI			
9			AHD-1065-62 History of					
10		PHD-1035-62	Photography II 9:00-11:50					
11		Photography Workshop II	P. Kloehn					
12		9:00-2:50 E. McKenna	HCD-1020-62 Literature and		PHD-1080-62 Digital			
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2			P. Patrick		S. Boonchai			
3								
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5								
6				PHD-1095-62				
7				Foundation Symposium*				
8				6:00-8:50				
9	*PHD-1095-62C,	Commerce; first	5 weeks; instructo	or: A. Frame				

"PHD-1095-62C, Commerce; first 5 weeks; instructor: A. Frame PHD-1095-62V, Video; second 5 weeks; instructor: P. Thornley PHD-1095-62L, Language; third 5 weeks; instructor: S. Greenwald

		Photography I	oundation 3 / I	ALL	
	MON	TUES	WED	THURS	FRI
9		AHD-1060-63			
10		History of Photography I	PHD-1030-63		
11		9:00-11:50 P. Mauro	Photography Workshop I		
12			9:00-2:50 A. Beck-Odette	HCD-1010-63	
1			A. Deck-Ouelle	Literature and Writing I 12:00-2:50	
2				A. Armstrong	
3				PHD-1040-63	
4				Principles of Photography	
5				3:00-5:50 J. Sinnott	
6				PHD-1090-63	
7				Foundation Symposium*	
8				6:00-8:50	
9					

*PHD-1090-63T, Take Photos, Add Technique, Stir.; first 5 weeks; instructor: F. Burrell PHD-1090-63P, Career; second 5 weeks; instructor: J. Fijol PHD-1090-63C, Commerce; third 5 weeks; instructor: A. Frame

	Photography Foundation 3 / SPRING							
	MON	TUES	WED	THURS	FRI			
9		AHD-1065-63						
10		History of Photography II	PHD-1035-63					
11		9:00-11:50 P. Mauro	Photography Workshop II					
12		PHD-1080-63	9:00-2:50 A. Beck-Odette	HCD-1020-63 Literature and				
1		Digital Imaging 12:00-2:50		Writing II 12:00-2:50				
2		K. Wright		A. Armstrong				
3								
4								
5								
6				PHD-1095-63				
7				Foundation Symposium*				
8				6:00-8:50				
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*PHD-1095-63V, Video; first 5 weeks; instructor: P. Thornley PHD-1095-63L, Language; second 5 weeks; instructor: S. Greenwald PHD-1095-63B, Object; third 5 weeks; instructor: M. Joseph

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		Photography	Foundation 4 / F	ALL	
	MON	TUES	WED	THURS	FRI
9			HCD-1010-64 Literature and		
10			Writing I	BUD 4000 04	
11			9:00-11:50 G. Moore	PHD-1030-64 Photography Workshop I	
12				9:00-2:50 A. Robinson	
1				A. Hoomson	
2					
3		AHD-1060-64 History of			PHD-1040-64 Principles of
4		Photography I 3:00-5:50			Photography 3:00-5:50
5		M.J. Marks			J. Sinnott
6				PHD-1090-64	
7				Foundation Symposium*	
8				6:00-8:50	
9					

	MON				
q	INION	TUES	WED	THURS	FRI
5		PHD-1080-64	HCD-1020-64		
10		Digital Imaging	Literature and Writing II		
11		9:00-11:50 J. Seador	9:00-11:50 P. King	PHD-1035-64 Photography	
12				Workshop II 9:00-2:50	
1				A. Robinson	
2					
3		AHD-1065-64			
4		History of Photography II			
5		3:00-5:50 M.J. Marks			
6				PHD-1095-64	
7				Foundation Symposium*	
8				6:00-8:50	

*PHD-1090-64P, Career; first 5 weeks; J. Fijol PHD-1090-64C, Commerce; second 5 weeks; instructor: A. Frame PHD-1090-64V, Video; third 5 weeks; instructor: P. Thornley

*PHD-1095-64L, Language; first 5 weeks; S. Greenwald PHD-1095-64B, Object; second 5 weeks; instructor: M. Joseph PHD-1095-64T, Take Photos, Add Technique, Stir.; third 5 weeks; instructor: F. Burrell

		Photography F	oundation 5 /	FALL	
	MON	TUES	WED	THURS	FRI
9 10 11				PHD-1040-65 Principles of Photography 9:00-11:50 S. Boonchai	
12 1 2 3 4 5	AHD-1060-65 History of Photography I 12:00-2:50 M.J. Marks			HCD-1010-65 Literature and Writing I 12:00-2:50 P. Patrick	PHD-1030-65 Photography Workshop I 12:00-5:50 J. Rudnick
6 7 8				PHD-1090-65 Foundation Symposium* 6:00-8:50	
9					

*PHD-1090-65C, Commerce; first 5 weeks; instructor: A. Frame PHD-1090-65V, Video; second 5 weeks; instructor: P. Thornley PHD-1090-65L, Language; third 5 weeks; S. Greenwald

		Photography Fo	oundation 5 / SP	RING	
9	MON	TUES	WED	THURS	FRI
10 11					
12 1 2	AHD-1065-65 History of Photography II 12:00-2:50 M.J. Marks			HCD-1020-65 Literature and Writing II 12:00-2:50 P. Patrick	PHD-1035-65 Photography Workshop II
3 4 5			PHD-1080-65 Digital Imaging 3:00-5:50 Instructor: TBA		12:00-5:50 J. Rudnick
6 7 8				PHD-1095-65 Foundation Symposium* 6:00-8:50	
9					

*PHD-1095-65B, Object; first 5 weeks; M. Joseph PHD-1095-65T, Take Photos, Add Technique, Stir.; second 5 wks; instructor: F. Burrell PHD-1095-65P, Career; third 5 weeks; instructor: J. Fijol

MON	TUES	WED	THURS	FRI
9	AHD-1060-66			
10	— History of Photography I			
11	9:00-11:50			
	M. Stafford			
12	PHD-1040-66			
1	Principles of Photography			
2	12:00-2:50		PHD-1030-66	
	S. Boonchai		Photography Workshop I	
3		HCD-1010-66	12:00-5:50	
4		 Literature and Writing I 	E. Wallenstein	
5		- 3:00-5:50		
		A. Rower		
6			PHD-1090-66	
7			Foundation	
8			Symposium* 6:00-8:50	
			0.00 0.00	
9 *PHD_100)-66V, Video; first 5 we	ooke: instructor: P	Thornlov	

	MON	TUES	WED	THURS	FRI
9		AHD-1065-66			
10		History of Photography II			
		9:00-11:50			
		M. Stafford			
12		PHD-1080-66			
1		Digital Imaging			
		12:00-2:50		PHD-1035-66	
		J. Seador		Photography Workshop II	
3			HCD-1020-66	12:00-5:50	
4			Literature and Writing II	E. Wallenstein	
5		·	3:00-5:50		
			A. Rower		
6				PHD-1095-66	
7				Foundation	
		·		Symposium* 6:00-8:50	

*PHD-1095-66T, Take Photos, Add Technique, Stir.; first 5 weeks; F. Burrell PHD-1095-66P, Career; second 5 weeks; instructor: J. Fijol PHD-1095-66C, Commerce; third 5 weeks; instructor: A. Frame

	Photography Foundation 7 / FALL							
	MON	TUES	WED	THURS	FRI			
9		AHD-1060-67 History of	HCD-1010-67 Literature and					
10		Photography I 9:00-11:50	Writing I 9:00-11:50		PHD-1030-67			
11		Instructor: TBA	R. Grayson		Photography Workshop I			
12		PHD-1040-67			9:00-2:50			
1		Principles of Photography 12:00-2:50			C. Taylor			
2		J. Seador						
3								
4								
5								
6	PHD-1090-67							
7	Foundation Symposium*							
8	6:00-8:50							
9	*DUD 1000 C7T	Taka Dhataa Add	Tashaisus Otiau					

Photography Foundation 7 / SPRING THURS TUES MON WED FRI 9 AHD-1065-67 HCD-1020-67 History of Literature and 10 Photography II 9:00-11:50 Instructor: TBA Writing II 9:00-11:50 PHD-1035-67 11 Photography Photography Workshop II 9:00-2:50 C. Taylor R. Grayson 12 1 2 3 PHD-1080-67 Digital Imaging 3:00-5:50 S. Boonchai 4 5 6 PHD-1095-67 Foundation 7 Symposium* 6:00-8:50 8 9

*PHD-1090-67T, Take Photos, Add Technique, Stir.; first 5 weeks; instructor: F. Burrell PHD-1090-67V, Video; second 5 weeks; instructor: P. Thornley PHD-1090-67P, Career; third 5 weeks; instructor: J. Fijol

*PHD-1095-67C, Commerce; first 5 weeks; instructor: A. Frame PHD-1095-67L, Language; second 5 weeks; instructor: S. Greenwald PHD-1095-67B, Object; third 5 weeks; instructor: M. Joseph

	Photography Foundation 8 / FALL							
	MON	TUES	WED	THURS	FRI			
9 10 11	PHD-1030-68 Photography		PHD-1040-68 Principles of Photography 9:00-11:50 S. Boonchai					
12 1 1 2	Workshop I 9:00-2:50 I. Diggs	AHD-1060-68 History of Photography I 12:00-2:50 Instructor: TBA						
3 4 5			HCD-1010-68 Literature and Writing I 3:00-5:50 F. Wilcox					
6 7 8 9	PHD-1090-68 Foundation Symposium* 6:00-8:50							

		Photography Fo	undation 8 / SI	PRING	
	MON	TUES	WED	THURS	FRI
9				PHD-1080-68	
10				Digital Imaging	
11	PHD-1035-68 Photography			9:00-11:50 Instructor: TBA	
12	Workshop II 9:00-2:50	AHD-1065-68			
1	I. Diggs	History of Photography II			
2		12:00-2:50 Instructor: TBA			
3			HCD-1020-68		
4			Literature and Writing II		
5			3:00-5:50 F. Wilcox		
6	PHD-1095-68				
7	Foundation Symposium*				
8	6:00-8:50				
9					

9 *PHD-1095-68P, Career, first 5 weeks; instructor: J. Fijol PHD-1095-68C, Commerce; second 5 weeks; instructor: A. Frame PHD-1095-68L, Language; third 5 weeks; instructor: S. Greenwald

*PHD-1090-68B, Object; first5 weeks; instructor: M. Joseph PHD-1090-68T, Take Photos, Add Technique, Stir.; second 5 weeks; instructor: F. Burrell PHD-1090-68V, Video; third 5 weeks; instructor: P. Thornley

		Honors Program	Photography /	FALL	
	MON	TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25				
	C. Skutsch	AHD-1040-HP Hist./Theory of		HLD-1827-HP Language of	
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	20th-Cen. Art I 10:00-11:25 I. Taube		Modernism I 10:00 -11:30 R. Weinreich	
12					
1					
2					PHD-1030-65 Photography Workshop I
3				PHD-1040-63	12:00-5:50
4				Principles of Photography 3:00-5:50	J. Rudnick
5				J. Sinnott	
6				PHD-1090-65	
7				Foundation Symposium*	
8				6:00-8:50	
9	*010 1000 050				

	ŀ	Ionors Program	Photography / S	PRING	
	MON	TUES	WED	THURS	FRI
9	HHD-1045-HP Political Hist. Mod. World II				
10	9:00-10:25 C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP Language of	
11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Modernism II 10:00 -11:30 R. Weinreich	
12					
1					
2					PHD-1035-65 Photography Workshop II
3			PHD-1080-65		12:00-5:50 J. Rudnick
4			Digital Imaging 3:00-5:50		J. HUUHICK
5			Instructor: TBA		
6				PHD-1095-65	
7				Foundation Symposium*	
8				6:00-8:50	
9	* 0110 4005 050				

*PHD-1090-65C, Commerce; first 5 weeks; instructor: A. Frame PHD-1090-65V, Video; second 5 weeks; instructor: P. Thornley PHD-1090-65L, Language; third 5 weeks; S. Greenwald

*PHD-1095-65B, Object; first 5 weeks; M. Joseph PHD-1095-65T, Take Photos, Add Technique, Stir.; second 5 wks; instructor: F. Burrell PHD-1095-65P, Career; third 5 weeks; instructor: M. Lightner

PHOTOGRAPHY

Photography Second-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual art history and humanities and sciences distribution credit needs.

Second-year photography majors are required to take:

SOPHOMORE REQUIREMENT A

One semester	of:
PHD-2040	Studio Photography I
PHD-2045	Studio Photography II
PHD-2060	Photo Critique I
PHD-2065	Photo Critique II
PHD-2080	Intermediate Digital Photography
PHD-2110	Photographic Theory and Technology
PHD-3020	Lecture Series I*
PHD-3025	Lecture Series II*

* Note: PHD-3020 and PHD-3025, Lecture Series I and II are required courses that can be taken in the sophomore, junior or senior year.

SOPHOMORE REQUIREMENT B

Students must take two of the following courses:			
PHD-2030 Color Printing			
PHD-2050	Photography on Assignment		
PHD-2070	The Critical Eye: Writing, Reading, Seeing, Discussing		

Photography Third-Year Requirements

The recommended course load is 15 credits per semester. All students should see their advisor about individual art history and humanities and sciences distribution credit needs.

Third-year photography majors are required to take one semester of:

PHD-3020	Lecture Series I*
PHD-3025	Lecture Series II*
PHD-3040	Photography Seminar I
PHD-3045	Photography Seminar II
PHD-3050	Digital Photography
PHD-3060	Contemporary Photography

* Note: PHD-3020 and PHD-3025, Lecture Series I and II are required courses that can be taken in the sophomore, junior or senior year.

In addition, third-year students must take a year of studio electives that can be chosen from the following departments: computer art, computer animation and special effects; film, video and animation; fine arts; photography.

Photography Fourth-Year Requirements

Fourth-year students must submit their finished thesis portfolios to the department chair no later than two weeks before the end of the semester.

Fourth-year photography majors are required to take one semester of:

PHD-3020	Lecture Series I*
PHD-3025	Lecture Series II*
PHD-4080	Photography Thesis I
PHD-4085	Photography Thesis II

* Note: PHD-3020 and PHD-3025, Lecture Series I and II are required courses that can be taken in the sophomore, junior or senior year.

Students must see their advisor early to determine remaining credit needs and requirements and must be able to complete all 120 credits of the BFA degree, including all course and credit requirements, within the fourth year to be eligible to graduate.

In addition, fourth-year students must take 6 credits of photography electives, chosen from the elective courses for photography majors only. Please refer to the Photography General Course Listing that follows for course descriptions and information.

Photography General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

PHD-2030

Color Printing

Fall semester: 2 credits

The focus of this course is to make C-prints in the darkroom from color negatives. Emphasis will be on establishing a strong technical foundation in color, as well as developing a personal, aesthetic direction. A portfolio of thoughtfully executed and finely printed images will evolve from individual and group critiques. Assignments, technical lecturers and outside research are included.

Course #	Day	Time	Instructor
PHD-2030-A	Μ	12:00-2:50	J. Vezzuso
PHD-2030-B	W	12:00-2:50	E. Matczak
PHD-2030-C	W	3:00-5:50	J. Culver
PHD-2030-D	Th	12:00-2:50	A. Balsys
PHD-2030-E	Th	3:00-5:50	A. Balsys

PHD-2040

Studio Photography I

One semester: 3 credits

The techniques of shooting in the studio are covered in this course. Working in both a daylight studio and in a studio with incandescent lights and strobe lighting will be explored. Exercises in still life, portraiture and other aspects of studio photography will be given; 4x5", medium format and 35mm cameras will be used.

Course #	Day	Time	Semester	Instructor
PHD-2040-A	Μ	9:00-12:50	fall	R. Rothman
PHD-2040-B	Tu	9:00-12:50	fall	L. DeLessio
PHD-2040-C	Tu	1:30-5:20	fall	L. DeLessio
PHD-2040-D	W	9:00-12:50	fall	J. Pluchino
PHD-2040-E	W	1:30-5:20	fall	K. Shung
PHD-2040-F	W	6:00-9:50	fall	J. Pluchino
PHD-2040-G	Th	9:00-12:50	fall	J. Kawa
PHD-2040-H	F	10:00-1:50	fall*	L. DeLessio
PHD-2040-J	Μ	9:00-12:50	spring**	M. Joseph

Note:

*PHD-2040, section H is open to students in the graduate GSAL program only. **PHD-2040, section J will begin in the spring semester. Students are required to complete the second semester of this course, PHD-2045, Studio Photography II, during the summer 2009 semester. Please contact your departmental advisor for the summer 2009 course schedule.

PHD-2045

Studio Photography II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see PHD-2040 for course description.

Course #	Day	Time	Instructor
PHD-2045-A	Μ	9:00-12:50	R. Rothman
PHD-2045-B	Tu	9:00-12:50	L. DeLessio
PHD-2045-C	Tu	1:30-5:20	L. DeLessio
PHD-2045-D	W	9:00-12:50	J. Pluchino
PHD-2045-E	W	1:30-5:20	K. Shung
PHD-2045-F	W	6:00-9:50	J. Pluchino
PHD-2045-G	Th	9:00-12:50	J. Kawa
PHD-2045-H*	F	10:00-1:50	L. DeLessio

Note:

*PHD-2045, section H is open to students in the graduate GSAL program only. **PHD-2040, section J will begin in the spring semester. Students are required to complete the second semester of this course, PHD-2045, Studio Photography II, during the summer 2009 semester. Please contact your departmental advisor for the summer 2009 course schedule.

PHD-2050 Photography on Assignment One semester: 2 credits

Instructor: S. Klein

This intermediate course in photographic nuts and bolts will include technical demonstrations and assignments concerning the use of meters, filters, lighting, flash and color film, among other topics. The course will also include discussions on how to get started in the photographic marketplace, with special emphasis on meeting the visual needs of clients who require promotional photographs (actors, musicians). Student work will be critiqued individually.

Course #	Day	Time	Semester
PHD-2050-A	Μ	9:00-11:50	fall
PHD-2050-B	Μ	12:00-2:50	fall
PHD-2050-C	Tu	12:00-2:50	fall
PHD-2050-D	Μ	9:00-11:50	spring
PHD-2050-E	Μ	12:00-2:50	spring
PHD-2050-F	Tu	12:00-2:50	spring

PHD-2060 Photo Critique I

Fall semester: 2 credits

Photo Critique initiates an in-depth conversation about photography as driven by content, and each student's exploration of subject matter. Intention and articulation will be emphasized. Please refer to individual course descriptions that follow. *Note: Please bring your portfolio to the first session.*

Course #	Day	Time	Instructor
PHD-2060-A	Μ	6:00-8:50	J. Vezzuso
PHD-2060-B	Tu	12:00-2:50	M. Lippman
PHD-2060-C	W	12:00-2:50	E. Weeks
PHD-2060-D	W	3:00-5:50	F. Backstrom
PHD-2060-E	Th	9:00-11:50	TBA
PHD-2060-F	Th	3:00-5:50	M. Joseph
PHD-2060-G	Th	3:00-5:50	J. Williams
PHD-2060-H	F	12:00-2:50	R. Rothman

PHD-2060-A

Photo Critique I

Monday 6:00-8:50 Fall semester: 2 credits

Instructor: J. Vezzuso

Self-expression will be explored in this course. Each student will work toward the production of a single body of work. Awareness of contemporary photography and guest lecturers will be part of this course. Equally important, the language of critique will be explored, along with a vocabulary that will enable students to express new ideas. *Note: Please bring your portfolio to the first session*.

PHD-2060-B

Photo Critique I Tuesday 12:00-2:50

Fall semester: 2 credits Instructor: M. Lippman

Students will engage in developing, expanding and challenging their imagemaking to discover their unique vision as well as to arrive at an intensely personalized style and statement. Photography is an extraordinary creative tool for exploring our lives and ourselves. The work involved in this exploration, however, requires a commitment to hard work and an investment in making the time for one's work. Students will be required to dig deeply into their own resources and their own lives. They will be encouraged to explore and stretch their talents and to take those talents seriously. Students will examine new techniques while continuing to refine others; work on, or work out, some new concepts and produce new work with a strong personal voice. There will be a strong emphasis on taking risks. This course will include guest artists; weekly assignments to incite the imagination, allow spontaneity and indulge fantasy; and tough and loving critiques of student work. *Note: Please bring one photograph to the first session*.

PHD-2060-C Photo Critique I Wednesday 12:00-2:50

Fall semester: 2 credits Instructor: E. Weeks

This course will explore using the medium of photography for self-expression. By harnessing the passion of the photographic process, analyzing intentions before and after making the picture, and submitting the results to constructive criticism, students will create a strong, cohesive and expressive body of work. The course is structured around extensive group critiques. Students must be selfmotivated and able to create and produce individual assignments of their choice. At the end of the semester, students are required to submit an artist's statement to accompany their work. There will be class trips to contemporary art galleries specifically relating to students' work. *Note: Please bring your portfolio to the first session.*

PHD-2060-D Photo Critique I

Wednesday 3:00-5:50 Fall semester: 2 credits Instructor: F. Backstrom

This course is built around exchange in constructive and informed group critiques in order to develop, expand and challenge each student's images. The analysis of intentions and the work will teach students the language of critique, in order to enable a more precise discussion of new ideas. Students will work independently while being encouraged to take risks, include new concepts and refine existing ones to build a new body of work. Ideas in contemporary photography, as well as the role of the photographic image in a larger society will be explored through readings, slides, visiting lecturers and trips to galleries and museums. Throughout the semester, a written artist's statement will be developed. *Note: Please bring your portfolio to the first session*.

PHD-2060-E Photo Critique I

Thursday 9:00-11:50 Fall semester: 2 credits Instructor: TBA

The goal of this course is for each student to create a substantial body of work, while exploring new concepts and refining technique and personal aesthetic. In addition to weekly assignments, guest artists will visit the class and offer individual critique of student work. Field trips to galleries and museums, with an eye on contemporary photography, will be an integral component of this course. *Note: Please bring your portfolio to the first session.*

PHD-2060-F Photo Critique I

Thursday 3:00-5:50 Fall semester: 2 credits

Instructor: M. Joseph

This course will focus on your pictures and the exploration of everything relating to them (your artistic practice). You will begin to define who you are—as an artist and as a photographer—while building a body of photographs through the rigorous pursuit of your ideas, from conception to realization. Gallery and museum visits are regular components of this course, as are group discussions and the constructive and articulate criticism of each student's artwork. *Note: Please bring your portfolio to the first session.*

PHD-2060-G Photo Critique I Thursday 3:00-5:50

Fall semester: 2 credits Instructor: J. Williams

The making of a photograph is not something that only occurs in the fraction of a second when the shutter is released. It is an ongoing process that requires attention, receptiveness and creativity. The capacity for creativity, to see the world as fresh and new, lies in every person. This course will provide an environment where students are encouraged to work undeterred within their creative processes, and hopefully take some risks. Each week, students will present work for class critiques and participate in informed and constructive discussions. The goal is to assist each photographer in discovering and nourishing a personal vision (how to place oneself in relation to what one perceives) and in mastering the requisite tools and materials. Students are regularly exposed to the works of established and emerging artists through slides, books, films, and gallery and museum visits. *Note: Please bring your portfolio to the first session.*

PHD-2060-H Photo Critique I

Friday 12:00-2:50 Fall semester: 2 credits Instructor: R. Rothman

The making of a photograph begins with our own sense of what is significant. In this course, students will be encouraged to develop an approach to photography that is both personally meaningful and visually cogent. We will begin with a review of each student's portfolio and goals. Class critiques will emphasize the importance of group participation and critical discussion in a supportive and serious environment, which is intended to assist in portfolio development. Students will be encouraged to follow their instincts and work toward a personal vision, while being regularly exposed to the work and ideas of well-known and emerging photographers through slide presentations, films, readings and current exhibitions. *Note: Please bring your portfolio to the first session*.

PHD-2065

Photo Critique II

Spring semester: 2 credits

This is the second part of a two-semester course. Please see the corresponding section of PHD-2060 for course description. *Note: Students must register for the spring semester course section that corresponds to their fall section of this course. Please bring your portfolio to the first session.*

Day	Time	Instructor
Μ	6:00-8:50	J. Vezzuso
Tu	12:00-2:50	M. Lippman
W	12:00-2:50	E. Weeks
W	3:00-5:50	F. Backstrom
Th	9:00-11:50	TBA
Th	3:00-5:50	M. Joseph
Th	3:00-5:50	J. Williams
F	12:00-2:50	R. Rothman
	M Tu W W Th Th Th	M 6:00-8:50 Tu 12:00-2:50 W 12:00-2:50 W 3:00-5:50 Th 9:00-11:50 Th 3:00-5:50 Th 3:00-5:50 Th 3:00-5:50

PHD-2070

The Critical Eye: Writing, Reading, Seeing, Discussing

One semester: 2 credits Instructor: TBA

This course will introduce the photography student to critical discourse. Its aim is to enhance in-class dialogue through readings, writing, and the methodology of observation and criticality, to serve aesthetic production in all photographic genres.

Course #	Day	Time	Semester
PHD-2070-A	Μ	3:00-5:50	fall
PHD-2070-B	F	12:00-2:50	fall
PHD-2070-C	Μ	3:00-5:50	spring
PHD-2070-D	F	12:00-2:50	spring

PHD-2080 Intermediate Digital Photography

Spring semester: 2 credits

Students will further their knowledge of image construction, manipulation, retouching and collage techniques, using Adobe Photoshop and software extensions. Emphasis will be placed on an exploration of the full potential of all aspects of the application. In addition to exploring various advanced digital imaging techniques, students will be encouraged to apply these techniques to their work, and to critically examine the profound effects that new imaging technologies are having on the ways we see and make art. A variety of topics will be covered, including advanced selection techniques, shape-and-text tools, channels, paths, blending modes, filter effects, service bureaus, color management, monitor calibration and digital cameras.

<i>Course #</i> PHD-2080-A PHD-2080-B PHD-2080-C PHD-2080-D PHD-2080-E PHD-2080-F PHD-2080-F PHD-2080-G	<i>Day</i> M M Tu Tu Th Th	<i>Time</i> 9:00-11:50 12:00-2:50 6:00-8:50 9:00-11:50 3:00-5:50 12:00-2:50 12:00-2:50	Instructor TBA L. Fleck M. Wilson R. Venables TBA O. Wasow TBA
PHD-2080-H	F	3:00-5:50	TBA
PHD-2080-C PHD-2080-D PHD-2080-E PHD-2080-F PHD-2080-F	M Tu Tu Th Th	6:00-8:50 9:00-11:50 3:00-5:50 12:00-2:50 12:00-2:50	M. Wilson R. Venables TBA O. Wasow TBA

PHD-2110

Photographic Theory and Technology

One semester: 2 credits

This course explores the physical, optical and mechanical underpinnings of digital and film-based photography, and will extend students' understanding of how photographic processes work. From capture to output, the course stresses the practical problem-solving skills photographers need to adapt to changes in photographic technology.

Course #	Day	Time	Semester	Instructor
PHD-2110-A	Tu	12:00-2:50	fall	S. Arthur
PHD-2110-B	Th	12:00-2:50	fall	T. Ashe
PHD-2110-C	Th	6:00-8:50	fall	T. Ashe
PHD-2110-D	F	12:00-2:50	fall	J. Sinnott
PHD-2110-E	Tu	12:00-2:50	spring	S. Arthur
PHD-2110-F	Th	12:00-2:50	spring	T. Ashe
PHD-2110-G	Th	6:00-8:50	spring	T. Ashe
PHD-2110-H	F	12:00-2:50	spring	J. Sinnott

PHD-2112-A

Experimental Darkroom Techniques I

Friday 3:00-5:50

Fall semester: 3 credits

Instructor: J. Orabona

How many times have you developed your Tri-X in D-76? Are you tired of the same old results? If you want to break out of those photochemical doldrums, take this course. In the first semester, we will explore new ways to use familiar films as well as experimenting with new films and developers. We will experiment with sharp films, grainy films, infrared films as well as some Polaroid products; and also work with a wide variety of developers and toners. The second semester encompasses the realm of the extended print—experiments to challenge your creativity. We will analyze solarized prints and negatives, Polaroid transfers and several nonsilver processes such as calotypes, cyanotypes and gum bichromates.

PHD-2113-A

Experimental Darkroom Techniques II

Friday 3:00-5:50

Spring semester: 3 credits

Instructor: J. Orabona

This is the second part of a two-semester course. Please see PHD-2112 for course description.

PHD-2133-A

Go Shoot Yourself: A Course in Self-Portraiture I

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: A. Robinson

The camera is a unique and often surprising source of self-revelation. In particular, self-portraiture is a great way to explore one's experience, background, feelings and aesthetics. And it's an especially good vehicle for developing personal vision. Technique and formal considerations will be discussed along with ideas about picture-making. *Note: Please bring your portfolio to the first session. Midyear entry with instructor's permission.*

PHD-2134-A

Go Shoot Yourself: A Course in Self-Portraiture II

Tuesday 12:00-2:50 Spring semester: 3 credits Instructor: A. Robinson This is the second part of a two-semester course. Please see PHD-2133 for course description.

PHD-3020-A

Lecture Series I Friday 12:00-2:50 Fall semester: no credit Instructor: M. Foley

This lecture series will provide an introduction to several aspects of, and approaches to, photographic practices. A diverse group of photographers will show their work and share their experiences, providing information and insight into the requirements of working professional photographers.

PHD-3025-A

Lecture Series II Friday 12:00-2:50 Spring semester: no credit Instructor: M. Foley This is the second part of a two-semester course. Please see PHD-3020 for course description.

PHD-3040

Photography Seminar I

Fall semester: 3 credits

A continuation of the discourse begun in PHD-2060, Photo Critique I, this seminar will culminate in a body of work that is self-motivated. A commitment to this process is required, as well as the progression of the students' understanding of their work and the ability to articulate their ideas. Please refer to individual course descriptions that follow.

Course #	Day	Time	Instructor
PHD-3040-A	Μ	9:00-2:50	E. Carucci
PHD-3040-B	Tu	3:00-8:50	E. Weeks
PHD-3040-C	Tu	6:00-10:50	J. Maida
PHD-3040-D	W	3:00-8:50	A. Steiner
PHD-3040-E	Th	9:00-2:50	M. Lippman
PHD-3040-F	Th	9:00-2:50	J. Craig-Martin
PHD-3040-G	F	9:00-2:50	TBA
PHD-3040-H	F	12:00-5:50	F. Potash

PHD-3040-A

Photography Seminar I

Monday 9:00-2:50 Fall semester: 3 credits

Instructor: E. Carucci

Having mastered the fundamental tools of photographic vocabulary, third-year students have the opportunity to build a body of work that embraces their individual interests and observations. This course will vigorously support these goals. Students need not be cautious and tentative, but fully committed to discovering what they never knew. *Note: Please bring your portfolio to the first session.*

PHOTOGRAPHY

PHD-3040-B **Photography Seminar I** Tuesday 3:00-8:50

Fall semester: 3 credits Instructor: E. Weeks

Students will undertake personal projects of their own choosing in a decidedly noncommercial approach to the medium. Discussion on wide-ranging topics, including contemporary photography, will emerge from in-depth critiques of student work. The intentions of the photographer will be continually compared to what is actually present in the photographs, while the process of making work and developing personal intentions and goals will be fully considered. The environment in which all of this is accomplished will be supportive in outlook. Only highly dedicated and inquisitive students who wish to push their work to the next level are urged to enroll. Note: Please bring samples of your work to the first session.

PHD-3040-C

Photography Seminar I Tuesday 6:00-10:50

Fall semester: 3 credits

Instructor: J. Maida

In this course, students will work toward the formation of an original body of work in which concept, content, technique and style are equally considered. Students are expected to produce photographs on a biweekly basis, to participate in class discussions, and to use occasional reading and writing assignments to aid in the development of their personal project. Students are strongly encouraged to challenge the conventions of photography to make thought-provoking and persuasive images. Visiting artists will also present their work and critique student work. By the end of the course, students should have a coherent portfolio of pictures that they can speak about articulately. There will be required gallery walks and field trips in addition to class hours. Note: Please bring your portfolio to the first session.

PHD-3040-D **Photography Seminar I**

Wednesday 3:00-8:50

Fall semester: 3 credits Instructor: A. Steiner

This course encourages analysis of concept, process and presentation; utilizing guest speakers, slide presentations, readings, and museum and gallery visits. Critique incorporates in-class discussions of students' work, concepts and goals. Note: Please bring your portfolio to the first session.

PHD-3040-E **Photography Seminar I** Thursday 9:00-2:50

Fall semester: 3 credits Instructor: M. Lippman

By the third year of study, students have gathered the skills that enable them

to make images competently with a camera. Now begins the great journeyto discover, refine and expand the uniqueness and direction of their own vision. as well as their individual aesthetic voice and style. This journey, although deeply satisfying, is a long and hard one that requires time and courage and commitment. Work will be challenging, intense and personal, both in class and out. Students must be prepared and willing to think, feel, explore and push their boundaries; to commit to quality time spent involved with their work, as well as the work of their colleagues. There will be guest artists, field trips, individual assignments and ongoing critiques that will be tough, but loving, and all aimed at helping each student to create a strong, personal, meaningful body of images. Note: Please bring your portfolio to the first session.

PHD-3040-F **Photography Seminar I** Thursday 9:00-2:50 Fall semester: 3 credits Instructor: J. Craig-Martin

This course will offer students the opportunity to create a coherent and meaningful body of work. Students are encouraged to push the boundaries of traditional picture-making. This involves theory, content, context and quality of the image. Students are required to participate in discussion of one another's work. A range of interests and practices will be expected. Note: Please bring samples of your work to the first session.

PHD-3040-G

Photography Seminar I Friday 9:00-2:50 Fall semester: 3 credits Instructor: TBA

Having mastered the technical and practical aspects of the photographic medium, students will use those skills to explore their creative and self-expressive potential with an aim to both expand the definition of the medium and complete an original body of work relevant to their individual concerns.

PHD-3040-H

Photography Seminar I

Friday 12:00-5:50 Fall semester: 3 credits Instructor: F. Potash

The intention of this workshop is to motivate the participants to think and to create new work. Students will have the freedom to cross over the barriers of traditional thought in photography by utilizing every possible medium at their disposal. The concerns of other artists will be examined and discussed. Concepts such as process, commitment, culture, myth, evidence, mediocrity, tension, etc., will be analyzed and used as springboards for ideas that can be incorporated into photographic images. This course proposes to provide the impetus for students to produce the best work they have done to date, and leave with the feeling that they have just begun. Note: Please bring your portfolio to the first session.

PHD-3045

Photography Seminar II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see the corresponding section of PHD-3040 for course description. Note: Students must register for the spring semester course section that corresponds to their fall section of this course. Please bring your portfolio to the first session.

Course #	Day	Time	Instructor
PHD-3045-A	Μ	9:00-2:50	E. Carucci
PHD-3045-B	Tu	3:00-8:50	E. Weeks
PHD-3045-C	Tu	6:00-10:50	J. Maida
PHD-3045-D	W	3:00-8:50	A. Steiner
PHD-3045-E	Th	9:00-2:50	M. Lippman
PHD-3045-F	Th	9:00-2:50	J. Craig-Martin
PHD-3045-G	F	9:00-2:50	TBA
PHD-3045-H	F	12:00-5:50	F. Potash

PHD-3050 **Digital Photography I** One semester: 3 credits

Having mastered the fundamental digital processes, each student chooses (from among the third-year course offerings) an area of digital specialization of interest and relevance to their future photographic activity. Please refer to individual course descriptions that follow.

Course #	Day	Time	Instructor	Semester
PHD-3050-A	Tu	3:00-5:50	TBA	fall
PHD-3050-B	Tu	3:00-5:50	TBA	spring
PHD-3050-C	W	9:00-11:50	F. Backstrom	fall
PHD-3050-D	W	9:00-11:50	F. Backstrom	spring
PHD-3050-E	W	12:00-2:50	F. Backstrom	spring
PHD-3050-F	W	6:00-8:50	T. Ashe	fall
PHD-3050-G	Th	9:00-11:50	T. Ashe	fall
PHD-3050-H	W	6:00-8:50	T. Ashe	spring
PHD-3050-J	Th	9:00-11:50	T. Ashe	spring
PHD-3050-K	Th	6:00-8:50	K. Schaffer	fall
PHD-3050-L	Th	6:00-8:50	S. Boonchai	spring
PHD-3050-M	F	3:00-5:50	K. Shung	fall
PHD-3050-N	F	3:00-5:50	K. Shung	spring

PHD-3050

Digital Photography: Fashion and Beauty

Tuesday 3:00-5:50

One semester: 3 credits Instructor: TBA

This course will cover specialized retouching skills needed to attain successful fashion images. Adobe Photoshop will be the primary software. The course will help students gain increased competence in digital manipulation. Note: Students must bring an external hard drive to each session.

Course #	Semeste
PHD-3050-A	fall
PHD-3050-B	spring

PHD-3050

Digital Photography: Imaging and the Internet

One semester: 3 credits

Instructor: F. Backstrom

This course will focus on utilizing Web-authoring software and other Internetrelated applications to create Web sites and online artwork. In addition to learning how to prepare images for use on the Web, we will explore the unique dynamics of interactivity and the fundamentals of effective Web design. Note: Students must bring an external hard drive to each session.

Course #	Day	Time	Semester
PHD-3050-C	W	9:00-11:50	fall
PHD-3050-D	W	9:00-11:50	spring
PHD-3050-E	W	12:00-2:50	spring

PHD-3050

Digital Photography: Color Management and Fine Art Digital Printmaking

One semester: 3 credits

Instructor: T. Ashe

The goal of this course is to develop a working understanding of the materials, practices and aesthetics of contemporary fine art digital printmaking, especially the use of digital color management tools. Through lectures, demonstrations, project-based assignments, as well as studio visits and field trips to digital labs and galleries, students will expand their proficiency and confidence in producing a personal artistic vision through various digital printmaking techniques. Included with the practical aspects of the course will be an exploration of historical and contemporary uses of digital imaging in commercial and fine art photography. Note: Students must bring an external hard drive to each session.

<i>Course #</i> PHD-3050-F	<i>Day</i> W	<i>Time</i> 6:00-8:50	<i>Semeste</i> fall
PHD-3050-G	Th	9:00-11:50	fall
PHD-3050-H	W	6:00-8:50	spring
PHD-3050-J	Th	9:00-11:50	spring

PHD-3050-K **Digital Photography: Imaging and Desktop Publishing**

Thursday 6:00-8:50

Fall semester: 3 credits

Instructor: K. Schaffer

The digital age offers photographers a number of options for producing and presenting their work. This course will examine how photographers can utilize digital imaging, illustration and page-layout applications to design books, catalogs, portfolios and posters. The fundamental difference between bit-mapped and vector-based software, as well as the techniques and aesthetics of effective page-layout will be examined. Applications include Adobe Photoshop, Illustrator and InDesign. Note: Students must bring an external hard drive to each session.

PHD-3050-L

Digital Photography: Imaging and Time-Based Media

Thursday 6:00-8:50

Spring semester: 3 credits Instructor: S. Boonchai

The ways in which photographers can employ digital video, motion graphics and sound applications in their artwork will be examined in this course. Emphasis will be placed on understanding the complex relationship between the static image and the dynamics of motion, sound and time. In addition to creating a time-based work of art, students will learn how to output their work into the QuickTime and DVD formats. Applications to be used: Adobe Photoshop, Apple Final Cut Pro, iMovie, After Effects, iDVD, DVD Studio Pro, QuickTime Pro, Media Cleaner. Note: Students must bring an external hard drive to each session.

PHD-3050

Digital Studio: Your Camera, Your Computer and Your Work Friday 3:00-5:50

One semester: 3 credits

Instructor: K. Shung

The fundamentals of working in a studio that is fully integrated with digital technology will be covered in this course. Students will be working with medium format Leaf digital backs tethered to a computer and Adobe Lightroom, and will progress to an understanding of digital workflow. Processing images from creation to finished print is increasingly the responsibility of the photographer, and this course will help to streamline that process. Note: Students must supply their own portable firewire hard drives and CF cards.

Course #	Semester
PHD-3050-M	fall
PHD-3050-N	spring

PHD-3060

Contemporary Photography

Fall semester: 3 credits

This course has two purposes. The first is to provide an overview of contemporary photography and its trends since 1960-not only fine art, but also advertising, photojournalism and any other commercial applications-presented not as an isolated academic study, but something relevant to working today. The second purpose is to encourage students to develop their own criteria for looking at photographs. Students will be required to report on current developments, and their perception of and reaction to contemporary photography. They will be required to write about and to make presentations on their observations in an attempt to formulate and to articulate their own critical aesthetic.

Course #	Day	Time	Instructor
PHD-3060-A	Μ	3:00-5:50	P. Moakley
PHD-3060-B	Μ	6:00-8:50	L. Martin
PHD-3060-C	Tu	9:00-11:50	M. Foley
PHD-3060-D	Tu	3:00-5:50	A. Rosenberg
PHD-3060-E	W	9:00-11:50	B. Pollack
PHD-3060-F	W	3:00-5:50	L. Yablonsky
PHD-3060-G	Th	3:00-5:50	A. Rosenberg
PHD-3060-H	Th	6:00-8:50	R. Stevens

PHD-3101 Advanced Black-and-White Printing

One semester: 3 credits Instructor: S. Kaplan

For those who want to extend their printing skills to develop a personal printing style, this workshop course will consist predominantly of work in the darkroom with critique of prints by the instructor.

Course #	Day	Time	Semester
PHD-3101-A	Tu	3:00-5:50	fall
PHD-3101-B	W	12:00-2:50	spring

PHD-3103

Advanced Color Printing

One semester: 3 credits

This course is a continuation of PHD-2030, Color Printing. Students will make prints from color negatives or internegatives (C-prints or Ektacolor prints). While still concentrating on the development of strong technical skills, students will pursue a personal aesthetic direction. A portfolio of thoughtfully executed and finely printed images will evolve as a result of weekly individual and group critiques. Some assignments, technical lectures and outside research are also included.

Course #	Day	Time	Semester	Instructor
PHD-3103-A	Tu	12:00-2:50	fall	E. Matczak
PHD-3103-B	Tu	6:00-8:50	spring	A. Turyn
PHD-3103-C	W	12:00-2:50	spring	E. Matczak
PHD-3103-D	W	3:00-5:50	spring	J. Culver
PHD-3103-E	Th	3:00-5:50	spring	A. Balsys

PHD-3106-A

Principles of Color for Photographers

Wednesday 12:00-2:50

Fall semester: 3 credits

Instructor: B. Armstrong

This course will focus on how to unleash the power of color to give maximum impact to your photographs. Whether it's fine art, editorial or commercial work, successful photographers know the secrets of color that painters and designers use to create effective color images. Exploring both the technical and aesthetic aspects of color, we will examine such topics as the psychology and symbolism of color, contrast and harmony of colors, and the interaction of colors. Taking advantage of New York's resources, we will visit galleries and museums to examine contemporary color and to see how great painters of the past handled color. Through lectures, slide presentations, shooting assignments and critiques, students will gain a core understanding of how color works, which will improve their technical ability to shoot and print, with film or digital technologies, as they learn the aesthetic principles behind creating strong color photographs. *Note: This is not a lab course; students should have one semester of color printing.*

PHD-3113-A Social Documentary I

Wednesday 12:00-2:50

Fall semester: 3 credits

Instructor: E. Keating

Photographs are the visual statements of your personal view of the world. Finding a subject that excites you may be closer than you think. You do not have to travel thousands of miles to different cultures or venues to find a subject to explore. We will investigate commitment to your vision and various methods of storytelling through visual means. Each week, we will evaluate the building blocks of narrative, with a great deal of time and attention given to the journey as you explore your concept or issue. At the end of the semester, you will produce an editorially appropriate presentation of the project you have chosen to pursue. *Note: Students may shoot in black-and-white or color.*

PHD-3114-A Social Documentary II

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: E. Keating This is the second part of a two-semester course. Please see PHD-3113 for course description.

PHD-3151

Art and Commerce

Monday 6:00-8:50 One semester: 3 credits Instructor: T. Doyle

Are there distinctions between making work for personal expression and for public consumption? Many of these lines have been blurred, when museums are hosting retrospectives of fashion photographers and magazine art directors scour galleries for new talent. In an industry that breeds fierce competition, a photographer's most effective artillery may well be his ability to stay true to his personal vision, even when producing commissioned images. This course will consider the relationships between these worlds and what this means as students prepare to go into the field with their portfolios. Assignments, critiques and visiting guests will help us to clarify our intentions. *Note: Open to juniors and seniors only.*

Course #	Semester
PHD-3151-A	fall
PHD-3151-B	spring

PHD-3163

Photo Bookworks Tuesday 12:00-2:50 One semester: 3 credits Instructor: E. Wallenstein

What do you do with all those photos you have made that are sitting around in boxes? This is a hands-on approach to the photo book using simple bookbinding methods. We will investigate several handmade book structures, including scroll, scrapbook, pamphlet, Oriental fold and fan, as well as the concepts of series, sequence and pacing of images within the books. Books will be examined from the viewpoint of both object and container. A historical overview of book arts—photography books in particular—will be presented. Students will create works from groups of photographs, bound together in completed form. Six to eight books and a group project will be completed. *Note: Open to all students. Please bring your favorite photography book to the first session.*

Course #	Semester
PHD-3163-A	fall
PHD-3163-B	spring

PHD-3171

Making the Transition to the Professional

Tuesday 3:00-5:50 One semester: 3 credits Instructors: S. Arthur, J. Schaps Limit to 15 students

This course is designed for juniors and seniors to get a taste of the real world of photography. We will meet with established photographers; corporate clients, designers and advertising agencies; stock agencies and photographic suppliers, as well as galleries and auction houses. Students will be introduced to the career possibilities within the photographic world and learn the business practices of the industry to be able to survive as photographers and ultimately prosper. *Note: Open to juniors and seniors only. Please bring samples of your work to the first session.*

Course #	Semester
PHD-3171-A	fall
PHD-3171-B	spring

PHD-3188-A Editorial Photography I Monday 12:00-2:50

Fall semester: 3 credits Instructor: S. Friedman

For students who are interested in magazine photography, this course focuses on the collaboration between art directors and photographers. Art directors and photo editors will be guests each semester. Weekly assignments will be given, intended for the development of both content and technique. Emphasis will be placed on creative problem solving and maintaining an individual style. The course is geared toward both the practical and the creative. *Note: Open to juniors and seniors only. Midyear entry with instructor's permission.*

PHD-3189-A Editorial Photography II

Monday 12:00-2:50 Spring semester: 3 credits Instructor: S. Friedman This is the second part of a two-semester course. Please see PHD-3188 for course description.

PHD-3207

Location Photography

One semester: 3 credits

Providing the technical background necessary for versatility and competence in location photography is the aim of this course. The objective is to develop each student's imagination in order to find visually compelling locations, to study the space and available light, and to determine what additional light to bring to the "set." This course will be supplemented with individual portfolio projects both exterior and interior locations—and students will explore areas of their own special interests. *Note: Open to juniors and seniors only.*

Course #	Day	Time	Semester	Instructor
PHD-3207-A	Μ	3:00-5:50	fall	S. Friedman
PHD-3207-B	Tu	12:00-2:50	fall	B. Donaldson
PHD-3207-C	М	3:00-5:50	spring	S. Friedman
PHD-3207-D	Tu	12:00-2:50	spring	B. Donaldson

PHD-3218-A

Photographic Thinking I: From the Artist's Mind to the Viewer's Eye Friday 12:00-2:50

Fall semester: 3 credits

Instructor: A. Balsys

This course will explore the dynamic relationship that exists between the viewer and the picture in every successful photograph. How can you create a photograph that captures what your imagination holds, and not just what the lens gives you? What can you do to make sure that the viewer will "get" what you are trying to show? Designed to shorten the gap between the images in your mind's eye and those that show up in the viewfinder, this course will help to develop visual memory and the ability to previsualize the final picture, giving you more control over the internal and external processes that go into the making of powerful photographic statements. Practical exercises, discussions and critiques will be included as well as what tools, materials and technique should be chosen to make the picture as strong as possible. *Note: Open to juniors and seniors; sophomores may register with instructor's permission. Please bring examples of recent work to the first session.*

PHD-3219-A

Photographic Thinking II: From the Artist's Mind to the Viewer's Eye Friday 12:00-2:50

Spring semester: 3 credits Instructor: A. Balsys This is the second part of a two-semester course. Please see PHD-3218 for course description.

PHD-3223 Practical Theory

Wednesday 12:00-2:50 One semester: 3 credits Instructor: P. Umbrico Limited to 12 students

This critique course will investigate the role of theoretical issues in art and photography, from modernism through postmodernism to the present, in order to understand their relationship to current photographic activity. We will define various artistic forms relative to, or inherent in, photography; through weekly readings, slide presentations and critiques, we will attempt to locate each student's work within the context of these issues, in order to provide a deeper understanding of the work. Students will be expected to bring in new work every two weeks. This course is designed for students who wish to pursue personal artistic expression in their work. *Note: Open to juniors and seniors only.*

Course #	Semester
PHD-3223-A	fall
PHD-3223-B	spring

PHD-3228-A Fashion: Concept and Narrative I

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: A. Browne

Through discussion, practice and photographic assignments, this course will examine fashion photography as a conceptual vehicle. In the process, we will acknowledge the most progressive and subversive fashion work being created and the cultural underpinnings that have stimulated this work. This is not a studio course per se, but a discourse on contemporary narrative. Verbal participation is essential. *Note: Please bring your portfolio to the first session.*

PHD-3229-A

Fashion: Concept and Narrative II

Tuesday 3:00-5:50 Spring semester: 3 credits Instructor: A. Browne This is the second part of a two-semester course. Please see PHD-3228 for course description.

PHD-3233-A Advanced Fashion Photography I

Thursday 1:30-5:20

Fall semester: 3 credits

Instructor: J. Kawa

This course is designed for students who are seriously interested in fashion. We will cover all aspects of the field: editorial, advertising, beauty and portrait. Both studio, with artificial lighting (tungsten and strobe), and location, with available light augmented by strobe, will be taught. Various camera formats, from 35mm to 4x5", will be used. Emphasis will be on the anatomy of a fashion shoot: working with models, hair and makeup people, editors, art directors, etc. Personal style will be stressed. Prerequisite: PHD-2045, Studio Photography II. *Note: No midyear entry.*

PHD-3234-A Advanced Fashion Photography II

Thursday 1:30-5:20 Spring semester: 3 credits Instructor: J. Kawa This is the second part of a two-semester course. Please see PHD-3233 for course description.

PHD-3238-A

Commercial Careers I Tuesday 9:00-11:50

Fall semester: 3 credits Instructors: G. Aroch, J. Pluchino Limited to 18 students

For the photography student with commercial aspirations, this course will be driven by and focused on building a portfolio. Regular portfolio reviews will be balanced by the discussion of practical aspects of the field, from assisting to postproduction, to estimates, invoicing, stock and resale. Guest speakers, including art buyers, photo editors, producers and photo agents will add information and insight. *Note: Open to juniors and seniors only. No midyear entry.*

PHD-3239-A

Commercial Careers II

Tuesday 9:00-11:50 Spring semester: 3 credits Instructors: G. Aroch, J. Pluchino Limited to 18 students This is the second part of a two-semester course. Please see PHD-3238 for course description.

PHD-3243-A A Survey of Portraiture

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: R. Schulman

This course will survey the history of portraiture through the study of prominent photographers—Brassai, August Sander, Man Ray, Irving Penn, Berenice Abbott, Joel-Peter Witkin, among others. We will look at the relationships among the photographers and their subjects and examine formal studio portraits to informal street portraiture. The beauty and power of color, as well as black-and-white photographs, will also be discussed. Critique of student work will focus on style and influences. Assignments are included.

PHD-3252-A

Still Life: Studio Friday 12:00-2:50

Fall semester: 3 credits Instructor: D. Bishop

For those who are interested in still life technique, this course will cover the advanced procedures for complete control over photographing any object for commercial applications, including food, glass, jewelry and other common products. *Note: Open to juniors and seniors only.*

PHD-3258-A Still Life: Objects of Desire and Disgust

Tuesday 6:00-8:50 Spring semester: 3 credits

Instructor: K. Moscovitch

Fruit, lipstick, corpses, skin, insects, purses, diamonds and seashells: all items that have been imaged in modern photographic still life. The Dutch classical masters defined it as an expression of consumption and mortality through static physicality, but today still life images are most often associated with commerce. This course will lead an inquiry into the differences between the historical significance of still life and its modern possibilities, and students will be encouraged to experiment with the genre. Commercial and self-expressive motivations will be equally addressed.

PHD-3261-A Sexuality and the Nude Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: J. Culver

The nude and its representational history, and the body as sexual object will be explored in this course, as well as the ways in which photography defines the erotic. Gay, lesbian and transsexual photography, and their censorship, will be examined. Students will be encouraged to develop a portfolio and respond to assignments. Slide lectures that examine 19th- and 20th-century artists who have concentrated on sexual subject matter will provide additional insight. *Note: Open to juniors and seniors only.*

PHD-3264-A Humor in Photography Tuesday 9:00-11:50

Spring semester: 3 credits Instructor: A. Robinson

This course is a serious exploration of the humor (deliberate or unintentional) in photographic imagery. Students will examine the work of established photographers who have successfully employed and incorporated humor, study how it has been previously used in their own pictures, and make new work that utilizes humor more effectively and/or subtly. Discussions will focus on visual puns, irony, wit, ingenuity, the comical, the kitschy, the absurd, the incongruous, the ludicrous, the funny, the clever and the just plain dumb.

PHD-3267

The Human Condition

Monday 3:00-5:50

One semester: 3 credits This course considers the subject of human suffering as a primary inspiration for photographic investigation. Freud noted that we are threatened with suffering from three directions: our bodies, the external world and our relations with others. In other words, suffering is ubiquitous, and yet it is an emotion that we often attempt to repress for the sake of social cohesion and economic utility. In this course, students will work on photographing various aspects of sorrow and alienation. There will be critiques and we will consider the work of photographers such as Diane Arbus and Eugene Atget. *Note: Bring your portfolio to the first session. Open to junior and seniors; sophomores may enroll with instructor's permission.*

Course #	Semester	Instructor
PHD-3267-A	fall	R. Rothman
PHD-3267-B	spring	R. Rothman

PHD-3269-A Photography in Fine Art

Monday 12:00-2:50 Spring semester: 3 credits Instructor: T. Maul

While pronounced "dead" every so often, the painted "picture" never really goes away. Instead, painting survives (and flourishes) as a result of its collaboration with a medium once perceived to be its greatest foe—photography. This course will examine this historic co-dependence through lectures, gallery visits, guest lecturers and critique of student work. Artists as diverse as Salvador Dalí, Gerhard Richter and Tina Barney will be discussed in relation to art history and in parallel developments in photography and print media. Of central concern will be recognizing the reasoning process and decision-making employed in the production of a work of art—be it a painting-scaled photograph or a snapshot-size painting.

PHD-3274 Form and Concept

Wednesday 12:00-2:50 One semester: 3 credits Instructor: J. Vezzuso

A broad range of artistic endeavors will be considered in this course—painting, sculpture, literature, music, theater—in an attempt to expand each student's frames of reference to their own work. While diverse mediums and information will be included, student presentations will be based on individual interests and enthusiasms. *Note: Open to juniors and seniors only.*

Course #	Semester
PHD-3274-A	fall
PHD-3274-B	spring

PHD-3277-A Investigation and the Private "I" (part I) Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: S. Frailey

The premise of this course is the pursuit of content: the investigation of a sensibility that is unique to each individual. This process is a task of encouragement and permission, with an attitude of risk-taking, experimentation, courage and conviction, and a general subversion of preconceptions about the photographic medium. The agenda is for students to use the medium as a notation and discovery of their thought processes, and as a vehicle to express themselves from their hearts and minds. Inspiration and information will be sought everywhere. A commitment to this process and a strong desire to develop a body of work are required. All photographic genres welcomed; a sense of humor is appreciated. *Note: Please bring your portfolio to the first session.*

PHD-3278-A

Investigation and the Private "I" (part II)

Tuesday 3:00-5:50 Spring semester: 3 credits Instructor: S. Frailey This is the second part of a two-semester course. Please see PHD-3277 for course description.

PHD-3363

The Secret Sits in the Middle

Wednesday 12:00-2:50 One semester: 3 credits Instructor: M. Lippman

This course embraces the idea of the image as an outbreathing of a deeply personal self, as a reflection of one's inner journey. The course is about finding images from the inside out—finding that place within where imagination and intuition, the conscious and the unconscious, begin their dance. It's about befriending and honoring that inner reality, and discovering (actually, uncovering) our own poetry with a visual narrative that resonates with, rather than evades, our unique history, our dreams and feelings, our center, our soul. The course is essentially about being interested in one's own sensitized surfaces, which will be additionally stirred and sensitized by readings by guest artists and poets (from Diane Ackerman to Rumi, Carl Jung, bell hooks, to name a few), and through critiques. As Robert Frost said, "We dance around in a ring and suppose, but the secret lies in the middle and knows." *Note: Open to juniors and seniors only.*

Course #	Semeste
PHD-3363-A	fall
PHD-3363-B	spring

PHD-3372-A

The Unorthodox as New Tradition

Monday 12:00-2:50 Fall semester: 3 credits Instructor: L. DeLessio

Traditions and rules that were once accepted as monolithic have been reversed and altered into new means of personal expression. This discussion and critique course will explore the work of contemporary photographers and those that have influenced and inspired them to break from accepted practice. We will examine visual techniques such as the imposition of discomfort, staging and storytelling in sequential imagery; the portrait as fiction, photographing the common and mundane and the inclusion of the subjects or photographers thoughts in writing within the frame, among others. Research, discussion and observation will be encouraged, and students will produce a body of work for critique. *Note: Open to juniors and seniors only.*

PHD-3386-A

Take Photos. Add Techniques. Stir.

Thursday 12:00-2:50 Fall semester: 3 credits Instructor: F. Burrell

Techniques taught in this course will take the camera's image apart and insert an artist's vision. A series of in-class workshops will show students how to change tone, color, subject matter and composition in a photograph. Solvent transfers, blueprints and chemical "erasers" will reduce the clutter in photographs.

Photograms, multiple projections and drawings on acetate will add structure. Homemade lenses and unusual shooting assignments will change the camera's "drawing." Paint will mix with photography. Lectures on new theories of perception and traditional rules of academic painting will provide fresh understanding as the camera's record is turned into expressive pictures. The class does not provide access to darkrooms or computers. Instead, office copiers, slide projectors and one-hour mini-labs will be used as a "daylight darkroom."

PHD-3388-A Landscape Photography I Thursday 3:00-5:50 Fall semester: 3 credits

Instructor: C. Taylor

What constitutes a landscape when so many contemporary visions of exterior spaces seem to be at war with one another? This question will be part of an ongoing discussion as we examine artists as disparate as Sally Mann, Lynn Geasmann, Rocky Schenk, Edward Burtynsky, Robert Adams, Edward Weston and Todd Hido, among others. These photographers—past and present—have created mammoth gallery color prints and exquisitely printed 11x14" black-and-white images, depicting everything from rotting corpses to muted, romantic images of gardens created by Louis the XIV. In keeping with this dialogue, students are encouraged to use any format (from pinhole to 4x5") and any material (from black-and-white to inkjet) to create their view of the outside world. Weekly critiques are often supplemented by gallery or museum visits when important artists are exhibiting. *Note: Open to juniors and seniors; sophomores will be admitted only after an interview and portfolio review with instructor. Midyear entry with instructor's permission.*

PHD-3389-A

Landscape Photography II Thursday 3:00-5:50 Spring semester: 3 credits Instructor: C. Taylor This is the second part of a two-semester course. Please see PHD-3388 for course description.

PHD-3401

New Topographics Friday 3:00-5:50

One semester: 3 credits Instructor: R. Rothman

In response to profound changes in postwar America, a group of photographers in the 1970s began to take stock of a landscape that had been transformed by industrial and suburban culture. The acclaimed 1975 exhibition "New Topographics: Photographs of a Man-Altered Landscape" heralded a movement that continues to influence many contemporary photographers. In this course, students will document their vision of the continually changing landscape around them, as we study the work of the photographers in the exhibition, including Lewis Baltz, Robert Adams, Bernd and Hilla Becher. The work of the photographers they have influenced, such as Thomas Struth and Edward Burtynsky, will also be addressed.

Course #	Semester
PHD-3401-A	fall
PHD-3401-B	spring

PHD-3411

Wood, Rubber, Leather and a C-Clamp Friday 9:00-11:50

One semester: 3 credits Instructor: J. Sinnott

nstructor: J. Sinnott

There's a long tradition in photography of the photographer/inventor. This course will help students to develop skills while they pursue a specific project that aids in the realization of their vision and personal style. Students will construct cameras, lenses and accessories; make modifications to existing equipment, or create a device to help achieve specific photographic results. We will learn to select appropriate materials, develop problem-solving strategies and acquire the necessary skills to see projects from concept to finished, functional device. Projects can be large and complex or small and simple. Class time will be spent on design and construction. As work progresses and projects begin to yield images, they'll be adjusted and refined to provide superior results. Participants

will be taught basic shop safety and will be supervised when using power tools. Projects will vary each semester.

Course #SemesterPHD-3411-Afall

PHD-3411-B spring

PHD-3416 Installation

Thursday 12:00-2:50 One semester: 3 credits Instructor: P. Garfield

Focusing on the application of theory and practice, this course will explore the uses of visual information in space. We will concentrate on the numerous implications of the relationships among artist, object and audience. Using photo editing, drawing and drafting, model construction, computer and digital technology, experimental materials and nontraditional approaches in installation, the formal, spatial, conceptual and political aspects of presentation and installation will be explored. Class time will employ discussion, slide and electronic media presentation, guest lectures, gallery and museum visits and student experimentation. Assignments are geared toward an end of semester exhibition.

Course #SemesterPHD-3416-AfallPHD-3416-Bspring

PHD-3423-A

Photo Editing/Curatorial Projects I

Wednesday 3:00-5:50 Fall semester: 3 credits Instructor: A. Brez

The photograph's flexibility, its ability to accrue meaning depending on context, is the basis of this course. Two different but related procedures will be explored: (1) the curatorial process in which exhibitions are formed that explore various themes; (2) photo editing in which photographs are chosen or assigned to accompany printed text. This is a workshop course, and students will participate in these processes with work from both inside and outside the College community. Pictorial research and an informative attitude are expected, but this is also an opportunity for ideas and themes in each student's individual work to be identified and amplified. *Note: No midyear entry.*

PHD-3424-A

Photo Editing/Curatorial Projects II

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: A. Brez This is the second part of a two-semester course. Please see PHD-3423 for course description.

PHD-3448-A

Visual Storytelling: Photography in an Editorial Context Tuesday 6:00-8:50

Fall semester: 3 credits Instructor: T. Doyle

This course will provide photographers with a foundation to work in the editorial realm. We will focus on different genres regularly found in magazines, including portraiture, conceptualism, still life, fashion and documentary photography. The use of historical information and visual references, both current and vintage, will be used to introduce each type of photography. Students will be required to explore the photographic genres through assignments, completing them just as you would for a magazine. Assignments include photographing for published and unpublished editorials. You will develop a "pitch" for a magazine and then complete an assignment based on your own story idea. Group discussion will take place upon the completion of each unit regarding the editing and sequencing process. Students will produce a minimum of three 8x10" prints for each assignment and contact sheets for critique. Assignments will begin with a single portrait and work up to a photo essay.

PHD-3474-A The Personal Image, the Individual Voice Wednesday 12:00-2:50

Spring semester: 3 credits Instructor: J. Linn

This course investigates the complex relationships among what you know, what you are taught and what you learn through actively looking, shooting, printing, editing and looking again. The goal is to find and build a personal vision through a series of experiments. The course is particularly helpful for students who wish to go beyond preconceived agendas of what constitutes a successful photograph. Random chance, hard work, intuition and desire are employed.

PHD-3524

No Place Like Home Tuesday 12:00-2:50 One semester: 3 credits Instructor: J. Maida

This critique-based course will explore various notions of home and how our understanding of family and domestic space influences our conception of what home is. Weekly class discussions will guide students in developing a series of photographs that directly addresses their own ideas of home and family. The role and treatment of the domestic landscape in contemporary art and film will be considered through slide lectures, film screenings and readings. We will look at the work of photographers and directors including P. T. Anderson, Tina Barney, Richard Billingham, Larry Clark, Philip-Lorca diCorcia, Sally Mann, Lee Friedlander, Nan Goldin, Douglas Sirk, Laurie Simmons, Larry Sultan, Wolfgang Tillmans and John Waters, as well as the work of visiting artists. Students are strongly encouraged to to develop a working method to breaking down psychological barriers when photographing in different situations to produce images that are specific, personal and revealing. This course is open to all genres of photography. *Note: Open to juniors and seniors only. Please bring your portfolio to the first session.*

Course #	Semeste
PHD-3524-A	fall
PHD-3524-B	spring

PHD-3562-A

Preservation Photography

Monday 3:00-5:50 Fall semester: 3 credits Instructor: J. Rudnick

Events occur in our communities that deserve photographic record and interpretation for both the present and the future. Students will choose a subject that they believe should be preserved and remembered photographically. Through weekly critiques students will be encouraged and guided to produce a comprehensive body of work for posterity. The work of relevant artists such as Vermeer, Goya, Atget, Dorothea Lange, Lewis Hine, Bernice Abbott and Helen Levitt will be discussed. *Note: Open to juniors and seniors only.*

PHD-3598-A

Archaeology of Photography

Tuesday 6:00-8:50 Spring semester: 3 credits

Instructor: A. Blume

After the invention of photography in early 19th-century Europe, photographers began making images of archaeological sites, starting in Egypt, then Greece and the Holy Land, and beyond to the Americas. As we look at selected works within the tradition—from Francis Frith and Gustave le Gray to Lynn Davis and Robert Adams—we will simultaneously explore readings about time and otherness. Readings will include poets such as Sappho, Rumi and Celan, as well as philosophers from the pre-Socratics through to Heidegger and Levinas. Throughout the semester, we will examine photographs of ruins and the photograph's effect on our imagination and the interpretation of culture.

PHD-3671-A Photography and the Cinema

Friday 12:00-2:50 Fall semester: 3 credits Instructor: T. Maul

Both mainstream and independent cinema can play a subconscious role in the photography student's practice, operating like a deep depository of false memories when confronted by the real. This course will deepen the consideration of the moving image and how it informs the still image, using examples from artists in the 1970s who used photography and found justification in film to work in the current artistic community that appropriates film narrative. We will also address the vigorous relationship of commercial photography with cinema. In addition to lectures and critiques, readings will be assigned and discussed. Emphasis will be placed on articulating ideas as part of an individual's reasoning process.

PHD-3676-A Motion Pictures

Monday 12:00-2:50 Fall semester: 3 credits Instructor: L. Fleck

Many of the pioneer directors in movie history came from still photographic backgrounds. This course is specifically designed for photographers who wish to work with time and transform their still images to those that move. Using Adobe Photoshop and After Effects, students will prepare images for animation and have the opportunity to incorporate sound and music as well. *Open to junior and seniors; sophomores may enroll with instructor's permission.*

PHD-3761-A

Digital Video and Photography

Thursday 3:00-5:50 Spring semester: 3 credits Instructor: G. Vezzuso

With the proliferation of digital equipment, making creative and professionalquality video is within reach. Using video cameras or simple point-and-shoot cameras with video capability, students will create conceptual projects using time, movement and sound. Home movies, contemporary art video and works of master filmmakers (Eisenstein, Epstein, Murnau, Antonioni, Fellini and Ray) will be viewed and discussed. Students will be required to make one or more 60-second video relating to their photography project.

PHD-3806-A

Advertising, Graphic Design and Photography

Wednesday 12:00-2:50 Spring semester: 3 credits

Instructors: TBA

The aim of this course is to give photography, graphic design and advertising majors the opportunity to work on projects together as they would in the professional community. The course will be collaborative and assignment driven, and will be taught by instructors from each discipline. *Note: Open to senior advertising and graphic design majors, and junior and senior photography majors only.*

PHD-3852-A

Photography in NYC Public Schools I

Tuesday 9:00-11:50

Fall semester: 3 credits

Instructor: M. Fishman

This course is an outreach program in which third- and fourth-year photography students will go into New York City public high schools to teach basic black-and-white photography to a select group of students. SVA students will assist in the development of lesson plans and assignments, and participate on field trips to take pictures together and learn about film processing and basic darkroom techniques. Students will discuss how to approach a new subject and what elements make a powerful photograph; you will also have an opportunity to discuss your own work, and share your expertise and critical knowledge. This experience will help you to gain confidence through the articulation of technical and aesthetic issues and, in the process, contribute to the future of the medium and the community of New York City.

PHD-3853-A Photography in NYC Public Schools II

Tuesday 9:00-11:50 Spring semester: 3 credits Instructor: M. Fishman This is the second part of a two-semester course. Please see PHD-3852 for course description.

PHD-4080

Photography Thesis I

Fall semester: 6 credits

The function of this course is two-fold: as critical seminar of depth and insight, which helps each student to build a coherent body of unique work; and also as an information forum that prepares students for careers in photography. Please refer to individual course descriptions that follow.

Course #	Day	Time	Instructor
PHD-4080-A	Μ	12:00-2:50	B. Pollack
PHD-4080-B	Μ	6:00-8:50	J. Astor
PHD-4080-C	Μ	6:00-8:50	E. Respini
PHD-4080-D	Tu	12:00-2:50	W. Nabers
PHD-4080-E	W	12:00-2:50	T. Maul
PHD-4080-F	W	3:00-5:50	S. Frailey
PHD-4080-G	W	6:00-8:50	C. Chermayeff
PHD-4080-H	Th	3:00-5:50	A. Frame
PHD-4080-J	Th	3:00-5:50	B. Sullivan
PHD-4080-K	Th	6:00-8:50	J. Moffat

PHD-4080-A

Photography Thesis I

Monday 12:00-2:50 Fall semester: 6 credits

Instructor: B. Pollack

The fourth-year represents the culmination of a body of work and the beginning of

a professional responsibility to it. This is a rigorous critique course that demands commitment and concentration, and a sense of shared purpose in the classroom.

PHD-4080-B Photography Thesis I

Monday 6:00-8:50

Fall semester: 6 credits

Instructor: J. Astor

This course offers analysis of each student's previous work with respect to personal expression, quality and direction toward future specialization. We will establish the thesis theme of each student by continually reviewing current work to maintain continuity of the theme. Assignments will focus and reinforce the student's chosen direction. We will develop philosophy, ethics, direction and goals through class discussion of projects; and examine and discuss published photography and the work of established photographers. There will be guest speakers.

PHD-4080-C Photography Thosis

Photography Thesis I Monday 6:00-8:50

Fall semester: 6 credits Instructor: E. Respini

In this course, students will form their ideas and concepts into a coherent body of work. Students are expected to work consistently toward developing their personal vision, and a year-long project. Experimentation is encouraged, as is the consideration of photography in its many permutations and applications. Contemporary artists working in photography and other related media will be discussed. The course includes individual and group critiques, occasional guest speakers, and visits to current exhibitions.

PHD-4080-D **Photography Thesis I** Tuesday 12:00-2:50 Fall semester: 6 credits

Instructor: W. Nabers

Visual language is not the same as written language. Taking good pictures is not the same as talking a good game. In this course, you will do both. First, how do you make pictures; what do you see? Then, how do we describe it? Thesis develops a grammar for each. Every two weeks, each student will present a growing body of work for class review. In the first semester, subject and presentation are left deliberately open and can include contact sheets, work prints, digital formats, video and installations. The work itself can borrow from art, journalism, documentary, advertising, fashion and performance. Show a lot; don't over edit. This is the time to share work that isn't ready. In the second semester, the developing body of work becomes focused-a portfolio, a book, a show. Students will make and show new pictures to enrich their thesis project, while paying attention to the increasingly important aspects of editing, sequencing and refinement. The subject matter is shaped with an eye for exhibition and publication. This consistent, advanced and coherent body of work will become your calling card upon graduation.

PHD-4080-E

Photography Thesis I

Wednesday 12:00-2:50 Fall semester: 6 credits Instructor: T. Maul

Not too long ago the worlds of "fine art" and "commercial" photography enjoyed a specific, but uneasy, distance from each other. These two worlds seem closer than ever before, and often cannot be told apart. This course will seek to examine the social, cultural and economic conditions that have redefined both the photographer and the image-driven world. The individual working with a camera may function as a computer technician, businessperson, music video director, selfpublisher, filmmaker, and even artist. Consequently, the central theme of weekly discussions will be the symbiotic relationship between art and commerce, and how they continue to reference and inform each other. Mainstream films which feature photographer protagonists (from Blow Up to the recent High Art) will be screened in an attempt to locate the photographer as mythic culture hero and to debate the viability of that image in contemporary society. In addition to selected readings and field trips, observational skills (over technical skills) will be required.

PHD-4080-F

Photography Thesis I

Wednesday 3:00-5:50 Fall semester: 6 credits Instructor: S. Frailev

This course will assist in the formation of a coherent and unpredictable body of work that challenges and subverts preconceptions of the photographic medium. A commitment to this process and to respond to your classmates' work is required; the course is a collaboration. The intent is to support an interest in all different kinds of photography and the premise that the most meaningful work in all genres shares self-expressive motives.

PHD-4080-G

Photography Thesis I

Wednesday 6:00-8:50 Fall semester: 6 credits

Instructor: C. Chermaveff

This course will consist of an ongoing and in-depth critique of student work, and will offer guidance and encouragement, culminating in a coherent body of work that reflects individual interests. We will also discuss the photographic industry and each student's relationship to particular facets of it. Verbal participation is an essential element of the course.

PHD-4080-H **Photography Thesis I** Thursday 3:00-5:50 Fall semester: 6 credits Instructor: A. Frame

This course will grapple with issues that pertain to the development of a coherent body of work, including the relevance and scope of content; the freshness of approach and its suitability to content; the relationship of the work to recent developments in photography; the degree of exploration of an idea and stylistic choice. Field trips to galleries and many short readings from magazines will be assigned.

PHD-4080-J

Photography Thesis I Thursday 3:00-5:50 Fall semester: 6 credits

Instructor: B. Sullivan

We will approach photography not as a separate discipline divided into documentary, fine art and commercial, but as a critical and flexible medium, whose internal and external boundaries are less distinct. We will look at photography within a critical frame shared by other visual arts. Students will work along the lines of their own choice, and are encouraged to experiment, change and explore new territory in their work. Some projects will be assigned. Sessions are primarily devoted to critique of student work; slide and video presentations of photographers and artists, past and present, will be included. There will be assigned readings.

PHD-4080-K

Photography Thesis I

Thursday 6:00-8:50 Fall semester: 6 credits

Instructor: J. Moffat

Thesis is a collaboration and a dialogue. A coherent and unique body of work is the desired end result, and an attitude of inventiveness, risk, commitment and focus will proceed to that.

PHD-4085

Photography Thesis II Spring semester: 6 credits

This is the second part of a two-semester course. Please see the corresponding section of PHD-4080 for course description.

Course #	Day	Time	Instructor
PHD-4085-A	Μ	12:00-2:50	B. Pollack
PHD-4085-B	Μ	6:00-8:50	J. Astor
PHD-4085-C	Μ	6:00-8:50	E. Respini
PHD-4085-D	Tu	12:00-2:50	W. Nabers
PHD-4085-E	W	12:00-2:50	T. Maul
PHD-4085-F	W	3:00-5:50	S. Frailey
PHD-4085-G	W	6:00-8:50	C. Chermayeff
PHD-4085-H	Th	3:00-5:50	A. Frame
PHD-4085-J	Th	3:00-5:50	B. Sullivan
PHD-4085-K	Th	6:00-8:50	J. Moffat

PHD-4999-A

Photography Internship One semester: 3 credits

Instructor: Professional Sponsor

Students can gain valuable exposure and experience through an internship with a sponsor/employer. Internships are available to full-time juniors and seniors who have earned a cumulative grade point average of 3.25 or better. To receive credit, students must get approval in advance from their department chair, academic advisor and the internship coordinator. Students must work a minimum of 150 hours (10 hours per week); the upkeep of a journal and evaluations throughout the semester are also required. Elective studio credit is awarded for the successful completion of an internship.

Photography Electives Open to All Departments

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

PHD-1003

Basic Photography Monday 3:00-5:50 One semester: 3 credits Lab fee \$45 Instructor: I. Diggs

This course is designed for the novice photographer and relative beginner, and will cover cameras, equipment, negative development, enlarging, bleaching, spotting and mounting. There will be considerable darkroom work with critique and correction of each student's work, with an emphasis on creativity and self-expression through personalized assignments and critiques. *Note: Darkroom facilities are available during class hours only.*

Course # Semester PHD-1003-A fall PHD-1003-B spring

PHD-3269-A

Photography in Fine Art Monday 12:00-2:50

Spring semester: 3 credits Instructor: T. Maul

While pronounced "dead" every so often, the painted "picture" never really goes away. Instead, painting survives (and flourishes) as a result of its collaboration with a medium once perceived to be its greatest foe—photography. This course will examine this historic co-dependence through lectures, gallery visits, guest lecturers and critique of student work. Artists as diverse as Salvador Dalí, Gerhard Richter and Tina Barney will be discussed in relationship to art history and in parallel developments in photography and print media. Of central concern will be recognizing the reasoning process and decision-making employed in the production of a work of art—be it a painting-scaled photograph or a snapshotsize painting.

PHD-3386-A

Take Photos. Add Techniques. Stir. Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: F. Burrell

Techniques taught in this course will take the camera's image apart and insert an artist's vision. A series of in-class workshops will show students how to change tone, color, subject matter and composition in a photograph. Solvent transfers, blueprints and chemical "erasers" will reduce the clutter in photographs; photograms, multiple projections and drawings on acetate will add structure. Homemade lenses and unusual shooting assignments will change the camera's "drawing." Paint will mix with photography. Lectures on new theories of perception and traditional rules of academic painting will provide fresh understanding as the camera's record is turned into expressive pictures. This course does not provide access to darkrooms or computers. Instead, office copiers, slide projectors and one-hour mini-labs will be used as a "daylight darkroom."

PHD-3423-A Photo Editing/Curatorial Projects I Wednesday 3:00-5:50 Fall semester: 3 credits Instructors: A. Brez, B. Yochelson

The photograph's flexibility, its ability to accrue meaning depending on context, is the basis of this course. Two different but related procedures will be explored: (1) the curatorial process in which exhibitions are formed that explore various themes; (2) photo editing in which photographs are chosen or assigned to accompany printed text. This is a workshop course, and students will participate in these processes with work from both inside and outside the College community. Pictorial research and an informative attitude are expected, but this is also an opportunity for ideas and themes in each student's individual work to be identified and amplified. *Note: No midyear entry.*

PHD-3424-A

Photo Editing/Curatorial Projects II

Wednesday 3:00-5:50 Spring semester: 3 credits Instructors: A. Brez, B. Yochelson This is the second part of a two-semester course. Please see PHD-3423 for course description.

PHD-3671-A Photography and the Cinema

Friday 12:00-2:50 Fall semester: 3 credits Instructor: T. Maul

Both mainstream and independent cinema can play a subconscious role in the photography student's practice, operating like a deep depository of false memories when confronted by the real. This class will deepen the consideration of the moving image and how it informs the still image, using examples from artists in the 1970s who used photography and found justification in film to work in the current artistic community that appropriates film narrative. We will also address the vigorous relationship of commercial photography with cinema. In addition to lectures and critiques, readings will be assigned and discussed. Emphasis will be placed on articulating ideas as part of an individual's reasoning process.

PHD-Dkroom Darkroom Access: Undergraduate Students

One semester: no credit Access fee: \$250 Undergraduate students who want access to the fourth-floor darkrooms in the BFA Photography Department must register for PHD-Dkroom. Prerequisite: PHD-1003, Basic Photography, or equivalent.

Course #SemesterPHD-Dkroom-AfallPHD-Dkroom-Bspring

PHG-Dkroom

Darkroom Access: Graduate Students One semester: no credit Access fee: \$250 Graduate students who want access to the fourth-floor darkrooms in the BFA Photography Department must register for PHG-Dkroom. Prerequisite: PHD-1003, Basic Photography, or equivalent.

Course #SemesterPHG-Dkroom-AfallPHG-Dkroom-Bspring

Department of Visual and Critical Studies

Degree requirements:

Successful completion of all course requirements

60 credits in studio courses

24 credits in visual and critical studies (VCD courses)

18 credits in art history

18 credits in humanities (courses that carry a prefix of VHD, HCD, HDD, HHD, HLD, HPD or HSD).

Visual and Critical Studies First-Year Requirements

Below is a listing of required courses for the foundation year. These courses must all be successfully completed by the end of your first year at the College. If you have received credits in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact the Visual and Critical Studies Department chair, Tom Huhn, so that you can arrange to take some elective courses.

AHD-1030

Visuality and Modern Art I

One semester: 3 credits

This is the first of a two-part course that will examine the interconnections among modern art, modernity and visuality. Topics will include the historical development of "modern" vision, the impact of photography and film on visualization, and the decline of realism and the emergence of abstraction. The goal of the course is to bring together historical, philosophical, scientific and technological studies of visuality and relate them directly to "modern" artistic practice.

AHD-1035

Visuality and Modern Art II

One semester: 3 credits

This is the second part of a two-semester course. Please see AHD-1030 for course description.

FDD-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035 Drawing II

One semester: 3 credits This is the second part of a two-semester course. Please see FDD-1030 for course description.

HCD-1010 Literature and Writing I One semester: 3 credits

This is the first part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of modern Western works from among the following authors: Voltaire, Mary Shelley, Jane Austen, Fyodor Dostoyevsky, Anton Chekhov, Virginia Woolf, William Faulkner, James Joyce, Zora Neal Hurston and Albert Camus, as well as American and English poetry. The course's focus on writing short essays, improving grammar, coherence and elective humanities and sciences and at history courses. The first work assigned for all sections will be Voltaire's *Candide. Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

HCD-1020

Literature and Writing II

One semester: 3 credits

This is the second part of a two-semester course, which emphasizes writing and critical thinking. Students will read and write about a selection of premodern Western works from among the following authors: Homer, Dante, Geoffrey Chaucer, William Shakespeare and Miguel de Cervantes, as well as Greek and Roman poetry and plays, and the anonymous works *Beowulf* and *Sir Gawain and the Green Knight*. Students will write essays and complete a research paper; grammar, essay coherence and essay development will continue to be the focus of writing instruction. *Note: Students are required to take and pass the Proficiency Examination during their first semester at SVA. Please refer to the general humanities and sciences degree requirements as outlined at the beginning of the humanities and sciences section of this book.*

PHD-1003 Photography Workshop

One semester: 3 credits

This course is designed for the novice photographer and relative beginner, and will cover cameras, equipment, negative development, enlarging, bleaching, spotting and mounting. There will be considerable darkroom work with critique and correction of each student's work, with an emphasis on creativity and self-expression through personalized assignments and critiques.

PHD-1080

Introduction to Digital Imaging One semester: 3 credits

Emphasis will be placed on gaining a fundamental understanding of the Adobe Photoshop application. Among the topics covered will be file management, image size and resolution, flatbed and film scanning, color modes, file formats, painting and editing tools, image adjustments, working with layers and layer masks, and output captions. By the end of the semester, students should have a basic understanding of how to work with photographs in a digital environment.

VCD-1030 The Nature, History and Practices of the Image I

One semester: 3 credits

Serving as an introduction to the place of the image in art, society, history and philosophy, this course will begin by examining the relation of the art image to the image in magic, science and religion. The distinction between image, idol, statue and reproduction will be investigated. We will see that both priests and philosophers have struggled to distinguish "true" from "false" images. The commercial image, the sexual image, the image of the human body, as well as self-image and the world as image will be explored.

VCD-1035 The Nature, History and Practices of the Image II One semester: 3 credits

This course is a comparative study and critical introduction to the image in dance, film, photography, literature, music, and the plastic arts. We will begin with modern materials and work our way back through the centuries both historically and cross-culturally. Prerequisite: VCD-1030, The Nature, History and Practices of the Image I.

Visual and Critical Studies Foundation / FALL				Visual and Critical Studies Foundation / SPRING						
MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9					9			PHD-1080-81		
10				,	10			Intro. to Digital Imaging		
11		PHD-1003-81 Photography			11			9:00-11:50 J. Azzarella		
12		Workshop 9:00-2:50			12					
1		R. Rothman			1					
2				FDD-1030-81 Drawing I	2					FDD-103 Drawin
3	AHD-1030-81	HCD-1010-81	VCD-1030-81	12:00-5:50 A. Wilson	3		AHD-1035-81	HCD-1020-81	VCD-1035-81	12:00-5 A. Wils
4	Visuality and Modern Art I	Literature and Writing I	Practices of the Image I		4		Visuality and Modern Art II	Literature and Writing II	Practices of the Image II	
5	3:00-5:50 I. Taube	3:00-5:50 R. Weinreich	3:00-5:50 R. Hullot-Kentor		5		3:00-5:50 I. Taube	3:00-5:50 R. Weinreich	3:00-5:50 R. Hullot-Kentor	

Visual and Critical Studies Second-Year Requirements

The recommended course load is 15 credits per semester.

Second-year visual and critical studies majors are required to take:

REQUIREMENT A

One semester	r each of
AHD-2010	Visual Perspectives of the Premodernist World
FGD-2376	Printmaking: An Introduction to Etching and Woodcut
FID-2310	Looking Into Music
FSD-1050	Sculpture
GDD-2020	Basic Graphic Design
GDD-2090	Computers in the Studio I
GDD-2095	Computers in the Studio II
VCD-2020	Theories of Vision and Color
VCD-2030	The History and Practices of Perspective
VHD-2060	Visuality in Poetry
VHD-2070	Visual Poetics

REQUIREMENT B

One 3-credit elective studio course. Studio courses can be chosen from among the undergraduate studio offerings in this book, course prerequisites notwithstanding.

Visual and Critical Studies Third-Year Requirements

The recommended course load is 15 to 16 credits per semester.

Third-year visual and critical studies majors are required to take:

REQUIREMENT A

Une semester	each of
AHD-3994	Introduction to Visual Culture
or AHD-3997	Intersections of Art, Science and Technology
CVD-1101	Introduction to Digital Video
HSD-3507	Visual Science Workshop
VCD-3020	Theories of Imitation
VCD-3050	Art in Theory: 1648-1900
	One elective art history course

REQUIREMENT B

A minimum of 12 additional credits in studio. Elective studio courses can be chosen from among the undergraduate offerings in this book, course prerequisites notwithstanding.

Visual and Critical Studies Fourth-Year Requirements

The recommended course load is 15 to 16 credits per semester. All students should see their advisor about individual credit needs for graduation.

Fourth-year visual and critical studies majors are required to take:

REQUIREMENT A

One semester each ofAHD-4140Senior SeminarVCD-4020Art in Theory: 1900-1990VCD-4050Aesthetic TheoryVHD-4010Essay WorkshopVSD-4010Thesis Studio IVSD-4015Thesis Studio IIVSD-4050Thesis Workshop

REQUIREMENT B

A minimum of 9 additional credits in studio. Elective studio courses can be chosen from among the undergraduate offerings in this book, course prerequisites notwithstanding.

Visual and Critical Studies **General Course Listing**

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

Elective art history and studio courses can be chosen from among the undergraduate studio offerings in this book, course prerequisites notwithstanding. Unless otherwise indicated, all courses in the visual and critical studies general course listing grant three credits per course.

Courses are listed in numeric order.

FSD-1050

Sculpture

One semester: 3 credits

As an introduction to the material world, this course explores diverse media and their potentialities to create volume, line and mass. Ranging from the ethereal to the fabricated, materials such as clay, plaster, cardboard, wood, resin and wire will be investigated by exercises in casting, mold-making, installation and sitespecific work. Discussion will include concepts of space, gravity and light, among others, as they pertain to three-dimensional form.

Course # FSD-1050-03 FSD-1050-05 FSD-1050-07 FSD-1050-08 FSD-1050-09 FSD-1050-10 FSD-1050-11 FSD-1050-12 FSD-1050-13 FSD-1050-14	<i>Day</i> Th W Tu M Th F W Sa M Th	<i>Time</i> 9:00-2:50 12:00-5:50 12:00-5:50 9:00-2:50 9:00-2:50 12:00-5:50 9:00-2:50 12:00-5:50 9:00-2:50	Semester fall spring spring spring fall fall spring fall fall	Instructor M. Carlson J. Silverthorne S. DeFrank J. Perlman J. Cohen P. Dudek S. DeFrank T. Thyzel J. Perlman TBA
FSD-1050-14 FSD-1050-16	Th Th	9:00-2:50 9:00-2:50	fall fall	TBA R. Baron

CVD-1101-A

Introduction to Digital Video

Monday 9:00-12:50 Fall semester: 3 credits

Instructor: TBA

The focus of this course is on the individual as videomaker. Students will work in several genres, including documentary, narrative, poetry, abstract and diary forms. Similarities and differences between film and video will be discussed as well as when to use each medium. There will be screenings of a variety of works from video art to pieces made for television. Analytical and critical skills will be developed and exercised in written work. Technical subjects covered will include the basics of video, camera operations, lighting, sound and editing. Students will work on a semester-long project, and ideas, rushes and rough drafts will be presented and critiqued. Readings on aesthetics, as well as technical material will complement course projects.

AHD-2010-HP

Visual Perspectives of the Premodernist World

Monday 9:00-11:50 Fall semester: 3 credits Instructor: TBA

The history of art serves as a visual record of the history of ideas. This course will trace the changing nature of representation in painting, sculpture and architecture from the Paleolithic to the early 19th century. Focus will be placed on the rise of civilizations in the Greco-Roman world as well as their roots in non-Western cultures such as those in Asia and Africa. Discussion, slide presentations and museum visits are a part of the course. Topics include art and ritual, idealism and beauty, iconoclasm and theories of God. Note: Open to visual and critical studies majors and honors program students only.

GDD-2020 **Basic Graphic Design I** One semester: 3 credits

This course is an introduction to the various aspects of graphic communication and will cover concepts, typography, layout and general graphic techniques. Note: Open to visual and critical studies majors only.

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Course #	Day	Time	Semester	Instructor
GDD-2020-AV	Μ	9:00-11:50	fall	P. Ahlberg
GDD-2020-BV	Μ	3:00-5:50	fall	J. Roddie
GDD-2020-CV	Μ	6:00-8:50	fall	TBA
GDD-2020-DV	Tu	12:00-2:50	fall	E. Hedy Schultz
GDD-2020-EV	Tu	3:00-5:50	fall	R. Rodrigues
GDD-2020-FV	W	9:00-11:50	fall	R. D'Anna
GDD-2020-GV	W	9:00-11:50	fall	F. Young
GDD-2020-HV	W	12:00-2:50	fall	C. Mauner
GDD-2020-JV	W	3:00-5:50	fall	F. Young
GDD-2020-KV	W	3:00-5:50	fall	E. Hedy Schultz
GDD-2020-LV	W	3:00-5:50	fall	S. Sorvino
GDD-2020-MV	Th	9:00-11:50	fall	F. Young
GDD-2020-NV	Th	12:00-2:50	fall	S. Drummond
GDD-2020-PV	Th	12:00-2:50	fall	S. Sorvino
GDD-2020-RV	Th	3:00-5:50	fall	F. Young
GDD-2020-SV	Th	6:00-8:50	fall	TBA
GDD-2020-TV	F	12:00-2:50	fall	C. Mauner
GDD-2020-ZV	Tu	12:00-2:50	spring	S. Sorvino

VCD-2020-A

Theories of Vision and Color

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: A. Armstrong

From the primary palette of Paleolithic cave paintings to classical disagreements about the colors of the rainbow to abstract expressionist painters and light installation artists of the 20th century, there is a spectrum of approaches to the study of light and color: scientific, psychological, aesthetic, mystical, philosophical and practical. This interdisciplinary course combines a history of ideas with discussions of art theories and artistic practices. Readings will include excerpts from Aristotle, Alhazen, Newton, Goethe, Chevreul, Itten, Kandinsky, Albers, T.D. Jones and Wittgenstein. Lectures will incorporate slide presentations, short videos and listening to music by composers who attempted to demonstrate synaesthesia. We will trace the development of color use and the influence of science on artistic practice, ending with the light installations of Thomas Wilfred and James Turrell.

VCD-2030-A

The History and Practices of Perspective

Wednesday 6:00-8:50 Spring semester: 3 credits

Instructor: D. Mysliwiec

This course challenges students to understand and to analyze the phenomenon of perspective as a cultural invention. Central topics will include infinite space and illusion, the fixed eye and the gaze, and the relationship between vision and power. The history of perspective will be encountered as it relates to scientific, religious, and philosophical movements by way of readings and visual presentations. Texts by Leon Batista Alberti, Erwin Panofsky, Jacques Lacan, Norman Bryson and Martin Jay, among others, will be discussed.

VHD-2060-A **Visuality in Poetry**

Monday 6:00-8:50

Fall semester: 3 credits

Instructor: G. Donovan

How are words made into images? What is the science of figurative language? What are opportunities for music, image and language to complement as opposed to contrast with one another? This course will address these fundamental questions by engaging with poetic works drawn from diverse periods. In this effort to understand poetry's relationship with the visual world, we will read closely and critically. We will study the mechanics of poetry and work on writing, listen to writers and attend readings to arrive at a practical understanding of writing and prepare for tackling the larger questions of ekphrasis in poetry.

VHD-2070-A Visual Poetics

Monday 6:00-8:50 Spring semester: 3 credits Instructor: G. Donovan

Building on the material presented in VHD-2060, Visual Poetics, this course will investigate how the visual world intersects with the abstraction of language in canonical texts by poets. We will read Donne, Blake, Wordsworth, Whitman, Dickinson, Hopkins, Yeats, Stevens, Pound, Eliot, Auden and Ashbery, among others, and trace how poetry has struggled to capture through language what "seeing feels like." We will explore artistic devices for making the invisible visible, the abstract concrete, the mute vocal and the small magnificent. Studying theories of mimesis, modes of representation and aesthetic frameworks will complement the reading and writing of poems.

GDD-2090

Computers in the Studio I

One semester: no credit

This introduction to visual and graphic design on the Macintosh desktop publishing system will begin with the basics of the Macintosh operating system, and continue with software packages that include Adobe Illustrator and Photoshop, and design layout programs such as Adobe InDesign, as tools for visual creation. The second semester will combine acquired techniques to create layouts, book covers, advertisements, packaging, etc., utilizing complex combinations of computers and software. A minimum of three hours of lab time is required. *Note: Open to advertising, graphic design and visual and critical studies majors only. Midyear entry is allowed with instructor's permission.*

Course #	Day	Time	Semester	Instructor
GDD-2090-A	M	9:00-11:50	fall	A. Wahler
GDD-2090-B	Μ	12:00-2:50	fall	R. Levy
GDD-2090-C	Μ	12:00-2:50	fall	V. Diaz
GDD-2090-D	Μ	3:00-5:50	fall	R. Levy
GDD-2090-E	Μ	3:00-5:50	fall	K. Talbott
GDD-2090-F	W	9:00-11:50	fall	L. Leckie
GDD-2090-G	W	12:00-2:50	fall	L. Leckie
GDD-2090-H	Th	9:00-11:50	fall	J. Sienkwicz
GDD-2090-J	Th	12:00-2:50	fall	J. Lee
GDD-2090-K	F	9:00-11:50	fall	D. Labelle
GDD-2090-L	F	12:00-2:50	fall	Y. Hamano
GDD-2090-Z	Sa	10:00-12:50	spring	D. Labelle

GDD-2095

Computers in the Studio II

Spring semester: no credit

This is the second part of a two-semester course. Please see GDD-2090 for course description.

Course # GDD-2095-A GDD-2095-B GDD-2095-C GDD-2095-D GDD-2095-E GDD-2095-F GDD-2095-F GDD-2095-H GDD-2095-H	Day M M M M W W Th	<i>Time</i> 9:00-11:50 12:00-2:50 12:00-2:50 3:00-5:50 9:00-11:50 12:00-2:50 9:00-11:50 12:00-2:50	Instructor A. Wahler R. Levy V. Diaz R. Levy K. Talbott L. Leckie J. Sienkwicz
	••		
GDD-2095-J GDD-2095-K GDD-2095-L	in F F	12:00-2:50 9:00-11:50 12:00-2:50	J. Lee D. Labelle Y. Hamano

FID-2310-A Looking into Music

Wednesday 9:00-11:50 Spring semester: 3 credits Instructor: C. Beckley

Many artists approach their own work by way of ideas and properties that are primarily associated with another form of expression. Music, abstract and nonmaterial by nature, has often served as a means of exploring the visual arts. This studio course will consider the interrelationship of the visual arts and music by first examining historic examples through lectures and individual research, then applying some of those principles to student projects and presentations. Beginning with the ancient belief in universal connectedness (such as the Harmony of the Spheres), topics will include: structural comparisons of visual and aural creativity; the nature of abstraction; phenomenological similarities and paradoxes of visual and aural perception; sociological and political activism; artistic and legal implications of appropriation in art and music; the interdependency of visual and sound elements in multi-disciplinary art forms such as theater, film, animation, music video and Web-based art.

FGD-2376-B

Printmaking: An Introduction to Etching and Woodcut Friday 9:00-1:50

Spring semester: 3 credits

Instructors: E. Breiger, D. Rapone

This course offers a thorough introduction to different image-making possibilities available in two major areas of printmaking. Etching will be explored through the introduction of line etching, soft ground, aquatint and photoetching. The second half of the semester will focus on monoprint, linoleum and woodcut. Starting from a direct application of color in monoprint, students will then explore the use of color separations and overlays to create color linoleum and woodcut prints. *Note: Open to visual and critical studies majors only.*

VCD-3020

Theories of Imitation

A historical and philosophical examination of various ways in which theories of imitation have considered visual and textual imitations is the focus of this course. Readings will include: Plato, *The Republic* (excerpts); Denis Diderot, *The Paradox of Acting;* J. J. Winckelmann, *Reflections on the Imitation of Greek Works;* Erich Auerbach, "Figura"; David Summers, *The Judgment of Sense* (excerpt); Oscar Wilde, "Decay of Lying"; Harold Bloom, "Necessity of Misreading"; Rene Girard, *To Double Business Bound* (excerpt); Paul Ricoeur, "Mimesis and Representation"; Jacques Derrida, "Economimesis."

VCD-3050

Art in Theory: 1648-1900

Centered on the first two volumes of *Art in Theory: An Anthology of Changing Ideas* (1648-1815 and 1815-1900, respectively), this course will focus on what became the central ideas that informed the European tradition of art theory and criticism. The goal is to acquaint students with the writings and ideas of these times and which were considered to be the foundation of what constitutes art and the art experience.

HSD-3507

Visual Science Workshop

Thursday 3:00-5:50 One semester: 3 credits Instructor: T. Gorrell

Limited to 15 students

This course will explore the science of the tools that visual artists use. While bringing to light the methods scientists use to see their theories come to life, we will study such topics as: the photoelectric effect, microscopy, chemistry of color, biology of vision and the growing dependence of visual techniques on computer science. Activities will include performing experiments in the classroom and with the staff at the American Museum of Natural History.

Course #	Semester
HSD-3507-A	fall
HSD-3507-B	spring

AHD-3994-A (previously AHD-2831) Introduction to Visual Culture

Tuesday 9:00-11:50 Fall semester: 3 credits Instructor: R. Leslie

Tired of hearing about art versus design versus advertising versus the comic book? This course is designed to explore the issues of what constitutes culture—who said so, why, and what we can learn from and change about it. Our "society of the spectacle" engages case studies from sports, the mall, Madonna, James Bond, drag balls, Disneyland, Spike Lee, television, comic books and, yes, the fine arts, for their role in the construction of cultural values. Subtopics range from contemporary myth, the hero and heroine, the use of stereotypes and icons, attitudes toward gender and ethnicity and their consequences for the meaning and understanding of "culture." Critical approaches are introduced to explore how cultural norms are established and to develop your own position in the current debates. Readings are from the German Frankfurt and British Birmingham schools of social thought, film and visual theory, studies in popular culture, feminism and cultural theory.

AHD-3997-A

Intersections of Art, Science and Technology

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: S. Anker

From atomic theory to the decipherment of the human genome, science has spilled out of the laboratory and into our lives. When we add to this mix the invention of the Internet and its global perspectives in cyberspace, a revolution is upon us. As scientists engage in molecular makeovers, plastic surgery and nanotechnology, the corporeal body has become a topic of public and aesthetic discourse in itself. This course will examine the ways in which artists are addressing genetic engineering, new anatomical models, reproductive technologies, and cloning as part of the emergent "sci-art" movement taking place in the United States and abroad. Other topics will include genetically modified food, the commodification of bio-matter and lab residencies for visual artists. In addition, new imaging and 3D digital technologies will be conceptually explored. Field trips and visiting speakers complement the course material.

VHD-4010

Essay Workshop

This workshop offers the forum through which the written component for each student's thesis project is envisioned and developed.

VSD-4010

Thesis Studio I

Consisting of weekly critiques by faculty and visiting artists, this course will provide the anchor by which the final thesis project is undertaken.

VSD-4015

Thesis Studio II

This is the second part of a two-semester course. Please see VSD-4010 for course description.

VCD-4020

Art in Theory: 1900-1990

Concentrating on the final volume of *Art in Theory: An Anthology of Changing Ideas: 1900-1990,* this course will focus on the European tradition of art theory and criticism in the 20th century. The goal is to acquaint students with the writings and ideas of the 20th century that were thought to be the foundation of what constitutes art and the art experience.

VCD-4050 Aesthetic Theory

An examination of major texts in the modern tradition of aesthetic theory, this course will be based around readings that include: David Hume's essay "Of the Standard of Beauty," Edmund Burke's *Enquiry into the Origins of Our Ideas of Beauty and the Sublime,* Kant's *Critique of Judgment,* Hegel's *Aesthetics* (excerpt), Nietzsche's *Birth of Tragedy,* and excerpts from the writings of Herbert Marcuse and Theodor Adorno.

VSD-4050

Thesis Workshop

Intended to hone the skills necessary for the undertaking of the thesis project, this course will examine the material and intellectual contexts in which the thesis is pursued.

AHD-4140

Senior Seminar

The seminar will examine theoretical issues in art through a critical discussion of various current exhibitions. Different texts will be used to provide a sensitizing framework for discussion. Students will be expected to make a class presentation about a particular artist or movement.

Undergraduate Electives Open to All Departments

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

The following elective courses are open to students from all undergraduate and graduate departments. These courses represent a sampling of the undergraduate elective offerings available that may be of particular interest to students from diverse concentrations of study.

ADVERTISING AND GRAPHIC DESIGN

The following elective courses in advertising and graphic design are open to all students who satisfy the prerequisite(s). In addition, students can register for second- and third-year advertising and graphic design courses (listing begins on page 56 of this book) with permission from the department chair.

GDD-2153-A

Basic Three-Dimensional Graphic Design I

Friday 12:00-2:50

Fall semester: 3 credits

Instructor: J. Diresta

Three-dimensional graphic design is an emerging field that has opened various job opportunities in a most experimental area. You will be taught to translate your concepts into personalized 3D objects by drawing upon inspiration from all art disciplines. The course will cover many innovative as well as traditional techniques in assemblage, papier-mâché, wood, casting, mold-making in several media, etc. The course will be augmented by guest lecturers and demonstrations of techniques and procedures.

GDD-2154-A

Basic Three-Dimensional Graphic Design II

Friday 12:00-2:50 Spring semester: 3 credits

Instructor: J. Diresta

This is the second part of a two-semester course. Please see GDD-2153 for course description.

GDD-2168

Graphic Designer as Image Maker I

Fall semester: 3 credits Instructor: TBA

Limited to 22 students per section

Emited to 22 students per section From the cave wall to the computer screen, the desire to communicate one's unique vision has always existed. A great concept combined with the right technique, be it finger painting or Adobe Photoshop, can produce extremely powerful images. This course will focus on exploring style in graphic design through experimentation with various mediums such as collage, rubbings, image transfers, use of found objects, and many other techniques. Students will be encouraged to think and create in unconventional ways. Projects for this course

will include book covers, CD packages, editorial illustrations, food packaging

Course #	Day	Time
GDD-2168-A	Tu	12:00-2:50
GDD-2168-B	Tu	3:00-5:50

and poster designs. Field trips will be included.

GDD-2169 Graphic Designer as Image Maker II Spring semester: 3 credits Instructor: TBA Limited to 22 students per section

This is the second part of a two-semester course. Please see GDD-2168 for course description.

Course #	Day	Time
GDD-2169-A	Tu	12:00-2:50
GDD-2169-B	Tu	3:00-5:50

GDD-2186

Originality I Fall semester: 3 credits

Instructor: A. Leban

How can you make your work stand out in the midst of the thousands of visual and verbal messages that bombard the public each day? How can you make your work distinctly, unmistakably yours? By questioning and rethinking your preconceived ideas and assumptions about what makes art, what makes it "good" or "bad," and which applications are possible for your work. You will assign yourself projects that we'll critique in order to identify your uniqueness and to remove any obstacles to it. We'll consider how standards and influences affect the originality of your ideas and executions, among other issues. New ideas can only result from thinking in new ways; this is the emphasis of the course.

Course #	Day	Time
GDD-2186-A	W	9:00-11:50
GDD-2186-B	W	12:00-2:50
GDD-2186-C	Th	9:00-11:50

GDD-2191-A Textile Design I

Wednesday 3:00-5:50 Fall semester: 3 credits Instructor: C. Joyce

Complete instruction in designing for studio and freelance work. Creative fabric design for the fashion apparel market (women's, men's and children's) and the home furnishing decorative market (drapery, sheets, wallpaper) will be discussed. Designs will include floral, paisley, chintz, liberty, ethnic, conversational, geometric, contemporary and coordinate patterns. Thorough instruction in layout: tossed, spaced, border, patchwork. How to find and use reference material is included. How to do repeats and color combinations; tracing; drawing and special painting techniques such as batik, warp, bleach, woodblock and flower shading will be shown—all valuable techniques for use in other fields (illustration, graphics, interior and fashion design, etc). The use of gouache, transparent dyes, and pen-and-ink will be examined. Computer textile designing and its relation to traditional methods will be discussed. This course is geared toward developing a professional portfolio for those seeking a job in today's market.

GDD-3306-A

Toys and Games I: From Concept to Finish

Monday 9:00-11:50 Fall semester: 3 credits Materials fee: \$20 Instructor: A. Benkovitz The toy inductor is a tra

The toy industry is a trendy business where innovative designs are introduced continually. This course will analyze successful products from different categories (games, plush, action figures, novelties), explore what great toy concepts are and how to originate them. The use of various tools and materials and how to create renderings and prototypes will be demonstrated. By taking part in brainstorming sessions, hands-on workshops and field trips to toy stores; and by testing their own designs, students will learn how to develop concepts into finished products. Manufacturing and marketing, as well as career opportunities in the toy industry will be discussed. In addition to assigned weekly projects, students will be encouraged to work on another product of their choice—limited only by their imagination. The goal is to create at least one finished product per semester, suitable for presentation to a toy company or for inclusion in a portfolio.

UNDERGRADUATE ELECTIVES

ART HISTORY

Please refer to the art history section of this book (beginning on page 75) for a complete listing of art history courses open to all departments. The following is a sampling of course offerings.

AHD-2226-A

American Art: The Rise of Pop Culture

Monday 12:00-2:50 Fall semester: 3 credits

Instructor: D. Goldberg

Beginning in the 1920s through Neo-Dada of the 1950s, this course will examine the rise of American pop art and its focus on consumer culture. Discussions will include an exploration of pop art's European antecedents; the movement's zenith in the 1960s with artists such as Warhol, Lichtenstein and Oldenburg; pop manifestations in Europe; commodity art of the 1980s and pop art's lasting influence.

AHD-2254-A

The Arts of Ancient Egypt and the Near East Friday 12:00-2:50

Spring semester: 3 credits Instructor: T. Kawami

This course will survey the art of the peoples who inhabited the great cultural centers of Egypt, Mesopotamia and Iran from their earliest appearances in the fifth millennium BCE to the conquest by the Greeks under Alexander the Great in the fourth century BCE. We will focus on the stylistic and iconographic developments of the cultures and civilizations that flourished in the area and will emphasize the continuity across the millennia of artistic imagery, forms and techniques.

AHD-2261-A

What is Latin American Art?

Monday 12:00-2:50

Fall semester: 3 credits

Instructor: C. Stellweg

Beginning with an introduction to the ideas that have typified the art from Latin America, this course will explore how the European encounter with the Americas' vast indigenous cultural models radically altered, transformed and revolutionized art on both continents. Latin America's cultural interaction with European and U.S. cultural centers, the mutual confrontations of high art and popular culture and relationships between Euro-American and local formal styles will also be addressed. We will study contemporary artists from the United States and Europe in terms of their connections to pre-Columbian and Colonial urban art and culture. Latin American modernism from 1900 to 1945 will be covered to see how ideas and influences traveled back and forth across the Atlantic, enriching the art of the Western Hemisphere—beyond traditional boundaries and geographic borders. Emphasis will be placed on the artistic production of certain countries, such as Mexico, Brazil, Argentina and Cuba. The effects of colonialism and modernization on the art from Latin America will also be discussed.

AHD-2266-A African Art

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: E. DeCarbo

We will listen to the voices of Africa—the continent that is more than three times the size of the United States, the home of the earliest human experience, and a source of fascination, hope and desire through the centuries. We will study Africa's places, its history and its art—the objects that are agents in the daily lives of selected societies. Drawing on the resources of New York's museums and special collections, along with readings and video/cinema, this course will offer a broad view of more than 50 African nations, as well as their rich aesthetic and cultural traditions. We will also consider the concepts of personal, ethnic, racial and global identities on the African continent and in the world.

AHD-2299-A The Art and Symbols of India and the Himalayas Wednesday 12:00-2:50

Fall semester: 3 credits Instructor: TBA

This course examines the art of India and its extension into the Himalayas. It traces currents of religious belief and aesthetic preference through four millennia of Indian history, looking at temple architecture, sculpture and painting from many of South Asia's diverse regions.

AHD-2511-A

The Renaissance in Italy Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: M. Edwards

This course will examine the distinctive character of the Renaissance in Italy, beginning with the 14th century. We will concentrate on Florence, Rome and Venice, studying the works of artists from Giotto to Michelangelo. Topics to be discussed are the influence of antiquity, the emergence of the artist as a person of culture and genius, and the link between these artists and the sociopolitical setting in which they worked.

AHD-2544-A

Mannerism

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: B. Rosenberg

We will begin with a discussion of Mannerism as a concept of wide-ranging implications for the history of 16th- and 20th-century art. Artists to be discussed include Michelangelo, Raphael, Leonardo, Titian, Del Sarto, Romano, Bronzino, Fiorentino, Pontormo, Parmigianino, Tintoretto and El Greco, as well as contemporary artists, photographers and filmmakers. Topics will include the controversy behind the term "Mannerism," the characteristics and analysis of various works of art, the social and political influences of the age, the sexual politics of the time period, and the relationship of Mannerism to modern and contemporary art. We will take several museum trips and view recent films.

AHD-2566-A Baroque Art

Wednesday 12:00-2:50

Fall semester: 3 credits Instructor: P. Werner

The word "baroque" usefully describes a span of world culture, from circa 1600 to the French Revolution. In the realm of art, the concept of "baroque" can only be clarified by engaging directly with the artworks of that period. This course is based on direct examination and discussion of artworks at the Metropolitan Museum of Art. We will begin by focusing on the major European artists who flourished between 1600 and 1660: Caravaggio, Rubens, Bernini, Velázquez, Rembrandt and Poussin. The course then considers baroque as a cultural and social phenomenon, and finds a consistent outlook in art from 1600 to the French Revolution in 1789, in which decorative arts, drawing and printmaking have their place, as do thinkers and artist-politicians like Descartes, Locke, Diderot and Rousseau. Finally, "baroque" was an international movement, perhaps the first global cultural movement. In this view, the arts and industries of China, Japan, Persia, South and North America have their place as well. *Note: The first session of this course will meet at SVA. Subsequent sessions will be held at the Metropolitan Museum of Art.*

AHD-2741-A

War and Religion in Art and Film

Thursday 3:00-5:50 Fall semester: 3 credits

Instructor: Z. Amar

Using documentary and feature film productions, journalistic photographs as well as examples in painting and sculpture, this course will examine the cultures of war in relationship to the monotheistic religions of Judaism, Christianity and Islam throughout the world. The representation of war and religion will be explored through the ideologies of blood, violence, vengeance and grace.

AHD-2808-A Who's Looking? (The Function of Women in Film)

Monday 12:00-2:50 Fall semester: 3 credits Instructor: A. Taubin

Film both reflects and generates ways in which women are seen and function in our culture. The development of feminist film criticism and theory has given women a perspective from which to challenge the male-dominated film industry. Women are fighting back as critics, scholars and filmmakers. This course examines, from a feminist position, films by such masters as Jean-Luc Godard, Alfred Hitchcock and Martin Scorsese and also takes a look at some current box-office biggies. Critical readings by Laura Mulvey, Meaghan Morris and Angela Carter will ground discussions of such issues as the relationship of aesthetics and politics, and the construction of gendered positions both on the screen and in the audience.

AHD-2837-A

Art and Religion Tuesday 6:00-8:50

Fall semester: 3 credits Instructor: A. Timin

This course will examine visual art traditions associated with a variety of world religions, as well as the role of religion in the work of select artists. Topics may include the depiction of Jesus Christ; Hindu *darsan*, or holy seeing; Buddhist iconography; spontaneity and attention in Zen arts; imagery from Caribbean, Latin American and Native American religions, and religious architecture. We will consider questions special to this theme such as iconoclasm, magic and cult uses of the image, and the roles of colonialism and syncretism in religious art. Visual artists whose work we may explore include Fra Angelico, Hieronymus Bosch, William Blake, Marc Chagall, Henry Darger, José Bedia and Zhang Huan.

AHD-2947-A Video Game Culture

Wednesday 6:00-8:50 Fall semester: 3 credits

Instructor: N. Chuk

Virtual reality has entered a new realm of accessibility gained by an influx of video games and the rapidly growing game culture that surrounds them. Video games are no longer limited to arcades—they have taken over homes and traveled alongside users on buses; they have extended into the everyday world, creating normalcy out of virtual environments in public and semi-public spaces. We will examine this expansion—its negative and positive effects—and the role game culture plays in the American economy, global exports, attitudes toward violence and general consumption of our daily rituals and free time. Looking back at the short but significant history of gaming, we will explore its transformation from hobby to cultural tool. Finally, this course will address how gaming encourages group activity, serves as cultural commentary and bridges the physical gaps that separate participants and their varying identities.

AHD-2953-A Technology of Art: Inching Toward the Virtual

Wednesday 6:00-8:50 Spring semester: 3 credits

Instructor: N. Chuk

This course will examine how technological development affects works of art, media and everyday life, allowing for the potential of interactivity. The ease and accessibility of technology allows us to create artistic work more affordably and efficiently. We can adjust on the fly; fix in postproduction; and alter, duplicate or manipulate with the appropriate software. Technological advances have increased the absence of the material form, which takes shape in computer art, virtual mapping, television/TiVo, MP3/iPod, and mediated public and semi-public spaces. The result is a do-it-yourself revolution, making interactivity a more acceptable and attractive feature. As creators and receptors of art, we are both inhibited and enlightened by this technology. From YouTube to the ubiquitous MySpace phenomenon, these outlets have a positive and negative impact on how we perceive, use, and create works of art and media.

AHD-3102-A John Cage and the 20th Century Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: S. Skurvida

John Cage's integrative position at the main junctures of art of the 20th century, absorbing the historical avant-gardes of the first half of the century, and issuing the neo-avant-garde movements of the second half, enables us to survey the art of this time through the sharp focus of a discursive figure. Cage's interdisciplinary practice and influence extends from music to visual and performance art, film, writing and institutional practices. His thought encompasses the central topics of current art history such as non-objectivity, process vs. concept, and media expansion and globalism, among others.

AHD-3132-A The Real Thing

Thursday 3:00-5:50

Fall semester: 3 credits

Instructor: I. Taube

Exploring the meaning of "thingness" and "objecthood" in modern art, we will look at the many ways the realists, the symbolists, the Dadaists, the surrealists and the pop artists, among others, incorporated real and imagined things into their artistic practice. "Evil flowers," "possessed gloves," melting clocks, furcovered teacups, rock fans, soup cans, gum balls and more will be our objects of study. Topics to be discussed include the fetish, the commodity, the copy, the gift, the transplanted object and the cross-cultural "thing."

AHD-3137-A

Irony and Beauty

Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: C. Matlin

Irony is a puzzling concept, far deeper than the dictionary definition: "Irony is the act of using words to convey a meaning that is the opposite of its literal meaning." If this were the case, all sarcasm would be irony and the truly ironic act would be nothing more than a cheap theatric. Thankfully, real irony is hard to come by. It is rooted in something more than cleverness, just as beauty is more than simply being pretty. The idea of beauty is at its core a moment of transcendence, an experience of something greater than the tangible world has to offer. When done well, irony is a concentrated disaffection with what has been presented as truth; it is a mode of rebellion. Can beauty and irony co-exist or are they mutually exclusive? Is there any irony in the paintings of Barnett Newman or is it all deadly serious? These are the issues we will address as we try to reconcile these seeming opposites.

AHD-3238-A Networks of Pop

Tuesday 6:00-8:50 Fall semester: 3 credits Instructor: A. Kitnick

Where traditional studies of pop art have focused on its iconic subjects—such as Warhol's "Marilyn" or Lichtenstein's comic-book heroes—this course will look at the larger media networks and circuits in which such images flowed. In addition to considering "art objects"—paintings, photomontages and sculptures—we will also examine other media that artists employed, including film, magazines and videos, to intervene in a rapidly expanding cultural field. We will also look at the work of various contemporary artists engaging in pop-related practices. Both American and British pop will be explored.

AHD-3982-A

The Culture Club Thursday 3:00-5:50 Spring semester: 3 credits Instructor: L. Yablonsky Limited to 15 students For this workshop in art criti journalism operates in our cl

For this workshop in art criticism, students will explore the ways in which arts journalism operates in our culture. How does the press influence the public's perception of art? How does it impact an artist's career? What are the different attitudes expressed by such journals and newspapers as *Artforum, October, The New York Times, Time Out New York, The New Yorker, Film Quarterly,* among

others? What responsibilities do artists and critics share? How do you pitch a story idea? Identify the issues? Students will develop their critical faculties by attending performances and events in theater, dance, film and visual art; writing reviews; reading and occasionally visiting with current critics, such as Robert Hughes, Louis Menand, Peter Schjeldahl, Ben Brantley and Michiko Kakutani; and researching historic contributions to the field from such writers as John Ruskin, Clement Greenberg, James Agee, Dorothy Parker and John Berger.

AHD-3994-A (previously AHD-2831) Introduction to Visual Culture

Tuesday 9:00-11:50 Fall semester: 3 credits Instructor: R. Leslie

Tired of hearing about art versus design versus advertising versus the comic book? This course is designed to explore the issues of what constitutes culture—who said so, why, and what we can learn from and change about it. Our "society of the spectacle" engages case studies from sports, the mall, Madonna, James Bond, drag balls, Disneyland, Spike Lee, television, comic books and, yes, the fine arts, for their role in the construction of cultural values. Subtopics range from contemporary myth, the hero and heroine, the use of stereotypes and icons, attitudes toward gender and ethnicity and their consequences for the meaning and understanding of "culture." Critical approaches are introduced to explore how cultural norms are established and to develop your own position in the current debates. Readings are from the German Frankfurt and British Birmingham schools of social thought, film and visual theory, studies in popular culture, feminism and cultural theory.

AHD-3997-A

Intersections of Art, Science and Technology

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: S. Anker

From atomic theory to the decipherment of the human genome, science has spilled out of the laboratory and into our lives. When we add to this mix the invention of the Internet and its global perspectives in cyberspace, a revolution is upon us. As scientists engage in molecular makeovers, plastic surgery and nanotechnology, the corporeal body has become a topic of public and aesthetic discourse in itself. This course will examine the ways in which artists are addressing genetic engineering, new anatomical models, reproductive technologies, and cloning as part of the emergent "sci-art" movement taking place in the United States and abroad. Other topics will include genetically modified food, the commodification of bio-matter and lab residencies for visual artists. In addition, new imaging and 3D digital technologies will be conceptually explored. Field trips and visiting speakers complement the course material.

AHD-3999-A

Art Creates Communities: Project in Chelsea

Tuesday 3:00-5:50

Fall semester: 3 credits

Instructor: M. Martegani

The effects of gentrification on disadvantaged communities and how artists may contribute to bridging cultural and social gaps will be researched and explored through on-site projects. The first part of the course will seek to define public art, study the interconnection of art and community, and address such questions as: Can artists truly collaborate with communities? Who are "the public"? Can art contribute to society, affect it, perhaps better it? Our case study is located in Chelsea, a neighborhood radically transformed by recent economic initiatives, including the influx of high-end art galleries; it is now a diverse area-home to condominiums as well as local public housing developments. Two artists will be invited to work with a group of children from the local Clinton Middle School, engaging them in different ways according to their own interests, artistic language and sensibility, and creating true works of art. Projects will encompass a variety of media. Artists who participated in the past include Tim Rollins. Garv Simmons, Anna Gaskell, Michael Joo, Elmgreen and Dragset, Luca Buvoli, Slater Bradley, Saya Woolfalk and Hope Ginsburg. Students will also work in a group on their own art project with the children. At the end, they will help install their collaborative projects in an exhibition at the middle school.

COMPUTER ART, COMPUTER ANIMATION AND SPECIAL EFFECTS

For a complete listing of undergraduate computer art, computer animation and special effects courses open to all departments, please refer to pages 101 to 103 of this book. The following is a sampling of course offerings.

SDD-2107-A Techniques for Visual Thinking Wednesday 12:00-2:50 Fall semester: 3 credits

Instructor: S. Cudlitz

This course will expand each student's understanding of drawing to encompass the skills and vocabulary of diverse visualization methods. Students will learn techniques used in a variety of design and media disciplines to facilitate both individual and collaborative creative processes. Each student will be required to complete 12 specific group and individual visualization tasks and assignments in a standard sketchbook/journal format. The course will explore techniques for time-based linear media as well as nonlinear concepts and processes. Class participation is required and is an essential aspect of this course. Students should have basic drawing skills.

SDD-2114

Life Drawing for Computer Animators

Tuesday 9:00-11:50 One semester: 3 credits Instructor: J. Ruggeri

Gesture, movement and character expression are important considerations for the computer animator. This drawing course will explore various facets of human expression, such as emotions and physical mannerisms. Using models, students will learn to "catch" a moment in time through quick poses, as well as work out individual subtleties through longer poses. Field trips will be part of the challenge of learning to draw people in crowds and in motion.

Course # Semester

SDD-2114-A fall SDD-2114-B spring

SMD-2243-B

Photoshop: Beyond the Foundations

Monday 3:00-5:50 Fall semester: 3 credits Lab fee: \$250 Instructor: C. McCormack People often say they know

People often say they know how to use Adobe Photoshop, but do they really know its most important features and how to harness its power? Each session will concentrate on one isolated aspect of Photoshop. By the end of the semester, every student will be a Photoshop power user. Issues to be focused on include levels, curves, actions, layer styles, filters, extract, alpha channels and liquefy, among others. In one semester, this course will cover the Photoshop universe. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-2243-A.*

SMD-3221-B

Advanced Adobe Photoshop Techniques

Wednesday 9:00-11:50 Spring semester: 3 credits Lab fee: \$250

Instructor: K. Eismann

This course will explore the most advanced creative and production techniques of Adobe Photoshop, including image layer management, shapes and vector masking as well as integrated Web tools. Students will identify their professional and creative goals as they develop a portfolio of images. They will learn to design images for maximum results, whether the images are created for photographic printing, offset reproduction or the Web. The entire imaging process will be examined and explained, along with the most effective shortcuts that will speed the production process. Prerequisite: SMD-2243, Photoshop: Beyond the Foundations, or equivalent. *Note: This course is cross-listed with SMD-3221-A*.

SMD-3228 3D Modeling and Animation with Maya I

Fall semester: 3 credits Lab fee: \$250

Autodesk Maya is widely used in the 3D animation industry and is highly regarded for its modeling, animation and special effects capabilities. Starting with storyboards, students will then learn modeling, cameras, lighting, surfaces, motion scripting and rendering. Several examples of high-end 3D animation will be demonstrated and analyzed. *Note: This course is cross-listed with SMD-3228-A* and *SMD-3228-B*.

Course #	Day	Time	Instructor
SMD-3228-C	Th	9:00-11:50	E. Eiser
SMD-3228-D	Th	3:00-5:50	A. Behar

SMD-3231-B

Digital Photography for Computer Artists

Wednesday 12:00-2:50 Spring semester: 3 credits Lab fee: \$250

Instructor: K. Eismann

This intensive hands-on course will introduce you to the fundamental concepts of classic photography, including: determining proper exposure, lighting, lens choices, image composition, black-and-white and color photography. In addition, the course will delve into the most important aspects of digital photography such as: which file formats are best, camera management, and advanced digital dark-room techniques with Adobe Photoshop. The course will cover fundamental studio lighting techniques as well as provide a thorough understanding of digital camera types. Students will come away with a working knowledge of photographic exposure techniques to compensate for a variety of lighting situations and an understanding of camera optics and their impact on image composition. Students must provide or have access to their own digital camera. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3231-A.*

SMD-3257

Adobe After Effects Techniques Fall semester: 3 credits

Lab fee: \$250

Instructor: A. Meyers

After Effects is a powerful compositing and animation tool for creating video special effects, 2D and 3D animation, and broadcast graphics. Using keyframes, we will cover how to animate masks and filters over time, to create precise motion paths using bezier curves and to achieve complex layered compositions. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3257-A and SMD-3257-B.*

Course #	Day	Time
SMD-3257-C	F	9:00-11:50
SMD-3257-D	F	12:00-2:50

SMD-3267-B

3D Graphics for Broadcast Design

Wednesday 12:00-2:50 Fall semester: 3 credits Lab fee: \$250 Instructor: E. Reinfeld

The ability to integrate 3D graphics in broadcast design and interactive media is now an essential design skill. This course will examine how to extrude type into 3D and to model simple 3D elements, as well as how to control CG lighting, rendering, masking and motion tracking. The integration of live-action footage with computer graphics will be covered as a foundation for dynamic visual effects for both still and moving images. Prerequisite: SMD-3257, Adobe After Effects Techniques. *Note: This course is cross-listed with SMD-3267-A.*

SMD-3341 Digital Matte Painting

Thursday 9:00-11:50 One semester: 3 credits

Lab fee: \$250 Instructor: D. Mattingly

Digital matte painting (DMP) is a field that has been around since the early days of still and moving images. Initially created as paintings on large pieces of glass, the digital revolution has extended the form to levels previously unimagined. In the current climate of heavy visual-effects productions in film, broadcast, the Web and video games, the skills necessary to perform quickly and with emotion have become all the more crucial. The beauty of working in digital matte painting is that it employs traditional art skills blended with cutting-edge technology. This course will introduce students to the history of the medium, the philosophy of "style" (photorealistic, non-photorealistic) and the practical applications used to execute a shot. Prerequisites: SMD-3228, 3D Modeling and Animation with Maya I, and SMD-3258, Advanced Adobe After Effects, or equivalent. *Note: This course is cross-listed with SMD-3341-A and SMD-3341-C.*

Course # Semester SMD-3341-B fall SMD-3341-D spring

SMD-3449-B

Introduction to Adobe Flash Animation

Friday 12:00-2:50 Fall semester: 3 credits Lab fee: \$250 Instructor: Z. Rosser Adobe Flash is the standard for creating interactive vector graphics and animation on the Web. Students will explore the foundation assets and techniques used within Elash and build sourced small projects as a basis to create

on the Web. Students will explore the foundation assets and techniques used within Flash and build several small projects as a basis to create a large portfolio of vector-based interactive animations. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3449-A*.

SMD-3558 Dynamic Abstraction—Writing Art-Making Machines with Adobe Flash

Semester

fall

spring

Friday 3:00-5:50 One semester: 3 credits Lab fee: \$250 Instructor: J. Davis

Fundamentally, art and design have been taught as the very static process of executing style and method and arriving at an end result. In this course, students will learn to write programs that generate compositions and animations. With this method, the end result is never static. Students will learn how to use Adobe Flash and ActionScript to build these art-making programs that can be used multiple times for various projects. Prerequisite: SMD-1020, Foundations of Visual Computing, or equivalent. *Note: This course is cross-listed with SMD-3558-A and SMD-3558-C.*

Course # SMD-3558-B SMD-3558-D

FILM, VIDEO AND ANIMATION

For a complete listing of undergraduate film, video and animation courses open to all departments, please refer to pages 134 and 135 of this book. The following is a sampling of course offerings.

CFD-1074-A Acting for Film

Tuesday 6:00-8:50 Fall semester: 3 credits Instructor: A. Rapoport Limited to 16 students

This course is designed as an introduction to the world of actors and their techniques. Built on the basis of moment-to-moment reality, sense memory, improvisation and intuitive use of the self, students will learn how to create believable characters for the screen. The vocabulary necessary for communicating with actors will be taught as well as the art of constructive criticism essential to direction.

AND-1103-A Introduction to Animation

Monday 2:00-6:50

Fall semester: 3 credits

Instructor: M. Abrahams

The basic concepts of storyboard, layout, exposure sheets, extremes, timing, in-betweening, weight, squash-and-stretch, overlapping action, hook-ups, arcs, walk cycles and head turns will be covered in this course. Most importantly, this course will emphasize drawing skills, and the importance of one drawing in the context of many. Basic construction, line of action, perspective and looking—before touching pencil to paper—are essential to developing good drawing skills and personal style. Students will solve pictorial problems through these means. Character mode sheets, animal anatomy and live models will be drawn in every class. Students will complete a 30-second pencil test from storyboard through shooting.

CFD-2080-A

Production Design

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: V. LoBrutto

The purpose of this course is to investigate and understand the role of production design in the filmmaking process. We will begin by tracing the history of art direction in the Hollywood studio system through the work of leading art directors. Particular attention will be given to the work of William Cameron Menzies and how his contributions led to the advent of the production designer. The craft and job of the production designer will be explored in detail. The process and working methods will be defined and explained with particular focus on how directors collaborate with designers to capture their vision on film.

CFD-2088-B

Film and Television Makeup

Tuesday 9:00-11:50 Fall semester: 3 credits Fee: \$75 Instructor: P. Mason

Instructor: P. Mason

Makeup has been an integral part of filmmaking and television since their debuts—directors and actors alike rely on the talent of the makeup artist to give credibility to their characters. In this course, students will be given an overview of the field of makeup design and application (painting, construction methods, prosthesis) and then experiment with what they have learned. As an objective, students will design and create their own complete "character" makeup. The skills learned will be of benefit for personal projects and for a career in makeup artistry. *Note: This course is cross-listed with CFD-2088-A.*

CFD-2159-A Film Criticism Tuesday 7:00-9:50

Fall semester: 3 credits Instructor: E. Helfgott

Designed to offer a structure for critical film analysis, this course will examine a variety of approaches to film criticism, and will provide a means for students to analyze their own creative output as well as that of well-known filmmakers. Students will gain insights into how to formulate objective assessments of a particular film or body of work from the perspective that there is not a single "right" way to review a film—whatever the genre. Does the work have an overriding theme? How do style, form and tone relate? Are there any cultural differences that need to be considered? We will screen and assess films in class; writing assignments will be given.

CFD-2202-A

Acting II

Thursday 3:00-5:50 Spring semester: 3 credits Instructor: D. Mirescu Limited to 16 students

This course is for students who want to increase their thespian skills by working on scenes and monologues. Advanced techniques will be taught as well as communication skills for the actor to collaborate with the director, while staying within the actor/director relationship.

AND-3137

Creating Unforgettable Characters

Wednesday 9:00-11:50 One semester: 3 credits Instructor: TBA Limited to 18 students

This course will delve into the process of creating animated characters. Methods of researching, creating a back story and understanding character psychology will be discussed and analyzed. Classic characters such as Bugs Bunny, Daffy Duck, Wile E. Coyote, and Beavis and Butt-Head will be screened and studied. Students will design and produce a profile on a character of their own creation.

Course #	Semeste
AND-3137-A	fall
AND-3137-B	spring

AND-3172-A

Developing the Animated Series Wednesday 6:00-8:50 Fall semester: 3 credits

Instructor: L. Goldman

The goal of this course is to provide the fundamentals for developing an animated series, including the premise, outline, character development and story arcs. We will begin with an overview of the history of the animated series in the United States, and how these series have been influenced by popular culture, as well as political and social events. While the focus of the course will concentrate on the creative process, we will also discuss such areas as domestic and international markets, financing, production, merchandise, and marketing and distribution.

FINE ARTS

For a complete listing of fine arts courses open to all departments, please refer to second- and third-year fine arts courses (listing begins on page 145 of this book). The following is a sampling of course offerings.

FDD-2020-B through D Anatomy I

Fall semester: 3 credits

Instructor: A. Gerndt

Anatomy can offer a concrete structure for drawing and painting the human figure. This course relates the study of the skeleton and the muscles to the live model. It will concentrate on the skeletal system in the fall semester and the muscles in the spring semester. Students will complete three life-size drawings of the human skeletal system, which will include views of the skull, torso and extremities, establishing the core of the human figure. Two triptychs, each consisting of a nude, muscular and skeletal drawing of a male and a female body, will be completed. We will learn the landmarks of the skeletal system, their relationship to the muscular system and how they work together to define the human form. An anatomy text such as *Albinus on Anatomy* by Hale and Coyle or *Anatomy for the Artist* by Jeno Barcsay is required.

Course #	Day	Time
FDD-2020-B	W	9:00-11:50
FDD-2020-C	W	12:00-2:50
FDD-2020-D	W	3:00-5:50

FDD-2086

Cut and Paste Monday 9:00-2:50 One semester: 3 credits

Instructor: L. Twitchell

This course focuses on cut-and-paste techniques as they are employed in imagemaking. Ranging from collage and paper cut-outs, existing visual elements are reconfigured to fabricate novel types of pictures. Stencils, resists and layering are investigated as techniques for constructing complex images. Critiques and demonstrations will aid to focus each student's technical mastery; the theoretical underpinnings of collage will also be examined.

Course #SemesterFDD-2086-AfallFDD-2086-Bspring

FPD-2131-A

Color Theory Monday 3:00-5:50 Fall semester: 3 credits Instructor: V. Giacalone

Knowledge of color theory is only as good as its application to personal means of expression for the students. This course will accompany creative projects with basic color theory, using painting rather than the Josef Albers approach of cut Color-aid paper collages. By improving techniques of painting, such as scumbling and applying glazes and mediums, students can learn complex means of creating color relationships in their paintings. The theories that produced the modern movement in painting are included: Albers's interaction of color; color as light seen in impressionist and postimpressionist paintings; optical color mixtures; light and space; color in contemporary paintings. A term project will include an analysis of colors from a favorite painting in a gallery or museum.

FID-2953-B Introduction to Video Art I Thursday 9:00-11:50

Fall semester: 3 credits Equipment fee: \$200 Instructor: J. Tekippe

This course will introduce students to the medium of video, within the context of contemporary art practice. It will present a range of conceptual, aesthetic and technical options through in-class exercises and applicable home assignments. There will be an emphasis on dialogue generated by work produced in class, screenings of historical and contemporary video art, and current exhibitions. The spring semester will expand on basic skills through more self-directed, long-term assignments. Class critiques and group discussions will be stressed. Students will be encouraged to consider their work in terms of the particular parameters of the medium, as well as in relation to other forms and the broader cultural field. Each student will have the opportunity to present their work as single channel and in installation, and will take a video project through the postproduction process to complete the course with several finished projects. *Note: All fine arts digital workshops will be conducted in the department's state-of-the-art facility. Student will have individual editing stations equipped with Macintosh computers and flat-panel monitors.*

FPD-3132-A

The Tactile and the Digital I: Painting in the New Century Tuesday 9:00-2:50

Fall semester: 3 credits Instructor: L. Buvoli

Using varied media and subjects-from traditional to nontraditional-students will develop analytic and expressive dimensions in their practice, drawing from their personal interests and from many disciplines. We will meet as a group and on a one-to-one basis to receive and exchange points of view. By expanding visual and critical vocabularies, we will explore the role of painting in the digital age. The remainder of the time is designated for studio work. Through images of works by modern and contemporary artists, visits to galleries and museums, readings of related articles and essays, information will be presented that relates to the current art scene. The clarification of formal, conceptual and technical problems in painting is the content of this course. Projects will address light and space, color relationships, means and meanings of representation, and explore the limitations and potentialities in replicating the physical nature of painting through other media. We will also explore the cultural facets of gender, as well as social and political issues in relation to painting. During the spring semester, projects will address structure and freedom, visibility and invisibility, painting as object, text and texture.

FPD-3196-A

Advanced Painting with Photography as Source I: The Materials Friday 9:00-2:50

Fall semester: 3 credits

Instructor: I. Richer

Photography was a precipitous event in the advent of "modernism." Its invention continues to catalyze methods and concerns of painting. In the fall semester, this course will investigate the ways in which photographic processes—ranging from the camera obscura, the invention of chemical photography and Kodachrome, to x-ray, photocopy and digital images—have distinctly affected representations and methods in painting. To best link image to medium, we will examine a variety of paint mediums such as tempera, oil and acrylic, and study their inherent characteristics. In the spring semester, we will extend our investigation of these linked contemporary mediums. We will examine the historic artists in photography and the relationship to the painting of the same period. Students will work on a group of paintings that extend the stylistic approach discovered in the investigation of photographic and painting mediums. Students will also create a photographic project that extends their painting project.

UNDERGRADUATE ELECTIVES

FPD-3197-A Advanced Painting with Photography as Source II: The Historic Practitioners

Friday 9:00-2:50 Spring semester: 3 credits Instructor: I. Richer This is the second part of a two-semester course. Please see FPD-3196 for course description.

FSD-3303-A

Sculpture Now!

Monday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: P. Dudek

This workshop takes a worldview of the sculpture-making process and will show how different cultures and art forms have impacted today's sculpture. Students will not only draw on their own personal/cultural pasts to develop ideas and make sculpture, but also to challenge or ally those ideas with different information and influences. A wide range of materials and fabrication methods are available in this course. Through critiques and slide discussions, issues of form, content and context will be examined and interpreted. The use of language as applied to sculpture is of particular interest. A partial listing of the current vernacular that we will be cataloging and assessing for our use includes: architectonic, socially concerned, outsider art, site-specific, randomness and objectness. We'll attend exhibitions, films, lectures or performances that relate to our activities. There will also be required reading.

FSD-3303-D Interdisciplinary Workshop

Friday 9:00-2:50 Spring semester: 3 credits Equipment fee: \$200 Instructor: G. Sherman

Artists are scavengers—we borrow ideas and resources we need from any source available. This workshop is for students who want to explore interdisciplinary practices common in the arts today. Projects on "standardization and the module," "camouflage and dematerialization," "fuzzy science" and "the monument and souvenir" will guide an investigation of processes, materials and conventions that convey meaning, as well as the mechanisms of presentation that intensify or subvert meaning. Resources include art, architecture, industry, design, craft, horticulture, cooking, fashion, theater, performance, film, video, television, music, language and science, among others. At the beginning of each session, we will discuss exhibitions, films, reading, lectures and other activities that relate to our projects. The remainder of the session will be devoted to intensive work. Critiques and brainstorming will be used to test ideas.

FSD-3351-A

Sculpture/Video Art Workshop I: From Space to Time

Wednesday 9:00-2:50 Fall semester: 3 credits Equipment fee: \$200 Instructor: L. Buvoli

Steel, wood, wire, rubber, video, film, light, sound, music, body movement, language, liquid and dust are just a few of the traditional and nontraditional materials used in this course. We will meet as a group and on a one-to-one basis, to receive and exchange information on student projects and current art. The rest of the time is designated for studio work. Through slides of works by modern and contemporary international artists, screenings of experimental films and videos, visits to exhibitions, readings of related articles and essays, information will be presented to help clarify directions and provide alternatives in which to work. During individual meetings, I will suggest many artists who share an affinity with your ideas and sensitivity, as well as materials and possible formal and conceptual directions that may benefit your work; you are encouraged to bring in personal interests-music, science, popular culture, philosophy, humor-and incorporate them in the few projects that will be presented for group critiques. Projects will relate to ideas and forms that include visibility and invisibility; sound and silence; time and motion; ephemerality and permanence; discipline and freedom: and gender, social and political issues in relation to sculpture. Indoor and outdoor site-specific or performance-oriented work is included.

FID-3401-A Electronics for Artists I Thursday 12:00-2:50 Fall semester: 3 credits Instructor: F. Muelas

This is a beginning course for fine artists to learn how to use electronics in their work. Simple basic principles of electricity will be taught, providing students with a wide variety of skills. These skills will range from how to light a show without blowing fuses, to how to incorporate electronic technologies in their work and make it dynamically interactive. Various basic components will be explored such as LEDs, resistors, capacitors, transistors, relays, and more. Students will learn how to read and translate a circuit diagram into a circuit, and design a circuit and solder it together. Many sensors will be utilized such as laser, infrared, ultrasonic and microwave motion detectors. Safely handling and designing high-voltage electronics will be discussed and demonstrated as well.

FID-3402-A

Electronics for Artists II Thursday 12:00-2:50

Spring semester: 3 credits

Instructor: F. Muelas

This course is a continuation of FID-3401, Electronics for Artists I. Building on the high- and low-voltage electronic components and sensors previously explored, microcontrollers (very small stand-alone computers) will be integrated into student projects. The Basic Stamp 2 microcontroller will be used. It is able to control many devices, including any serial-controlled unit such as LCD readouts, DVD players, even cell phones, not to mention more modest devices such as light bulbs and motors. Students will utilize microcontrollers and learn how to program them to successfully create stand-alone artworks such as interactive sculpture, electronic installations and other computer artworks. Explorations of the pioneers in the field of art and technology will supplement class discussions. No previous programming experience is necessary.

FGD-3812

Printmaking: Silkscreen Multiples

Thursday 9:00-1:50 One semester: 3 credits Materials fee: \$175 Instructor: L. Wright

This advanced course will combine silkscreen printing with sculptural concerns to create large scale or three-dimensional mixed-media works. Concepts, fabrication, and sculptural edition problems will be tested and solved. We will explore tools, materials and methods, along with curating and documentation, and printing on a variety of different substrates such as plastic, metal, textiles and ceramics. Find out about decals, heat forming, embossing, *pochoir* and 3D printing. Get studio tips and logic. Learn about jigs for cutting and drilling. This course is a "hands-on make-anything" tour de force. Field trips and guests artists are included. *Note: A working knowledge of silkscreen is recommended.*

Course #	Semester
FGD-3812-A	fall
FGD-3812-B	spring

HUMANITIES AND SCIENCES

Please refer to the humanities and sciences section of this book (beginning on page 162 of this book) for a complete listing of humanities and sciences courses open to all departments. The following is a sampling of course offerings.

HHD-2051-R

The 21st Century: Globalization and the Restructuring of the World

Wednesday 3:00-5:50 Fall semester: 3 credits

Instructor: A. Bastian

This course addresses the major trends that are shaping the new century: the global economy and the multinational corporation, the North/South division of wealth and labor, environmental crisis and the United States as a reigning superpower. We will look at current events to understand the multiple directions history is moving in and the choices that confront ordinary citizens of the world in shaping future outcomes.

HHD-2052-R

The 21st Century: Globalization and People Power

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: A. Bastian

This course reviews issues of economic globalization and America's superpower role to focus on two major trends: the shifting fate of nations and the rise of people power in defining the new world order. We will look at the U.S. relative to the European Union, the new Asian powers, and the causes of world conflict and disorder. We will also look at the growing role of people power and democracy movements, creating globalization from "below" around the environment, women's emancipation and human rights, fair trade, the free press and more. *Note: This course has no prerequisite; however, it is a continuation of the fall semester.*

HLD-3026-R

Comparative Literature: Great Books Monday 12:00-2:50

Fall semester: 3 credits

Instructor: N. Friedland

This course explores some of the more influential European and American literary and poetic works written between the turn of the 20th century and World War II. The modern period was rich for writers, stimulating participation in both political struggles of the age and its anxiety-ridden debates about progress. Class discussions will focus on how these works respond, both formally and thematically, to pervasive social transformation. We will read works by Baudelaire, Wilde, Kafka, Stein, Crane, Camus, Beckett, Levi, Baroka and Lorca.

HLD-4022-R Poetry and Art

Monday 3:00-5:50 Fall semester: 3 credits

Instructor: D. Riccuito

Since Baudelaire, innovative poets have often exercised important influence on avant-garde visual artists, primarily through radical innovations of form and content in their poetry, but also as friends and, in some cases, major art critics as well. The course concentrates on the work of Baudelaire, Rimbaud, Mallarmé, Apollinaire and William Carlos Williams. Home assignments include readings to locate the poems against their literary and cultural background. There are also selected readings from the poets' essays and art criticism. Primary emphasis is on the poetry, and the course also attempts to answer the questions: What accounts for the mutual interplay of influence between poetry and visual art? How does it work?

HPD-2422-A Art and Politics

Tuesday 3:00-5:50 Spring semester: 3 credits Instructor: M. Palmeri

An examination of the role of political art in history including Goya's *Disasters of War* and *Caprichos*, Picasso's *Guernica*, and Käthe Kollwitz's antiwar woodcuts, posters and other graphic work. How do artists respond to the social upheavals of their times? What is the artist's responsibility to these concerns and what is the responsibility to one's craft and to the development of a personal statement? Readings will be supplemented by film, video and field trips.

HPD-3451-R

Introduction to Asian Thought

Tuesday 3:00-5:50

Spring semester: 3 credits

Instructor: C. Bica

This course will introduce the diverse doctrines and practices of the Hindu and Buddhist traditions as they developed in ancient India and traveled to Tibet, China and Japan. Through scriptural texts we will explore Hinduism's three spiritual paths: the Path of Action, the Path of Devotion and the Path of Knowledge. We will then examine how the Buddha's radical reinterpretation of the meaning of self formed the basis of one of the most powerful spiritual and philosophical movements in history. The course will then focus on Japanese Zen Buddhism through the writings of its founders. We will conclude with a look at the forms that these traditional schools are now taking as they are transplanted into Western cultures. Readings include: Fenton's *Religions of Asia*; Koller's *Sourcebook in Asian Philosophy*; Harvey's *An Introduction to Buddhism*; Suzuki's *Zen Mind, Beginner's Mind.*

HPD-3474-R

Social Problems in Contemporary Society: Peace, War, Terrorism and Personal Freedom

Monday 3:00-5:50 Fall semester: 3 credits

Instructor: C. Bica

This course will be devoted to examining and interpreting the nature and justification, if any, for war and terrorism; moral questions about tactics in war and responding to terrorism; ideas for avoiding war and eliminating terrorism; and concepts and strategies for attaining peace and the morality of relations between nations. Then, putting theoretics behind us, we will focus on the historical details of the Vietnam and Iraq wars in the hope of uncovering some historical insights relevant to these issues. Finally, we will discuss the impact of terrorism and war upon such important values as personal freedom, dissent and patriotism. Reading assignments will include the works of such thinkers and social activists as Michael Walzer; Stanley Karnow; Mohandas Gandhi; Martin Luther King, Jr.; George Orwell; Virginia Held.

HPD-3641-R and HPD-3641-R1

Abnormal Psychology I: Neurotic and Character Disorders One semester: 3 credits

This course will introduce students to the psychological and interpersonal conflicts that underlie obsessional, hysterical, depressive and narcissistic disorders. Treatment strategies will also be explored with reference to actual case histories. Readings include selections from such clinical theorists as Sigmund Freud, Anna Freud, David Shapiro, Alice Miller, Charles Brenner, Karen Horney and Heinz Kohut.

Course #	Day	Time	Semester	Instructor
HPD-3641-R	Tu	3:00-5:50	fall	D. Borg
HPD-3641-R1	Th	6:00-8:50	spring	K. Andersen

HPD-4481-R **Psychological Aspects of the Creative Process**

Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: L. Kaufman-Balamuth

This course reviews the intellectual and the emotional processes that facilitate creativity. What kind of thinking facilitates creativity and what blocks it, and how do you develop creative thinking? What kind of internalized negative voices block you from achieving your fullest creative potential? How do you carve a personal space that will best assist your art-making? We will read psychological theories as well as personal accounts of writers and artists who write about the creative process. The work of Julia Cameron, author of The Artist's Way, will be the centerpiece of the course.

HSD-3114-R

Modern Art and Astronomy: The Expanding Universe Monday 6:00-8:50

Spring semester: 3 credits

Instructor: L. Gamwell

Where do stars come from? How big is the universe? What's inside an atom? Why is the sky blue? In the last century, scientists have given revolutionary answers to these questions, profoundly altering how modern society perceives reality. This course presents fascinating responses to these questions in plain, easy-to-understand English, along with illustrations of their impact on art and culture. Topics include Einstein's theory of the relativity of space and time, the discovery that the universe is expanding, space travel, the splitting of the atom, and the dawning of the nuclear age, as well as scientific metaphors in the arts.

HSD-3254-R

Science and Religion Wednesday 12:00-2:50 Spring semester: 3 credits

Instructor: G. Ouwendiik

What is the relationship between religion (popular and official) and science? Are they complementary in their effects, or are they antagonistic? Is there continuity and interdependence between the philosophical propositions of science and religion? Has Western science replaced religion as a rational activity? These and similar questions will be posed and discussed in the course through the critical examination of major historical, sociological and anthropological studies.

HSD-4026-R and HSD-4026-R1

Art, Science and the Spiritual

One semester: 3 credits Instructor: L. Gamwell

What is our place in the universe? How do we perceive the world? Students will learn how modern science has profoundly transformed modern art. The theories of Charles Darwin and Albert Einstein forever changed how artists understand reality. The rise of science also entailed the decline of organized religion, causing traditional spiritual questions to be reformulated in secular terms. At the same time, the theories proposed by psychologists-the new doctors of the soulrevolutionized modern society's understanding of the human psyche. Artists responded to the challenges posed by science and psychology by creating new metaphors for the human condition during the first secular, scientific age in human history. We will explore the interplay between art, science and the spiritual by evaluating major scientific and religious trends of the 20th century in relation to the representative artistic movements and works of the time.

Course #	Day	Time	Semester
HSD-4026-R	Μ	3:00-5:50	fall
HSD-4026-R1	Μ	12:00-2:50	spring

ILLUSTRATION AND CARTOONING

Please refer to the advanced electives section of this book (beginning on page 218) for a complete listing of illustration and cartooning courses open to all students. The following is a sampling of course offerings.

CID-2050-C

Storytelling I: Comics Narrative

Tuesday 3:00-5:50 Fall semester: 2 credits

Instructor: G. Panter

This course will explore primary and complex strategies of storytelling in cartoon form. Assignments will require students to move from stream-of-consciousness and free association narrative exercises to controlled, coherent storytelling using the formal elements of cartooning and illustration. Increasing knowledge and comfort with traditional tools and techniques for getting ideas onto paper will be emphasized.

CID-2055-C

Storvtelling II Tuesday 3:00-5:50 Spring semester: 2 credits Instructor: G. Panter This is the second part of a two-semester course. Please see CID-2050-C for

course description.

ILD-3348

Advanced Watercolors

Thursday 9:00-11:50 One semester: 3 credits

Instructor: D. Soman

Building on previous studies, this course will enable students to pursue a higher degree of comfort and excellence in working with watercolors. Working from the model on extended poses will allow students the time and practice to discover both what they want from life painting and the important skills that this training brings to all aspects of an illustrator's work.

Course #	Semester
ILD-3348-A	fall
ILD-3348-B	spring

ILD-4206

Draw Anything: Especially From Your Head Monday 12:00-2:50

One semester: 3 credits

Instructor: J. Moriarty

The problems confronted when drawing from your head are different from those faced when copying. Someone who can copy a photograph accurately may have difficulty drawing from their head while someone else who can't copy as well may have no problems drawing from their head. This course is for anyone (beginning or advanced) who wants to be able to draw from their head right now. You will be shown how to make up your own ideas and go through the sketch process, then the finished drawing. Finally, you will learn how to be objective about the results.

Course #	Semester
ILD-4206-A	fall
ILD-4206-B	spring

ILD-3316 Life Painting Workshop Monday 9:00-2:50

Monday 9:00-2:50 One semester: 3 credits Instructor: S. Assael

This course will pursue direct painting from the model over a sustained period of time (three to four weeks per pose). Students will paint in a workshop environment alongside the instructor with the emphasis on the development of a highly representational image. The selective process that gives meaning to the expression of a representational painting is the primary concern. Simplifications of form and the gradual development of the parts in context to the whole are produced through the observation of light and shadow and warm and cool colors. Students will gain an understanding of materials and basic craftsmanship from ground supports to a variety of techniques in oil paint. Gaining an understanding of form painted from observation will give students the tools to formulate a selective eye when using photographic reference material. *Note: Open to juniors and seniors only.*

Course #	Semester
ILD-3316-A	fall
ILD-3316-B	spring

ILD-3336

Classical Realist Life Painting Techniques Thursday 9:00-2:50

One semester: 3 credits Instructor: M. Mattelson

This curriculum is derived from the mindset and methodologies utilized by the great classical-realist painters. Working from the live model, you'll learn how to portray the illusion of three-dimensional reality on a flat surface. You'll discover how objective analysis of your subject will inform your decision making and allow you to depict solid, structurally sound figures with startlingly lifelike color, bathed in light and surrounded by air.

Course #	Semester
ILD-3336-A	fall
ILD-3336-B	spring

ILD-4301

Painting Now

Monday 12:00-2:50 One semester: 3 credits Instructor: S. Mellyn

The course will focus on creating a body of work based on content and technique. Students will draw material from a variety of sources, including photography, art history, and current and historical events. We will examine the illustrator's role in the contemporary art scene with emphasis on the bridge between the commercial and gallery worlds. Critique of work and in-class discussion will be included.

Course #	Semester
ILD-4301-A	fall
ILD-4301-B	spring

ILD-4311 Modern Illumination

Tuesday 6:00-8:50

One semester: 3 credits Instructor: D. Imperiale-Warner

During the Middle Ages, books were produced that drew widely from the use of symbolism and illustration to convey and support the meaning of the text, much like modern illustration. This course will focus on learning to use the materials and techniques of medieval illuminated manuscripts in a modern context. Students will learn to mix and use egg tempera, apply gold leaf and work on goatskin parchment. Some time will be devoted to looking at examples of manuscripts from Europe, Russia and Persia that were created in the Middle Ages, as well as contemporary examples of egg tempera. Individual research is a must. Initial course sessions are devoted to gilding and understanding the difficulties, limitations and beauty of egg tempera. The second part of the course is geared toward completion of a final project, which can range from re-creating elements of an illuminated manuscript to illustrations, cartoons or personal work. The course is recommended for students who have an attention to detail, excellent time management and patience with an extremely difficult medium. Knowledge of medieval illuminated manuscripts is not necessary. Note: Materials used in this course are generally more expensive than common painting materials.

Course #SemesterILD-4311-AfallILD-4311-Bspring

ILD-4342

Pixels on the Edge Monday 12:00-2:50 One semester: 3 credits Lab fee: \$250 Instructor: S. Ewalt

This course will explore and define the visual formulas that occur in popular images. You will then reinvent and "tweak" these formulas, while developing your own personal voice. We will strive for innovative, edgy solutions to problems, and discuss how an artist can produce marketable art for the mainstream while not compromising his or her aesthetics. Particular attention will be paid to issues of scale (the CD package vs. the billboard), period styles, tracing postmodern sources, and subculture genres. Students will combine their own drawn and found materials with the use of Adobe Photoshop and Adobe Illustrator. Prerequisite: A working knowledge of the Macintosh computer.

Course #	Semester
ILD-4342-A	fall
ILD-4342-B	spring

INTERIOR DESIGN

The following interior design courses are open to all students who satisfy the prerequisite(s). Students may petition the interior design department chair for entry into other interior design courses. Please refer to the interior design general course listing, which begins on page 227 of this book.

IDD-3100-A Modern and Contemporary Interiors

Friday 12:00-2:50

Fall semester: 3 interior design art history credits Instructor: D. Dwyer

The richness and diversity of design in interiors, furniture and the decorative arts from the 20th century to present will be explored in this course. Topics will include: the Bauhaus, International Style, Art Deco, modern and postmodern (1950s and 1960s).

IDD-3110-A

Influences in Contemporary Interiors

Friday 12:00-2:50 Spring semester: 3 interior design art history credits Instructor: D. Dwyer

This course will address past and present design ideas and seek to project future tendencies. A case study approach will be followed where various program types are used to explore and contrast theoretical reasoning and historical design solutions. For example, museum and exhibition spaces will be examined to develop an understanding of critical issues in the public presentation of art: pedagogical vs. aesthetic imperatives; object vs. context; the myth of the neutral setting; temporality, as well as related technical issues in lighting and conservation.

IDD-3212-A

Design Visualization Wednesday 3:00-5:50

Fall semester: 3 credits Instructor: S. MacNintch Limited to 14 students

Autodesk 3ds Max and 3D Studio VIZ will be employed to create a virtual threedimensional walk-through of an interior space. Emphasis will be on modeling, lighting, textures and the importance of problem solving within an architectural space. Students will complete a video output of their project. Prerequisites: A working knowledge of Adobe Photoshop and AutoCAD.

IDD-3317-A Sustainable Design

Monday 6:00-8:50

Spring semester: 3 credits

Instructor: M. Levi

Sustainable design is an important strategy in today's design of the built environment, and clients are embracing it as part of their business models and mission statements. This course is geared toward the study of sustainable design strategy as good practice and as related to LEED (Leadership in Energy and Environmental Design). Through case studies (in both the public and private sectors) and class projects, students will explore sustainable environmental design.

PHOTOGRAPHY

For a complete listing of undergraduate photography courses open to all departments, please refer to page 252 of this book. The following is a sampling of course offerings.

PHD-1003 Basic Photography Monday 3:00-5:50

One semester: 3 credits Lab fee \$45 Instructor: I. Diggs

This course is designed for the novice photographer and relative beginner, and will cover cameras, equipment, negative development, enlarging, bleaching, spotting and mounting. There will be considerable darkroom work with critique and correction of each student's work, with an emphasis on creativity and self-expression through personalized assignments and critiques. *Note: Darkroom facilities are available during class hours only.*

Course #	Semester
PHD-1003-A	fall
PHD-1003-B	spring

PHD-3269-A Photography in Fine Art

Monday 12:00-2:50 Spring semester: 3 credits Instructor: T. Maul

While pronounced "dead" every so often, the painted "picture" never really goes away. Instead, painting survives (and flourishes) as a result of its collaboration with a medium once perceived to be its greatest foe—photography. This course will examine this historic co-dependence through lectures, gallery visits, guest lecturers and critique of student work. Artists as diverse as Salvador Dalí, Gerhard Richter and Tina Barney will be discussed in relationship to art history and in parallel developments in photography and print media. Of central concern will be recognizing the reasoning process and decision-making employed in the production of a work of art—be it a painting-scaled photograph or a snapshotsize painting.

PHD-3386-A

Take Photos. Add Techniques. Stir.

Thursday 12:00-2:50 Fall semester: 3 credits

Instructor: F. Burrell

Techniques taught in this course will take the camera's image apart and insert an artist's vision. A series of in-class workshops will show students how to change tone, color, subject matter and composition in a photograph. Solvent transfers, blueprints and chemical "erasers" will reduce the clutter in photographs; photograms, multiple projections and drawings on acetate will add structure. Homemade lenses and unusual shooting assignments will change the camera's "drawing." Paint will mix with photography. Lectures on new theories of perception and traditional rules of academic painting will provide fresh understanding as the camera's record is turned into expressive pictures. This course does not provide access to darkrooms or computers. Instead, office copiers, slide projectors and one-hour mini-labs will be used as a "daylight darkroom."

PHD-3423-A Photo Editing/Curatorial Projects I

Wednesday 3:00-5:50

Fall semester: 3 credits

Instructors: A. Brez, B. Yochelson

The photograph's flexibility, its ability to accrue meaning depending on context, is the basis of this course. Two different but related procedures will be explored: (1) the curatorial process in which exhibitions are formed that explore various themes; (2) photo editing in which photographs are chosen or assigned to accompany printed text. This is a workshop course, and students will participate in these processes with work from both inside and outside the College community. Pictorial research and an informative attitude are expected, but this is also an opportunity for ideas and themes in each student's individual work to be identified and amplified. *Note: No midyear entry.*

Undergraduate Honors Program

The following art history and humanities and sciences courses are required of all students registered in the Honors Program. These courses must be taken in addition to departmental studio requirements. Please refer to the following pages for information on foundation-year departmental studio requirements.

FOUNDATION-YEAR REQUIREMENTS

ART HISTORY

At the completion of the foundation-year Honors Program, students will receive three art history credits. For fine arts majors, successful completion of AHD-1040 and AHD-1045 will exempt them from AHD-2020 and AHD-2025, Modern Art Through Pop I and II.

AHD-1040-HP

History and Theory of Modern Art I

Tuesday 10:00-11:25 Fall semester: 1.5 credits Instructor: I. Taube

Intended to link the visual with the theoretical and the historical, this course will survey the relationship of art to its changing composition of ideas in a globalized context. Topics include: the contested concepts of the "modern," modernism and primitivism; the emergence of abstraction; the invention of photography, collage and the found object. We will trace the development of modern art in the 19th and 20th centuries. As a model for analyzing contemporary practice, the conceptual structure of the avant-garde will be studied historically in this course. *Note: Open only to students enrolled in the Honors Program.*

AHD-1045-HP History and Theory of Modern Art II

Tuesday 10:00-11:25 Spring semester: 1.5 credits Instructor: I. Taube This is the second part of a two-semester course. Please see AHD-1040 for course description.

HUMANITIES AND SCIENCES

At the completion of the foundation-year Honors Program, students will receive nine humanities and sciences credits, including exemptions from HCD-1010 and HCD-1020, Literature and Writing I and II, and will have fulfilled the Humanities Distribution Requirement (HDR) in Literature.

HHD-1040-HP

Political History of the Modern World I

Monday 9:00-10:25 Fall semester: 1.5 credits Instructor: C. Skutsch This course will examine three significant themes unique to the modern era: 1) the struggle for individual rights; 2) the expansion of capitalism; 3) the increasing prominence of government as an agent for social change. These themes will be traced from the founding of the United States and the dissolution of the European monarchies through the rise and fall of the nation state. *Note: Open only to students enrolled in the Honors Program.* HHD-1045-HP Political History of the Modern World II Monday 9:00-10:25 Spring semester: 1.5 credits Instructor: C. Skutsch This is the second part of a two-semester course. Please see HHD-1040 for course description. *Note: Open only to students enrolled in the Honors Program.*

HPD-1050-HP

Modern Philosophy I Monday 10:30-11:55 Fall semester: 1.5 credits

Instructor: T. Huhn

This course will introduce some of the key Western philosophical ideas, from the period of the European Enlightenment to the dawn of the 21st century. Through readings by Hume, Kant, Rousseau, Marx and Nietzsche we will examine central terms within the variety of philosophical trends and disputes of each period, including empiricism, political philosophy and aesthetic theory. In the second semester (HPD-1055, Modern Philosophy II), readings will include: Freud, William James, Camus, Sartre, De Beauvoir, Weber, Fanon, Heidegger. The goal is the engagement with modern intellectual life. *Note: Open only to students enrolled in the Honors Program.*

HPD-1055-HP Modern Philosophy II

Modern Philosophy II Monday 10:30-11:55 Spring semester: 1.5 credits Instructor: T. Huhn This is the second part of a two-semester course. Please see HPD-1050 for course description. *Note: Open only to students enrolled in the Honors Program.*

HLD-1827-HP

The Language of Modernism I Thursday 10:00-11:30

Fall semester: 1.5 credits Instructor: R. Weinreich

What is "modernism?" Where does this period of aesthetics begin and end: between antiquity and the postmodern? This course seeks to define "modernism" through readings of key literary texts in order to explore the modernist sensibility as it is represented in the genres, structures and techniques of literature, as well as to examine how language delineates its parameters. Readings will be selected from the works of Wordsworth, Coleridge, Emerson, Whitman, Stein, Kafka, Woolf, Schulz, Camus, Beckett, T.S. Eliot and Pound, among others. *Note: Open only to students enrolled in the Honors Program.*

HLD-1828-HP

The Language of Modernism II Thursday 10:00-11:30 Spring semester: 1.5 credits Instructor: R. Weinreich This is the second part of a two-semester course. Please see HLD-1827 for course description. *Note: Open only to students enrolled in the Honors Program.*

SECOND-YEAR REQUIREMENTS

ART HISTORY

At the completion of the second-year Honors Program, students will receive three art history credits. Successful completion of AHD-2010 will exempt students from AHD-1010 and AHD-1015, Survey of World Art I and II.

AHD-2010-HP

Visual Perspectives of the Premodernist World

Monday 9:00-11:50 Fall semester: 3 credits Instructor: TBA

The history of art serves as a visual record of the history of ideas. This course will trace the changing nature of representation in painting, sculpture and architecture from the Paleolithic to the early 19th century. Focus will be placed on the rise of civilizations in the Greco-Roman world as well as their roots in non-Western cultures such as those in Asia and Africa. Discussion, slide presentations and museum visits are a part of the course. Topics include art and ritual, idealism and beauty, iconoclasm and theories of God. *Note: Open to visual and critical studies majors and honors program students only.*

HUMANITIES AND SCIENCES

At the completion of the second-year Honors Program, students will receive nine humanities and sciences credits, and will have fulfilled the Humanities Distribution Requirements (HDRs) in history and social science. *Note: Illustration and Cartooning majors may elect to defer enrolling in one of the following humanities and sciences courses until their junior year of study.*

HHD-2050-HP History of the Premodern World Monday 9:00-11:50

Spring semester: 3 credits Instructor: W. Rednour

The course will examine how distinctive systems of belief provided emerging cultures with a framework for their social and political ideals and how these developed over time. We will see how geography influenced early Middle Eastern civilizations; how Confucius and the Tao directed China's path; how Hinduism provided India with cultural coherence; how the ideals and legacies of Greece and Rome set the tone for late Western thought; and how religion shaped medieval and early modern Europe. Finally, we will discuss how, in the early modern period, these systems came into closer contact, thereby creating the European Renaissance, and how these systems came into conflict and synthesis, ushering in the birth of globalization. *Note: Open only to sophomores enrolled in the Honors Program.*

HPD-2060-HP

From Ancient Myth to the Birth of Modern Science

Wednesday 9:00-11:50 Spring semester: 3 credits Instructor: M. Stafford

In this course we will begin by discussing the earliest forms of human thinking animism and magic—and see how from these seeds, the human mind has created polytheistic religions, philosophy and ideas of law. We will conclude the semester by examining how philosophical and religious thought, from Aristotle to Galileo, has led to the development of scientific theory. *Note: Open only to sophomores enrolled in the Honors Program.*

HLD-2123-HP Human and Divine

Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: M. Hendricks

Beginning with the Sumerian *Gilgamesh* and ending with William Shakespeare's *The Tempest*, this course will examine the themes that concerned ancient and premodern storytellers: the genesis of humanity; the origins of evil; free will and morality; what it means to be human, neither divine nor animal. (Who are we? Where did we come from? Where are we going? Why?) By examining the characters, themes, motifs and structures of classic genres—drama, the epic and the lyric—that shaped and validated the story's content, this course will look at some of the answers that humans have proposed. *Note: Open only to sophomores enrolled in the Honors Program.*

THIRD-YEAR REQUIREMENTS

ART HISTORY

AHD-3140-HP

Memory and History in Film Wednesday 6:20-9:50

Fall semester: 3 credits Instructor: A. Sinha

A range of issues will be addressed in this course, all intended to explore the relationship between history and memory in the films of Alain Resnais, Chris Marker, Andrei Tarkovsky and Alexander Kluge. How do the modernist and post-modernist discourses of memory and history take shape in these filmmakers' works? Questions crucial to the understanding of how cinema (re)works the ideas of history and memory through representation will be raised. What is the nature of this relationship? How do individual and social memories intersect? We will attempt to answer these and other questions as we trace the trajectories of two forces—memory and history—always at odds with each other in the films of these directors. *Note: This course is open to all students. Third-year students enrolled in the Honors Program are required to take AHD-3140-HP, Memory and History in Film, or AHD-3145-HP, Issues in Contemporary Art Globalism—New Patterns of Practice, Shifting Grounds of Discourse.*

AHD-3145-HP

Issues in Contemporary Art

Globalism—New Patterns of Practice, Shifting Grounds of Discourse Wednesday 12:00-2:50

Spring semester: 3 credits

Instructor: J. Avgikos

We will focus our attention this semester on the impact/influence of globalism on visual culture and contemporary art. On one hand, we will frame the idea of "globalism" by rifling through the bones of history, including post-World War II distribution networks and post-Colonial legacies that begin to manifest in art in the 1960s and '70s. On the other hand, we will investigate various exhibition formats, artists, audiences, narratives, circumstances and more (emphasis on the 1980s to the present), all of which contributed to the thrilling complexity of "worldwide visual culture" and the "global communication continuum." As Guy Davenport stated, "Art is the attention we pay to the wholeness of the world." This idea will be our starting point. *Note: This course is open to all students. Third-year students enrolled in the Honors Program are required to take AHD-3140-HP, Memory and History in Film, or AHD-3145-HP, Issues in Contemporary Art Globalism—New Patterns of Practice, Shifting Grounds of Discourse.*

HUMANITIES AND SCIENCES

HSD-3507 Visual Science Workshop Thursday 3:00-5:50

One semester: 3 credits Instructor: T. Gorrell Limited to 15 students

This course will explore the science of the tools that visual artists use. While bringing to light the methods scientists use to see their theories come to life, we will study such topics as: the photoelectric effect, microscopy, chemistry of color, biology of vision and the growing dependence of visual techniques on computer science. Activities will include performing experiments in the classroom and with the staff at the American Museum of Natural History. *Note: This course is open to all students. Third-year visual and critical studies majors and students enrolled in the Honors Program are required to take one semester of the course. All other students may register with permission of the instructor.*

Course #	Semeste
HSD-3507-A	fall
HSD-3507-B	spring

Honors Program Advertising First-Year Studio Requirements

First-year advertising majors must take all of the studio courses that follow. These courses, in conjunction with your art history and humanities requirements, must be successfully completed by the end of your first year at the College unless you have already received credit in transfer for any of these courses. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

ADD-1010 Principles of Visual Language I

One semester: 3 credits

This studio course will explore the fundamental principles of two-dimensional design and how these principles relate to visual communication. Through direct, hands-on participation in assignments and independent projects, students will work toward developing their own unique "visual language." Experimentation with composition, visual hierarchy, typographic design, color interaction and visual narrative will be stressed. Students will explore a wide range of visual concepts, including abstraction, symmetry and asymmetry, contrast, figure/ground relationships, rhythm and harmony. Class time is used for the creation and execution of design work, along with critiques and discussions. Assignments are paper-based: supplies include construction paper, drafting and cutting tools, and gouache paint. The primary technique will be collage.

ADD-1015

Principles of Visual Language II

One semester: 3 credits

This is the second part of a two-semester course. Please see ADD-1010 for course description.

ADD-1020 Foundations in Three-Dimensional Graphic Design One semester: 3 credits

A study of visual perception through the use of three-dimensional media is the focus of this course. A conceptual approach toward problem solving, technical skills and utilization of various media will be emphasized.

FDD-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035

Drawing II

One semester: 3 credits

This is the second part of a two-semester course. Please see FDD-1030 for course description.

SMD-1020

Foundations of Visual Computing

One semester: 3 credits

Serving as an introduction to the tools, terms and techniques of visual computing for artists, this course will cover basic skills for operating and maintaining a computer, as well as the techniques to create collages and layered images and the tools required to display work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.

		Honors Program	n Advertising /	FALL				Honors Program	Advertising / S	PRING	
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9 10	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25 C. Skutsch	AHD-1040-HP Hist./Theory of		HLD-1827-HP Language of		9 10	HHD-1045-HP Political Hist. Mod. World II 9:00-10:25 C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP Language of	
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	20th-Cen. Art I 10:00-11:25 I. Taube		Modernism I 10:00 -11:30 R. Weinreich		11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Modernism II 10:00 -11:30 R. Weinreich	
$ \begin{array}{r} 12\\ 1\\ 2\\ 3\\ -4\\ -5\\ -5\\ -5\\ -5\\ -5\\ -5\\ -5\\ -5\\ -5\\ -5$		FDD-1030-2A Drawing I 12:00-5:50 M. Bischel		ADD-1020-1A Foundations in 3D Graphic Design 12:00-5:50 K. O'Callaghan	ADD-1010-2A Principles of Visual Language I 12:00-5:50 R. Mehl	$ \begin{array}{r} 12\\ 1\\ 2\\ 3\\ -4\\ -5\\ 5\end{array} $	SMD-1020-1A Foundations of Visual Comp. 12:00-5:50 E. DeMartino	FDD-1035-2A Drawing II 12:00-5:50 M. Bischel			ADD-1015-2A Principles of Visual Language II 12:00-5:50 R. Mehl

Honors Program Computer Art, Computer Animation and Special Effects First-Year Studio Requirements

First-year computer art, computer animation and special effects majors must take all of the studio courses that follow. These courses, in conjunction with your art history and humanities requirements, must be successfully completed by the end of your first year at the College unless you have already received credit in transfer for any of these courses. Note: If you are receiving credit in transfer for any firstyear courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.

FDD-1030

Drawing I

One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035

Drawing II

One semester: 3 credits This is the second part of a two-semester course. Please see FDD-1030 for course description.

SDD-1050 **Narrative Workshop**

One semester: 3 credits

This course will examine the history of storytelling and its fundamental elements, including story and character development, timing and narrative structure. Students will tell and write their own stories, polish them in class and discuss how they might bring their stories to life through illustrated storyboards.

SMD-1200 Introduction to Imaging Tools and Techniques

One semester: 3 credits

Two-dimensional image capture and creation is the focus of this course. From simple image manipulation photographs to creating complex collages of layered images, students will use raster, vector and page-layout programs to create and present their original images. Students will explore the use of digital cameras, flatbed and film scanners and learn to prepare their images for a variety of output options. We will also cover basic visual computing skills, including file-naming conventions, color management and color modes.

SMD-1230

Introduction to Computer Animation

One semester: 3 credits

This course will cover traditional animation techniques and concepts using the 3D environment. Concentrating on anatomical movement, students use Autodesk Maya to produce character animations. Students will draw storyboards and translate their drawings into 3D animated segments. Required exercises include key posing, squash and stretch, gesture, timing, arcs, anticipation, exaggeration, walk cycles, and facial animation. Contemporary 3D production workflows including key-frame, match animation and motion capture systems will be discussed relative to the advantages and disadvantages to the aspiring artist.

SMD-1250

Introduction to Digital Video Tools and Techniques One semester: 3 credits

Students will be introduced to the essentials of video and digital video technologies, with a concentration on the basics of video production, nonlinear editing and digital postproduction. Projects will take students from still images to composited animations to final edited productions with sound.

Honor	s Program Com	puter Art, Comp	outer Animation	and Special Eff	ects / FALL	Honors	s Program Comp	uter Art, Compu	ter Animation a	nd Special Effe	cts / SPRING
	MON	TUES	WED	THURS	FRI		MON	TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25 C. Skutsch	AHD-1040-HP Hist./Theory of	SMD-1200-33 Imaging Tools/ Techniques	HLD-1827-HP Language of	SMD-1200-33 Imaging Tools/ Techniques	9 10	HHD-1045-HP Political Hist. Mod. World II 9:00-10:25 C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP	SMD-1230-33
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	20th-Cen. Art I 10:00-11:25 I. Taube	9:00-11:50 K. Schaffer	Modernism I 10:00 -11:30 R. Weinreich	9:00-11:50 K. Schaffer	 	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Language of Modernism II 10:00 -11:30 R. Weinreich	Introduction to Computer Animation 9:00-1:50 M. Neumann
12						12 1			SMD-1250-33 Digital Video Tools/Tech. 12:00-2:50		
2 3 4 5	SDD-1050-33 Narrative Workshop 3:00-5:50 A. Levin			FDD-1030-HP Drawing I 12:00-5:50 A. Wilson		2 3 4 5			E. Reinfeld	FDD-1035-HP Drawing II 12:00-5:50 A. Wilson	

Honors Program Fine Arts, Graphic Design, Illustration and Cartooning First-Year Studio Requirements

First-year fine arts, graphic design, illustration and cartooning majors must take all of the studio courses that follow. These courses, in conjunction with your art history and humanities requirements, must be successfully completed by the end of your first year at the College unless you have already received credit in transfer for any of these courses. *Note: If you are receiving credit in transfer for any firstyear courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

FDD-1030

Drawing I One semester: 3 credits

Focusing on the perceptual skills involved in image-making, this course will examine drawing as an act of producing independent works of art and as a preparatory process in organizing a finished work. Projects will be assigned to study the formal elements of art, such as line, space, scale and texture. Materials will include pencil, charcoal, pen-and-ink and wash, among others. Projects range from the figure and still life, for example, to mapping and storyboarding.

FDD-1035

Drawing II

One semester: 3 credits This is the second part of a two

This is the second part of a two-semester course. Please see FDD-1030 for course description.

FPD-1020 Painting I

One semester: 3 credits

Foundation-year painting will explore various means of representation through the application of pigments to canvas, panels and paper. Color and its organizational principles will be investigated—both as a practical and theoretical endeavor. An exploration of form and content will be undertaken with an emphasis on technical skills. Class critiques and museum visits will be employed as vehicles to develop critical terms concerning painting.

FPD-1025 Painting II

One semester: 3 credits This is the second part of a two-semester course. Please see FPD-1020 for course description.

FSD-1050 Sculpture

One semester: 3 credits

As an introduction to the material world, this course explores diverse media and their potentialities to create volume, line and mass. Ranging from the ethereal to the fabricated, materials such as clay, plaster, cardboard, wood, resin and wire will be investigated by exercises in casting, mold-making, installation and site-specific work. Discussion will include concepts of space, gravity and light, among others, as they pertain to three-dimensional form.

Note: FSD-1050, Sculpture, is not offered in General Foundation Block 16. In addition, General Foundation Blocks 1, 2, 4 and 6 offer FID-1060, Sculpture and Printmaking, in lieu of this course.

SMD-1020

Foundations of Visual Computing

One semester: 3 credits

Serving as an introduction to the tools, terms and techniques of visual computing for artists, this course will cover basic skills for operating and maintaining a computer, as well as the techniques to create collages and layered images and the tools required to display work on the World Wide Web. The impact of technology on the visual arts will be examined and discussed from contemporary and historical perspectives.

	Ho	nors Program G	eneral Foundatio	on / FALL	
	MON	TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25 C. Skutsch	AHD-1040-HP		HLD-1827-HP	
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	Hist./Theory of 20th-Cen. Art I 10:00-11:25 I. Taube		Language of Modernism I 10:00 -11:30 R. Weinreich	
12					
1					
2		FPD-1020-HP Painting I	FSD-1050-HP Sculpture	FDD-1030-HP Drawing I	
3		12:00-5:50 L. Behnke	12:00-5:50 J. Silverthorne	12:00-5:50 A. Wilson	
4					
5					
6					

	Hono	ors Program Ger	eral Foundation	/ SPRING	
	MON	TUES	WED	THURS	FRI
9	HHD-1045-HP Political Hist.				
	Mod. World II 9:00-10:25				
10	C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP Language of	
	HPD-1055-HP	20th-Cen. Art II		Modernism II 10:00 -11:30	
11	Modern Philosophy II	10:00-11:25 I. Taube		R. Weinreich	
	10:30-11:55 T. Huhn				
12					
1					
2		FPD-1025-HP Painting II	SMD-1020-HP Foundations of	FDD-1035-HP Drawing II	
3		12:00-5:50 L. Behnke	Visual Comp. 12:00-5:50	12:00-5:50 A. Wilson	
4		L. Dennke	M. Neumann	A. WIISON	
5					
6					

Note: Second-semester honors program students may elect to replace SMD-1020, Foundations in Visual Computing, with a sculpture or printmaking course.

Honors Program Film and Video First-Year Studio Requirements

First-year film and video majors must take all of the studio courses that follow. These courses, in conjunction with your art history and humanities requirements, must be successfully completed by the end of your first year at the College unless you have already received credit in transfer for any of these courses. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

CFD-1020 Introduction to Production I

One semester: 3 credits

Each section limited to 16 students

Designed as an introduction to the art of filmmaking, this course will emphasize the essential differences between film and other visual art forms through screenings of various film genres to illustrate style and process. Working with 16mm Bolex, 16mm ARRI-S and DV cameras, as well as written material from storytelling courses, students will break down projects and work on storyboards. We will discuss and practice directing and cinematography techniques and explore the director/actor relationship. Students will present a series of selected scenes—preproduction through postproduction—for critique.

CFD-1025

Introduction to Production II

One semester: 3 credits

Each section limited to 16 students

This is the second part of a two-semester course. Please see CFD-1020 for course description.

CFD-1040 Storytelling

One semester: 3 credits Each section limited to 16 students

An introduction to visual thinking and writing for film, this course will explore the use of images, words, and sense-of-place in the creation of characters and events that give life to a script. When reading and discussing their story assignments in class, students will discover the variety of styles and tones—using humor, action, fantasy and reality—available in communicating to an audience. Upon completion of a final draft, stories can be developed in production courses.

CFD-1070 Acting for Film

One semester: 3 credits

Each section limited to 16 students

This course is designed as an introduction to the world of actors and their techniques. Built on the basis of moment-to-moment reality, sense memory, improvisation and intuitive use of the self, students will learn how to create believable characters for the screen. The vocabulary necessary for communicating with actors will be taught as well as the art of constructive criticism essential to direction.

CFD-1090

Introduction to Editing I

One semester: 3 credits

The grammar and aesthetics of editing in the visual storytelling process is the focus of this course. The first semester will examine the theory and process of editing through lectures, applications and screenings. Students will work on the Apple Final Cut Pro digital editing platform to edit assignments and exercises. Areas of exploration will include editorial and narrative structure, rhythm and pace. Scene study and how to maximize the actor's performance will also be emphasized.

CFD-1095 Introduction to Editing II

One semester: 3 credits

This is the second part of a two-semester course. Please see CFD-1090 for course description.

		Honors Pro	gram Film / FAI	L	
	MON	TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25 C. Skutsch	AHD-1040-HP Hist./Theory of		HLD-1827-HP	
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	20th-Cen. Art I 10:00-11:25 I. Taube		Language of Modernism I 10:00 -11:30 R. Weinreich	
12			CFD-1040-43		
1		050 1000 40	Storytelling 12:00-2:50		
2		CFD-1020-43 Introduction to	G. Girion		
3		Production I 1:00-4:50			
4		I. Sunara			
5					
6		CFD-1090-43			
7		Introduction to Editing I 6:00-8:50			
8		6:00-8:50 S. Topiary			
9					

		Honors Progr	am Film / SPRI	NG	
	MON	TUES	WED	THURS	FRI
9	HHD-1045-HP Political Hist. Mod. World II 9:00-10:25				
10	C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP Language of	
11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Modernism II 10:00 -11:30 R. Weinreich	
12			CFD-1070-43		
1		CFD-1025-43	Acting for Film 12:00-2:50		
2		Introduction to Production II	S. Batson		
3		1:00-4:50			
4		i. oundru			
5					
6		CFD-1095-43 Introduction to			
7		Editing II 6:00-8:50			
8		S. Topiary			
9					

Honors Program Photography First-Year Studio Requirements

First-year photography majors must take all of the studio courses that follow. These courses, in conjunction with your art history and humanities requirements, must be successfully completed by the end of your first year at the College unless you have already received credit in transfer for any of these courses. *Note: If you are receiving credit in transfer for any first-year courses and do not have to take the entire first-year curriculum, contact your departmental advisor to arrange to take some elective credits.*

Students are required to complete a portfolio review at the end of each year. Any student who does not submit a portfolio will not be allowed to begin classes the following semester until the portfolio has been evaluated. Students may enter their next year level only after all photography requirements have been satisfied in their current year.

PHD-1030

Photography Workshop I

One semester: 3 credits

With an emphasis on extensive darkroom work and group critique, this course will cover printing, negative development, bleaching, color correcting, spotting and mounting. Assignments will be given and students will submit a portfolio at the end of the semester. *Note: Please bring your portfolio to the first session.*

PHD-1035

Photography Workshop II

One semester: 3 credits

This is the second part of a two-semester course. Please see PHD-1030 for course description.

PHD-1040

Introduction to the Principles of Photography

One semester: 3 credits

This series of lectures and demonstrations supplement the practical applications addressed in PHD-1030, Photography Workshop I. Sessions will investigate the principles of photographic materials and techniques and how to apply them effectively to achieve improved picture quality. Topics include exposure and exposure meters, developing, light and filters, printing materials and techniques, contrast control, cameras and lenses and practical testing.

PHD-1080

Introduction to Digital Imaging

One semester: 3 credits

Emphasis will be placed on gaining a fundamental understanding of the Adobe Photoshop application. Among the topics covered will be file management, image size and resolution, flatbed and film scanning, color modes, file formats, painting and editing tools, image adjustments, working with layers and layer masks, and output options. By the end of the semester, students should have a basic understanding of how to work with photographs in a digital environment.

PHD-1090 Foundation Symposium One semester: 3 credits

Foundation Symposium is designed to introduce the student to a variety of photographic practices and ideas. The symposium is composed of six (6) five-week courses that will explore the following topics.

Career

The practical information and career opportunities available to photographers will be discussed in depth. Topics will include: procedures for introducing work to fine art and commercial industries; résumés, statements and other supportive materials; effective strategies for promotion and marketing; basic business practices.

Commerce

This course will give an overview of how photography, both vintage and contemporary, is valued and priced in the fine art market. Recent trends in contemporary photography are discussed, and field trips to New York galleries are required. The use of photography in magazines will also be discussed and students will research the possibilities available in editorial, fashion and travel assignments.

Language

The many ways that photography and language interact to create meanings is the focus of this course. We will examine a broad range of work—advertising, fine art, documentary, photojournalism, fashion—to see how text can shape the way we understand images, and vice versa. Class time will be devoted to in-class assignments, discussions, slide presentations and critiques.

Photo as Object

There is a large body of photographic art that utilizes the physical presentation of the imagery as an integral part of the artwork. We will explore photo-based works, such as Dada collage, constructed pieces and installation work. Students will be encouraged to expand their appreciation of the ways in which photographs are presented, and explore alternative approaches to presentations, encouraging a reevaluation of how a photographic image can be utilized.

Take Photos, Add Techniques, Stir

This class combines photography with a range of art techniques to create expressive, innovative pictures. The use of paint, collage and alternative photography will be applied to photographs based on a study of principles of visual perception.

Video

The goal of this production/discussion course is to expose photography students to contemporary video art and to encourage a dialogue between photography and video, both technically and conceptually, as part of a larger art practice. Genres will include mock documentary, music video, reality television and advertising. Each student will produce two video pieces (one to three minutes in duration).

PHD-1095

Foundation Symposium

One semester: 3 credits

This is the second part of a two-semester course. Please see PHD-1090 for course description.

		Honors Program	Photography	FALL		_		H	Honors Program	Photography / S	PRING	
	MON	TUES	WED	THURS	FRI	_		MON	TUES	WED	THURS	FRI
9	HHD-1040-HP Political Hist. Mod. World I 9:00-10:25					-	9	HHD-1045-HP Political Hist. Mod. World II 9:00-10:25				
10	C. Skutsch	AHD-1040-HP Hist./Theory of		HLD-1827-HP Language of		_	10	C. Skutsch	AHD-1045-HP Hist./Theory of		HLD-1828-HP Language of	
11	HPD-1050-HP Modern Philosophy I 10:30-11:55 T. Huhn	20th-Cen. Árt I 10:00-11:25 I. Taube		Modernism I 10:00 -11:30 R. Weinreich		-	11	HPD-1055-HP Modern Philosophy II 10:30-11:55 T. Huhn	20th-Cen. Art II 10:00-11:25 I. Taube		Modernism II 10:00 -11:30 R. Weinreich	
12						_	12					
1						-	1					
2					PHD-1030-65 Photography	-	2					PHD-1035-0 Photograph
3				PHD-1040-63	Workshop 1 12:00-5:50	-	3			PHD-1080-65		Workshop 12:00-5:50
4				Principles of Photography	J. Rudnick	-	4			Digital Imaging 3:00-5:50		J. Rudnick
5				3:00-5:50 J. Sinnott		-	5			Instructor: TBA		
6				PHD-1090-65		_	6				PHD-1095-65	
7				Foundation Symposium*		_	7				Foundation Symposium*	
8				6:00-8:50		_	8				6:00-8:50	
9						-	9					

*PHD-1090-65C, Commerce; first 5 weeks; instructor: A. Frame PHD-1090-65V, Video; second 5 weeks; instructor: P. Thornley PHD-1090-65L, Language; third 5 weeks; S. Greenwald

*PHD-1095-65B, Object; first 5 weeks; M. Joseph PHD-1095-65T, Take Photos, Add Technique, Stir.; second 5 wks; instructor: F. Burrell PHD-1095-65P, Career; third 5 weeks; instructor: M. Lightner

Graduate

Department of Art Criticism and Writing

Degree Requirements

Successful completion of all course requirements Complete a minimum of 60 credits Produce a thesis approved by the Thesis Committee

MFA Art Criticism and Writing First-Year Requirements

In addition to the required courses that follow, first-year art criticism and writing students must register for a minimum of two elective courses per semester.

Course #	Title	Semester
ACG-5050	Bases of Criticism I	fall
ACG-5055	Bases of Criticism II	spring
ACG-5080	Writing I	fall
ACG-5085	Writing II	spring

MFA Art Criticism and Writing Second-Year Requirements

In addition to the required courses that follow, second-year art criticism and writing students must register for a minimum of three elective courses in the fall semester.

Course #	Title	Semester
ACG-6030	Writing III	fall
ACG-6050	Thesis Seminar	spring
ACG-6060	Thesis	spring

MFA Art Criticism and Writing General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

ACG-5050-A

Bases of Criticism I Wednesday 6:00-8:50 Fall semester: 4 credits Instructor: D.L. Strauss Required of all first-year students, this course will provide background to the history, theory and criticism offered through the elective courses. Foundational texts and other sources will create a base for further studies during the two-year program. This course will also assist students in understanding the prominent theoretical positions of art criticism—past and present—and their sources.

ACG-5055-A

Bases of Criticism II Wednesday 6:00-8:50 Spring semester: 4 credits Instructor: D.L. Strauss This is the second part of a two-semester course. Please see ACG-5050 for course description.

ACG-5080-A

Writing I Wednesday 12:00-2:50 Fall semester: 4 credits Instructor: S. Bee

This course will lead to the writing of the thesis in the final semester of the program. Students will read examples from different styles of critical writing. Brief texts, in the nature of reviews of current exhibitions, will be assigned. As the process advances, students are encouraged to dig more deeply into ideas without ever losing sight of the value of clarity. Some students will choose to express themselves poetically and others analytically; the common goal will be clarity of expression.

ACG-5085-A (previously ACG-5090)

Writing II

Monday 3:00-5:50 Spring semester: 4 credits Instructor: K. Johnson This is the second part of a three-semester course. Please see ACG-5080 for course description.

ACG-5336-A

Virtual Curating Thursday 12:00-2:50 Fall semester: 4 credits Instructor: R. Rubinstein The premise of this course is that students will conceive of a thematic, biennialstyle exhibition and select the artists and works for the show. Over the semester

style exhibition and select the artists and works for the show. Over the semester, the class will write all texts that would be required for such an exhibition, including letters of invitation, press releases, catalog essays/entries and wall text. Theoretical texts on curating as well as exemplary catalog essays are included. All aspects of curating, short of an actual physical installation, will be covered, with an emphasis on writing.

ACG-5341-A Artists' Writings

Thursday 12:00-2:50 Spring semester: 4 credits Instructor: S. Bee

The significant interventions that visual artists have made through art writing into the art criticism of their time is the focus of this course. It will examine artists' writings, including: journals, art criticism, manifestos, theoretical writings, letters and artist-run publications. Artists such as Wassily Kandinsky, László Moholy-Nagy, Kasimir Malevich, André Breton, Marsden Hartley, Barnett Newman, Ad Reinhardt, Robert Motherwell, Louise Bourgeois, Allan Kaprow, Robert Smithson, Donald Judd, Robert Morris, Adrian Piper, Mary Kelly and Carolee Schneemann, among others, have bridged the gap between art practice, artwork and critical theory, and invigorated the language of art criticism. We will concentrate on some of the key artists' writings from Russian constructivism to the Bauhaus, surrealism, abstract expressionism, Fluxus, feminism, conceptual art and minimalism.

ACG-5349-A

The Art of the Interview

Tuesday 6:00-8:50 Fall semester: 4 credits Instructor: T. Goodeve

An important tool of the art writer is the interview. Yet it is often regarded as a kind of blank-faced question-and-answer followed by the publication of a mechanically edited transcript. In this course, we will discuss and practice what it means to conduct a successful interview. Students will learn how to prepare properly, how to read a person and use dialogue as a creative form, and how to fashion the interview material after the fact. Students will interview one another, and use New York City as a laboratory of artists, dealers, gallery directors, editors, writers, academics and other representatives of the art world to interview and profile.

ACG-5356-A

Sexual and Gender Dissidence in Art Criticism Monday 6:00-8:50

Spring semester: 4 credits

Instructor: R. Denson

Art has changed since the politics of feminism, queer activism and genderbending in the 1980s. But the art of sexual diversity and transgendering has been a presence in art since the ancient Egyptians. So why are sexual and gender politics rocking the art world so resoundingly today? This course is designed as much for the heterosexual student fascinated with the repression of sexual and gender codes as the gay, lesbian, bisexual and transgender student seeking an analysis of self-expression. We will examine the historical, economic, ideological and cultural dynamics that have shaped homoerotic and homopolitical productions of the 20th century to the present.

ACG-5411-A

Marxism and Art Criticism

Thursday 3:00-5:50 Fall semester: 4 credits Instructor: T. Huhn

This course aims to acquaint students with significant figures and texts in the tradition of Marxist art theory and criticism, beginning with an essay from Marx himself and concluding with work by T. J. Clark, the most eminent contemporary art historian working in the framework of Marxism. Readings also include works by Trotsky, Plekhanov, Raymond Williams, Simmel, Georg Lukacs, Ernst Fischer, Jameson, Althusser, Marcuse and Adorno.

ACG-5431-A The Critical Evolution From Modernism to Postmodernism Friday 12:00-2:50

Spring semester: 4 credits Instructor: R. Denson

The relationship of postmodern theory and media to modernism as it was espoused by artists and art critics of the last half-century will be examined in this course. Conceived in reaction to the formalist, reductionist and structuralist theories of modernism, postmodernism is born in the politically and aesthetically transgressive theories and media innovations of Dada and surrealism, and evolves to challenge the art institutions and art historical canons. The writings of artists and critics of the last 50 years will accompany discussions on the media ironies of pop art, the anti-institutionalism of environmental art, the anti-formalism of postminimalism and poststructuralism, the deconstruction of originality and authorship in appropriation and simulation art.

ACG-5437-A

The Archaeology of Modernism (1863-1924)

Friday 12:00-2:50

Fall semester: 4 credits Instructor: T. Goodeve

This course will explore the intellectual and historical background, primarily in France from 1863 to 1924, which led up to and defined the "isms" of 20th century modernism (e.g., fauvism, futurism, expressionism, Dada and surrealism). We will begin with Baudelaire's concept of the modern, his notion of the city as site, the flanêur, artifice and ugliness as beauty; move to symbolist poetry and the cultivation of the visionary "dérèglement des sens" in the work of Arthur Rimbaud; then Alfred Jarry's ever relevant *Ubu Roi* and science of pataphysics, followed by an in-depth discussion of World War I and the origins of Dada in Europe and America, including Man Ray and Baroness Elsa von Freytag and their relationships with Duchamp; the deep metaphysics of surrealism found in Lautréamont; the influence of figures such as Arthur Cravan and Jacques Vaché on André Breton; the novels of Louis Aragon; the poetry of Paul Eluard and Phillip Soupault; culminating with a consideration of the two poles of surrealism: Breton's dream polemics versus Georges Bataille's abject metaphysics.

ACG-5447-A Science and Art Criticism Tuesday 3:00-5:50

Spring semester: 4 credits Instructor: S. Anker

Over the last century, art has been moving gradually away from the realm of religion and drawing closer to the realm of science. From Marcel Duchamp to Dennis Oppenheim to Agnes Denes and Nam June Paik, this course will consider recent significant texts that examine the incorporation of science and art. Readings will include works by Linda Henderson and Bill Camfield.

ACG-5477-A

This Moment Thursday 3:00-5:50 Spring semester: 4 credits Instructor: W. Beckley Contemporary issues in art

Contemporary issues in art criticism will be examined, including the positions and attitudes of writers today—a kind of prosopography of contemporary art criticism. Important recent authors, books and essays will be consulted and discussed. The current state of criticism will be appraised through texts, art trends, publishing ventures and politics. This course will seek to answer fundamental questions such as: Is criticism becoming more or less critical? What is its relationship to religion and science? Does art criticism serve political agendas? Writings in art criticism of the last 10 years will be studied.

ACG-6030-A Writing III Wednesday 3:00-5:50

Fall semester: 4 credits Instructors: R. Rubinstein

This course is a continuation of ACG-5085, Writing II, with an added element. In conjunction with writing and revising exhibition reviews for possible publication in the College's online journal, *Degree Critical*, instructors will consult on thesis issues such as selection of a topic; shaping the parameters of the selected topic in a mode suitable for the thesis; review of written drafts and prognosticated outlines of the remaining work to come.

ACG-6050-A

Thesis Seminar

Tuesday 6:00-8:50 Spring semester: 4 credits Instructors: S. Bee

Thesis Faculty from various backgrounds and fields will discuss what is important about a thesis from their points of view. Students will submit drafts of their work for discussion and review.

ACG-6060-A

Thesis

Day/Time: TBA

Spring semester: 8 credits

Instructor: Thesis Committee

Each student will meet with his or her thesis advisor and work on a one-to-one basis throughout the semester. Meetings are used for the instructor to read drafts of the thesis-in-progress followed by discussion on its development. A schedule of meetings will be established at the beginning of the semester.

ACG-6342-A A Short History of Reading

Wednesday 3:00-5:50 Spring semester: 4 credits

Instructor: T. Goodeve

Reading is a skill that has shaped society and the human brain in a manner we are just beginning to understand. It has developed from the 15th century as an elaborate and varied practice within very specific historical and cultural contexts. In other words, it has a history. But what is it to read? We will learn about the impact of the printing press, the book, the novel and the Internet. But of primary importance, we will use the history of reading to explore whether reading is "dead" or simply approached differently in contemporary society. Students will read literature, poetry, historical and theoretical texts from John Donne, Gertrude Stein and Roland Barthes, to the just published *Proust and the Squid: The Story and Science of Reading* by Maryanne Wolf.

ACG-6358-A Media Critique and Aesthetics: Theodor Adorno on Television, Photography, Film, Radio and Music Monday 6:00-8:50

Fall semester: 4 credits

Instructor: R. Hullot-Kentor

Adorno wrote extensively and importantly on all areas of mass media. This course is an in-depth presentation and discussion of his writings with particular emphasis on their relation to his general theory of society and aesthetics in *Aesthetic Theory*, as well as to several of Walter Benjamin's writings. Readings will include "How to Look at Television," "On Popular Music," "Film Transparencies," "The Radio Broadcasts of Martin Luther Thomas," "Current of Music," "Aesthetic Theory" and "The Work of Art in the Age of Mechanical Reproduction."

ACG-6414-A

Art Magazines Tuesday 6:00-8:50

Fall semester: 4 credits Instructor: J. Kastner

The history of art may be preserved in books and museums, but it is written first in the pages of the art magazine. Organ of the establishment, mouthpiece of the market, vehicle for revolution: with a history stretching back more than two centuries, art magazines have been all of these things and more. From Goethe's early periodical *Propyläen* to *Gazette des Beaux-Arts, and* from *La Révolution Surréaliste* to *frieze*, art magazines not only record changes in the way art is made, bought, and understood, but often also help to drive such evolution. In this course, we will use the art magazine as a lens through which to read art history, investigating its role as an essential public focus for myriad interdependencies that govern the activity of artists, dealers, writers, institutions and viewers.

Department of Art Education

Degree Requirements

Successful completion of all course requirements Complete a minimum of 36 credits Maintain a minimum grade point average of 3.0 (B) Produce a thesis approved by the Thesis Committee

MAT Art Education Requirements

FULL-TIME ONE-YEAR PROGRAM

Course #	Title	Semester
AEG-5020	Educational Foundations	fall
AEG-5050	Educational Psychology	fall
AEG-5080	Special Study 1	fall
AEG-5085	Special Study 2	spring
AEG-5120	Special Topics Seminar 1	fall
AEG-5125	Special Topics Seminar 2	spring
AEG-5160	Curriculum for Special Populations	fall or spring
AEG-5210	Materials and Methods: Elementary	fall or spring
AEG-5250	Student Teaching in Public Elementary	
	and Middle Schools	fall or spring
AEG-5280	Student Teaching in Public	
	Secondary Schools	fall or spring
AEG-5340	Curriculum: Arts Integrated	fall or spring
AEG-5370	Museum Studies—Theory and Practice	spring
AEG-5400	Technology in Art Education	spring
AEG-5430	Materials and Methods: Secondary	fall or spring
AEG-5790	NYSTCE Preparation 1	fall
AEG-5795	NYSTCE Preparation 2	spring
AEG-5800	Advanced Studio Art	summer
AEG-5900	Thesis Project Seminar	summer
	E TWO-YEAR PROGRAM	
Year One		

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Course #	Title	Semester
AEG-5020	Educational Foundations	fall
AEG-5050	Educational Psychology	fall
AEG-5120	Special Topics Seminar 1	fall
AEG-5125	Special Topics Seminar 2	spring
AEG-5790	NYSTCE Preparation 1	fall
AEG-5795	NYSTCE Preparation 2	spring
AEG-5370	Museum Studies—Theory and Practice	spring
AEG-5400	Technology in Art Education	spring

Year Two

Course #	Title	Semester
AEG-5080	Special Study 1	fall
AEG-5085	Special Study 2	spring
AEG-5160	Curriculum for Special Populations	spring
AEG-5210	Materials and Methods: Elementary	fall
AEG-5250	Student Teaching in Public Elementary	
	and Middle Schools	fall
AEG-5280	Student Teaching in Public	
	Secondary Schools	spring
AEG-5340	Curriculum: Arts Integrated	fall
AEG-5430	Materials and Methods: Secondary	spring
AEG-5800	Advanced Studio Art	summer
AEG-5900	Thesis Project Seminar	summer

MAT Art Education General Course Listing

All course work relates directly to fieldwork and student teaching through discussion of course development, classroom management and age-appropriate application of educational theory. MAT students will complete at least 100 hours of fieldwork, 40 days of student teaching in public schools and practica in SVA's children's programs. Students will maintain reflective journals that will be reviewed and discussed with faculty throughout the program.

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

AEG-5020-A Educational Foundations

Tuesday 4:30-7:30 Fall semester: 3 credits

Instructor: B. Salander

Art education will be explored through an examination of its cultural, social, psychological, environmental and aesthetic foundations. Art and its teaching will be situated within the contexts of psychosocial, cognitive and artistic development of children and adolescents. Research methodologies will also be introduced.

AEG-5050-A

Educational Psychology Friday 4:30-7:30

Fall semester: 3 credits Instructor: D. Thornberg

The study of human development will be examined, including theories of cognition, social learning, information processing, motivation and mastery as they apply to the teaching process, especially in art education. In addition, educational, psychological and intelligence assessments will be discussed.

AEG-5080-A

Special Study 1 Monday 4:00-5:00 Fall semester: 1 credit Instructor: B. Salander Weekly meetings to assist students in the development of the thesis project will be held throughout the semester. Students will conduct literature searches, prepare a literature review and conduct field research in SVA's children's programs or other placements and develop their ideas for a thesis topic.

AEG-5085-A

Special Study 2 Monday 4:00-5:00 Spring semester: 1 credit Instructor: B. Salander Methodologies for conductin

Methodologies for conducting action-based research in classroom situations and data collection will be introduced in this course, and students will finalize their thesis proposals. Research techniques and compilation will provide the necessary background for thesis projects to be completed during the summer semester.

AEG-5120-A

Special Topics Seminar 1 Day/Time: TBA; 6 sessions Fall semester: 1 credit

Instructor: R. Viggiano

This seminar presents information on substance abuse for developing curricula materials that promote health and physical fitness for children in prekindergarten through the 12th grade. Discussions on how to identify and report suspected child abuse (or maltreatment), the prevention of child abduction and abuse, as well as information on fire prevention and arson will be included.

AEG-5125-A **Special Topics Seminar 2**

Day/Time: TBA; 6 sessions Spring semester: 1 credit Instructor: R. Viggiano Special Topics Seminar 2 will address the use of art to support student learning in reading and literacy.

AEG-5160

Curriculum for Special Populations

Monday 6:00-9:00

One semester: 3 credits Instructor: S. Edmonds

Understanding the needs of special populations, and how disabilities, home situations and socioeconomic levels affect learning will be the focus of this course. Students will teach workshops to children at a shelter for displaced mothers and their children. The role of art activities in fostering self-esteem and confidence in children will be explored, with an emphasis on group management, discipline and development of population-appropriate lessons. A special education component will focus on individualized instruction, legal responsibilities and ethical considerations for students with disabilities.

Course #	Semester
AEG-5160-A	fall
AEG-5160-B	spring

AEG-5210

Materials and Methods: Elementary

Wednesday 4:30-7:30 One semester: 2 credits

Instructor: N. Schifano

The methods and materials appropriate for basic art experiences suitable for prekindergarten through middle school will be examined, including problemsolving approaches to various teaching situations, classroom management and discipline. Based on cumulative, developmental learning experiences in visual art and interdisciplinary classroom work, students will develop strategies and procedures for teaching art, including sequential lesson plans, which they will use in their student teaching.

Course #	Semester
AEG-5210-A	fall
AEG-5210-B	spring

AEG-5250

Student Teaching in Public Elementary and Middle Schools Monday through Friday 8:30-2:30

One semester: 2 credits Six weeks per section

Instructor: M. Filan

Student teachers will be placed at elementary- and middle-school sites to observe classes, prepare lesson plans and teach their lessons. After two weeks of fieldwork, participants will work with an art teacher for full-day student teaching. Observation and evaluation by SVA faculty and cooperating teachers will be given on an ongoing basis. Students will meet individually with the student-teaching supervisor and attend group meetings. Students must register for one of the sections that follow.

Course #	Semester	Begins
AEG-5250-A	fall	week 2
AEG-5250-B	spring	week 2

AEG-5280

Student Teaching in Public Secondary Schools Monday through Friday 8:30-2:30

One semester: 2 credits Six weeks per section

Instructor: M. Filan

Student teachers will be placed at secondary-school sites to observe classes, prepare lesson plans and teach their lessons. After two weeks of fieldwork, participants will work with an art teacher for full-day student teaching. Observation and evaluation by SVA faculty and cooperating teachers will be given on an ongoing basis. Students will meet individually with the student-teaching supervisor and attend group meetings. Students must register for one of the sections that follow.

Course #	Semester	Begins
AEG-5280-A	fall	week 2
AEG-5280-B	spring	week 2

AEG-5340

Curriculum: Arts Integrated

Monday 6:00-9:00 One semester: 3 credits

Instructor: J. James

The purpose of this course is to create art educators who will be competent in the numerous new demands that educational reform is making of the entire learning community. Areas addressed will include: How the New York State Education Department performance standards relate to lesson planning; integration of classroom management as an element of good practice; cross-cultural issues and curriculum; integration of the visual arts with other subject areas; how to develop the listening, speaking, reading and writing skills of all students, including English-language learners. In addition, the course will familiarize students with the tasks that current New York State assessments present in social studies, science, math and English language arts. Requirements include the development and in-class presentation of sequential lesson plans.

Semester Course # AEG-5340-A fall AEG-5340-B spring

AEG-5370

Museum Studies—Theory and Practice

Friday 4:30-7:30 Spring semester: 3 credits Instructor: L. Seeney

This course will examine and explore the theory and practice of museum education. We will focus on how to talk about art with elementary- and secondaryschool students, including discussion of art from other cultures and genres such as abstract art. Guest lectures by museum educators and field trips to museums and galleries are included.

Course #	Day	Time
AEG-5370-A	Th	7:00-9:00 (10 sessions)
	F	4:30-7:30 (5 sessions) dates to be announced
AEG-5370-B	F	4:30-7:30 (15 sessions)

AFG-5400

Technology in Art Education

Spring semester: 3 credits

Fee: \$250 Instructor: A. Bencsko

This course offers a hands-on exploration of interactive technology and its impact on the art classroom. From the evolution of desktop publishing to the development of multimedia presentation, students will gain an overview of the tools and teaching challenges for integrating technology into the art classroom. The role of the art teacher as a school-wide resource for cross-curricular activities and projects will be presented. Students will be encouraged to design new ways to use computers creatively in art, math, language arts and sciences classrooms.

Course #	Day	Time
AEG-5400-A	Tu	3:00-5:50
AEG-5400-B	Th	3:00-5:50

AEG-5430 Materials and Methods: Secondary

Thursday 4:30-7:30 One semester: 2 credits Instructor: R. Viggiano

The objectives and practical methodology involved in teaching art on the secondary level is the focus of this course. Topics include: development and organization of appropriate content and design for a secondary-school curriculum, classroom management and discipline. Sequential lesson plans for the development of age-appropriate skills will be devised and implemented at the student teaching sites.

Course #SemesterAEG-5430-AfallAEG-5430-Bspring

AEG-5790-A NYSTCE Preparation 1

Day/Time: TBA; 4 sessions Fall semester: no credit

Instructor: V. Foster-Adam

This course prepares students to take the New York State Teacher Certification exams. The Liberal Arts and Sciences Test, Content Specialty Test in Visual Art and Assessment of Teaching Skills-Written, required for New York State art teacher certification, will be included. Test-taking strategies will be discussed, and several sample exams will be given.

AEG-5795-A NYSTCE Preparation 2

Day/Time: TBA; 2 sessions Spring semester: no credit Instructor: V. Foster-Adam This is the second part of a two-semester course. Please see AEG-5790 for course description.

AEG-5800-A Advanced Studio Art—Teacher as Artist

Monday, Thursday; May 12 – July 3 Hours: 6:00-9:15 Summer semester: 3 credits

Instructor: R. Viggiano

Students will further explore and develop their personal artwork through weekly life-drawing sessions, home assignments and individual critiques. We will focus on the relationship between being an artist and an art educator through lectures that address such topics as working as an artist/teacher, collaborating with dealers and gallery owners and selling artwork. *Note: Students will not be charged a departmental fee for the summer semester.*

AEG-5900-A Thesis Project Seminar

Tuesday, Wednesday; May 13 – July 1 Hours: 5:00-8:00 Summer semester: 3 credits Instructor: B. Salander

This seminar gives students the opportunity to synthesize and document their completed research, particularly in AEG-5080, Special Study 1, and AEG-5085, Special Study 2. We will meet as a group to discuss progress of thesis projects. Each student will make a final presentation to the department chair and faculty. *Note: Students will not be charged a departmental fee for the summer semester.*

NEW YORK STATE CERTIFICATION INFORMATION

The New York State Teacher Certification Examinations, Annual Institutional Report for the Program Year 2005-2006:

Test	Number	Number	Institution	Statewide
	Tested	Passed	Pass Rate	Pass Rate
ATS-W	20	20	100%	99%
Aggregate	20	20	100%	99%
Visual Arts CST	20	19	95%	93%
Aggregate	20	19	95%	95%
LAST	20	20	100%	99%
Aggregate	20	20	100%	99%
Summary Totals	20	19	95%	95%

For additional information and teacher supply and demand data, please refer to the New York State Education Department's Office of Teaching Web site at: http://www.highered.nysed.gov/tcert.

Department of Art Therapy

Degree Requirements

Successful completion of all course requirements Complete a minimum of 60 credits Maintain a minimum grade point average of 3.0 (B) Produce a thesis/special project approved by the Thesis Committee

MPS Art Therapy First-Year Requirements

Course #	Title
ATG-5030	Theoretical Foundations of Art Therapy
ATG-5060	Expressive Therapies
ATG-5090	Child and Adolescent Art Development
ATG-5130	Methods and Materials in Art Therapy
ATG-5150	Internship/Supervision in the Studio I
ATG-5155	Internship/Supervision in the Studio II
ATG-5180	Group Therapy and Practice
ATG-5240	Adult Development and Aging
ATG-5270	Multicultural Issues in Art Therapy
ATG-5460	Psychiatric Populations and the Diagnostic and
	Statistical Manual (DSM IV)

MPS Art Therapy Second-Year Requirements

ADDICTIONOLOGY TRACK

Course #	Title
ATG-6060	Clinical Topics in Addictionology
ATG-6090	Physiology of Addictions
ATG-6120	Thesis Project I
ATG-6125	Thesis Project II
ATG-6170	Internship/Supervision in the Studio III
ATG-6175	Internship/Supervision in the Studio IV
ATG-6210	Art Assessment and Diagnosis
ATG-6490	Family Art Therapy: The Impact of Disability and Addiction
ATG-6520	Community Access Through the Arts
ATG-6550	Interviewing and Counseling Skills for Challenged and
	Addicted Populations

CHALLENGED POPULATIONS TRACK

Course #	Title
ATG-6120	Thesis Project I
ATG-6125	Thesis Project II
ATG-6160	Clinical Topics in Challenged Populations
ATG-6170	Internship/Supervision in the Studio III
ATG-6175	Internship/Supervision in the Studio IV
ATG-6210	Art Assessment and Diagnosis
ATG-6430	Art Therapy in Disabilities
ATG-6490	Family Art Therapy: The Impact of Disability and Addiction
ATG-6520	Community Access Through the Arts
ATG-6550	Interviewing and Counseling Skills for Challenged and Addicted Populations

MPS Art Therapy General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

ATG-5030-A Theoretical Foundations of Art Therapy

Wednesday 1:00-3:50 Fall semester: 3 credits Instructor: R. Obstfeld

The history of the theoretical aspects of art therapy will be explored. Analytic, behavioral, cognitive, interpersonal and humanistic approaches, important events, practitioners and the development of art therapy as a distinct therapeutic practice will be reviewed through readings, didactic and experiential sessions. Ethical and legal issues of art therapy practice, including certification, values, malpractice, confidentiality and an overview of psychotherapy theories relevant to art therapy will also be included in discussions and examined through case presentations and lectures.

ATG-5060-A

Expressive Therapies Monday 12:00-2:50 Spring semester: 3 credits Instructor: R. DiSunno Students will be introduced to each of the expressive modalities, including dance, drama, writing and music as well as methods for integrating these modalities with the visual arts. Guest lecturers will provide the context for practical applications. Readings and experiential sessions will also be utilized.

ATG-5090-A

Child and Adolescent Art Development

Wednesday 9:00-11:50 Fall semester: 3 credits Instructor: L. Furman This course will focus on th

This course will focus on the behavior of children from birth through adolescence. Through case presentations, readings and discussion, students will examine the physical, emotional and intellectual growth of children, and explore the psychological and physiological factors and cultural and environmental influences involved in learning, creativity and personality development. Normal development, psychopathology and art therapy treatment approaches will be included.

ATG-5130-A

Methods and Materials in Art Therapy

Monday 11:00-1:50 Fall semester: 3 credits

Instructor: D. Farber

This course will enable students to examine the use of paints, inks, organic art processes, sculpture materials and other traditional and nontraditional art media and their uses with specific client populations. Salient features of particular materials and expressive dimensions will be explored. Discussion of computer applications relevant to art therapy will be included. Students will explore the impact of art processes and materials through ongoing participation in personal art-making. By strengthening their connection to the creative process, students will gain an understanding of personal symbolic language, and arts-based learning allowing for the opportunity to integrate intellectual, emotional, artistic and interpersonal knowledge.

ATG-5150

Internship/Supervision in the Studio I

Monday 6:00-8:50

Fall semester: 3 credits

Each section limited to 8 students

The MPS Art Therapy Department has developed numerous affiliations with a wide variety of institutions in and around New York City. Working with the field placement coordinator, each student will be placed in a supervised internship that corresponds with his or her area of specialization. Students are required to spend 16 hours per week at an internship site each semester. Small-group supervision

will also be provided by SVA faculty members through a unique studio-based component of this course. This will give students a regular opportunity to reflect on their work with clients and to further their own artistic development as they explore the challenges of artist-as-therapist. Students will explore professional identity, professional ethics and the ethical practice of art therapy and the proper application of ethical and legal principles of art therapy practice, and gain familiarity with the ethical standards of the American Art Therapy Association and Art Therapy Credentials Board as well as other related fields.

Course # Instructor ATG-5150-A R. Grant ATG-5150-B I. Kenny ATG-5150-C S. Gorski ATG-5150-D C. Lagstein

ATG-5155

Internship/Supervision in the Studio II

Monday 6:00-8:50 Spring semester: 3 credits Each section limited to 8 students This is the second part of a two-semester course. Please see ATG-5150 for course description.

Course #	Instructor
ATG-5155-A	R. Grant
ATG-5155-B	I. Kenny
ATG-5155-C	S. Gorski
ATG-5155-D	C. Lagstein

ATG-5180-A Group Therapy and Practice

Wednesday 12:00-2:50 Spring semester: 3 credits Instructor: L. Furman

This course will assist in the development of clinical skills through an exploration of techniques and practices. Topics will include standards and methods of documentation, treatment planning, treatment team reports (oral and written) and case presentation. Emphasis will be placed on theoretical and experiential understanding of group art therapy techniques—group dynamics and process, counseling methods, leadership styles and approaches, member roles and behaviors, selection criteria, short- and long-term group process, therapeutic factors and stages of group development. Contemporary theorists will also be critically surveyed. In addition, research methodologies and design will be explored for thesis/special project preparation.

ATG-5240-A

Adult Development and Aging

Monday 9:00-11:50

Spring semester: 3 credits

Instructor: R. Stephenson

Students will examine the physical and emotional development of adults and explore the psychological and physiological factors involved. Specific emphasis will be placed on the variations of the aging process and how these manifest themselves in behavior and creative expression. Normal development, psychopathology, clinical interventions and art therapy treatment approaches will be included.

ATG-5270-A

Multicultural Issues in Art Therapy

Wednesday 6:00-8:50

Fall semester: 3 credits

Instructor: B. Mosinski

The effect of ethnicity and culture in the therapeutic process will be examined through case materials, slide illustrations, didactic and experiential sessions. This course will explore cultural determinants of problems encountered in the field of art therapy and provide a foundation of knowledge in cultural diversity theory and competency models applied to an understanding of diversity of artistic language, symbolism and meaning in artwork and art-making across culture and within a diverse society. Students will investigate the role of the art therapist in social justice, advocacy and conflict resolution, including theories of counseling and development of competencies essential for a culturally responsive therapist with regard to age; gender; sexual orientation; ethnicity; nationality; socio-economic

status; developmental disability; education; family, religious and spiritual values. Cultural self-awareness through self-assessment, strategies for working with diverse communities and critical thinking with regard to attitudes, beliefs and competent practice will be explored. Students will be encouraged to share their own cultural beliefs and attitudes in relation to the practice of art therapy.

ATG-5460-A

Psychiatric Populations and the Diagnostic and Statistical Manual (DSM IV)

Wednesday 9:00-11:50

Spring semester: 3 credits Instructor: M. Kraebber

Psychopathology, as determined by the DSM multi-axial system, will be examined in depth. Case material will be presented for each diagnostic category and the clinical implications for the art therapist will be explored. Treatment approaches will be considered, as will indicators of functional and organic disorders in behavior and artwork of clients. Types of psychopharmacological medications

ATG-6060-A

Clinical Topics in Addictionology

Thursday 6:00-8:50

will also be covered.

Fall semester: 3 credits Instructor: M. Fisher

The phenomenology of substance abuse, utilizing a bio-psychological model, will be examined. A review of the history and evolution of current modes of treatment, in addition to the rationale for the disease concept of alcoholism, will be offered.

ATG-6090-A

Physiology of Addictions

Thursday 9:00-11:50 Spring semester: 3 credits Instructor: TBA

Contemporary neurochemical theories of addictions are the focus of this course. Neuroanatomy and physiology will be examined, as well as the use of psychotropic medication for treatment of substance abuse. An in-depth look at theories regarding the genetic etiology of substance abuse will be reviewed.

ATG-6120

Thesis Project I Fall semester: 3 credits

In this course, students will be supervised by art therapy faculty members in the development and production of a thesis topic. Each project must present an original point of view and include supporting documentation of its concepts and findings. In addition, students may opt to explore grant-writing opportunities or other extensive in-depth projects. Structured methods and formats such as quantitative and qualitative research, formal case studies and arts-based research will be discussed. Students are required to present their thesis projects to peers and faculty. The department chair will oversee all projects.

Course #	Day	Time	Instructor
ATG-6120-A	Tu	9:00-11:50	E.McGann
ATG-6120-B	Tu	12:00-2:50	E.McGann
ATG-6120-C	Tu	12:00-2:50	R. Stephenson

ATG-6125

Thesis Project II

Spring semester: 3 credits This is the second part of a two-semester course. Please see ATG-6120 for course description.

Course #	Day	Time	Instructor
ATG-6125-A	Tu	9:00-11:50	E.McGann
ATG-6125-B	Tu	12:00-2:50	E.McGann
ATG-6125-C	Tu	12:00-2:50	R. Stephenson

ATG-6160-A Clinical Topics in Challenged Populations

Tuesday 6:00-8:50 Spring semester: 3 credits Instructor: I. David

This course will offer a range of art therapy applications and issues, presented by a series of clinicians in their areas of expertise. Client populations, treatment approaches and related professional aspects will be covered, including isolation, trauma and chronic disease. Phenomena within the treatment settings explored will include interdisciplinary collaboration, co-treating, contribution to the treatment record, ethics and standards of practice. The potentials of therapeutic arts disciplines within the treatment milieu will be examined in depth.

ATG-6170

Internship/Supervision in the Studio III

Thursday 3:00-5:50

Fall semester: 3 credits

Each section limited to 8 students

The MPS Art Therapy Department has developed numerous affiliations with a wide variety of institutions in and around New York City. Working with the field placement coordinator, each student will be placed in a supervised internship that corresponds with his or her area of specialization. Students are required to spend 16 hours per week at an internship site each semester. Small-group supervision will also be provided by SVA faculty members through a unique studio-based component of this course. This will give students a regular opportunity to reflect on their work with clients and to further their own artistic development as they explore the challenges of artist-as-therapist. Students will explore professional identity, professional ethics and the ethical practice of art therapy and the proper application of ethical and legal principles of art therapy practice, and gain familiarity with the ethical standards of the American Art Therapy Association and Art Therapy Credentials Board as well as other related fields.

Course #	Instructor
ATG-6170-A	S. Gorski
ATG-6170-B	D. Farber
ATG-6170-C	R. DiSunno
ATG-6170-D	J. Ornstein

ATG-6175

Internship/Supervision in the Studio IV

Thursday 3:00-5:50 Spring semester: 3 credits Each section limited to 8 students This is the second part of a two-semester course. Please see ATG-6170 for course description.

Instructor
S. Gorski
D. Farber
R. DiSunno
J. Ornstein

ATG-6210-A

Art Assessment and Diagnosis

Tuesday 6:00-8:50

Fall semester: 3 credits Instructor: C. Bader

Art assessment and diagnostic materials will be explored through experiential sessions, didactic learning and casework. Students will learn the fundamentals of art therapy assessment, statistical concepts including reliability and validity, selection of the assessment tool and familiarity with a variety of specific art therapy instruments and procedures used in appraisal and evaluation, and gain an understanding of developmental levels, cultural factors, psychopathology and psychological health manifested in artwork and art-making. In addition, administration and documentation of art therapy assessment, formulation of treatment goals, objectives and strategies related to assessment and evaluation, including historical perspectives of assessment, fundamentals of psychological testing, biopsychosocial assessment, statistical concepts including reliability and validity, strategies for selection of the assessment tool and familiarity with a variety of specific instruments and procedures used in appraisal and evaluation will be discussed. Projective tests such as the Diagnostic Drawing Series (DDS), Levick

Emotional and Cognitive Art Therapy Assessment (LECATA), Mandala Assessment Research Instrument (MARI), Silver Drawing Test of Cognition and Emotion, Ulman Personality Assessment Procedure (UPAP) and other psychometric instruments will be explored.

ATG-6430-A

Art Therapy in Disabilities

Thursday 6:00-8:50 Fall semester: 3 credits Instructor: M. O'Connell

This course will examine the relationship of art therapy intervention in persons with physical and emotional challenges. Emphasis will be placed on the facilitation of coping strategies. Case presentations, slide and video illustrations, readings, research and clinical implications for treatment will be offered.

ATG-6490-A

Family Art Therapy: The Impact of Disability and Addiction

Thursday 12:00-2:50

Fall semester: 3 credits

Instructor: E. Leeuwenburgh

Family therapy and systems theory will provide the theoretical foundation of this course. Family art therapy techniques and strategies will be explored as methods to assist families in the adjustment to the life transition of the disabled. Literature, research and case material will be presented.

ATG-6520-A

Community Access Through the Arts

Tuesday 3:00-5:50

Spring semester: 3 credits

Instructor: V. Sereno

The professional role as an art therapist, with regard to function and relationship with other mental health providers, knowledge of professional organizations, credentialing and licensure will be covered. Students will learn how to create an in-service presentation, which will include didactic materials and client work, to appeal to various audiences. Alternatives to traditional methods of psychotherapeutic treatment will also be explored. Field visits to museums, the Foundation Center and Materials for the Arts will be included for observation and presentation purposes. Art therapy resources, grant writing, ethical and legal issues and the development of art therapy career counseling will be covered, plus skills considered essential in enabling individuals and organizations to positively affect career development and aptitude.

ATG-6550-A

Interviewing and Counseling Skills for Challenged and Addicted Populations

Thursday 12:00-2:50 Spring semester: 3 credits

Instructor: R. Obstfeld

Students will be introduced to assessment and evaluation techniques for the treatment of challenged populations, chemically dependent clients and their families. Intake strategies for both short- and long-term settings, and how to develop counseling skills will be the primary focus. Students will learn the historical development of counseling and psychological theories, understanding of systems perspective, application to case material and critical thinking with regard to similarities and differences between art therapy intervention and counseling intervention. Case material and presentations, role-playing, videotaping, contemporary theories such as the Minnesota Model for treatment of substance abuse, behavioral, cognitive, educational, creative arts, lecture and experiential work will be offered.

Department of Computer Art

Degree Requirements

Successful completion of all course requirements Complete a minimum of 60 credits, including a minimum of 6 credits in art history and 6 credits in computer sciences/programming. Maintain a minimum grade point average of 3.0 (B) Produce a thesis approved by the Thesis Committee Participate in a public thesis presentation

The MFA program in computer art offers a broad curriculum that covers all areas of digital art. Students may concentrate their studies in one of the following disciplines: animation, digital video, installation art, interactive media or networked media, or they may elect cross-disciplinary work. Examples of cross-disciplinary study include interactive video and DVD projects, new media performance, sound art, visual music and advanced programming projects. Students are required to meet with the departmental advisor to determine which courses are appropriate for their planned course of study.

Individual progress is assessed each semester to determine a student's readiness to proceed to the next level. Although most students earn their degrees in four semesters, some find it necessary or desirable to study for five or six semesters before completing the thesis process. Extended study in the program is determined on an individual basis and important considerations such as coursework, visa extension and financial aid must be resolved before extended study can be approved.

The recommended course load is 15 credits per semester. All students must be registered for a minimum of 9 credits per semester in order to remain enrolled in the program.

MFA Computer Art First-Year Requirements

Students must take all of the courses listed under Requirement A, and choose a minimum of two courses from Requirement B and one course from Requirement C, in addition to a second course from Requirement C or D.

REQUIREMENT A

Course #	Title	Semester
HSG-5010	Computer Systems I	fall
SDG-5010	Digital Art Seminars I	fall
SDG-5015	Digital Art Seminars II	spring

REQUIREMENT B

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Choose a mini	mum of two courses from the following:	
Course #	Title	Semester
HSG-5111	Programming for Artists I	fall
HSG-5146	Web Programming I	fall
HSG-5202	Multimedia Programming I	fall
HSG-5336	UNIX	fall or spring
HSG-5564	Max/MSP/Jitter I	spring
HSG-6046	Web Programming II	spring
HSG-6047	Web Programming III	fall
HSG-6111	Programming for Artists II	spring
HSG-6112	Programming for Artists III	fall
HSG-6202	Multimedia Programming II	spring
HSG-6466	Technical Direction	spring
HSG-6564	Max/MSP/Jitter II	fall
HSG-6567	Max/MSP/Jitter III	spring
REQUIRE		_
Course #	Title	Semester
	the following courses:	
SDG-5452	History of New Media in	
	20th-Century Art	fall
SDG-5463	Animation Culture	fall or spring
SDG-5501	Networked Media Seminar	fall
DEQUIDE		
REQUIRE		
	the following courses:	o ,
Course #	Title	Semester
SDG-5441	Contemporary Voices	fall or spring
SDG-5521	Virtual Reality Seminar	spring
SDG-5531	Video Art and Beyond	fall

Course #	litle	Semester
SDG-5441	Contemporary Voices	fall or spring
SDG-5521	Virtual Reality Seminar	spring
SDG-5531	Video Art and Beyond	fall
SDG-5541	Ecstasy and Apocalypse	spring
SDG-5551	Art & Technology and the	
	New York Avant-Garde	spring
SDG-5561	Ethics and Politics in	
	the New Media Age	spring

Students may elect to complete Requirement "D" in their second year of study.

MFA Computer Art Second-Year Requirements

The thesis process begins in the second year and includes a number of requirements that must be completed by due dates set according to the expected date of graduation.

Second-year students must register for all of the following courses:

Course #	Title	Semester
SCG-6050	Thesis I	fall
SCG-6060	Thesis II	spring
SCG-6210	Thesis Research and Writing I	fall
SCG-6220	Thesis Research and Writing II	spring

MFA Computer Art General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

STUDIO COURSES

SCG-5386

3D Modeling and Animation

Fall semester: 3 credits

This course will examine the technical concepts of creating computer-generated 3D imagery. It will also examine the application of the aesthetic concepts of traditional animation to creative 3D animation. Geometric construction techniques, surface texturing, scene illumination and cameras will be covered. Traditional animation techniques, such as squash-and-stretch, anticipation, follow-through, overlapping action, arcs of motion, exaggeration, staging and appeal will also be explored. Assignments will integrate technical and aesthetic information into short, creative 3D animation projects.

Course #	Day	Time	Instructor
SCG-5386-A	W	11:00-1:50	S. Rittler
SCG-5386-B	Th	12:00-2:50	C. Edwards

SCG-5401

Character Animation I

Spring semester: 3 credits

This course is designed to deepen students' understanding of 3D character animation through a study of model rigging, animation, camera, texture mapping and other techniques central to the practice of character animation. Emphasis will be on the conveyance of character through movement according to animation principles and their implementation with software tools standard to the industry. Short team assignments will focus on developing two contrasting animated characters. Prerequisite: SCG-5386, 3D Modeling and Animation.

Course #	Day	Time	Instructor
SCG-5401-A	W	11:00-12:50	S. Rittler
SCG-5401-B	F	3:00-4:50	C. Edwards

SCG-5416-A

Concepts of Interactivity

Monday 3:00-4:50

Spring semester: 3 credits Instructor: G. Weinbren

Artwork should not be interactive merely because we have the knowledge to make it so. Designed for students interested in creating interactive media, installation art and/or networked media, this course will explore the relationship between concept and interactivity. In order to make the interactivity integral to the work, the conceptual underpinnings of the project must be explored. Students will be encouraged to discuss and write about their work in an in-depth manner, by investigating and critiquing the work of contemporary interactive artists. Students will be expected to conceive several different interactive pieces, one of which they will explore in depth for a final project.

SCG-5424-A **3D for Fine Artists**

Monday 6:00-7:50 Spring semester: 3 credits

Instructor: V. Acevedo

This course will introduce the possibilities, techniques and strategies of incorporating 3D animation and modeling software into a contemporary fine art practice. It is intended for students who are not necessarily pursuing 3D animation as a specialization. Softimage XSI will serve as the exploratory platform and will be introduced through a series of lectures and assignments. The course will also survey the historical and contemporary use of 3D computer graphics in fine art. Assigned projects will include both still and time-based imagery.

SCG-5441-A **Story Structures I** Wednesday 3:00-4:50 Fall semester: 3 credits Instructor: K. Brownie

This course will study the structural elements underlying animated entertainment, visual music, and experimental linear and nonlinear art forms. Traditional story and musical structures will be examined, with the objective of discovering what kind of experience can be conveyed within a few minutes or 30 seconds in electronic entertainment and art. The course will provide an understanding of temporal composition that will enable students to engage the audience in a dynamic emotional or spiritual experience. Throughout the semester, students will develop an original story concept or adaptation realized as an animatic with sound. Prerequisite: Students need to have some drawing ability.

SCG-5442-A **Story Structures II**

Wednesday 3:00-4:50

Spring semester: 3 credits Instructor: K. Brownie

A continuation of SCG-5441, Story Structures I, this course centers on honing the craft of screenplay and storyboard structure. Students will focus on further development of concepts, such as central dramatic question, inciting incident, idiosyncratic characters and spaces, conflicts and needs, mounting tension, turning points, reversals and denouement. We will explore these concepts through the genre of short, narrative film. Students will develop an original story concept or adaptation realized as an animatic with audio, which may be used for a thesis in narrative animation. Prerequisite: SCG-5441, Story Structures I.

SCG-5462

Sound Workshop I

One semester: 3 credits

Each section limited to 10 students

Intended as an introduction to the creative possibilities of the medium of sound, this course will give equal emphasis to ideas relating to sound compositionstructure, form, texture-and technical considerations in gaining competency with the equipment. Concepts relating to the physics and biology of sound, as well as the history of sound recording technology, are included. The focus is on creating and refining "sound art" compositions. Students will also learn the process of "sound design" that refers to creating sound to accompany video or film imagery. Digidesign ProTools is the primary audio editing software/hardware employed.

Course #	Day	Time	Semester	Instructor
SCG-5462-A	Th	12:00-1:50	fall	J. Lowder
SCG-5462-B	W	3:00-4:50	spring	J. Lowder
SCG-5462-C	Th	12:00-1:50	spring	T. Anderson

SCG-5501-A

Networked Media Studio I Tuesday 6:00-7:50

Fall semester: 3 credits

Instructor: D. Ludin

This studio course will introduce students to art-making and design possibilities using networked media. The primary focus will be on creating interactive projects that utilize telecommunication and Web technologies. Readings, presentations and discussions of the major themes currently being explored by networked media artists will be used to stimulate and inspire individual projects. An overview and introduction to the telecommunication tools needed to complete assigned projects will be presented and discussed.

SCG-5502-A

Networked Media Studio II

Tuesday 12:00-1:50 Spring semester: 3 credits

Instructor: A. Deck

Intended for students interested in using the Internet for their theses, this course will address technical and methodological issues surrounding creative and innovative Web artworks. The development of a working process for artists using the Internet will be emphasized. Students are expected to produce Web sites that will be evaluated on both artistic and technical merits.

SCG-5523-A Game Design

Tuesday 8:00-9:50pm Spring semester: 3 credits Instructor: N. Mikros

The study of interactive design is at the core of what is unique to creating art on the computer. Game design is the creation of interactive, self-contained systems of rules usually containing a challenge and a victory condition. This course is geared not only toward those interested in the game industry, but also toward artists and designers interested in creating compelling and meaningful interactivity. This goal will be met through the exploration and critique of the work of interactive artists and commercial game designers. The course will include guest lectures by contemporary artists and game designers; readings, including essays and interviews; hands-on assignments to conceive and create paper prototypes for games; analysis and critique of student assignments, commercial games and fine art games. Students are expected to research and play games that lie outside the course syllabus and to share those experiences in a thoughtful and meaningful way.

SCG-5529-A

Video for Computer Artists I

Friday 3:00-4:50

Fall semester: 3 credits

Instructor: M. Barron

This course examines the fundamental concepts of cinematography and video recording, editing structure, linear and nonlinear editing, special effects and transitions. We will also discuss issues pertinent to the final form in which the materials will be used. Students will gain a strong foundation in digital video production and postproduction; emphasis will be placed on the development of QuickTime and other digital formats that can be used in multimedia work, DVD or online projects.

SCG-5531-A

Video for Computer Artists II

Thursday 3:00-4:50

Spring semester: 3 credits Instructor: M. Barron

A continuation of SCG-5529, Video for Computer Artists I, this course centers on honing the craft of linear video art. Students will focus on the development of concepts through examination of works by such diverse artists as Jan Svankmajer, Chris Cunningham, Laurie Anderson and Maya Deren. We will also examine technical issues such as green-screen, lighting techniques, multi-camera production, audio production, postproduction, compression techniques, and fixed- and live-video streaming. Students will be assigned three video projects that will be critiqued in class. Prerequisite: SCG-5529, Video for Computer Artists I, or instructor's permission.

SCG-5532 Digital Compositing

Monday 8:00-9:50pm One semester: 3 credits Instructor: A. Lai

This course will survey a range of aesthetic issues, practical techniques and software applications used for digital compositing. The role of compositing in feature film and television commercial production will be examined in depth through practical examples. Students will be assigned short projects that reflect the ideas and techniques discussed in class and will present their creative work for group critique.

Course #	Semester
SCG-5532-A	fall
SCG-5532-B	spring

SCG-5537-A Multimedia Studio I Thursday 6:00-7:50 Fall semester: 3 credits Instructor: G. Lee

For students wishing to create interactive projects, this course will give a solid grounding in the design and execution of interactive and networked media artworks. Emphasis will be placed on studio practice using Flash ActionScript as the primary exploratory platform. Contemporary examples of interactive media will be deconstructed and critiqued. Incorporating video, audio, graphic imagery and typography—within an interactive authoring environment—will be examined. The course will consist of lecture, discussion, several short creative assignments and group critique.

SCG-5538-A

Multimedia Studio II

Monday 8:00-9:50pm Spring semester: 3 credits

Instructor: S. Denning

A continuation of SCG-5537, Multimedia Studio I, this course will focus on the conceptualization and production of interactive and networked media artworks. Emphasis will be placed on studio practice using Flash ActionScript as the primary exploratory platform. Topics will focus on advanced interactivity using database and rich media structures to incorporate video, audio, graphic imagery and typography for stand-alone, networked, and mobile creative solutions. The course will consist of lecture, discussion, several creative assignments, and group critique. Prerequisites: SCG-5537, Multimedia Studio I, and HSG-5202, Multimedia Programming I.

SCG-5544-A

Stereoscopic 3D

Thursday 6:00-7:50 Spring semester: 3 credits Instructor: G. Marks

Stereoscopic 3D, which provides separate images for each eye, has been part of imaging since the dawn of photography. Working with stereo imagery has become increasingly valuable in entertainment, and the arts and sciences. It also offers a window into visual perception and the opportunity to reexamine many of the techniques and issues confronted in conventional image work. This course will cover all of the diverse methods and artistic possibilities for producing and displaying stereo imagery. Students will produce several stereoscopic projects that explore their own artwork using video, still images or animation.

SCG-5586-A Physical Computing I

Tuesday 3:00-5:50 Spring semester: 3 credits Instructor: F. Muelas

Artworks and technologies that interface computing with objects and spaces in the physical world are the central concerns of this course. Students will become familiar with basic electronics, sensing technologies, simple microcontrollers, computer-controlled motors and other actuators, as well as installation, robotics, telepresence and network-based projects that utilize them. Class members will be expected to simultaneously develop an articulate, theoretical basis for conceptualizing and discussing such works. While the course is highly technical, the development and realization of student projects will be the primary focus.

SCG-5641-A Motion Graphics I

Tuesday 3:00-4:50 Spring semester: 3 credits

Instructor: A. Reyna

Encompassing drawing, two- and three-dimensional animation, video, photography, stop motion and typographic elements, motion graphics extend beyond the commonly used methods of frame-by-frame animation and live action and create a conglomeration of multiple visual styles. Motion graphics can be used to creatively go beyond the rules of representation, thus augmenting the various ways that media artists can delve into their imaginations and express unique visual and aural works. While the primary software for this course is Adobe After Effects, students are strongly encouraged to explore the palette of creative software available to them, as well as experiment with traditional media. Project critiques will be given to develop an informed sense of refined creative expression.

SCG-5657-A

Advanced Modeling and Rigging Concepts

Wednesday 8:00-9:50pm Spring semester: 3 credits Instructor: Y. Canetti

Creating animated characters is one of the most challenging aspects of modern cinema. In this course, students will learn how to create 3D characters from design to modeling and setup through the development of a character pipeline. Considerations in character design, how to incorporate anatomy to improve characters workability, and how to develop a flexible nonlinear work flow will be covered. Modeling issues such as geometry types, topology and efficiency will also be explored. Rigging topics will include inverse kinematics and forward kinematics, expression and binary nodes, joint placement and orientations, and binding and deforming skin geometry. Students are expected to actively participate through weekly assignments and critiques. By the end of the course, students will have created a character they can easily animate.

SCG-5727-A Digital Montage

Monday 12:00-1:50 Fall semester: 3 credits Instructor: R. Bowen

The theoretical function of montage will be investigated by examining how digital compositing tools and techniques have impacted the creation and perception of still and temporal imagery. The history of montage will also be explored through selected theoretical readings that will help students to place their personal practice within the broader context of digital art and culture. Course work will progress from the creation of still imagery to motion graphics using Adobe Photoshop, After Effects and other software. Class time will be divided between critical discussions and studio projects.

SCG-5736-A

New Forms in Video

Wednesday 12:00-1:50 Spring semester: 3 credits Instructor: J. Lowder

A half century ago, video was only available through the medium of television. Today, video is accessible through the Internet, DVD, PDA, installations, sculpture, performances, mobile phones, etc. The objective of this studio course is to investigate multiple means of creating and distributing video art. Gathering imagery using both lens-based and non-lens-based technologies will be explored, including various types of video cameras such as "pinhole" CCD cameras that are used for surveillance applications, stop motion and time-lapse techniques. Interactive forms of video will be examined. We will also explore the many ways that video can be displayed and acted upon, such as projection and LCDs. Alternative distribution technologies will be covered. Students will be assigned a semesterlong project that must be completed in at least two of the following media: Internet, installation, PDA, performance, interactive screen-based application, sculpture, DVD or hybrid.

SCG-6050-A

Thesis Group I Monday 3:00-5:50 Fall semester: 6 credits

Instructors: Thesis Committee

This course is intended to guide students through the initial stages of their thesis. A forum for discussion and critique of thesis work-in-progress with faculty, class members and visiting artists will be provided. The thesis project consists of documented research and a body of finished work for the MFA degree. Work should reflect individual direction and interests, attained through an awareness of the computer and its creative potential in the chosen area of practice. The thesis process takes a minimum of two semesters. In Thesis Group I, students will finalize a written thesis proposal, conduct research and begin their creative work. Throughout the year, students will work with a thesis group leader and the department chair.

SCG-6060 Thesis Group II

Friday 12:00-2:50 One semester: 6 credits

Instructors: Thesis Committee

A continuation of SCG-6050, Thesis Group I, this course is geared to achieving the goals outlined in their thesis proposals. Weekly group and individual critiques will be held.

Course #SemesterSCG-6060-AspringSCG-6060-Bfall

SCG-6210

Thesis Research and Writing I

Fall semester: no credit; 3 sessions

Intended to help students to better articulate thesis research, concepts and context, this course will focus on preliminary research, finalizing the thesis proposal, and the thesis research paper. Students will meet with the instructor in groups and individually several times during the semester. The critique and review portion will be open to all thesis students every week. A schedule of meetings will be distributed to students at the beginning of the semester.

Course #	Day	Time	Instructor
SCG-6210-A	Μ	12:00-2:50	R. Lederman
SCG-6210-B	Μ	6:00-8:50	R. Mahoney
SCG-6210-C	W	12:00-2:50	C. Matlin

SCG-6220

Thesis Research and Writing II Spring semester: no credit; 3 sessions

This course will focus on contextualizing thesis ideas and research into an expanded artist's statement. Students will meet with the instructor in groups and individually several times during the semester. The critique and review portion will be open to all thesis students every week. A schedule of meetings will be distributed to students at the beginning of the semester.

Course #	Day	Time	Instructor
SCG-6220-A	Μ	12:00-2:50	R. Lederman
SCG-6220-B	Μ	6:00-8:50	R. Mahoney
SCG-6220-C	W	12:00-2:50	C. Matlin

SCG-6351

Thesis Continuation

Monday 3:00-5:50 One semester: 3, 6 or 9 credits

Instructors: Thesis Committee

This course will guide students who are in the final stages of thesis production through the completion of their thesis by providing a forum for discussion and critique of work-in-progress. Prerequisite: SCG-6060, Thesis Group II.

Course #	Semester
SCG-6351-A-C	fall
SCG-6351-D-F	spring

SCG-6354-A

DVD Authoring Friday 3:00-4:50 Spring semester: 3 credits Instructor: J. Lowder

Exploring the creative possibilities and limitations of DVD and how to go beyond the boilerplate approach of the movie industry to creating titles that are sitespecific to the medium is the focus of this course. In other words, the creation of new works that are meant to originate as DVD pieces. Students will learn the techniques possible within the medium as well as ways to use DVD-video within responsive installations or video sculpture such as controlling custom DVD players with the Basic Stamp 2 microcontroller. Prerequisites: SCG-5529, Video for Computer Artists I, and SCG-5462, Sound Workshop I, or equivalent.

SCG-6364-A Seminar in Musical Choices

Tuesday 12:00-2:50 Spring semester: 3 credits Instructor: E. Grana Limited to 12 students

Guiding students toward a process for designing a sound environment that is properly connected to their visual concept is the premise of this course. The process will provide a sound accompaniment to help students better realize the story line and the motion of characters involved in their animations. Web site designers and installation artists can achieve a strong musical reference point in order to formulate a sensible sound parallel to their visuals. Students will learn how to make music choices for projects that will guide artistic vision or enhance what is already conceived.

SCG-6372-A

Interface Design Thursday 12:00-1:50 Spring semester: 3 credits Instructor: R. Lederman

This course will examine advanced issues and techniques of user-centered design. In addition, a general approach to interface design will be explored through review of other interactive networked environments and kiosk-based works. Students will be challenged to achieve unique and workable design decisions, and will test their projects with prototypes. Field trips and guest lectures by leading interface designers will provide a forum for discussion.

SCG-6386-A

Physical Computing II

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: F. Muelas

A continuation of SCG-5586, Physical Computing I, this course will go into greater depth in the examination and discussion of available technologies for creating interactive artworks and installations that involve sensors, microcontrollers, motors and other means of interfacing the physical and the virtual. Development and realization of artworks will be the primary focus of the course. Prerequisite: SCG-5586, Physical Computing I.

SCG-6387-A

Physical Computing III

Friday 12:00-2:50 Spring semester: 3 credits Instructor: F. Muelas

A continuation of SCG-6386, Physical Computing II, this course will go into greater depth in the examination and discussion of available technologies for creating interactive artworks that involve sensors, microcontrollers, motors and other means of interfacing the physical and the virtual. Exploring solutions for thesis projects will be the focus of the course; however, we will also explore advanced topics such as robotics, wireless sensor and data transmission solutions. Prerequisite: SCG-6386, Physical Computing II.

SCG-6401-A

Production Issues: Animation

Wednesday 8:00-9:50pm

Fall semester: 3 credits

Instructor: I. Hong

This course will examine the production of animation projects and will cover such topics as animation choreography, camera and character motion, texturing, lighting, effects, rendering and compositing. The main focus will be production methods as they are practiced in the professional world. Assignments will focus on the conceptualization, design, scheduling and techniques of animation production that are covered in class.

SCG-6401-B Production Issues: Interactive Media Thursday 6:00-7:50 Fall semester: 3 credits

Instructor: R. Shupe

This course will examine the production of interactive projects, including asset development and integration, programming, testing, debugging and delivery. Divided into a lecture/individual format, both new topics and student projects will be examined. Specific areas of focus include: improving programming techniques (including focused efforts in JavaScript, and ActionScript), cross-platform development issues, testing and debugging approaches and more. The main thrust of the course will be toward providing support for the creation of thesis projects, and teaching students production methods as they are practiced in the professional world.

SCG-6401-C

Production Issues: Video

Tuesday 6:00-7:50 Spring semester: 3 credits Instructor: M. Schlanger

This course will examine professional video production methods as they apply to installation, linear format, interactive DVD, performance and Internet video works. Topics to be covered include: advanced editing, compression, video integration within an installation and DVD-video programming/production. The focus will be toward providing support for the creation of thesis projects. We will also discuss industry standards and fine-art video practice.

SCG-6402-A

Production Issues: Animation II

Thursday 8:00-9:50pm Spring semester: 3 credits Instructor: I. Hong

A continuation of SCG-6401-A, Production Issues: Animation, this course will go into greater depth in the examination and discussion of thesis projects and professional production methods. Advanced techniques in lighting, texturing and rendering will be covered. Prerequisite: SCG-6401-A, Production Issues: Animation.

SCG-6402-B

Production Issues: Interactive Media II

Thursday 6:00-7:50 Spring semester: 3 credits Instructor: R. Shupe

A continuation of SCG-6401-B, Production Issues: Interactive Media, this course will go into greater depth in the examination and discussion of thesis projects and professional production methods. Advanced programming techniques in JavaScript and ActionScript, as well as audio and video issues, will be covered. Prerequisite: SCG-6401-B, Production Issues: Interactive Media.

SCG-6411-A

Character Animation II Tuesday 6:00-7:50

Fall semester: 3 credits Instructor: C. Edwards

This course will provide thesis students with a workshop setting in which to solve advanced animation problems and deepen their practical understanding of professional techniques. It will focus on advanced animation techniques such as hierarchical modeling, inverse kinematics, model deformation (morphing), animating lights and camera movement, rotoscoping, lip sync and facial expressions. Students are encouraged to explore other advanced techniques such as particle systems, plant growth and special effects. The course will be divided into lectures, demonstrations, tutorials, in-class exercises and critiques. Prerequisite: SCG-5401, Character Animation I.

SCG-6462-A Sound Workshop II

Wednesday 3:00-4:50 Fall semester: 3 credits Instructor: J. Lowder Limited to 10 students

This course will build on the material covered in SCG-5462, Sound Workshop I. Conceptual and technical context for the composition of music will be introduced, and course work will include creative projects, in-class listening, critique, lecture and discussion. We will also cover two primary areas in which the capabilities of Digidesign's Pro Tools are expanded: music composition using MIDI sequencing and real-time, surround-sound mixing. SampleTank and Reason applications will be introduced. Prerequisite: SCG-5462, Sound Workshop I, or equivalent.

SCG-6558-A

Video for Computer Artists III

Wednesday 6:00-7:50 Fall semester: 3 credits Instructor: E. Bowes Limited to 10 students

After mastering the basics of creating, editing and compositing digital video image sequences, the issues of refining a directing style and content choice become relevant. Students will produce short video projects and/or Webcast programs that will be presented for group critique. Lecture topics will include directing styles, editing philosophies, preparing video for CD-ROM, DVD and the Internet, developing Webcast programming, and advanced topics. Prerequisite: SCG-5531, Video for Computer Artists II, or SCG-5736, New Forms in Video, or instructor's permission.

SCG-6561-A

Music Composition and Sound Design

Tuesday 12:00-2:50 Fall semester: 3 credits Instructor: E. Grana Limited to 12 students

The fundamentals of music design and selection for animation, Web sites, DVDs, video and other digital art projects will be the focus of this course. It will involve the selection and use of prerecorded material, as well as the creation of music and audio content. We will address the inspirational stage, the final music track and the time constraints involved in music and sound production through the students' execution of original material. Discussions will center on the differences between working with sound in a narrative and an interactive environment. Students will present their projects for in-class critique.

SCG-6588-A Video Issues

Tuesday 6:00-7:50 Fall semester: 3 credits Instructor: R. Friedman Limited to 10 students

In this experimental course, we will look at relationships between basic philosophical issues and the moving image. Students will read theoretical texts, view video works, and make several short sketch assignments based on ideas taken from the readings. Students will develop a final project based upon one or more of these sketches. The course will be run as a seminar, and presentations on specific topics will be developed through each student's individual research. Prerequisite: SCG-5529, Video for Computer Artists I, or instructor's permission.

SCG-6641-A Motion Graphics II

Monday 6:00-7:50 Fall semester: 3 credits Instructor: A. Reyna

A continuation of SCG-5641, Motion Graphics I, this course is intended to further develop creativity and a unique personal style, and will focus on projects and production-based endeavors. While critiques will have an important role in the completion of long-term class projects, students will also create short, individual assignments. Lectures will address topics such as the history and philosophy of the time-based arts, professional development and gaining support of independent work through grant writing skills. Students will learn how to submit projects to international festivals and/or non-profit arts institutions. Guest lectures and conversations with established professionals will complement studio work.

SCG-6959

Independent Study

One semester: 3 credits

Independent study is granted to students in the second year, who wish to pursue a special project not covered by the parameters of course curriculum. Students work independently, under the tutelage of an appropriate faculty member or professional sponsor. Prior to beginning independent study, students must submit a detailed proposal that outlines their goals. At the end of the semester, a summary of the completed work is required. Independent study proposals must be approved by the departmental advisor and the department chair.

SCG-6969 Internship

One semester: 3 credits

Students can gain valuable professional exposure and experience through an internship project with a professional sponsor or an employer. The departmental advisor and department chair can assist in locating internships that suit students' goals. To receive credit, students must get departmental approval in advance, start the internship by the third week of the semester, and receive a positive evaluation from the sponsor/employer at semester's end.

COMPUTER SCIENCES/ PROGRAMMING COURSES

HSG-5010

Computer Systems I Tuesday 8:00-9:50pm

Fall semester: 3 credits

This course will demystify hardware and software components of computing systems in general, and will empower students with practical decision-making skills of a technical nature. We will discuss the user-interface, operating system, CPU technology and bus architecture of the platforms in the MFA Computer Art Lab. We will undertake a comparative study of programming languages. Further discussion will include mass storage, input/output devices and networking.

Course #	Instructor
HSG-5010-A	T. Brous
HSG-5010-B	M. Kirby

HSG-5011-A Computer Systems II

Tuesday 8:00-9:50pm Spring semester: 3 credits Instructor: T. Brous

The MFA Computer Art Lab is a sophisticated and complex network of computers, peripherals, software, servers and other high-end components. If students are to take advantage of the true potential and power of the MFA lab, indoctrination in "real-world" problem solving is necessary. This course dissects, researches and solves systems problems that prepare students to successfully execute a thesis in interactive media or networked media. In addition to lectures, field trips will be made to state-of-the-art facilities. Prerequisite: HSG-5010, Computer Systems I.

HSG-5111-A Programming for Artists I

Wednesday 8:00-9:50pm Fall semester: 3 credits Instructor: N. Mikros

Intended for students with no prior exposure to computer programming, this course is recommended for all concentrations. Beginning with a discussion about how programming has evolved to its present form, students will gain an understanding of the various applications of computer programming and the flexibility it allows for going beyond commercially available software products. Emphasis will be placed on solving creative problems. Topics will include understanding computer architecture, basic programming constructs, a survey of languages and their applications, procedural vs. object-oriented programming, graphics programming, and an introduction to the Processing programming language and environment. The course will consist of lectures and short weekly assignments.

HSG-5146-A Web Programming I

Monday 8:00-9:50pm

Fall semester: 3 credits Instructor: A. Deck

The basic concepts, techniques and technologies of Web programming will be introduced, with the goal of learning how to design and build dynamic and database-driven sites for the Web. Conceptual and practical programming concepts will be examined through the creation of flowcharts, as well as working through examples of code and scripts, including HTML, CSS, JavaScript and PHP. The exploration of design principles and building of dynamic templates will be achieved by working on assigned projects.

HSG-5202-A Multimedia Programming I Thursday 8:00-9:50pm Fall semester: 3 credits Instructor: R. Shupe

This course will introduce multimedia programming concepts using Flash ActionScript as a foundation. Topics will include variables, data types, scope, conditionals, loops, functions, and program flow. Similar compatible languages, such as JavaScript, PHP, and Processing will be discussed briefly, with a focus on language similarities and differences. Additional technologies, such as audio, video, XML, authoring for mobile devices and external sensors and controllers may also be explored. These comparative looks at programming approaches will help students determine which will be most useful during thesis development. The course will consist of lectures, short weekly assignments, and a final project.

HSG-5336

UNIX

One semester: 3 credits

The UNIX operating system remains an essential tool to the computer animator and artist. This course will strive to prepare students to go beyond the basic functionality of UNIX and into the realm of scripting—where the real power and flexibility of the operating system lies. Along the way, we will explore topics that will help students to understand and control the environment in which they work, and learn the tools that will help achieve goals more quickly and efficiently.

Course #	Day	Time	Instructor	Semester
HSG-5336-A	Tu	6:00-7:50	L. Skeddle	fall
HSG-5336-B	W	6:00-7:50	A. Deck	spring

HSG-5564-A

Max/MSP/Jitter I

Wednesday 6:00-7:50 Spring semester: 3 credits Instructor: K. Ralske

Students will learn how to use Max/MSP/Jitter by Cycling 74, a programming environment that allows you to create interactive environments with MIDI (Max), real-time audio processing (MSP), and real-time graphics and video processing (Jitter). Max can be used for developing interactive installations and improvisation/performance systems. This course will cover the fundamentals of designing programs in Max, as well as how to integrate simple hardware systems and the basics of real-time sound and video processing. Students will create one or two projects. Occasional group critiques will be given. Prerequisites: SCG-5462, Sound Workshop I, and SCG-5529, Video for Computer Artists I.

HSG-6046-A

Web Programming II

Monday 6:00-7:50 Spring semester: 3 credits

Instructor: P. Gluck

Students will be introduced to programming concepts used to create dynamic content for the Web. Assuming basic HTML skills, students will learn to add JavaScript to pages to effect client-side dynamic pages. CSS, XML, JSP and introductory database techniques will be explored to add functionality to a Web application. Several short assignments will be given, enabling students to produce creative and innovative Web sites. Prerequisite: HSG-5146, Web Programming I, or instructor's permission.

HSG-6047-A Web Programming III

Tuesday 6:00-7:50

Fall semester: 3 credits

Instructor: A. Deck

This course will examine scripting techniques used in Web programming. PHP and ActionScript will be the primary focus. Integration of browser-based scripting and server-side techniques will be covered in depth. A technical foundation for meaningful interactivity using the Internet will be a major goal of the course, and students will conduct research into the programming techniques demonstrated in class. The course will also help students learn to coordinate the use of various languages, such as JavaScript, HTML, PHP and ActionScript. Debugging of programs, and the Document Object Model that underlies Dynamic HTML, client server communication, application servers, file and socket operations, ECMA script, and databasing will also be covered. Students will complete a final project that incorporates course material. Prerequisite: HSG-6046, Web Programming II, or instructor's permission.

HSG-6111-A Programming for Artists II Wednesday 6:00-7:50

Spring semester: 3 credits Instructor: N. Mikros

A continuation of HSG-5111, Programming For Artists I, this course will further explore object-oriented and graphics programming through the use of the Processing programming language and environment, and will introduce the Java programming language and environment. Emphasis will be placed on solving creative problems by going beyond commercially available software products. Topics will include understanding computer architecture, 2D and 3D image processing, intermediate programming constructs, and rich media Web solutions. The course will consist of lectures and short weekly assignments. Prerequisite: HSG-5111, Programming for Artists I, or HSG-5202, Multimedia Programming I.

HSG-6112-A

Programming for Artists III

Thursday 8:00-9:50pm Fall semester: 3 credits Instructor: P. Gluck

A continuation of HSG-6111, Programming For Artists II, this course will use the Java programming language and environment as the primary platform for an in-depth examination and discussion of advanced object-oriented programming and graphics programming. Emphasis will be placed on solving advanced creative problems that may include student thesis projects. The course will consist of lectures and short weekly assignments. Prerequisite: HSG-6111, Programming for Artists II.

HSG-6202-A Multimedia Programming II

Thursday 8:00-9:50pm Spring semester: 3 credits Instructor: R. Shupe A continuation of HSG-5202

A continuation of HSG-5202, Multimedia Programming I, this course is intended for students interested in producing highly interactive creative work, including games, installation art and rich media Web sites. We will cover advanced programming topics related to the design and creation of interactive media. Object-oriented programming and design will also be explored through a series of short assignments using Flash and ActionScript. Course time will be divided between lecture, discussion and group critique. Prerequisite: HSG-5111, Programming for Artists I, or HSG-5202, Multimedia Programming I.

HSG-6466-A Technical Direction

Monday 12:00-1:50 Spring semester: 3 credits Instructor: E. Kane

A technical director manages the relationship between software options and computational processes in the animation production pipeline in order to achieve optimum visual results using the most economic means. This course will study script-based approaches to modeling, rigging and constraints, texture mapping and shaders, illumination algorithms, renderers and rendering, compositing and other 3D animation tools and techniques. Shell scripting, MEL and the Maya expression language will be examined in detail.

HSG-6564-A Max/MSP/Jitter II

Friday 6:00-7:50 Fall semester: 3 credits Instructor: K. Ralske

A continuation of HSG-5564, Max/MSP/Jitter I, this course will further explore utilizing Max to create interactive works. Topics such as audio and video analysis, application development, generative sound and 3D graphics will be covered. Students will be expected to create a substantial project using Max. Occasional group critiques will be given. Prerequisite: HSG-5564, Max/MSP/Jitter I, or instructor's permission.

HSG-6567-A Max/MSP/Jitter III

Wednesday 8:00-9:50pm Spring semester: 3 credits Instructor: K. Ralske

Geared for students working on thesis projects in the areas of installation art, interactive video, sound art and performance, this course will focus on advanced features and application development using Max software. Topics will also include real-time 3D graphics, improvising with algorithms, and using Max with a network. In addition to a deeper exploration of the advanced audio and video processing aspects of this graphic programming environment, students will be given assistance with Max for their thesis projects, as well as individual and group critiques. Prerequisite: HSG-6564, Max/MSP/Jitter II, or instructor's permission.

ART HISTORY COURSES

SDG-5010-A Digital Art Seminars I

Wednesday 6:00-7:50

Fall semester: no credit Instructor: T. Schreiber

These seminars will address many aspects of digital art history and theory, including the evolution of digital technologies through an examination of the key theorists and practicing artists who have defined the digital media field. The primary goal is to expose students to the broad range of ideas and forms of expression that the digital arts encompass. Students will clarify and expand their personal creative niche within the context of contemporary art and culture, through research, short written assignments and creative experimentation. This series offers a historical and theoretical foundation in the digital arts, along with establishing a familiarity with contemporary art in New York City through gallery visits, artist talks and guest lectures.

SDG-5015-A

Digital Art Seminars II

Tuesday 6:00-7:50 Spring semester: no credit Instructor: TBA This is the second part of a two-semester course. Please see SDG-5010 for course description.

SDG-5441

Contemporary Voices

Wednesday 7:00-8:50 One semester: 3 credits Instructor: K. Brew Limited to 15 students

Guest artists will discuss their artwork in a forum designed to help students understand the work of their contemporaries. By exposing students to a spectrum of computer art-making possibilities, this course inspires creative work and provides an opportunity to meet prospective thesis advisors and professional digital artists.

Course # Semester SDG-5441-A fall SDG-5441-B spring

SDG-5452-A History of New Media in 20th-Century Art Friday 12:00-2:50

Fall semester: 3 credits Instructor: A. Deck

This course will explore developments in 20th-century art with a particular focus on artists' practices that examine or embrace new circumstances in the media and technologies of their time. Students will also research and discuss related work of critics and theorists. The term "new media" will be treated broadly to include developments in film, photography and radio, as well as the beliefs and expectations that accompany new technologies.

SDG-5463

Animation Culture

One semester: 3 credits Instructor: T. Schreiber

Why do we love animation? What is it doing for us—or to us? This course will explore the impact of animation on our perception and culture through screenings, discussions and written work. We will discuss how pervasive animated worlds influence people through entertainment, games, advertising, broadcast media, medicine, law and architecture. The use of animation as commentary on topics

such as politics, emotional life and intimacy will be considered. The culture of animation itself—as represented by legendary companies, people and practices of this multifaceted art form—will also be addressed. Guest speakers and field trips are included.

Course #	Day	Time	Semester
SDG-5463-A	W	12:00-2:50	fall
SDG-5463-B	Tu	12:00-2:50	spring

SDG-5501-A

Networked Media Seminar

Monday 12:00-2:50 Fall semester: 3 credits Instructor: C. Paul

This course will introduce students to the history and critical theory surrounding artworks that utilize computer networks and interactive telecommunications technologies. The course will outline the history of tele- and network communications and basic Internet technologies as well as the forms and concepts of interaction and participation related to them. We will examine aesthetic and technological possibilities for artworks in networked environments ranging from the Internet and networked installations to locative media projects using mobile devices such as PDAs, cell phones and GPS. Through a series of readings, discussions and written assignments, class members will learn to articulate their interests and concerns as artists working with these technologies.

SDG-5521-A Virtual Reality Seminar

Thursday 12:00-2:50 Spring semester: 3 credits Instructor: J. Nechvatal

This course is designed to investigate the theoretical and historical bases of immersive virtual reality (VR) art. It will primarily do so by investigating immersion, the experience considered as the indispensable characteristic of VR. Lectures, readings and discussion will demonstrate that immersion into virtual electronic space is the cornerstone to understanding contemporary VR culture, as well as certain key aspects of previous cultures. This investigation will lead the student to the formulation of an aesthetic theory of immersive consciousness, indicative of immersive culture, by joining choice examples of simulacra technology into mental connections, with relevant examples from art and architecture, as well as technology, myth, space, gender studies and philosophy.

SDG-5531-A Video Art and Bevond

Thursday 7:00-9:50 Fall semester: 3 credits

Instructor: B. London

This course begins by examining the emergence of video art of the 1960s, through structuralist films and the freewheeling days of "feedback" and "real-time" manipulation of the analog electronic signal. Students will examine how the barriers between artistic disciplines broke down as artists took up portable video cameras, experimented with installation, staged actions, and went outdoors to build land art. Works of contemporary video artists who move freely between painting, sculpture, photography, film, performance and other media will be discussed, as well as the contributions by musicians toward developing new working methods. The course will consist of weekly screenings, analysis of installations, readings and written assignments.

SDG-5541-A

Ecstasy and Apocalypse

Tuesday 3:00-5:50 Spring semester: 3 credits

Instructor: T. Goodeve

In this course, we will study selected science-fiction utopias and dystopias in popular culture, literature, cinema and theoretical writing from the 19th century to the present. We will begin with the question, "Why is science fiction our political theory?" in order to use the genre to analyze relations of power and control; capitalism and the media; ethics and freedom; definitions of human, gender and race in an increasingly bioengineered world. Among the texts will be Mary Shelley's *Frankenstein*, George Orwell's *1984*, Margaret Atwood's *Oryx and Crake*, as well as essays by Donna Haraway, Tom Moylan, H. G. Wells, Frederic Jameson, Scott Bukatman, Allucquere Rosanne Stone, Samuel Delany and Jean Baudrillard.

Students will have the choice of writing a seminar paper or creating a piece of serious critical work in another medium for their final project.

SDG-5551-A

Art & Technology and the New York Avant-Garde

Wednesday 3:00-5:50 Spring semester: 3 credits Instructor: J. Nechvatal

In this course, computer technology will be examined in the context of the artistic New York avant-garde. We will delve into discussions of Dada and neo-Dada concepts, procedures and artists relevant to computer technology (e.g., interactivity, hypermedia, immersion, virtual reality and other aspects of digital art). Audio art and multimedia are examined in detail in this context as is the impact of digital technology on the practices of poetry, painting, sculpture and architecture. Weekly readings are assigned and students will complete a research assignment. Content will be divided into four major topics that heavily reference the history of the New York avant-garde and its relevance to digital culture.

SDG-5561-A Ethics and Politics in the New Media Age

Thursday 6:00-8:50 Spring semester: 3 credits Instructor: A. Deck

The attack on the World Trade Center demonstrated the power of mass-mediated images to transform global political realities and the discourses of right and justice that underpin political action. This course examines how concepts of political agency and ethical judgment may be transformed by the technological condition of contemporary culture, and asks whether art might play a particular role in charting new political and ethical frameworks to meet this predicament. It will begin with a series of key readings in political philosophy and cultural theory, which include work by Agamben, Arendt, Baudrillard, Benjamin, Chatterjee, Said, Stiegler, Virilio and Zizek. To contextualize these readings, students will examine the rhetoric of selected media texts and images, and critically analyze the work of contemporary artists who explore the political and ethical potential of new media.

ENGLISH AS A SECOND LANGUAGE (ESL) COURSES FOR GRADUATE STUDENTS

Several courses geared for the international graduate student are offered in the fall and spring semesters. These courses include study and practice in all areas of the English language: grammar, vocabulary, pronunciation, thesis writing and conversations in contemporary art, among others. A listing of these courses follows. For course descriptions and information, please refer to the ESL course offerings, located in the humanities and sciences section of this book.

ESG-0168	Speaking Visually
ESG-0169	Questioning Contemporary Art
ESG-0223	Visual to Verbal: Creative Perception-Critical Writing
ESG-0233	Thesis Writing

MFA PHOTOGRAPHY, VIDEO AND RELATED MEDIA COURSE ELECTIVES

The following courses may be taken with the proper prerequisites and permission from both department chairs, space permitting. MFA Computer Art majors will not be charged any lab access fee associated with these courses. In addition, historical perspectives, criticism and theory, and contemporary issues courses in the MFA Photography, Video and Related Media Department may also be available to qualified MFA Computer Art students. Please refer to the MFA Photography, Video and Related Media Department General Course Listing for descriptions and information.

PHG-5411-A/B	Studio: Introduction to Video
PHG-6421-A	Studio: Digital Design and Visual Effects
PHG-6422-A	Studio: Video Postproduction

MFA Computer Art Electives Open to All Graduate Departments

The following courses (with a course code prefix of SDG) may be taken by any graduate student, with permission from the MFA Computer Art Department chair. Note: These courses are non-studio and do not include access to the MFACA Computer Lab. Students taking the following courses (with a course code prefix of SDG) are not required to register for SCG-Access.

Course #	Title
SDG-5441	Contemporary Voices
SDG-5452	History of New Media in 20th-Century Art
SDG-5463	Animation Culture
SDG-5501	Networked Media Seminar
SDG-5521	Virtual Reality Seminar
SDG-5531	Video Art and Beyond
SDG-5541	Ecstasy and Apocalypse
SDG-5551	Art & Technology and the New York Avant-Garde
SDG-5561	Ethics and Politics in the New Media Age

The following courses are open to graduate students only. These courses may be taken by any graduate student, with the proper prerequisites, and permission from the MFA Computer Art Department chair. Please refer to the MFA Computer Art Department General Course Listing for descriptions and information. Students who register for any of the following studio or computer sciences/programming courses must also register for SCG-Access, MFA Computer Art Lab Access, unless otherwise indicated. *Note: MFA Photography, Video and Related Media majors will not be charged a lab access fee for any of the following courses:*

Course #	Title
HSG-5111	Programming for Artists I
HSG-5146	Web Programming I
HSG-5564	Max/MSP/Jitter I
HSG-6564	Max/MSP/Jitter II
HSG-6567	Max/MSP/Jitter III
SCG-5416	Concepts of Interactivity
SCG-5462	Sound Workshop I
SCG-5501	Networked Media Studio I
SCG-5537	Multimedia Studio I
SCG-5538	Multimedia Studio II
SCG-5544	Stereoscopic 3D
SCG-5586	Physical Computing I
SCG-5727	Digital Montage
SCG-6354	DVD Authoring
SCG-6386	Physical Computing II
SCG-6387	Physical Computing III

SCG-Access

MFA Computer Art Lab Access

One semester: no credit Access fee: \$550

Lab access is available to graduate students from other departments who are registered for a studio or computer sciences/programming course in the MFA Computer Art program only. *Note: Access is limited to hardware and software resources needed in the specific course for which the student is registered.*

SCG-Access-A	fall
SCG-Access-B	spring

Department of Design

Degree Requirements:

Successful completion of all course requirements Complete a minimum of 60 credits Maintain a minimum grade point average of 3.0 (B) Produce a thesis project approved by the Thesis Committee

MFA Design First-Year Requirements

Course #	Title	Semester
DSG-5070	Crossing Disciplines: Authorship and the	
	Web—New Venues, New Ideas	spring
DSG-5080	Paul Rand Lecture Series	fall
DSG-5100	Design and Intentions	fall
DSG-5130	Writing and Designing the Visual Book	fall
DSG-5170	New York Stories	spring
DSG-5200	3D Product Reality	spring
DSG-5230	Just Type	fall
DSG-5250	Thesis Introduction	spring
DSG-5260	Explaining Yourself	spring
DSG-5270	Designing in Three Dimensions	fall
DSG-5433	The Book—From Idea to Package to Consumer	fall
DSG-5620	Thesis Introduction: Proposal	spring

MFA Design Second-Year Requirements

<i>Course #</i> DSG-6010 DSG-6030	<i>Title</i> Introduction to Design Criticism Intellectual Property and the Law	<i>Semester</i> fall fall
DSG-6050	Seminars	fall and spring
DSG-6070	Thesis Consultation (preparation)	fall
DSG-6080	Thesis Consultation	
	(research and writing)	fall
DSG-6090	Thesis Consultation (production)	spring
DSG-6110	Thesis Consultation (exhibition)	spring
DSG-6120	Thesis Consultation	
	(pitch and presentation)	spring

MFA Design General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

DSG-5070-A Crossing Disciplines: Authorship and the Web—New Venues, New Ideas

Friday 3:30-6:30

Spring semester: 3 credits

Instructor: C. Capuozzo

This course will present students with the challenge of authoring a strong Web experience. Focusing on how content can be handled effectively, students will work on a semester-long project that will take them through all phases of producing a Web site—pitching ideas, making an information architecture document, gathering content and site navigation. The final project will be an Adobe Flash/HTML hybrid and will be presented as a real pitch. Guest lecturers will share their experiences of creating and working in the interactive realm.

DSG-5080-A

Paul Rand Lecture Series: A History of Graphic Design

Tuesday 1:30-4:30 and Friday 3:30-6:30 Fall semester: no credit

Instructors: R. Balsmeyer, K. Godard, S. Heller, J. Scher

These lectures address various aspects of the history of graphic design over the past 150 years, including movements, pioneers and icons, as well as issues and events. Lectures focus on 19th-century premodern practice, early and mid-20th-century orthodox modernism, and the late 20th-century postmodern. Themes include racism and design, symbolism and the swastika, type and culture, politics and propaganda, modernism and Art Deco, and avant-garde magazines of the 20th century. Students will engage in critical and analytical discussions that relate design history to current communication practices.

DSG-5100-A

Design and Intentions

Wednesday 6:00-9:00 Fall semester: 3 credits Instructor: M. Glaser

This course is structured to help students examine their assumptions about their own work. It begins with a restaurant project where many design considerations intersect, such as communication, service, interior spaces, lighting, color, and comfort. The course continues with a series of exercises that intends to disrupt or support the students' working methods. Ultimately, the objective is to develop an awareness of what they are already doing.

DSG-5130-A

Writing and Designing the Visual Book Thursday 5:00-9:00

Fall semester: 3 credits

Instructor: W. Lehrer

This course combines design and literature to create integrated and meaningful expression. Students will develop their creative writing skills through a sequence of exercises in continuous writing, observational writing, titling objects and images, theatrical improvisation, storytelling, writing from different points of view, structuring a narrative and editing. Selected texts from exercises are then set into a variety of book formats, using any combination of book structures, typography, images and symbols. Emphasis is placed on discovering a visual form that emerges out of the meaning and shape of an original text. Historical and contemporary examples of "visual text" will be presented.

MFA DESIGN

DSG-5170-A New York Stories

Monday 3:00-4:30 Spring semester: no credit Instructor: M. Kalman

In this collaborative workshop, each student will select an individual and tell his or her story in a variety of design media. Students will be required to develop a humanistic interpretation of their subject. Some sessions will take place off campus.

DSG-5200-A 3D Product Reality

Thursday 6:00-9:00 Spring semester: 3 credits Instructor: K. O'Callaghan

This course is devoted to the how in the question: How do I begin to create a "prototype" model of my product idea? This course will devote attention to each student's product prototype and its development. By exploring different materials available and demonstrating methods of working with those materials, students will reach the final goal of a finished product.

DSG-5230-A

Just Type Friday 3:30-6:30 Fall semester: 3 credits

Instructor: G. Anderson

Just Type is an exploration of contemporary and classic typefaces that students will apply to 10 short projects over the course of the semester. Every week, students will be given a font to research and work with on a specific project. In some cases, students will work on cutting and pasting printouts during class. At the end, a type catalog of the fonts used will be compiled and the class projects will be shown as examples of the faces in action. There will be no images, color or devices used—just type.

DSG-5250-A

Thesis Introduction

Monday 5:00-8:00 Spring semester: 3 credits Instructors: M. Kace, J. Kinon, L. Talarico This course will introduce students to fac

This course will introduce students to faculty thesis consultants who will assign exercises that are designed to initiate R&D and jumpstart the conceptual process for the thesis project. By the end of the course, students will have identified at least two areas of interest to be further explored for the final thesis.

DSG-5260-A Explaining Yourself

Wednesday: 5:00-8:00 Spring semester: 3 credits Instructor: S. Stowell

How do you use design to tell engaging stories? How can you communicate clearly and/or appropriately—both in your work and about your work? This isn't a public-speaking course, but you'll do some. It isn't information design, but you'll make some. And this isn't a portfolio course, but you'll think about your work and how others experience it. We'll work on projects with different sets of constraints, hear from guest speakers with various points of view and think about speaking to a range of audiences through (and about) design.

DSG-5270-A Designing in Three Dimensions Thursday: 5:00-8:00 Fall semester: 3 credits Instructor: A. Chochinov

Everybody has ideas for products that they wish existed in the marketplace, filling a void that has been forgotten. Designing with honesty and passion is what makes projects successful, and in this interactive workshop, students will explore developing product concepts from start to finish. With a series of benchmarks, students will develop product concepts, pitch their ideas, do research on the respective market, and create prototypes as their final designs.

DSG-5433-A

The Book—From Idea to Package to Consumer

Monday 5:00-8:00

Fall semester: 3 credits Instructor: H. Reeves

Creating the overall design concept for a book that has commercial as well as artistic appeal is the aim of this course. A range of formats and genres will be discussed, including illustrated and nonillustrated books, children's books and interactive works. The "book" will be discussed and scrutinized from editorial conception to design, production, marketing and sales. Key to the examination will be the "client" and how to meet needs and expectations while maintaining creative integrity. Throughout the course, working independently, students will develop a portfolio of book concepts and related covers and layouts for various formats. Each student is responsible for the extensive development of a book dummy of professional quality and commercial appeal.

DGD-5620-A

Thesis Introduction: Proposal

Tuesday 5:00-8:00 Spring semester: 3 credits Instructor: TBA

This course will get students to flesh out potential thesis proposals. With possible topics in hand, students will learn how to source materials, work with vendors, pitch ideas to potential buyers, and develop marketing plans. They will alternately work individually and in collaboration with other students. Along with Thesis Introduction, this class will lay the groundwork for projects in the second year.

DSG-6010-A Introduction to Design Criticism

Thursday 5:30-8:30 Fall semester: 3 credits

Instructor: V. Vienne

The purpose of this course is to introduce students to the complex issues and ideas that are essential to understanding what is happening in the graphic design field today. The course is designed to give students the linguistic tools they will need to decipher the various and often conflicting cultural, philosophical, historical and political trends that impact the way we think about design. Among the topics we will explore are arcane subjects such as semiotics, structuralism, Marxist theories and postmodern analysis as well more pragmatic fields of inquiry such as branding, marketing, visual research and brainstorming techniques. Though this course deals with abstract theories, it is hands-on, interactive and practical with constant references to how the ideas discussed in class can help students shape their thesis projects and transform them into viable products.

DSG-6030-A

Intellectual Property and the Law

Friday 3:30-6:30 Fall semester: 3 credits

Instructor: F. Martinez

The general concepts of law and intellectual property law as they apply to the practice of design will be examined, including basic legal issues of contract and property law, within the creative context. Among the topics explored will be the work-for-hire agreement, the consignment agreement and the agency agreement. The law of copyright, trademark and patents will also be explored. Issues such as registering a copyright, copyright infringement, registering a trademark and trade dress infringement and patents (in particular, design patents) will be examined from the perspective of the professional designer. In addition, design and information issues presented by new technology, such as the Web, will be included throughout the course.

DSG-6050 / DSG-6055 Seminars

Wednesday 5:30-8:30 1 credit per seminar Instructors: TBA

To enliven the program and bring students into contact with a significant number of working professionals, a series of workshops will be scheduled each semester. Seminar topics will change from year to year based on student interest and shifts in the overall field.

Course #	Semester	Dates
DSG-6050-A	fall	9/3 - 10/8
DSG-6050-B	fall	10/15 — 11/5
DSG-6050-C	fall	11/12 - 12/10
DSG-6055-D	spring	1/14 - 2/4
DSG-6055-E	spring	2/11 – 3/4
DSG-6055-F	spring	3/18 - 4/8

DSG-6070-A

Thesis Consultation (preparation)

Tuesday 5:30-8:30 Fall semester: 3 credits

Instructors: K. Carbone, M. Kace, J. Kinon

This course will prepare students to identify a product suitable for full-scale development and the audience they aim to target. The semester is divided into four sections: developing a market research survey; writing a comprehensive business plan; e-commerce and e-ideas. In addition there will be seminars on the theory of design and fabrication of design objects, as well as advice on how to produce viable thesis projects that will have marketplace potential.

DSG-6080-A

Thesis Consultation (research and writing) Monday 5:30-8:30 Fall semester: 3 credits Instructors: K. Carbone, D. Globus, L. Talarico

This course will assist students in the preparatory market and audience research needed to identify a product suitable for long-term development. The semester is divided into three sections: proposal writing and editing, material research and development, and media exploration. In addition, there will be numerous off-site visits to related exhibitions and resource centers. The end result is a written, edited and designed proposal book and fabricated prototype.

DSG-6090-A

Thesis Consultation (production) Tuesday 5:30-8:30 Spring semester: 6 credits Instructors: G. Anderson, N. Callaway, B. Collins

With the aid of a faculty advisor, students will complete a thesis project, a finished product, ready to be marketed. Students are required to make a final presentation to the Thesis Committee for its approval. The MFA degree will not be conferred without approval of this final project by the Thesis Committee.

DSG-6110-A

Thesis Consultation (exhibition) Monday 5:30-8:30 Spring semester: 3 credits Instructor: D. Globus

Students will design and install an exhibition of their thesis projects. Responsibilities for the elements necessary to produce a show will be distributed among the group, including: design of the installation; production of poster, invitation and exhibition labels; public relations and editorial work; project coordination; budget; opening reception. The course will culminate in the thesis exhibition.

DSG-6120-A

Thesis Consultation (pitch and presentation) Thursday 5:30-8:30 Spring semester: 3 credits Instructors: K. Carbone, L. Talarico In this intensive course, students will develop a viable and professional pitch book to use as a tool to bring their thesis product to potential producers, investors and

to use as a tool to bring their thesis product to potential producers, investors and the market. In addition, they will be given tutorials on how to deliver a verbal pitch to potential backers and clients.

ENGLISH AS A SECOND LANGUAGE (ESL) COURSES FOR GRADUATE STUDENTS

Several courses geared for the international graduate student are offered in the fall and spring semesters. These courses include study and practice in all areas of the English language: grammar, vocabulary, pronunciation, thesis writing and conversations in contemporary art, among others. A listing of these courses follows. For course descriptions and information, please refer to the ESL course offerings, located in the humanities and sciences section of this book.

ESG-0168	Speaking Visually
ESG-0169	Questioning Contemporary Art
ESG-0223	Visual to Verbal: Creative Perception-Critical Writing
ESG-0233	Thesis Writing

Department of Design Criticism

Degree Requirements

Meet all academic and administrative requirements Successful completion of 64 credits, including all required courses Maintain a minimum grade point average of 3.0 (B) Complete a thesis project and paper approved by the Thesis Committee

The recommended course load is 16 credits per semester

MFA Design Criticism First-Year Requirements

Course #	Title	Semester
DCG-5010	Design History	fall
DCG-5040	Reviewing a Design Exhibition	fall
DCG-5070	The Critical Imperative	fall
DCG-5110	Architecture and Urban Design	fall
DCG-5140	Urban Curation	fall
DCG-5170	Reading Design	fall
DCG-5210	Exhibition and Collection Curation	spring
DCG-5240	Criticism Lab	spring
DCG-5270	Lecture Series	spring
DCG-5310	Radio and Podcast	spring
DCG-5340	Print Meets the Web	spring
DCG-5370	Researching Design	spring
DCG-5410	Thesis Development	spring

MFA Design Criticism Second-Year Requirements

Course #	Title	Semester
DCG-5270	Lecture Series	spring
DCG-6010	Thesis Consultation	fall
DCG-6040	Design Studio Visits/	
DCG-6070	Cultural Theory Meets Design	fall
	Interviewing Techniques	fall
DCG-6110	Magazines Under the Microscope	fall
DCG-6140	Restaurant Design Review	fall
DCG-6170	Thesis Production	spring
DCG-6210	Thesis Presentation	spring
DCG-6250	Design Criticism Conference Lab	spring

MFA Design Criticism General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

DCG-5010-A Design History

Monday 5:00-7:50 Fall semester: 4 credits Instructor: R. Flinchum

Beginning with an overview of developments arising from the Industrial Revolution, this survey course will equip students with a solid background in the history of design. One goal will be to establish a common language and enable students to identify major touchstones and reliable reference points as they formulate an accurate chronology of events. Emphasis will be placed on the changing interpretations of what constitutes modernism during the period from 1918 to 1968. A series of guest lecturers will address various aspects of contemporary design.

DCG-5040-A

Reviewing a Design Exhibition Monday 2:00-4:50 (weeks 2-7) Fall semester: no credit Instructor: M. McQuaid

In this course, students have the opportunity to witness behind-the-scenes during the installation of a major exhibition at the Cooper-Hewitt, National Design Museum, and will be introduced to some of the key issues associated with design curation for the general public. The course will focus on the conception and development of a chosen exhibition and its curator will revisit decisions made concerning its content, structure and display techniques. Students will observe the exhibition installation, attend the press launch, and then produce their own reviews. These reviews will be critiqued alongside those written by professional critics in the national press.

DCG-5070-A

The Critical Imperative Tuesday 1:00-2:50

Fall semester: 4 credits Instructor: R. Caplan

As society has become more complex and our needs more diverse, so have the performance criteria for design. The aim of this course is to prepare students to respond critically to design. This entails critical thinking, critical looking, critical listening and a critical attitude toward any other components of design that affect judgment. In researching guidelines for exercising critical capacities students will consider such areas as taste, subjectivity, objectivity and "constructive" versus "destructive" criticism. We will study and discuss the writings of William Morris and John Ruskin, as well as modern critics such as Gilbert Seldes, Reyner Banham and Edward Kaufmann, Jr. Contemporary critics that include Ada Louise Huxtable, Martin Filler and Jessica Helfand will also be read. In addition, this course will examine criticism in other fields such as literature, theatre, art and music, and the extension of critical analysis to fashion, food, dance, sports and film, among other aspects of popular culture.

DCG-5110-A

Architecture and Urban Design Criticism

Tuesday 4:00-6:50

Fall semester: 2 credits

Instructor: A. Lange

This course will expose students to the work of 20th-century architects and design critics, especially those who lived and worked in New York City, and those who write and wrote for the popular press. Authors to be considered include Montgomery Schuyler and Lewis Mumford, as well as contemporary critics such as Robert Campbell, Christopher Hawthorne and Blair Kamin. Several sessions will be devoted to critiques of various forms of urban design: skyscrapers, parks, museums and design exhibitions, signage and the branding of neighborhoods. In

preparation for these themed reading sessions, and the completion of assigned reviews, students will write a short presentation on one of the sites critiqued. Other assigned writings will be reviewed and critiqued in class; revisions to submitted texts will be an integral part of this course.

DCG-5140-A Urban Curation

Wednesday 4:00-6:50 Fall semester: 2 credits Instructor: K. Jacobs

In this course, students will act as urban curators. They will consult writings by innovative urban theorists (such as Henry Adams, John Ruskin, John Berger, Jane Jacobs, Ian Frazier and Colson Whitehead), as well as pieces from contemporary magazines and websites. However, the heart of the course will be weekly assignments based on scavenger hunts: students will be asked to find the most significant building on a randomly chosen New York City street and make a case for their selection; find an object on the street that tells you that this is the 21st century and decide what that object says about this moment in time; go to Times Square and find the best piece of design and the worst piece of design; visit Crate & Barrel, Muji, and Pearl River, and decide which one best represents the notion of good design and why. Students will develop an eye for their surroundings and gain confidence in their own abilities to identify meaning—perhaps even beauty—in a cluttered, chaotic environment.

DCG-5170-A

Reading Design

Thursday 5:00-7:50 Fall semester: 4 credits Instructor: A. Busch

Students will investigate popular national media, focusing on how design contributes to so many of the events that shape our times. Newspapers have home and style sections, but the noteworthy design stories also tend to be found elsewhere: in politics, finance and even sports articles. Readings extend to essays, fiction, nonfiction and poetry—narratives in which design also plays a significant part—reinforcing a comprehensive and critical understanding about design that goes far beyond the styling of consumer products.

DCG-5210-A

Exhibition and Collection Curation

Tuesday 3:00-5:50 Spring semester: 2 credits Instructor: P. Antonelli

Design curation is a vital and growing area of critical design discourse. This

course provides an overview of how design has been collected and presented in museum and exhibition contexts to date, and introduces some of the alternative approaches currently being practiced. Students will analyze various curatorial strategies, such as the use of a thesis and the structuring of content through narrative, chronology or themes, and then develop and produce their own exhibitions, in collaboration with a designer if necessary.

DCG-5240-A

Criticism Lab Wednesday 5:00-7:50 Spring semester: 4 credits Instructor: P. Nobel

Criticism Lab offers students a forum in which to hone the writer's voice while being exposed to some of the forms and subject areas typical of contemporary design criticism. Weekly assignments, ranging from 250-word statements on new buildings to a 2,500-word essay on a signage campaign, will be reviewed in groups and individually with the instructor. The aim is to develop methods of argumentation, comfort with the editorial process and familiarity with the range of the art and the possibilities of the language. The goal is to learn how to wield language effectively in a variety of circumstances. Special attention will be paid to eradicating cliché. The final assignment will be to write a personal manifesto about the state of design in America in a manner that will appeal to the uninitiated.

DCG-5270-A Lecture Series Thursday 6:00-8:30

Spring semester: no credit

Visiting scholars, journalists and critics will discuss topics of concern and introduce students to research, ideas and methods. Some lecturers will discuss practical aspects of their critical endeavors and others will focus on intellectual issues. In addition to helping in the selection of guest speakers, students will perform the role of designated respondents. The aim of the series is to bring students in contact with a wide variety of professional perspectives and to introduce them to experts in the field.

DCG-5310-A

Radio and Podcast Workshop

Friday 3:00-5:50

Spring semester: 2 credits

Instructors: K. Andersen, L. Molad

Can the subtleties of design be successfully communicated through a non-visual medium? An increasing number of producers, writers and hosts, who create radio programs addressing design, believe it can. This workshop introduces students to the variety of programs currently on air, ranging from focused documentaries and magazine-style formats to hosting and interviewing situations. Students will produce their own programs in the form of podcasts.

DCG-5340-A

Print Meets the Web

Monday 5:00-7:50 Spring semester: 4 credits

Instructors: M. Bierut, E. Gordon

After the thrill of instant publication has subsided, how do we make online design criticism that is as thoughtful, responsible and accurate as it is in the best traditional publications? This course looks at the role of the design critic online. It examines both the correspondence between print journalism and blogging, and what makes online criticism unique. In the first half of the semester, students will read and critique design blogs, magazine websites, and other online forums. The latter part of this course will focus on blog posts and short-form essays. We will deconstruct and analyze examples of successful and unsuccessful blog posts, and then apply these findings through assignments that will be critiqued in class. As a pivotal and dynamic element of the course, students will write and edit the D-Crit program blog, in which they will engage actively with the themes and controversies of both print and online writing (from memes to e-mails to attribution to comments).

DCG-5370-A

Researching Design Monday 2:00-4:50 Spring semester: 4 credits Instructor: S. Heller

Instructor: S. Heller The ability to conduct extensive and finely honed research is one of the design critic's richest resources. This course explores the interrelated processes of uncovering, collecting and categorizing data. Working directly with primary sources

ering, collecting and categorizing data. Working directly with primary sources such as correspondence, institutional documents and promotional materials, students will test a range of methodologies derived from disciplines such as anthropology, sociology and material culture. Visits to a selection of New York's most significant and intriguing public and private archives, collections and libraries, as well as online and database research, are included.

DCG-5410-A Thesis Development

Thursday 2:00-4:50 Spring semester: no credit Instructor: A. Twemlow

Choosing a topic and format that is appropriate, innovative and rich enough to withstand extended inquiry is essential to the success of a thesis. This course will assist in the selection of a topic and a thesis advisor, refinement of the presentation format and the thesis proposal preparation.

DCG-6010 Thesis Consultation Fall semester: 4 credits

Working in close consultation with their advisors, students will develop detailed research plans, identify useful archives and sources, and analyze the results of their research for thesis preparation.

DCG-6040

Design Studio Visits/Interviewing Techniques

Fall semester: 2 credits

Interview transcripts offer a rich source of insight for the critic. In this course, students will explore different interviewing approaches, ranging from the journalistic interview to a variety of oral history techniques, and from scripted Q&As to more freeform conversations. Students will investigate the qualitative differences between interviews that take place face-to-face versus those conducted over the phone, via e-mail and instant messaging. As part of this course, students will visit the studios of practitioners in a range of disciplines in order to observe critics in their working environments and to practice interviewing skills. In addition, students will view exhibitions on a regular basis to stay abreast of new works.

DCG-6070

Cultural Theory Meets Design

Fall semester: 4 credits

This course will introduce a range of theoretical models that are useful for framing discussions of design. The aim is to identify when a theoretical model is in use in a text or another form of criticism and to evaluate its appropriateness, coherence and value. Theories to be discussed include: postmodernism, feminism and gender studies, sociological studies of consumption and taste, Marxism, and semiotics and linguistics.

DCG-6110

Magazines Under the Microscope

Fall semester: 4 credits

Each student will consider one publication from two vantage points: the perspective of the cultural, political and economic forces at play in the world into which the publication was born, and the one in which the publication now resides. Students will be expected to understand the language of the American magazine (basic structures of publication design, from the cover and the table of contents to the back page), and will master the language of that magazine (its typography, formats, pacing and visual language), from the perspective of its editors, writers, designers, photo editors and, finally, its readers.

DCG-6140

Restaurant Design Review

Fall semester: 2 credits

Students will take field trips to different Manhattan restaurants and experience each venue. This will be followed by interviews with each restaurant's interior designers, owners and guests. Students will then write reviews that discuss the interplay between food quality, atmosphere, etiquette and service.

DCG-6170 Thesis Production

Spring semester: 4 credits This course will assist students in choosing the appropriate tools and techniques for the creation of a thesis project. Students may opt to work in collaboration with graduate students from other departments for the creation of their chosen product.

DCG-6210

Thesis Presentation

Spring semester: 8 credits

Each student will complete and present a final thesis—video documentary, a Web site, an exhibition or an audio tour. The thesis must be reviewed and approved by the Thesis Committee and the department chair.

DCG-6250

Design Criticism Conference Lab

Spring semester: 4 credits

In a public conference devoted to design criticism, second-year students will present papers based on their theses. Students will investigate the conference as a critical medium and will examine some historical examples. They will be involved in all aspects of conference planning and, as a group, will determine the theme of the conference and its keynote speakers.

Department of Digital Photography

Degree Requirements

Successful completion of all course requirements Complete a minimum of 33 credits Produce a thesis approved by the Thesis Committee

MPS Digital Photography Requirements

Course #	Title
DPG-5220	Digital Materials and Processes
DPG-5250	Color Management and Output
DPG-5310	The Art of Editorial Photography
DPG-5350	i3: Images, Inspiration, Information I
DPG-5355	i3: Images, Inspiration, Information II
DPG-5420	Advanced Image Processing
DPG-5450	Scripting and Automation
DPG-5480	Studio Management and Practices
DPG-5510	Photo Illustration
DPG-5600	Thesis Development
DPG-5910	Thesis: The Electronic Portfolio
DPG-5920	Thesis: The Book
DPG-5930	Thesis: The Exhibition

MPS Digital Photography General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

DPG-5220-A Digital Materials and Processes

Tuesday 7:00-9:50 Fall semester: 3 credits Instructor: TBA This comprehensive survey

This comprehensive survey of the terms, tools and technology of digital image processing will address the technical aspects of digital input, efficient workflow, and output. Students will learn how to evaluate and improve image quality; understand and apply critical technical analysis to workflow components; and how to manage files from capture and download to processing and archiving.

DPG-5250-A

Semester

fall

fall

fall

fall

fall

spring

spring spring

spring

spring

summer

summer

summer

Color Management and Output

Thursday 3:00-5:50 Fall semester: 3 credits Instructor: C. Murphy

This course tackles the most prominent problem in making a print—accuracy and consistency in reproducing the photographer's vision. Topics include: creating files that are color-managed from input to output, properly sharpened files for a wide selection of media substrates, working with a variety of color management systems and equipment, using Photoshop for soft proofing, and experimenting with various papers and output options to achieve consistent results.

DPG-5310-A The Art of Editorial Photography

Thursday 7:00-9:50 Fall semester: 3 credits Instructor: TBA

This intensive seminar will simulate real-world magazine assignments. Students will develop story ideas, go into the field "on assignment," learn about in field back-up and trouble-shooting, and how to edit the work for final submission. Students will complete a body of work for either print or online publication and most importantly garner valuable inside knowledge of how prominent editors and photographers think about and execute highly sought after magazine assignments.

DPG-5350-A

i3: Images, Inspiration, Information I

Wednesday 7:00-8:50 Fall semester: no credit Instructor: TBA Consisting of lectures, seminars, and portfolio reviews this course features presentations by cutting-edge digital photographers, hardware and software developers, and industry experts.

DPG-5355-A

i3: Images, Inspiration, Information II

Wednesday 7:00-8:50 Spring semester: no credit Instructor: TBA This is the second part of a two-semester course. Please see DPG-5350 for course description.

DPG-5420-A Advanced Image Processing

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: K. Eismann

Advanced creative and production techniques are the focus of this course. Issues addressed include: working with a variety of image processing software packages, and exploring creative digital darkroom, advanced masking, and retouching techniques. Additionally the course addresses, capturing and working with panoramic, Helicon Focus, and HDR (high dynamic range) images, and preparing files for large-format prints.

DPG-5450-A

Scripting and Automation

Thursday 3:00-5:50 Spring semester: 3 credits Instructor: D. Donofrio

This course explores the essential need for the computer to do the mind-numbing and repetitive work entailed in handling large numbers of image files. How to write and debug actions and JavaScripts will be covered, as well as applying variables and datasets to process large numbers of images quickly and automatically. Students will learn how to script for reference-networked watched folders to speed up production, automate backup and simplify critical file management.

DPG-5480-A

Studio Management and Practices

Tuesday 3:00-5:50

Spring semester: 3 credits Instructor: E. Greenberg

Being a successful photographer requires more than talent and good fortune. Photographers need to develop a business plan and a budget with realistic short- and long-term goals. This course will examine studio business practices that include budgeting and financial planning; buying, leasing or renting concerns; safe business practices; and working with an agent, accountant and tax advisor.

DPG-5510-A

Photo Illustration

Thursday 7:00-9:50 Spring semester: 3 credits Instructor: J. Porto

From concept to capture and image processing, this course addresses the creative workflow that commercial and fine art illustrators use to make compelling photomontages and composites. Students will learn the essential attributes of a successful composite, including: planning the image before lifting the camera; lighting and photographing the image elements and background plates; selecting, color matching and compositing the elements; and working with an art director and production team to create the best image possible.

DPG-5600-A

Thesis Development

Tuesday 7:00-9:50 Spring semester: 3 credits Instructor: A. Stein

Dedicated to developing the thesis body of work that demonstrates the highest creative and technical standards; this course will concentrate on the written thesis proposal, media research and exploration, rigorous critique, and a survey of electronic, book, and exhibit image distribution and display options.

DPG-5820-A Large-Format Printing

Monday through Friday, June 22-26 Hours: 9:00-5:50 Summer semester: 3 credits Instructor: TBA

In this course, students will learn to select, prepare and fine-tune their images for large-scale printing. Topics will include: refining digital input; modifying tonal adjustments to match the proofs; appropriate sharpening techniques; understanding proofs in relation to size, substrate and color. Students will work with professional service providers, wide-format printers and professional RIPs to create large-format, high-quality color and black-and-white prints.

DPG-5910-A Thesis: The Electronic Portfolio

Tuesday, Thursday; May 12 – June 11 Hours: 3:00-5:50 Summer semester: 2 credits Instructor: TBA

As a first step in a sequence that will lead to a final thesis exhibition, students will begin the process of editing, grouping, sequencing and distributing their images via digital contact sheets, as well as posting their final selections online. Since this is digital process, students have tremendous freedom to explore their images and to experiment with the most effective way to sequence images for online and video presentation.

DPG-5920-A Thesis: The Book

Tuesday, Thursday; May 26 – June 25 Hours: 7:00-9:50 Summer semester: 2 credits Instructor: TBA

This course takes the editing and sequencing issues another step further as students experiment with the layout of their images and then select or provide writing that may accompany their images. Final layout, design, image selection and writings will be produced using digital book publishing services or with the handmade book or portfolio.

DPG-5930-A

Thesis: The Exhibition Tuesday, Thursday; June 30 – July 30 Hours: 3:00-5:50 Summer semester: 2 credits Instructor: TBA

Working in a gallery space is a creative and often collaborative challenge. The number of images shown, their size and presentation, delivery, insurance, hanging and removal are all issues to be considered. This course concentrates on organizing and allocating the gallery space in which the final thesis exhibition will be presented.

ENGLISH AS A SECOND LANGUAGE (ESL) COURSES FOR GRADUATE STUDENTS

Several courses geared for the international graduate student are offered in the fall and spring semesters. These courses include study and practice in all areas of the English language: grammar, vocabulary, pronunciation, thesis writing and conversations in contemporary art, among others. A listing of these courses follows. For course descriptions and information, please refer to the ESL course offerings, located in the humanities and sciences section of this book.

ESG-0168	Speaking Visually
ESG-0169	Questioning Contemporary Art
ESG-0223	Visual to Verbal: Creative Perception–Critical Writing
ESG-0233	Thesis Writing

Department of **Fine Arts**

Degree Requirements

Successful completion of all course requirements Complete a minimum of 60 credits Produce a thesis approved by the Thesis Committee Participate in an exhibition of MFA student work at the Visual Arts Gallery

The MFA program in fine arts offers specialization in the following media: painting, sculpture and printmaking. There are also some students who employ these media, incorporating photographic, video, digital and other techniques into their works. Students may concentrate in any one of the principal media-painting, sculpture, printmaking-and, if they so elect, can change their media of choice during their tenure at the College and are free to mix media as well.

MFA Fine Arts **First-Year Requirements**

Course #	Title	Semester
FIG-5010	Workshop I	fall
FIG-5020	Workshop II	spring
FIG-6040	Term Review I	fall
FIG-6045	Term Review II	spring
AHG-5010	Seminar I	fall
AHG-5015	Seminar II	spring
HCG-5020	Writing Workshop	fall

MFA Fine Arts Second-Year Requirements

<i>Course #</i> FIG-5010	<i>Title</i> Workshop I	<i>Semester</i> fall
FIG-5020	Workshop II	spring
FIG-6040	Term Review I	fall
FIG-6050	Special Project Review	spring
FIG-6090	Thesis Workshop	spring
AHG-6010	Seminar III	fall
AHG-6015	Seminar IV	spring

MFA Fine Arts **General Course Listing**

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

AHG-5010-A

Seminar I Thursday 9:30-11:50 Fall semester: 3 credits Instructor: D. Shirey

Devoted to cognate areas of art-its history, art criticism and theory, philosophy of art, and relevant issues-this course endeavors to examine such topical arguments as the nature of the museum and gallery system, the intricate problems of censorship in the arts, the origins of critical thought in the modern era and the interaction of various artistic and aesthetic disciplines. The seminars focus on fundamental art theories, crucial to the evolution of contemporary viewpoints. Drawing from the wellspring of resources in New York, students will view notable exhibitions in museums and galleries. The second semester concentrates on the critique of student work, using critical and historical criteria. Students will continue to visit assigned exhibitions.

AHG-5015-A

Seminar II Thursday 9:30-11:50 Spring semester: 3 credits Instructor: D. Shirey This is the second part of a two-semester course. Please see AHG-5010 for course description.

FIG-5010

Workshop I

Fall semester: 6 credits per section

These workshops provide group instruction and critiques in the students' areas of concentration. Structured to refine skills and artistic development, workshops pay as much attention to technical mastery as to experimentation and individual imagination. Note: All students must register for two sections of FIG-5010 in the fall semester each year.

Course # FIG-5010-A FIG-5010-B FIG-5010-C FIG-5010-D FIG-5010-E FIG-5010-F FIG-5010-G FIG-5010-H FIG-5010-J	<i>Day</i> M Tu Tu Tu W W W Th	<i>Time</i> 9:00-12:50 1:00-4:50 9:00-12:50 9:00-12:50 9:00-12:50 9:00-12:50 9:00-12:50 1:00-4:50 1:00-4:50	Instructor(s) J. Winsor T. Lanigan-Schmidt P. Apfelbaum, K. Fujita M. Lopez G. Stephan P. Bard J. Siena D. Row S. Maine, J. Ribas, J. Saltz
FIG-5010-F	W	9:00-12:50	P. Bard
FIG-5010-G	W	9:00-12:50	J. Siena
FIG-5010-H	Th	1:00-4:50	D. Row
FIG-5010-J	Th	1:00-4:50	S. Maine, J. Ribas, J. Saltz
FIG-5010-K	Th	1:00-4:50	M. Minter
FIG-5010-L	Th	1:00-4:50	W. Insley
FIG-5010-M	F	9:00-12:50	P. Coyne
FIG-5010-N	F	9:00-12:50	S. McClelland
FIG-5010-P	F	1:00-4:50	J. Swartz

FIG-5020 Workshops II

Spring semester: 6 credits per section

This is the second part of a two-semester course. Please see FIG-5010 for course description. Note: First-year students must register for two sections of FIG-5020. Second-year students must register one section of FIG-5020.

Course #	Day	Time	Instructor(s)
FIG-5020-A	Μ	9:00-12:50	J. Winsor
FIG-5020-B	Μ	1:00-4:50	T. Lanigan-Schmidt
FIG-5020-C	Μ	1:00-4:50	A. Smith-Stewart
FIG-5020-D	Tu	9:00-12:50	M. Lopez
FIG-5020-E	Tu	1:00-4:50	G. Stephan
FIG-5020-F	F	9:00-12:50	P. Coyne
FIG-5020-G	W	9:00-12:50	J. Grimonprez
FIG-5020-H	W	11:30-3:20	L. Pozzi
FIG-5020-J	Th	1:00-4:50	D. Row
FIG-5020-K	Th	1:00-4:50	W. Insley
FIG-5020-L	Th	1:00-4:50	S. Maine, J. Ribas, J. Saltz
FIG-5020-M	F	9:00-12:50	S. McClelland
FIG-5020-N	F	1:00-4:50	K. Fujita
FIG-5020-P	F	1:00-4:50	J. Swartz

HCG-5020

Writing Workshop

One semester: no credit The primary aim of this course is to teach clarity and aptness in verbal composition, and to improve students' expressive writing skills.

Course #	Day	Time	Semester	Instructor
HCG-5020-A	Tu	9:30-10:50	fall	S. Maine
HCG-5020-B	W	9:30-10:50	fall	M. Denton
HCG-5020-C	W	9:30-10:50	sprina	L. Pozzi

FIG-5111-A

Introduction to Digital Art

Monday 3:00-5:50 Fall semester: no credit

Fee: \$250

Instructor: S. Fleischmann

This course will offer a hands-on approach to basic Web site creation. Adobe Photoshop will be used in the preparation of images to be incorporated into Web pages. Dreamweaver-comprehensive Web-design software-will then be demonstrated. Dreamweaver writes the HTML code that is used to create Internet pages, which can then be edited in Dreamweaver or the standard HTML code. The course will include demonstrations and in-class exercises that will culminate in the production of each student's own Web site.

AHG-6010-A Seminar III

Thursday 9:00-11:50 Fall semester: 3 credits

Instructors: P. Bard, K. Fujita

The second-year seminars are devoted to the contemporary art scene and to contemporary criticism, ideas and ideologies in art. The first semester focuses on art concepts and notions-historical and contemporary, traditional and current. Discussion topics may include: the diverse roles that art plays in both private and public venues; art as perceived from aesthetic, political, historical social-cultural viewpoints; patronage in the arts; and the confluence of the visual arts with other means of artistic expression. Seminar IV concentrates on significant examples, movements, trends and influences of contemporary art. Students will make presentations on a particular preference or personal interest they entertain in the arts. Outstanding professionals from various disciplines in the arts will be invited as visitors to the seminars.

AHG-6015-A

Seminar IV Thursday 9:00-11:50 Spring semester: 3 credits Instructor: D. Cameron This is the second part of a two-semester course. Please see AHG-6010 for course description.

FIG-6030

Term Review I

Day/Time: TBA Fall semester: no credit

At the end of each semester, students will meet with instructors for a special discussion and review of student work. The work, chosen by students and exhibited in their studios, should reflect significant artistic developments and accomplishments. At the end of the second year, instructors conduct a thorough review of graduating students' special projects.

Course #	Instructor
FIG-6030-A	TBA
FIG-6030-B	P. Apfelbaum
FIG-6030-C	W. Insley
FIG-6030-D	T. Lanigan-Schmidt
FIG-6030-E	M. Lopez
FIG-6030-F	J. Saltz
FIG-6030-G	M. Minter
FIG-6030-H	S. McClelland
FIG-6030-J	G. Stephan
FIG-6030-K	J. Winsor
FIG-6030-L	D. Row
FIG-6030-M	P. Bard
FIG-6030-N	J. Swartz
FIG-6030-P	J. Siena

FIG-6035

Term Review II Dav/Time: TBA

Spring semester: no credit This is the second part of a two-semester course. Please see FIG-6030 for course description.

Course #	Instructor
FIG-6035-A	TBA
FIG-6035-B	D. Row
FIG-6035-C	W. Insley
FIG-6035-D	T. Lanigan-Schmidt
FIG-6035-E	M. Lopez
FIG-6035-F	J. Saltz
FIG-6035-G	G. Stephan
FIG-6035-H	S. McClelland
FIG-6035-J	K. Fujita
FIG-6035-K	J. Winsor
FIG-6035-L	A. Smith-Stewart
FIG-6035-M	J. Grimonprez
FIG-6035-N	J. Swartz
FIG-6035-P	L. Pozzi

FIG-6080 **Thesis Workshop**

Spring semester: 6 credits Graduating seniors will have a faculty sponsor who supervises the thesis project. With a concentration on an artistic theme (mutually agreed upon by the student and sponsor) and a related written component, the purpose of this workshop is to enable students to investigate a subject or subjects of compelling interest and complete their thesis project for graduation.

complete their theore project for graduation			
Course #	Day	Time	Instructor(s)
FIG-6080-A	Μ	9:00-12:50	J. Winsor
FIG-6080-B	Μ	1:00-4:50	T. Lanigan-Schmidt
FIG-6080-C	Μ	1:00-4:50	A. Smith-Stewart
FIG-6080-D	Tu	9:00-12:50	M. Lopez
FIG-6080-E	Tu	1:00-4:50	G. Stephan
FIG-6080-F	F	9:00-12:50	P. Coyne
FIG-6080-G	W	9:00-12:50	J. Grimonprez
FIG-6080-H	W	11:30-3:20	L. Pozzi
FIG-6080-J	W	1:00-4:50	D. Row
FIG-6080-K	Th	1:00-4:50	W. Insley
FIG-6080-L	Th	1:00-4:50	S. Maine, J. Ribas, J. Saltz
FIG-6080-M	F	9:00-12:50	S. McClelland
FIG-6080-N	F	1:00-4:50	K. Fujita
FIG-6080-P	F	1:00-4:50	J. Swartz

FIG-6090

Thesis Review

Day/Time: TBA

Spring semester: no credit At the end of the second year, instructors conduct a thorough review of graduating students' thesis projects.

FIG-6101-A

Business Practices for Artists

Tuesday 10:00-11:20

Fall semester: no credit, 8 weeks beginning 9/23 Instructor: L. Holman

This course is designed to prepare artists to manage the business aspects of their profession. Topics covered will include: résumé and cover letter writing, exhibition opportunities, slide and other visual documentation management, grant writing, bookkeeping and income tax basics, receipts, contracts and letters of agreement. Assignments will focus on providing experience in these areas.

FGG-Access Printmaking Workshop Access: Graduate Students One semester: no credit

Access fee: \$200

Graduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. Note: Access is available during printshop hours that do not conflict with ongoing courses.

Course #	Semester
FGG-Access-A	fall
FGG-Access-B	spring

ENGLISH AS A SECOND LANGUAGE (ESL) COURSES FOR GRADUATE STUDENTS

Several courses geared for the international graduate student are offered in the fall and spring semesters. These courses include study and practice in all areas of the English language: grammar, vocabulary, pronunciation, thesis writing and conversations in contemporary art, among others. A listing of these courses follows. For course descriptions and information, please refer to the ESL course offerings, located in the humanities and sciences section of this book.

Speaking Visually
Questioning Contemporary Art
Visual to Verbal: Creative Perception-Critical Writing
Thesis Writing

Department of Illustration as **Visual Essay**

Degree Requirements

Successful completion of all course requirements Complete a minimum of 60 credits Produce a thesis project approved by the Thesis Committee

MFA Illustration First-Year Requirements

Course #	Title	Semester
ILG-5010	Critique I	fall
ILG-5015	Critique II	spring
ILG-5020	Drawing I	fall
ILG-5025	Drawing II	spring
ILG-5040	Book Seminar	fall
HCG-5050	Creative Writing Workshop I	fall
HCG-5055	Creative Writing Workshop II	spring
ILG-5090	Computer Illustration Portfolio I	fall
ILG-5095	Computer Illustration Portfolio II	spring
ILG-5120	Seminar	spring

MFA Illustration Second-Year Requirements

Course #	Title	Semester
ILG-6010	Thesis Project: Visual Essay I	fall
ILG-6015	Thesis Project: Visual Essay II	spring
ILG-6020	Studio Workshop I	fall
ILG-6025	Studio Workshop II	spring
ILG-6030	Fine Arts Symposium	spring
ILG-6040	Thesis Review I	fall
ILG-6045	Thesis Review II	spring
ILG-6050	Painting I	fall
ILG-6055	Painting II	spring
ILG-6070	History of Storytelling	fall

Replacement or exchanges for required classes are reviewed on an individual basis.

MFA Illustration General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

ILG-5010-A **Critique I**

Wednesday 10:00-3:50 Fall semester: 3 credits Instructors: M. Arisman, C. Titolo

The morning session of this course is structured to emphasize the relationship between fine art and commercial art in dealing with the visual essay. Students will begin the process of developing visual essays in a limited form. There will be weekly assignments dealing with a variety of subjects related to contemporary concerns. Students will begin to incorporate the material from HCG-5050, Creative Writing Workshop I, with their artwork. The afternoon is conducted primarily as a studio session in which a wide range of media is investigated, and various approaches to composing an image will be explored. Tools and methods will be introduced for both ongoing projects initiated in the studio and unexpected workshop situations.

ILG-5015-A

Critique II Wednesday 10:00-3:50 Spring semester: 3 credits Instructors: M. Arisman, C. Titolo A continuation of ILG-5010, Critique I, this course will focus on the production of

a one-of-a-kind book that includes text and image. Individual meetings and class critiques are ongoing throughout the semester.

ILG-5020-A

Drawing I Friday 12:00-4:50 Fall semester: 3 credits Instructor: C. Fabricatore

The development of drawing ability with a concentration on discovering a unique personal voice is the focus of this course. Through drawing from models in the studio and going out on location, students will also study and interpret the relationships between subjects and their environment, and expand their drawing vocabulary beyond the use of a two-dimensional reference. By keeping sketchbooks and compiling interviews, students will explore receptive observation, risk-taking, spontaneity, drawing from intuition and sketching from the energy and unpredictability of being on location. At least one narrative series assignment will be completed over the course of the year.

ILG-5025-A

Drawing II Friday 12:00-4:50 Spring semester: 3 credits Instructor: C. Fabricatore This is the second part of a two-semester course. Please see ILG-5020 for course description.

ILG-5040-A

Book Seminar

Thursday 5:30-8:20 Fall semester: 3 credits

Instructor: V. Koen

Students will experiment and create a body of work based on the short story. Although the course title is Book Seminar, students are not confined to the book format; however, a series of objects or an installation is encouraged. Students will outline their ideas in a thesis statement prior to the start of the course, which they will present and discuss in the first session. This written statement will serve as a point of departure and later as a point of reference while the work evolves to its final stages. The project will explore technical, aesthetic and conceptual interests while looking into professional directions and specializations.

HCG-5050-A **Creative Writing Workshop I**

Thursday 1:30-5:30 Fall semester: 3 credits Instructor: M. Zackheim This workshop is structured to develop writing skills in prose and fiction through

readings and discussions. The goal is to explore personal expression through writing that reflects artistic concerns.

HCG-5055-A

Creative Writing Workshop II

Thursday 1:30-5:30 Spring semester: 3 credits Instructor: M. Zackheim A continuation of HCG-5050, Creative Writing Workshop I, this semester will focus on poetry, writing for the theater and songwriting.

ILG-5090-A

Computer Illustration Portfolio I Tuesday 9:00-12:50 Fall semester: 3 credits

Lab fee: \$250 per semester Instructor: M Richmond

Digital tools have become mainstream in the design and printing fields, and the Internet has evolved into a medium that enables illustrators to create interactive animations and globally accessible projects. This course will touch upon several aspects of digital technology, from advanced Adobe Photoshop and Illustrator techniques for print to all facets of Web design production as well as interactive Flash animation. Understanding the fundamentals of computer illustration will aid students in preparing professional projects and personal portfolios.

ILG-5095-A **Computer Illustration Portfolio II**

Tuesday 9:00-12:50 Spring semester: 3 credits Lab fee: \$250 per semester Instructor: M Richmond

A continuation of ILG-5090, Computer Illustration Portfolio I, the spring semester will focus on Web site design. Please see ILG-5090 for course description.

ILG-5120-A

Seminar

Thursday 5:30-8:20 Spring semester: 3 credits

Instructor: M. Ilic

Through lectures by noted guest illustrators, political satirists, art directors and graphic designers, this seminar will explore the many specialized areas of visual commentators. The course will also include portfolio reviews from professionals working in the field.

ILG-5536-A

Special Projects I Day/Time: TBA Fall semester: 3 credits Instructor: M. Arisman This first-year course will be coordinated by Marshall Arisman for students who require specific skill training in the areas of drawing and painting.

ILG-5537-A

Special Projects II Day/Time: TBA Spring semester: 3 credits Instructor: M. Arisman This is the second part of a two-semester course. Please see ILG-5536 for course description.

ILG-6010-A Thesis Project: Visual Essay I Dav/Time: TBA

Fall semester: 6 credits

Students will choose a New York City artist as their thesis faculty advisor to work with on an individual basis, and establish a schedule to research, write and visualize the thesis project. Emphasis will be on topics with visual essay interest such as graphic novels, comics, illustrated books, children's books or a series of paintings.

ILG-6015-A

Thesis Project: Visual Essay II

Day/Time: TBA Spring semester: 6 credits A continuation of ILG-6010, Thesis Project: Visual Essay I, this semester will focus on the completion of thesis projects. Students will participate in a group exhibition at the end of the semester.

ILG-6020-A

Studio Workshop I

Tuesday 5:00-10:50 Fall semester: 3 credits Instructor: D. Sandlin

Studio Workshop I will develop concepts and finished artwork in relation to the thesis project. Student work will be critiqued regularly by visiting professionals (illustrators, art directors, artists and gallery directors).

ILG-6025-A

Studio Workshop II Tuesday 5:00-10:50 Spring semester: 3 credits Instructor: D. Sandlin A continuation of ILG-6020. Studio Workshop I, this semester will focus on refining and completing thesis projects. There will be individual and group critiques; visiting professionals will continue to view and discuss student projects.

ILG-6030-A

Fine Arts Symposium Thursday 6:00-8:50

Spring semester: 3 credits Instructor: M.J. Vath

An examination of the role of the figurative artist in the contemporary fine art world is the focus of this course. Guest speakers will lecture and show slides of their work, as well as discuss their creative processes. Students will visit galleries and museums on a weekly basis, and will be required to keep a journal of critical analysis for each exhibition.

ILG-6040-A

Thesis Review I Friday 9:00-11:50 Fall semester: no credit Instructor: M. Arisman Thesis review is a series of individual meetings with the department chair for review and critique of the thesis project. The meetings will supplement the ongoing work in ILG-6010 and ILG-6015, Thesis Project: Visual Essay I and II.

ILG-6045-A

Thesis Review II Friday 9:00-11:50 Spring semester: no credit Instructor: M. Arisman This is the second part of a two-semester course. Please see ILG-6040 for course description.

ILG-6070-A History of Storytelling: Comics Thursday 7:00-9:50 Fall semester: 3 credits Instructor: N.C. Couch

This course provides an introduction to graphic media in North America, from the beginning of the newspaper comic strip through the development of comic books, the growth of graphic novels, and current developments in electronic media. Focusing on its history and aesthetics, we will compare developments in the United States, Mexico and French Canada, as well as the social and cultural contexts in which comics are created and consumed. The first half of the semester will concentrate on early comic strips and the development of the comic-book form through the 1940s. The remainder of the semester will focus on changes that affected comics in the 1950s and '60s, the development of a comic-book subculture from the 1970s to the 1980s, and contemporary electronic media developments.

ILG-6050-A Painting I

Wednesday 6:00-9:50 Fall semester: 3 credits Instructor: G. Crane

With an emphasis on figurative painting techniques, this course will focus on the uses of form, color, composition, light, proportion and perspective. Contemporary and classical approaches to oil painting will be explored. The goal is to provide a solid foundation in oil painting techniques.

ILG-6055-A

Painting II

Wednesday 6:00-9:50 Spring semester: 3 credits

Instructor: G. Crane

This course will focus on an advanced approach to the concepts and techniques of figurative painting in oil, including direct, sustained observation of the human form. Emphasis is placed on a more fully developed or visualized painting process.

ILG-6536-A

Special Projects I Day/Time: TBA Fall semester: 3 credits Instructor: M. Arisman This second-year course will be coordinated by Marshall Arisman for students who require specific skill training in the areas of drawing and painting.

ILG-6537-A Special Projects II

Day/Time: TBA Spring semester: 3 credits Instructor: M. Arisman This is the second part of a two-semester course. Please see ILG-6536 for course description.

FGG-Access Printmaking Workshop Access: Graduate Students One semester: no credit

Access fee: \$225

Graduate students not enrolled in a printmaking course and who would like to use the printshop facilities to work independently must register for Printmaking Workshop Access. Prerequisite: Two semesters of printmaking or permission from the printmaking coordinator. *Note: Access is available during printshop hours that do not conflict with ongoing courses.*

Course #	Semester
FGG-Access-A	fall
FGG-Access-B	spring

ENGLISH AS A SECOND LANGUAGE (ESL) COURSES FOR GRADUATE STUDENTS

Several courses geared for the international graduate student are offered in the fall and spring semesters. These courses include study and practice in all areas of the English language: grammar, vocabulary, pronunciation, thesis writing and conversations in contemporary art, among others. A listing of these courses follows. For course descriptions and information, please refer to the ESL course offerings, located in the humanities and sciences section of this book.

ESG-0168	Speaking Visually
ESG-0169	Questioning Contemporary Art
ESG-0223	Visual to Verbal: Creative Perception-Critical Writing
ESG-0233	Thesis Writing

Department of Photography, Video and Related Media

Degree Requirements

Meet all academic and administrative requirements Complete a minimum of 60 credits Maintain a minimum grade point average of 3.3 (B+) and pass all end-of-year evaluations Complete a thesis project and paper approved by the Thesis Committee

The recommended course load is 15 credits per semester. Entering students must have basic computer skills, a practical understanding of the Macintosh computer, a working knowledge of Adobe Photoshop and a basic understanding of Adobe InDesign and Illustrator. Summer workshops are available at SVA for students without this background. Prior to the beginning of classes, students must have read all required books on a reading list.

MFA Photography First-Year Requirements

Course #	Title	Semester
PHG-5030	Master Critique I	fall
PHG-5035	Master Critique II	spring
PHG-5050	Historical Perspectives	fall
PHG-5070	Criticism and Theory	fall
PHG-5090	Contemporary Issues	spring
PHG-5130	Studio: Digital Imaging I	fall
PHG-5135	Studio: Digital Imaging II	spring

MFA Photography Second-Year Requirements

Course #	Title	Semester
PHG-6030	Master Critique III	fall
PHG-6050	Thesis Forms I	fall
PHG-6070	Thesis Forms II	spring
PHG-6200	Thesis Project	spring

MFA Photography GSAL-Year Requirements

Course #	Title	Semester
PHG-5010	GSAL Master Critique I	fall
PHG-5015	GSAL Master Critique II	spring
PHG-5130	Studio: Digital Imaging I	fall
PHG-5135	Studio: Digital Imaging II	spring
AHD-3002-A*	The Social History of Photography	fall
AHD-3003-C*	The Aesthetic History of Photography	spring

* Note: Course offered through the Undergraduate Division. Please refer to the art history course listing for course information.

Video Specialization First-Year Requirements

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Video Specialization Second-Year Requirements

<i>Course #</i> PHG-6030	<i>Title</i> Master Critique III	<i>Semester</i> fall
PHG-6040-C	Contemporary Issues: Emerging	
	Forms of the Image	fall
PHG-6050-C	Thesis Forms I	fall
PHG-6070-C	Thesis Forms II	spring
PHG-6200-B	Thesis Project	spring
PHG-6422-A	Studio: Video Postproduction	fall

RECOMMENDED

 The following course is recommended, but not required.

 Course #
 Title

 SCG-5462*
 Sound Workshop I

* Note: Course offered through the MFA Computer Art Department. Please refer to the MFA Computer Art General Course Listing for specifics.

MFA PHOTOGRAPHY, VIDEO AND RELATED MEDIA

MFA Photography General Course Listing

Updated course information can be viewed using WebAdvisor, which can be accessed through MySVA (http://my.sva.edu).

PHG-5010-A GSAL Master Critique I

Tuesday 3:00-5:50 Fall semester: 3 credits Instructor: N. Prior

This group critique provides a stimulus for creative exchange and a forum for students to focus their individual growth and activities during the GSAL year. Guided by prominent figures in the visual arts, the structure and content of meetings is determined largely by student needs.

PHG-5015-A

GSAL Master Critique II

Tuesday 10:00-12:50 Spring semester: 3 credits Instructor: C. Traub This is the second part of a two-semester course. Please see PHG-5010 for course description.

PHG-5030

Master Critique I Wednesday 3:00-5:50

Fall semester: 3 credits

Group critique seminars are the focal point of student activity in any given semester. Guided by prominent figures in the visual arts, and assisted by their peers, students concentrate on producing a coherent body of work that best reflects their individual talents and challenges the current boundaries of their media. The program is designed to expose students to divergent points of view. Prior to beginning PHG-6200, Thesis Project, students work with a different Master Critique instructor each semester. *Note: Open to first-year students only.*

Course #InstructorPHG-5030-AP. UmbricoPHG-5030-BR. West

PHG-5035

Master Critique II

Spring semester: 3 credits

This is the second part of a two-semester course. Please see PHG-5030 for course description.

Course #	Day	Time	Instructor
PHG-5035-A	W	3:00-5:50	C. Schorr
PHG-5035-B	F	10:00-12:50	L. Deschenes
PHG-5035-C	F	10:00-12:50	S. Attie

PHG-5050-A Historical Perspectives: Photographic History and Museum Practice Thursday 10:00-12:50

Fall semester: 3 credits Instructor: B. Yochelson

This course examines how museums collect, preserve and interpret photographs: as art, artifacts and as carriers of information. Topics include: the evolution of the canon of photographic artists, which paralleled the growth of modernism between the 1910s and the 1970s; the postmodern attack on the idea of a canon in the 1980s; the museums' varied responses to this attack in the 1990s. How have photography curators responded to critics, new scholarship, the escalating art market, and the shift within museum management toward marketing and entertainment? The search for answers includes the examination of a variety of exhibition catalogs, including monographs on photographers such as Eugene Atget, Carleton Watkins, Berenice Abbott and Irving Penn; as well as thematic and multimedia exhibitions, including shows by history museums and libraries.

PHG-5050-B

Historical Perspectives: Then and Now

Thursday 3:00-5:50 Fall semester: 3 credits Instructor: S. Rice

Our postmodern age has signaled the end of the modern époque initiated by, among other things, the invention of photography. Computers are in the process of supplanting the time and space of modernity embodied in the Paris of Baudelaire, Nadar and Manet. Working in an arc connecting the Second Empire in France and contemporary America, we will chart an evolutionary path between two turning points in Western history that gave birth, respectively, to the physical networks of trains and photographic images and the virtual networks of cyberspace. This is an open seminar demanding student participation. It starts from the position that these two historical moments, in their turmoil, are parallel worlds, each in their own way laying the foundation for a future that needs the lessons of both.

PHG-5050-C

Historical Perspectives: Issues in the Moving Image—A History of Hybrids

Thursday 3:00-5:50

Spring semester: 3 credits

Instructor: A. Taubin

"Cinema is truth 24 frames per second," remarked Jean-Luc Godard, begging the question of whether truth is an attribute of fiction or documentary. Throughout his 45-years-thus-far career, Godard—more rigorously and prolifically than any other filmmaker—blurred the presumed boundaries between so-called "fiction," documentary, ethnographic, pornographic and avant-garde films. His work will be central to this course, as will the films of Andy Warhol. We'll also look at work by Chris Marker, Orson Welles, Haroun Farocki, Alan Clarke, Nick Broomfield, Jonas Mekas, Yvonne Rainer, Alain Resnais, Guy Debord, Werner Herzog, Jean-Pierre Gorin, Chantel Akerman, Robert Frank and Craig Baldwin. Weekly screenings and reading assignments will be required. A 1,000-word paper at mid-semester, and a longer paper at the end of the semester, will be required.

PHG-5050-D Historical Perspectives: Issues in Photographic Representation Since 1960

Tuesday 6:00-8-50

Fall semester: 3 credits

Instructor: J. Blessing

This course will map a history of contemporary art via the medium of photography. Since 1960, photography and photo-based media—including video and film have been central to the practice and theory of art. We will track the various ways that photographic images have been incorporated into contemporary art, as well as examine the discourse around photographic reproduction that has been integral to postmodernism and poststructuralist theory. Artists whose work will be discussed include: Robert Rauschenberg, Yves Klein, Andy Warhol, Ed Ruscha, Robert Smithson, Mel Bochner, Vito Acconci, Nam June Paik, Martha Rosler, Hans Haacke, Jeff Wall, Cindy Sherman, Sherrie Levine, Richard Prince, Barbara Kruger, Mary Kelly, Annette Messager, Christian Boltanski, Sophie Calle, Adrian Piper, Robert Mapplethorpe, Nan Goldin, Bernd and Hilla Becher, among others. Each session will consist of a lecture on a specific group of artists, which will be followed by discussion about critical readings that illuminate the work of those artists. Presentations by class members on topics related to the subject of the course are required.

PHG-5070-A

Criticism and Theory: Contemporary Criticism

Tuesday 3:00-5:50 Fall semester: 3 credits

Instructor: R. Leslie

This course is designed to examine both general and specific areas of critical discourse. The first project is to examine the distinctions between commonly used terms such as "history," "analysis," "theory," "criticism" and "critical theory" in broad, but grounded, terms. The second project is to delineate the concepts of modernism and postmodernism by tracing the development of specific methodologies such as formalism, Marxism, semiotics, literary theory, structuralism and poststructuralism, deconstruction, feminism and psychoanalysis. Such a mix also provides location of emerging discourses in cultural studies, and issues of imaging and representation. There will be a focus on understanding the issues as an interrelated history of ideas.

PHG-5070-B

Criticism and Theory: Critical Reading

Tuesday 3:00-5:50

Fall semester: 3 credits Instructor: N. Davenport

This course will combine a format of reading and classroom discussions aimed at providing critical perspectives on the issues that inform the practice of contemporary art and photography. Readings will include texts by artists, writers and theorists of the past three decades that bear upon the practice of the students' art-making today. Students will be required to develop a framework from these readings that is relevant to their own objectives. Discussion will be based on interdisciplinary study, screenings and exhibitions.

PHG-5070-C

Criticism and Theory: Technology of Ideas

Tuesday 10:00-12:50

Fall semester: 3 credits

Instructor: M. Stafford

The history of technology is often presented as a progressive scheme inside a historical framework-the idea of technology as something that just keeps improving. This idea surfaces even in dystopian visions of the future, which project a society ruined by an advanced dominant technology. Our thoughts about technology mask the extent to which technology itself drives these ideas. We are subject to technology not so much physically (the slave of the machine, the prisoner in the Panopticon), as metaphysically, in the way we internalize and enact its ideas. The course looks closely at some of the areas where ideas of and from technology are having great cultural impact. Prerequisite: one criticism and theory course.

PHG-5070-D

Criticism and Theory: Global Issues and Strategies

Thursday 3:00-5:50 Spring semester: 3 credits

Instructor: R. Leslie

The course is designed to examine changing currents in a world understood as complex, variant and global, with no specific path or set of standards for the creation of images. We will identify and present themes, issues and artists from a global and comparative perspective. The issues may derive from art, art history and sources such as cultural and commercial practices, geopolitics, topical events and current intellectual trends. The purpose is to explore contemporary issues, images, contexts and challenges in relation to image-making in any media. Weekly readings will be discussed for context, and to broaden personal orientations and strategies. Students will help select topics and direct reading sessions. They must produce a paper (hard copy, hypertext, or image essay) that explores a theme relevant to their own interests using strategies different from their previous orientation to image production.

PHG-5070-E Criticism and Theory: Culture of the Image, Still and Moving Thursday 3:00-5:50

Fall semester: 3 credits

Instructor: A. Sinha

The term "photographic" is not a category exclusive to photography; it is a condition that appears in several genres and practices that involve imagery. It embraces film, painting and video, as well as photography and new forms of digital media. Above all, it is connected to a visual field where actions include cutting, framing, stopping and expanding movement. This course will examine contemporary and historic works along with theoretical writings that address the aesthetic, social and psychological aspects of the "photographic," both still and moving.

PHG-5090-A

Contemporary Issues: Photography and the Visual Arts After 1960 Wednesday 10:00-12:50

Fall semester: 3 credits

Instructor: S. Anker

In a media-driven society what becomes a legend most? How do social factors, cultural institutions and consensus, as well as redefinitions of the functions of photography and the other visual arts, drive the interpretation and representation of images? This course will focus on the visual arts from 1960 to the present explicating the integration of photography into the "mainstream" of painting and sculpture. Arranged as an investigation into contemporary issues, the pursuit of "aesthetic" identity will topically examine the changing status and means of image-making. Concepts to be explored are historical determinism, commodity culture, the blurring of boundaries, representations of memory, the clash of cultures, the new grotesque, the culture of the copy, public spectacle and private myth. The course's intention is to demarcate the roles of the artist in the "real world" and the ways in which artistic practice is relevant to understanding the human condition.

PHG-5090-B

Contemporary Issues: Video Culture

Thursday 6:00-8:50 Spring semester: 3 credits

Instructor: S. Silver

This course will immerse students in the modalities of video practice that have shaped currents in our contemporary cultures. This includes video's dominant role in documentary and public dialogue, its antecedents in film histories, and its emergence as an art/installation and multimedia performance medium. Drawing on screenings of video works and on artists' writings, we will examine the many issues surrounding the act of contemporary video-making. Questions to be raised include: Why make video? What is at stake in a particular video? Why make it this way? Where is it made to be shown? Where will it, in fact, be shown? What are the expectations of the audience and what then is the strategy of the maker?

PHG-5090-C

Contemporary Issues: Photographic Genres Tuesday 3:00-5:50

Spring semester: 3 credits

Instructor: N. Davenport

This course attempts to acquaint students with the currents of contemporary photographic/art practice. It will examine specific models and matrices that define trends in today's scene. The following are areas of consideration: topologies, mythical realities, cinematographic structure, computer transformation, epic social narratives and the sublime idea. We will engage in discussion, lecture, slide presentation, and visits to studios and galleries. Students are encouraged to analyze their own work in light of recent developments, and to develop their own paradigms for new work.

PHG-5090-D Contemporary Issues: Right Here, Right Now

Wednesday 6:00-8:50 Spring semester: 3 credits Instructor: L. Rexer

This course offers a forum to research, debate and unravel some of the pressing issues that affect contemporary photographers. Each week, we will concentrate on a question or a theme that is crucial to contemporary practitioners. Subjects will include: does size matter?; contemporary print aesthetics; the new color: the return of black-and-white; where has editorial gone?; the power of the edit; slowed down photography: roles of nostalgia in a digital era. Through lectures and readings, we will connect contemporary photography with historical precedents, and through discussions explore these connections to each student's photographic practice.

PHG-5090-E

Contemporary Issues: Moving Image Colloquia

Monday 3:00-5:50 Spring semester: 3 credits Instructor: TBA

This course will consist of professional presentations and workshops in topics that relate to the theory, development, production, postproduction and distribution of video. Visiting professionals will be an integral component of the colloquia.

PHG-5130-A/B

Studio: Digital Imaging I

Fall semester: 3 credits Instructor: K. Eismann

This is the first semester of a two-part course. In the fall semester, we will explore the theory and practice of digital imaging. The use of digital cameras, flatbed and film scanners, and enhancement of images for a variety of output options will be examined. Tonal and color correction, color management, restoration and retouching techniques will be addressed. In the spring semester, each section will focus on a specific area of using digital images.

Course #	Day	Time
PHG-5130-A	M	10:00-12:50
PHG-5130-B	Μ	3:00-5:50

PHG-5130-C

Studio: Digital Imaging I—Moving Image Monday 6:00-8:50

Fall semester: 3 credits Instructor: S. Jablonsky

This course will explore the theory and practice of digital production and postproduction for the moving image. It will concentrate on specific applications including Apple Final Cut Pro, Adobe After Effects, DVD Studio and Adobe Flash, as well as on traditional and Web-based distribution strategies.

PHG-5135

Studio: Digital Imaging II

Spring semester: 3 credits

This is the second part of a two-semester course and will concentrate on the multiple image. We will focus on creative masking and compositing techniques to create images from multiple image sources. Issues addressed include: planning and executing the composite image, advanced masking techniques, creating photo-real and surreal composites, exploring abstract panoramic image-making, and creating a body of work that is well-executed from concept to presentation. *Note: Midyear entry with instructor's permission.*

Course #	Day	Time	Instructor
PHG-5135-A	Μ	10:00-12:50	M. Baum
PHG-5135-B	Μ	3:00-5:50	C. Shephard

PHG-5411-A Studio: Introduction to Video Friday 2:00-4:50 Spring semester: 3 credits Instructor: M. Patierno

While photography and video share many basic traits, they also differ in a variety of ways. For example, video is a time-based medium, and an electronic technology; composition includes movement of the frame and within the frame; and the editing of images is central to the process. This course explores such considerations through assigned exercises, and culminates in the production of two video projects during the semester. It also prepares students for advanced video and multimedia courses.

PHG-5411-B Studio: Looking Out Thursday 10:00-12:50

Spring semester: 3 credits Instructor: P. Perkis

When a generation of scholars and critics exposed the biases and dubious agendas of an earlier generation of celebrated photographers, writers, anthropologists and filmmakers, they turned the entire documentary pursuit on its head. Their assault may have dented our faith in the "absolute" truth of documentary work, but it does not diminish the importance of the pursuit. Since photographs are both faithful depictions of what is in front of the camera as well as subjective abstractions, it becomes impossible to define exactly what a documentary photograph should be. In this class, students will explore the process and possibilities of using the lens to observe, interpret and record the dynamic flow of people, places and events, and in so doing, define and refine their artistic voices. Black-and-white, color, still, video, digital, sound or word—students may use any media or approach that befits their subject and concept. *Note: Open to first-year students only.*

PHG-5411-C

Studio: The Laws of Light and How to Break Them

Wednesday 10:00-12:50 Fall semester: 3 credits Instructor: C. Callis

This course is an opportunity to learn the laws of light and to gain an appreciation of how important an understanding of light is to a photographer's process. We will begin with an exploration of the physics of light in order to explain its behavior. Sessions and assignments will teach students to approach every lighting experience with confidence. The purpose is to master these concepts and to ensure effective application of this knowledge. The ability to problem solve is a crucial element when faced with challenging lighting situations. Without this understanding it is very difficult to move beyond obvious limitations. The ultimate goal is to be able to apply these concepts and then to see all the possibilities.

PHG-5411-D

Studio: Solving the Mysteries of Light

Tuesday 3:00-5:50 Spring semester: 3 credits

Instructor: C. Callis The goal of this course is for each student to develop a unique style. This will be achieved through discussions on photographs that students bring to class, along with an evaluation of how the lighting was achieved. There will be a lighting demonstration each session, based on student concerns. Students will also bring in photographs for which they want to emulate the lighting, along with sketches showing their best assessment of how the lighting was achieved. Through class discussion, new sketches will be developed. Assignments will be given based on the photographs brought to class and the revised lighting sketches that evolve.

A class notebook will be submitted at the end of the semester.

PHG-5477-A Sexuality and Representation Seminar

Wednesday 10:00-12:50

Spring semester: 3 credits Instructor: P. Mieli

An analytical approach, with Lacanian emphasis, to the voyeurism inherent in all photography is the focus of this seminar. Readings, discussion and critique are involved in deciphering the influence of sexuality in image-making. Prerequisite: One criticism and theory course.

PHG-5610-A Studio: Video Projects

Friday 2:00-4:50 Fall semester: 3 credits

Instructor: M. Patierno

This course will delve into video production to prepare students for advanced video and multimedia courses. We will examine the foundations of video-making and explore working in a time-based medium. Editing, lighting and sequencing will be focal points.

PHG-5640-A

Studio: Video Development, Preparation, Production

Thursday 6:00-8:50 Fall semester: 3 credits Instructor: R. Evans

Focusing on modes of constructing a moving-image work, this course will address conception, preproduction and production. Each of these areas encompasses a variety of practices and styles. The course challenges students to go beyond their customary habits and natural tendencies, engaging in a variety of approaches. We will screen and discuss works of many genres in an attempt to understand and adopt working presuppositions.

PHG-5680-A

Studio: Video Techniques

Tuesday 6:00-8:50 Fall semester: 3 credits

Instructor: E. Bowes

Video is the medium of many and is a complex craft. It is demanding and constantly changing. While craft is often interpretive, it is also content-based and technical. This course focuses on craft aspects of cinematography, art direction, sound and editing. Sessions will center on demonstrations, lectures and screenings. Emphasis is placed on craft-specific assignments and critiques.

PHG-6030

Master Critique III Fall semester: 6 credits

Group critique seminars are the focal point of student activity in any given semester. Assisted by their peers, and guided by prominent figures in the visual arts, students will concentrate on producing a coherent body of work that best reflects their individual talents and challenges the current boundaries of their media. *Note: Open to second-year students only.*

Course #	Day	Time	Instructor
PHG-6030-A	Tu	10:00-12:50	S. Charlesworth
PHG-6030-B	Th	10:00-12:50	P. Perkis
PHG-6030-C	Th	6:00-8:50	S. Silver

PHG-6040 Contemporary Issues: Fieldwork Tuesday 3:00-5:50

Fall semester: 3 credits

This course is designed to assist students in photographing subject matter of contemporary concern for social, political and public issues. Students will be guided in developing a working methodology in acquiring background research and experience for involvement in extended photographic witness and observation of external social realities. Guest lectures will address cultural, political and economic issues that are of importance to the students' understanding. Participants will be directed to work individually or in groups in developing unique topics for exploration that imply an extended commitment to the documentary processes in their broadest definition.

Course #	Semester	Instructor
PHG-6040-A	fall	R. West
PHG-6040-B	spring	P. Umbrico

PHG-6040-C

Contemporary Issues: Emerging Forms of the Image Tuesday 10:00-12:50

Fall semester: 3 credits Instructor: C. Yang

Even casual visits to galleries, museums, the Internet, indeed even the iPod, cell phone, or any number of visual distribution venues and devices make it evident that imagery—still and moving—continues to grow, change and adapt as readily in the 21st century as in the 20th. This course closely considers the history, forms and implications of these changes.

PHG-6040-D

Contemporary Issues: Real-World Video

Thursday 10:00-12:50

Spring semester: 3 credits Instructor: TBA

In this class, students will explore the process and possibilities of using video to observe, interpret and record the dynamic flow of contemporary life, and in doing so define and refine their artistic voices. Breaking from the studio tradition, this class will ask students to explore the world and offer witness to the changing events of our times through moving images. In addition to screenings and read-ings, special attention will also be paid to the critical and historical discourses that have shaped video practice and tradition.

PHG-6050

Thesis Forms I

Fall semester: 3 credits

This course is required in the fall semester of the second year as a preparation for thesis. Students nail down the central ideas that will become their thesis project, and consider appropriate strategies for the form, presentation and distribution of these ideas. In a highly practical way, the course considers the history and features of various visual solutions available to photographic artists, depending on their audiences and goals. Books, exhibitions, installations, interactive presentations—the course helps students identify the questions each form raises, and work through them to find appropriate answers for their own projects.

Course #	Day	Time	Instructor
PHG-6050-A	Μ	6:00-8:50	M. Stafford
PHG-6050-B	Μ	6:00-8:50	M. Heiferman
PHG-6050-C	Μ	6:00-8:50	E. Bowes

PHG-6070

Thesis Forms II Day/Time: TBA

Spring semester: 3 credits

A continuation of PHG-6050, Thesis Forms I, this class will provide instruction and critique, enabling students to complete their written thesis proposal and accompanying work.

Course #	Instructor
PHG-6070-A	M. Stafford
PHG-6070-B	M. Heiferman
PHG-6070-C	E. Bowes

MFA PHOTOGRAPHY, VIDEO AND RELATED MEDIA

PHG-6200 Thesis Project

Spring semester: 9 credits The student's thesis project represents a unique and original vision that furthers an understanding of creative visual expression. It is the culmination of the student's matriculation, suitable for public viewing, accompanied by written documentation that explains the historical precedents, evolution and generation of the project. Each student works in an integrated set of relationships with the Thesis Forms instructor, fourth-semester critique class and an outside advisor chosen from the community at large.

PHG-6211

Thesis Extension

One semester: 3 credits Instructor: TBA

This course is desi

This course is designed for students whose thesis projects have not met the unanimous approval of the Thesis Committee, or who need an additional semester to complete their projects. Students will have full access to all facilities, participate in an appropriate critique class and continue to work with their thesis advisor.

Course # Semester

PHG-6211-A fall PHG-6211-B spring

PHG-6421 Studio: Digital Design and Visual Effects I Wednesday 6:00-8:50

One semester: 3 credits Instructor: R. Bowen

An extension of the trompe l'œil tradition in painting and set design, special effects involves suspending the disbelief of the spectator by tricking the eye. In this course, students will learn to achieve seamless photo-realistic effects, art-making bravura and inventive design strategies. Advanced technical issues will be demonstrated and students will solve problems in image-processing and design. Skills are taught in context with related contemporary cultural and art historical examples. Assignments are drawn from visual effects areas, including type design, architecture, photo design, high-resolution retouching, stereo imaging, matte-painting, anamorphoses, panoramic-panoptic viewing, package design and 3D computer graphics. Prerequisite: PHG-5135, Studio: Digital Imaging II, or equivalent.

Course #	Semester
PHG-6421-A	fall
PHG-6421-B	spring

PHG-6422-A

Studio: Video Postproduction

Tuesday 7:00-9:50 Fall semester: 3 credits Instructor: G. Weinbren

How do we make a stream of audio and video material mean what we want it to mean? To what extent can we control its meaning? How much control does an artist want anyway? This course studies the grammar of image/sound sequence. There will be an equal focus on craft issues and on critical issues connected with the practice of film and video editing. Some members of the class will work on a series of practical assignments designed to help them master established techniques as they develop individual styles and approaches; other students may already be working on projects that they wish to refine and develop in a postproduction environment. The class will be run in a critique/seminar fashion, with all students expected to participate.

PHG-6422-B Studio: Book Design for Photographers

Wednesday 10:00-12:50

Spring semester: 3 credits Instructor: Professional sponsor

This course considers the photographic book as a tool for visual communication, and seeks to elevate the image-maker's awareness of design issues through the process of creating a book. Starting with the subject matter and visual concept, the course will cover editing, photo sequencing and all aspects of design, including color, scale, format and type. Assignments must be produced digitally. Students will end up with a completed maquette for their own photographic book

PHG-6959

Independent Study One semester: 3 credits

Instructor: Individual sponsor

Independent studies are granted to exceptional students, generally in the second year, who wish to pursue a special project not covered by the parameters of course curriculum. Students work independently, under the tutelage of an appropriate faculty member or outside sponsor. An independent study can be particularly useful in the student's pre-thesis semester. Working with a potential thesis advisor as an independent study sponsor helps establish this crucial working relationship early, and allows time to resolve specific issues or problems in the match between student and thesis advisor. Independent study proposals must be approved by the departmental advisor and the department chair.

PHG-6969 Internship

One semester: 3 credits

Instructor: Professional sponsor

Students can gain valuable professional exposure and experience through an internship project with a professional sponsor or an employer. The departmental advisor and department chair can assist in locating internships that suit students' goals. To receive credit, students must get departmental approval in advance, start the internship by the third week of the semester, and receive a positive evaluation from the sponsor/employer at semester's end.

ENGLISH AS A SECOND LANGUAGE (ESL) COURSES FOR GRADUATE STUDENTS

Several courses geared for the international graduate student are offered in the fall and spring semesters. These courses include study and practice in all areas of the English language: grammar, vocabulary, pronunciation, thesis writing and conversations in contemporary art, among others. A listing of these courses follows. For course descriptions and information, please refer to the ESL course offerings, located in the humanities and sciences section of this book.

ESG-0168	Speaking Visually
ESG-0169	Questioning Contemporary Art
ESG-0223 ESG-0233	Visual to Verbal: Creative Perception–Critical Writing Thesis Writing
E30-0233	THESIS WITCHLY

MFA COMPUTER ART COURSE ELECTIVES

The following courses may be taken with the proper prerequisites and permission from both department chairs, space permitting. MFA Photography, Video and Related Media majors will not be charged any lab access fee associated with these courses. Please refer to the MFA Computer Art Department General Course Listing for descriptions and information.

Title
Programming for Artists I
Web Programming I
Max/MSP/Jitter I
Max/MSP/Jitter II
Max/MSP/Jitter III
Concepts of Interactivity
Sound Workshop I
Networked Media Studio I
Multimedia Studio I
Multimedia Studio II
Stereoscopic 3D
Physical Computing I
Digital Montage
DVD Authoring
Physical Computing II
Physical Computing III
Contemporary Voices
History of New Media in 20th-Century Art
Animation Culture
Networked Media Seminar
Virtual Reality Seminar
Video Art and Beyond
Ecstasy and Apocalypse
Art & Technology and the New York Avant-Garde
Ethics and Politics in the New Media Age

Course Forms

Summer 2008 Schedule Worksheet

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Summer 2008 Schedule Worksheet

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Fall 2008 Schedule Worksheet

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Spring 2009 Schedule Worksheet

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Course Entry Form

In order for a student to be registered in a course that has either already begun, or is already full, this form must be signed by the instructor. Bring the signed form to your academic advisor. If the schedule change is desired after the course adjustment period, a student must obtain the instructor's signature, the academic advisor's signature, and pay the late course adjustment fee to the Office of Student Accounts.

Student name

for the fall 2008 semester / spring 2009 semester.

Course

Please permit him/her to enroll in my course

Instructor signature

Advisor signature

Date

Student Accounts stamp

Student Accounts stamp and advisor signature are required after the end of the course adjustment period.

Effective date

Fall 2008 Schedule Worksheet

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Student Accounts stamp

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Advisor signature

Effective date

Summer 2009 Schedule Worksheet

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Summer 2009 Schedule Worksheet

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Course Entry Form

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Student name

for the summer 2009 semester.

Course

Please permit him/her to enroll in my course

Instructor signature

Date

Student Accounts stamp

Student Accounts stamp and advisor signature are required after the end of the course adjustment period.

Advisor signature

Effective date

Notes

